

Lido Shanfear

Full stack Developer | Computer Graduate (B.E) | CSE CIT Kanyakumari

✉ lidoshanfear@gmail.com

☎ +91 8489622549 📍 Verkilambi, Kanyakumari, 629166

🐙 <https://github.com/Lido001>

🌐 www.linkedin.com/in/lido-shanfear-b39744308

Professional Summary:

Aspiring Full Stack Developer with strong foundational knowledge in MERN stack (MongoDB, Express.js, React.js, Node.js) and frontend technologies like Tailwind CSS, Bootstrap, and Figma. Developed multiple personal and internship projects, demonstrating attention to **Responsive Design**, RESTful API integration, and user-friendly UI. Eager to join a dynamic IT team to build scalable and impactful web applications.

Technical Skills:

Frontend: HTML5, CSS3, JavaScript, React.js, Bootstrap 5, Tailwind CSS, Figma

Backend: Node.js, Express.js

Database: MongoDB, MySQL

Tools & Platforms: GitHub, Postman, VS Code, Next.js

Internship Experience:

Web Development Intern – Rexknar Creative Solutions,
Jul 2024 – Aug 2024

- Designed and developed the front-end of websites using HTML, CSS, JavaScript, and React.js.
- Implemented backend functionality using Node.js, Express.js, and MySQL.
- Collaborated in a team to enhance UI responsiveness and cross-browser compatibility.

Projects:

Portfolio Website – [View Portfolio](#)

- Designed and deployed a dynamic portfolio using React.js + Vite to present professional background and projects.
- Leveraged React Hooks for interactive UI behaviour and state-driven components.
- Demonstrates technical proficiency and personal branding with structured content and responsive layouts.
- Enhanced accessibility and navigation experience across all screen sizes using Tailwind CSS utility classes and responsive design principles.

Blog website – [View Website](#)

- Created a modern blog platform using Bootstrap 5 with structured post presentation.
- Ensured responsive design and visual consistency for seamless reading across devices.

Chess Game – [Live Link](#)

- Programmed a fully functional chess game using **React.js** and **JavaScript** with robust game logic.
- Integrated real-time move tracking, interactive board UI, and turn-based gameplay.
- Applied modular code structure for scalable and maintainable logic implementation.

Task Manager To-do Web Application – [View Website](#)

- Engineered a task management system with **Next.js** and **Redux** for global state handling.
- Built interactive UI components with **shadcn/ui** supporting task creation, editing, and completion.
- Simulated backend **CRUD** operations using fake **API** to maintain persistent data flow.
- Implemented features like priority tagging, due dates, and inline editing for task updates.

E-Commerce Platform (In Progress)

- Designing a scalable E-commerce web app using **React.js** and **Vite**.
- Features include cart operations, product filtering, and structured catalogue display.
- Focused on UI consistency, modular components, and future integration readiness.

Education:

Bachelor of Engineering in Computer Science

Cape Institute of Technology, Tamil Nadu

2021 – 2025

CGPA: 8.5 (Till 7th Semester)

Full Stack Development (Part-Time)

Rex-Coders Coding Academy

2023 – 2025

Certificates:

- 🎓 Big Data for Beginners – Infosys Springboard (2024)
- 🎓 30-Day AI & ML Virtual Internship – Pantech E-learning (2023)