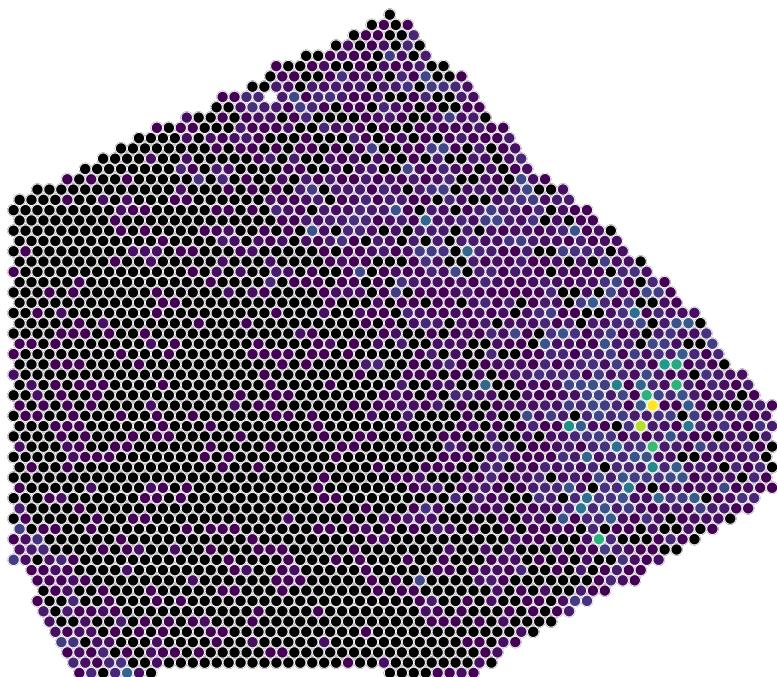
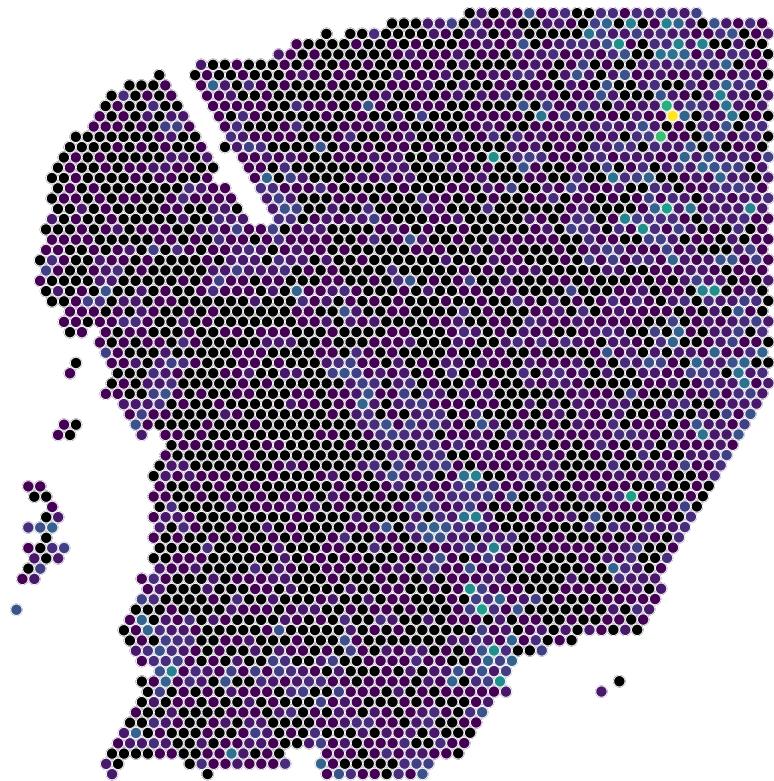


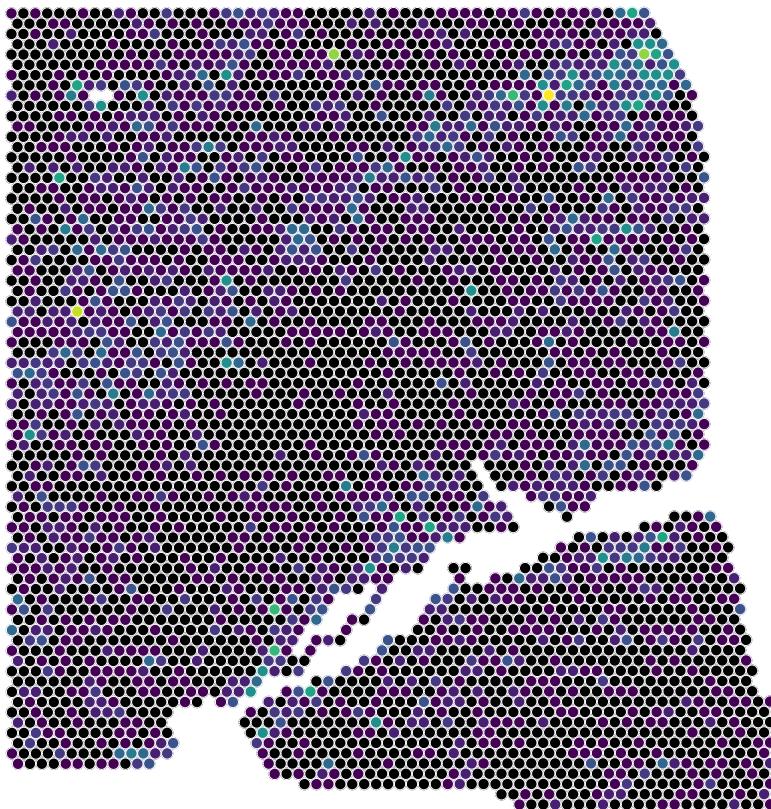
# AQP4: marker for layer 1: (Br2720\_Ant\_IF)



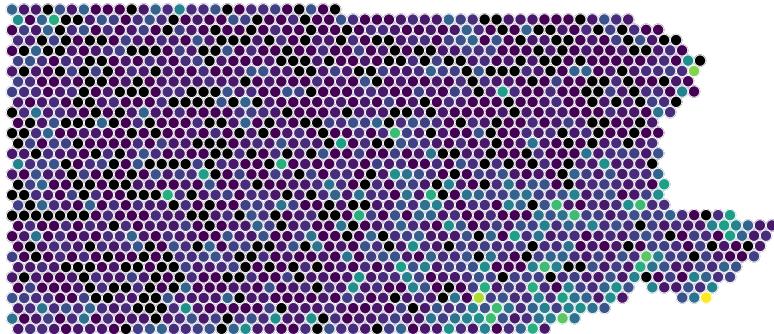
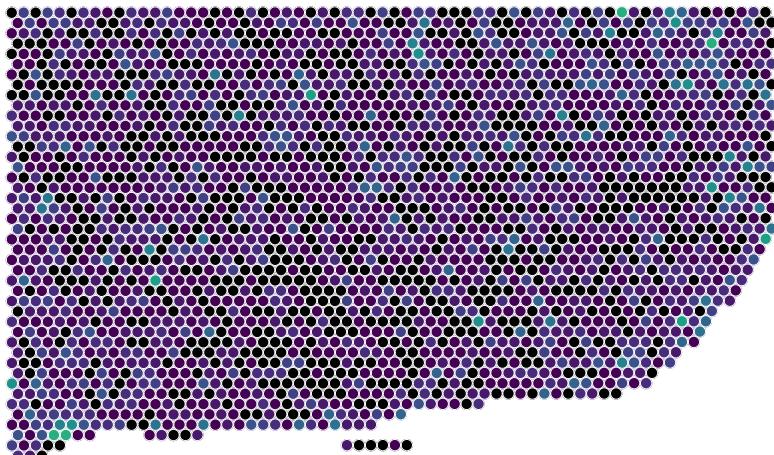
# AQP4: marker for layer 1: (Br6432\_Ant\_IF)



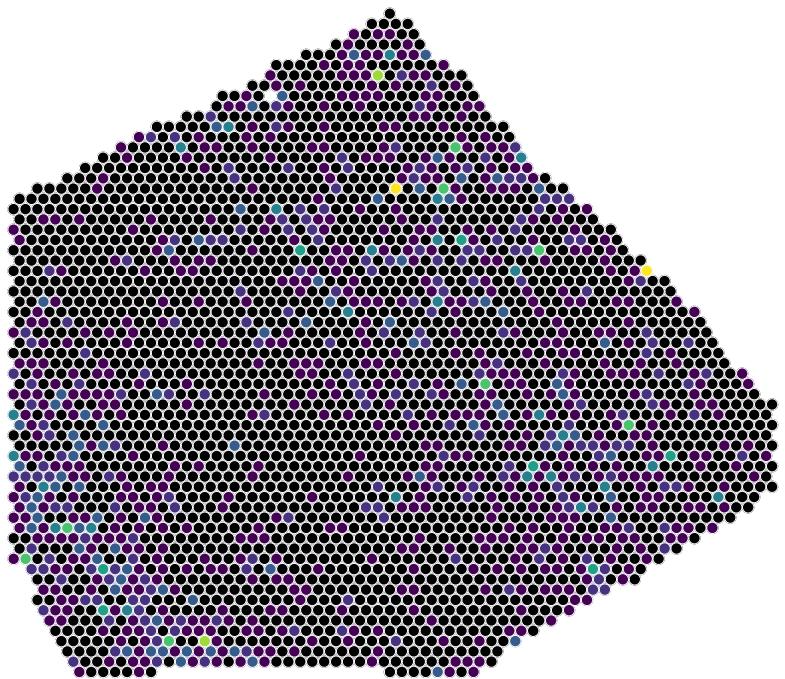
# AQP4: marker for layer 1: (Br6522\_Ant\_IF)



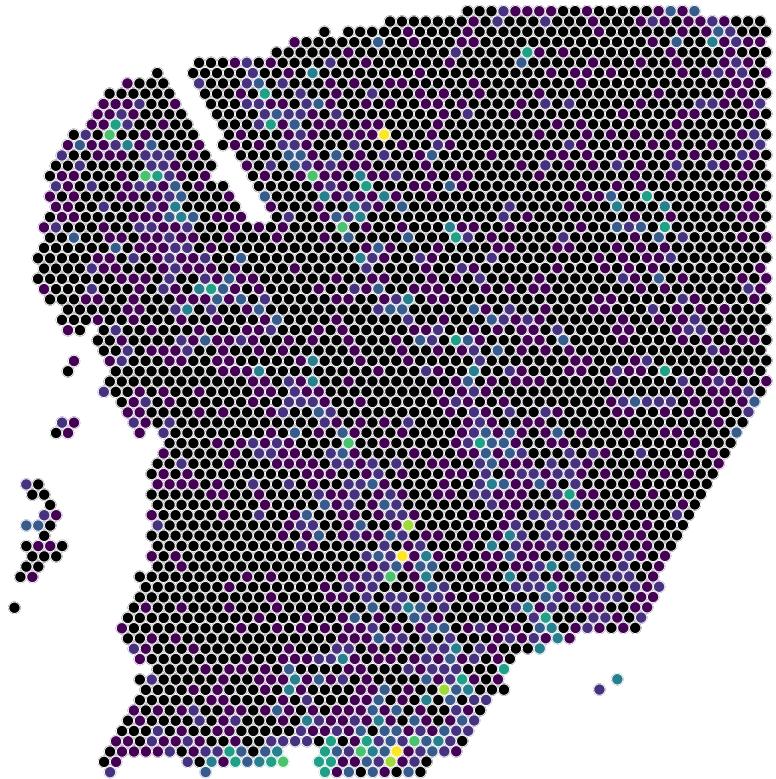
# AQP4: marker for layer 1: (Br8667\_Post\_IF)



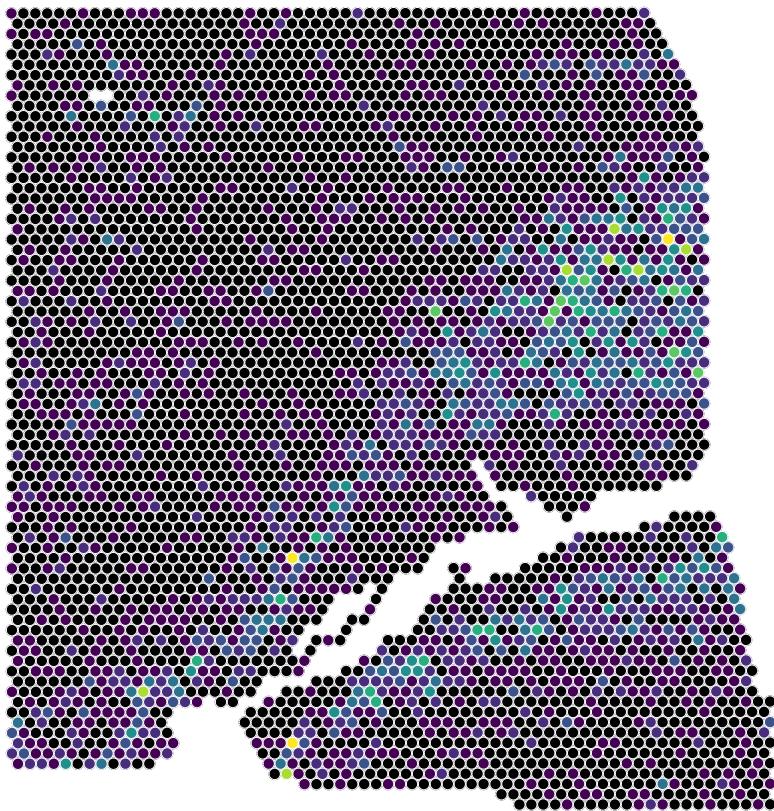
# HPCAL1: marker for layer 2: (Br2720\_Ant\_II)



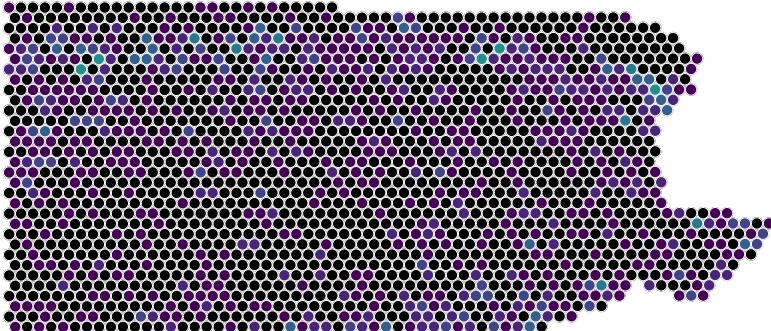
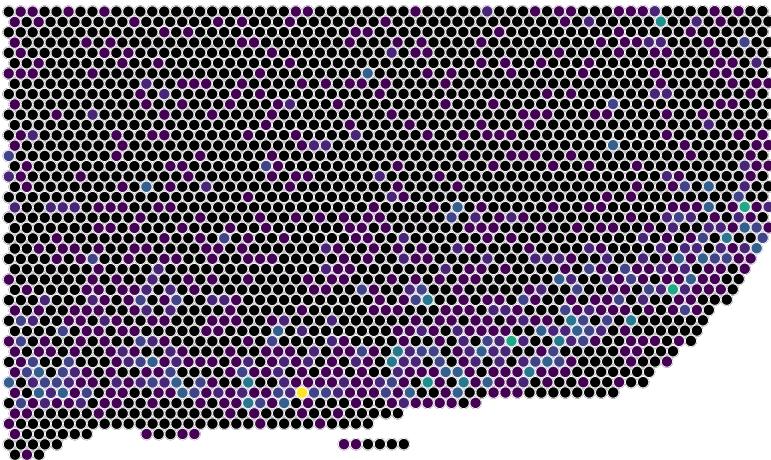
# HPCAL1: marker for layer 2: (Br6432\_Ant\_II)



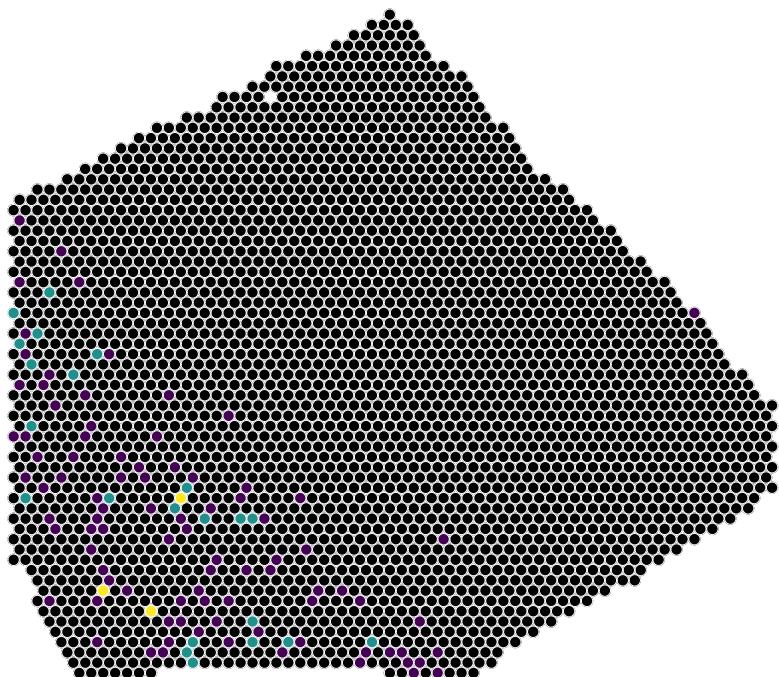
# HPCAL1: marker for layer 2: (Br6522\_Ant\_II)



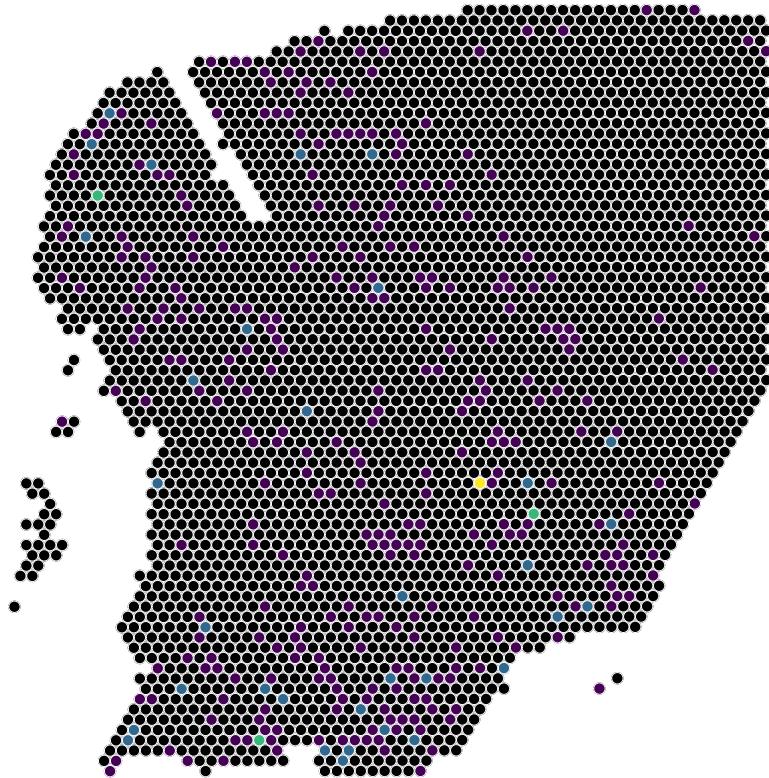
# HPCAL1: marker for layer 2: (Br8667\_Post\_



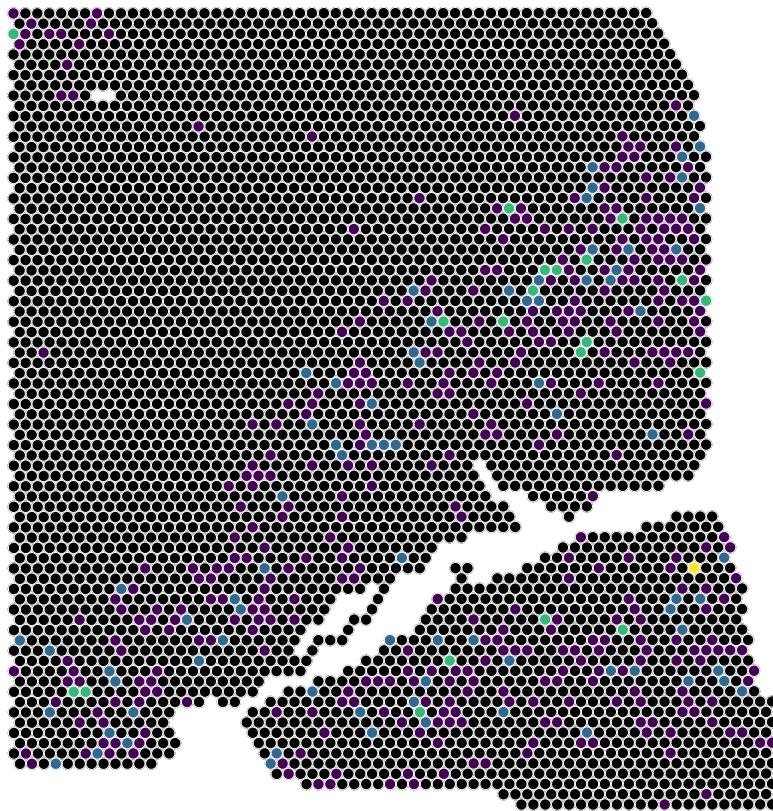
# CUX2: marker for layer 3: (Br2720\_Ant\_IF)



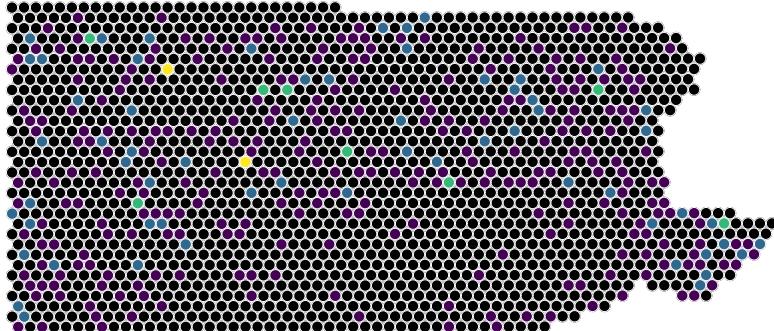
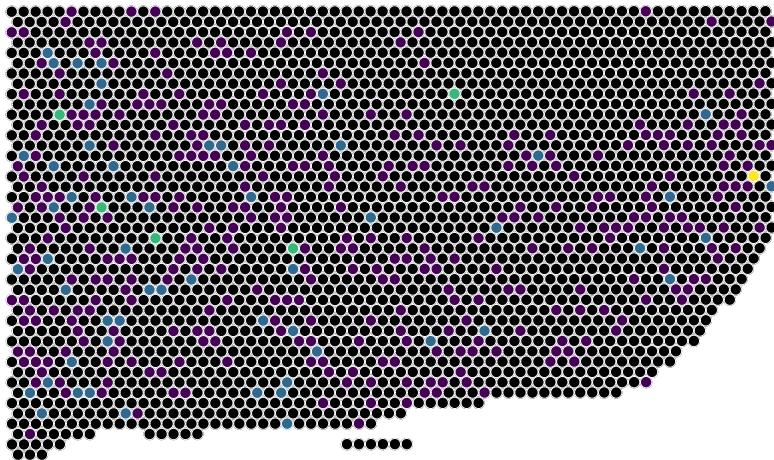
# CUX2: marker for layer 3: (Br6432\_Ant\_IF)



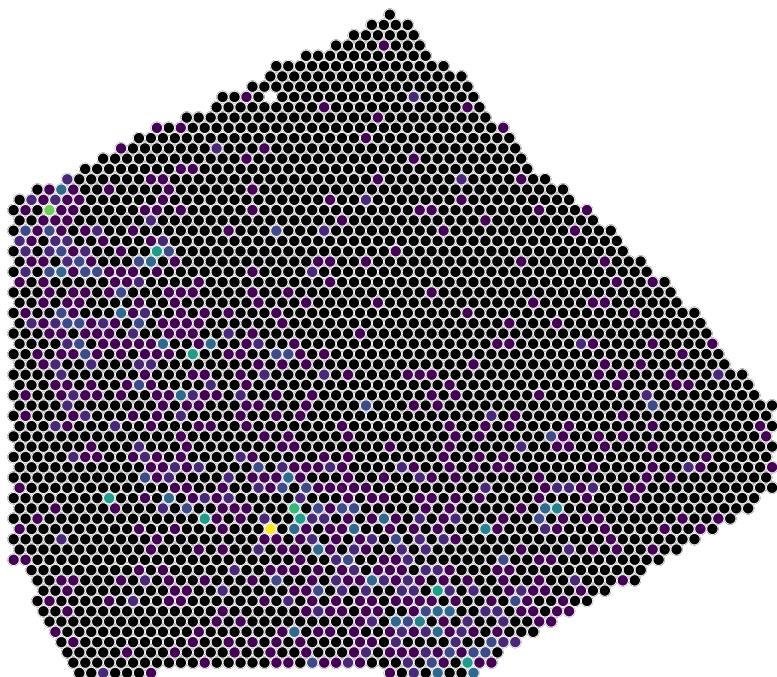
# CUX2: marker for layer 3: (Br6522\_Ant\_IF)



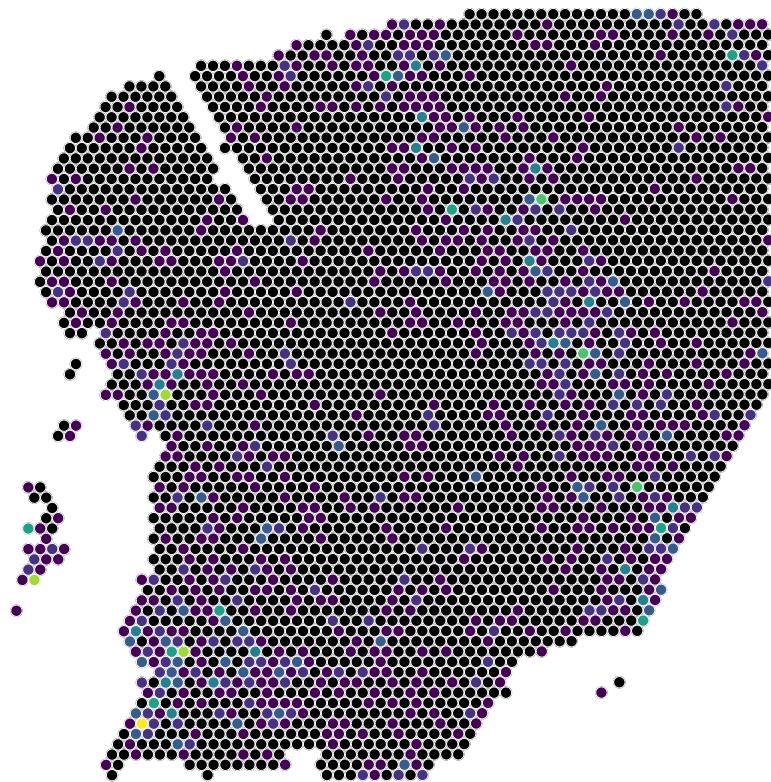
# CUX2: marker for layer 3: (Br8667\_Post\_IF)



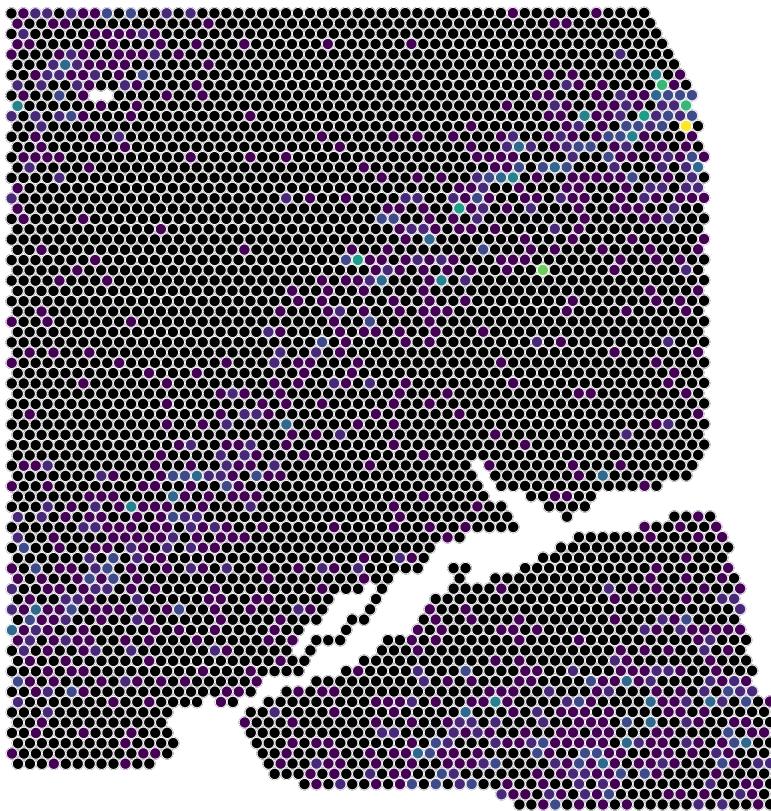
# RORB: marker for layer 4: (Br2720\_Ant\_IF)



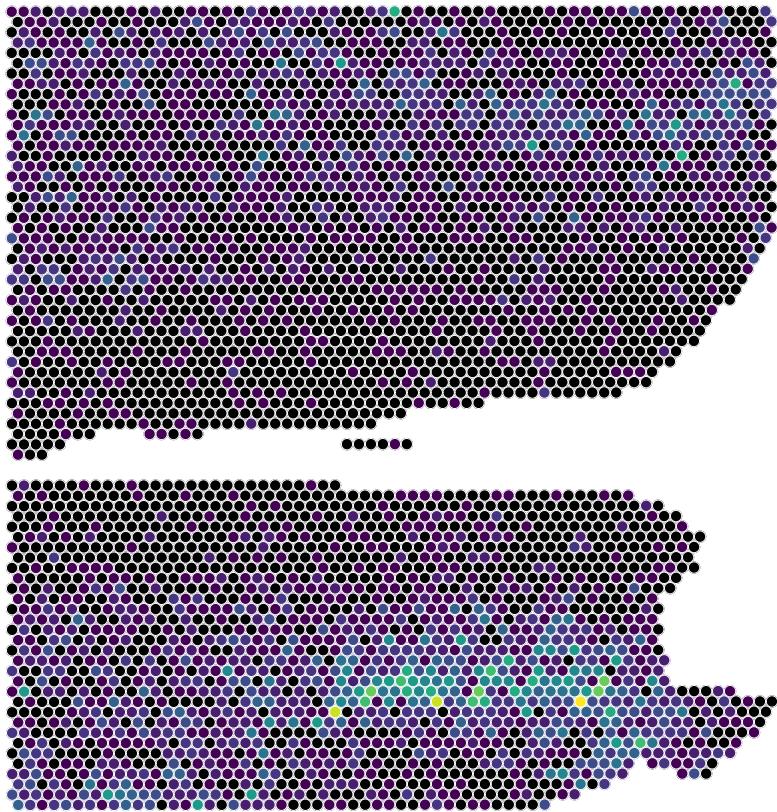
# RORB: marker for layer 4: (Br6432\_Ant\_IF)



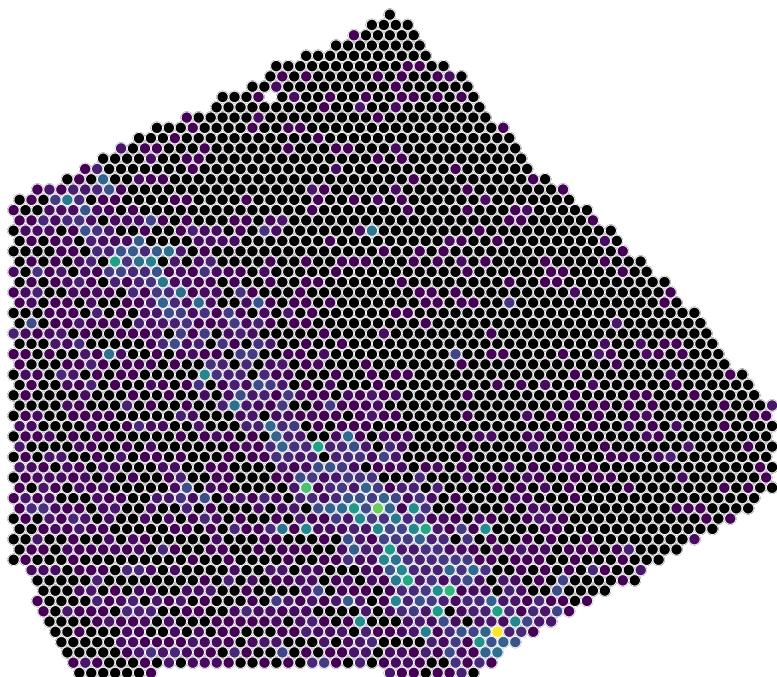
# RORB: marker for layer 4: (Br6522\_Ant\_IF)



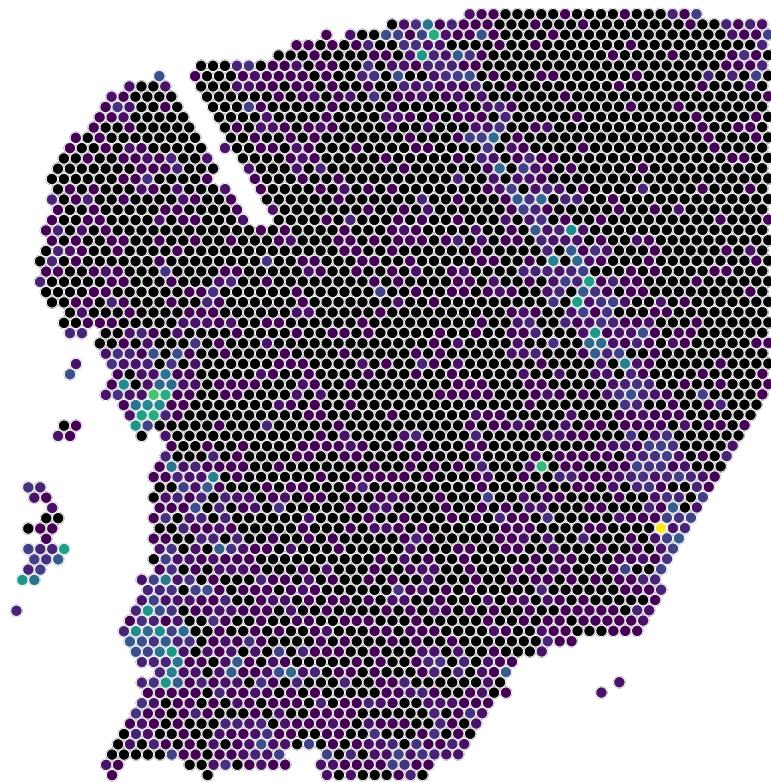
# RORB: marker for layer 4: (Br8667\_Post\_IF)



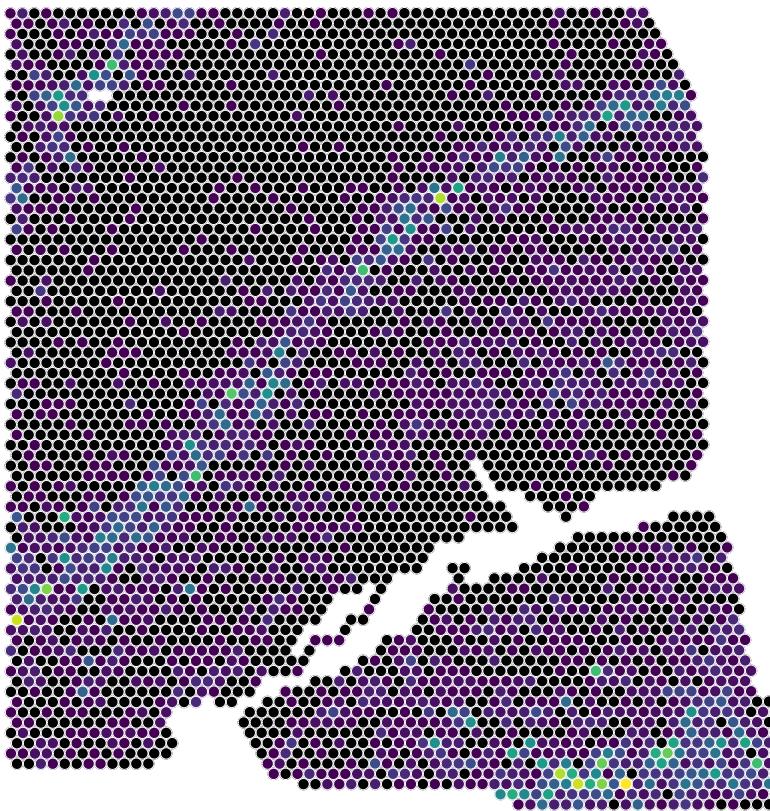
# PCP4: marker for layer 5: (Br2720\_Ant\_IF)



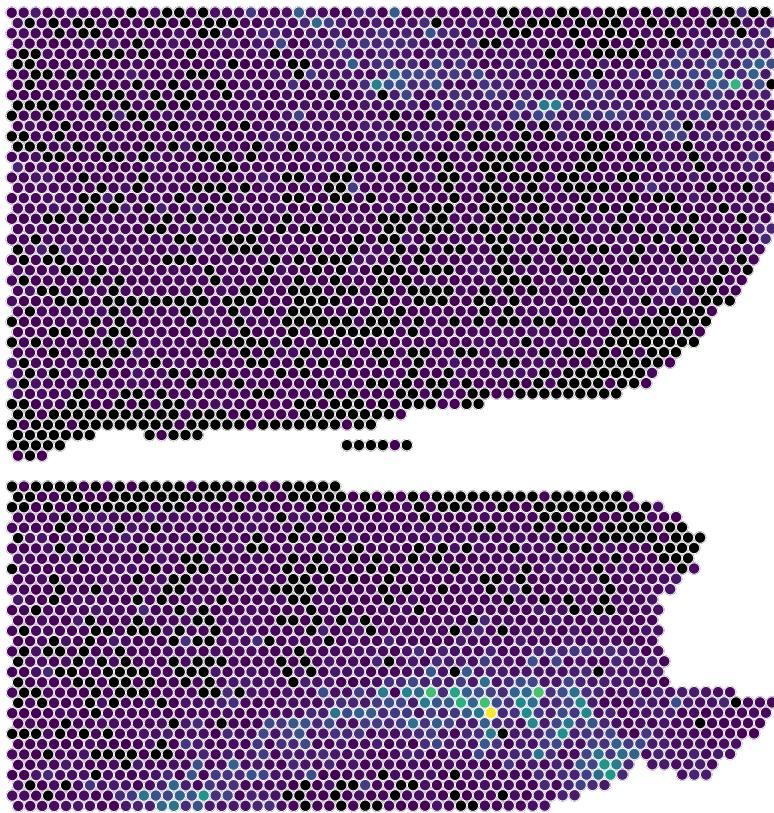
# PCP4: marker for layer 5: (Br6432\_Ant\_IF)



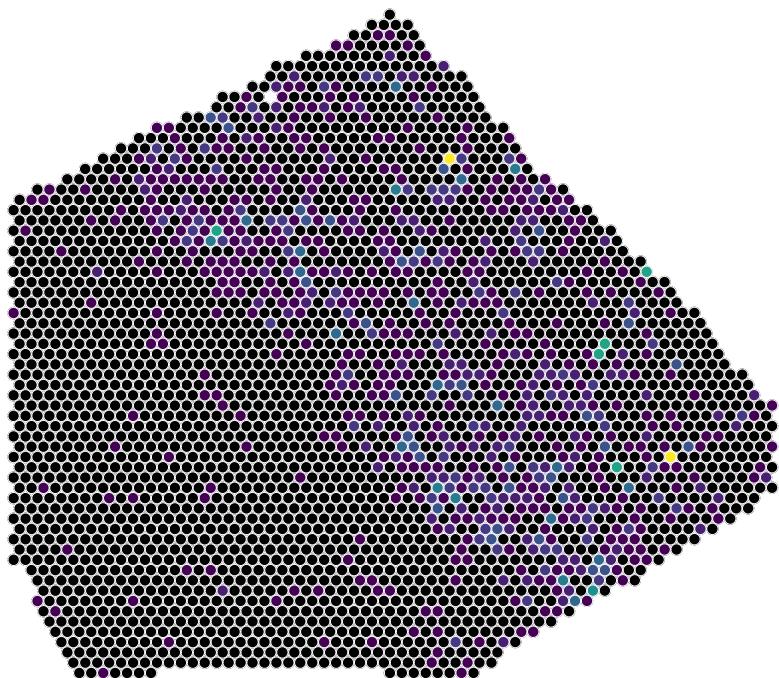
# PCP4: marker for layer 5: (Br6522\_Ant\_IF)



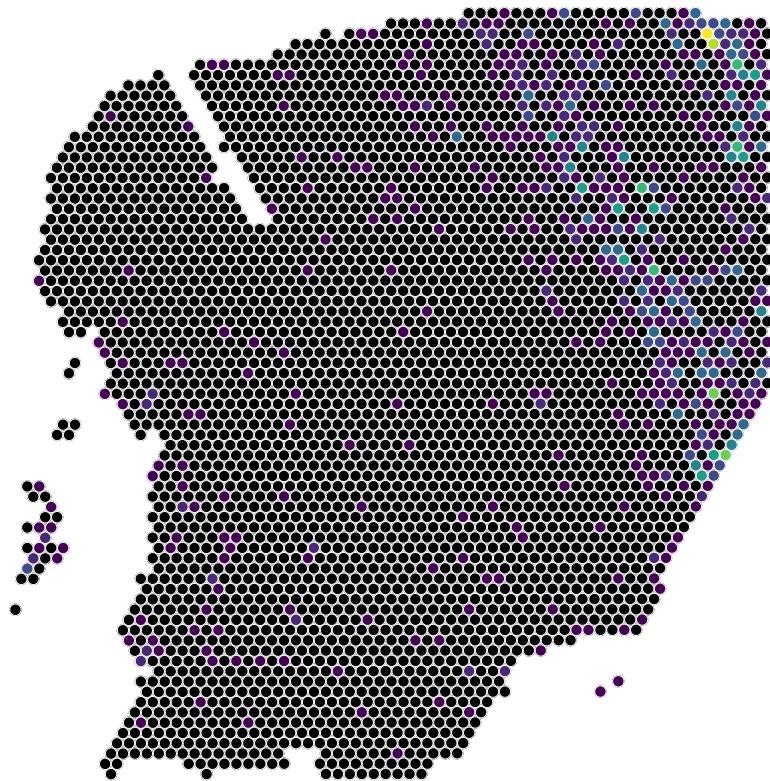
# PCP4: marker for layer 5: (Br8667\_Post\_IF)



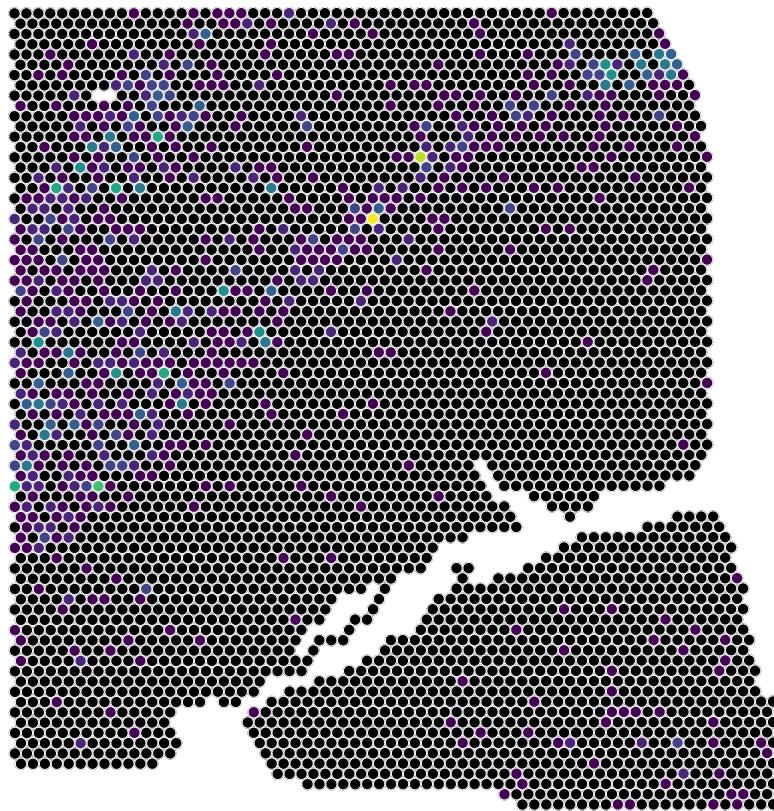
# KRT17: marker for layer 6: (Br2720\_Ant\_IF)



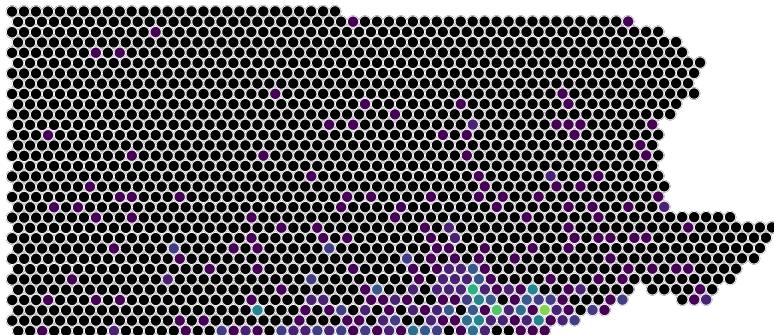
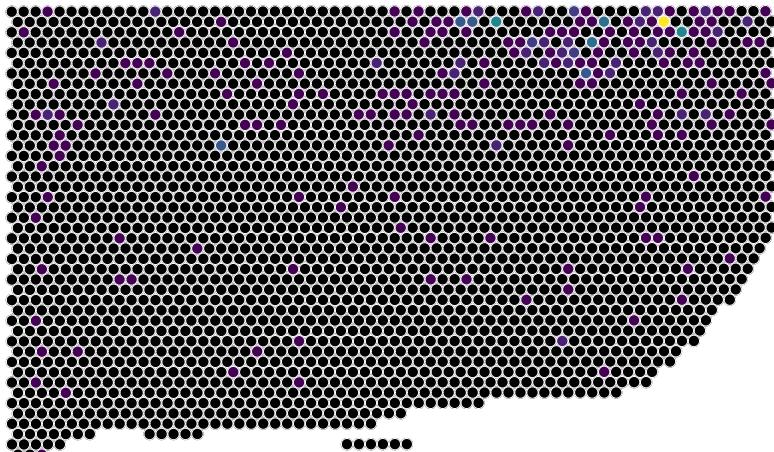
# KRT17: marker for layer 6: (Br6432\_Ant\_IF)



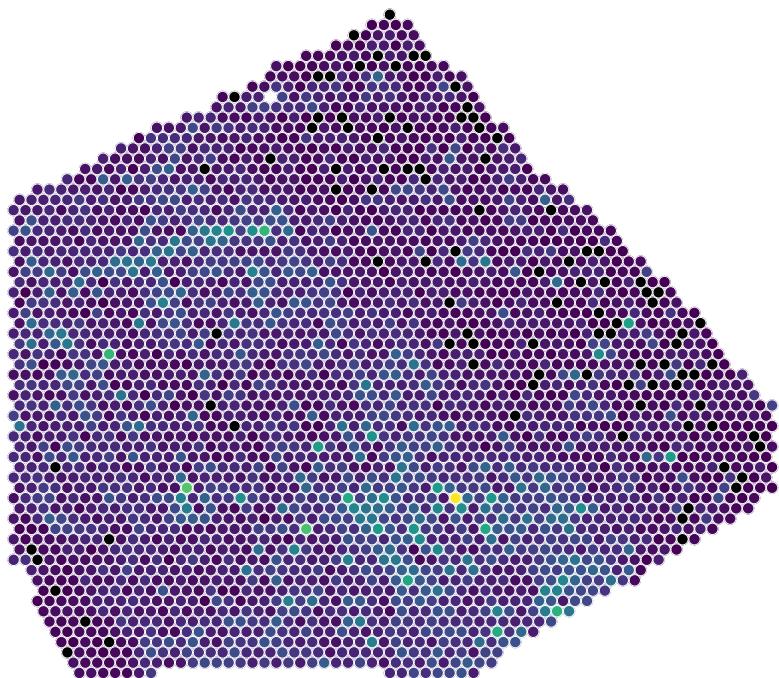
# KRT17: marker for layer 6: (Br6522\_Ant\_IF)



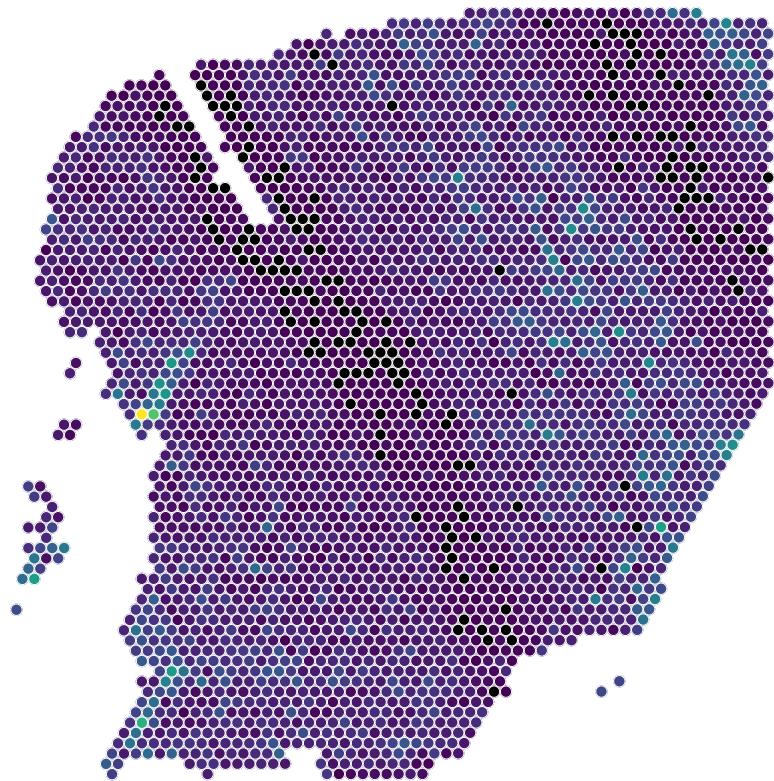
# KRT17: marker for layer 6: (Br8667\_Post\_IF)



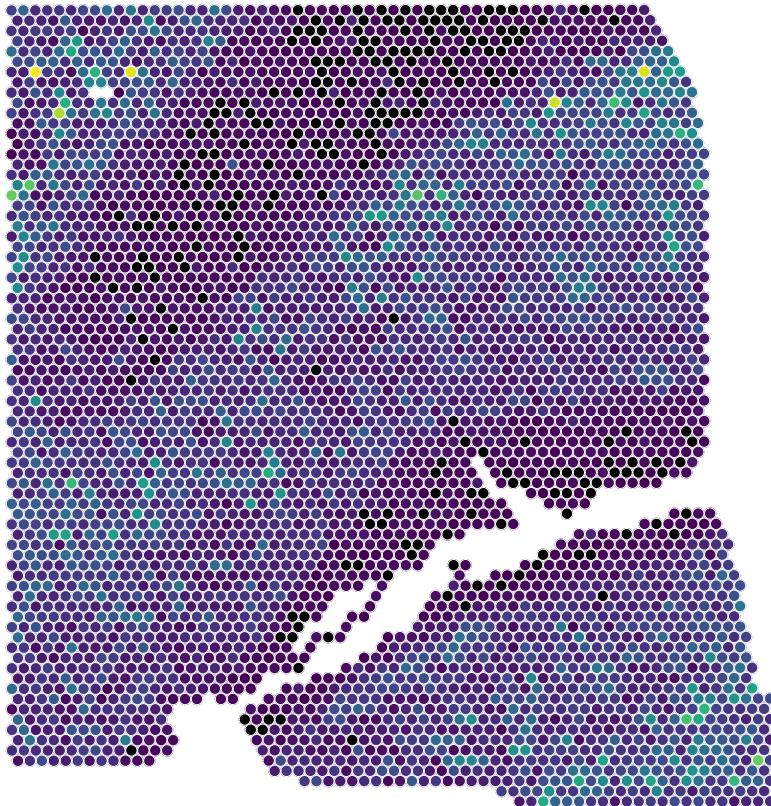
# SNAP25: marker for gray matter: (Br2720\_A)



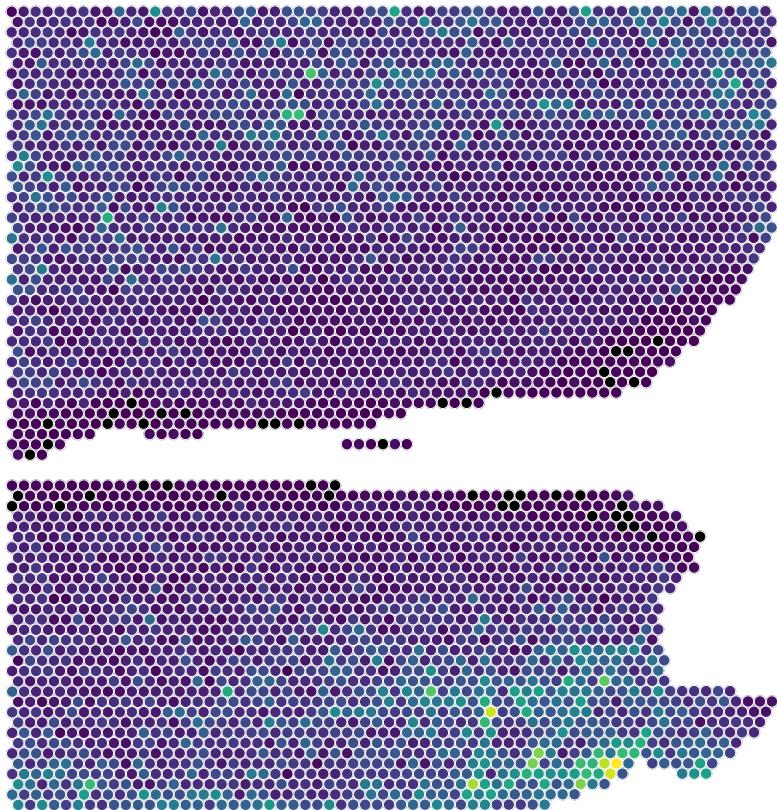
# SNAP25: marker for gray matter: (Br6432\_A)



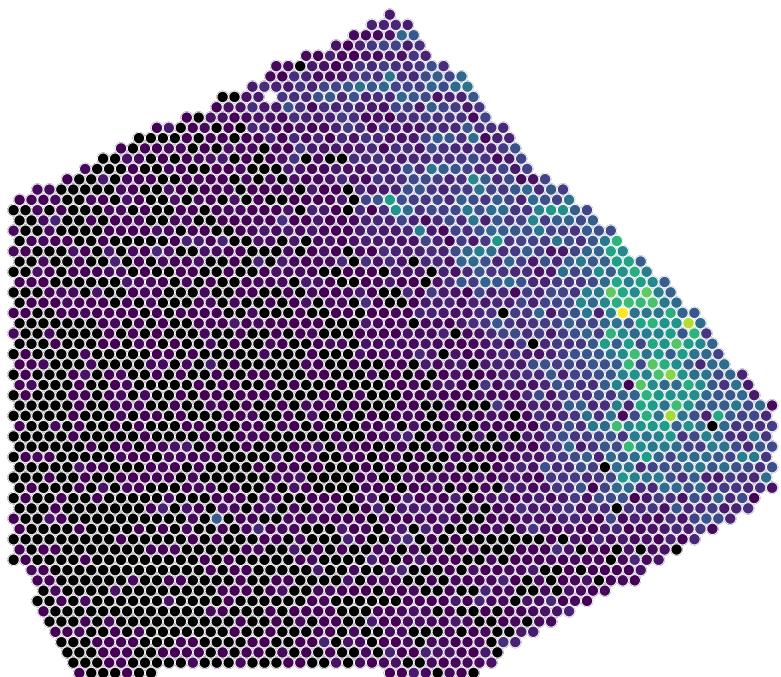
# SNAP25: marker for gray matter: (Br6522\_A)



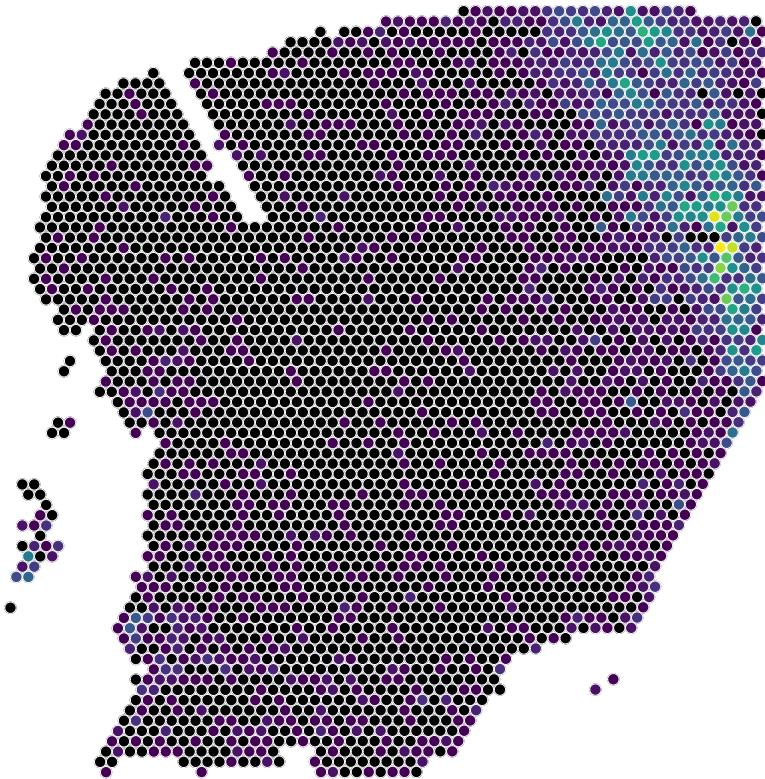
# SNAP25: marker for gray matter: (Br8667\_P)



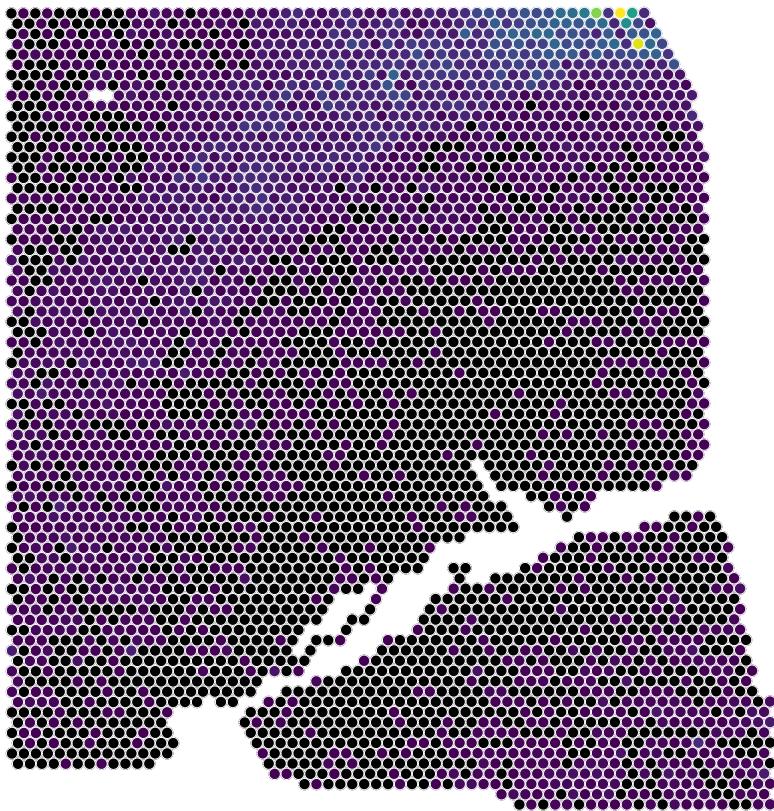
# MOBP: marker for white matter: (Br2720\_Ar)



# MOBP: marker for white matter: (Br6432\_Ar)



# MOBP: marker for white matter: (Br6522\_Ar)



# MOBP: marker for white matter: (Br8667\_Pc)

