

CS150: Database & Datamining

Lecture 7: Design Theory II

ShanghaiTech-SIST

Spring 2019

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Today's Lecture

1. Boyce-Codd Normal Form
 - ACTIVITY
2. Decompositions & 3NF
 - ACTIVITY
3. MVDs
 - ACTIVITY

1. Boyce-Codd Normal Form

What you will learn about in this section

1. Conceptual Design
2. Boyce-Codd Normal Form
3. The BCNF Decomposition Algorithm
4. ACTIVITY

Conceptual Design

Back to Conceptual Design

Now that we know how to find FDs, it's a straight-forward process:

1. Search for “bad” FDs
2. If there are any, then *keep decomposing the table into sub-tables* until no more bad FDs
3. When done, the database schema is *normalized*

Recall: there are several normal forms...

Boyce-Codd Normal Form (BCNF)

- Main idea is that we define “good” and “bad” FDs as follows:
 - $X \rightarrow A$ is a “*good FD*” if X is a (super)key
 - In other words, if A is the set of all attributes
 - $X \rightarrow A$ is a “*bad FD*” otherwise
- We will try to eliminate the “bad” FDs!

Boyce-Codd Normal Form (BCNF)

- Why does this definition of “good” and “bad” FDs make sense?
- If X is *not* a (super)key, it functionally determines *some* of the attributes; therefore, those other attributes can be duplicated
 - Recall: this means there is redundancy
 - And redundancy like this can lead to data anomalies!

EmpID	Name	Phone	Position
E0045	Smith	1234	Clerk
E3542	Mike	9876	Salesrep
E1111	Smith	9876	Salesrep
E9999	Mary	1234	Lawyer

Boyce-Codd Normal Form

BCNF is a simple condition for removing anomalies from relations:

A relation R is in BCNF if:

if $\{A_1, \dots, A_n\} \rightarrow B$ is a *non-trivial* FD in R

then $\{A_1, \dots, A_n\}$ is a **superkey** for R

Equivalently: \forall sets of attributes X, either $(X^+ = X)$ or $(X^+ = \text{all attributes})$

In other words: there are no “bad” FDs

Example

Name	SSN	PhoneNumber	City
Fred	123-45-6789	206-555-1234	Seattle
Fred	123-45-6789	206-555-6543	Seattle
Joe	987-65-4321	908-555-2121	Westfield
Joe	987-65-4321	908-555-1234	Westfield

$\{SSN\} \rightarrow \{Name, City\}$

This FD is *bad*
because it is not a
superkey

\Rightarrow Not in BCNF

What is the key?
 $\{SSN, PhoneNumber\}$

Example

Name	<u>SSN</u>	City
Fred	123-45-6789	Seattle
Joe	987-65-4321	Madison

<u>SSN</u>	<u>PhoneNumber</u>
123-45-6789	206-555-1234
123-45-6789	206-555-6543
987-65-4321	908-555-2121
987-65-4321	908-555-1234

$\{SSN\} \rightarrow \{Name, City\}$

This FD is now
good because it is
the key

Let's check anomalies:

- Redundancy ?
- Update ?
- Delete ?

Now in BCNF!

BCNF Decomposition Algorithm

BCNFDecomp(R):

BCNF Decomposition Algorithm

BCNFDecomp(R):

Find *a set of attributes* X s.t.: $X^+ \neq X$ and $X^+ \neq$
[all attributes]

Find a set of attributes X
which has non-trivial
“bad” FDs, i.e. is not a
superkey, using closures

BCNF Decomposition Algorithm

BCNFDecomp(R):

Find a *set of attributes* X s.t.: $X^+ \neq X$ and $X^+ \neq$
[all attributes]

if (not found) then Return R

If no “bad” FDs found, in
BCNF!

BCNF Decomposition Algorithm

BCNFDecomp(R):

Find a *set of attributes* X s.t.: $X^+ \neq X$ and $X^+ \neq$ [all attributes]

if (not found) then Return R

let $Y = X^+ - X$, $Z = (X^+)^C$

Let Y be the attributes that *X functionally determines* (+ that are not in X)

And let Z be the *complement*, the other attributes that it *doesn't*

BCNF Decomposition Algorithm

BCNFDecomp(R):

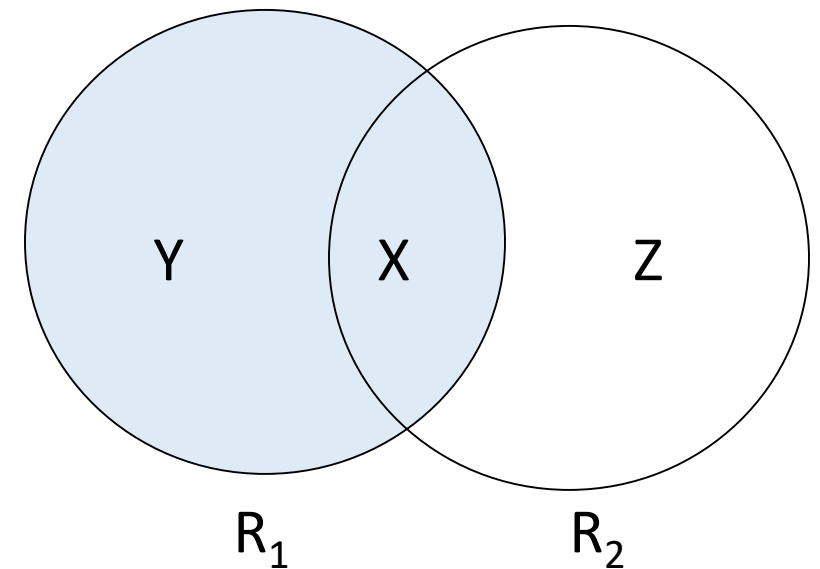
Find a *set of attributes* X s.t.: $X^+ \neq X$ and $X^+ \neq$ [all attributes]

if (not found) then Return R

let $Y = X^+ - X$, $Z = (X^+)^C$

decompose R into $R_1(X \cup Y)$ and $R_2(X \cup Z)$

Split into one relation (table) with X plus the attributes that X determines (Y)...



BCNF Decomposition Algorithm

BCNFDecomp(R):

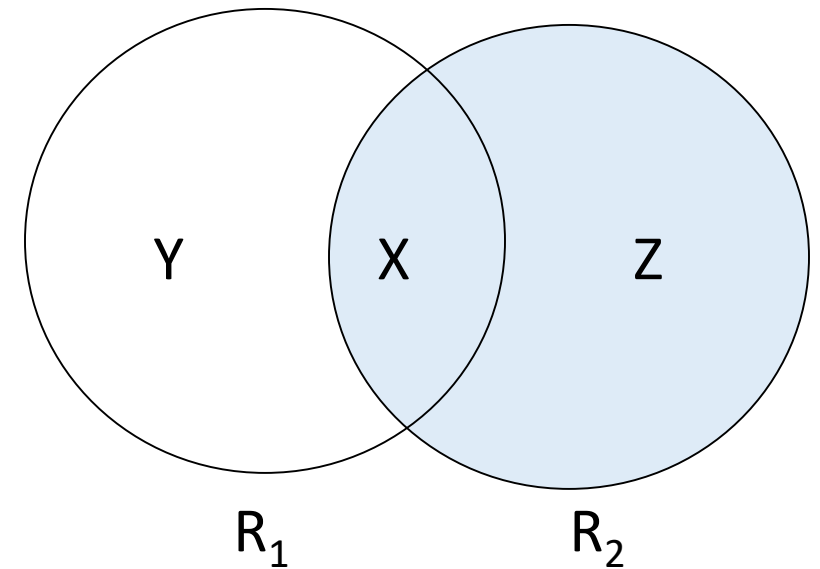
Find a *set of attributes* X s.t.: $X^+ \neq X$ and $X^+ \neq$ [all attributes]

if (not found) then Return R

let $Y = X^+ - X$, $Z = (X^+)^C$

decompose R into $R_1(X \cup Y)$ and $R_2(X \cup Z)$

And one relation with X plus the attributes it *does not* determine (Z)



BCNF Decomposition Algorithm

BCNFDecomp(R):

Find a *set of attributes* X s.t.: $X^+ \neq X$ and $X^+ \neq$
[all attributes]

if (not found) then Return R

let $Y = X^+ - X$, $Z = (X^+)^C$

decompose R into $R_1(X \cup Y)$ and $R_2(X \cup Z)$

Return BCNFDecomp(R_1), BCNFDecomp(R_2)

Proceed recursively until no
more “bad” FDs!

Example

BCNFDecomp(R):

Find a *set of attributes* X s.t.: $X^+ \neq X$ and $X^+ \neq$ [all attributes]

if (not found) then Return R

let $Y = X^+ - X$, $Z = (X^+)^c$

decompose R into $R_1(X \cup Y)$ and $R_2(X \cup Z)$

Return BCNFDecomp(R_1), BCNFDecomp(R_2)

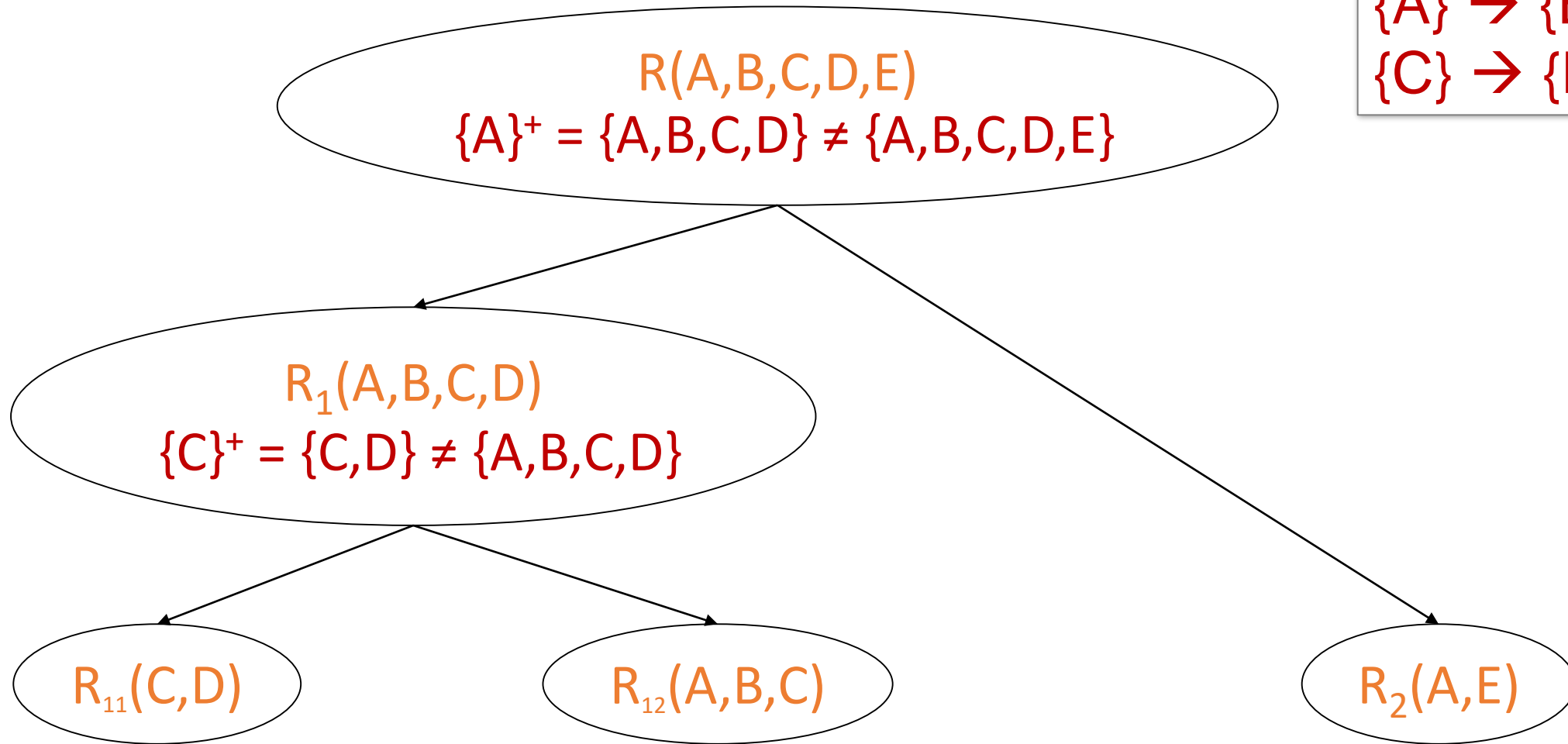
$R(A,B,C,D,E)$

$\{A\} \rightarrow \{B,C\}$
 $\{C\} \rightarrow \{D\}$

Example

$R(A,B,C,D,E)$

$\{A\} \rightarrow \{B,C\}$
 $\{C\} \rightarrow \{D\}$



Activity-7-1.ipynb

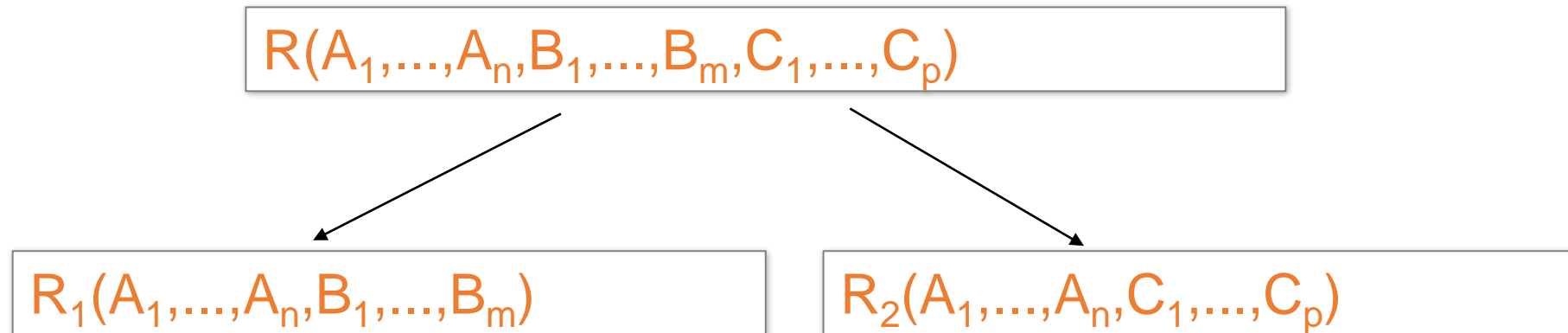
2. Decompositions

Recap: Decompose to remove redundancies

1. We saw that **redundancies** in the data (“bad FDs”) can lead to data anomalies
2. We developed mechanisms to **detect and remove redundancies by decomposing tables into BCNF**
 1. BCNF decomposition is *standard practice*- very powerful & widely used!
3. However, sometimes decompositions can lead to **more subtle unwanted effects...**

When does this happen?

Decompositions in General



R_1 = the *projection* of R on $A_1, \dots, A_n, B_1, \dots, B_m$


R_2 = the *projection* of R on $A_1, \dots, A_n, C_1, \dots, C_p$

Theory of Decomposition


Name	Price	Category
Gizmo	19.99	Gadget
OneClick	24.99	Camera
Gizmo	19.99	Camera

Sometimes a decomposition is “correct”

I.e. it is a Lossless decomposition



Name	Price
Gizmo	19.99
OneClick	24.99
Gizmo	19.99




Name	Category
Gizmo	Gadget
OneClick	Camera
Gizmo	Camera

Lossy Decomposition

Name	Price	Category
Gizmo	19.99	Gadget
OneClick	24.99	Camera
Gizmo	19.99	Camera

*However
sometimes it isn't*

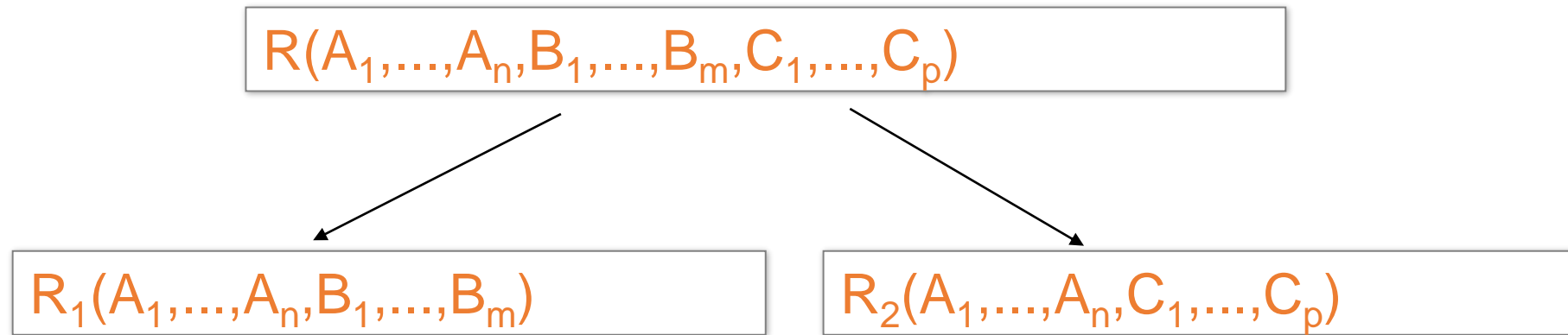
What's wrong
here?



Name	Category
Gizmo	Gadget
OneClick	Camera
Gizmo	Camera

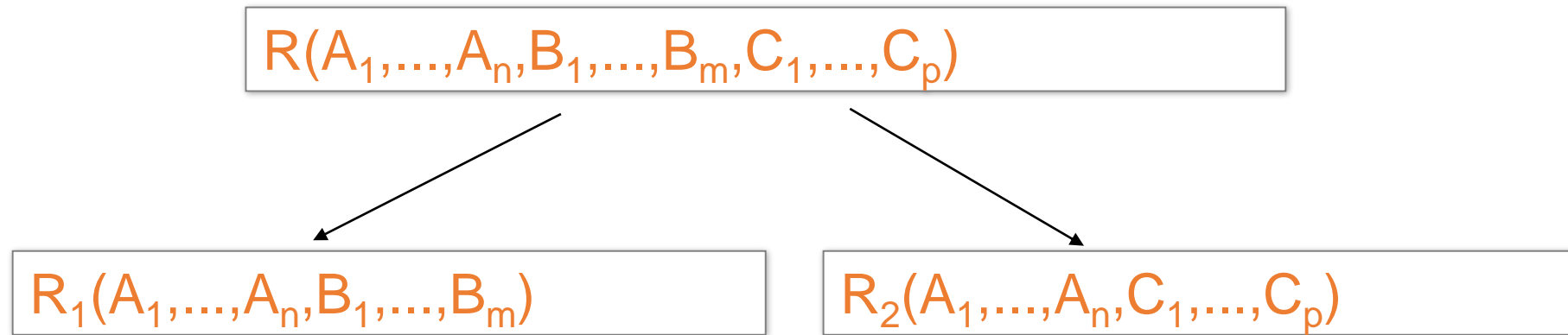
Price	Category
19.99	Gadget
24.99	Camera
19.99	Camera

Lossless Decompositions



A decomposition R to (R_1, R_2) is lossless if $R = R_1 \text{ Join } R_2$

Lossless Decompositions



If $\{A_1, \dots, A_n\} \rightarrow \{B_1, \dots, B_m\}$
Then the decomposition is lossless

Note: don't need
 $\{A_1, \dots, A_n\} \rightarrow \{C_1, \dots, C_p\}$

BCNF decomposition is always lossless. Why?

A problem with BCNF

Problem: To enforce a FD, must reconstruct original relation—*on each insert!*

Note: This is historically inaccurate, but it makes it easier to explain

A Problem with BCNF

Unit	Company	Product
...

<u>Unit</u>	Company
...	...

Unit	Product
...	...

$\{\text{Unit}\} \rightarrow \{\text{Company}\}$

$\{\text{Unit}\} \rightarrow \{\text{Company}\}$
 $\{\text{Company, Product}\} \rightarrow \{\text{Unit}\}$

We do a BCNF decomposition
on a “bad” FD:

$\{\text{Unit}\}^+ = \{\text{Unit, Company}\}$

We lose the FD $\{\text{Company, Product}\} \rightarrow \{\text{Unit}\}!!$

So Why is that a Problem?

<u>Unit</u>	Company
Galaga99	UW
Bingo	UW

Unit	Product
Galaga99	Databases
Bingo	Databases

No problem so far.
All *local* FD's are satisfied.

$\{\text{Unit}\} \rightarrow \{\text{Company}\}$

Unit	Company	Product
Galaga99	UW	Databases
Bingo	UW	Databases

Let's put all the data back into a single table again:

Violates the FD $\{\text{Company, Product}\} \rightarrow \{\text{Unit}\}!!$

The Problem

- We started with a table R and FDs F
- We decomposed R into BCNF tables R_1, R_2, \dots with their own FDs F_1, F_2, \dots
- We insert some tuples into each of the relations—which satisfy their local FDs but when reconstruct it violates some FD **across** tables!

Practical Problem: To enforce FD, must reconstruct R —*on each insert!*

Possible Solutions

- Various ways to handle so that decompositions are all lossless / no FDs lost
 - For example 3NF- stop short of full BCNF decompositions.
- Usually a tradeoff between redundancy / data anomalies and FD preservation...

BCNF still most common- with additional steps to keep track of lost FDs...

Lossless Join Decompositions

- Defn: Decomposition of R into X and Y is lossless-join w.r.t. a set of FDs F if, for every instance r that satisfies F:

$$\pi_X(r) \bowtie \pi_Y(r) = r$$

- It is always true that $r \subseteq \pi_X(r) \bowtie \pi_Y(r)$
 - In general, the other direction does not hold!
 - i.e. the join may be “too big”
 - If the other direction holds, the decomposition is lossless-join.
- Definition extended to decomposition into 3 or more relations in a straightforward way.

More on Lossless Decomposition

- Here's a handy test for losslessness:

The decomposition of R into X and Y is **lossless with respect to F** if *and only if* the closure of F contains:

$$X \cap Y \rightarrow X, \text{ or} \\ X \cap Y \rightarrow Y$$

in example: decomposing ABC into AB and BC is lossy, because intersection (i.e., "B") is not a key of either resulting relation.

- **Useful result:** If $W \rightarrow Z$ holds over R and $W \cap Z$ is empty, then decomposition of R into R-Z and WZ is loss-less.

Dependency Preserving Decomposition

- **Dependency preserving decomposition** (Intuitive):
 - A decomposition where the following is true:
If R is decomposed into X, Y and Z,
and we enforce FDs individually on each of X, Y and Z,
then all FDs that on R must also hold on result.

Projection of FDs

Defn: Projection of set of FDs F :

If R is decomposed into X and Y

the projection of F on X (denoted F_X)

is the set of FDs $U \rightarrow V$ in F^+
such that all of the attributes U, V are in X .

F^+ : closure of F , not just F !

Dependency Preserving Decompositions (Contd.)

- Defn: Decomposition of R into X and Y is dependency preserving if $(F_X \cup F_Y)^+ = F^+$
 - i.e., if we consider only dependencies in the closure F^+ that can be checked in X without considering Y, and in Y without considering X, these imply all dependencies in F^+ .
 - (just the formalism of our intuition above)
- Important to consider F^+ in this definition:
 - ABC, $A \rightarrow B$, $B \rightarrow C$, $C \rightarrow A$, decomposed into AB and BC.
 - Is this dependency preserving? Is $C \rightarrow A$ preserved????
- Note: F^+ contains $F \cup \{A \rightarrow C, B \rightarrow A, C \rightarrow B\}$, so...
 - $F_{AB} \supseteq \{A \rightarrow B, B \rightarrow A\}$; $F_{BC} \supseteq \{B \rightarrow C, C \rightarrow B\}$
 - So YES, $(F_{AB} \cup F_{BC})^+ \supseteq \{C \rightarrow A\}$

Third Normal Form (3NF)

- Reln R with FDs F is in 3NF if, for all $X \rightarrow A$ in F^+
 - $A \in X$ (called a *trivial* FD), or
 - X is a superkey of R, or
 - A is part of some candidate key (not superkey!) for R.
(sometimes stated as “ A is *prime*”)BCNF
- *Minimality* of a candidate key is crucial in third condition above!
- If R is in BCNF, obviously in 3NF.
- If R is in 3NF, some redundancy is possible. It is a compromise, used when BCNF not achievable (e.g., no “good” decomp, or performance considerations).
 - *Lossless-join, dependency-preserving decomposition of R into a collection of 3NF relations always possible.*

3. MVDs

What you will learn about in this section

1. MVDs

2. ACTIVITY

Multi-Value Dependencies (MVDs)

- A multi-value dependency (MVD) is another type of dependency that could hold in our data, ***which is not captured by FDs***
- Formal definition:
 - Given a relation R having attribute set A , and two sets of attributes $X, Y \subseteq A$
 - The ***multi-value dependency (MVD)*** $X \twoheadrightarrow Y$ holds on R if
 - ***for any tuples*** $t_1, t_2 \in R$ s.t. $t_1[X] = t_2[X]$, there exists a tuple t_3 s.t.:
 - $t_1[X] = t_2[X] = t_3[X]$
 - $t_1[Y] = t_3[Y]$
 - $t_2[A \setminus Y] = t_3[A \setminus Y]$
 - Where $A \setminus B$ means “elements of set A not in set B ”

Multi-Value Dependencies (MVDs)

- One less formal, literal way to phrase the definition of an MVD:
- **The MVD $X \twoheadrightarrow Y$** holds on R if for any pair of tuples with the same X values, the “swapped” pair of tuples with the same X values, but the other permutations of Y and A\Y values, is also in R

Ex: $X = \{x\}$, $Y = \{y\}$:

x	y	z
1	0	1
1	1	0



For $X \twoheadrightarrow Y$ to hold must have...

x	y	z
1	0	1
1	1	0
1	0	0
1	1	1

Note the connection to a local *cross-product*...

Multi-Value Dependencies (MVDs)

- Another way to understand MVDs, in terms of *conditional independence*:
- **The MVD $X \twoheadrightarrow Y$** holds on R if given X, Y is conditionally independent of $A \setminus Y$ and vice versa...

Here, given $x = 1$, we know for ex. that:

$y = 0 \rightarrow z = 1$

I.e. z is conditionally *dependent* on y given x

x	y	z
1	0	1
1	1	0

Here, this is not the case!

I.e. z is conditionally *independent* of y given x

x	y	z
1	0	1
1	1	0
1	0	0
1	1	1

Multiple Value Dependencies (MVDs)

A “real life” example...



Grad student CA thinks:
“Hmm... what is real life??
Watching a movie over the
weekend?”

MVDs: Movie Theatre Example

Movie_theater	film_name	snack
Rains 216	Star Trek: The Wrath of Kahn	Kale Chips
Rains 216	Star Trek: The Wrath of Kahn	Burrito
Rains 216	Lord of the Rings: Concatenated & Extended Edition	Kale Chips
Rains 216	Lord of the Rings: Concatenated & Extended Edition	Burrito
Rains 218	Star Wars: The Boba Fett Prequel	Ramen
Rains 218	Star Wars: The Boba Fett Prequel	Plain Pasta

Are there any functional dependencies that might hold here?

No...

And yet it seems like there is some pattern / dependency...

MVDs: Movie Theatre Example

For a given movie theatre...

Movie_theater	film_name	snack
Rains 216	Star Trek: The Wrath of Kahn	Kale Chips
Rains 216	Star Trek: The Wrath of Kahn	Burrito
Rains 216	Lord of the Rings: Concatenated & Extended Edition	Kale Chips
Rains 216	Lord of the Rings: Concatenated & Extended Edition	Burrito
Rains 218	Star Wars: The Boba Fett Prequel	Ramen
Rains 218	Star Wars: The Boba Fett Prequel	Plain Pasta

MVDs: Movie Theatre Example

Movie_theater	film_name	snack
Rains 216	Star Trek: The Wrath of Kahn	Kale Chips
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Rains 216	Lord of the Rings: Concatenated & Extended Edition	Kale Chips
Rains 216	Lord of the Rings: Concatenated & Extended Edition	Burrito
Rains 218	Star Wars: The Boba Fett Prequel	Ramen
Rains 218	Star Wars: The Boba Fett Prequel	Plain Pasta

For a given movie theatre...

Given a set of movies and snacks...

MVDs: Movie Theatre Example

Movie_theater	film_name	snack
Rains 216	Star Trek: The Wrath of Kahn	Kale Chips
Rains 216	Star Trek: The Wrath of Kahn	Burrito
Rains 216	Lord of the Rings: Concatenated & Extended Edition	Kale Chips
Rains 216	Lord of the Rings: Concatenated & Extended Edition	Burrito
Rains 218	Star Wars: The Boba Fett Prequel	Ramen
Rains 218	Star Wars: The Boba Fett Prequel	Plain Pasta

For a given movie theatre...

Given a set of movies and snacks...

Any movie / snack combination is possible!

MVDs: Movie Theatre Example

	Movie_theater (A)	film_name (B)	Snack (C)
t ₁	Rains 216	Star Trek: The Wrath of Kahn	Kale Chips
	Rains 216	Star Trek: The Wrath of Kahn	Burrito
	Rains 216	Lord of the Rings: Concatenated & Extended Edition	Kale Chips
t ₂	Rains 216	Lord of the Rings: Concatenated & Extended Edition	Burrito
	Rains 218	Star Wars: The Boba Fett Prequel	Ramen
	Rains 218	Star Wars: The Boba Fett Prequel	Plain Pasta

More formally, we write $\{A\} \twoheadrightarrow \{B\}$ if for any tuples t_1, t_2 s.t. $t_1[A] = t_2[A]$

MVDs: Movie Theatre Example

	Movie_theater (A)	film_name (B)	Snack (C)
t_1	Rains 216	Star Trek: The Wrath of Kahn	Kale Chips
t_3	Rains 216	Star Trek: The Wrath of Kahn	Burrito
	Rains 216	Lord of the Rings: Concatenated & Extended Edition	Kale Chips
t_2	Rains 216	Lord of the Rings: Concatenated & Extended Edition	Burrito
	Rains 218	Star Wars: The Boba Fett Prequel	Ramen
	Rains 218	Star Wars: The Boba Fett Prequel	Plain Pasta

More formally, we write $\{A\} \twoheadrightarrow \{B\}$ if for any tuples t_1, t_2 s.t. $t_1[A] = t_2[A]$ there is a tuple t_3 s.t.

- $t_3[A] = t_1[A]$

MVDs: Movie Theatre Example

	Movie_theater (A)	film_name (B)	Snack (C)
t_1	Rains 216	Star Trek: The Wrath of Kahn	Kale Chips
t_3	Rains 216	Star Trek: The Wrath of Kahn	Burrito
	Rains 216	Lord of the Rings: Concatenated & Extended Edition	Kale Chips
t_2	Rains 216	Lord of the Rings: Concatenated & Extended Edition	Burrito
	Rains 218	Star Wars: The Boba Fett Prequel	Ramen
	Rains 218	Star Wars: The Boba Fett Prequel	Plain Pasta

More formally, we write $\{A\} \twoheadrightarrow \{B\}$ if for any tuples t_1, t_2 s.t. $t_1[A] = t_2[A]$ there is a tuple t_3 s.t.

- $t_3[A] = t_1[A]$
- $t_3[B] = t_1[B]$

MVDs: Movie Theatre Example

	Movie_theater (A)	film_name (B)	Snack (C)
t_1	Rains 216	Star Trek: The Wrath of Kahn	Kale Chips
t_3	Rains 216	Star Trek: The Wrath of Kahn	Burrito
	Rains 216	Lord of the Rings: Concatenated & Extended Edition	Kale Chips
t_2	Rains 216	Lord of the Rings: Concatenated & Extended Edition	Burrito
	Rains 218	Star Wars: The Boba Fett Prequel	Ramen
	Rains 218	Star Wars: The Boba Fett Prequel	Plain Pasta

More formally, we write $\{A\} \twoheadrightarrow \{B\}$ if for any tuples t_1, t_2 s.t. $t_1[A] = t_2[A]$ there is a tuple t_3 s.t.

- $t_3[A] = t_1[A]$
- $t_3[B] = t_1[B]$
- and $t_3[R \setminus B] = t_2[R \setminus B]$

Where $R \setminus B$ is “R minus B” i.e. the attributes of R not in B.

MVDs: Movie Theatre Example

	Movie_theater (A)	film_name (B)	Snack (C)
t ₂	Rains 216	Star Trek: The Wrath of Kahn	Kale Chips
	Rains 216	Star Trek: The Wrath of Kahn	Burrito
t ₃	Rains 216	Lord of the Rings: Concatenated & Extended Edition	Kale Chips
t ₁	Rains 216	Lord of the Rings: Concatenated & Extended Edition	Burrito
	Rains 218	Star Wars: The Boba Fett Prequel	Ramen
	Rains 218	Star Wars: The Boba Fett Prequel	Plain Pasta

Note this also works!

Remember, an MVD holds over *a relation or an instance*, so defn. must hold for every applicable pair...

MVDs: Movie Theatre Example

	Movie_theater (A)	film_name (B)	Snack (C)
t ₂	Rains 216	Star Trek: The Wrath of Kahn	Kale Chips
	Rains 216	Star Trek: The Wrath of Kahn	Burrito
t ₃	Rains 216	Lord of the Rings: Concatenated & Extended Edition	Kale Chips
t ₁	Rains 216	Lord of the Rings: Concatenated & Extended Edition	Burrito
	Rains 218	Star Wars: The Boba Fett Prequel	Ramen
	Rains 218	Star Wars: The Boba Fett Prequel	Plain Pasta

This expresses a sort of dependency (= data redundancy) that we *can't* express with FDs

**Actually, it expresses conditional independence (between film and snack given movie theatre)!*

Comments on MVDs

- *For AI nerds*: MVD is conditional independence in graphical models!

See the MVDs IPython notebook
for more examples!

Activity-7-3.ipynb

Summary

- Constraints allow one to reason about **redundancy** in the data
- Normal forms describe how to **remove** this redundancy by **decomposing** relations
 - Elegant—by representing data appropriately certain errors are essentially impossible
 - For FDs, BCNF is the normal form.
- A tradeoff for insert performance: 3NF