Document name: Sprint 1 plan
Product name: Restaurant Tinder
Team name: S=K-rew
Sprint completion date: N/A
Revision number: 0
Revision date: 6/27/19

Goal

An Android app that allows users to pick restaurants using the Tinder swipe model. The app will display a restaurant profile, which will consist of a picture, the location/distance from user, the name of the restaurant, and the type of cuisine.

Task

User story 1 (As a food enthusiast I want to be able to find restaurants easily and quickly, because I like eating.)
Task 1: Set up for development.
Task 2: Get a basic user interface going; gesture handling.
Total time for user story 1: 3 hours

User story 2 (As a user I want to be able to see the menu because I need more information before going to a restaurant.)
Task 1: Gather info about restaurants; use a Yelp api.
Task 2: Display that info on restaurant page.
Total time for user story 2: 6 hours

User story 3 (As a user I want to be able to move on to a different restaurant profile if I don't like the current one.)
Task 1: Get a gesture from Tinder
Total time for user story 3: 4 hours

User story 4 (As a user I want to be able to select a restaurant and get the contact information and location, so I can go there.)
Task 1: Make an info for each restaurant.
Task 2: Make a gesture for info
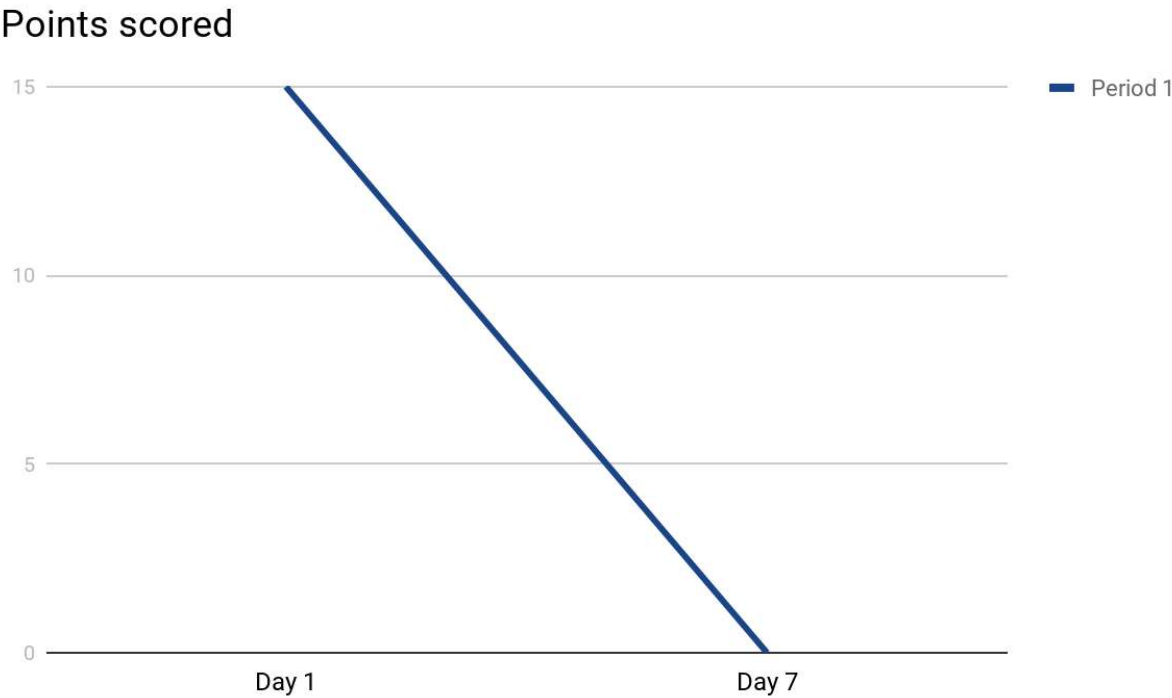Total time for user story 4: 2 hours

Team roles

Team member JJ Bowen	Product owner, Developer
Team member Mei Ahn	Scrum master, Developer
Team member Shaharyar Sharazi	Developer
Team member Tanner Faber	Developer
Team member Joyce Seok	Developer

Task Assignment

JJ Bowen	User story 1, User story 4
Mei Ahn	User story 1, User story 3
Shaharyar Sharazi	User story 1, User story 2
Tanner Faber	User story 1, User story 2
Joyce Seok	User story 1, User story 2

Burndown Chart

Points scored

Period 1

15		
10		
5		
0		
	Day 1	Day 7

Scrum Board

Scrum times

Tuesday 1PM
Thursday 1PM
Saturday 1PM