



# LIBRE SYNC

## **MAVID Application Development Guide**

**Revision: 1.0**

**Libre Wireless Technologies Private Limited**

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## 1. Document Information

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### 1.1. Abstract

This document explains the procedures to develop applications on MAVID using Libre SDK.

### 1.2. Document Convention

| Icon  | Meaning | Description  |
|---|---------|--|
|  | Note    | Provides information good to know  |
|  | Caution | Indicates situation that might result in loss of data or hardware damage |

### 1.3. Document Revision History

| Revision | Date              | Description of change                   | Author |
|----------|-------------------|---|--------|
| 1.0      | February 25, 2020 | Added the section <b>Hardware Setup</b> | Sachin |
| 0.1      | January 07, 2020  | Initial Draft                           | Sachin |

## 2. Libre AWS IoT Application Development

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The Libre application development platform provides the tools and development environment for custom application development.

It is based on the latest FreeRTOS kernel.

### 2.1. Hardware Requirement

The hardware requirements are as follows:

- MAVID Development Kit
- STlink debugger
- USB TTL Serial cable

### 2.2. Software Requirement

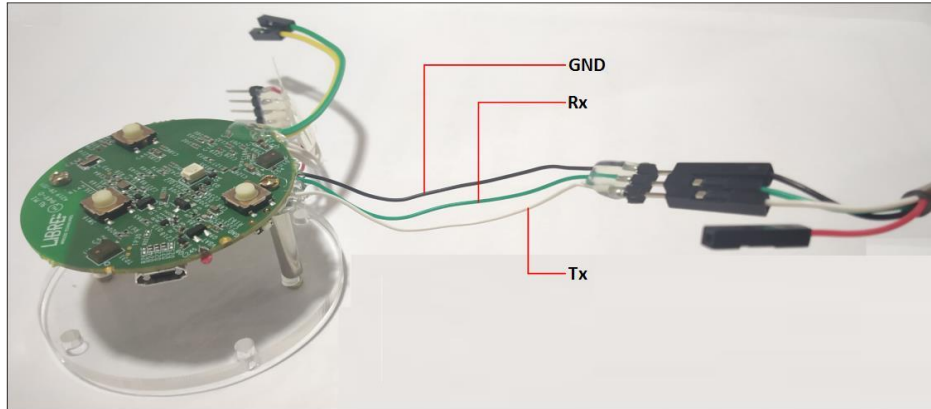
The software requirements are as follows:

- IAR version 7.70
- STM32 ST-LINK Utility v4.2.0
- Teraterm/Putty/GTK-term or any similar serial port terminal application
- Libre software development kit (contains software development SDK and ENV tool to generate custom ENV binary)

## 2.3. Hardware Setup

Follow the below steps to setup the hardware components:

**Step 1.** Connect the USB TTL cable to the device as shown below (Connect the pins to their respective colours i.e., green-green, black-black and white-white):



### GBS Tower – Cable connections

**Step 2.** Connect the micro USB power cable to the device.

**Step 3.** Launch the serial port terminal on the PC with the following settings:

|  |        |
|--|--------|
| <b>Baud Rate</b>                       | 460800 |
| <b>Data</b>                            | 8 bits |
| <b>Parity</b>                          | none   |
| <b>Stop Bits</b>                       | 1 bit  |
| <b>Flow Control</b>                    | none   |
| <b>Enable LF on the serial receive</b> |        |

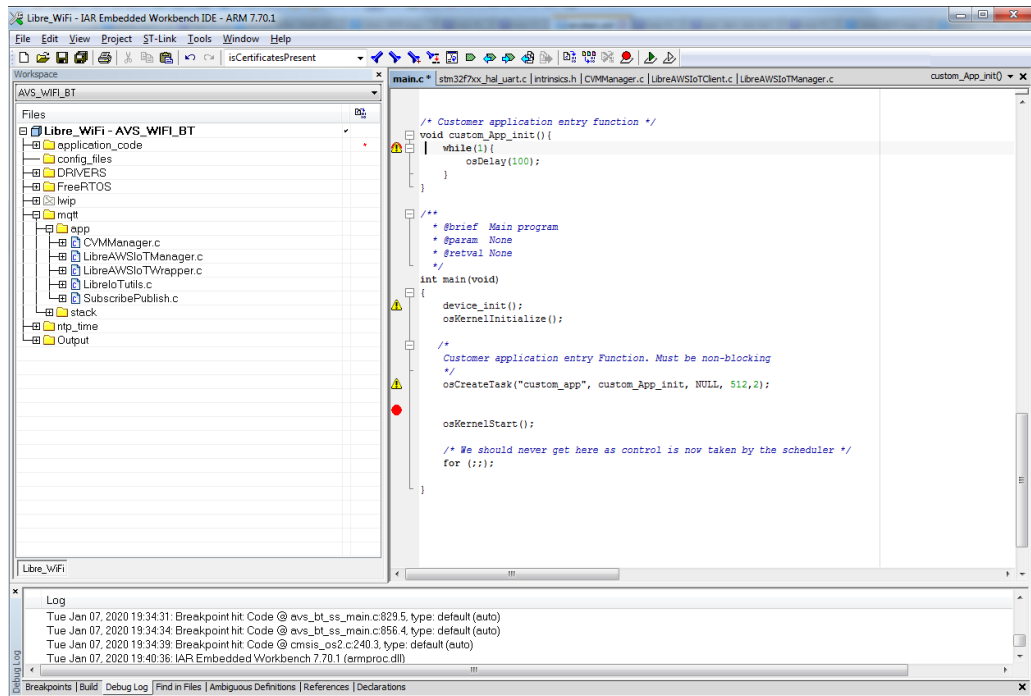
**Step 4.** Press button SW15 to Power ON the device.

## 2.4. Application Project Development

### 2.4.1. Launching the project

The project can be launched by either of the following methods:

- 1) Run **LaunchProject.bat**
- 2) Run **\projects\libre\mavid\iar\EWARM\Libre\_WiFi.eww**



IAR Project View

### 2.4.2. Writing Custom Application

- The application execution starts at **main()**
- The **custom\_App\_init()** for custom applications should be hooked after the **osKernelInitialize()**, but before **osKernelStart()**; Do not change anything before **osKernelInitialize()**
- The **custom\_App\_init()** should be non-blocking
- New files can be added to **application\_code** group in the project folder structure or new groups can be created

### 2.4.3. Compiling

- In the Menu Bar select **Project** → **Clean** to clean the project
- In the Menu Bar select **Project** → **Make** to compile the project
- After successful compilation, the output file **Mavid.bin\_JTAG.bin** is generated at **projects\libre\mavid\iar\EWARM\AVS\_WIFI\_BT\Exe\** folder
- Load the binary file **Mavid.bin\_JTAG.bin** as explained in the section [2.3.5. Loading and Debugging](#)

### 2.4.4. Generating customized ENV

The ENV\_tool (Part of software SDK) contains the tools to modify and generate the env.bin.

The values of ENV can be modified and new env can be added to **envitem.xml**.

Refer “*LibreWirelessTechNote - MAVID\_NV\_Items\_V0.3*” document for more details.

After editing the **envitem.xml**, run **CreateENV.bat**. The output **env.bin** and **env\_uid.h** are generated in the same folder.

In case a new ENV is added to **envitem.xml**, replace the **env\_uid.h** at

**\vendors\libre\mavid\components\Inc** with the newly generated **env\_uid.h**.

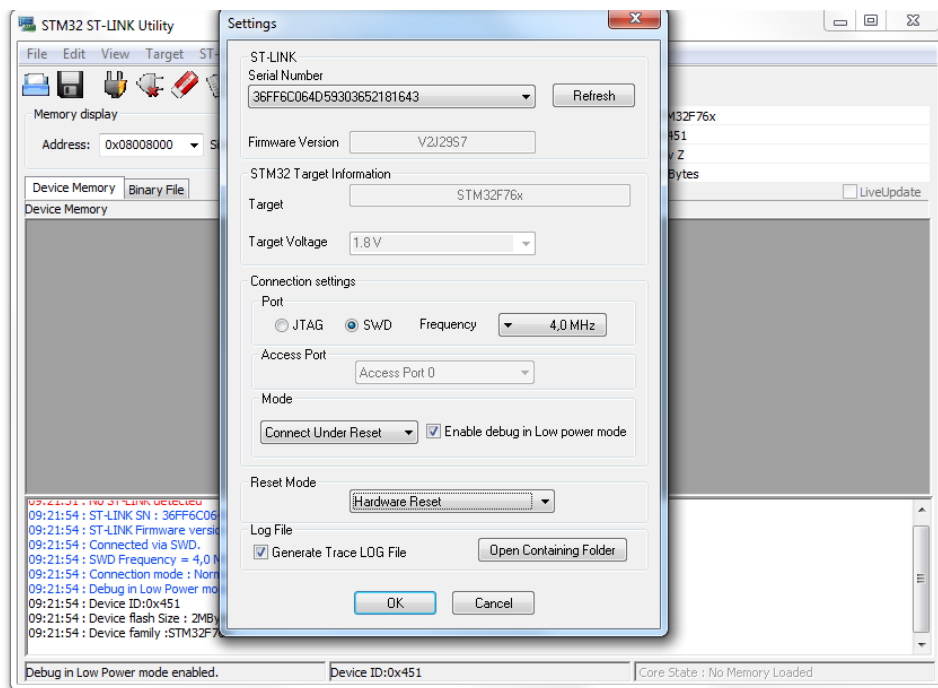
Load the **env.bin** on MAVID as explained in the section [2.3.5. Loading and Debugging](#).



## 2.4.5. Loading and Debugging

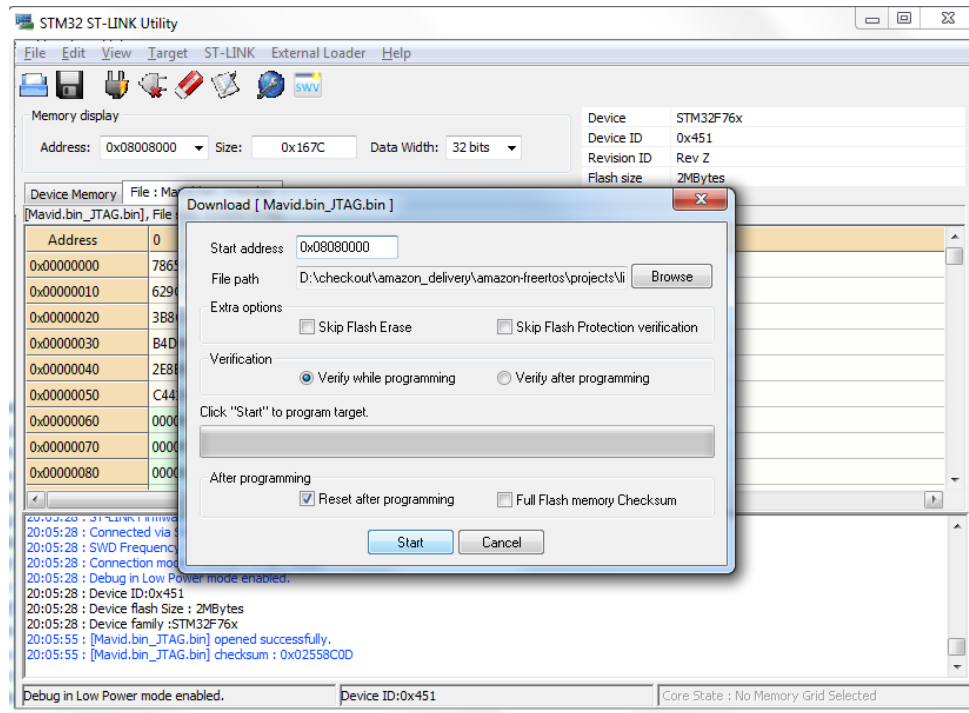
### 1) Connecting Debugger:

- a) Connect the ST-link debugger to the MAVID EVK
- c) Launch **ST-LINK Utility**
- d) Once launched, on the menu bar, select **Target → Settings**
- e) Under **Connection Settings** select **SWD** option
- f) Under **Mode** select **Connect Under Reset** option
- g) Under **Reset Mode** select **Hardware Reset**



### ST-Link Settings

- h) On Menu bar, **Target→ Connect**
- i) To load binary, **Target → Program and Verify**. This will launch a dialogue box
- j) Browse the binary file location to **Select File Path** and fill **Start Address** with load address of each binary as mentioned in the section [2.3.6. Load Address of Binaries](#)



### Programming Application image to MAVID

#### 2) Loading ENV:

Load **env.bin**, at address **0x08080000** as mentioned above. This should be done only when a new **env.bin** is generated with ENV\_TOOL

#### 3) Loading main Application:

- Once the application binary **Mavid.bin\_JTAG.bin** is generated as given in the section [2.3.3. Compiling](#), load the application to the address **0x08080000** as mentioned above.
- Verify the Address **0x08080000** before pressing “**Start**” on STLink Application.
- Follow the steps as given in the section [Connecting Debugger](#) to connect the debugger and load the application binary.

#### 4) Debugging Application

1) After the application is programmed, disconnect the target from **STlink Utility** by selecting **Target → Disconnect** from STlink utility menu bar.

- 2) Open the project you wish to debug in IAR. Select **Project → Attach to Running Target** from IAR menu bar. This opens the Debug view.
- 3) Select **Debug → Break** to break and **Debug → Reset**. This takes the execution to **main()**. Select **Debug → Go** to run.

#### 2.4.6. Load Address of Binaries

|                    |            |
|--------------------|------------|
| <b>BootROM</b>     | 0x08000000 |
| <b>ENV</b>         | 0x08008000 |
| <b>BSL</b>         | 0x08018000 |
| <b>Application</b> | 0x08080000 |

Refer to “*MQTT API Reference Guide*” document for MQTT Application development.