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# Name: build/cmake/tests/base/CMakeLists.txt

# Purpose: CMake file for gui test

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# Created: 2016-10-31

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set(TEST\_GUI\_SRC

asserthelper.cpp

test.cpp

testableframe.cpp

geometry/rect.cpp

geometry/size.cpp

geometry/point.cpp

geometry/region.cpp

graphics/bitmap.cpp

graphics/colour.cpp

graphics/ellipsization.cpp

graphics/measuring.cpp

graphics/affinematrix.cpp

graphics/boundingbox.cpp

graphics/clippingbox.cpp

graphics/graphmatrix.cpp

config/config.cpp

controls/bitmapcomboboxtest.cpp

controls/bitmaptogglebuttontest.cpp

controls/bookctrlbasetest.cpp

controls/buttontest.cpp

controls/checkboxtest.cpp

controls/checklistboxtest.cpp

controls/choicebooktest.cpp

controls/choicetest.cpp

controls/comboboxtest.cpp

controls/dataviewctrltest.cpp

controls/datepickerctrltest.cpp

controls/frametest.cpp

controls/gaugetest.cpp

controls/gridtest.cpp

controls/headerctrltest.cpp

controls/htmllboxtest.cpp

controls/hyperlinkctrltest.cpp

controls/itemcontainertest.cpp

controls/label.cpp

controls/listbasetest.cpp

controls/listbooktest.cpp

controls/listboxtest.cpp

controls/listctrltest.cpp

controls/listviewtest.cpp

controls/markuptest.cpp

controls/notebooktest.cpp

controls/ownerdrawncomboboxtest.cpp

controls/pickerbasetest.cpp

controls/pickertest.cpp

controls/radioboxtest.cpp

controls/radiobuttontest.cpp

controls/rearrangelisttest.cpp

controls/richtextctrltest.cpp

controls/searchctrltest.cpp

controls/simplebooktest.cpp

controls/slidertest.cpp

controls/spinctrldbltest.cpp

controls/spinctrltest.cpp

controls/textctrltest.cpp

controls/textentrytest.cpp

controls/togglebuttontest.cpp

controls/toolbooktest.cpp

controls/treebooktest.cpp

controls/treectrltest.cpp

controls/treelistctrltest.cpp

controls/virtlistctrltest.cpp

controls/webtest.cpp

controls/windowtest.cpp

controls/dialogtest.cpp

events/clone.cpp

# Duplicate this file here to test GUI event loops too.

events/evtlooptest.cpp

events/propagation.cpp

events/keyboard.cpp

# And duplicate this one too as wxExecute behaves differently in

# console and GUI applications.

exec/exec.cpp

font/fonttest.cpp

image/image.cpp

image/rawbmp.cpp

html/htmlparser.cpp

html/htmlwindow.cpp

menu/accelentry.cpp

menu/menu.cpp

misc/guifuncs.cpp

misc/selstoretest.cpp

misc/garbage.cpp

misc/safearrayconverttest.cpp

misc/settings.cpp

# This one is intentionally duplicated here (it is also part of

# non-GUI test) as sockets behave differently in console and GUI

# applications.

net/socket.cpp

sizers/boxsizer.cpp

sizers/gridsizer.cpp

sizers/wrapsizer.cpp

toplevel/toplevel.cpp

validators/valnum.cpp

window/clientsize.cpp

window/setsize.cpp

xml/xrctest.cpp

)

wx\_add\_test(test\_gui ${TEST\_GUI\_SRC})

wx\_exe\_link\_libraries(test\_gui core)

if(wxUSE\_RICHTEXT)

wx\_exe\_link\_libraries(test\_gui richtext)

endif()

if(wxUSE\_MEDIACTRL)

wx\_exe\_link\_libraries(test\_gui media)

endif()

if(wxUSE\_XRC)

wx\_exe\_link\_libraries(test\_gui xrc)

endif()

if(wxUSE\_XML)

wx\_exe\_link\_libraries(test\_gui xml)

endif()

wx\_exe\_link\_libraries(test\_gui adv)

if(wxUSE\_HTML)

wx\_exe\_link\_libraries(test\_gui html)

endif()

if(wxUSE\_SOCKETS)

wx\_exe\_link\_libraries(test\_gui net)

endif()

if(wxUSE\_WEBVIEW)

wx\_exe\_link\_libraries(test\_gui webview)

endif()

wx\_test\_enable\_precomp(test\_gui)