

# **Instruction Manual for GameShark™ CDX**

## **For use with Dreamcast™ consoles.**

### **Version 3.3**

### **Introduction**

Congratulations! You have purchased the ultimate game enhancer for the Dreamcast™ game console. GameShark™ CDX allows you to add codes and enhancements to your Dreamcast games that you once thought were impossible. Find new levels in your favorite games, gain infinite lives and modify the game to your specification

The GameShark CDX is completely menu-driven. You don't need to add codes letter-by-letter, or number-by-number, every time you turn your machine on. All you need to do is highlight the enhancement you want s. to use and start playing games like never before!

The GameShark CDX is also more technologically advanced than any other game enhancer on the market today. It promises to take your gameplay to higher levels and will revolutionize your gameplay – arming you with the power to load the most devastating codes available and even showing you how to take things a stage further by creating your own havoc-wreaking codes of destruction.

### **Instructions for Start-Up**

1. Turn off your Dreamcast.
2. Place the GameShark CDX CD in your Dreamcast.
3. Insert the GameShark CDX cartridge into memory cartridge slot 2 on your Dreamcast controller. **IMPORTANT: YOU MUST USE THE ORIGINAL SEGA DREAMCAST CONTROLLER WHEN USING THE GAMESHARK CDX CARTRIDGE.**
4. Switch your Dreamcast on.

**Important: Dreamcast CDX will ONLY run on your Dreamcast from a power up and will not function from the Dreamcast desktop.**

### **Main Menu**

After the opening screen, you will see the Main Menu screen for GameShark CDX. The Main Menu is composed of three items. If you do not reach this menu, then switch your Dreamcast off, make sure that your GameShark CDX cartridge is attached properly, and then switch your Dreamcast back on.

On all GameShark CDX menus, press up and down on the directional pad (D-Pad) to highlight an option, then press the A button to select it. The GameShark CDX Main Menu has the following options:

**Start Game**

Takes you to the Start Game Options menu.

**Select Codes**

Allows you to select the cheat codes and enhancements you want enabled in your chosen Dreamcast game. Also allows you to add new codes to your GameShark CDX.

**Options**

Allows you to change the visual appearance of your GameShark CDX. Also instructs you on how to log on to GameShark.com. Note: You must have an active Internet Service Provider account to use the GameShark.com feature.

**Starting Your Game**

Choosing Start Game takes you to the Start Game Options menu. You will then have three options.

**Start Game With Selected Codes**

This option starts the game using any selected enhancements from the "Select Codes" menu. You will be prompted to remove your GameShark CDX CD, and then insert the game CD you selected.

**Start Game Without Codes**

This option starts the game without using any GameShark CDX's enhancements. The game will play as it normally would.

**Cancel**

This option takes you back to the opening menu.

**Selecting Cheat Codes**

This option takes you to the built-in list of Dreamcast titles currently supported by GameShark CDX. The titles are listed alphabetically. Press up or down on the D-pad to highlight the desired game and press the A button to select it. The B button will return you to the previous menu. The underside trigger buttons will scroll the list up and down at a faster speed.

At the bottom of the screen you can see the highlighted game, the number of codes that are active, and the percentage of space still available on your GameShark CDX cartridge.

Once you have selected a game, a full list of codes will appear on the screen for that game. Press up or down on the D-pad to highlight an individual code. The A button will toggle the codes on and off. You can activate almost any combination of codes. Activated codes will be highlighted in yellow. When a code is highlighted, the Y button will give you the option to delete that code.

When you are finished selecting the desired codes, press the B button to return to the previous menu, or the Start button to go to the Start Game menu.

### **"Must Be On" Codes**

Some games require an access code labeled as "(M) ALWAYS MUST BE ON." This code should be highlighted in yellow at all times or GameShark CDX will not be able to load the selected codes or game properly. Some future titles may require this access code. In such cases, the "Must Be On" code will be made available with codes for that game.

### **Where to Find New Enhancement Codes**

As new games are released, you will want to add new codes for those games to your GameShark CDX. You can find new codes at:

- The Official GameShark World Wide Web page <http://www.gameshark.com>
- Various videogame magazines
- The Official GameShark Newsletter, Dangerous Waters
- The Official Code Hotline, 1-900-773-SHARK. This call costs \$1.29 per minute, and you must be over 18 years old or have your parent's permission to call.

We're making sure that the newest codes to the hottest games are easy to find.

### **Adding New Games**

To add new codes to your GameShark CDX, go to the Select Codes menu, where existing games are listed. Highlight "New Game" at the top of the menu, and press the A button to select. This will take you to the "New Game Edit" screen, where you can enter the title of a new game you will be adding codes for. You will initially be presented with two options; a third option ("Exit and Save") will only appear once you have made changes that require saving.

#### **Edit Name**

You will be presented with a letterbox filled with letters, numbers and symbols. Use the D-pad to highlight letters from the letterbox to spell the name of the new game you are entering codes for.

Press the A button to select a letter. Use the Start button to change between upper and lower case characters. To backspace 1 character, press the X button.

To delete the entire name, press the Y button. When you have finished entering the name of the new game, press the B button.

#### **Exit and Save**

This adds the title of your new game to GameShark CDX's built-in list of games and returns you to the previous menu.

## **Exit and Discard**

This deletes the new name you have entered and returns you to the previous menu.

## **Entering New Code Descriptions**

Once you have added the title of your new game to the "Select Game" list, find the title you created by using the D-pad and trigger buttons to scroll up and down the list. Highlight your game and press the A button. The "Select Codes" screen will appear. It is now time for you to add your new codes to GameShark CDX.

In the Select Codes menu, select "New Code." In the next menu select the "New Code Description" option, and you will be presented with a new text entry box. This is where you will give your new codes descriptions. For example, you may want to name a new code "Infinite Lives" or "Have all weapons." Enter the name in the same way you entered the new game name. Press the B button when you are finished. If you exit from the letterbox screen without entering a new code description, "No Cheat Name" will become the default description of that code. To change this, simply highlight that title and press the A button. The letterbox will appear again.

## **Code Entry**

After you have entered a description, two more boxes will appear on screen. The Code Entry box is the one on the left with the dots. The box on the right is the Options box. Press up, down, left or right to navigate between the boxes. A yellow border will highlight which box is currently active.

Select the Code Entry box and press the A button, then select the first line of dots. This is where you will input your new code for the game you just added to GameShark CDX's game list. A small text entry box will appear. Use this box to select the letters and numbers within the actual code. Each code will include a combination of 12 numbers and letters. Again, use the D-pad to highlight a letter or number, and press the A button to select that letter or number. Continue until the entire code is entered. Individual codes can sometimes be quite long, so a bit of concentration may be required. If you make a mistake while entering a code, don't panic! You can use the trigger buttons to move forward and back to re-enter a number or letter. Simply move the cursor to the letter or number that you entered incorrectly, then select the correct letter or number to replace it. The new letter or number will overwrite the old one.

After you have entered the new code for this game, press the B button to return to the "Options" menu. These are the options that you can select:

### **Default On**

This allows you to keep the code that you just entered on at all times. So every time you start GameShark CDX, this one code will ALWAYS be "ON". Use the D-pad to toggle between on and off status.

### **Exit and Save**

This will save the code that you just entered to a specific game and then exit you to the Select Codes menu. From there you can enter more codes for your game.

### **Exit and Discard**

This will delete the code that you just entered and then exit you to the Select Codes menu. From there you can enter more codes for your game.

You can now select the game and code you entered to test them out. If you chose "Exit and Save," your new code has been saved to the menu of GameShark CDX and will remain there until you decide to delete it. Remember to activate this code before you start the game if you chose its default to be OFF.

All activated codes are highlighted in yellow. You can add additional codes to any game simply by highlighting the "New Code" line and pressing the A button and going through the entry steps above.

**NOTE: Each code is usually only one line, and each code should have one description. Do not make the mistake of entering all of a title's GameShark CDX codes into one description. Make a separate description for each code you add.**

## **Options**

Choosing "Options" from the Main Menu allows you to perform the following tasks:

### **Menu Scrolling On**

Allows the menus to scroll on and off screen when changing sections. For quicker menu access turn you can turn this feature off. Highlight this option and press the A button to toggle it on and off.

### **Go GameShark.com**

Instructs you on how to log on to GameShark.com and view and/or download codes, saves and game information. Highlight this option and press the A button to start this feature. You will be asked to remove the GameShark disc and put in your Dreamcast Web Browser disc (Passport). When ready, highlight and select OK. The GameShark will then boot the Dreamcast Web Browser. Note: You must have an active account with an Internet Service Provider (ISP) to use the Go GameShark feature to view and/or download codes, saves and game information from GameShark.com. Follow the Dreamcast Web Browser instructions for using your specific ISP account.

## **Downloading Dreamcast GameShark Codes**

Once connected to GameShark.com with your Dreamcast Web Browser, you can download GameShark Codes directly into your GameShark Memory Card. To do this simply find the game you wish to download codes for by searching through the GamePit, and clicking on the game you want. After the Game Page has loaded, click the GameShark Codes link and the codes available for that game will be displayed. Find the code that you wish to download, select and click on the Download icon next to the code. The download application will ask you to indicate which memory card you wish to save to. Make sure you have the GameShark Memory Card in one of the ports on your controller, and select that port to save to. Once you've selected the correct port the program will display a message that the download was successful. At this point, the save file is on the GameShark Memory Card. In order to unpack the codes from the downloaded save file, you must restart your GameShark for Dreamcast. When GameShark loads it will automatically find the newly downloaded codes and insert them into your current codelist.

## **Exit**

Exits the menu.

## **Hints and Tips**

The cartridge will also act as a standard 200 block Dreamcast memory cartridge card. Some of this space will be taken up by the codes you add to your GameShark CDX and a settings file required by GameShark CDX. **WARNING: DO NOT DELETE THESE FILES OR YOU WILL LOSE ALL CODES YOU HAVE ADDED!**

## **Troubleshooting**

### **Dreamcast does not recognize GameShark CDX**

The GameShark CDX cartridge and CD are both required every time you start GameShark CDX. Make sure the cartridge is inserted firmly into the controller, but without using excessive force. Once your game has started you may remove the cartridge from your controller.

### **Game crashes or does not run properly**

Occasionally codes may conflict with each other, causing unwanted effects in a game. This is caused by enabling too many cheat codes at once. If this happens, de-select one or more cheat codes and try again.

### **Cheat codes I found in a magazine or on a web site do not work**

To be sure of 100% compatibility, only use cheat codes you find on the official GameShark web site or on the GameShark Hotline.

If you are still having problems, you can call our Technical Support department at (410) 785-4064. Please DO NOT call this number for codes, as they are not available through Tech Support.

You can reach InterAct by:

**Phone: (410) 785-4064**

**E-Mail: [support@gameshark.com](mailto:support@gameshark.com)**

**World Wide Web: <http://www.gameshark.com>**

**Mailing Address:**

**InterAct Accessories, Inc.**

**ATTN: CONSUMER SERVICE**

**335 Clubhouse Lane**

**Hunt Valley, MD 21031**

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**ATTN: Consumer Service - VG**  
**335 Clubhouse Lane**  
**Hunt Valley, MD 21031**

For questions, trouble-shooting assistance or to obtain service after the warranty period has expired, contact InterAct's consumer service support team by:

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**FAX: 410-785-5725**  
**E-mail: support@gameshark.com**

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