

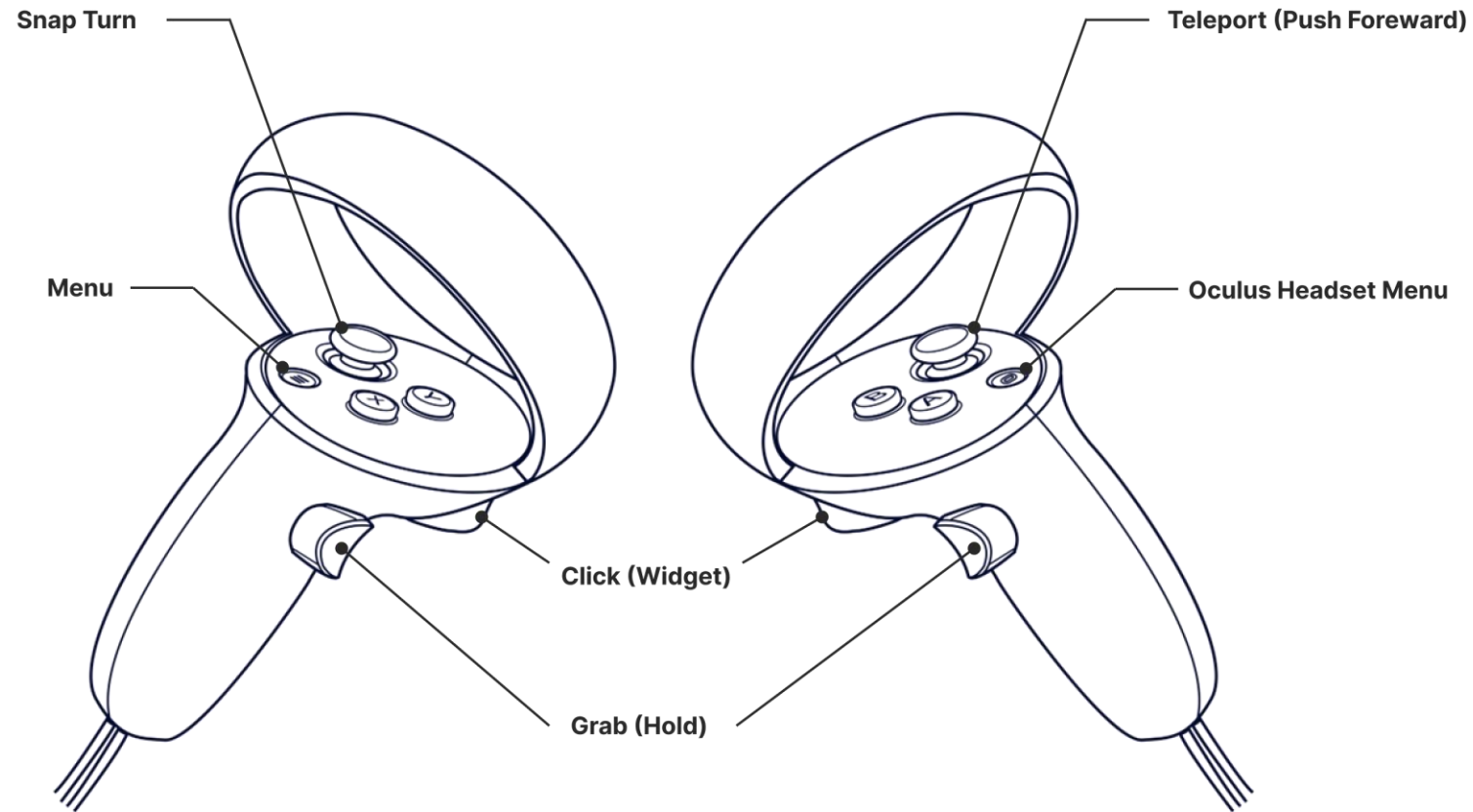
# Kickstart Guide

## Life V-aiR

This document sums up how  
to play and describes the  
riddles to resolve

It is highly recommended that all players read this document before starting !

# Interactions & Mouvement in VR



A combination of walk in the real world and teleportation allows the player to move wherever she/he wants in the 3D Scene. Make abuse of this !

# Main Goal

Life V-aiR is an escape game discussing serious matters : **Air Pollution and climate change**. Your role as a Technician, will be to improve the air quality of a territory by managing to correctly setup **5 machines** available to you in a Flying station. To do so, you will need to collaborate with one or multiple person.

## The Technician

You're wearing the VR headset. You'll be immersed in the Flying station and will be in charge to configure the machines so that you improve air quality. To do so, you have to collaborate with your teammate : the expert, who has all necessary information outside of the station.

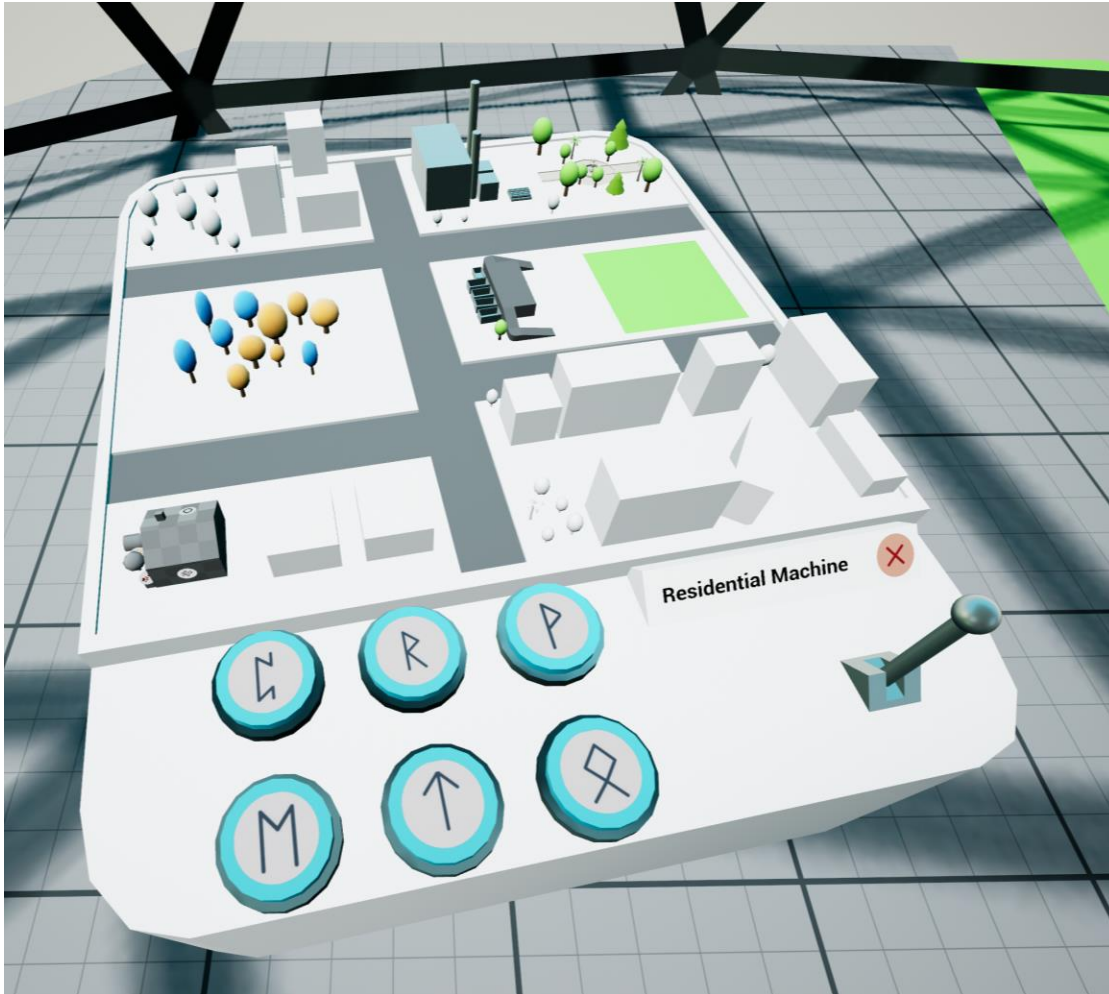
## The Expert.s

You're in possession of the **Eco-dex** (see the other document) which is the manual that allows to configure machines depending on the needs of a territory. You must **ask as much questions** as you can. The more you understand the situation, the faster you'll find the solution to give to the technician.

Define who want to play which role and embark in your journey !

*Do not forget to initialize the station's machines by clicking on the **red button** in the dome.  
You can riddle machines in **any** order.*

# Riddle 1 : The Residential Machine



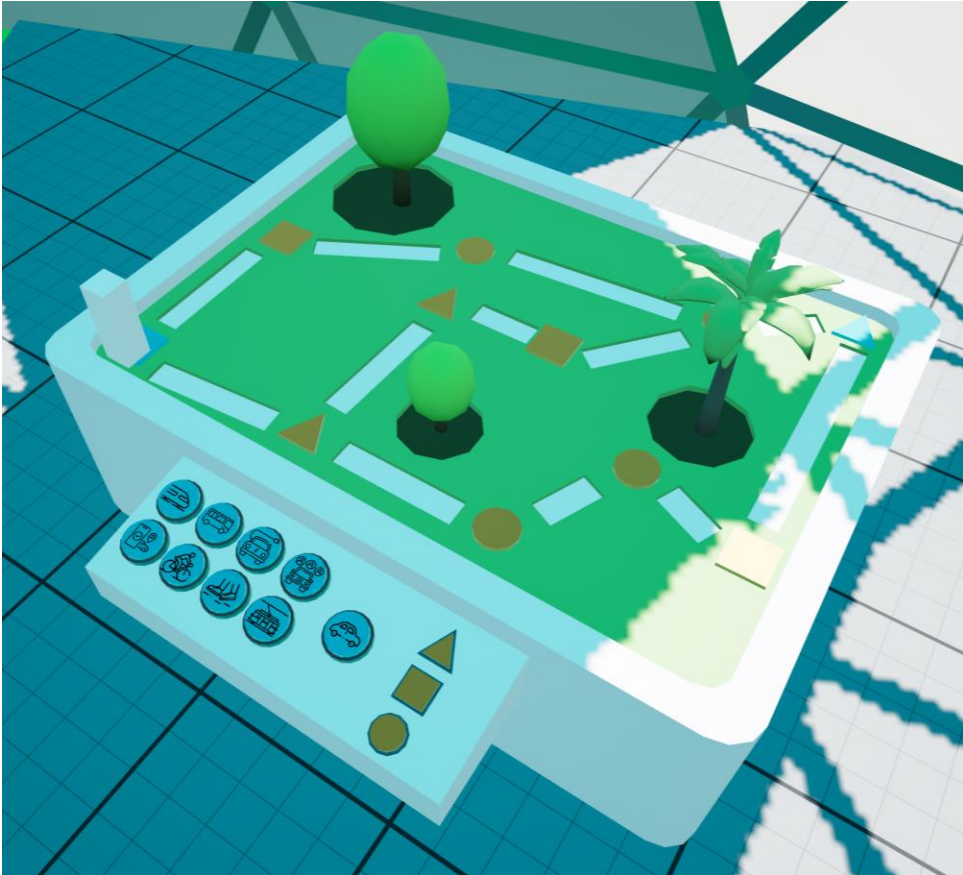
The residential machine allows you to respond to ecological problems in the residential sector of a territory using togglable **buttons**. For each button corresponds an advice to improve air quality.

Your role is to check which buttons should be enable to give the correct advice to the territory depending on the current situation that the technician will describe.

The model is divided into three areas:

1. **Residences** (shown as a house with little icons)
2. **Green spaces** (Shown as a big square with **Colorful** trees)
3. **Other structures** (shown as 4 slots and/or buildings)

## Riddle 2 : The Mobility Machine



The mobility machine is designed to select the best **transport means combination** for a journey during which you have to use multiple types of transport.

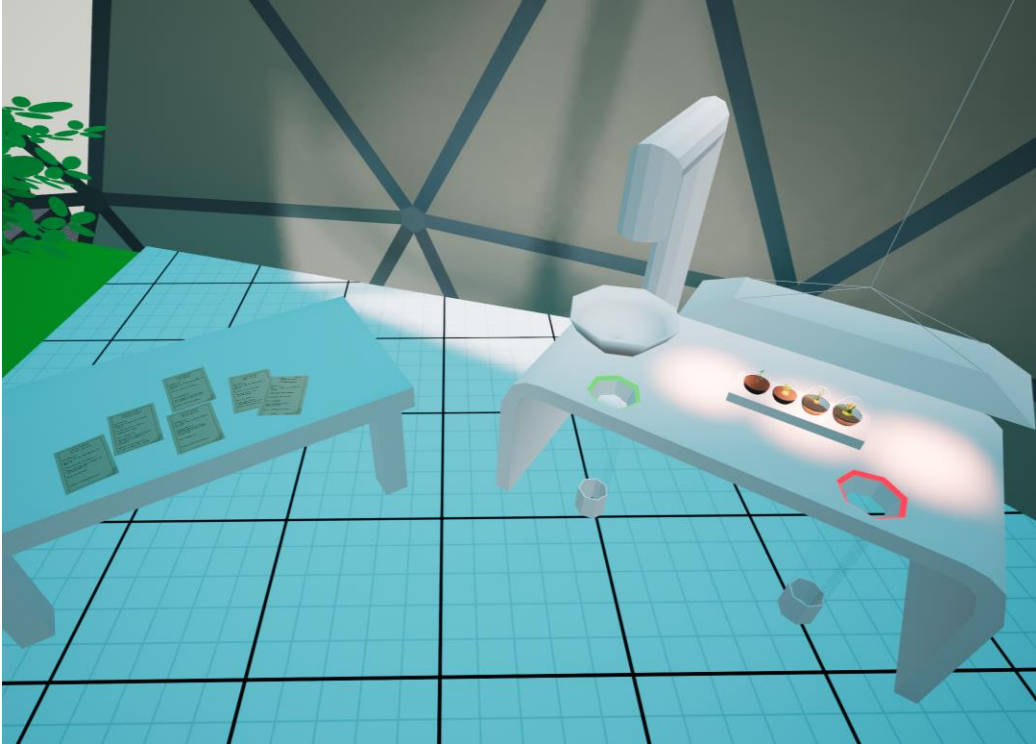
In this riddle, every path has a *cost* corresponding to an impact on air quality.

As technician, you'll have to describe the situation to the expert so that she/he can define the *cheaper* combination of path.

**To the technician :** Every time you want to move your pawn (represented by a white rectangle at the moment), you have to :

1. Select the destination geometric shape
2. Select the transport mean you want to use.

## Riddle 3 : The Agriculture machine



### Interactions :

- Eggs are sorted with the two pipes in the table
- Eggs that are correctly sorted will stay in the machine
- Eggs wrongly sorted respawn from the pipe above the machine

The Agriculture machine is designed to sort farm profiles depending on their production technics. Eggs are plant samples from the multiple farms presented on sheets next to the machine.

### Your goal :

- Associate farm profiles with eggs
- Define which farm profiles are correct/wrong with the Eco-dex
- Sort Eggs

### Farm analysis :

- Farm profiles have multiple properties concerning their production.
- For each properties, check if it is recommended. If **3 of all the props** from a farm are not recommended, the farm profile is considered **wrong**.



## Riddle 4 : The industry machine



The industry machine is used to define some good practices that can be followed by actors of the industry to improve air quality.

As a technician, you have to fill **all** the colourful slots with modules of the same **shapes**.

Each module has an impact on the emission of the industry. Your goal is to find a balance between modules to go behind the **threshold** and improve air quality.

### Interaction :

- Grab a module and release it on a slot of the same shape.