

# STAT 206 Lab 9\_Lihua Xu

Due Monday, December 4, 5:00 PM

**General instructions for labs:** You are encouraged to work in pairs to complete the lab. Labs must be completed as an R Markdown file. Be sure to include your lab partner (if you have one) and your own name in the file. Give the commands to answer each question in its own code block, which will also produce plots that will be automatically embedded in the output file. Each answer must be supported by written statements as well as any code used.

**Agenda:** Simulate a Markov chain, adjust the behavior to ensure a fair game

## Markov Chains

Suppose you have a game where the probability of winning on your first hand is 48%; each time you win, that probability goes up by one percentage point for the next game (to a maximum of 100%, where it must stay), and each time you lose, it goes back down to 48%. Assume you cannot go bust and that the size of your wager is a constant \$100.

1. Is this a fair game? Simulate one hundred thousand sequential hands to determine the size of your return. Then repeat this simulation 99 more times to get a range of values to calculate the expectation.

```
Markov_C <- function(N,initial_winning,increment){
m <- 0
size <-100
first_winning <- initial_winning
for (i in 1:N){
  A <- runif(1)
  if (A <= initial_winning){
    initial_winning <- initial_winning+increment
    m <- m+1
    size <- size+100}
  else{initial_winning <- first_winning
    size <- size-100
  }
}
results <- list(winning_times=m,total_size=size)
return(results)
}

#Running for 99 times
times <- c()
size_total <- c()
for (h in 1:99)
{ times <- c(times,Markov_C(100000,0.48,0.01)$winning_times)
  size_total <- c(size_total, Markov_C(100000,0.48,0.01)$total_size)
}
ninenine_times <- rbind(times,size_total)
ninenine_times
```

```
##           [,1]    [,2]    [,3]    [,4]    [,5]    [,6]    [,7]    [,8]
## times      48797   48823   49105   49225   48921   48916   48605   48749
## size_total -191300 -247700 -184300 -182500 -191100 -192100 -234300 -203100
```

```
##           [,9]    [,10]    [,11]    [,12]    [,13]    [,14]    [,15]    [,16]
## times      49171    49160    48911    49084    48999    49061    48769    48975
## size_total -177700 -239500 -135900 -200300 -233300 -203900 -241100 -175700
##           [,17]    [,18]    [,19]    [,20]    [,21]    [,22]    [,23]    [,24]
## times      49051    48864    49012    49053    48992    49149    48833    48693
## size_total -203500 -210900 -217500 -158900 -198300 -195500 -247100 -148100
##           [,25]    [,26]    [,27]    [,28]    [,29]    [,30]    [,31]    [,32]
## times      49051    49001    48923    49003    48891    49066    48985    48918
## size_total -218500 -149100 -167500 -199100 -201300 -198100 -200300 -145500
##           [,33]    [,34]    [,35]    [,36]    [,37]    [,38]    [,39]    [,40]
## times      48899    48790    49104    48981    48989    48998    48997    48843
## size_total -139300 -220900 -244900 -130500 -215100 -183700 -204700 -181900
##           [,41]    [,42]    [,43]    [,44]    [,45]    [,46]    [,47]    [,48]
## times      48956    48998    49038    49240    48861    48877    48783    48864
## size_total -201100 -221500 -226900 -148500 -278900 -174100 -244900 -187500
##           [,49]    [,50]    [,51]    [,52]    [,53]    [,54]    [,55]    [,56]
## times      48901    49278    48860    49178    49365    49033    48985    48994
## size_total -225300 -210500 -215100 -199100 -193300 -152700 -226100 -177900
##           [,57]    [,58]    [,59]    [,60]    [,61]    [,62]    [,63]    [,64]
## times      48762    49149    48940    49037    49097    48718    49052    48957
## size_total -202500 -183300 -217300 -161700 -268900 -218100 -164700 -230100
##           [,65]    [,66]    [,67]    [,68]    [,69]    [,70]    [,71]    [,72]
## times      48896    48757    49065    49378    48947    49355    48928    48848
## size_total -177100 -180100 -208700 -197300 -159700 -177700 -221100 -164300
##           [,73]    [,74]    [,75]    [,76]    [,77]    [,78]    [,79]    [,80]
## times      48949    49223    49051    48954    48893    49170    48862    49022
## size_total -165100 -195300 -209700 -148500 -215300 -168900 -158500 -248300
##           [,81]    [,82]    [,83]    [,84]    [,85]    [,86]    [,87]    [,88]
## times      49208    49071    49257    49246    49116    49177    49329    48748
## size_total -128700 -189700 -213900 -207100 -215500 -195700 -193700 -242700
##           [,89]    [,90]    [,91]    [,92]    [,93]    [,94]    [,95]    [,96]
## times      49148    48896    49019    49069    48937    48985    49234    49040
## size_total -236300 -200100 -192300 -203300 -202700 -225500 -173900 -236500
##           [,97]    [,98]    [,99]
## times      49054    49132    49047
## size_total -164100 -204300 -214700
```

```
#Expectations
```

```
mean_winning_time <- mean(ninenine_times[1,])
```

```
mean_size_total <- mean(ninenine_times[2,])
```

```
mean_winning_time
```

```
## [1] 49002.94
```

```
mean_size_total
```

```
## [1] -197780.8
```

2. Repeat this process but change the starting probability to a new value within 2% either way. Get the expected return after 100 repetitions. Keep exploring until you have a return value that is as fair as you can make it. Can you do this automatically?

```
#starting probability 49%
```

```
times <- c()
```

```
size_total <- c()
```

```
for (h in 1:100)
```

```
{ times <- c(times,Markov_C(100000,0.49,0.01)$winning_times)
  size_total <- c(size_total, Markov_C(100000,0.49,0.01)$total_size)
}
ninenine_times <- rbind(times,size_total)
mean_winning_time <- mean(ninenine_times[1,])
mean_size_total <- mean(ninenine_times[2,])
mean_winning_time
```

```
## [1] 50073.6
```

```
mean_size_total
```

```
## [1] 15284
```

```
#starting probability 50%
```

```
times <- c()
size_total <- c()
for (h in 1:100)
{ times <- c(times,Markov_C(100000,0.5,0.01)$winning_times)
  size_total <- c(size_total, Markov_C(100000,0.5,0.01)$total_size)
}
ninenine_times <- rbind(times,size_total)
mean_winning_time <- mean(ninenine_times[1,])
mean_size_total <- mean(ninenine_times[2,])
mean_winning_time
```

```
## [1] 51109.05
```

```
mean_size_total
```

```
## [1] 304388
```

```
#starting probability 47%
```

```
times <- c()
size_total <- c()
for (h in 1:100)
{ times <- c(times,Markov_C(100000,0.47,0.01)$winning_times)
  size_total <- c(size_total, Markov_C(100000,0.47,0.01)$total_size)
}
ninenine_times <- rbind(times,size_total)
mean_winning_time <- mean(ninenine_times[1,])
mean_size_total <- mean(ninenine_times[2,])
mean_winning_time
```

```
## [1] 47961.41
```

```
mean_size_total
```

```
## [1] -405332
```

```
#starting probability 46%
```

```
times <- c()
size_total <- c()
for (h in 1:100)
{ times <- c(times,Markov_C(100000,0.46,0.01)$winning_times)
  size_total <- c(size_total, Markov_C(100000,0.46,0.01)$total_size)
}
ninenine_times <- rbind(times,size_total)
```

```
mean_winning_time <- mean(ninenine_times[1,])
mean_size_total <- mean(ninenine_times[2,])
mean_winning_time
```

```
## [1] 46920.25
```

```
mean_size_total
```

```
## [1] -617808
```

*#When the starting probability is 49% or 50%, the results would be more resonable.  
#And I can do it automatically.*

3. Repeat again, keeping the initial probability at 48%, but this time change the probability increment to a value different from 1%. Get the expected return after 100 repetitions. Keep changing this value until you have a return value that is as fair as you can make it.

```
#probability increment 1.1%
times <- c()
size_total <- c()
for (h in 1:100)
{ times <- c(times,Markov_C(100000,0.48,0.011)$winning_times)
  size_total <- c(size_total, Markov_C(100000,0.48,0.011)$total_size)
}
ninenine_times <- rbind(times,size_total)
mean_winning_time <- mean(ninenine_times[1,])
mean_size_total <- mean(ninenine_times[2,])
mean_winning_time
```

```
## [1] 49321.92
```

```
mean_size_total
```

```
## [1] -113224
```

```
#probability increment 1.2%
times <- c()
size_total <- c()
for (h in 1:100)
{ times <- c(times,Markov_C(100000,0.48,0.012)$winning_times)
  size_total <- c(size_total, Markov_C(100000,0.48,0.012)$total_size)
}
ninenine_times <- rbind(times,size_total)
mean_winning_time <- mean(ninenine_times[1,])
mean_size_total <- mean(ninenine_times[2,])
mean_winning_time
```

```
## [1] 50383.98
```

```
mean_size_total
```

```
## [1] -57246
```

```
#probability increment 1.3%
times <- c()
size_total <- c()
for (h in 1:100)
{ times <- c(times,Markov_C(100000,0.48,0.013)$winning_times)
  size_total <- c(size_total, Markov_C(100000,0.48,0.013)$total_size)
```

```

    }
    ninenine_times <- rbind(times,size_total)
    mean_winning_time <- mean(ninenine_times[1,])
    mean_size_total <- mean(ninenine_times[2,])
    mean_winning_time

## [1] 50670.09
mean_size_total

## [1] 65786
#probability increment 1.5
times <- c()
size_total <- c()
for (h in 1:100)
{ times <- c(times,Markov_C(100000,0.48,0.015)$winning_times)
  size_total <- c(size_total, Markov_C(100000,0.48,0.015)$total_size)
}
ninenine_times <- rbind(times,size_total)
mean_winning_time <- mean(ninenine_times[1,])
mean_size_total <- mean(ninenine_times[2,])
mean_winning_time

## [1] 61436.46
mean_size_total

## [1] 2365862
#Based on the results I give above, When the probability increment is
#larger than or equal to 1.2% the results are more reasonable.

```