# Reinforcement Learning Lecture 7b:

Actor Critic Algorithms
[SutBar] Sec. 13.4-13.5,
[Sze] Sec. 4.4, [SigBuf] Sec. 5.3

#### Outline

- Policy gradient with a baseline
- Actor Critic algorithms
- Deterministic policy gradient

#### **Actor Critic**

- Q-learning
  - Model-free value-based method
  - No explicit policy representation
- Policy gradient
  - Model-free policy-based method
  - No explicit value function representation
- Actor Critic
  - Model-free policy and value based method

### Stochastic Gradient Policy Theorem

Stochastic Gradient Policy Theorem

$$\nabla V_{\theta}(s_0) \propto \sum_{s} \mu_{\theta}(s) \sum_{a} \nabla \pi_{\theta}(a|s) Q_{\theta}(s,a)$$

• Equivalent Stochastic Gradient Policy Theorem with a baseline b(s)

$$\nabla V_{\theta}(s_0) \propto \sum_{s} \mu_{\theta}(s) \sum_{a} \nabla \pi_{\theta}(a|s) [Q_{\theta}(s,a) - b(s)]$$

since 
$$\sum_a \nabla \pi_\theta(a|s)b(s) = b(s)\nabla \sum_a \pi_\theta(a|s) = b(s)\nabla 1 = 0$$

#### Baseline

• Baseline often chosen to be  $b(s) \approx V^{\pi}(s)$ 

- Advantage function:  $A(s, a) = Q(s, a) V^{\pi}(s)$
- Gradient update:

$$\theta \leftarrow \theta + \alpha \gamma^n A(s_n, a_n) \nabla log \pi_{\theta}(a_n | s_n)$$

• Benefit: faster empirical convergence

## REINFORCE Algorithm with a baseline

#### REINFORCEwithBaseline( $s_0, \pi_\theta$ ) Initialize $\pi_{\theta}$ to anything Initialize $V_w$ to anything Loop forever (for each episode) Generate episode with $s_0$ , $a_0$ , $r_0$ , $s_1$ , $a_1$ , $r_1$ , ..., $s_T$ , $a_T$ , $r_T$ with $\pi_\theta$ Loop for each step of the episode n = 0, 1, ..., T $G_n \leftarrow \sum_{t=0}^{T-n} \gamma^t r_{n+t}$ $\delta \leftarrow G_n - V_w(S_n)$ Update value function: $w \leftarrow w + \alpha_w \gamma^n \delta \nabla V_w(s_n)$ Update policy: $\theta \leftarrow \theta + \alpha_{\theta} \gamma^{n} \delta \nabla log \pi_{\theta}(a_{n}|s_{n})$

Return  $\pi_{\theta}$ 

## REINFORCE Algorithm (stochastic policy)

```
REINFORCE(s_0, \pi_\theta)
```

Initialize  $\pi_{\theta}$  to anything

Loop forever (for each episode)

Generate episode  $s_0$ ,  $a_0$ ,  $r_0$ ,  $s_1$ ,  $a_1$ ,  $r_1$ , ...,  $s_T$ ,  $a_T$ ,  $r_T$  with  $\pi_\theta$ 

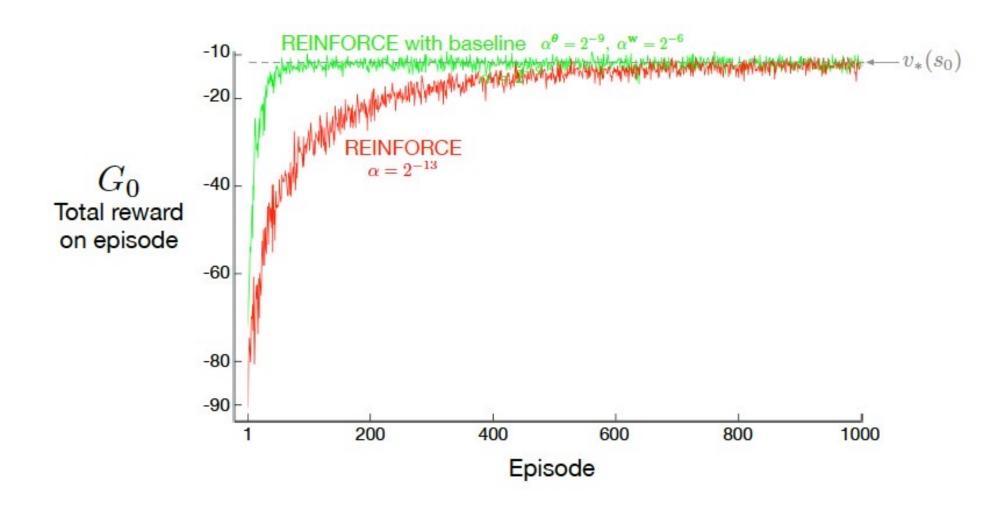
Loop for each step of the episode n = 0, 1, ..., T

$$G_n \leftarrow \sum_{t=0}^{T-n} \gamma^t r_{n+t}$$

Update policy:  $\theta \leftarrow \theta + \alpha \gamma^n G_n \nabla log \pi_{\theta}(a_n | s_n)$ 

Return  $\pi_{\theta}$ 

## Performance Comparison



### Temporal difference update

Instead of updating V(s) by Monte Carlo sampling

$$\delta \leftarrow G_n - V_w(s_n)$$

Bootstrap with temporal difference updates

$$\delta \leftarrow r_n + \gamma V_w(s_{n+1}) - V_w(s_n)$$

Benefit: reduced variance (faster convergence)

## Actor Critic Algorithm

```
ActorCritic(s_0, \pi_\theta)
    Initialize \pi_{\theta} to anything
    Initialize V_w to anything
    Loop forever (for each episode)
        Initialize s_0 and set n \leftarrow 0
        Loop while s is not terminal (for each time step n)
           Sample a_n \sim \pi_{\theta}(a|s_n)
           Execute a_n, observe s_{n+1}, r_n
           \delta \leftarrow r_n + \gamma V_w(s_{n+1}) - V_w(s_n)
           Update value function: w \leftarrow w + \alpha_w \gamma^n \delta \nabla V_w(s_n)
           Update policy: \theta \leftarrow \theta + \alpha_{\theta} \gamma^{n} \delta \nabla log \pi_{\theta}(a_{n}|s_{n})
           n \leftarrow n + 1
Return \pi_{\theta}
```

#### Advantage update

Instead of doing temporal difference updates

$$\delta \leftarrow r_n + \gamma V_w(s_{n+1}) - V_w(s_n)$$

Update with the advantage function

$$A(s_n, a_n) \leftarrow r_n + \gamma \max_{a_{n+1}} Q(s_{n+1}, a_{n+1})$$
$$-\sum_{a} \pi_{\theta}(a|s_n) Q(s_n, a)$$
$$\theta \leftarrow \theta + \alpha_{\theta} \gamma^n A(s_n, a_n) \nabla log \pi_{\theta}(a_n|s_n)$$

• Benefit: faster convergence

## Advantage Actor Critic (A2C)

```
A2C()
    Initialize \pi_{\theta} to anything
    Loop forever (for each episode)
        Initialize s_0 and set n \leftarrow 0
       Loop while s is not terminal (for each time step n)
        Select a_n
            Execute a_n, observe s_{n+1}, r_n
           \delta \leftarrow r_n + \gamma \max Q(s_{n+1}, a_{n+1}) - Q_w(s_n, a_n)
           A(s_n, a_n) \leftarrow r_n + \gamma \max Q(s_{n+1}, a_{n+1})
                              -\sum_{\alpha}\pi_{\theta}(a|s_n)Q(s_n,a)
           Update Q: w \leftarrow w + \alpha_w \gamma^n \delta \nabla_w Q_w(s_n, a_n)
           Update \pi: \theta \leftarrow \theta + \alpha_{\theta} \gamma^{n} A(s_{n}, a_{n}) \nabla log \pi_{\theta}(a_{n} | s_{n})
           n \leftarrow n + 1
```

#### **Continuous Actions**

- Consider a deterministic policy  $\pi_{\theta}(s) \rightarrow a$
- Deterministic Gradient Policy Theorem

$$\nabla V_{\theta}(s_0) \propto E_{s \sim \mu_{\theta}(s)} [\nabla_{\theta} \pi_{\theta}(s) \nabla_a Q_{\theta}(s, a)|_{a = \pi_{\theta}(s)}]$$

Proof: see Silver et al. 2014

Stochastic Gradient Policy Theorem

$$\nabla V_{\theta}(s_0) \propto \sum_{s} \mu_{\theta}(s) \sum_{a} \nabla_{\theta} \pi_{\theta}(a|s) Q_{\theta}(s,a)$$

#### Deterministic Policy Gradient (DPG)

```
DPG(s, \pi_{\theta})
    Initialize \pi_{\theta} to anything
    Loop forever (for each episode)
        Initialize s_0 and set n \leftarrow 0
        Loop while s is not terminal (for each time step n)
        Select a_n = \pi_{\theta}(s_n)
           Execute a_n, observe s_{n+1}, r_n
              \delta \leftarrow r_n + \gamma Q_w(s_{n+1}, \pi_\theta(s_{n+1})) - Q_w(s_n, a_n)
           Update Q: w \leftarrow w + \alpha_w \gamma^n \delta \nabla_w Q_w(s_n, a_n)
           Update \pi: \theta \leftarrow \theta + \alpha_{\theta} \gamma^{n} \nabla_{\theta} \pi_{\theta}(s_{n}) \nabla_{\alpha} Q_{w}(s_{n}, a_{n})|_{a_{n} = \pi_{\theta}(s_{n})}
           n \leftarrow n + 1
```

Return