# MOBILE WEB FRAMEWORK: JQUERY MOBILE

- What Is jQuery Mobile?
- A Simple jQuery Mobile Project
- Enhancing Pages
- Example Hotel Website
- Forms and Other Elements
- JavaScript API and Theming
- Other Mobile Web Frameworks

# WHAT IS JQUERY MOBILE?

Myth:

It's not the mobile web; it's just the Web!

- We are targeting very, very different devices
- Most obvious difference is the screen size
- Many other not-so-obvious differences
- Different contexts in which mobile devices and desktops are used

Myth:

You don't need to do anything special when designing for the mobile web

- Smartphones can read and display full desktop websites
- But: Lot of zooming in and out, scrolling needed

Myth:

One website should work for all devices (desktop, mobile, TV, etc.)

- One Web remains a goal for the future
- Good user experience for each mobile device usually needs additional work, however

### Myth:

Just create an HTML file with a width of 240 pixels, and you have a mobile website

- Several thousand mobile devices on the market
- With almost 50 different browsers
- More than 500 different browsers if we separate them by version number

# WHAT IS JQUERY MOBILE?

jQuery Mobile is a unified user interface system across all popular mobile device platforms, built on the rock-solid jQuery and jQuery UI foundation. Its lightweight code is built with progressive enhancement, and has a flexible, easily themeable design.

jquerymobile.com

# WHAT JQUERY MOBILE IS NOT

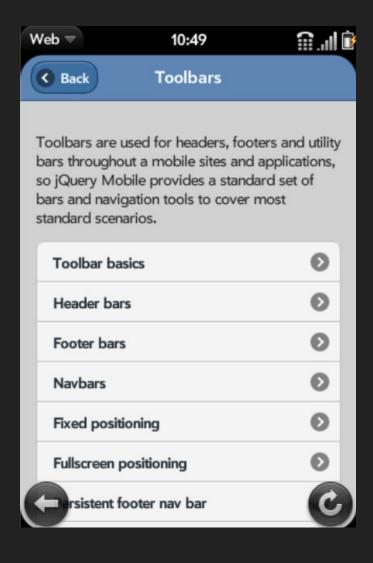
jQuery Mobile is not...

- ... a jQuery alternative for mobile browsers
- ... a webapp SDK
- ... a framework for JavaScript lovers
- ... the solution for all mobile apps, websites, or games

# WHAT IS JQUERY MOBILE?

- Comparable to jQuery UI on the desktop side: just a UI framework
- jQuery Mobile consists of
  - the jQuery "core" framework
  - a JavaScript library
  - a CSS3 stylesheet
  - some resource images

# LOOK OF A JQUERY MOBILE APP



# JQUERY MOBILE COMPATIBILITY

A-grade - Full enhanced experience with Ajax-based animated page transitions.

- Apple iOS 4-8.1 Tested on the original iPad (4.3 / 5.0), iPad 2 (7.2 / 8.1 / 6.1), iPad 3 (5.1 / 6.0), iPad Mini (7.1), iPad Retina (7.0), iPhone 3GS (4.3), iPhone 4 (4.3 / 5.1), iPhone 4S (5.1 / 6.0), iPhone 5 (6.0), iPhone 5S (7.0), iPhone 6 (8.1)
- Android 5.0 (Lollipop) Tested on a Nexus 6
- Android 4.4 (KitKat) Tested on a Nexus 5
- Android 4.1-4.3 (Jelly Bean) Tested on a Galaxy Nexus and Galaxy 7
- Android 4.0 (ICS) Tested on a Galaxy Nexus.
   Note: transition performance can be poor on upgraded devices
- Android 3.2 (Honeycomb) Tested on the Samsung Galaxy Tab 10.1 and Motorola XOOM
- Android 2.1-2.3 Tested on the HTC Incredible (2.2), original Droid (2.2), HTC Aria (2.1), Google Nexus S (2.3). Functional on 1.5 & 1.6 but performance may be sluggish, tested on Google G1 (1.5)
- Windows Phone 7.5-8.1 Tested on the HTC Surround (7.5), HTC Trophy (7.5), LG-E900 (7.5), Nokia 800 (7.8), HTC Mazaa (7.8), Nokia Lumia 520 (8), Nokia Lumia 920 (8), HTC 8x (8.1).
- Blackberry 6-10 Tested on the Torch 9800 (6) and Style 9670 (6), BlackBerry® Torch 9810 (7), BlackBerry Z10 (10)

- 3-level graded system
- Only a fragment of the list shown here
- All popular platforms supported

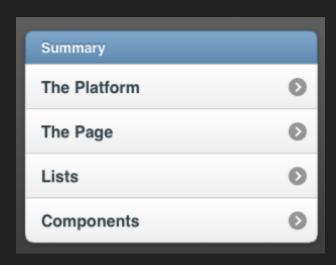
# JQUERY MOBILE FEATURES

- Cross platform, cross device, and cross browser
- UI optimized for touch devices
- Usage of nonintrusive semantic HTML5 code
- Automatic AJAX calls to load dynamic content
- Lightweight size, 12Kb compressed
- Progressive enhancement
- Accessibility support

### **NONINTRUSIVE SEMANTIC HTML5**

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# **NONINTRUSIVE SEMANTIC HTML5**



### PROGRESSIVE ENHANCEMENT

- Allow any user to access the basic content, services, and functionality
- Provide an enhanced experience for better browsers
- jQuery Mobile is totally built using this technique

### PROGRESSIVE ENHANCEMENT PRINCIPLES

- Basic content is accessible to all browsers
- Basic functionality is accessible to all browsers
- Semantic markup contains all content
- Enhanced layout is provided by externally linked CSS
- Enhanced behavior is provided by unobtrusive, externally linked JavaScript
- End user browser preferences are respected

### **ACCESSIBILITY SUPPORT**

- jQuery Mobile is fully compatible with W3C's WAI-ARIA specification
- Apps built on JQuery will perform well with screen readers

# A SIMPLE JQUERY MOBILE PROJECT

### FIRST STEPS

- Create a simple HTML page
- Add jQuery Mobile to the page
- Make use of custom data attributes (data-\*)

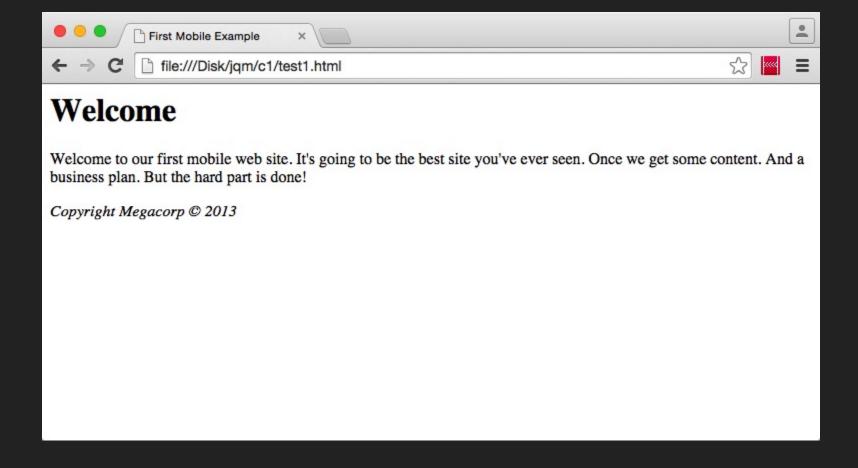
### A SIMPLE HTML PAGE

```
<h1>Welcome</h1>

    Welcome to our first mobile web site. It's going to be the best site you've ever seen. Once we get some content. And a business plan. But the hard part is done!

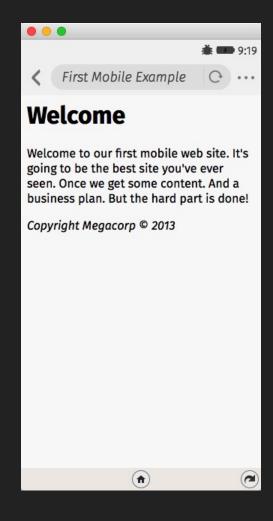
    <i>Copyright Megacorp &copy; 2013</i>
```

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↓ mobile ↓





# ADD JQUERY MOBILE

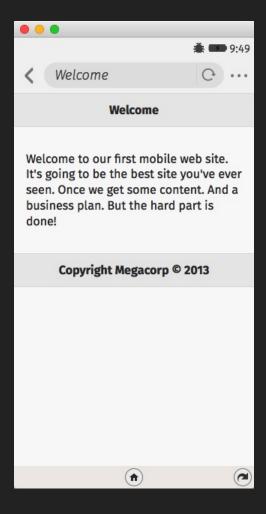
- Download jQuery Mobile from jquerymobile.com/download/
- Alternatively use a CDN (jQuery, Google)
- Also needed: jQuery

In the following code samples we don't use version numbers

### **ADD JQUERY MOBILE**

### DATA ATTRIBUTES

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### **MULTIPLE PAGES**

- Multiple pages can be added to one jQuery Mobile file
- Every page is in a div-wrapper with datarole="page"
- Links from page to page use the id attribute
- Back button can be used to return to the previous page
- Page transition is smooth (default)

### **MULTIPLE PAGES**

# JQUERY MOBILE LINKS

- Same file: transition to new page
- Other file: use Ajax request and transition to new page
- External site: normal link behaviour
- Enforce normal behaviour using the data-ajax attribute

<a href="foo.html" data-ajax="false">Normal, non-special link</a>

# THINK ABOUT / DISCUSS

Is ist better to put a web app with say 15 pages into a single file or should multiple files be preferred?

# THINK ABOUT / DISCUSS

Assume we have two pages, *index.html* and *products.html* and a link from *index.html* to *products.html*. Do we need to include the jQuery Mobile library and CSS in *products.html*, too?

# JQUERY MOBILE LINKS

- When a new page is opened the browser URL is rewritten
- This enables bookmarking any page
- Requires the browser to support history.pushState
- In older browsers, hash-based navigation is used instead

// hash-based navigation in older browsers
http://localhost/mobile/c2/test2.html#/mobile/c2/products.html

### **PAGE TITLES**

- As usual the title tag contents are used for the title
- This does not work in multipage files, however
- Sub pages in a single file use data-role="header" contents
- We can override this with data-title

```
<!-- Title is: About Megacorp -->
<div data-role="header"><h1>About Megacorp</h1></div>
<!-- Title is: All About Megacorp -->
<div data-role="page" id="aboutPage" data-title="All About Megacorp">
```

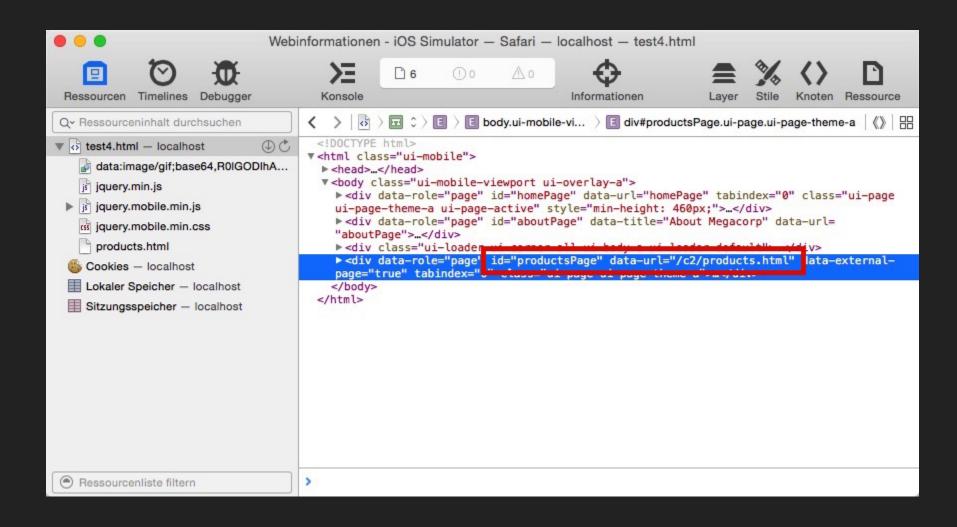
### PREFETCHING CONTENT

- Popular pages can be prefetched
- Just add a data-prefetch="true" to the link

```
    Find out about our wonderful
    <a href="products.html" data-prefetch="true">products</a>.
```

↓ developer tools ↓

### PREFETCHING CONTENT



# CHANGING PAGE TRANSITIONS

- Page transition can be changed with data-transition
- Possible values are fade|flip|flow|pop|slide|slidedown|slidefade|turn|none
- Default is fade
- Back button automatically results in a reverse transition
- Transition can be reversed with

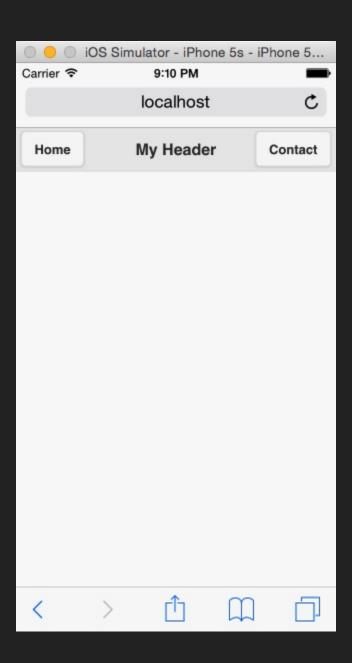
```
data-direction="reverse"
```

# **ENHANCING PAGES**

#### **HEADERS**

- Defined by using a div with the appropriate role
- Buttons are added by creating links in the header
- The first link will be to the left, the second to the right
- links are automatically turned into buttons

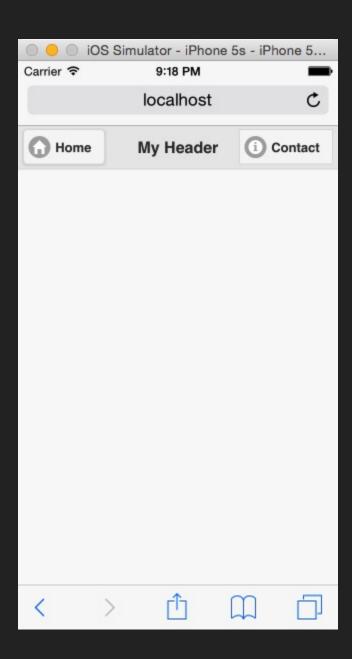
#### ↓ preview ↓



#### **ICONS**

- Buttons in jQuery Mobile can have an icon
- Use the data-icon attribute or an icon class, e.g. uiicon-home
- By default SVG icons are used, PNG icons if SVG is not supported
- List of icons

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#### STYLING BUTTONS

- It is often preferred to style elements with classes, e.g.,
  - data-role="button" > class="ui-btn"
  - data-theme="a" → class="ui-btn-a"
  - data-mini="true" → class="ui-mini"
  - data-icon="home" → class="ui-icon-home"
  - data-iconpos="right" → class="ui-btn-icon-right"

#### **BACK BUTTONS**

- Added with data-add-back-btn attribute set to true
- Button text can be changed with data-back-btn-text
- A link with data-rel set to back can also be used

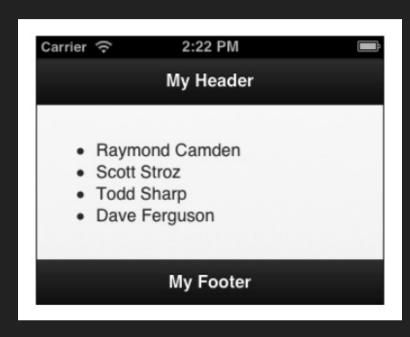
#### **FOOTERS**

- Defined by using a div with the appropriate role
- Buttons in the footer are lined up from the left
- To enhance the look of the footer use class ui-bar

#### **VARIANTS**

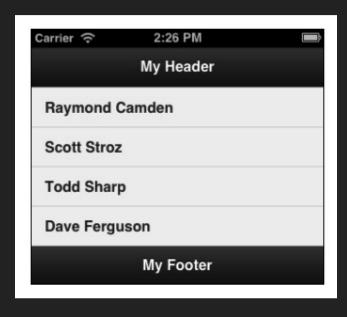
- Fixed Header and Footer
- Full-Screen Headers and Footers
  - Header and footer appear and disappear with clicks
  - Can be used to show photos full-screen
- Navigation Bars
  - Full-screen-wide bars that hold buttons
  - Persisting Navigation Bars

# A SIMPLE LIST



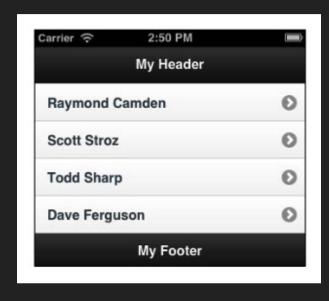
- Header, footer and content area
- A simple u1 in content area

# AN ENHANCED LIST



• Changed to

# A LIST OF LINKS



• List items are links:

```
<a href="...">...</a>
```

### OTHER LIST FEATURES

- Inset Lists
- List dividers
- Autodividers
- Lists with count bubbles
- Thumbnails and icons
- Split button lists
- Search filter

**Listview Demos** 

# **EXAMPLE HOTEL WEBSITE**

#### HOTEL WEBSITE FEATURES

First version should include:

- Contact information
- Map of the hotel location
- Room types available
- A way to get to the real website

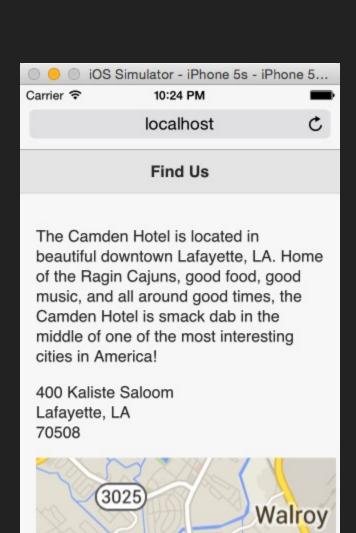
#### HOTEL HOMEPAGE

#### FINDING THE HOTEL

- Just a couple of paragraphs
- One contains a static Google Map image

```
<img src="http://maps.googleapis.com/maps/api/staticmap?center=400...">
```

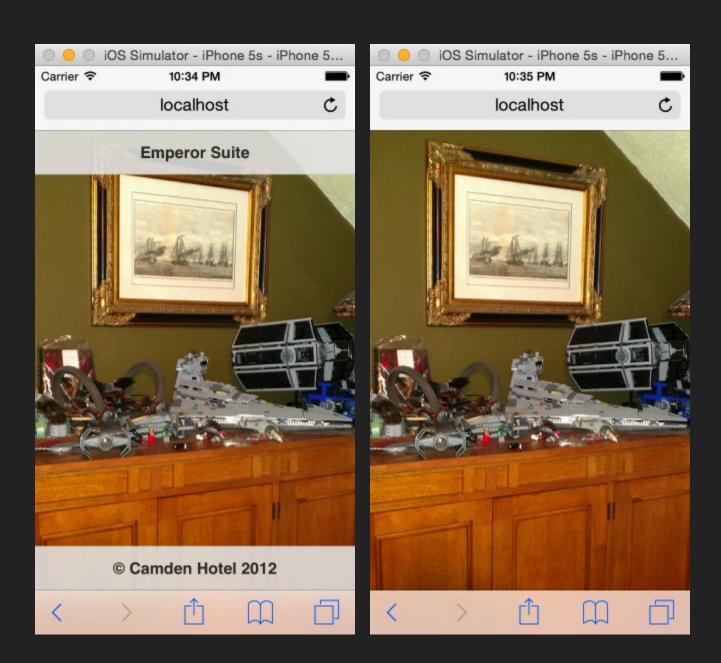
↓ preview ↓



#### LISTING THE HOTEL ROOMS

- The rooms page is simply a list of the rooms
- The room detail page is only an image
- Headers can be hidden because of the datafullscreen attribute

#### ↓ preview ↓



# **CONTACTING THE HOTEL**

Phone and mailto links to open phone or mail app

# FORMS AND OTHER ELEMENTS

#### **FORMS**

- Forms in jQuery Mobile submit their data via Ajax
- Form fields are automatically enhanced for mobile devices
- Labels and fields are wrapped in a div with class
   ui-field-contain

### A SIMPLE FORM

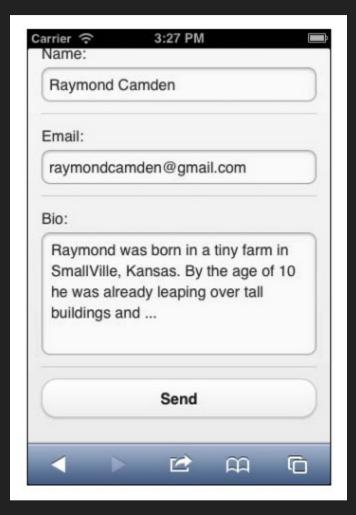
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# **TEXTAREA**

Textarea grows with additional text to avoid scrolling





#### **ENHANCED FORM ELEMENTS**

- Radio Buttons and Checkboxes type="radio|checkbox"
- Select Menus <select...>
- Search fields: input with type="search"
- Flip toggle fields: select with data-role="flipswitch"
- Slider fields: input with type="range"
- Range slider: div with data-role="rangeslider"
- Smaller form fields: input with data-mini="true"
- Disable enhancement: input with data-role="none"

#### **DIALOGS**

- Small windows that cover an existing page
- Typically provide a short message or question
- Typically include a button to dismiss the dialog
- Created by adding data-dialog="true" to a page
- Clicking the X button will hide the dialog
- Any link within the page will also close the dialog
- A Cancel button can be added with data-rel="back"

#### LAYOUT WITH GRIDS

- Set the class to ui-grid-a to get a two-column grid
- Use b, c, d instead of a for 3, 4, or 5 columns
- The blocks in the grid use classes ui-block-a and so on

```
<div class="ui-grid-a">
     <div class="ui-block-a">Left</div>
     <div class="ui-block-b">Right</div>
</div>
```

# **OTHER FEATURES**

- Collapsible Content
- Popups
- Responsive Tables
- Panels

# **JAVASCRIPT API**

#### CONFIGURATION

- jQuery Mobile applies many markup enhancements as soon as it loads
- This is long before the document.ready event fires
- To change configuration settings, use the mobileinit event
- Load your script before jQuery Mobile

```
$( document ).on( "mobileinit", function() {
   $.extend( $.mobile , {
      foo: bar
   });
});
```

#### **Configuring Defaults**

# CONFIGURATION

- To set options for a widget you can change its prototype
- The value is a selector
- Example: input elements with class boring should not be enhanced

```
$(document).on("mobileinit", function() {
   $.mobile.page.prototype.options.keepNative = "input.boring";
});
```

# PAGECONTAINER WIDGET

- Manages a collection of pages
- Method getActivePage() to get the active page
- Method change ( to, options ) to change the active page

```
var active = $("body").pagecontainer("getActivePage");
$("body").pagecontainer("change", "confirm.html", { role: "dialog" });
```

# **WIDGETS**

- jQuery Mobile converts HTML before the page is displayed
- Dynamic changes to a page are not enhanced automatically
- To make a new list a listview, call the listview() method
- New buttons can be enhanced by calling the button() method on them

#### **WIDGETS**

When a listview is changed, it has to be refreshed

```
$ul.listview('refresh');
```

Widgets API

#### **EVENTS: USER EVENTS**

- tap, taphold
- swipe, swipeleft, swiperight
- scrollstart, scrollstop
- orientationchange
- vclick, vmousedown, vmouseup, vmousemove, vmousecancel

jQuery Mobbil API: Events

#### **EVENTS: PAGECONTAINER EVENTS**

- beforechange, change, changefailed
- beforeload, load, loadfailed
- beforeshow, show, beforehide, hide
- beforetransition, transition
- create
- remove

Pagecontainer Widget

#### **EVENTS: PAGE EVENTS**

- beforecreate
- create

```
// Bind an event listener to the pagecreate event
$( ".selector" ).on( "pagecreate", function( event, ui ) {} );
```

#### Page Widget

# **THEMING**

#### **THEMING**

- CSS framework for a onsistent and touch-friendly look and feel
- A swatch is one of several colour schemes
- Single-letter designations for swatches are used
- The default jQuery Mobile theme has two swatches:
  - The "a" swatch is a neutral, gray swatch
  - The "b" swatch has a darker color scheme

#### **THEMEROLLER**

- Allows to create any number of swatches for a custom theme
- Default theme can be imported

http://themeroller.jquerymobile.com

## OTHER MOBILE WEB FRAMEWORKS

#### **SENCHA TOUCH**

- "The leading cross-platform mobile web application framework"
- Over 50 built-in UI components and native looking themes
- Adaptive Layouts, Animations, and Smooth Scrolling
- Backend Agnostic Data Package
- Commercial Licence or GPLv3

https://www.sencha.com/products/touch/

### JQT

- "Create powerful mobile apps with just HTML, CSS, and Zepto.js"
- Aka jQTouch
- Zepto/jQuery plugin for mobile web development
- Sass-based Theming
- Open Source

http://jqtjs.com

#### FRAMEWORK7

- "Full Featured HTML Framework For Building iOS & Android Apps"
- iOS & Android native look and feel
- Free and open source

http://www.idangero.us/framework7

#### IONIC

- "Build mobile apps faster with the web technologies you know and love"
- Mobile-optimized HTML, CSS and JS components, gestures, and tools
- Built to perform and behave great on the latest mobile devices
- Utilizes Angular

http://ionicframework.com

#### **ONSEN UI**

- "The Answer to Cordova UI Development"
- Javascript and CSS frameworks for HTML5, PhoneGap & Cordova apps
- Large selection of Web-based UI components
- Responsive layout support for smartphones and tablets
- Inspired by Web Components
- Utilizes Angular

http://s.onsen.io

### QOOXDOO

- "A universal JavaScript framework"
- Create mobile apps that run on all major mobile platforms
- No need to write HTML

http://qooxdoo.org

#### JO

- "The simple open source app framework for HTML5"
- Eventually abandoned, no updates in two years

http://joapp.com

# **SOURCES**

#### **SOURCES**

- jQuery Mobile: Up and Running, Maximiliano Firtman, O'Reilly, 2012
- jQuery Mobile Web Development Essentials, Second Edition, Raymond Camden and Andy Matthews, Packt Publishing, 2013
- jQuery Mobile Website: jquerymobile.com

