***Vampire Exorcist - Proposal***

**Group members:** Mac Baranowski (K2120853), Thejaswin Raghunandhan (K2155027), Kamau Selah (K2211647)

**Concepts:**

A primarily melee combat horror game that has an emphasis on incapacitating enemies and looting said enemies to survive.

**Product Information:**

*Genre:* First Person

*Platforms:* PC

*Target Audience:* Mature FPS Gamers

**Summary:**

You play as a deprived vampire in a constant state of hunger, needing to devour the blood of humans and survive. Avoid the exorcists hunting you down and survive until dawn.

**Outline:**

The player will start off in a claustrophobic labyrinth of corridors, where the player will have to find humans to suck blood from to survive. This part of the game will serve as a tutorial level. The player will then move on a bigger open-ish level where there will be an emphasis on surviving as long as possible.

**MoSCoW Analysis:**

| **Must have:** | **Should have:** | **Could have:** | **Won’t have:** |
| --- | --- | --- | --- |
| * Amazing Graphics * Good Player movement mechanics * Good level design * Replayability | * Good enemy AI * Good sound design | * Dualsense and Xbox Series controller support * Voice acting * Cutscenes * Custom game rules * Leaderboard/points system | * Console support * Microtransactions |

**Unique selling points:**

* Detailed Lighting
* Immersive Experience
* Thrilling Gameplay
* Challenging
* Horror Themed

**Resources of interest:**

[*https://www.youtube.com/watch?v=zAynp4MSIfw*](https://www.youtube.com/watch?v=zAynp4MSIfw) - Resident Evil 7 - Behind The Scenes [Making of]

[*https://www.youtube.com/watch?v=GoyMJSHW-jI*](https://www.youtube.com/watch?v=GoyMJSHW-jI) - The Making of Silent Hill

[*https://www.youtube.com/watch?v=PffLH2dwiVI*](https://www.youtube.com/watch?v=PffLH2dwiVI) - WORLD AT WAR ZOMBIES: DER RIESE GAMEPLAY

**PEGI Rating:**

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**Competitive products:**

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