

# CSA0358 DATA STRUCTURES WITH GRAPH ALGORITHMS

**DAY-3:(10/08/2023)**

## **QUESTION 1:**

Write a C program to implement singly linked list with the following operations.

- a). Insert an element into the list (begining,middle,end).
- b). Delete an element into the list (begining,middle,end).
- c).Display.

## **CODE:**

```
#include<stdio.h>
#include<stdlib.h>
struct Node;
typedef struct Node * PtrToNode;
typedef PtrToNode List;
typedef PtrToNode Position;

struct Node
{
    int e;
    Position next;
};

void Insert(int x, List l, Position p)
{
    Position TmpCell;
    TmpCell = (struct Node*) malloc(sizeof(struct Node));
    if(TmpCell == NULL)
        printf("Memory out of space\n");
    else
    {
        TmpCell->e = x;
        TmpCell->next = p->next;
        p->next = TmpCell;
    }
}

int isLast(Position p)
{
    return (p->next == NULL);
}
```

```
}
```

**Position FindPrevious(int x, List l)**

```
{
    Position p = l;
    while(p->next != NULL && p->next->e != x)
        p = p->next;
    return p;
}
```

**void Delete(int x, List l)**

```
{
    Position p, TmpCell;
    p = FindPrevious(x, l);

    if(!isLast(p))
    {
        TmpCell = p->next;
        p->next = TmpCell->next;
        free(TmpCell);
    }
    else
        printf("Element does not exist!!!\n");
}
```

**void Display(List l)**

```
{
    printf("The list element are :: ");
    Position p = l->next;
    while(p != NULL)
    {
        printf("%d -> ", p->e);
        p = p->next;
    }
}
```

**void Merge(List l, List l1)**

```
{
    int i, n, x, j;
    Position p;
    printf("Enter the number of elements to be merged :: ");
    scanf("%d",&n);

    for(i = 1; i <= n; i++)
```

```

{
    p = l1;
    scanf("%d", &x);
    for(j = 1; j < i; j++)
        p = p->next;
    Insert(x, l1, p);
}
printf("The new List :: ");
Display(l1);
printf("The merged List ::");
p = l;
while(p->next != NULL)
{
    p = p->next;
}
p->next = l1->next;
Display(l);
}

```

```

int main()
{
    int x, pos, ch, i;
    List l, l1;
    l = (struct Node *) malloc(sizeof(struct Node));
    l->next = NULL;
    List p = l;
    printf("LINKED LIST IMPLEMENTATION OF LIST ADT\n\n");
    do
    {
        printf("\n\n1. INSERT\t 2. DELETE\t 3. MERGE\t 4. PRINT\t 5. QUIT\n\nEnter
the choice :: ");
        scanf("%d", &ch);
        switch(ch)
        {
            case 1:
                p = l;
                printf("Enter the element to be inserted :\n");
                scanf("%d",&x);
                printf("Enter the position of the element :\n ");
                scanf("%d",&pos);

                for(i = 1; i < pos; i++)
                {

```

```

        p = p->next;
    }
    Insert(x,l,p);
    break;

case 2:
    p = l;
    printf("Enter the element to be deleted :: ");
    scanf("%d",&x);
    Delete(x,p);
    break;

case 3:
    l1 = (struct Node *) malloc(sizeof(struct Node));
    l1->next = NULL;
    Merge(l, l1);
    break;

case 4:
    Display(l);
    break;
}
}
while(ch<5);
return 0;
}

```

**OUTPUT:**

## LINKED LIST IMPLEMENTATION OF LIST ADT

1. INSERT            2. DELETE            3. MERGE            4. PRINT            5. QUIT

Enter the choice :: 1  
Enter the element to be inserted :  
1  
Enter the position of the element :  
1

1. INSERT            2. DELETE            3. MERGE            4. PRINT            5. QUIT

Enter the choice :: 1  
Enter the element to be inserted :  
2  
Enter the position of the element :  
2

1. INSERT            2. DELETE            3. MERGE            4. PRINT            5. QUIT

Enter the choice :: 1  
Enter the element to be inserted :  
3  
Enter the position of the element :  
3

1. INSERT            2. DELETE            3. MERGE            4. PRINT            5. QUIT

Enter the choice :: 1  
Enter the element to be inserted :  
4  
Enter the position of the element :  
4

1. INSERT            2. DELETE            3. MERGE            4. PRINT            5. QUIT

Enter the choice :: 1

Enter the element to be inserted :

5

Enter the position of the element :

5

1. INSERT            2. DELETE            3. MERGE            4. PRINT            5. QUIT

Enter the choice :: 4

The list element are :: 1 -> 2 -> 3 -> 4 -> 5 ->

1. INSERT            2. DELETE            3. MERGE            4. PRINT            5. QUIT

Enter the choice :: 1

Enter the element to be inserted :

6

Enter the position of the element :

6

1. INSERT            2. DELETE            3. MERGE            4. PRINT            5. QUIT

Enter the choice :: 1

Enter the element to be inserted :

7

Enter the position of the element :

7

1. INSERT            2. DELETE            3. MERGE            4. PRINT            5. QUIT

Enter the choice :: 4

The list element are :: 1 -> 2 -> 3 -> 4 -> 5 -> 6 -> 7 ->

1. INSERT            2. DELETE            3. MERGE            4. PRINT            5. QUIT

```

Enter the element to be deleted :: 5

1. INSERT          2. DELETE          3. MERGE          4. PRINT          5. QUIT

Enter the choice :: 2
Enter the element to be deleted :: 6

1. INSERT          2. DELETE          3. MERGE          4. PRINT          5. QUIT

Enter the choice :: 4
The list element are :: 1 -> 2 -> 3 -> 4 -> 7 ->

1. INSERT          2. DELETE          3. MERGE          4. PRINT          5. QUIT

Enter the choice :: 1
Enter the element to be inserted :
5
Enter the position of the element :
5

1. INSERT          2. DELETE          3. MERGE          4. PRINT          5. QUIT

Enter the choice :: 1
Enter the element to be inserted :
6
Enter the position of the element :
6

1. INSERT          2. DELETE          3. MERGE          4. PRINT          5. QUIT

Enter the choice :: 4
The list element are :: 1 -> 2 -> 3 -> 4 -> 5 -> 6 -> 7 ->

```

## QUESTION 2:

Write a C program to implement stack data structures with the following

a).PUSH

b).POP

c).DISPLAY

## CODE:

```

#include<stdio.h>
#include<stdlib.h>
#define MAXSIZE 5
struct stack
{
    int stk[MAXSIZE];

```

```

    int top;
};
typedef struct stack ST;
ST s;
void push ()
{
    int num;
    if (s.top == (MAXSIZE - 1))
    {
        printf ("Stack is Full\n");
        return;
    }
    else
    {
        printf ("\nEnter element to be pushed : ");
        scanf ("%d", &num);
        s.top = s.top + 1;
        s.stk[s.top] = num;
    }
    return;
}
int pop ()
{
    int num;
    if (s.top == - 1)
    {
        printf ("Stack is Empty\n");
        return (s.top);
    }
    else
    {
        num = s.stk[s.top];
        printf ("poped element is = %d\n", s.stk[s.top]);
        s.top = s.top - 1;
    }
    return(num);
}
void display ()
{
    int i;
    if (s.top == -1)
    {
        printf ("Stack is empty\n");
        return;
    }

```



```

    }
    else
    {
        printf ("\nStatus of elements in stack : \n");
        for (i = s.top; i >= 0; i--)
        {
            printf ("%d\n", s.stk[i]);
        }
    }
}
int main ()
{
    int ch;
    s.top = -1;    printf ("\tSTACK OPERATIONS\n");
    printf("-----\n");
    printf("    1. PUSH\n");
    printf("    2. POP\n");
    printf("    3. DISPLAY\n");
    printf("    4. EXIT\n");
    //printf("-----\n");
    while(1)
    {
        printf("\nChoose operation : ");
        scanf("%d", &ch);
        switch (ch)
        {
            case 1:
                push();
                break;
            case 2:
                pop();
                break;
            case 3:
                display();
                break;
            case 4:
                exit(0);
            default:
                printf("Invalid operation \n");
        }
    }
    return 0;
}

```

## OUTPUT:

```

          STACK OPERATIONS
-----
      1. PUSH
      2. POP
      3. DISPLAY
      4. EXIT

Choose operation : 1

Enter element to be pushed : 2

Choose operation : 1

Enter element to be pushed : 4

Choose operation : 1

Enter element to be pushed : 6

Choose operation : 1

Enter element to be pushed : 8

Choose operation : 3

Status of elements in stack :
8
6
4
2

Choose operation : 2
poped element is = 8

Choose operation : 4

-----
Process exited after 37.88 seconds with return value 0
Press any key to continue . . . |
```

### QUESTION 3:

Write a C program to implement the Queue data structures with the following

- a).Enqueue
- b).Dequeue
- c).Display

### CODE:

```
#include <stdio.h>
#define SIZE 5
void enQueue(int);
void deQueue();
void display();

int items[SIZE], front = -1, rear = -1;

int main() {
    deQueue();
    enQueue(1);
    enQueue(2);
    enQueue(3);
    enQueue(4);
    enQueue(5);
    enQueue(6);

    display();
    deQueue();
    display();

    return 0;
}

void enQueue(int value) {
    if (rear == SIZE - 1)
        printf("\nQueue is Full!!");
    else {
        if (front == -1)
            front = 0;
        rear++;
        items[rear] = value;
        printf("\nInserted -> %d", value);
    }
}
```

```

void deQueue() {
    if (front == -1)
        printf("\nQueue is Empty!!");
    else {
        printf("\nDeleted : %d", items[front]);
        front++;
        if (front > rear)
            front = rear = -1;
    }
}

void display() {
    if (rear == -1)
        printf("\nQueue is Empty!!!");
    else {
        int i;
        printf("\nQueue elements are:\n");
        for (i = front; i <= rear; i++)
            printf("%d ", items[i]);
    }
    printf("\n");
}

```

## OUTPUT:

```

Queue is Empty!!
Inserted -> 1
Inserted -> 2
Inserted -> 3
Inserted -> 4
Inserted -> 5
Queue is Full!!
Queue elements are:
1 2 3 4 5

Deleted : 1
Queue elements are:
2 3 4 5

-----
Process exited after 1.006 seconds with return value 0
Press any key to continue . . .

```

## QUESTION 4:

Write a C program for Infix to Postfix expression.

### CODE:

```
#include<stdio.h>
#include<ctype.h>

char stack[100];
int top = -1;

void push(char x)
{
    stack[++top] = x;
}

char pop()
{
    if(top == -1)
        return -1;
    else
        return stack[top--];
}

int priority(char x)
{
    if(x == '(')
        return 0;
    if(x == '+' || x == '-')
        return 1;
    if(x == '*' || x == '/')
        return 2;
    return 0;
}

int main()
{
    char exp[100];
    char *e, x;
    printf("Enter the expression : ");
    scanf("%s",exp);
    printf("\n");
    e = exp;
```

```

while(*e != '\0')
{
    if(isalnum(*e))
        printf("%c ",*e);
    else if(*e == '(')
        push(*e);
    else if(*e == ')')
    {
        while((x = pop()) != '(')
            printf("%c ", x);
    }
    else
    {
        while(priority(stack[top]) >= priority(*e))
            printf("%c ",pop());
        push(*e);
    }
    e++;
}

while(top != -1)
{
    printf("%c ",pop());
}return 0;
}

```

**OUTPUT:**

```

Enter the expression : a*b/c-d
a b * c / d -
-----
Process exited after 10.11 seconds with return value 0
Press any key to continue . . . |

```

### QUESTION 5:

Write a C program to evaluate expression using stack.

### CODE:

```

#include<stdio.h>
int top = -1, stack [100];

```

```

main ( ){
    char a[50], ch;
    int i,op1,op2,res,x;
    void push (int);
    int pop ( );
    int eval (char, int, int);
    printf("enter a postfix expression:");
    gets (a);
    for(i=0; a[i]!='\0'; i++){
        ch = a[i];
        if (ch>='0' && ch<='9')
            push('0');
        else{
            op2 = pop ( );
            op1 = pop ( );
            res = eval (ch, op1, op2);
            push (res);
        }
    }
    x = pop ( );
    printf("evaluated value = %d", x);
    gets(a);
}

void push (int n){
    top++;
    stack [top] = n;
}

int pop ( ){
    int res ;
    res = stack [top];
    top--;
    return res;
}

int eval (char ch, int op1, int op2){
    switch (ch){
        case '+' : return (op1+op2);
        case '-' : return (op1-op2);
        case '*' : return (op1*op2);
        case '/' : return (op1/op2);
    }
}

```

**OUTPUT:**

```
enter a postfix expression:55+67-#  
evaluated value = 35
```