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Hodei (in Fenyang)
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Nahkampfwaffe				Verwendung	SL	Parade	Block	Schaden	Reichweite	ST	
Quarterstaff				2h Sword Swing	10	11	No	3d+4 cr	1-2	9+	
Quarterstaff				2h Sword Thrust	10	11	No	2d cr	2	9+	
Quarterstaff				Swing	10	13	No	3d+4 cr	1-2	7+	
Quarterstaff				Thrust	10	13	No	2d+1 cr	1-2	7+	
Small Throwing Knife				Swung	16	12	No	2d-2 cut	C,1	5	
Small Throwing Knife				Thrust	16	12	No	2d-2 imp	C	7	
Fernkampfwaffe	Verwendung	SL	Acc	Schaden	Bereich	RoF	Schüsse	Masse	Rückstoß	ST	
Large Knife	Thrown	15	0	1d+2 imp	16/30	1	T	-2		6	
Small Throwing Knife	Thrown	15	1	1d imp	16/30	1	T			5	
Eigenschaft			Punkte		Fertigkeit / Technik			SL	RSL	Punkte	
Natürliche Angriffe			0	B271	✓ Bard					406	
✓ Imisen - Werlani <div>Abstammung</div> <div>Imisen are similar to Earth's humans, but larger, more resilient and with acute vision.</div>			40		✓ Special Bard Abilities					164	
Acute Vision 1			2	B35	Captivate			19	Will+5	24	B191
Hard to Kill 2			4	B58	Hypnotism			20	IQ+8	36	B201
Hard to Subdue 2			4	B59	Musical Influence Talent (Musical Ability) 2 [+2 (+1 per level)]			20	IQ+8	32	B210
Increased Will 2			10	B16	Persuade			19	Will+5	24	B191
Magic Resistance 4 Improved			20	B67	Suggest			19	Will+5	24	B191
✓ Fenyangs Traits			11		Sway Emotions			19	Will+5	24	B192
Absolute Timing			2	B35	✓ Physical and Combat					155	
Acute Vision 1			2	B35	Acrobatics			14	DX	4	B174+
Ambidexterity			5	B39	Brawling			16	DX+2	4	B182+
Damage Resistance 4 Tough Skin (Effects that just require skin contact or a scratch ignore this DR)			12	B47+	Boating/TL3 (Unpowered)			13	DX-1	1	B180
Fit Recover FP at twice the normal rate (but not FP spent for spells or psi powers)			5	B55	Cloak			15	DX+1	4	B184
Appearance Unattractive Rough skin			-4	B21	Escape			15	DX+1	8	B192
Flagrant Aura Per +0 to detect			-1		Slip Handcuffs Grundwert: Escape-5			15	+0	6	B233
Struggling Starting wealth is ½ normal			-10	B25	Fast-Draw (Knife)			14	DX	1	B194
✓ Meta-Trait: Possessed by <div>Meta</div> <div>Ancestor Shadow</div> <div>Special Effects for people possessed by Ancestor Shadows</div>			145		Fast-Draw (Shortsword)			14	DX	1	B194+
Increased Strength 4			40	B14	Filch			14	DX	2	B195
Increased Health 3			30	B14	Holdout Grundwert: Sleight of Hand-3			12	IQ	2	B200
Extra Hit Points 6			12	B16	Knife			18	DX+4	12	B208
Dark Vision			25	DFM10	Off-Hand Weapon Training Grundwert: Knife-4			18	+0	5	B232
Doesn't Sleep			20	B50	Disarming Grundwert: Knife			22	+4	5	B230+
Higher Purpose (Protect Fenyang)			5	B59	Lockpicking/TL3			16	IQ+4	16	B206
High Pain Threshold Never suffer shock penalties when injured			10	DFA50	Work by Touch Grundwert: Lockpicking-5			16	+0	8	B233
See Invisible			15	DFM11	Pickpocket Grundwert: Filch-5			13	DX-1	2	B213
Single-Minded			5	B85	Shortsword			18	DX+4	16	B209
Dependency (Sanctity) Rarity: Very Common; Frequency: Monthly (Lose 1 HP per day after missing a monthly dose)			-5	B130	Dual-Weapon Attack Grundwert: Shortsword-4			18	+0	6	B230+
Hidebound			-5	DFM13	Thrown Weapon (Knife)			15	DX+1	2	B226
Incurious CR: 9 (oft widerstehen)			-7	DFM13	Throwing			14	DX	2	B226
Obsession (Protect Fenyang) CR: 12 (meistens widerstehen) Make a self-control roll whenever it would be wise to deviate from your goal. If you fail, you continue to pursue your Obsession, regardless of the consequences.			0	B146	Riding (Large Birds)			13	DX-1	1	B217
					Search			13	Per+2	8	B219
					Shadowing Grundwert: Stealth-4			17	IQ+5	8	B219

Eigenschaft	Punkte	📖	Fertigkeit / Technik	SL	RSL	Punkte	📖
☑ Bard	154	DF1:5	Sleight of Hand	12	DX-2	1	B221
☑ Bard-Song	62	DF1:21	Grundwert: Filch-5				
Power Modifier (Magical); Power Modifier (Musical)			Stealth	19	DX+5	20	B222
25 Points Minimum			Swimming	17	HT	1	B224
Bard Talent 2	16	DF1:21	Teaching	11	IQ-1	1	B224
Charisma 4	20	B41	Traps/TL3	15	IQ+3	8	B226
+1 to Influence rolls			Grundwert:				
Cultural Adaptability	10	B46	Lockpicking/TL3-3				
Eidetic Memory	10	B51	Diplomacy	13	IQ+1	1	B187
Photographic			Talent (Smooth Operator) 1 [+1 (+1 per level)], Voice [+2]				
Language Talent	10	B65	☑ Social and Knowledge			86	
Luck	15	B66	Acting	18	IQ+6	20	B174
Usable once per hour of play			Grundwert:				
Penetrating Voice	1	B101	Performance-2				
Talent (Musical Ability) 2	10	B91	Talent (Smooth Operator) 1 [+1 (+1 per level)]				
Talent (Smooth Operator) 1	15	B91	Area Knowledge (Eluvien)	12	IQ	1	B176
Voice	10	B97	Location of its major cities and important sites; awareness of its major customs, ethnic groups, and languages (but not necessarily expertise); names of folk of Status 6+; and a general understanding of the economic and political situation				
Trickster	-15	B159	Artist (Drawing)	12	IQ	4	B179
CR: 12 (meistens widerstehen)			Body Language	11	Per	2	B181
Compulsive Carousing	-5	B128	Grundwert: Detect Lies-4				
CR: 12 (meistens widerstehen)			Carousing	18	HT+1	1	B183
Odious Personal Habit	-5	B22	Talent (Smooth Operator) 1 [+1 (+1 per level)]				
Continuous singing or strumming; -1 Reaction			Counterfeiting/TL3	10	IQ-2	1	B185
☑ Pylae Languages	23		Current Affairs/TL3 (Fashion)	12	IQ	1	B186
Language (Arraw)	1	B24	Detect Lies	16	Per+5	8	B187
Spoken (Broken)			Empathy [+3], Talent (Smooth Operator) 1 [+1 (+1 per level)]				
Represented by onomatopoeic cat sounds			Diplomacy	13	IQ+1	1	B187
Language (Cetu)	3	B24	Talent (Smooth Operator) 1 [+1 (+1 per level)], Voice [+2]				
Spoken (Accented); Written (Broken)			Fast-Talk	15	IQ+3	1	B195
Represented by Maori			Grundwert: Acting-5				
Language (Jaikka)	1	B24	Talent (Smooth Operator) 1 [+1 (+1 per level)], Voice [+2]				
Spoken (Broken); Written (None)			Gambling	13	IQ+1	4	B197
Represented by Malagasy			Hidden Lore (Stories and Legends)	16	IQ+4	16	B199+
Language (Oljipunnu)	0	B24	Interrogation	12	IQ	2	B202
Native; Spoken (Native); Written (Native)			Grundwert:				
Represented by Finnish			Intimidation-3				
Language (Taiji)	3	B24	Intimidation	15	Will+1	1	B202
Spoken (Accented); Written (Broken)			Grundwert: Acting-3				
Represented by Malagasy			Talent (Smooth Operator) 1 [+1 (+1 per level)]				
Language (Tungonka)	3	B24					
Spoken (Accented); Written (Broken)							
Represented by Mongolian							
Language (Va'alea)	6	B24					
Spoken (Native); Written (Native)							
Represented by Basque							
Language (Werlanik)	6	B24					
Spoken (Native); Written (Native)							
Represented by Sesotho							
☑ Pylae Cultural Familiarities	5						
Cultural Familiarity (Arraw)	1	B23					
Do not suffer -3 for unfamiliarity							
Cultural Familiarity (Cetotuke)	1	B23					
Do not suffer -3 for unfamiliarity							
Cultural Familiarity (Oljin)	1	B23					
Do not suffer -3 for unfamiliarity							
Cultural Familiarity (Tungu-Tungu)	1	B23					
Do not suffer -3 for unfamiliarity							
Cultural Familiarity (Va'alea)	0	B23					
Native							
Do not suffer -3 for unfamiliarity							
Cultural Familiarity (Werlforstanning)	1	B23					
Do not suffer -3 for unfamiliarity							

Fertigkeit / Technik							SL	RSL	Punkte	
Lip Reading							11	Per	2	B205
Makeup/TL3							12	IQ	1	B206
Merchant							11	IQ-1	1	B209
Mimicry (Speech) Voice [+2]							12	IQ	1	B210
Impersonate Grundwert: Mimicry (Speech)-3							12	+0	3	B233
Musical Composition Grundwert: Musical Instrument (Lyre)-2 Talent (Musical Ability) 2 [+2 (+1 per level)]							12	IQ	1	B210
Musical Instrument (Lyre) Talent (Musical Ability) 2 [+2 (+1 per level)]							13	IQ+1	2	B211
Naturalist (Pylae)							10	IQ-2	1	B211
Performance Grundwert: Public Speaking-2 Voice [+2]							13	IQ+1	1	B212
Poetry							11	IQ-1	1	B214
Propaganda/TL3							11	IQ-1	1	B216
Public Speaking Charisma 4 [+4 (+1 per level)], Talent (Smooth Operator) 1 [+1 (+1 per level)], Voice [+2]							18	IQ+6	1	B216
Research/TL3 Grundwert: Writing-3							11	IQ-1	1	B217
Savoir-Faire (High Society) Talent (Smooth Operator) 1 [+1 (+1 per level)]							13	IQ+1	1	B218
Singing Talent (Musical Ability) 2 [+2 (+1 per level)], Voice [+2]							21	HT+4	1	B220
Ventriloquism							11	IQ-1	2	B228
Writing							12	IQ	2	B228
✓	#	Mitgeführte Ausrüstung (31.455 kg; \$898)	Verwendet	TL	LC					
✓	1	☑ Weapons			4	0	0 kg	496	14.75 kg	
✓	1	Jian Cheap: Brittle +2 Uraltes Erbschwert von Tso tang		3		280	1.5 kg	280	1.5 kg	LT57
✓	1	Large Knife		0		40	0.5 kg	40	0.5 kg	LT58
✓	1	Large Shield, Heavy		1		90	10 kg	90	10 kg	LT114
✓	1	Quarterstaff Balanced		0		50	2 kg	50	2 kg	LT61
✓	3	Small Throwing Knife Cheap: Brittle +2		2		12	0.25 kg	36	0.75 kg	LT75
✓	1	☑ Purse, Small		1		10	0.1 kg	16	0.85 kg	B288
✓	1	Whetstone		0		1	0.25 kg	1	0.25 kg	LT36
✓	1	Personal Basics Minimum gear for camping: -2 to any Survival roll without it. Includes utensils, tinderbox or flint and steel, towel, etc., as TL permits.		0		5	0.5 kg	5	0.5 kg	B288
✓	1	☑ Backpack, Small		1		60	1.5 kg	266	14.855 kg	B288
✓	1	Blanket		1		20	2 kg	20	2 kg	B288
✓	1	🔗 Bottle, Ceramic		1		3	0.5 kg	3	1.5 kg	B288
✓	1	Climbing Gear Hammer, spikes, carabiners		2		20	2 kg	20	2 kg	B288
✓	1	First Aid Kit A complete kit for treating wounds, with bandages, ointments, etc.		0		50	1 kg	50	1 kg	B289
✓	1	Fishhooks & Line		0		50	0.005 kg	50	0.005 kg	B288
✓	1	Rope, 3/4", 20 yards Supports 1,100 lbs.		1		50	5 kg	50	5 kg	B288
✓	3	Torch Burns for 1 hour		0		3	0.5 kg	9	1.5 kg	B288
✓	1	Traveler's Rations One meal		0		2	0.25 kg	2	0.25 kg	B288
✓	1	Enhanced Tinder Halves fire starting time. Use consumes item.		1		2	0.1 kg	2	0.1 kg	LT35

✓	#	Mitgeführte Ausrüstung (31.455 kg; \$898)	Verwendet	TL	LC					
✓	1	Clothing, Ordinary, Freeman (Status 0)		0		120	1 kg	120		1 kg
										LT98