

Mega Memory Card

For use with the Game Boy®, Game Boy® Pocket™ and Game Boy® Color

INTRODUCTION

Thank you for purchasing the Mega Memory™ Card for the Game Boy® Color, Game Boy® Pocket, and the Game Boy. The Mega Memory™ Card lets you store your favorite Game Boy® game saves so that you never have to erase your best score, fastest racing time or the game save with the hardest level that took you weeks to beat. With a massive 8 MB of RAM, the Mega Memory™ Card stores up to 100 Game Boy® game saves, and the easy to use menu system makes your game saves easily accessible.

NOTE: This product is only compatible with Game Boy® games that create and store actual game saves. If a Game Boy® game does not have a game save feature, or uses a password to save a game, that game will not work with the Mega Memory™ Card

How to use the Mega Memory™ Card

1. Insert the bottom portion of the Mega Memory™ Card into the cartridge slot in
2. Connect the Game Boy® game cartridge to the Cartridge Connector of the Mega Memory™ Card. The game cartridge is supposed to be positioned upside down
3. Turn the Game Boy® unit around so that the display screen is facing you and slide the Mega Memory™ Card power switch to the right (the ON position). Now turn the Game Boy® unit on.
4. The Main Menu will then appear on display screen.

If the Main Menu Does Not Appear

1. Make sure that the Mega Memory™ Card is completely inserted into the cartridge
2. Make sure that the game cartridge is connected to the Mega Memory™ Card cartridge connector.
3. Make sure the Mega Memory™ Card power switch is pushed toward the right (the ON position).
4. Make sure the Game Boy® unit has batteries that work and that are positioned correctly.

MAIN MENU

The Main Menu contains the following 6 options:

1. Backup
2. Restore
3. Delete
4. Options
5. Erase Game Save
6. Reset

You will also notice a bar at the bottom of this menu. This is your Storage Bar. It tells you how much storage space is available within the Mega Memory™ Card for game saves.

BACKUP

Backup allows you to take a saved game from a Game Boy® game cartridge and store it in the Mega Memory™ Card. Backup also allows you to store up to 100 game saves in the Mega Memory™ Card, and give each of those saves a unique file name.

How to Backup a Game Save

1. Highlight Backup in the Main Menu and press the A button.
2. Enter a name for the save that you are backing up. Make sure that it is a name that you can easily recognize so that you can find and restore the save later. Use the Direction Pad (D-Pad) to navigate to a character and press the A button to select, or press the B button to cancel.
3. When you have finished naming the save, move down to the END symbol at the bottom right of the list. Press the A button to select, or press the B button to cancel.
4. A message box will appear indicating that backup process is working. When the process is finished, you will return to the Main Menu.
5. To see a list of saves that you have stored in the Mega Memory Card, highlight Restore and press the A button to select.

RESTORE

When you want to replay a save that you stored in the Mega Memory™ Card, Restore allows to see the list of game saves that you have stored in the Mega Memory™ Card and lets you place one of these saves onto a Game Boy® game cartridge.

How to Restore a Game Save

1. Highlight Restore in the Main Menu and press the A button.

2. A list of game saves will appear on the display screen. Use the D-Pad to select a game save, then press the A button. To exit this screen, press the B button.
3. A message box will appear indicating that restore process is working. When the process is finished, you will return to the Main Menu.
4. To play the game save you just restored, turn the Game Boy® and the Mega Memory™ Card off. Now turn the Game Boy® on and find the game save(s) within the game. You may have to follow the game's instruction manual to learn how to retrieve and replay game saves from a game cartridge.

NOTE: You can only restore a game save to its corresponding game. For example, you cannot restore a Tetris® game save onto a PokeMon® game cartridge, you can only restore a Tetris game saves to the correct Tetris game cartridge.

DELETE

This command allows you to delete game saves stored in the Mega Memory™ Card. DO NOT confuse this function with Erase Game Save, which allows you to erase game saves from the Game Boy® game CARTRIDGE.

How to Delete a Mega Memory™ Card Game Save

1. Highlight Delete in the Main Menu and press the A button.
2. A list of game saves will appear on screen. Use the D-Pad to move the arrow to the save that you want to delete, then press the A button. To exit this screen, press the B button.
3. A message will ask if you want to delete the game save that you selected. If you do, move the arrow to YES and press the A button. The save that you selected will be deleted from the Mega Memory™ Card and you will return to the Main Menu.

If you do not want to delete the game save, move the arrow to NO and press the A button. Nothing will be deleted and you will return to the Main Menu.

NOTE: Once a game save is deleted from the Mega Memory™Card, it cannot be undeleted.

OPTIONS

When you select this, you will see the menu below. At the right of each option, you'll also see a square. When you select or de-select an option, an X will either appear in the box or disappear.

Use the D-Pad to move the arrow to the option of your choice, then press the A button to select or to de-select it.

NOTE: After you make changes to the Options list, be sure to move the arrow to the Save and Exit option, then press the A button to save the changes.

1. Icons

Turns the icons that you see in the Main Menu on and off.

2. Inverse

This changes the color of the background. Black and white are the only two background colors available.

3. Sound

This option turns on or off the sound you hear while navigating through menus.

4. Unique Names

This option forces you to create unique file names for the game saves that are stored in the Mega Memory™ Card. If you select this option, no two backup file names can be the same.

5. Save and Exit

This saves the changes that were made to the Options list, then returns to the Main Menu.

ERASE GAME SAVES

This feature allows you to erase game saves stored on your Game Boy® game cartridge so you can have more space on the cartridge to store other saves.

NOTE: BE CAREFUL. This feature erases game saves from a Game Boy® game cartridge. Do not confuse this with the Delete feature, which deletes game saves from the Mega Memory™ Card. Once a save is deleted, it cannot be undeleted.

How to Erase a Game Save from a Cartridge

1. Highlight Erase Game Save in the Main Menu and press the A button.
2. A message will appear asking if you want to erase the game from the game cartridge. Use the D-Pad to move the arrow to either YES or NO, then press the A button to select your choice. Press the B button to cancel.

FACTORY RESET

Choosing this option will erase all game saves stored in the Mega Memory™ Card, plus change all the Options back to the original factory settings.

NOTE: BE CAREFUL. This feature deletes all the game saves stored in the Mega Memory. Once these saves are deleted, it cannot be undeleted.

How to Reset the Mega Memory™ Card

1. Highlight Factory Reset in the Main Menu and press the A button.
2. A message will appear asking if you want to reset the Mega Memory™ Card. Use the D-Pad to move the arrow to either YES or NO, then press the A button to select your choice. Press the B button to cancel.

TROUBLE SHOOTING

If you are having problems with your Mega Memory™ Card, make sure that the game cartridge is plugged in properly and that the Game Boy® unit is turned on. Also, make sure that the Game Boy® unit has fresh batteries that are properly positioned. If you are still having problems, you can call our Technical Support department at (410) 785-4064. You can also reach InterAct by:

Phone: (410) 785-4064

E-Mail: support@gameshark.com

World Wide Web: <http://www.gameshark.com>

Mailing Address:

InterAct Accessories, Inc.

ATTN: CUSTOMER SERVICE

10999 McCormick Road

Hunt Valley, MD 21031

WARRANTY INFORMATION

InterAct Accessories, Inc., warrants to the original purchaser of the Mega Memory Card for the Game Boy Color, Game Boy Pocket and Game Boy that it will be free from defects in materials and/or workmanship for a 90-day period from the date of purchase. If the Mega Memory Card is discovered to be defective within this warranty period, InterAct Accessories, Inc. at its option will repair or replace, at no charge, any part that InterAct Accessories, Inc. determines to be defective.

To obtain warranty services during the warranty period, send the Mega Memory Card, postage pre-paid, with a check or money order for \$5.00 to cover return postage and handling, along with proof of purchase and the date of purchase to:

InterAct Accessories, Inc.
10999 McCormick Road
Hunt Valley, Maryland, 21031

This warranty is limited to the internal works of the Mega Memory Card and the external housing. It does not cover normal wear and tear, abuse, or misuse.

Repair or replacement as provided under this warranty is the exclusive right of InterAct Accessories, Inc. InterAct Accessories, Inc. shall not be held liable for any incidental or consequential damages for breach of any express or implied warranty on the Mega Memory Card, except to the extent prohibited by applicable law, and any implied warranty of proper operation is limited in duration to the duration of this warranty.