



# Ziyang Li

9450 Gilman Dr. 70248  
La Jolla, CA 92092

(858)-699-3237

liby99@icloud.com  
<http://liby.me>  
<http://github.com/Liby99>

## SUMMARY

Ziyang Li is a current Sophomore in UC San Diego major in Math & Computer Science and Minor in Visual Arts. He is a curious, dedicated and creative individual who has not only excelled in his school works but also developed a wide variety skill set in Computer Science, Mathematics, Graphics Design, and Music. His current main focus is on Web related developments in front-end, back-end and UI design. He is also obsessed with video making, special effects, illustration and 3D modeling and rendering. You can find a lot more of him including his participated projects and daily artworks in his personal website <http://liby.me/>.

## ACTIVITIES

### Tech Department Member, UCSD CSSA

La Jolla, CA — March. 2016 - NOW

Although new to UCSD CSSA, Ziyang has already participated in several projects ranged in making videos, design posters and App & Web developments. He made promotion video for UCSD 3v3 Basketball Match, promotion video for iOS App UCSD WhatToEat, and also video of Introduction to UCSD for freshman Chinese students. For Development, he participated in Developing UCSD CSSA official website, the development of iOS App UCSD WhatToEat, and he also led developing UCSD WhatToEat Admin Panels.

<http://ucsdcssa.org/>

### Founder & Leader, UCSD Rank

La Jolla, CA — June. 2016 - NOW

Having problem in planning his own four-year-plan for Double Major and Minor, he seeks solution in a digital assistant of course planning. He is now leader of a 6 students group developing the project, and we have already done the database design and the UI/UX designs. There are already some demonstrations and the full project is going to be released early 2017.

### Member, UCSD Piano Society

La Jolla, CA — Jan. 2016 - NOW

### Co-Founder & Front-End Developer, Inso Link

La Jolla, CA — Feb. 2016 - NOW

Collaborating with a current Senior Student in UCSD, we created Inso Link, a mirror download site for the game OSU!. As the China players cannot download any resource abroad, we helped created a mirror download site for China players. As the project promoted, we received a lot of applause. Currently the download amount has passed 12,000. I mainly developed the whole front-end of inso link, which is really intricate including complicated user logic, preference settings, animation, and even data encryption. I also developed a status site for Inso Link

<http://inso.link/>

<http://status.inso.link/>

### Leader, FORMS

Shenzhen, China — June. 2014 - NOW

FORMS, Functional and Original Reconstruction Model of Shenzhen Middle School is a project that Ziyang Li started in High School, aiming to rebuild the model of my high school in Minecraft. We made promotion videos for school using Minecraft model and received huge amount of applause in Shenzhen. We then worked with school Prefects to make the project accessible to all the students in the school and let the freshmen to know our school better. I then made lots of 3D renders of the model using Cinema 4D, and soon turned this into 3D printable models. We are planning to sell the models to the alumni early 2017.

<http://forms.ms/>

### **Consultant, ACES Studio**

Shenzhen, China — Aug. 2015 - NOW

Invited to be the Technology Consultant for a high school video station ACES Studio. Mainly designed and illustrated the Club Character which afterwards been printed as posters and boards for promotion. While providing advices for almost all their productions, I also taught classes for them teaching After Effects, Premiere and Cinema 4D.

### **CEO, Student Company Vinet**

Shenzhen, China — Apr. 2014 - Jun. 2015

As CEO, started and developed a whole project VEat, aiming to let the students in Shenzhen Middle School order their lunch more conveniently. I developed WeChat side user platform, restaurant side management panel and our admin panel using C#, Asp.net and MSSQL. This is really a big project and I used almost a year to develop it. After release we mainly focused in collaborating with school dining hall and we made some profit from it. In peak there are over 100 students using our system VEat for a single meal.

### **Tech Director, Student Activity Association**

Shenzhen, China — Sep. 2012 - Jun. 2015

After joining highly competitive Student Activity Association of my High School, I became the Technology Director of it. Student Activity Association is the biggest student association in my high school, conducting all the big school events. And I mainly made videos and designs for the activities. Lately when I became more familiar with web developing, I started develop the official website, the activity websites and the working platform for SAA using C#, Asp.net and MSSQL.

## **WORK & INTERNSHIP**

### **CSE 12 Tutor, University of California – San Diego.**

San Diego — Jan. 2017 – March 2017

Serve as CSE 12, Introduction to Data Structures Tutor. Have Lab Hours, make Exams and Homework grading.

### **Full Stack Engineer, Yobs Technologoy Inc.**

Los Angeles — Jan. 2016 - NOW

Part-time internship of a start-up company which is making a project Yobs (Your Jobs) to help students from LA area to find their part-time jobs. I joined the company when the project is starting. I have worked with NodeJs, Django, AngularJs to develop the project. A user landing site <http://getyobs.io/> has already been developed by me, and the full project is going to be released soon.

### **Full Stack Engineer, Deep-Media Ltd.**

Shenzhen, China — Sep. 2016 - Dec. 2016

Contract based project development from Sep 2016 to Dec 2016. We have to develop a WeChat Service Account including a system for project managing and mobile side web pages. We used NodeJs and MySql to develop the project and this is going to be done very soon.

### **Front-End Engineer, Easyhin Ltd.**

Shenzhen, China — Aug. 2015 - Sep. 2015

One month full time internship in a company Easyhin in Shenzhen. Easyhin develops app of baby healthcare. And in the month I developed a fully functional WeChat Service Account

including more than 10 front-end webpages and a user message recognition system.

## **AWARD & HONORS**

### **Second Place, UCSD Hack Night**

Nov. 20, 2016

### **First Place, UC Berkeley AI Pacman Contest Summer 2016**

Summer 2016

### **Full Score, Canada Waterloo Computer Competition**

2014

### **Honorable, Mathematical Contest in Modeling**

Feb. 2014

### **Meritorious, High School Mathematical Contest in Modeling**

Nov. 2013

## **EDUCATION**

### **Math & Computer Sci. B.S., University of California - San Diego (3.86)**

Sep. 2015 - Jun. 2019

### **Summer Session, University of California - Berkeley (3.5)**

Jun. 2016 - Aug 2016

### **Shenzhen Middle School, China**

Sep. 2012 - Jul. 2015

## **SKILLS**

- Computer Science
  - Web Development Framework: NodeJs, Asp.net, Django
  - App Development Framework: Android Studio (Java)
  - Game Development: Unity
  - 
  - Languages: JavaScript, Java, C#, C++, C, Python
- Graphics Design
  - Video & Animation: Premiere, After Effects, Final Cut Pro X
  - 3D: Cinema 4D, Blender
  - Design: Adobe Photoshop, Illustrator, InDesign, XD, Clip Studio Paint, Sai