

人脸识别算法

商业级项目实战系列

- 人脸识别算法简介
- MTCNN人脸侦测
- 人脸特征提取与对比
- 代码实现

人脸识别3个步骤

▶ 人脸检测



▶ 特征提取



▶ 人脸对比



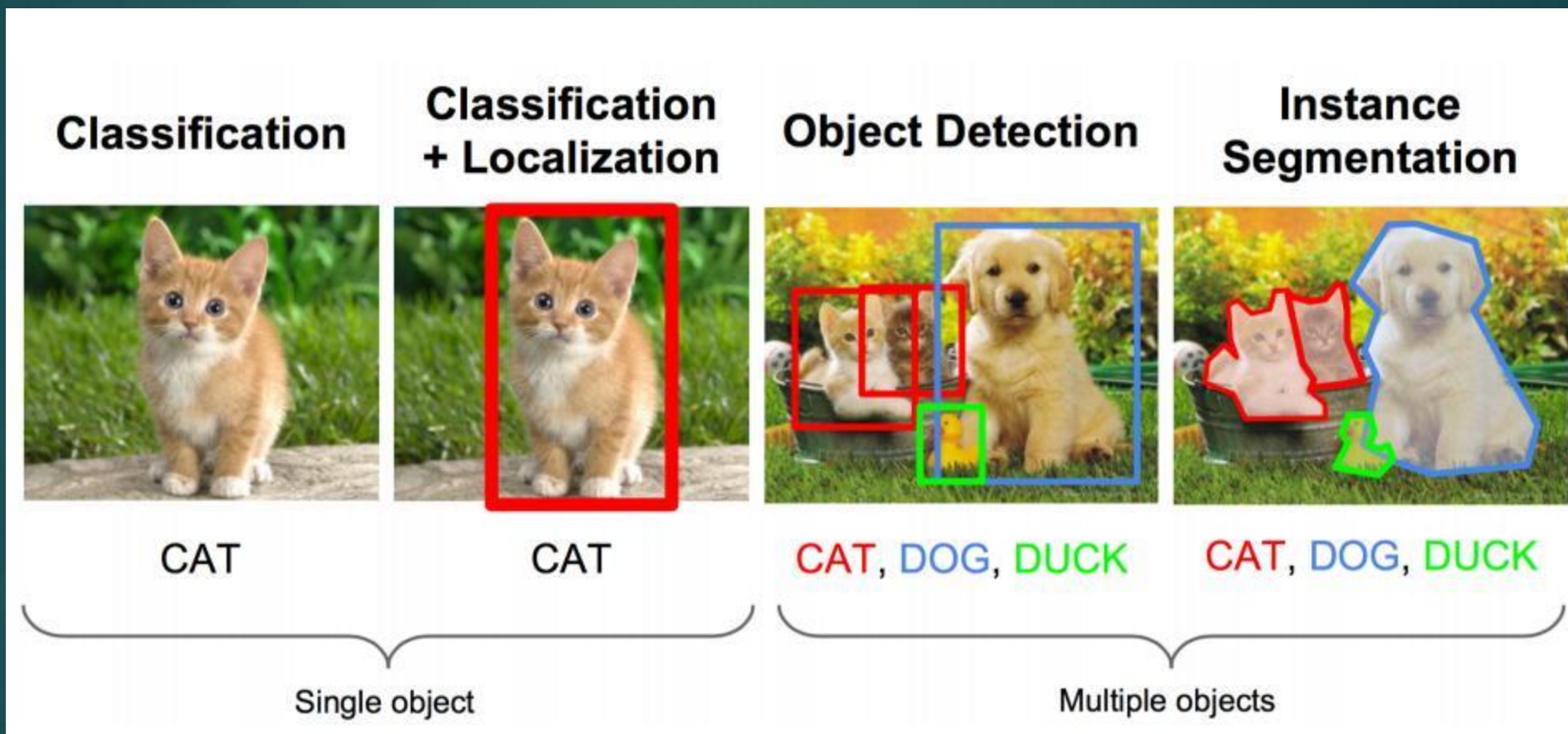
MTCNN简介



《Joint Face Detection and Alignment using Multi-task Cascaded Convolutional Networks》

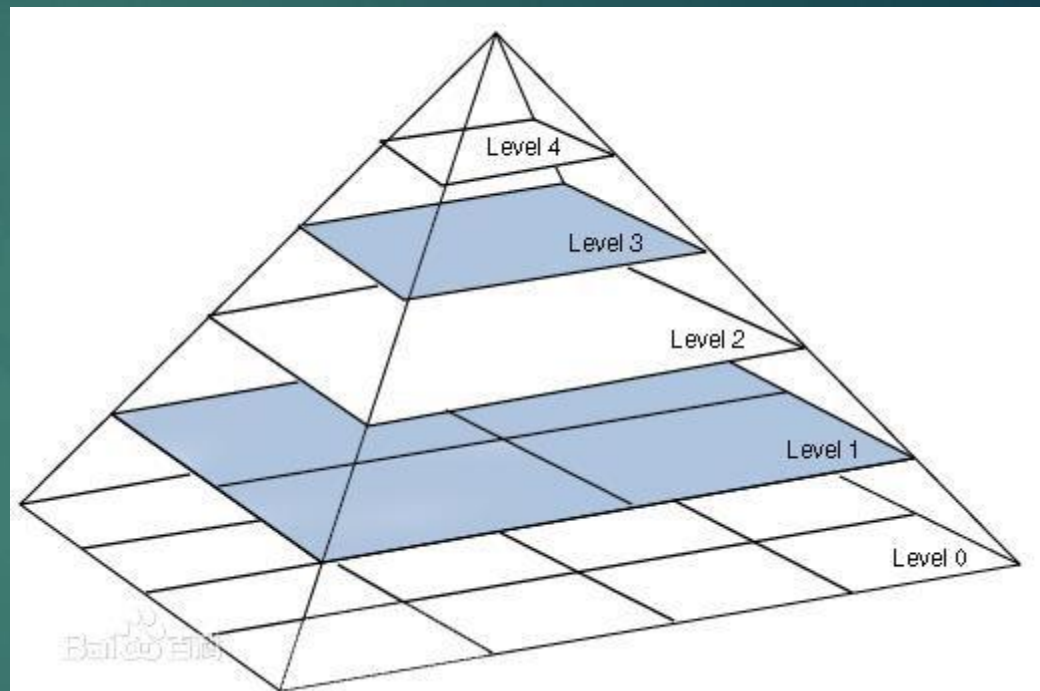
来自于中国科学院深圳先进技术研究院，乔宇老师组

图像跟踪算法思路

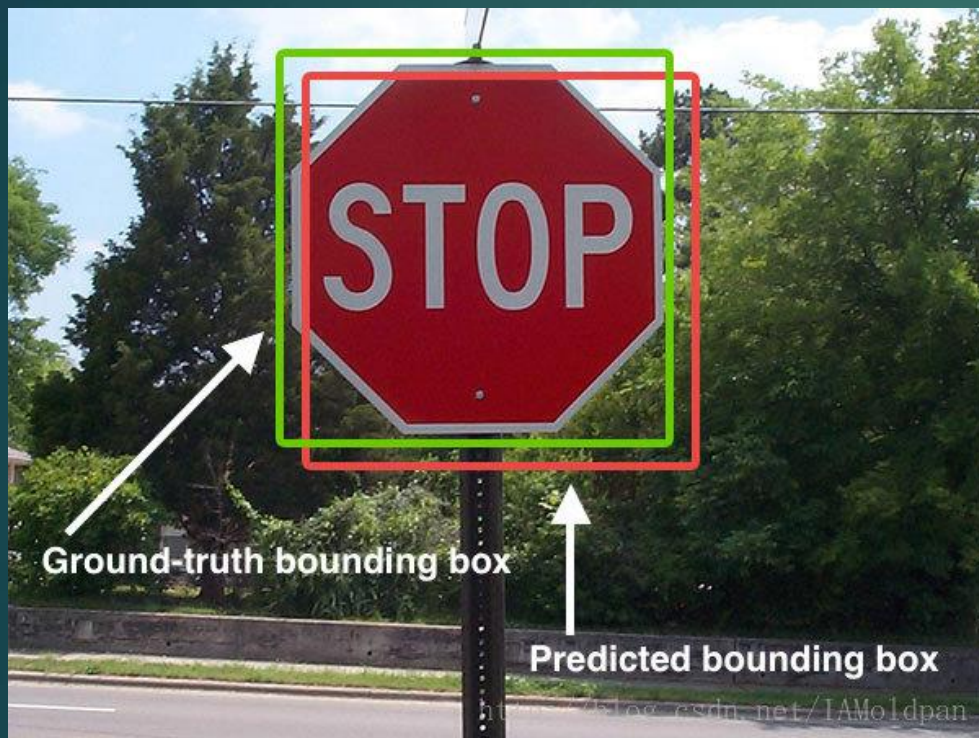



图像金字塔

图像金字塔是图像多尺度表达的一种，是一种以多分辨率来解释图像的有效但概念简单的结构。一幅图像的金字塔是一系列以金字塔形状排列的分辨率逐步降低，且来源于同一张原始图的图像集合。其通过梯次向下采样获得，直到达到某个终止条件才停止采样。我们将一层一层的图像比喻成金字塔，层级越高，则图像越小，分辨率越低。



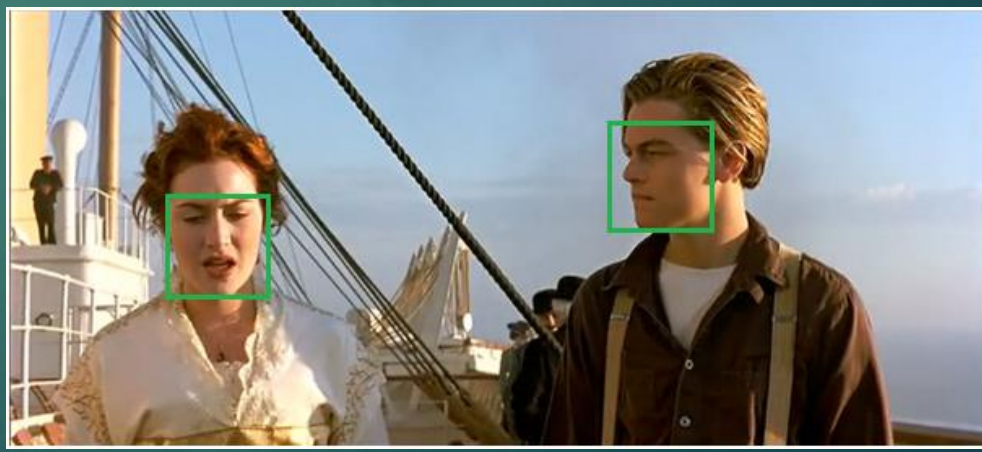
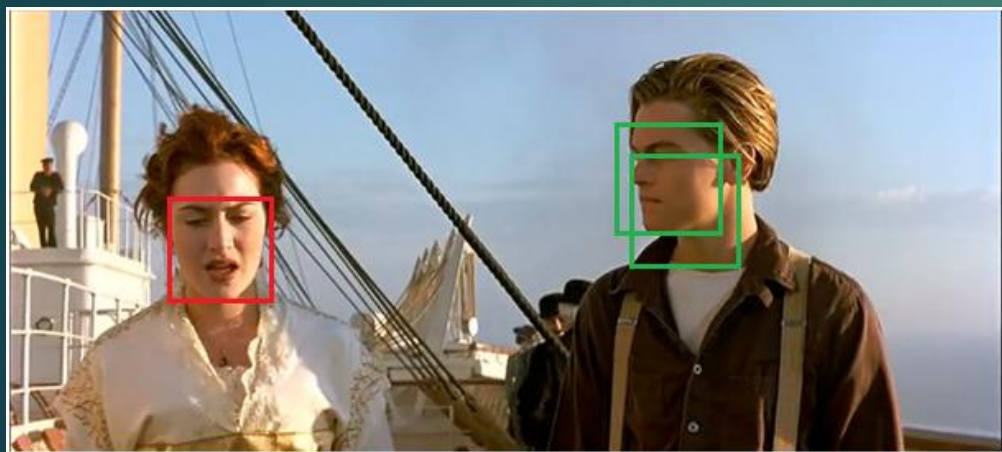
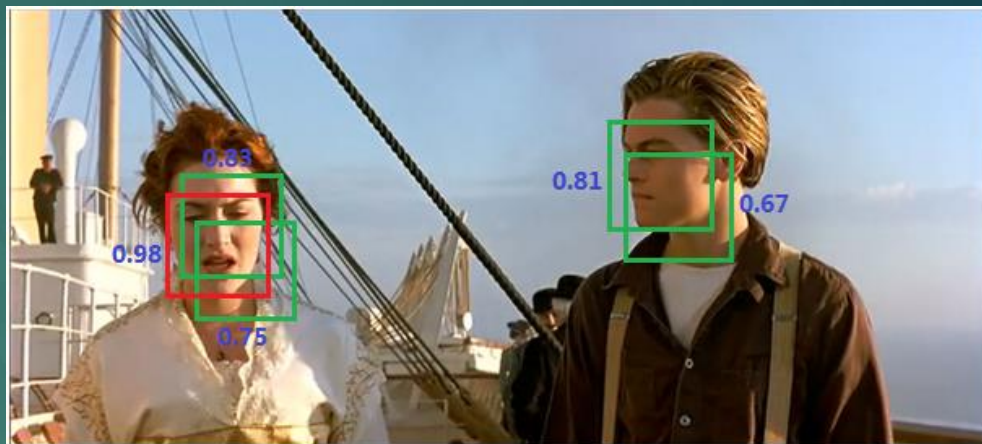
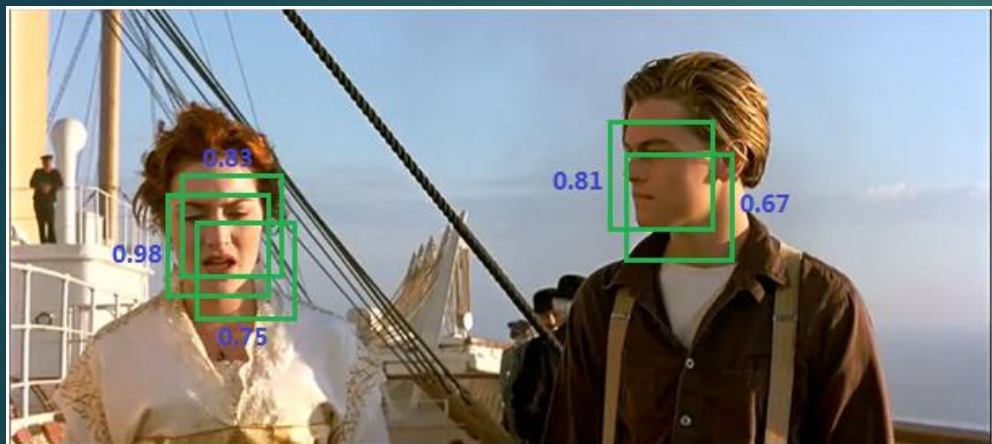
重叠度IOU



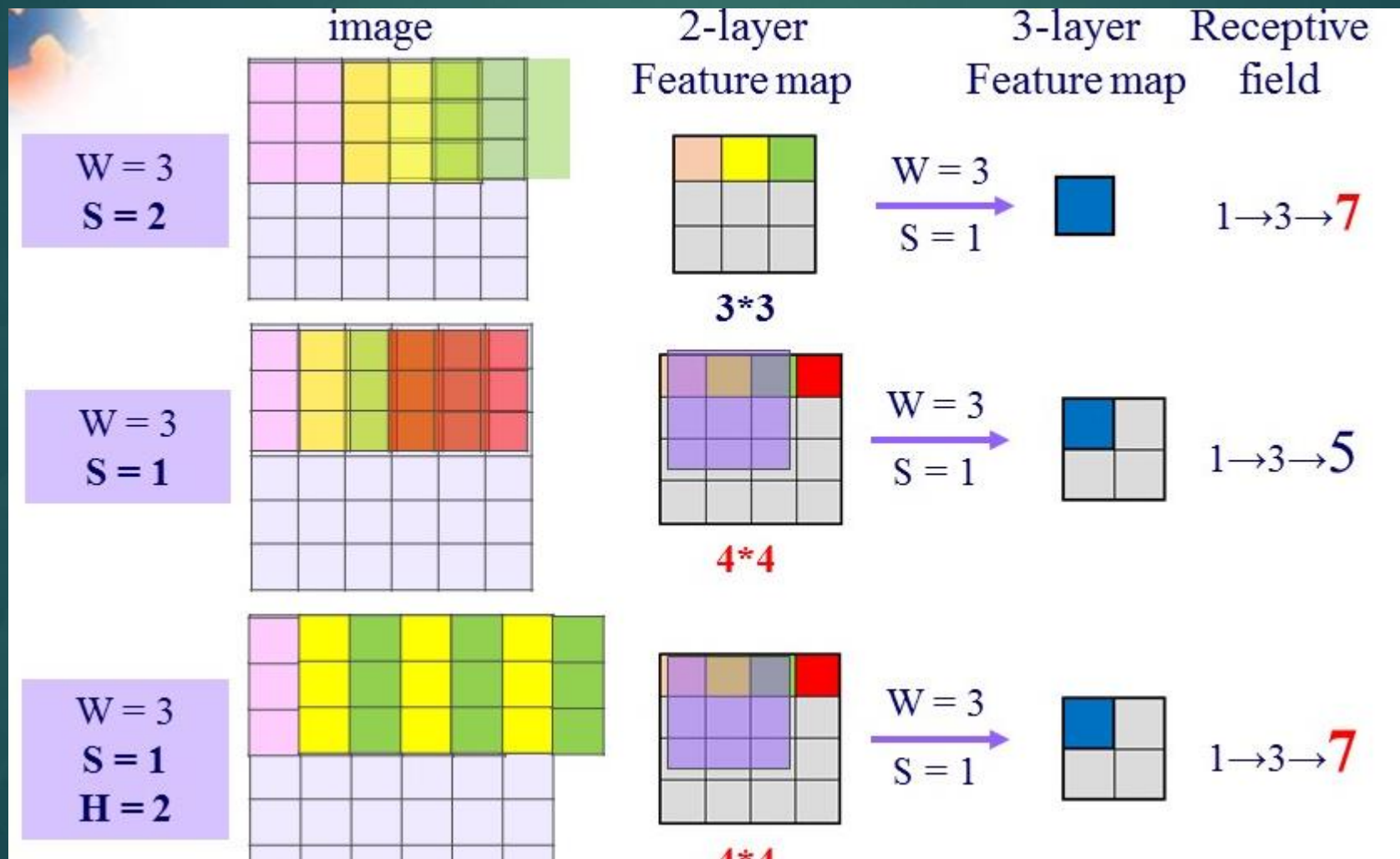
$$\text{IoU} = \frac{\text{Area of Overlap}}{\text{Area of Union}}$$


<http://blog.csdn.net/IAMoldpan>

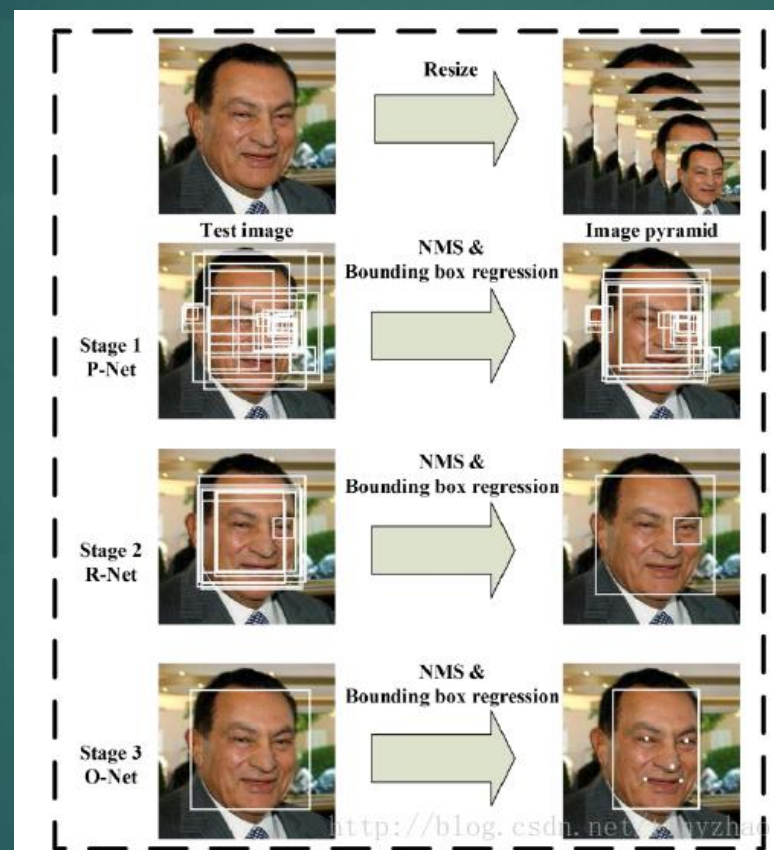
NSM非极大值抑制



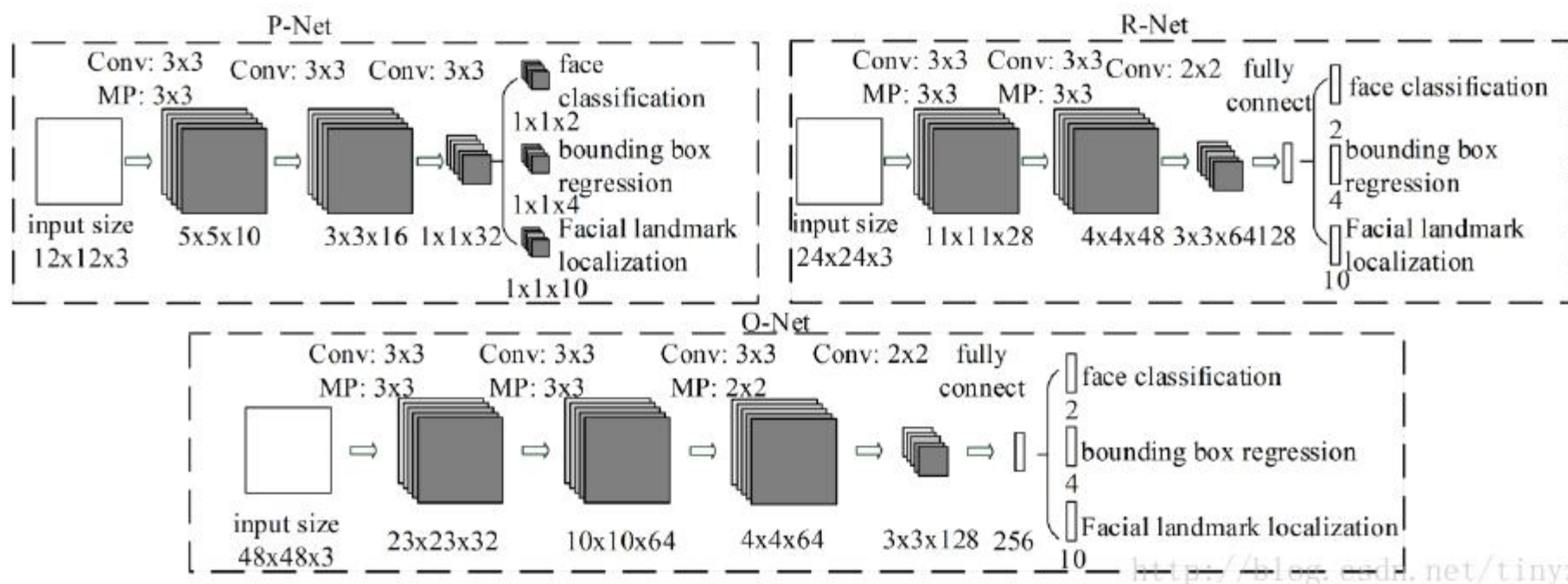
特征层到原图的映射



MTCNN算法流程



MTCNN网络结构



MTCNN训练样本



训练数据集: Wider_face 和 CelebA

0-0.3: 非人脸

0.65-1.00: 人脸

0.4-0.65: Part人脸

0.3-0.4: 地标

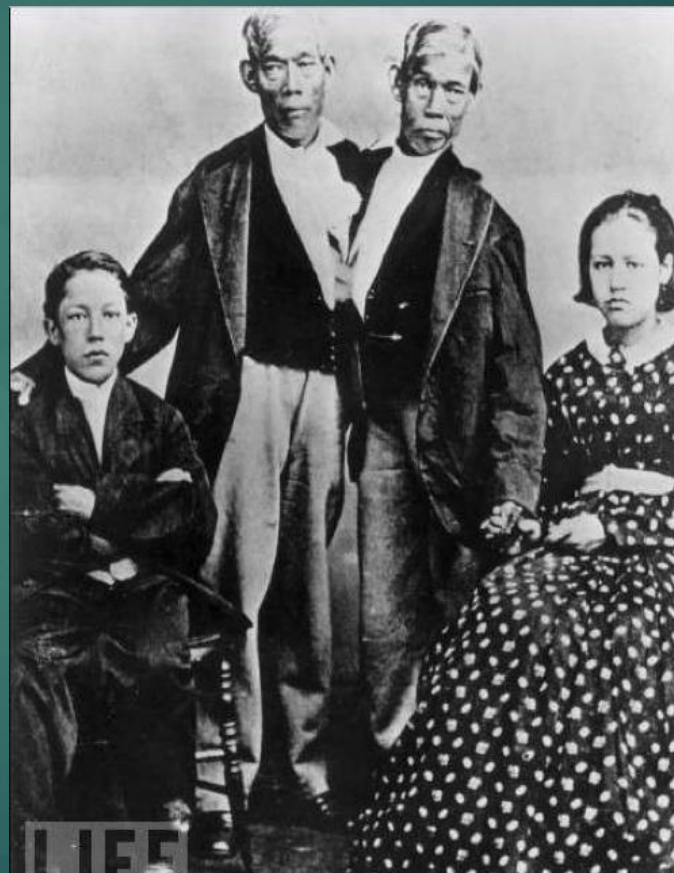
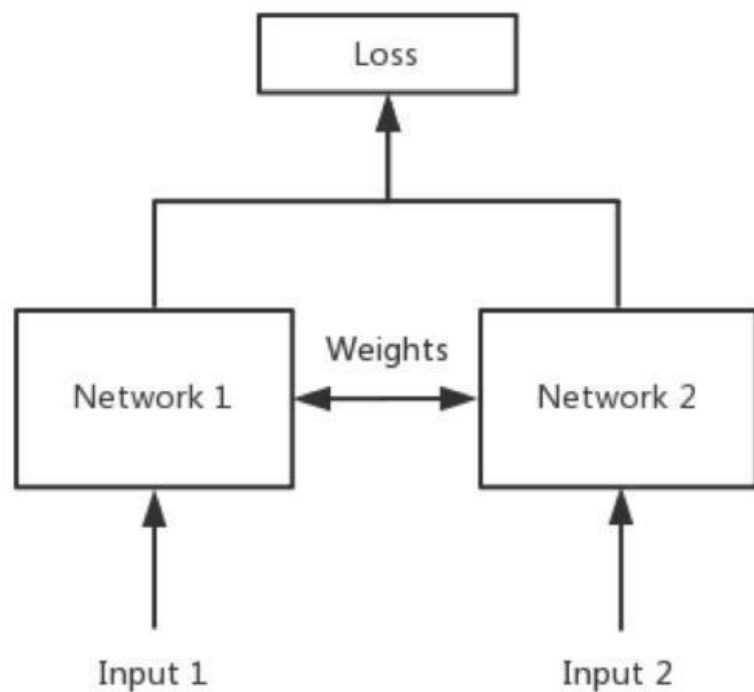
训练样本的比例, 负样本:正样本:part样本:地标=3:1:1:2

人脸识别的难点

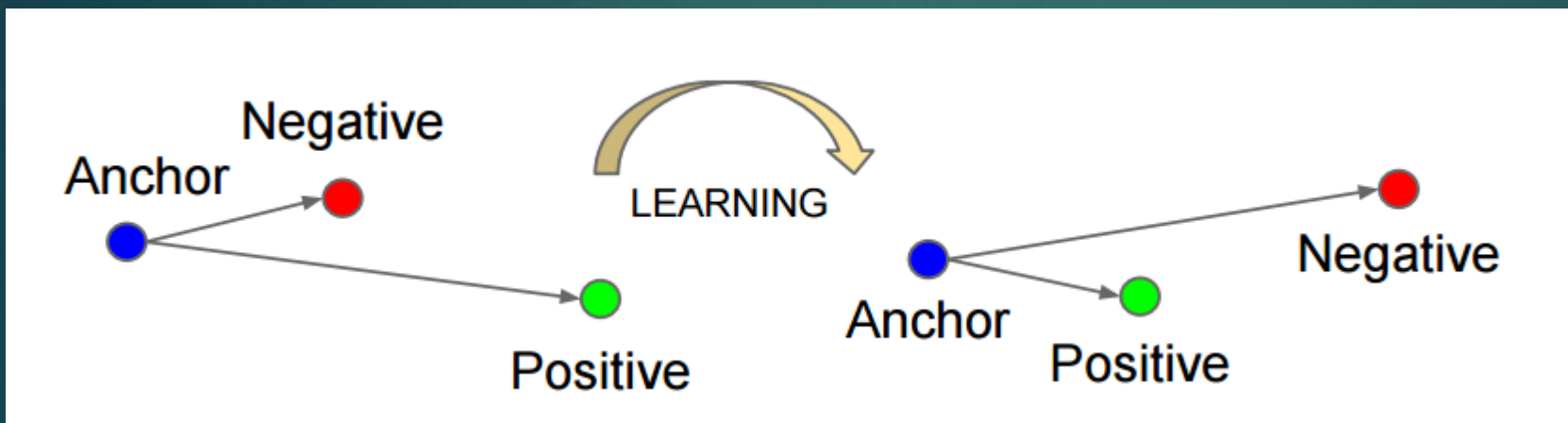


- ▶ 它不是一个分类问题
- ▶ 脸与脸之间相似度很高，有时候人类都难以区分

Siamese network 孪生神经网络



Triplet Loss



$$\sum_i^N \left[\|f(x_i^a) - f(x_i^p)\|_2^2 - \|f(x_i^a) - f(x_i^n)\|_2^2 + \alpha \right]_+$$

Center Loss

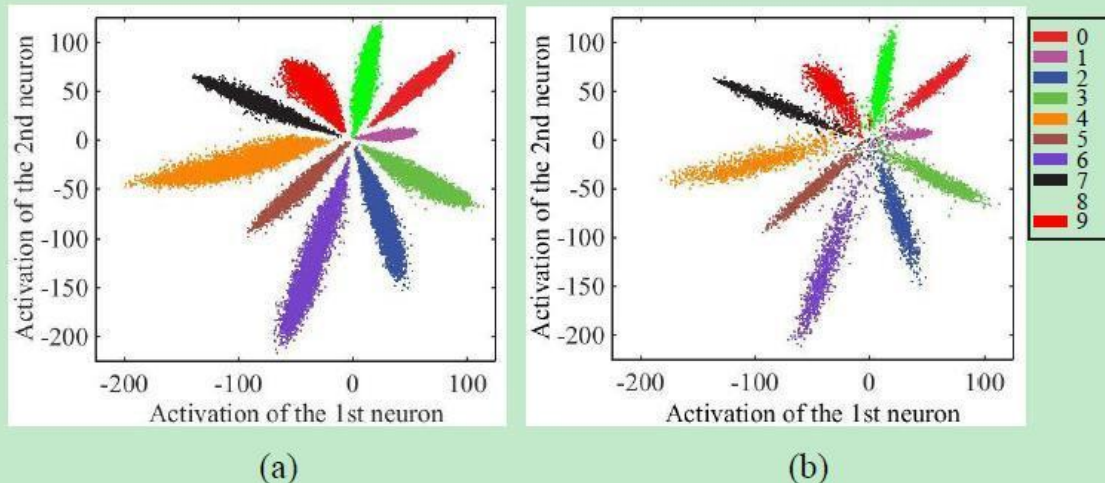


Fig. 2. The distribution of deeply learned features in (a) training set (b) testing set, both under the supervision of softmax loss, where we use 50K/10K train/test splits. The points with different colors denote features from different classes. Best viewed in color.

$$\mathcal{L}_C = \frac{1}{2} \sum_{i=1}^m \|x_i - c_{y_i}\|_2^2$$

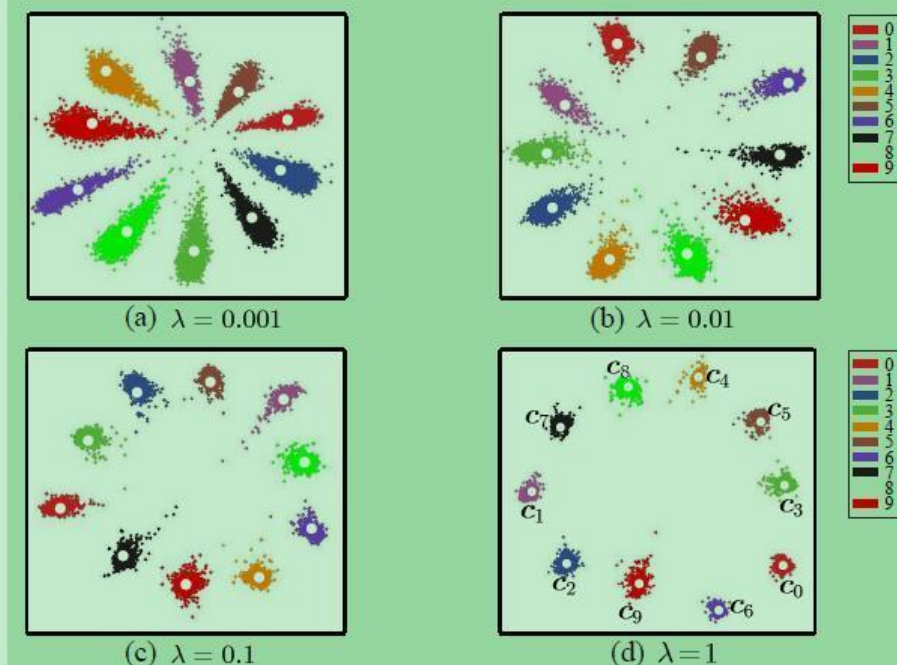


Fig. 3. The distribution of deeply learned features under the joint supervision of softmax loss and center loss. The points with different colors denote features from different classes. Different λ lead to different deep feature distributions ($\alpha = 0.5$). The white dots (c_0, c_1, \dots, c_9) denote 10 class centers of deep features. Best viewed in color.

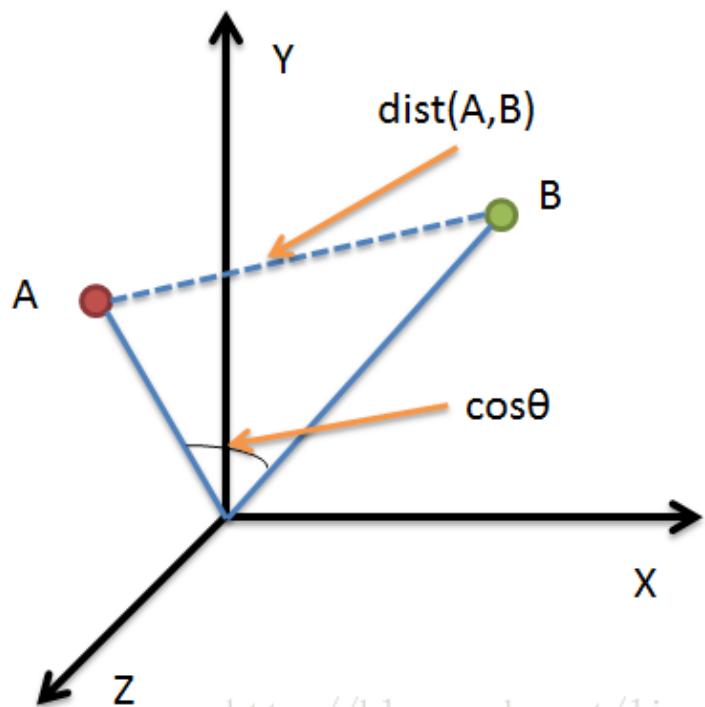
距离衡量

$$\text{dist}(X, Y) = \sqrt{\sum_{i=1}^n (x_i - y_i)^2}$$

<http://blog.csdn.net/linvo>

$$\begin{aligned}\cos \theta &= \frac{\sum_{i=1}^n (A_i \times B_i)}{\sqrt{\sum_{i=1}^n (A_i)^2} \times \sqrt{\sum_{i=1}^n (B_i)^2}} \\ &= \frac{A^T \cdot B}{\|A\| \times \|B\|}\end{aligned}$$

<http://blog.csdn.net/linvo>



<http://blog.csdn.net/linvo>

余弦相似度和欧氏距离等价性



For ℓ^2 -normalized vectors \mathbf{x}, \mathbf{y} ,

$$\|\mathbf{x}\|_2 = \|\mathbf{y}\|_2 = 1,$$

we have that the *squared* Euclidean distance is proportional to the cosine distance,

$$\begin{aligned}\|\mathbf{x} - \mathbf{y}\|_2^2 &= (\mathbf{x} - \mathbf{y})^\top (\mathbf{x} - \mathbf{y}) \\ &= \mathbf{x}^\top \mathbf{x} - 2\mathbf{x}^\top \mathbf{y} + \mathbf{y}^\top \mathbf{y} \\ &= 2 - 2\mathbf{x}^\top \mathbf{y} \\ &= 2 - 2 \cos \angle(\mathbf{x}, \mathbf{y})\end{aligned}$$

重要结论: cosine similarity is identical to l2-normalized euclidean distance somehow.

A-SoftmaxLoss



$$L_{ang} = \frac{1}{N} \sum_i -\log \left(\frac{e^{\|\mathbf{x}_i\| \cos(m\theta_{y_i,i})}}{e^{\|\mathbf{x}_i\| \cos(m\theta_{y_i,i})} + \sum_{j \neq y_i} e^{\|\mathbf{x}_i\| \cos(\theta_{j,i})}} \right)$$

http://blog.csdn.net/Iriving_s(6)

$$L_6 = -\frac{1}{m} \sum_{i=1}^m \log \frac{e^{s(\cos(\theta_{y_i})-m)}}{e^{s(\cos(\theta_{y_i})-m)} + \sum_{j=1, j \neq y_i}^n e^{s \cos \theta_j}}$$

$$L_7 = -\frac{1}{m} \sum_{i=1}^m \log \frac{e^{s(\cos(\theta_{y_i}+m))}}{e^{s(\cos(\theta_{y_i}+m))} + \sum_{j=1, j \neq y_i}^n e^{s \cos \theta_j}},$$

<https://blog.csdn.net/u014230646>(9)

人脸识别数据集



1.Labeled Faces in the Wild Home (LFW)

2.CASIA-FaceV5

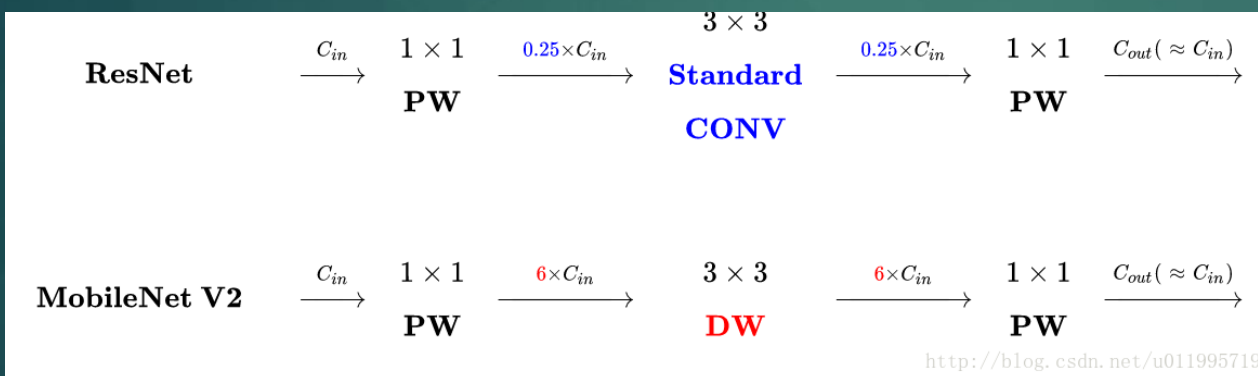
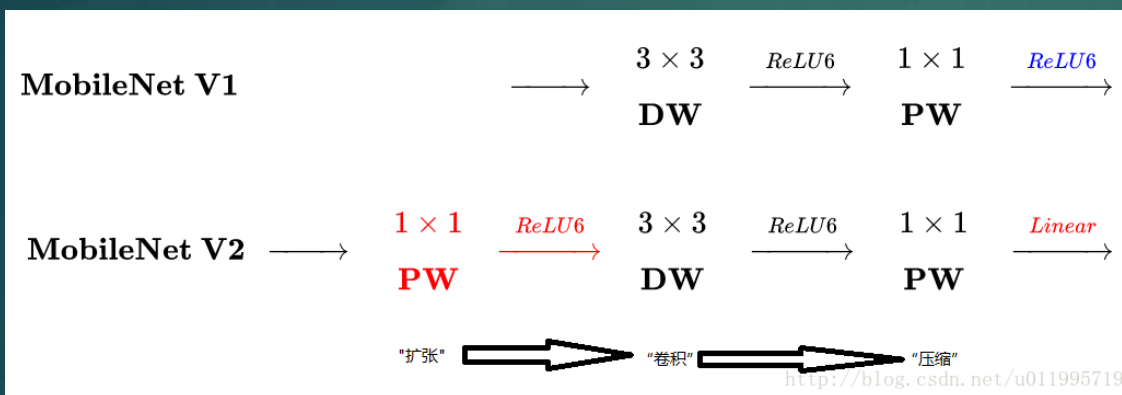
3.CASIA-3D FaceV1

4.CASIA-WebFace

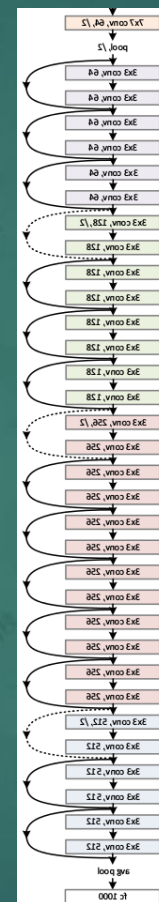
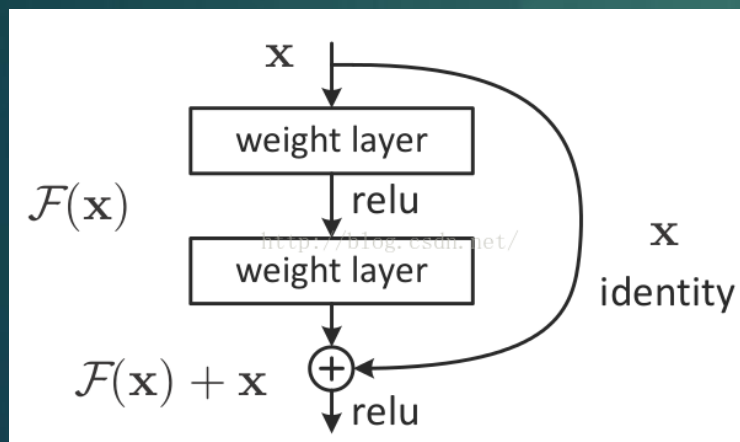
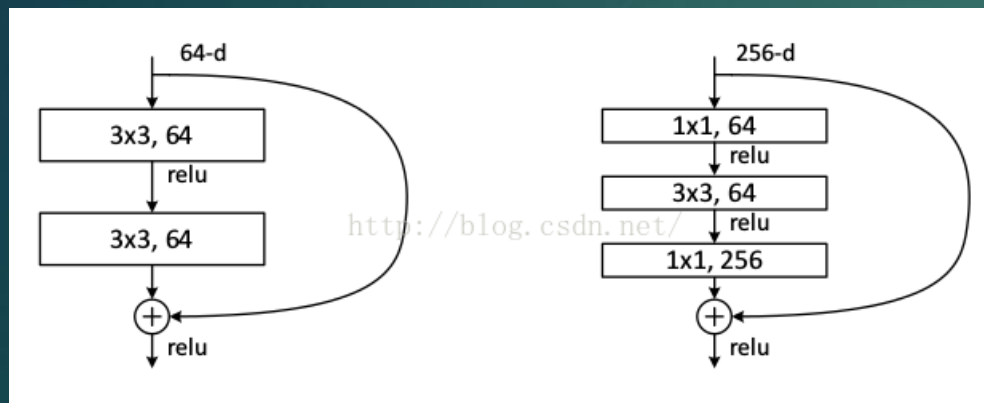
5.VGGFace2

6.mscebel1m

mobilenet



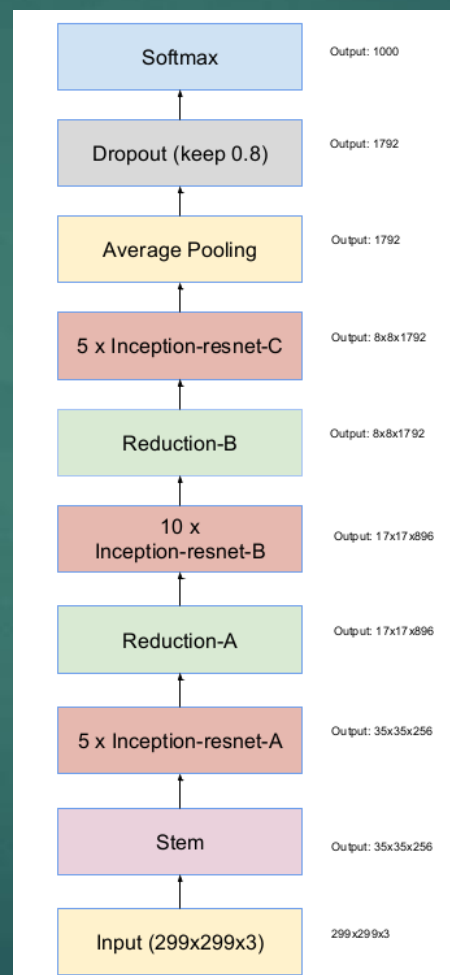
RESNET



INCPTION - RESNET V2



<https://arxiv.org/pdf/1602.07261.pdf>



谢 谢