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# Hands-on Lab: Creating a Python Package



### **Creating a Python Package**

Estimated time needed: 30 minutes

### **Objectives**

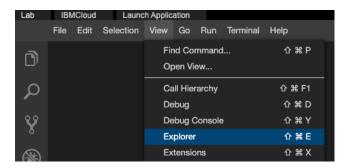
In this lab you will:

- Create a module named basic
- · Add two functions to the module basic
- Create a module named stats
- · Add two functions to the module stats
- Create a python package named mymath
- · Verify that the package is working

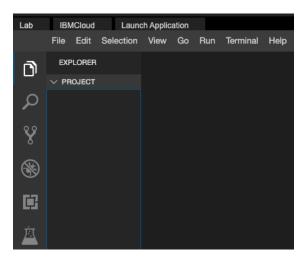
### Lab

#### Create Package

• On the window to the right, click on the View menu and select Explorer option, as shown in the image below.



• Your IDE now should look like the image below.

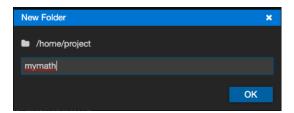


• On the window to the right, click on the File menu and select New Folder option, as shown in the image below.

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• Enter mymath and click OK as shown in the image below.



# Create the first module

• Create a python module named basic

Create a file named basic.py.

Copy and paste the below code into basic.py

```
1. 1
2. 2
3. 3
  6. 6
7. 7
8. 8
 10. 10
 13. 13
14. 14
15. 15
16. 16
  1. def square(number):
  3.
          This function returns the square of a given number
  4.
          return number ** 2
  6.
7. def double(number):
  8.
9.
          This function returns twice the value of a given number
 10.
          return number * 2
 11.
 12.
 13. def add(a, b):
 14.
 15.
          This function returns the sum of given numbers
 16.
          return a + b
 17.
Copied!
```

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You should see a screen like this now.

```
basic.py 

        def square(number):
   1
            This function returns the square of a given number
   3
   4
   5
             return number ** 2
   6
        def double(number):
   8
   9
            This function returns twice the value of a given number
  10
            .....
  11
  12
             return number * 2
  13
        def add(a, b):
  14
  15
            This function returns the sum of given numbers
  16
  17
  18
             return a + b
  19
```

Save the file basic.py

### Create the second module

• Create a module named stats

Create a file named stats.py.

Copy and paste the below code into stats.py

```
1. 1
2. 2
3. 3
4. 4
5. 5
6. 6
6. 7. 7
8. 8
9. 9
10. 10
11. 11
12. 12
13. 13
14. 14
15. 15
16. 16
17. 17
18. 18
19. 19

1. def mean(numbers):
2. """
3. This function returns the mean of the given list of numbers
4. """
5. return sum(numbers)/len(numbers)
```

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```
7. def median(numbers):
 8.
          This function returns median of the given list of numbers
 9.
10.
11.
          numbers.sort()
          if len(numbers) % 2 == 0:
              median1 = numbers[len(numbers) // 2]
median2 = numbers[len(numbers) // 2 - 1]
mymedian = (median1 + median2) / 2
14.
15.
16.
17.
18.
              mymedian = numbers[len(numbers) // 2]
          return mymedian
```

Copied!

You should see a screen like this now.

```
stats.py ●
        def mean(numbers):
             .....
   2
             This function returns the mean of the given list of number
   3
   4
             return sum(numbers)/len(numbers)
   5
   6
   7
        def median(numbers):
   8
             .....
   9
             This function returns median of the given list of numbers
  10
             .....
  11
             numbers.sort()
  12
  13
             if len(numbers) % 2 == 0:
  14
                median1 = numbers[len(numbers) // 2]
  15
                median2 = numbers[len(numbers) // 2 - 1]
  16
                mymedian = (median1 + median2) / 2
  17
  18
             else:
                mymedian = numbers[len(numbers) // 2]
  19
             return mymedian
  20
```

Save the file stats.py

# **Create init.py**

• Create the file \_\_init\_\_.py

```
Copy and paste the below code into __init__.py

1. 1
```

```
1. 1
2. 2
1. from . import basic
2. from . import stats

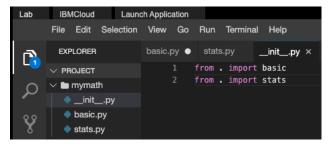
Copied!
```

Save the file \_\_init\_\_.py

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Now your directory structure should look like

- 1. 1 2. 2
- 3. 3
- 1. mymath
- mymath/\_\_init\_\_.py
- mymath/basic.py
   mymath/statistics.py
- Copied!



You are done creating a package

# Verify the package

- On the window to the right, click on the Terminal menu and select New Terminal option, as shown in the image below.
- You will see a terminal open up on the bottom of the screen like the one in the image below.

```
theia@theiadocker-rsannareddy:/home/project ×
theia@theiadocker-rsannareddy:/home/project$
```

- At the terminal type python3 to invoke python interpreter.
- · Once the python interpreter is loaded.
- At the python prompt type import mymath
- · If the above command runs without errors, it is an indication that the mymath package is successfully loaded.
- At the python prompt type mymath.basic.add(3,4)
- You should see an output 7 on the screen.
- At the python prompt type mymath.stats.mean([3,4,5])
- You should see an output 4.0 on the screen.
- Type exit() to quit python interpreter.

```
theia@theiadocker-rsannareddy:/home/project ×

theia@theiadocker-rsannareddy:/home/project$ python3
Python 3.6.9 (default, Oct 8 2020, 12:12:24)
[GCC 8.4.0] on linux
Type "help", "copyright", "credits" or "license" for more information.
>>> import mymath
>>> mymath.basic.add(3,4)
7
>>> mymath.stats.mean([3,4,5])
4.0
>>> exit()
theia@theiadocker-rsannareddy:/home/project$
```

## **Practice Exercise**

Create a new module named geometry and add to the mymath package.

- · Create a module name geometry
- Add a function named area\_of\_rectangle that takes length and breadth as input and returns the area of a rectangle.
- Add a function named area\_of\_circle that takes radius as input and returns the area of a circle.
- Modify the \_\_init\_\_.py to include this module.
- Import and test the function area\_of\_circle from python terminal.

#### **Authors**

Ramesh Sannareddy

### **Other Contributors**

Rav Ahuja

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# **Change Log**

Date (YYYY-MM-DD)	Version	Changed By	Change Description
2020-11-25	0.1	Ramesh Sannareddy	Created initial version of the lab
2022-10-21	1.0	Ratima	Updated Skill Network Logo screenshot

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