Overall flow chart and select()

—— *Final Project*

BUPT/QMUL

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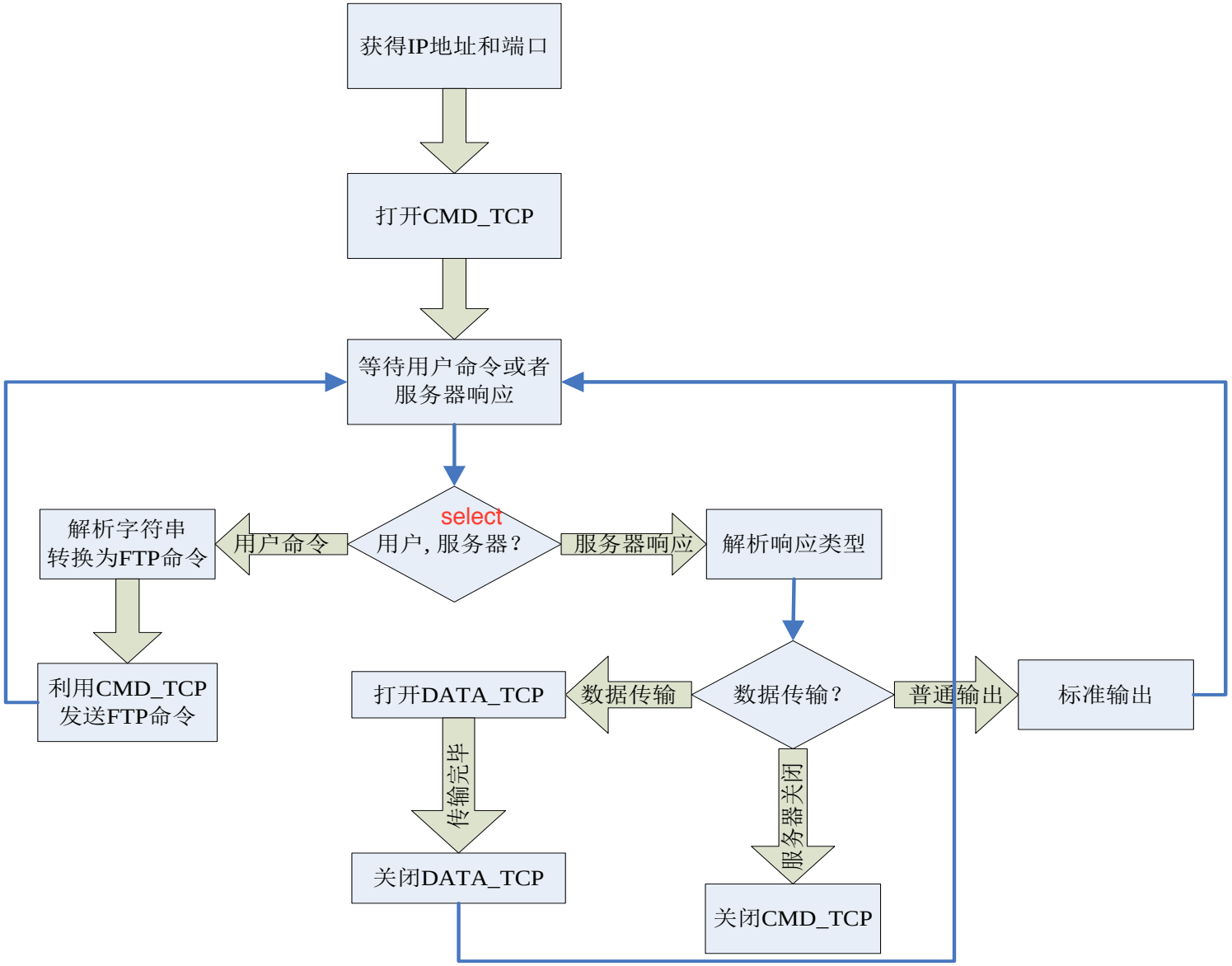
Contents

- Overall flow chart
- System call *select()* for I/O multiplexing

Overall flow chart



About *select()*

- Traditional sockets: blocking I/O mode
- Allowing synchronous I/O (including sockets) multiplexing, enabling a program to monitor multiple file descriptors, thus to handle I/O operations of multiple connections

- You must include
  - sys/select.h and sys/time.h

About *select()*

- FD_ZERO(): clearing a set
- FD_SET(): adding a given file descriptor to a set
- FD_ISSET(): testing to see if a file descriptor is part of the set

select() example

```
int fd, next=0;                          /* original socket */
int newfd[10];                    /* new socket descriptors */
while(1) {
        fd_set readfds;
        FD_ZERO(&readfds); FD_SET(fd, &readfds);

        /* Now use FD_SET to initialize other newfd's
           that have already been returned by accept() */

        select(maxfd+1, &readfds, 0, 0, 0);
        if(FD_ISSET(fd, &readfds)) {
                newfd[next++] = accept(fd, ...);
        }
        /* do the following for each descriptor newfd[n] */
        if(FD_ISSET(newfd[n], &readfds)) {
                read(newfd[n], buf, sizeof(buf));
                /* process data */
        }
}
```

Now the server can support multiple connections...

Select() in main.c

```
fd_set     rset;
FD_ZERO(&rset);
 maxfdp1 = sockfd + 1;      /* check descriptors [0..sockfd] */
 for ( ; ; )
 {
            FD_SET(STDIN_FILENO, &rset);
            FD_SET(sockfd, &rset);
            if (select(maxfdp1, &rset, NULL, NULL, NULL) < 0)
                        printf("select error\n");
            /* data to read on stdin */
            if (FD_ISSET(STDIN_FILENO, &rset)) {
             if ( (nread = read(STDIN_FILENO, rbuf, MAXBUF)) < 0)
                                    printf("read error from stdin\n");
...         /* data to read on cmd_tcp */
           if (FD_ISSET(sockfd, &rset)) {
                        if ( (nread = recv(sockfd, rbuf, MAXBUF, 0)) < 0)
                                    printf("recv error\n");
...
```