

Security Assessment for

Hope-lend-code

July 25, 2023



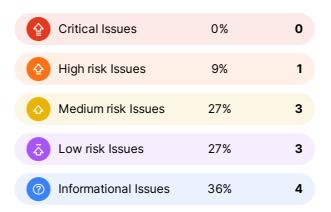
Executive Summary

Overview	
Project Name	Hope-lend-code
Codebase URL	https://github.com/Light-Ecosystem/lend- core/tree/audit
Scan Engine	Security Analyzer
Scan Time	2023/07/25 15:06:58
Commit Id	4738b8dc0fb2fd9e628cdee79d4fc1132744f8c6

Total				
Critical Issues	0			
High risk Issues	1			
Medium risk Issues	3			
Low risk Issues	3			
Informational Issues	4			

Critical Issues	The issue can cause large economic losses, large-scale data disorder, loss of control of authority management, failure of key functions, or indirectly affect the correct operation of other smart contracts interacting with it.		
High Risk Issues	The issue puts a large number of users' sensitive information at risk or is reasonably likely to lead to catastrophic impacts on clients' reputations or serious financial implications for clients and users.		
Medium Risk Issues △	The issue puts a subset of users' sensitive information at risk, would be detrimental to the client's reputation if exploited, or is reasonably likely to lead to moderate financial impact.		
Low Risk Issues	The risk is relatively small and could not be exploited on a recurring basis, or is a risk that the client has indicated is low-impact in view of the client's business circumstances.		
Informational Issue	The issue does not pose an immediate risk but is relevant to security best practices or Defence in Depth.		







Summary of Findings

MetaScan security assessment was performed on July 25, 2023 15:06:58 on project Hope-lend-code with the repository Hope_lend_code_Jun_27_v2 on branch -. The assessment was carried out by scanning the project's codebase using the scan engine Security Analyzer. There are in total 11 vulnerabilities / security risks discovered during the scanning session, among which 0 critical vulnerabilities, 1 high risk vulnerabilities, 3 medium risk vulnerabilities, 3 low risk vulnerabilities, 4 informational issues.

ID	Description	Severity	Alleviation
MSA-001	Wrong variable debt token balance	High risk	Fixed
MSA-002	Missing invoking the updateAllocation function	Medium risk	Fixed
MSA-003	Lack of resetting newRate if isKilled is true	Medium risk	Fixed
MSA-004	The kick function may make users loss their reward	Medium risk	Acknowledged
MSA-005	Lack of checking the failoverActive	Low risk	Acknowledged
MSA-006	The event mismatches the implementation	Low risk	Fixed
MSA-007	Gas optimization	Low risk	Acknowledged
MSA-008	Unused Parameter	Informational	Fixed
MSA-009	Missing emit event	Informational	Acknowledged
MSA-010	The potential inconsistent between lendingGauge and allLendingGauges	Informational	Acknowledged
MSA-011	The return value of _getAllocationByUtilizationRate function might be misleading under the edge case	Informational	Acknowledged



<u>Findings</u>



Critical (0)

No Critical vulnerabilities found here



High risk (1)

1. Wrong variable debt token balance



👍 High risk



Security Analyzer

In kick function, the _variableDebtTokenBalance is assigned as below, which is wrong:

```
function kick(address _addr) external {
 uint256 _hTokenBalance = IHTokenRewards(hToken).lpBalanceOf(_addr);
 uint256 _variableDebtTokenBalance = IHTokenRewards(hToken).lpBalanceOf(_addr);
```

The IHTokenRewards(hToken).lpBalanceOf(_addr) gets the hToken balance for the addr instead of the variable debt token balance.

File(s) Affected

contracts/protocol/gauge/LendingGauge.sol #242-257

```
function kick(address _addr) external {
 uint256 _hTokenLast = IHTokenRewards(hToken).integrateCheckpointOf(_addr);
 uint256 _variableDebtTokenLast = IVariableDebtTokenRewards(variableDebtToken).integrateCheckpointOt
 uint256 _tVe = votingEscrow.userPointHistoryTs(_addr, votingEscrow.userPointEpoch(_addr));
 uint256 _hTokenBalance = IHTokenRewards(hToken).lpBalanceOf(_addr);
 uint256 _variableDebtTokenBalance = IHTokenRewards(hToken).lpBalanceOf(_addr);
 require (votingEscrow.balanceOfAtTime (_addr, block.timestamp) == 0 || _tVe > _hTokenLast || _tVe > _
   IHTokenRewards(hToken).workingBalances(_addr) > (_hTokenBalance * 40) / 100 ||
     IVariableDebtTokenRewards(variableDebtToken).workingBalances(_addr) > (_variableDebtTokenBalances
   'GP001'
 );
  userCheckpoint ( addr);
```

Recommendation

Consider correcting the statement used to query the variable debt token balance.

Alleviation Fixed

The development team resolved this issue in commit 82b443d7b507b4a6f1024c2df5302ab9556d7991



Medium risk (3)

Missing invoking the updateAllocation function







Function updateAllocation needs to be invoked when there is any update on the stableDebtTokenTotalSupply, variableDebtTokenTotalSupply, and availableLiquidity:

```
function updateAllocation() external override onlyPool returns (bool) {
  uint256 stableDebtTokenTotalSupply = IERC20(stableDebtToken).totalSupply();
  uint256 variableDebtTokenTotalSupply = IERC20(variableDebtToken).totalSupply();
  uint256 totalDebt = stableDebtTokenTotalSupply + variableDebtTokenTotalSupply;
  if (totalDebt == 0) {
    borrowAllocation = 0;
    return true;
  }
  uint256 availableLiquidity = IERC20(underlyingAsset).balanceOf(hToken);
  uint256 availableLiquidityPlusDebt = availableLiquidity + totalDebt;
  borrowAllocation = _getAllocationByUtilizationRate(totalDebt.rayDiv(availableLiquidityPlusDebt));
  return true;
}
```

The executeMintToTreasury function of the PoolLogic contract invokes the mintToTreasury function of the HToken:

There are some underlying assets that are transferred to the feeToVault if feeToVault and feeToVaultPercent are non-zero, which implies that the updateAllocation function needs to be invoked at this point.



contracts/protocol/gauge/LendingGauge.sol #119-131

```
function updateAllocation() external override onlyPool returns (bool) {
    uint256 stableDebtTokenTotalSupply = IERC20(stableDebtToken).totalSupply();
    uint256 variableDebtTokenTotalSupply = IERC20(variableDebtToken).totalSupply();
    uint256 totalDebt = stableDebtTokenTotalSupply + variableDebtTokenTotalSupply;
    if (totalDebt == 0) {
        borrowAllocation = 0;
        return true;
    }
    uint256 availableLiquidity = IERC20(underlyingAsset).balanceOf(hToken);
    uint256 availableLiquidityPlusDebt = availableLiquidity + totalDebt;
    borrowAllocation = _getAllocationByUtilizationRate(totalDebt.rayDiv(availableLiquidityPlusDebt));
    return true;
}
```

contracts/protocol/tokenization/HToken.sol #105-109

```
if (feeToVault != address(0) && feeToVaultPercent != 0) {
    uint256 amountToVault = amount.percentMul(feeToVaultPercent);
    IERC20(_underlyingAsset).safeTransfer(feeToVault, amountToVault);
    _mintScaled(address(POOL), _treasury, amount - amountToVault, index);
} else {
```

Recommendation

- Consider invoking the updateAllocation function for every function that updates stableDebtTokenTotalSupply, variableDebtTokenTotalSupply, and availableLiquidity.
- 2. Or minting HToken to the feeToVault to avoid transferring the underlying asset and then avoid invoking the updateAllocation from the executeMintToTreasury function.

Alleviation Fixed

The development team resolved this issue by invoking the updateAllocation function in commit 3fd921a60f5d5d267bb274c8c998c51d45436177

2. Lack of resetting newRate if isKilled is true





Security Analyzer

The iskilled is a switch to turn on or turn off the incentive for LT token. If the iskilled is true, the rate will be set to 0 to not distribute the LT token reward:

```
//LendingGauge.sol
function hvCheckpoint(address _addr) public override {
    ...
    if (isKilled) {
        // Stop distributing inflation as soon as killed
        _st.rate = 0;
    }
    ...
    if (IHTokenRewards(hToken).totalSupply() != 0) {
        IHTokenRewards(hToken).checkpoint(_addr, _calRelativeWeightByAllocation(hToken), _st);
    }
    if (IVariableDebtTokenRewards(variableDebtToken).totalSupply() != 0)
        IVariableDebtTokenRewards(variableDebtToken).checkpoint(_addr, _calRelativeWeightByAllocation(variableDebtToken), _st
    }
    ...
}

//AbsGauge.sol
function _checkpoint(
    address _addr,
```



From the hvCheckpoint function of LendingGauge and the _checkpoint function of AbsGauge, we found that the _integrateInvSupply will not increase if _st.prevFutureEpoch is greater than _weekTime.

But, the newRate will be used to increase the _integrateInvSupply if _st.prevFutureEpoch is greater than _prevWeekTime and _st.prevFutureEpoch is less than _weekTime, which does not match the design.

File(s) Affected

contracts/protocol/gauge/LendingGauge.sol #315-318

```
315  if (isKilled) {
316     // Stop distributing inflation as soon as killed
317     _st.rate = 0;
318  }
```

contracts/protocol/gauge/LendingGauge.sol #160-163

```
if (isKilled) {

// Stop distributing inflation as soon as killed

st.rate = 0;

}
```

contracts/protocol/gauge/AbsGauge.sol #122-126

```
if (_st.prevFutureEpoch >= _prevWeekTime && _st.prevFutureEpoch < _weekTime) {

_integrateInvSupply += (_st.rate * _w * _allocation * (_st.prevFutureEpoch - _prevWeekTime)

_st.rate = _st.newRate;

_integrateInvSupply += (_st.rate * _w * _allocation * (_weekTime - _st.prevFutureEpoch)) /

less {
```

Recommendation

Consider resetting newRate to zero if isKilled is true.

Alleviation Fixed

The development team resolved this issue by resetting newRate to 0 in the commit b3c0ba6068dd28c797d4e1b4a2fe1a9b1b70cfd6

3. The kick function may make users loss their reward





The kick function can be called by anyone to update the arbitrary address's LT token reward:

```
function kick(address _addr) external {
    ...
    _userCheckpoint(_addr);
```



```
function _userCheckpoint(address _addr) internal {
    ...
    if (isKilled) {
        // Stop distributing inflation as soon as killed
        _st.rate = 0;
}
if (IHTokenRewards(hToken).totalSupply() != 0) {
        IHTokenRewards(hToken).checkpoint(_addr, _calRelativeWeightByAllocation(hToken), _st);
        IHTokenRewards(hToken).updateLiquidityLimit(_addr);
}
if (IVariableDebtTokenRewards(variableDebtToken).totalSupply() != 0) {
        IVariableDebtTokenRewards(variableDebtToken).checkpoint(_addr, _calRelativeWeightByAllocation(variableDebtToken), _st
        IVariableDebtTokenRewards(variableDebtToken).updateLiquidityLimit(_addr);
}
...
}
```

The point is that if the iskilled is set as 0 by the admin, the updated user would get 0 LT token reward.

File(s) Affected

contracts/protocol/gauge/LendingGauge.sol #242-257

```
function kick(address _addr) external {
    uint256 _hTokenLast = IHTokenRewards(hToken).integrateCheckpointOf(_addr);
    uint256 _variableDebtTokenLast = IVariableDebtTokenRewards(variableDebtToken).integrateCheckpointOf
    uint256 _tVe = votingEscrow.userPointHistoryTs(_addr, votingEscrow.userPointEpoch(_addr));
    uint256 _hTokenBalance = IHTokenRewards(hToken).lpBalanceOf(_addr);
    uint256 _variableDebtTokenBalance = IHTokenRewards(hToken).lpBalanceOf(_addr);

require(votingEscrow.balanceOfAtTime(_addr, block.timestamp) == 0 || _tVe > _hTokenLast || _tVe > _require(
    IHTokenRewards(hToken).workingBalances(_addr) > (_hTokenBalance * 40) / 100 ||
    IVariableDebtTokenRewards(variableDebtToken).workingBalances(_addr) > (_variableDebtTokenBalance 'GP001'
);

_userCheckpoint(_addr);
}
```

contracts/protocol/gauge/LendingGauge.sol #315-324

```
if (isKilled) {
    // Stop distributing inflation as soon as killed
    // stop distributing inflation as soon as killed
    st.rate = 0;
}

if (IHTokenRewards(hToken).totalSupply() != 0) {

IHTokenRewards(hToken).checkpoint(_addr, _calRelativeWeightByAllocation(hToken), _st);

IHTokenRewards(hToken).updateLiquidityLimit(_addr);

IHTokenRewards(hToken).updateLiquidityLimit(_addr);

if (IVariableDebtTokenRewards(variableDebtToken).totalSupply() != 0) {

IVariableDebtTokenRewards(variableDebtToken).checkpoint(_addr, _calRelativeWeightByAllocation(variableDebtToken).checkpoint(_addr, _calRelativeWeightByAllo
```

Recommendation

Consider checking if it is an intended design for anyone can call the kick function with an arbitrary address.

Alleviation Acknowledged

The development team acknowledged this finding.



\Lambda Low risk (3)

Lack of checking the failoverActive



A Low risk



Security Analyzer

In the HopeOracle contract, the OPERATOR_ROLE is able to activate or deactivate a fallback price oracle:

```
function activateFailover(address asset) external override onlyRole(OPERATOR_ROLE) {
  _activateFailover(asset);
function deactivateFailover(address asset) external override onlyRole(OPERATOR_ROLE) {
  deactivateFailover(asset);
```

Common sense is that the fallback price oracle should not be used if it is deactivated. However, in the final inner else branch of the ${\tt getAssetPrice} \ function, it lacks \ checking \ if \ the \ fallback \ oracle \ is \ deactivated \ or \ not:$

```
function getAssetPrice(address asset) public view override returns (uint256) {
   } else if (priceData.failoverActive) {
     return _fallbackOracle.getAssetPrice(asset);
     int256 price = priceData.source.latestAnswer();
     if (price > 0) {
       return uint256(price);
       return _fallbackOracle.getAssetPrice(asset);
   }
```

The same case happened in the first else if branch of the getAssetPrice function:

```
function getAssetPrice(address asset) public view override returns (uint256) {
 PriceData storage priceData = assetsPriceDatas[asset];
 if (asset == BASE CURRENCY) {
   return BASE_CURRENCY_UNIT;
 } else if (address(priceData.source) == address(0)) {
   return _fallbackOracle.getAssetPrice(asset);
```



contracts/misc/HopeOracle.sol #155-172

```
function getAssetPrice(address asset) public view override returns (uint256) {
    PriceData storage priceData = assetsPriceDatas[asset];

    if (asset == BASE_CURRENCY) {
        return BASE_CURRENCY_UNIT;
    } else if (address(priceData.source) == address(0)) {
        return _fallbackOracle.getAssetPrice(asset);
    } else if (priceData.failoverActive) {
        return _fallbackOracle.getAssetPrice(asset);
    } else {
        int256 price = priceData.source.latestAnswer();
        if (price > 0) {
            return uint256(price);
        } else {
            return _fallbackOracle.getAssetPrice(asset);
    }
}
```

Recommendation

- 1. Consider avoiding using the fallback price oracle if it is deactivated.
- 2. Is using a deactivated fallback price oracle an intended design?

Alleviation Acknowledged

[HOPE]: We listen for prices returned by third-party data sources that are decoupled from the market price. When the price returned by the third-party data source is out of the market price and not zero, we (the risk control organization) will start a Failover for the Token and use the price of the Alternative Prophet. When the price returned by the third-party data source is in line with the market price, we will stop the Failover of the Token and use the price of the Primary Prophet (i.e. the price of the third-party data source).

2. The event mismatches the implementation





The executeMintToTreasury function mints HToken to the amountToMint, and emits the event MintedToTreasury:

```
function executeMintToTreasury(
   mapping(address => DataTypes.ReserveData) storage reservesData,
   address[] calldata assets
) external {
    ...
        IHToken(reserve.hTokenAddress).mintToTreasury(amountToMint, normalizedIncome);
        emit MintedToTreasury(assetAddress, amountToMint);
    ...
}
```

The MintedToTreasury event stands for the amountToMint amount of assets minted to the treasury account. Let's check the implementation of the mintToTreasury function:

```
function mintToTreasury(uint256 amount, uint256 index) external virtual override onlyPool {
    ...
    if (feeToVault != address(0) && feeToVaultPercent != 0) {
        uint256 amountToVault = amount.percentMul(feeToVaultPercent);
        IERC20(_underlyingAsset).safeTransfer(feeToVault, amountToVault);
        _mintScaled(address(POOL), _treasury, amount - amountToVault, index);
    }
    ...
}
```



The mintToTreasury function only mints amount - amountToVault amount of assets to the treasury account if feeToVault and feeToVaultPercent are non-zero values, the amountToVault amount of underly asset is indeed transferred to the feeToVault.

File(s) Affected

contracts/protocol/libraries/logic/PoolLogic.sol #104-111

```
if (accruedToTreasury != 0) {
    reserve.accruedToTreasury = 0;
    uint256 normalizedIncome = reserve.getNormalizedIncome();
    uint256 amountToMint = accruedToTreasury.rayMul(normalizedIncome);
    IHToken(reserve.hTokenAddress).mintToTreasury(amountToMint, normalizedIncome);
    emit MintedToTreasury(assetAddress, amountToMint);
}
```

contracts/protocol/tokenization/HToken.sol #105-109

```
if (feeToVault != address(0) && feeToVaultPercent != 0) {
    uint256 amountToVault = amount.percentMul(feeToVaultPercent);
    IERC20(_underlyingAsset).safeTransfer(feeToVault, amountToVault);
    _mintScaled(address(POOL), _treasury, amount - amountToVault, index);
} else {
```

Recommendation

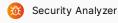
Consider emitting an event in the mintToTreasury function if feeToVault and feeToVaultPercent are non-zero values for asset tracking.

Alleviation Fixed

 $The \ development \ team \ resolved \ this \ issue \ by \ emitting \ a \ new \ event \ in \ commit \ f53383c6d059f83e40b70394aaf027a55cc17ab1$

3. Gas optimization





In the <u>_checkpoint</u> function, the storage variable <u>_integrateInvSupply</u> is read at least 3 times and written at least 1 time.

Note that the for loop may increase the read times and write times of the _integrateInvSupply.

We can declare a new memory variable and cache the value and calculation result for the _integrateInvSupply to save gas.



contracts/protocol/gauge/AbsGauge.sol #104-141

```
function _checkpoint(
  address addr,
 uint256 _allocation,
 DataTypes.CheckPointParameters memory _st
) internal {
 if (block.timestamp > _st.periodTime) {
   uint256 _workingSupply = workingSupply;
   uint256 _prevWeekTime = _st.periodTime;
   uint256 _weekTime = Math.min(((_st.periodTime + _WEEK) / _WEEK) * _WEEK, block.timestamp);
    for (uint256 i; i < 500; i++) {
     uint256 _dt = _weekTime - _prevWeekTime;
     uint256 _preWeekTimeRound = (_prevWeekTime / _WEEK) * _WEEK;
     uint256 _w = historyGaugeRelativeWeight[_preWeekTimeRound];
     if (w == 0) {
       _w = controller.gaugeRelativeWeight(address(lendingGauge), _preWeekTimeRound);
       historyGaugeRelativeWeight[_preWeekTimeRound] = _w;
     if (_workingSupply > 0) {
       if (_st.prevFutureEpoch >= _prevWeekTime && _st.prevFutureEpoch < _weekTime) {</pre>
          _integrateInvSupply += (_st.rate * _w * _allocation * (_st.prevFutureEpoch - _prevWeekTime)
         _st.rate = _st.newRate;
         _integrateInvSupply += (_st.rate * _w * _allocation * (_weekTime - _st.prevFutureEpoch)) /
       } else {
          _integrateInvSupply += (_st.rate * _w * _allocation * _dt) / _workingSupply / WadRayMath.R/  
      }
     if (_weekTime == block.timestamp) {
       break:
     _prevWeekTime = _weekTime;
     _weekTime = Math.min(_weekTime + _WEEK, block.timestamp);
  uint256 workingBalance = workingBalances[ addr];
  integrateFraction[_addr] += (_workingBalance * (_integrateInvSupply - integrateInvSupplyOf[_addr]))
  integrateInvSupplyOf[_addr] = _integrateInvSupply;
  integrateCheckpointOf[_addr] = block.timestamp;
```

Recommendation

Consider reducing the number of times of read and write the storage variable in functions when reading and writing the storage variables throughout the whole project.

Alleviation Acknowledged

The development team acknowledged this finding.

? Informational (4)









```
function mint (
 address account,
 uint256 amount,
 uint256 oldTotalSupply
) internal {
 uint128 castAmount = amount.toUint128();
 uint128 oldAccountBalance = _userState[account].balance;
  _userState[account].balance = oldAccountBalance + castAmount;
 function _burn(
 address account,
 uint256 amount,
 uint256 oldTotalSupply
) internal {
 uint128 castAmount = amount.toUint128();
 uint128 oldAccountBalance = userState[account].balance;
  userState[account].balance = oldAccountBalance - castAmount;
```

File(s) Affected

contracts/protocol/tokenization/StableDebtToken.sol #320-344

```
function _mint(
  address account,
   uint256 amount,
  uint256 oldTotalSupply
) internal {
  uint128 castAmount = amount.toUint128();
   uint128 oldAccountBalance = _userState[account].balance;
   _userState[account].balance = oldAccountBalance + castAmount;
 }
  * @notice Burns stable debt tokens of a user
  * @param account The user getting his debt burned
  * @param amount The amount being burned
  * @param oldTotalSupply The total supply before the burning event
 function _burn(
 address account,
  uint256 amount,
  uint256 oldTotalSupply
 ) internal {
   uint128 castAmount = amount.toUint128();
  uint128 oldAccountBalance = _userState[account].balance;
   _userState[account].balance = oldAccountBalance - castAmount;
```

Recommendation

Consider removing the unused parameters and no need to pass them.

Alleviation Fixed

The development team resolved this issue by removing unnecessary parameters in commit 65a07f7ee73dbd5ec2e9cc55b3f7fb8b29aae69c







The key state updates are recommended to emit events to track their state.

File(s) Affected

contracts/protocol/gauge/AbsGauge.sol #53-59

```
function _setLendingGauge(address _lendingPoolGuageAddr) internal {
  lendingGauge = ILendingGauge(_lendingPoolGuageAddr);
  if (_lendingPoolGuageAddr != address(0)) {
    controller = lendingGauge.controller();
    votingEscrow = lendingGauge.votingEscrow();
}
```

contracts/protocol/pool/Pool.sol #572-577

```
function setLendingGauge(address asset, address lendingGauge) external onlyPoolAdmin {
    require(asset != address(0), Errors.ZERO_ADDRESS_NOT_VALID);
    require(_reserves[asset].id != 0 || _reservesList[0] == asset, Errors.ASSET_NOT_LISTED);
    IHTokenRewards(_reserves[asset].hTokenAddress).setLendingGauge(lendingGauge);
    IVariableDebtTokenRewards(_reserves[asset].variableDebtTokenAddress).setLendingGauge(lendingGauge);
}
```

contracts/protocol/gauge/LendingGauge.sol #233-235

```
function setKilled(bool _isKilled) external onlyPoolAdmin {
  isKilled = _isKilled;
}
```

Recommendation

Consider emitting events for key state updates.

Alleviation Acknowledged

allLendingGauges

The development team acknowledged this finding.

The potential inconsistent between **lendingGauge** and 3.





The **createLendingGauge** function creates lending gauge for the underlying asset, stores mapping from underlying asset to lending gauge, and stores all the lending gauges into **allLendingGauges**.

If the pool admin invokes <code>setLendingGaugeImplementation</code> function and <code>createLendingGauge</code> function to update the implementation for an underlying asset to replace its old lending gauge, the <code>allLendingGauges</code> would contain lending gauges for the same underlying asset, which would result in the length of <code>allLendingGauges</code> being greater than it of <code>lendingGauge</code>, because the <code>createLendingGauge</code> function does not check if the lending gauge was created before or not.



contracts/protocol/gauge/GaugeFactory.sol #53-61

```
function createLendingGauge (address _underlyingAsset) external onlyRole (OPERATOR_ROLE) returns (address require (_underlyingAsset != address(0), Errors.ZERO_ADDRESS_NOT_VALID);

bytes32 salt = keccak256 (abi.encodePacked (_underlyingAsset));

lendingGaugeAddress = Clones.cloneDeterministic(lendingGaugeImplementation, salt);

ILendingGauge (lendingGaugeAddress).initialize (pool, minter, votingEscrow, _underlyingAsset);

lendingGauge[_underlyingAsset] = lendingGaugeAddress;

allLendingGauges.push(lendingGaugeAddress);

emit LendingGaugeCreated(address(_addressesProvider), _underlyingAsset, lendingGaugeAddress, allLendingGaugeAddress, allLendingGaugeCreated(address(_addressesProvider), _underlyingAsset, lendingGaugeAddress, allLendingGaugeAddress);
```

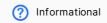
Recommendation

Consider checking if it is an intended design, and updating the implementation if necessary.

Alleviation Acknowledged

The development team acknowledged this finding.

The return value of <u>getAllocationByUtilizationRate</u>
4.
function might be misleading under the edge case





The _getAllocationByUtilizationRate calculates the debt token allocation ratio based on the fund utilization rate.

It is ok to return 0 if _utilizationRate is Zero:

```
function _getAllocationByUtilizationRate(uint256 _utilizationRate) internal view returns (uint256) {
  require(phases.length > 0, Errors.PHASES_NOT_DEFINED);
  if (_utilizationRate == 0) {
    return 0;
  }
  ...
}
```

Then, if the _utilizationRate is not zero, the for loop will iterate all the items of the phases and find the right phase to calculate the debt token allocation ratio.

```
function _getAllocationByUtilizationRate(uint256 _utilizationRate) internal view returns (uint256) {
    ...
    for (uint256 i = 0; i < phases.length; i++) {
        if (_utilizationRate > phases[i].start && _utilizationRate <= phases[i].end) {
            int256 _borrowAllocation = (phases[i].k * _utilizationRate.toInt256()) / WadRayMath.RAY.toInt256() + phases[i].b.to
            require(_borrowAllocation >= 0, Errors.MUST_BE_NON_NEGATIVE);
            return _borrowAllocation.toUint256();
        }
    }
    ...
}
```

But, for the edge case that the <code>for</code> loop fails to find the right phase if the <code>_utilizationRate</code> is not zero, the <code>_getAllocationByUtilizationRate</code> function still returns 0, which is the same as the case that the <code>_utilizationRate</code> is zero, as a result, the caller is unable to distinct what is a return value of zero stands for.

If the <u>_utilizationRate</u> is not zero and a set of wrong phases is set would result in a zero being returned from the <u>_getAllocationByUtilizationRate</u> function, which is harmful to the system.



contracts/protocol/gauge/LendingGauge.sol #278-291

```
function _getAllocationByUtilizationRate(uint256 _utilizationRate) internal view returns (uint256) {
    require(phases.length > 0, Errors.PHASES_NOT_DEFINED);
    if (_utilizationRate == 0) {
        return 0;
    }
    for (uint256 i = 0; i < phases.length; i++) {
        if (_utilizationRate > phases[i].start && _utilizationRate <= phases[i].end) {
            int256 _borrowAllocation = (phases[i].k * _utilizationRate.toInt256()) / WadRayMath.RAY.toInt25
            require(_borrowAllocation >= 0, Errors.MUST_BE_NON_NEGATIVE);
            return _borrowAllocation.toUint256();
        }
    }
    return 0;
}
```

Recommendation

Consider reverting if the $_\mathtt{utilizationRate}$ is not zero and the \mathtt{for} loop fails to find the right phase.

Alleviation Acknowledged

The development team acknowledged this finding.



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