





EXERCICE 4. RUMOR MILL

· Aim:

The aim of this model is to simulate the spread of a rumor among a population of agents.

Description:

We consider a set of people agents organized on a grid (each cell is a people agent) – the environment is a torus:

global torus: true {...}

Initially nb_init agents know a rumor.

At each step, people agents who are aware of the rumor will say it to one of their neighbors.

• Inputs:

As parameters of the simulation, we will add:

- √ The number of initial people having heard the rumor
- √ The dimension of the grid (number of rows and columns)

Outputs:

Draw 2 displays

- √ 1 with agents aware of the rumor in red and agents that are not aware in white.
- √ 1 series charts following the number of people agents having heard the rumor