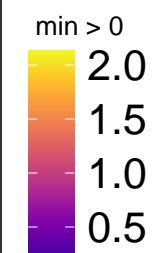
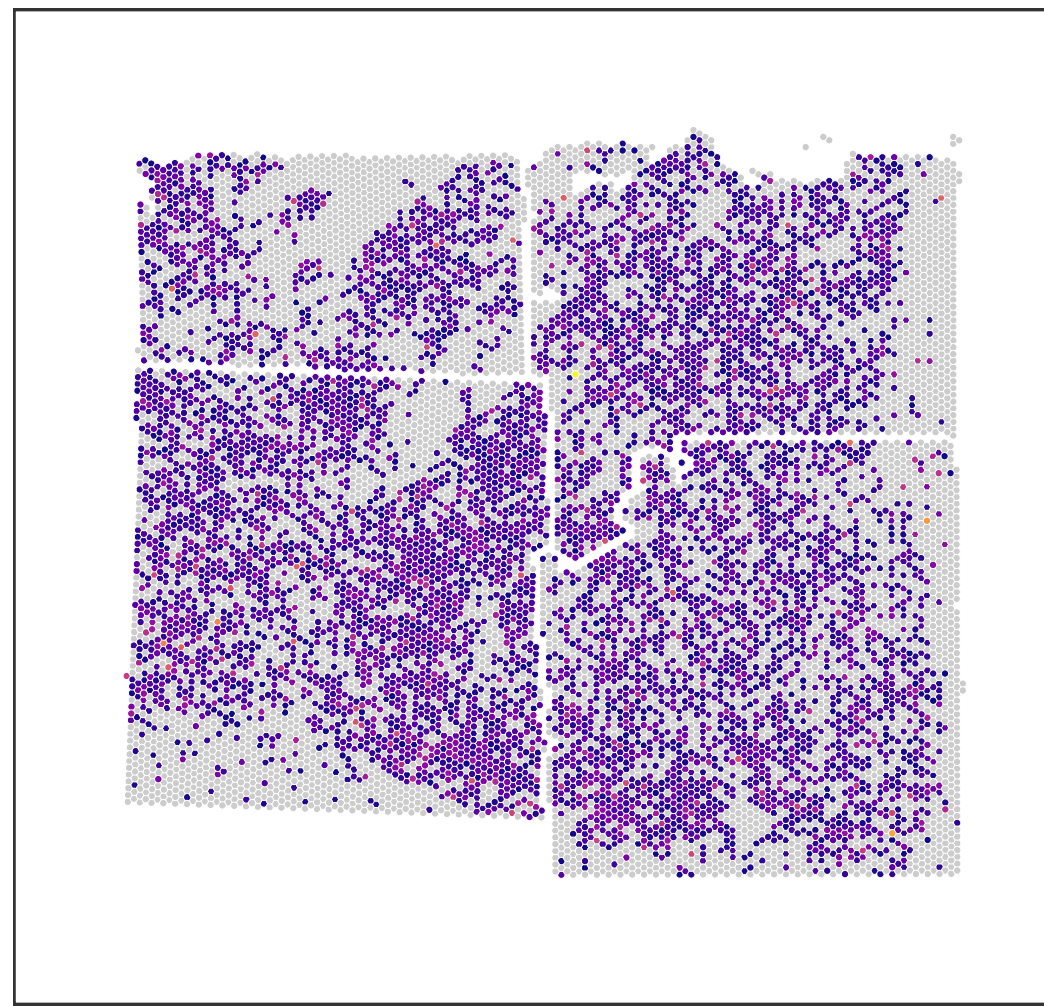
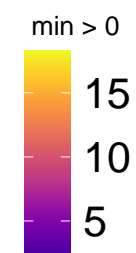
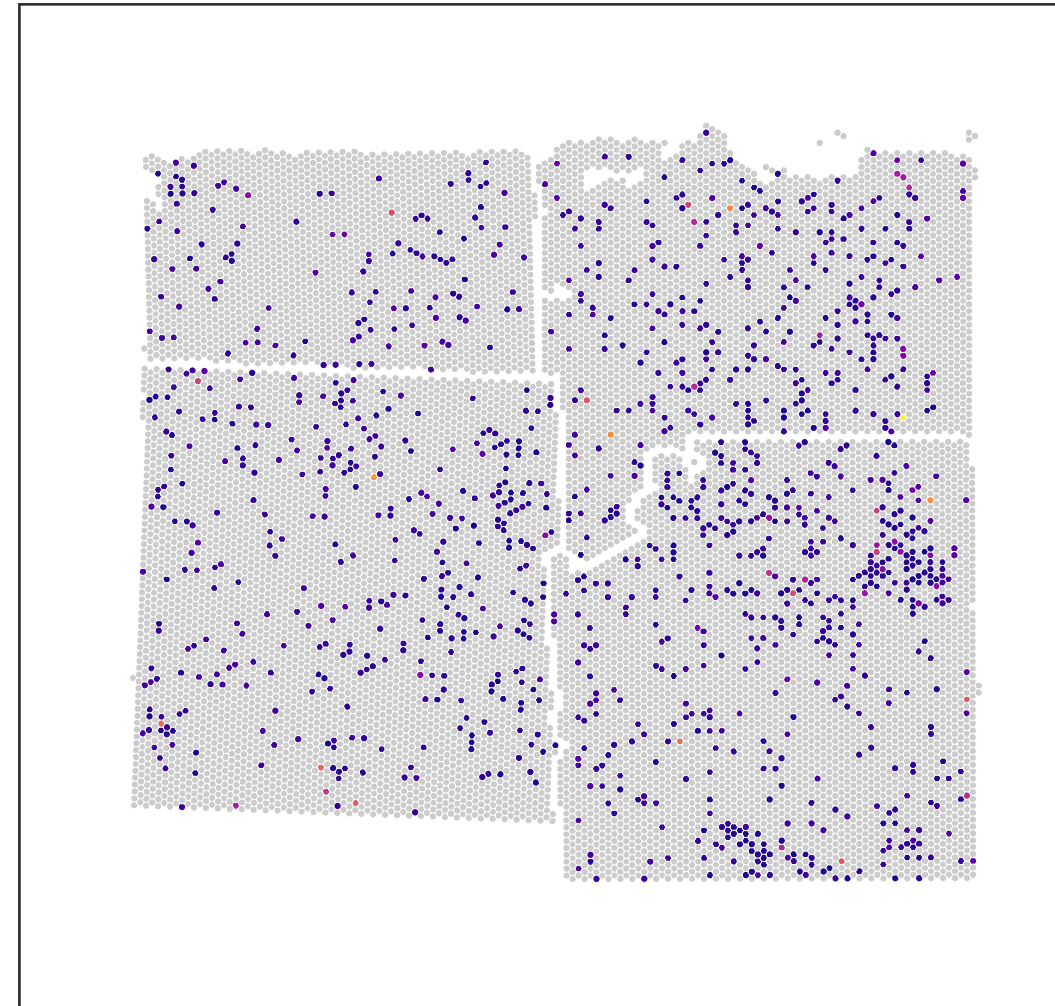


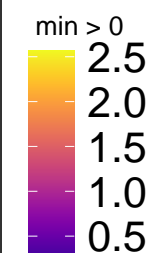
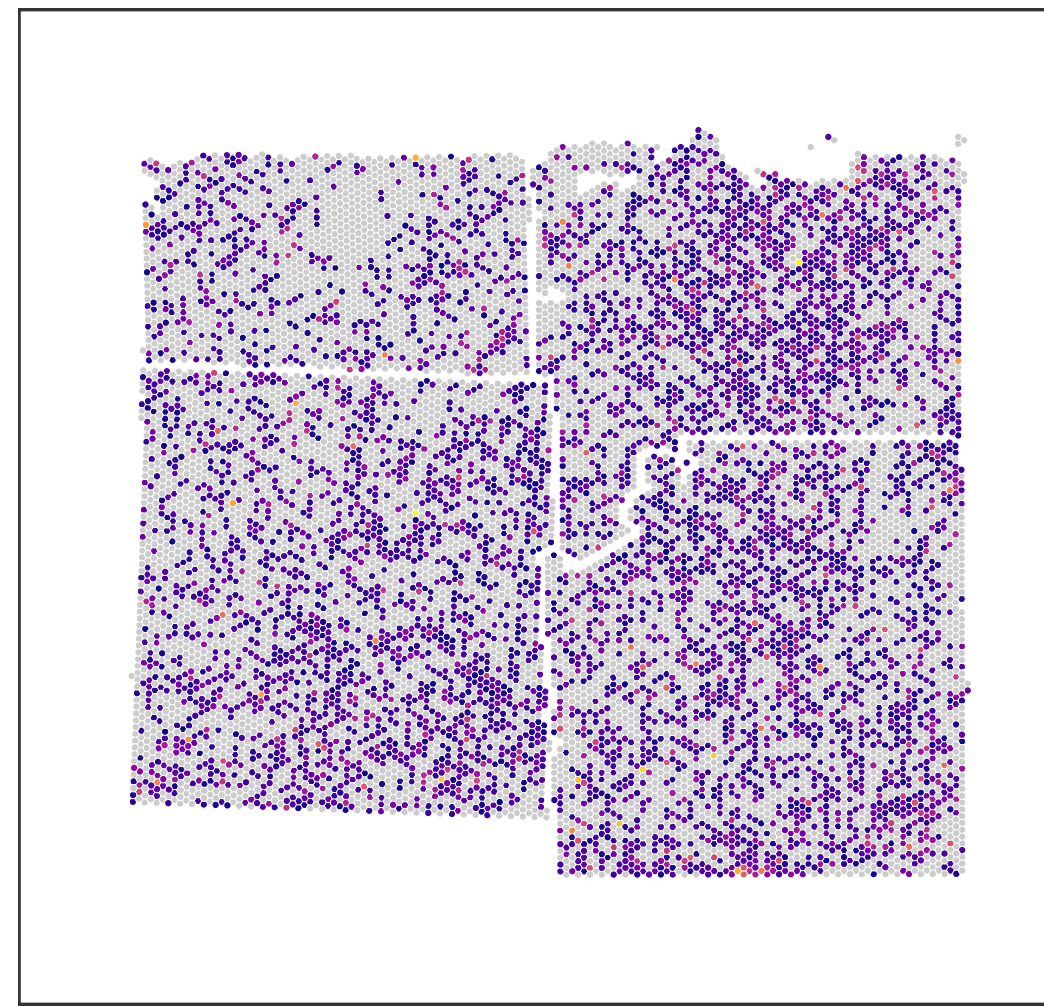
core



D1_islands



shell



white_matter

