Building libsndfile on Win32

**Note : For pre-compiled binaries for windows, both for win32 and win64, see the main web page.**

There is currently only one way of building libsndfile for Win32 and Win64; cross compiling from Linux using the MinGW cross compiler.

libsndfile is written to be compiled by a compiler which supports large chunks of the 1999 ISO C Standard. Unfortunately, the microsoft compiler supports close to nothing of this standard and hence is not suitable for libsndfile.

It **may** be possible to compile libsndfile on windows using the [MinGW](http://www.mingw.org/) compiler suite, but I haven't tested that and have no interest in supporting that.