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If experiencing issues with the MCPEDL App, please download “REVAMP” add-on(s) from the website.



**Feedback? Suggestions?** Visit this "[REVAMP Feedback](#)" forum thread on Planet Minecraft.



Current Version: v50.20.00

## Version History:

v5.2.00

- Harvesting [Hoe in mainhand];
  - **Grants** XP; Potatoes, Beetroot, & Nether Wart grant *bonus* XP.
  - *Automatically plant* crop on Farmland.
  - Chance to **drop** Golden/Glistering food.
- Particle above *fully grown* crops **indicate** they are *ready to harvest*.

## Farming REVAMP:

Quality-of-Life "REVAMP" add-on. Overhauls the crops to drop experience orbs upon harvest. Automatically plant (while holding any Hoe) seed/crop on Farmland OR Nether Wart on Soul Sand. Reap what you have sewn!

## Gameplay:

- Tested for MINECRAFT 1.21.132!
- NOT tested on MINECRAFT Realms!
- NOT tested on MINECRAFT Preview!
- Intended for **compatibility** with other add-ons; **expect errors** if altering this content!

- Does NOT use the "player" .json file!
- Uses **Script API**, built with *JavaScript* files in the Behavior Pack.

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- Do NOT **falsely claim** to be original creator!
- MUST provide credit using link (MCPEDL page) IF **reviewing** OR **uploading** "REVAMP" add-on(s) content!

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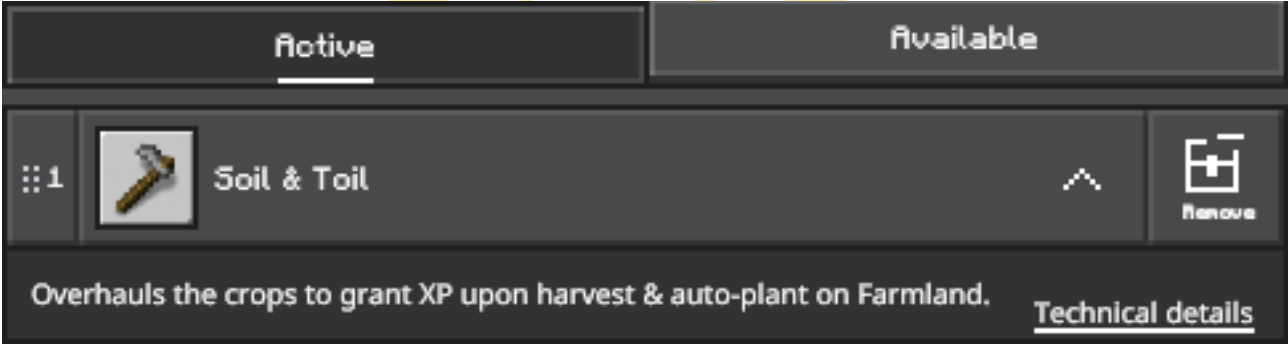
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Installation:

- Click on the "v5.2.0\_farmingRevamp" .mcpack file to install Behavior Pack!
- Delete the older version before installing this pack.



- ACTIVATE Behavior Pack!



Download:



[https://www.mediafire.com/file/5xbqiyycqy4uhya/v5.2.0\\_farmingRevamp.mcpack/file](https://www.mediafire.com/file/5xbqiyycqy4uhya/v5.2.0_farmingRevamp.mcpack/file)

Harvesting

- <sup>1</sup>Particle above *fully grown* crops **indicate** they are *ready to harvest*!
- [mainhand any Hoe];
  - Crops drop **experience orbs**.
  - Potatoes & Beetroot grant +1 *bonus XP*.
  - Nether Wart grant +2 *bonus XP*.
  - Automatically <sup>2</sup>**plant** crop on Farmland upon harvest.

[CAUTION!] Breaking crops *too fast* will prevent "Auto-Plant" from functioning properly!

- [mainhand Golden Hoe];

- Carrots have a slight <sup>3</sup>chance to **drop** *Golden Carrot*.
- Oak Leaves, Dark Oak Leaves, OR Pale Oak Leaves have a slight <sup>4</sup>chance to **drop** *Golden Apple*.

- mainhand Golden Axe;
  - Melon has a slight <sup>3</sup>chance to **drop** *Glistering Melon Slice*.

<sup>1</sup> [*radius* = **10** blocks] | [*interval* = **5** seconds]

<sup>2</sup> Player **MUST** have that seed/crop OR *Nether Wart* in the inventory!

<sup>3</sup> [*chance* = (5% x **level** *Fortune*) **30%** MAX]

<sup>4</sup> [*chance* = **1%**]

Lucky Harvest

- mainhand any Hoe;
  - <sup>5</sup>Chance to grant <sup>6</sup>*bonus XP*!

**Tier; Golden = 1, Wooden = 2, Stone = 3, Copper = 4, Iron = 5, Diamond = 6, Netherite = 7**

<sup>5</sup> [*chance* = (1% + (**level** *Efficiency* x 3%) + (*Tier* x 2%)) **50%** MAX]

<sup>6</sup> [*bonus* = ((4 + (**level** *Fortune* x *Tier*)) **30** MAX) XP]