模式识别课程

全连接网络处理图 像是,目标物占比 小的时候,容易被 背景淹没; 网络不宜太深;

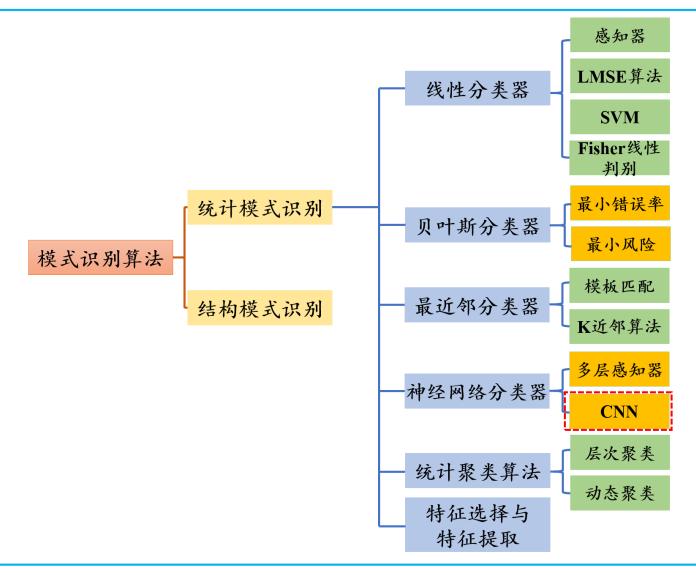
卷积神经网络 张俊超

中南大学 航空航天学院



模式识别-神经网络分类器





中南大学航空航天学院

模式识别-神经网络分类器







深度学习究竟是什么?

人工智能 能够感知、推理、行动和适应的程序 机器学习 能够随着数据量的增加不断改进性能的算法 深度学习 机器学习的一个子集:利 用多层神经网络从大量数 据中进行学习

为什么要学习卷积神经网络?和人工神经网络(或全连接网络)有什么区别?

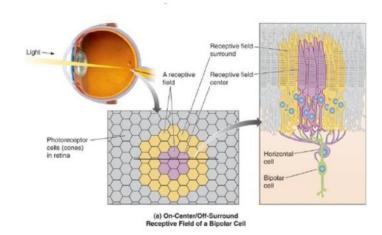
模式识别

中南大学航空航天学院









David H. Hubel

Torsten N. Wiesel

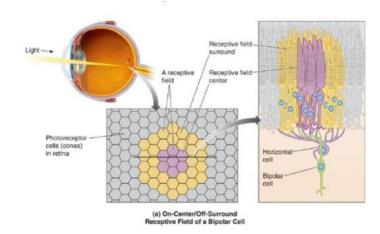
1981年诺贝尔生理学或医学奖获得者 视神经系统的分层结构和局部感受野

▶ 1959 年,哈佛医学院的神经生理学家 Hubel 和 Wiesel 在研究猫的视觉神经系统过程中,发现单个的视细胞只对一个很小区域内的光刺激有响应-局部感受野(Local Receptive Field)。对LRF的响应和侧抑制机制,使得视网膜能够对物体图像的边缘等信息产生强化的响应,即发现物体轮廓等关键信息。









David H. Hubel

Torsten N. Wiesel

1981年诺贝尔生理学或医学奖获得者 视神经系统的分层结构和局部感受野

▶他们还发现视神经系统是分层的,上一层视神经细胞 在刺激下产生的输出,会传递到下一层视神经细胞, 同样以局部感受野的形式在下一层产生刺激,使得视 觉信息能够逐层进行抽象,最终形成有效的视觉认知 结果。





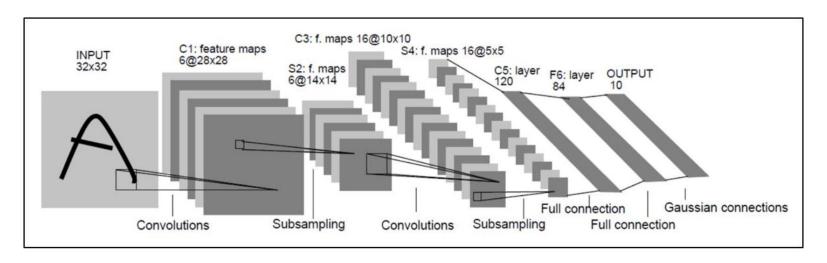
10 output units fully connected ~ 300 links layer H3 000000000 fully connected 30 hidden units ~ 6000 links layer H2 12 x 16=192 H2.1 hidden units ~ 40,000 links from 12 kernels 5 x 5 x 8 layer H1 12 x 64 = 768 hidden units H1.1 ~20,000 links from 12 kernels 256 input units

杨立昆 Yann LeCun

LeNet, 1989

▶ 1989年,在前人工作的基础上,杨立昆结合局部感受野逐层特征提取和误差反向传播算法,提出了最初的LeNet卷积神经网络模型,并成功应用于信封邮政编码的手写数字识别,达到了约90%的正确率。





LeNet, 1989 → LeNet-5, 1998

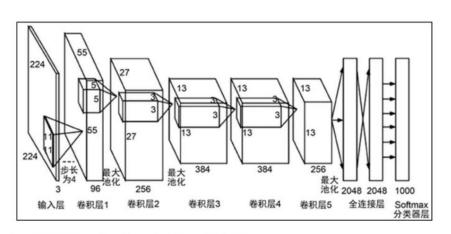
▶ LeNet-5是Yann LeCun于1998年提出的改进的LeNet, 它最重要的是在卷积层之间增加了池化(Pooling)层, 不仅可以降低特征的维度, 而且还能增强系统对平移变换的特征不变性。并且在手写数字识别训练集 MNIST上的正确率高达 99%以上。





ReLU

- Dropout
- **➢** GPU



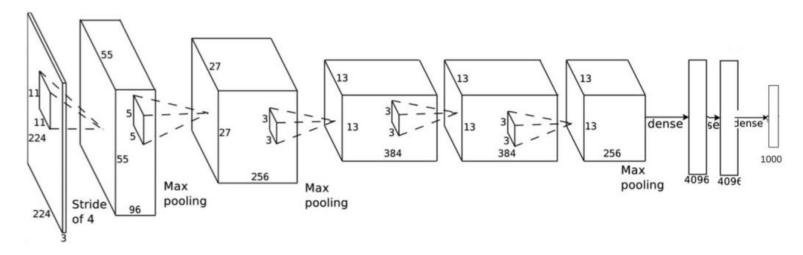
Alex Krizhevsky

LeNet, 1989 LeNet-5, 1998 → AlexNet, 2012

- ▶ LeNet-5 的局部成功,还没能引起学术界和社会公众的普遍关注, 直到 2012 年AlexNet被提出。
- ➤ Alex Krizhevsky(Hinton的研究生),他在Hinton的指导和支持下,设计了一个卷积神经网络AlexNet,在2012年的ImageNet图像识别大赛中夺得冠军,并且top-5的错误率仅为15.3%,大幅度领先第二名的26.2%。



网络结构(以AlexNet为例)

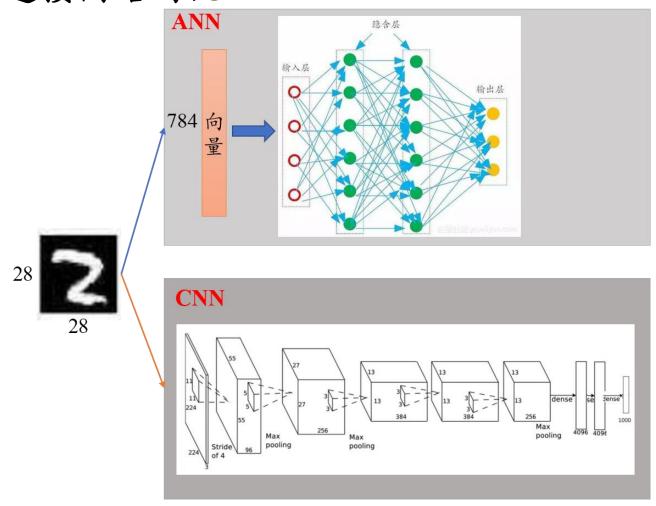


▶层级结构

▶输入层、卷积层、激励层、池化层、全连接层



与全连接网络对比





□ 什么是卷积?

卷积核

$$\begin{bmatrix} 1 & 0 & 1 \\ 0 & 1 & 0 \\ 1 & 0 & 1 \end{bmatrix}$$

1,	1_×0	1,	0	0
0,0	1,	1,0	1	0
0 _{×1}	0,×0	1,	1	1
0	0	1	1	0
0	1	1	0	0

Image

4	

Convolved Feature

$(1\times$	1))
(1×	\mathbf{O}	1

$$(1\times1)$$

$$(0\times0)$$

$$(1\times1)$$

$$(1\times0)$$

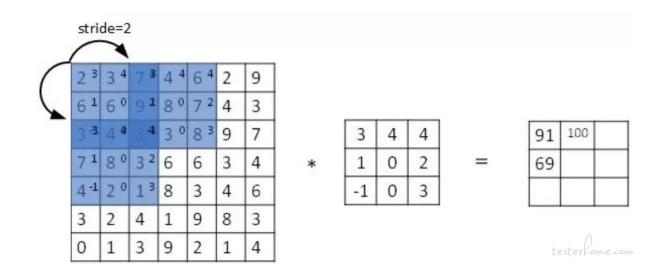
$$(0\times1)$$

$$(0\times0)$$

$$+ (1 \times 1)$$



- □明确几个概念
 - ▶卷积核大小/ kernel size (或filter size)
 - ▶深度/ depth (= 卷积核数目/ filter number)
 - ▶步长/ stride
 - ▶填充值/padding





- □ 输入图像大小: W*H*c
 - ▶卷积核大小: f*f*c
 - ▶卷积核数目: K
 - ▶步长Stride: s
 - ▶边界填充padding: p
- □输出图像大小为: W1*H1*K

其中:

$$W1 = \lfloor (W+2p-f)/s+1 \rfloor$$

$$H1 = \lfloor (H+2p-f)/s+1 \rfloor$$

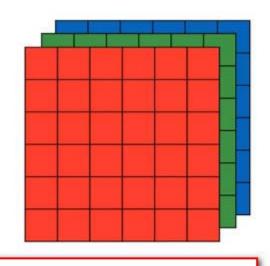
□ s=1时, 卷积前后保证图像大小(长和宽)不变:

$$p = \frac{f - 1}{2}$$

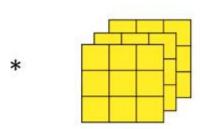


例子: s = 1, p = 0, f = 3, c = 3, K = 1

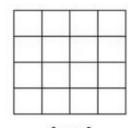
$$\frac{6+2*0-3}{1}+1=4$$



对于一张具有3通道的RGB颜色的图像其 大小为6*6*3



卷积核大小也为 3*3*3即具有3个 颜色通道的卷积核

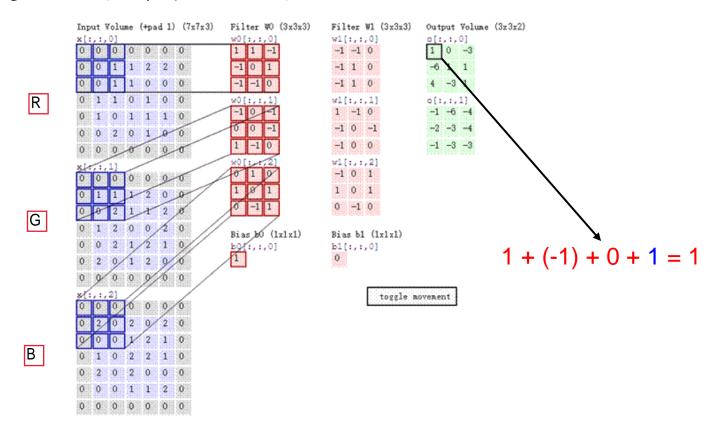


4 x 4

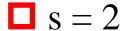
生成一个 4*4大小 的特征图

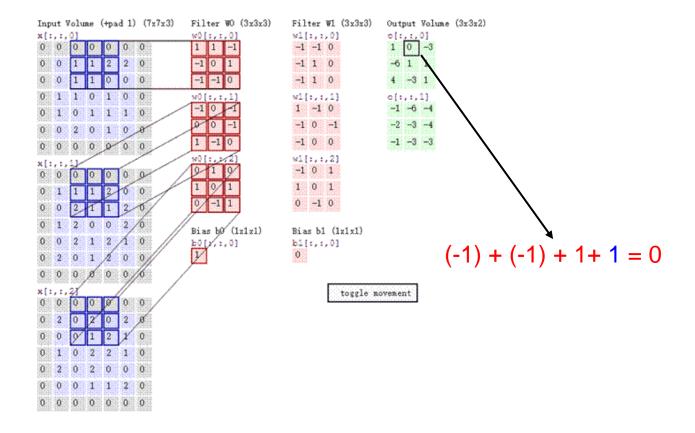


□ 多通道图像如何卷积?

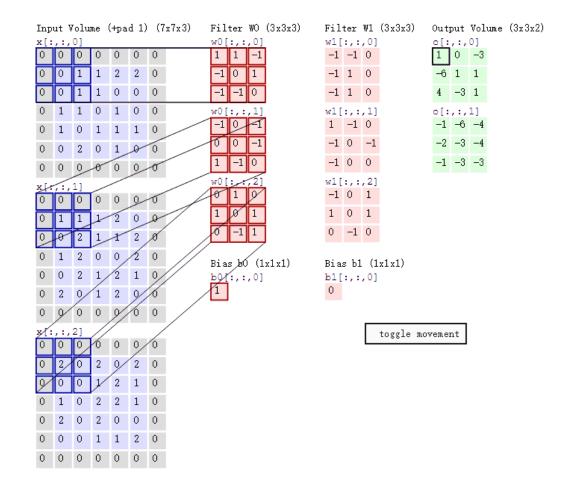




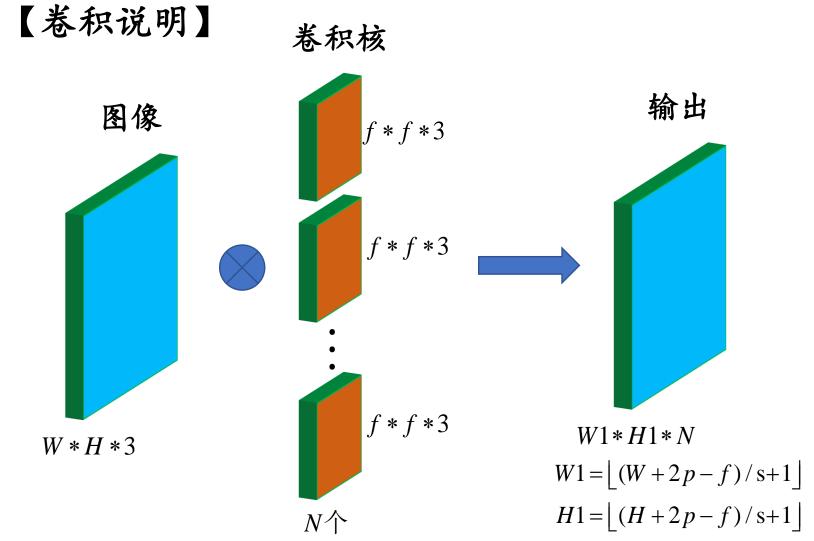








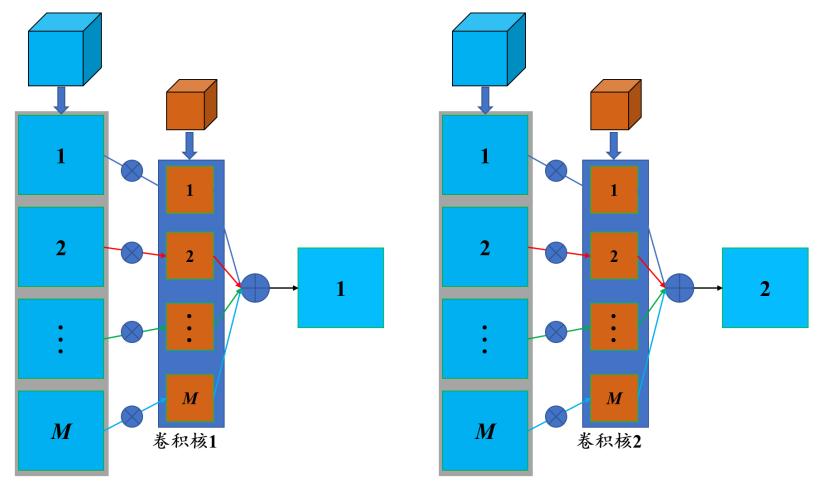




模式识别

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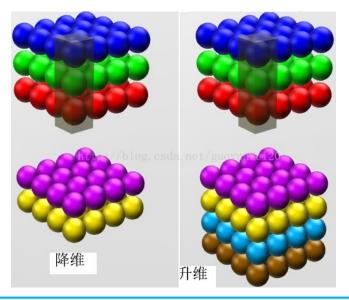


1*1卷积核有什么用处呢?

单通道图像: 没用

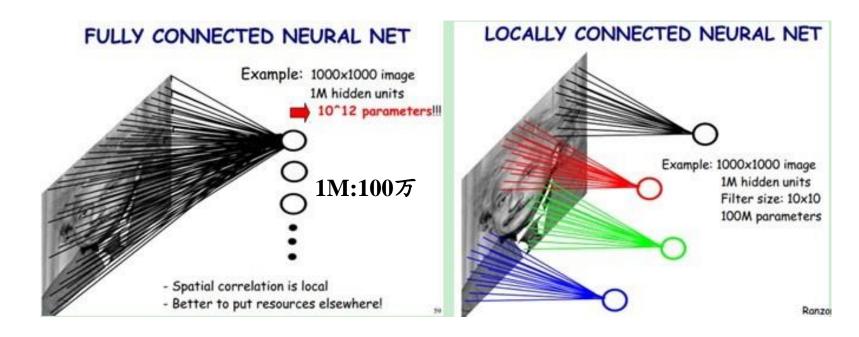
多通道图像:

- 1. 降维或升维(GoogleNet、ResNet)
- 2. 实现跨通道的交互和信息整合





与全连接相比, 优势在哪?



- 1. 局部感知
- 2. 权重共享,参数数量降低至万分之一(上述例子)



把卷积层输出结果做非线性映射

- **≻**Sigmoid
- ▶Tanh (双曲正切)
- >ReLU
- ► Leaky ReLU
- >ELU
- **>...**



• Sigmoid 和 Tanh

$$Sigmoid(x) = \frac{1}{1 + e^{-x}}$$

$$Tanh(x) = \frac{e^{x} - e^{-x}}{e^{x} + e^{-x}}$$

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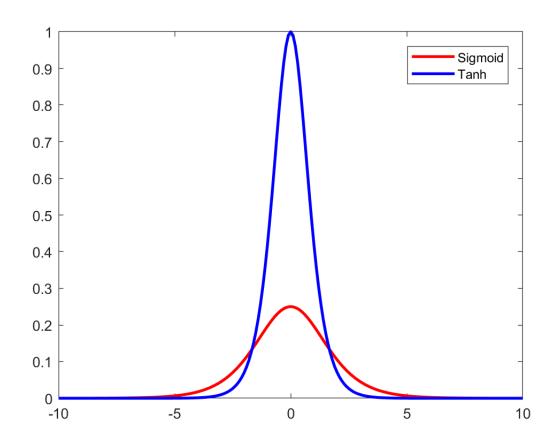
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$$Sigmoid'(x) = Sigmoid(x)(1 - Sigmoid(x))$$

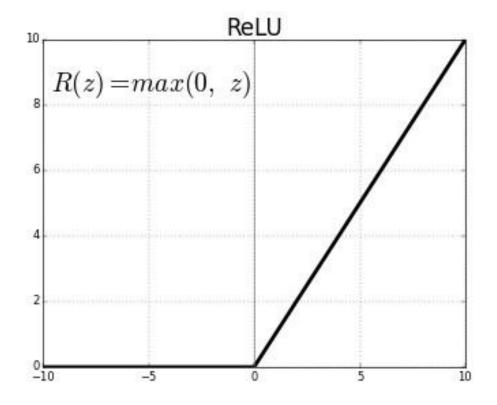
$$Tanh'(x) = 1 - (Tanh(x))^{2}$$





• ReLU (Rectified Linear Unit)

收敛快, 求梯度简单, 比较脆弱



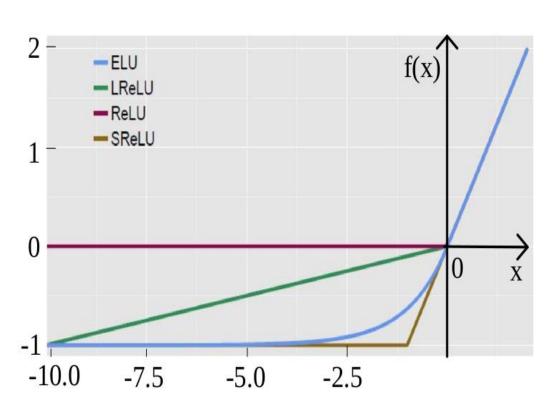


• ReLU变形

$$LReLu(x) = \begin{cases} ax, & x < 0 \\ x, & x \ge 0 \end{cases}$$

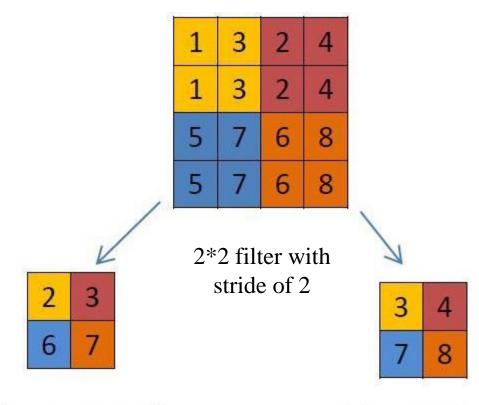
$$EReLu(x) = \begin{cases} a(e^x - 1), & x < 0 \\ x, & x \ge 0 \end{cases}$$

$$SReLu(x) = \max(-a, x)$$





- 什么是池化?
 - >Max-pooling
 - >Mean-pooling

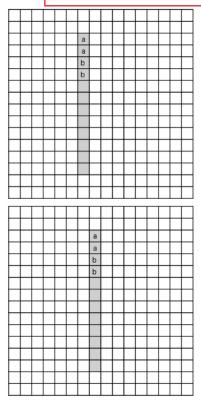


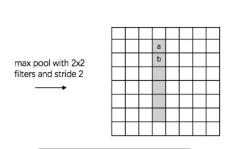
Average pooling

Max pooling



- 池化有什么作用?
 - >减少数据量和参数,减少过拟合
 - >局部不变性(小幅度变化)

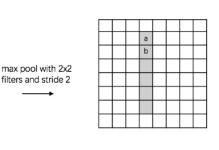




分类的任务: 需要考虑增加池化层;

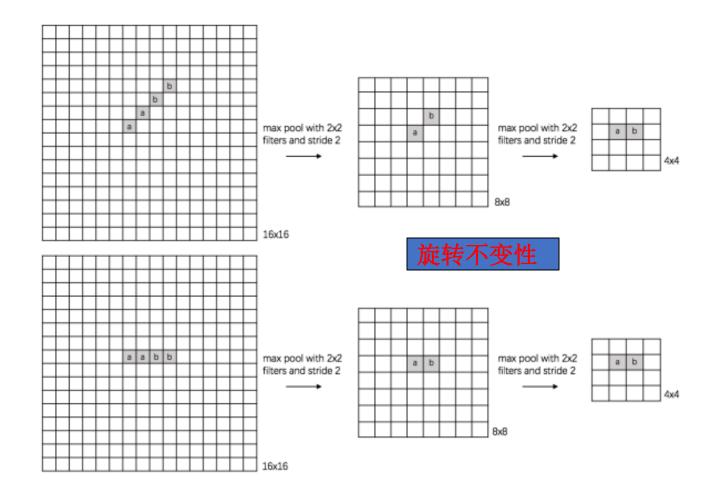
图像复原/去噪/超分辨: 不需要考虑增加池化层, 复原本来意味着图像的每 个信息都很重要,因此池 化层反而丢掉了某些信 息;

平移不变性

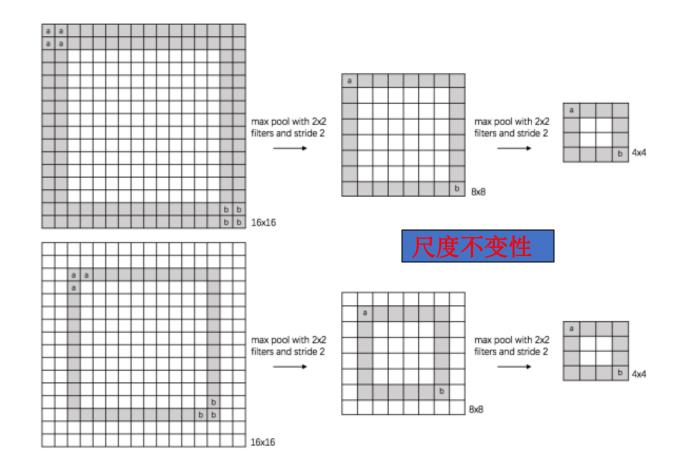


https://blog.csdn.net/Hearthougan











• 前向传播

全连接网络: $\mathbf{a}^l = \sigma(\mathbf{z}^l) = \sigma(\mathbf{W}^l \mathbf{a}^{l-1} + \mathbf{b}^l)$

卷积神经网络:

1.卷积层的输出: $\mathbf{A}_{j}^{l} = \sigma(\mathbf{Z}_{j}^{l}) = \sigma(\sum_{k=1}^{N} \mathbf{A}_{k}^{l-1} * \mathbf{W}_{k}^{l}(j) + b_{j}^{l}), j = 1, 2, ..., M$

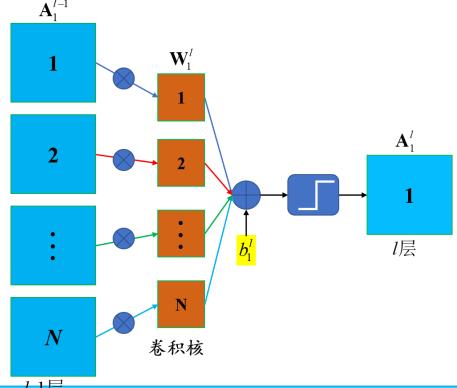
2.全连接层: $\mathbf{a}^l = \sigma(\mathbf{z}^l) = \sigma(\mathbf{W}^l \mathbf{a}^{l-1} + \mathbf{b}^l)$



卷积层的输出: $\mathbf{A}_{j}^{l} = \sigma(\mathbf{Z}_{j}^{l}) = \sigma(\sum_{k} \mathbf{A}_{k}^{l-1} * \mathbf{W}_{k}^{l}(j) + \mathbf{b}_{j}^{l}), j = 1, 2, ..., M$

 $\mathbf{W}_{k}^{l} \in \mathbb{R}^{f \times f}, \mathbf{A}_{k}^{l-1} \in \mathbb{R}^{W \times H}, \mathbf{A}_{i}^{l} \in \mathbb{R}^{W \times H \times H 1}, \mathbf{b}^{l} \in \mathbb{R}^{M \times 1}$

 $\mathbf{W}_{\iota}^{l}(j)$:第j个卷积核的 \mathbf{W}_{ι}^{l}





• 反向传播

损失函数: J(W,b,X,y)

1. 全连接层: 同ANN网络的更新策略

$$\frac{\partial J(\mathbf{W}, \mathbf{b}, \mathbf{x}, \mathbf{y})}{\partial \mathbf{W}^{l}} = \boldsymbol{\delta}^{l} (\mathbf{a}^{l-1})^{T}$$

$$\frac{\partial J(\mathbf{W}, \mathbf{b}, \mathbf{x}, \mathbf{y})}{\partial \mathbf{b}^l} = \mathbf{\delta}^l$$

$$\boldsymbol{\delta}^{l} = (\mathbf{W}^{l+1})^{T} \boldsymbol{\delta}^{l+1} \odot \boldsymbol{\sigma}'(\mathbf{z}^{l})$$



2. 已知池化层的 $\boldsymbol{\delta}_{k}^{l}$,推导上一层的 $\boldsymbol{\delta}_{k}^{l+1}$

$$\mathbf{\delta}_k^l = \begin{pmatrix} 4 & 12 \\ 8 & 16 \end{pmatrix}$$

若池化区域为 2*2, stride 是 2, 先还原 δ_{k}^{l} 的尺寸:

$$\begin{pmatrix}
0 & 0 & 0 & 0 \\
0 & 4 & 12 & 0 \\
0 & 8 & 16 & 0 \\
0 & 0 & 0 & 0
\end{pmatrix}$$

如果是 MAX,假设我们之前在前向传播时记录的最大值位置分别是左上,右下, 右上,左下,则转换后的矩阵为:

$$\begin{pmatrix}
4 & 0 & 0 & 0 \\
0 & 0 & 0 & 12 \\
0 & 8 & 0 & 0 \\
0 & 0 & 16 & 0
\end{pmatrix}$$



如果是 Average,则进行平均:转换后的矩阵为:

$$\begin{pmatrix}
1 & 1 & 3 & 3 \\
1 & 1 & 3 & 3 \\
2 & 2 & 4 & 4 \\
2 & 2 & 4 & 4
\end{pmatrix}$$

这样我们就得到了上一层 $\frac{\partial J}{\partial \mathbf{A}_{k}^{l-1}}$ 的值,要得到 $\mathbf{\delta}_{k}^{l-1}$:

$$\boldsymbol{\delta}_{k}^{l-1} = \left(\frac{\partial \mathbf{A}_{k}^{l-1}}{\partial \mathbf{Z}_{k}^{l-1}}\right)^{T} \cdot \frac{\partial J}{\partial \mathbf{A}_{k}^{l-1}} = upsample(\boldsymbol{\delta}_{k}^{l}) \odot \sigma'(\mathbf{Z}_{k}^{l-1})$$

卷积神经网络(CNN)-训练



3. 已知卷积层的 δ_k^l ,推导上一层的 δ_k^{l-1}

 \mathbf{Z}_{k}^{l} 和 \mathbf{Z}_{k}^{l-1} 的关系为:

$$\mathbf{Z}_{k}^{l} = \sum_{j=1}^{N} \mathbf{A}_{j}^{l-1} * \mathbf{W}_{j}^{l}(k) + b_{k}^{l} = \sum_{j=1, j \neq k}^{N} \mathbf{A}_{j}^{l-1} * \mathbf{W}_{j}^{l}(k) + b_{k}^{l} + (\mathbf{A}_{k}^{l-1} * \mathbf{W}_{k}^{l}(k))$$

$$= \sum_{j=1, j \neq k}^{N} \mathbf{A}_{j}^{l-1} * \mathbf{W}_{j}^{l}(k) + b_{k}^{l} + (\sigma(\mathbf{Z}_{k}^{l-1}) * \mathbf{W}_{k}^{l}(k))$$

因此,

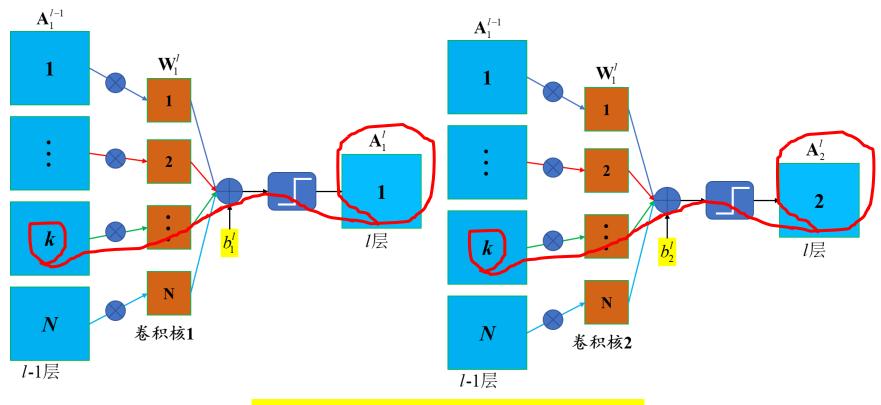
$$\boldsymbol{\delta}_{k}^{l-1} = \frac{\partial J}{\partial \mathbf{Z}_{k}^{l-1}} = \left(\frac{\partial \mathbf{Z}_{k}^{l}}{\partial \mathbf{Z}_{k}^{l-1}}\right)^{T} \frac{\partial J}{\partial \mathbf{Z}_{k}^{l}} = \left(\frac{\partial \mathbf{Z}_{k}^{l}}{\partial \mathbf{Z}_{k}^{l-1}}\right)^{T} \boldsymbol{\delta}_{k}^{l}$$
$$= \boldsymbol{\delta}_{k}^{l} * rot180(\mathbf{W}_{k}^{l}(k)) \odot \sigma'(\mathbf{Z}_{k}^{l-1})$$

rot180()就是上下翻转一次,接着左右翻转一次。

参见补充材料

卷积神经网络(CNN)-训练





$$\boldsymbol{\delta}_{k}^{l-1} = \sum_{j=1}^{M} \boldsymbol{\delta}_{j}^{l} * rot180(\mathbf{W}_{k}^{l}(j)) \odot \boldsymbol{\sigma}'(\mathbf{Z}_{k}^{l-1})$$

 $\mathbf{W}_k^l(j)$:第j个卷积核的 \mathbf{W}_k^l

卷积神经网络(CNN)-训练



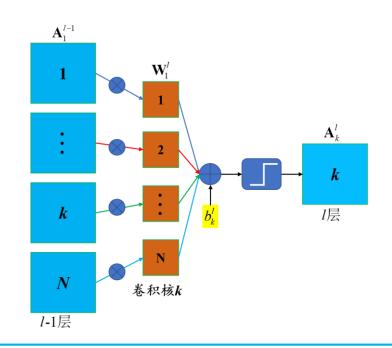
4. 已知卷积层的 δ_k^l , 推导 $\mathbf{W}_k^l(k)$ 和 b_k^l 的梯度

$$\mathbf{Z}_{k}^{l} = \sum_{j=1}^{N} \mathbf{A}_{j}^{l-1} * \mathbf{W}_{j}^{l}(k) + b_{k}^{l} = \sum_{j=1, j \neq k}^{N} \mathbf{A}_{j}^{l-1} * \mathbf{W}_{j}^{l}(k) + b_{k}^{l} + (\mathbf{A}_{k}^{l-1} * \mathbf{W}_{k}^{l}(k))$$

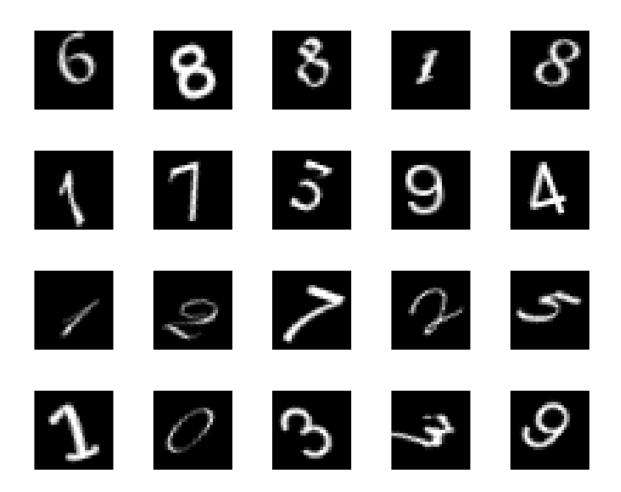
$$\frac{\partial J}{\partial \mathbf{W}_{k}^{l}(k)} = \left(\frac{\partial \mathbf{Z}_{k}^{l}}{\partial \mathbf{W}_{k}^{l}(k)}\right)^{T} \frac{\partial J}{\partial \mathbf{Z}_{k}^{l}} = \mathbf{A}_{k}^{l-1} * \mathbf{\delta}_{k}^{l}$$

$$\frac{\partial J}{\partial b_k^l} = \sum_{u,v} \delta_k^l \left(u, v \right)$$

Mini-Batch SGD更新权重







https://www.mathworks.com/help/deeplearning/ref/trainnetwork.html

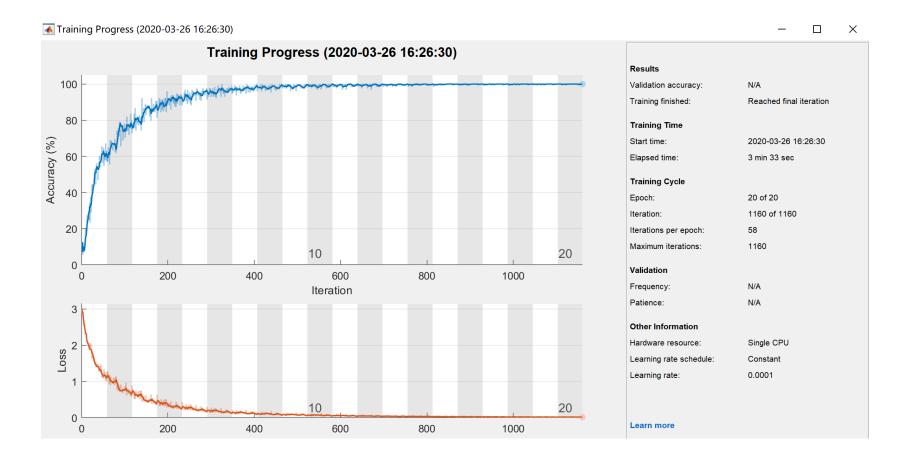


```
layers = [ ...
imageInputLayer([28 28 1])
convolution2dLayer(5, 20)
reluLayer
maxPooling2dLayer(2, 'Stride', 2)
fullyConnectedLayer(10)
softmaxLayer
classificationLayer];
损失函数与其关联
```



% 该部分为训练超参数设置 options = trainingOptions('sgdm', ... 'ExecutionEnvironment'('cpu') 'MaxEpochs', 50, ... 'InitialLearnRate', 1e-3, ... 'Verbose', false, ... 'Plots', 'training-progress'); % 训练部分 net = trainNetwork(imdsTrain, layers, options); % 预测 YPred = classify(net, imdsTest); YTest = imdsTest.Labels: accuracy = sum(YPred == YTest)/nume1(YTest); fprintf('精确度为: %5.2f%%\n', accuracy*100);%打印精度结果







```
clc;
clear all;
close all;
%%
load mnist uint8;
train_x = double(reshape(train_x', 28, 28, 60000))/255;
test x = double(reshape(test x', 28, 28, 10000))/255;
train v = double(train v'):
test y = double(test y');
%% Setup
cnn.lavers = {
    struct('type', 'i') %input layer
    struct ('type', 'conv', 'outputmaps', 20, 'kernelsize', 5) %convolution layer
    struct ('type', 'pooling', 'scale', 2) %average-pooling layer
    struct ('type', 'conv', 'outputmaps', 10, 'kernelsize', 5) %convolution layer
    struct ('type', 'pooling', 'scale', 2) %average-pooling layer
};
cnn = CnnSetup(cnn, train x, train y);
opts. MaxEpoch = 10;
opts. BatchSize = 200;
cnn. activation = 'Relu';
opts. 1r = 0.01:
```



```
%% Training
cnn = CnnTrain(cnn, train_x, train_y, opts);
L = cnn. rL:
figure, plot(1:length(L), L, 'r-', 'LineWidth', 2);
xlabel('Number of Iteration'); ylabel('CE Loss');
%% Test
Net = CnnForward(cnn, test x);
[^{\sim}, predicts] = max(Net. o);
[^{\sim}, gt] = max(test y);
accu = sum(predicts==gt)/ size(test_y, 2);
fprintf('The accuracy is %f. \n', accu);
```



```
\Box function net = CnnTrain(net, x, y, opts)
 m = size(x, 3);
  BatchSize = opts. BatchSize:
 MaxEpoch = opts. MaxEpoch:
 NumBatches = ceil(m / BatchSize);
  N = NumBatches*BatchSize:
 x = cat(3, x, x(:, :, 1:N-m));
 y = cat(2, y, y(:, 1:N-m));
 net. rL = []:
for i = 1:MaxEpoch
     kk = randperm(N);
     for 1 = 1: NumBatches
          batch x = x(:,:,kk((1-1) * BatchSize + 1 : 1 * BatchSize));
          batch y = y(:, kk((1 - 1) * BatchSize + 1 : 1 * BatchSize));
          net = CnnForward(net, batch x);
          net = CnnBP(net, batch y);
          net = Cnnapplygrads(net, opts);
          if isempty(net.rL)
              net. rL(1) = net. L:
          end
          net. rL(end + 1) = net. L;
      end
  end
  end
```



```
function net = CnnForward(net, x)
  n = numel(net.layers);
  net. layers \{1\}. a\{1\} = x;
  inputmaps = 1;
\bigcirc for 1 = 2 : n
      if strcmp (net. layers {1}. type, 'conv')
           for j = 1: net. layers \{1\}. outputmaps
                z = zeros(size(net. layers\{1 - 1\}. a\{1\}) - [net. layers\{1\}. kernelsize - 1 net. layers\{1\}. kernelsize - 1 0]);
                for i = 1: inputmaps
                    z = z + convn(net. layers \{1 - 1\}. a\{i\}, net. layers \{1\}. k\{i\} \{j\}, 'valid');
                end
                switch net. activation
                    case 'Sigmoid'
                         net. layers \{1\}. a\{j\} = sigm(z + net. layers \{1\}. b\{j\});
                    case 'Relu'
                         net. layers \{1\}. a\{j\} = ReLu\{z + \text{net. layers } \{1\}. b\{j\}\};
                end
           end
           inputmaps = net. layers {1}. outputmaps;
      elseif strcmp(net.layers{1}.type, 'pooling')
           for j = 1: inputmaps
                z = convn(net. layers \{1 - 1\}. a \{j\}, ones(net. layers \{1\}. scale) / (net. layers \{1\}. scale ^ 2), 'valid');
                net. layers \{1\}. a\{j\} = z\{1\} : net. layers \{1\}. scale : end, 1 : net. layers \{1\}. scale : end, :);
           end
       end
```



```
net. fv = [];
for j = 1 : numel(net.layers{n}.a)
    sa = size(net.layers{n}.a{j});
    net. fv = [net. fv; reshape(net.layers{n}.a{j}, sa(1) * sa(2), sa(3))];
end

net. o = net. ffW * net. fv + repmat(net. ffb, 1, size(net. fv, 2));
net. o = softmax(net. o);
end
```



```
function net = CnnBP(net, y)
    n = numel(net.layers);
    net. e = net. o - y;%error
    % loss function
    net. L = 1/2* sum(net. e(:) . 2) / size(net. e, 2);
    net. L = -sum(sum(y .* log(net.o))) / size(net.e, 2);
    net.od = net.e;% output delta
    net.fvd = (net.ffW' * net.od):
    if strcmp(net.layers{n}.type, 'pooling')
        switch net. activation
            case 'Sigmoid'
                net. fvd = net. fvd .* (net. fv .* (1 - net. fv));
            case 'Relu'
                net. fvd = net. fvd. *(net. fv > 0):
        end
    end
    sa = size(net. layers\{n\}. a\{1\});
    fvnum = sa(1) * sa(2);
   for j = 1: numel(net.layers{n}.a)
        net. layers \{n\}. \{n\} = reshape (net. fvd(((j - 1) * fvnum + 1) : j * fvnum, :), sa(1), sa(2), sa(3));
    end
```



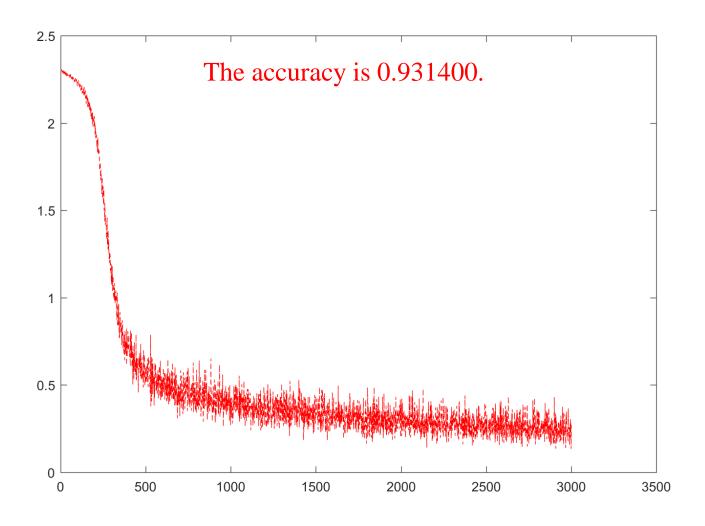
```
for 1 = (n - 1) : -1 : 1
    if strcmp(net.layers{1+1}.type, 'pooling')
         for j = 1: numel(net.layers{1}.a)
             switch net activation
                  case 'Sigmoid'
                      net. layers \{1\}. d\{j\} = net. layers \{1\}. a\{j\}. * \{1 - \text{net. layers } \{1\}. a\{j\}). * (expand (net. layers \{1 + 1\}. d\{j\}, ...
                           [net. layers {1 + 1}. scale net. layers {1 + 1}. scale 1]) / net. layers {1 + 1}. scale ^ 2);
                  case 'Relu'
                      net. layers \{1\}. \{1\} = (expand (net. layers \{1+1\}. \{1\}, [net. layers \{1+1\}. scale net. layers \{1+1\}. scale \{1\} ...
                           / (net. layers {1 + 1}. scale ^ 2)).*(net. layers {1}. a {j}>0);
             end
         end
    elseif strcmp(net.layers{1+1}.type, 'conv')
         for i = 1 : numel(net.layers{1}.a)
             z = zeros(size(net. layers\{1\}. a\{1\}));
             for j = 1: numel(net.layers{1 + 1}.a)
                   z = z + convn(net. layers \{1 + 1\}. d\{j\}, rot180(net. layers \{1 + 1\}. k\{i\} \{j\}), 'full');
             end
             net. layers \{1\}. d\{i\} = z;
         end
    end
end
```



```
%% calc gradients
      for 1 = 2 : n
          if strcmp(net.layers{1}.type, 'conv')
               for j = 1: numel(net.layers{1}.a)
                   for i = 1: numel(net.layers{1 - 1}.a)
                        net. layers \{1\}. dk\{i\} \{j\} = convn(flipall(net. layers \{1-1\}. a\{i\}), net. layers \{1\}. d\{j\}, 'valid') / size(net. layers \{1\}. d\{j\}, 3);
                   end
                   net. layers \{1\}. db\{j\} = sum(net. layers \{1\}. d\{j\} (:)) / size(net. layers \{1\}. d\{j\}, 3);
               end
           end
      end
      net. dffW = net. od * (net. fv)' / size(net. od, 2);
      net.dffb = mean(net.od, 2);
 end
\Box function X = rot180(X)
          X = flipdim(flipdim(X, 1), 2);
      end
```







































框架名稱	組織	API支援語言	Star	Fork	参考網址
Tensorflow	Google	C++, Python, GO, Java	98,120	62,206	https://github.com/tensorflow/tensorflow
Keras	François Chollet	Python	28,880	10,732	https://github.com/keras-team/keras
Caffe	BVLC	C++, Python, Matlab	23,939	14,649	https://github.com/BVLC/caffe
PyTorch	Adam Paszke	Python	14,692	3,290	https://github.com/pytorch/pytorch
CNTK	Microsoft	C++, C#, Python, Java	14,345	3,819	https://github.com/Microsoft/CNTK
MXNet	DMLC	C++, Scala, R, JS, Python, Julia, Matlab, Go	13,816	5,120	https://github.com/apache/incubator- mxnet
DL4J	DeepLearning4Java	Java, Scala	8,807	4,216	https://github.com/deeplearning4j/deeplearning4j
Theano	University of Montreal	Python	8,175	2,454	https://github.com/Theano/Theano
Torch7	Facebook	Lua	7,866	2,276	https://github.com/torch/torch7
Caffe2	Facebook	C++, Python	7,849	1,914	https://github.com/caffe2/caffe2
Paddle	Baidu(百度)	C++, Python	6,818	1,853	https://github.com/PaddlePaddle/Paddle
DSSTNE	Amazon	C++	4,098	676	https://github.com/amzn/amazon- dsstne
tiny-dnn	tiny-dnn	C++	4,044	1,075	https://github.com/tiny-dnn/tiny-dnn
Chainer	Chainer	Python	3,727	982	https://github.com/chainer/chainer
neon	Nervana Systems	Python	3,476	793	https://github.com/NervanaSystems/ neon
ONNX	Microsoft	Python	3,251	392	https://github.com/onnx/onnx
BigDL	Intel	Scala	2,431	548	https://github.com/intel- analytics/BigDL
DyNet	Carnegie Mellon University	C++, Python	2,248	540	https://github.com/clab/dynet
brainstorm	IDSIA	Python	1,275	154	·····································
CoreML	Apple	Python	1,032	97	https://github.com/apple/coremItools

中南大学航空航天学院

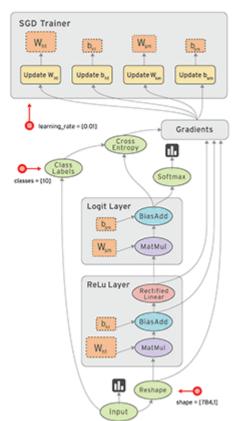


• Tensorflow: 是Google开源的基于数据流图的机器学习框架, 支持python和c++程序开发语言。轰动一时的AlphaGo就是使用tensorflow进行训练的

• Tensorflow 自学:

中国大学MOOC

《人工智能实践: Tensorflow笔记》





Cifar-10数据集(http://www.cs.toronto.edu/~kriz/cifar.html)

airplane	
automobile	
bird	
cat	
deer	
dog	
frog	
horse	
ship	
truck	



【作业】用神经网络编程实现Cifar-10数据集的分类

说明:

- 1.ANN,CNN均可(二者都实现加分)
- 2.编程语言: Matlab/Python
- 3. 提交实验报告和源代码(命名规则:神经网络_学号_姓名)
- 4. 作业迟交n天, 本次作业分数乘以0.98ⁿ。











举例说明为啥要翻转:

假设 a^{l-1} 是 3*3 矩阵, W^l 是 2*2 的卷积核,stride 是 1,则 z^l 是 2*2 矩阵,我们简化 b^l 是 0,即:

$$a^{l-1} * W^l = z^l$$

$$\begin{pmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{pmatrix} * \begin{pmatrix} w_{11} & w_{12} \\ w_{21} & w_{22} \end{pmatrix} = \begin{pmatrix} z_{11} & z_{12} \\ z_{21} & z_{22} \end{pmatrix}$$



利用卷积定义,容易得出:

$$z_{11} = a_{11}w_{11} + a_{12}w_{12} + a_{21}w_{21} + a_{22}w_{22}$$

$$z_{12} = a_{12}w_{11} + a_{13}w_{12} + a_{22}w_{21} + a_{23}w_{22}$$

$$z_{21} = a_{21}w_{11} + a_{22}w_{12} + a_{31}w_{21} + a_{32}w_{22}$$

$$z_{22} = a_{22}w_{11} + a_{23}w_{12} + a_{32}w_{21} + a_{33}w_{22}$$

模拟反向求导:

$$\nabla a^{l-1} = \frac{\partial J(W,b)}{\partial a^{l-1}} = \frac{\partial J(W,b)}{\partial z^{l}} \cdot \frac{\partial z^{l}}{\partial a^{l-1}} = \delta^{l} \frac{\partial z^{l}}{\partial a^{l-1}}$$

其中 $\frac{\partial z^l}{\partial a^{l-1}}$ 对应上面式子中相关的项 w

比如对 a_{11} 的求导,上面 4个式子中只有 z_{11} 和 a_{11} 有关联,从而我们有:

$$\nabla a_{11} = \delta_{11} w_{11}$$

同理可得:

$$\nabla a_{12} = \delta_{11} w_{12} + \delta_{12} w_{11}$$



矩阵卷积的形式表示:

$$\begin{pmatrix} 0 & 0 & 0 & 0 \\ 0 & \delta_{11} & \delta_{12} & 0 \\ 0 & \delta_{21} & \delta_{22} & 0 \\ 0 & 0 & 0 & 0 \end{pmatrix} * \begin{pmatrix} w_{22} & w_{21} \\ w_{12} & w_{11} \end{pmatrix} = \begin{pmatrix} \nabla a_{11} & \nabla a_{12} & \nabla a_{13} \\ \nabla a_{21} & \nabla a_{22} & \nabla a_{23} \\ \nabla a_{31} & \nabla a_{32} & \nabla a_{33} \end{pmatrix}$$

为了符合梯度计算,我们在误差矩阵周围填充了一圈 0,此时我们将卷积核翻转后和反向传播的梯度误差进行卷积,就得到了前一次的梯度误差。这个例子直观的介绍了为什么对含有卷积的式子反向传播时,卷积核要翻转 180 度的原因。