

LAGRANGE'S FORMULA

```
# include<iostream.h>
```

```
(
float table[10][2], xp,temp,ans=0.0;
int no, y=0,a=7,i,j;

cout<<"How Many Values Of X : ";
cin>>no;
cout<<"\nEnter The Values Of X and f(x)\n";
cout<<"\nt      x          |           f(x)";
cout<<"\nt-----|-----";
```

```
// Input of X & Fx
```

```
{
    gotoxy(11,a);
    cin>>table[i][y];
    gotoxy(21,a);
    cin>>table[i][y+1];
    a++;
}
```

```
cout<<"\nEnter The Value Of X   :   ";
cin>>xp;
```

```
// calculation of formula
```

```
{
    temp=1;
    for(i=0;i<no;i++)
        if(i!=j)
```

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```
temp*=((xp-table[i][0] / (table[j][0]-i[i][0]));
```

```
ans+=temp*table[j][1];
```

```
cout<<"ANSWER = " << ans; //output
```

How Many Values of X : 4

Enter the Values of x and $f(x)$

x	$f(x)$
1	4
3	7
4	8
6	11

Enter The Value of X : 5

ANSWER : 9.2

Computer Program No 7: Trapezoidal Rule

```
#include<iostream.h>
#include<conio.h>
#include<math.h>

float returnval;

float f(float x);
{
    returnval = 0;
    returnval = sqrt (x);
    cout<<"\nX: "<<x<<"\tf(x) : "<<returnval";
    return returnval;
}

void main ( )
{
    float low, up, interval, sum=0, steplen;

    clrscr ( );
    cout<<"\n\nENTER THE LOWER LIMIT : "; cin>>low;
    cout<<"\n\nENTER THE UPPER LIMIT : "; cin>>up;
    cout<<"\n\nENTER THE INTERVAL : "; cin>>interval;
    steplen = (up - low / interval;
    sum = f(low) + f(up);
    cout<<"\n\nTHE STEPLENGTH IS : "; >>steplen;
    cout<<"\n\nTHE SUM IS : "; "<<sum<<"\n";
    for(int i=1; i< interval; i++)
```

```
{
    sum += 2 * f(low + i*steplen);
    cout<<"\tSUM : "<<sum;
}
sum =(sum*steplen) / 2.0;
cout<<"\n\nFINAL RESULT BY TRAPEZOIDAL RULE IS : "sum;
}
```

Computer Output

ENTER THE LOWER LIMIT : 1

ENTER THE UPPER LIMIT : 2

ENTER THE INTERVAL : 4

X: 1	f(x): 1
X: 2	f(x): 1.414214

THE STEPLENGTH IS : 0.25

THE SUM IS : 2.414214

X: 1.25	f(x): 1.118034	SUM : 4.650282
X: 1.5	f(x): 1.224745	SUM : 7.099771
X: 1.75	f(x): 1.322876	SUM : 9.745522

FINAL RESULT BY TRAPEZOIDAL RULE IS : 1.21819

Program No. 9: Simpson's $\frac{1}{3}$ rd Rule

Note: The input functional values are generated using the given function.

```
# include<iostream.h>
# include<conio.h>
# include<math.h>
```

```
float returnval;
```

```
float f(float x);
{
    returnval = 0;
    returnval = sqrt (x);
    cout<<"\n\tX: "<<x<<"\t\tf(x) : "<<returnval";
    return returnval;
}
```

```
void main ( );
```

```
{
    float low, up, interval, sum=0, steplen, multi=4;
```

```
    clrscr ( );
```

```
    cout<<"\n\tENTER THE LOWER LIMIT : "; cin>>low;
```

```
    cout<<"\n\tENTER THE UPPER LIMIT : "; cin>>up;
```

```
    cout<<"\n\tENTER THE INTERVAL : "; cin>>interval;
```

```
    steplen = (up - low / interval;
```

```
    sum = f(low) + f(up);
```

```
    cout<<"\n\t\tTHE STEPLENGTH IS : "; >>steplen;
```

```
    cout<<"\n\t\tTHE SUM IS : "; <<sum<<"\n";
```

```
    for(int i=1; i<interval; i++)
```

```
    {
```

```
        sum += multy * f(low + i*steplen);
```

```
        multy =6 - multi;
```

```
        cout<<"\tsum : "<<sum;
```

```
    }
```

```
    sum =(sum*steplen) / 3.0;
```

```

cout<<"\n\n\tENTER VALUE OF X      : "; cin >> x ;
cout<<"\n\tENTER VALUE OF Y : "; cin >> y ;
cout<<"\n\tENTER UPPER LIMIT OF X : "; cin >> xup;
cout<<"\n\tENTER THE INTERVAL      : "; cin >> h ;
n = (xup-x) / h;
cout<<"\n\tX\tYn\t\tY(n+1)";
cout<<"\n\t-----\n";
for(int i=0;i<=n;i++)
{
    ynew = y + h * f(x,y);
    cout<<"\n\t"<<x<<"\t"<<y<<"\t"<<ynew;
    y = ynew;
    x = x+h;
}
}

```

Computer Output

SIMPLE EULER'S METHOD

```

ENTER THE VALUE OF X : 0.0
ENTER THE VALUE OF Y : 1.0
ENTER UPPER LIMIT OF X : 0.5
ENTER THE INTERVAL : 0.1

```

X	Yn	Y(n+1)
0.0	1.0	1.1
0.1	1.1	1.22
0.2	1.22	1.362
0.3	1.362	1.5282
0.4	1.5282	1.72102
0.5	1.72102	1.943122

RUNGE-KUTTA METHODS

The Runge-Kutta methods are a family of methods derived from the Taylor series

Computer Program No 13: Runge-Kutta Method

```
#include<iostream.h>
#include<conio.h>
#include<math.h>

float function(float x0, float y0)
{
    float result;
    result=(y0-x0)/(y0+x0);
    return result;
}

void main(void)
{
    float k1,k2,k3,k4,k,h,x0,y0,yn;
    int n, i, row, col;
    clrscr( );

    cout<<"\n\tCLASSIC RUNGE-KUTTA METHOD";
    cout<<"\n\tENTER THE VALUE OF X0: ";
    cin>>x0;
    cout<<"\n\tENTER THE VALUE OF Y0: ";
    cin>>y0;
    cout<<"\n\tENTER THE VALUE OF h: ";
    cin>>h;
    cout<<"\n\tENTER THE VALUE OF n: ";
    cin>>n;
    cout<<"\n\n xn yn k1 k2 k3 k4 y(n+1)=y(n)+k";
    cout<<"\n_____";
```

```
row=12;
col=0;
for(i=0;i<n+1;i++)
{
    k1=h*function(x0,y0);
    k2=h*function(x0+h/2,y0+k1/2);
    k3=h*function(x0+h/2,y0+k2/2);
    k4=h*function(x0+h,y0+k3);
    k=(k1+2*k2+2*k3+k4)/6;
    yn=y0+k;
    gotoxy(col, row);
    cout<<i;
    gotoxy(col+4, row);
    cout<<x0;
    gotoxy(col+8, row);
    cout<<y0;
    gotoxy(col+17, row);
    cout<<k1;
    gotoxy(col+26,row);
    cout<<k2;
    gotoxy(col+35,row);
    cout<<k3;
    gotoxy(col+44, row);
    cout<<k4;
    gotoxy(col+56, row);
    cout<<yn;

    y0+=k;
    x0+=h;
    row+=2;
}
```



```

k1=h*function(x0,y0);
k2=h*function(x0+h/2,y0+k1/2);
k3=h*function(x0+h/2,y0+k2/2);
k4=h*function(x0+h,y0+k3);
k=(k1+2*k2+2*k3+k4)/6;
yn=y0+k;
gotoxy(col, row);
cout<<i;
gotoxy(col+4, row);
cout<<x0;
gotoxy(col+8, row);
cout<<y0;
gotoxy(col+17, row);
cout<<k1;
gotoxy(col+26,row);
cout<<k2;
gotoxy(col+35,row);
cout<<k3;
gotoxy(col+44, row);
cout<<k4;
gotoxy(col+56, row);
cout<<yn;

y0+=k;
x0+=h;
row+=2;
)
)

```

Computer Output

CLASSIC RUNGE-KUTTA METHOD

ENTER THE VALUE OF X0 : 0

ENTER THE VALUE OF Y0 : 1

ENTER THE VALUE OF h : 0.1

ENTER THE VALUE OF n : 5


```

while(((xp-array[i][0])/interval>1)&&(I<no))
{
    i++;
}
x0=i;
p=(xp-array[x0][0])/interval;
}

void nford( )
{
    findx( );

    cout<<"\n\n\tanswer = ";
    cout<<(array[x0][1]+(p*array[x0][2]+(p*(p-1)/2 * array[x0][3])
    +p*(p-1)*(p-2)/6 * array[x0][4])+(p*(p-1)*(p-2)*(p-3)/24 * array[x0][5]));
}

void nback( )
{
    findx( );
    cout<<"\n\n\tanswer = ";
    cout<<(array[x0][1]+(p*array[x0-1][2]+(p*(p+1)/2 * array[x0-2][3])
    +p*(p+1)*(p+2)/6 * array[x0-3][4])+(p*(p+1)*(p+2)*(p+3)/24 * array[x0-4][5]));
}

void main (void)
{
    clrscr ( ); difftable ( ); getch ( );

    int choice;
    while (1)
    {
        clrscr ( );
        cout<<"\n\n\t\tMAIN MENU";
        cout<<"\n\n\t\tFORWARD DIFFERENCE INTERPOLATION FORMULA — 1";
        cout<<"\n\n\t\tBACKWARD DIFFERENCE INTERPOLATION FORMULA — 2";
        cout<<"\n\n\t\tTO EXIT -----";
        cout<<"\n\n\n\t\tENTER YOUR CHOICE : ";
        cin>>choice;
        switch(choice)
        {
            case 1:clrscr ( );nford( );getch( );break;
            case 2:clrscr ( );nback( );getch( );break;
            case 3:exit(0)
        }
    }
}

```


$$\text{Global error} = |Y(0.5) - y(0.5)| \leq |1.79744 - 1.72102| = 0.0764$$

Program No. 12: Euler's Method

```
#include<iostream.h>
#include<conio.h>
#include<math.h>

float f(float x, float y)
{
    return (x + y);
}

void main ( )
{
    float x, y, xup, h, n, ynew;

    cout<<"\n\nSIMPLE EULER'S METHOD";
```

```
cout<<"\n\nENTER VALUE OF X      : "; cin >> x ;
cout<<"\n\nENTER VALUE OF Y : "; cin >> y ;
cout<<"\n\nENTER UPPER LIMIT OF X : "; cin >> xup;
cout<<"\n\nENTER THE INTERVAL      : "; cin >> h ;
n = (xup-x) / h;
cout<<"\n\nX\tY\tY(n+1)";
cout<<"\n\n-----\n";
for(int i=0;i<=n;i++)
{
    ynew = y + h * f(x,y);
    cout<<"\n\n"<<x<<"\t"<<y<<"\t"<<ynew;
    y = ynew;
    x = x+h;
}
}
```

Computer Output

SIMPLE EULER'S METHOD

```
ENTER THE VALUE OF X : 0.0
ENTER THE VALUE OF Y : 1.0
ENTER UPPER LIMIT OF X : 0.5
ENTER THE INTERVAL : 0.1
```

X	Yn	Y(n+1)
0.0	1.0	1.1
0.1	1.1	1.22
0.2	1.22	1.362
0.3	1.362	1.5282
0.4	1.5282	1.72102
0.5	1.72102	1.943122

7 RUNGE-KUTTA METHODS

The Runge-Kutta methods are a family of methods derived from the Taylor series method. The classical Runge-Kutta method is the most widely used.