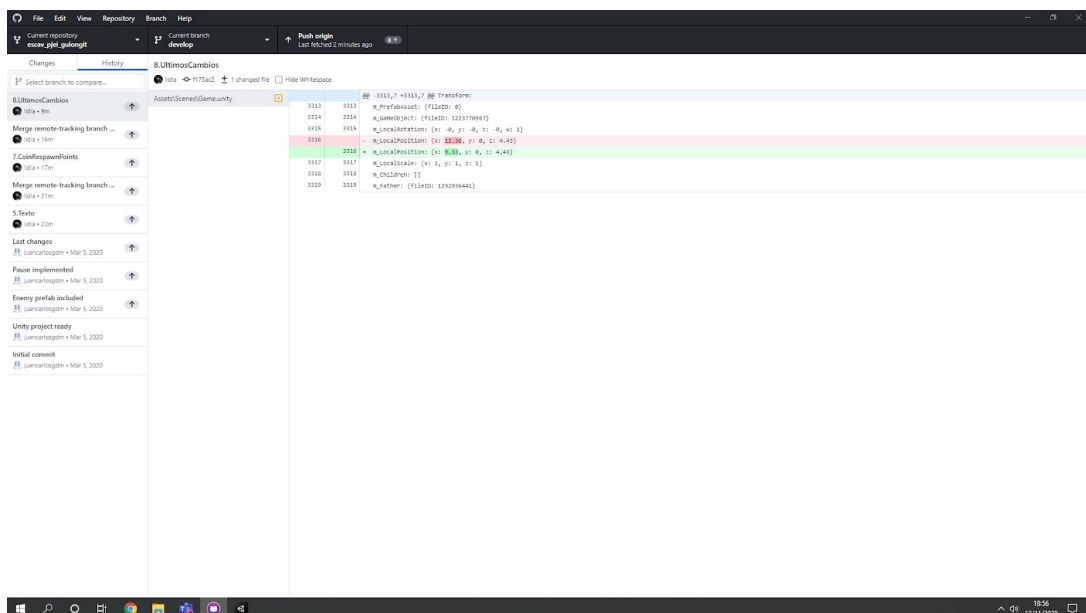
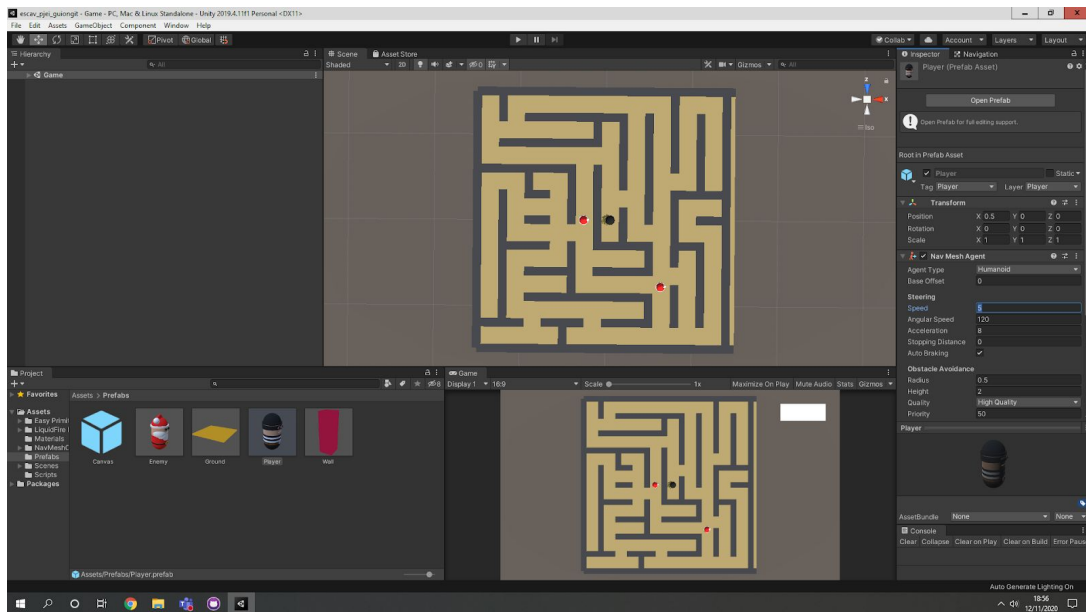


Práctica git 2

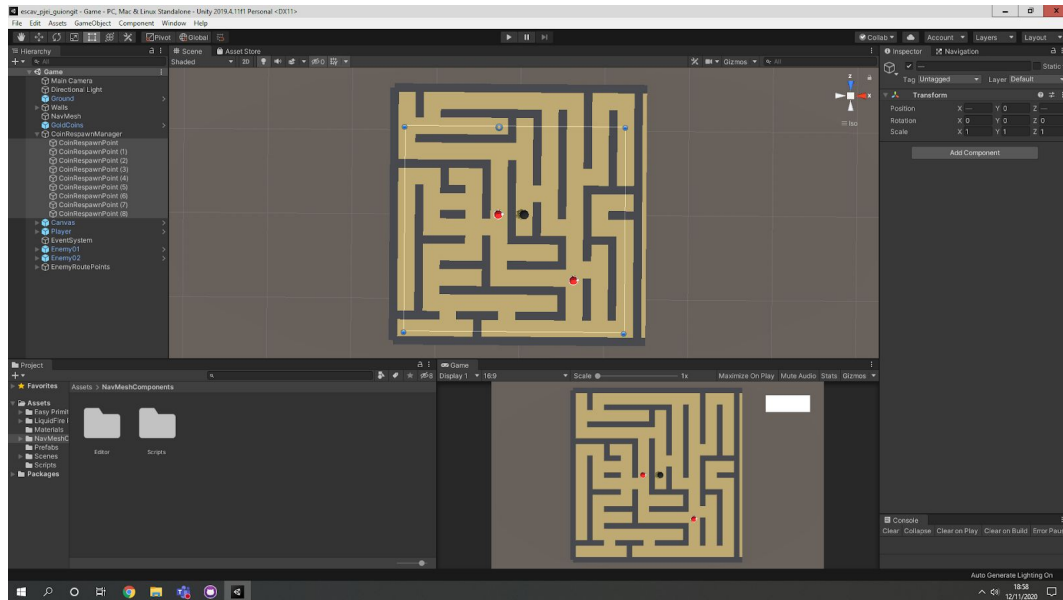
LIDIA TOVAR URBANO

https://github.com/LidiaTovar/escav_pjei_guiongit

3. Cambiar velocidad



7. Cambiar puntos de spawn.



8. Merge final.

