4. Marking scheme

| Category | Criterion | Marks | Comments |
|-------------|--|-------|----------|
| Report [80] | Introduction [5] - What's the aim of the study? - Why is the study important? | | |
| | Methods [20] - Pre-processing (if any) - Classifier | | |
| | Experiments and results [25] - Accuracy - Extensive analysis | | |
| | Discussion [10] - Meaningful and relevant person reflection | | |
| | Conclusions [5] - Meaningful conclusions based on results | | |
| | Presentation [8] - Academic style, grammatical sentences, no spelling mistakes - Good structure and layout, consistent for- matting | | |
| | - Appropriate citation and referencing | | |
| | Other [7] - At the discretion of the marker: for impressing the marker, excelling expectation, etc. Examples include fast code, high accuracy, etc. | | |

| Code [20] | Code runs and classifies within a feasible time [10] | |
|---------------|---|--|
| | Well organized, commented and documented [10] | |
| Penalties [-] | Badly written code: [-20] | |
| | Not including instructions on how to run your code: [-20] | |
| | Late submission: [-20%] for each day late | |

Note: Marks for each category is indicated in square brackets. The minimum mark for the assignment will be 0 (zero).