# **User's Guide**

# GDM12864A TM LCM

(Liquid Crystal Display Module)

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#### CHAPTER 1

# Introduction to ITM-12864A LCM

GDM12864A is a dot matrix graphic LCD module which is fabricated by low power COMS technology. It can display 128x64 dots size LCD panel using a 128x64 bit-mapped Display Data RAM (DDRAM). It interfaces with an 8-bit microprocessor.

#### **Features**

• Display format: 128x64 dots matrix graphic

• STN yellow-green mode

• Easy interface with 8-bit MPU

• Low power consumption

• LED back-light

• Viewing angle: 6 O'clock

Driving method: 1/64 duty, 1/6.7 biasLCD driver IC: KS0108B(2?)?KS0107B

• Connector: Zebra

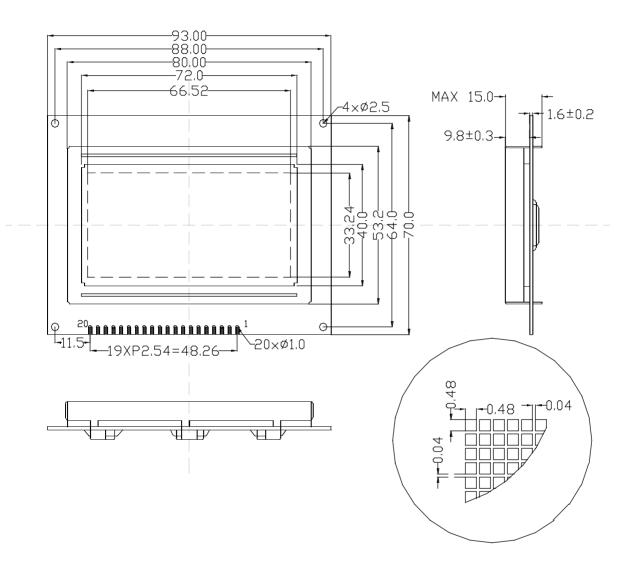
# **Mechanical Specifications**

Item	Dimension	Unit
Module Size(WxHxT)	93.0x70.0x10.0	mm
Viewing Area(WxH)	72.0x40.0	mm
Number of Dots	128.0x64.0	PCS
Dot Size(WxH)	0.48x0.48mm	Dot
Pitch(WxH)	0.52x0.52	mm
Module Size With B/L	93.0x70.0x15.0	mm

# **Temperature Characteristics**

Parameter	Symbol	Rating	Unit
Operating temperature	Topr	$0 \sim +50$	°C
Storage temperature	Tstg	<b>-</b> 20 ∼ +70	°C

**Figure 1. External Dimensions** 



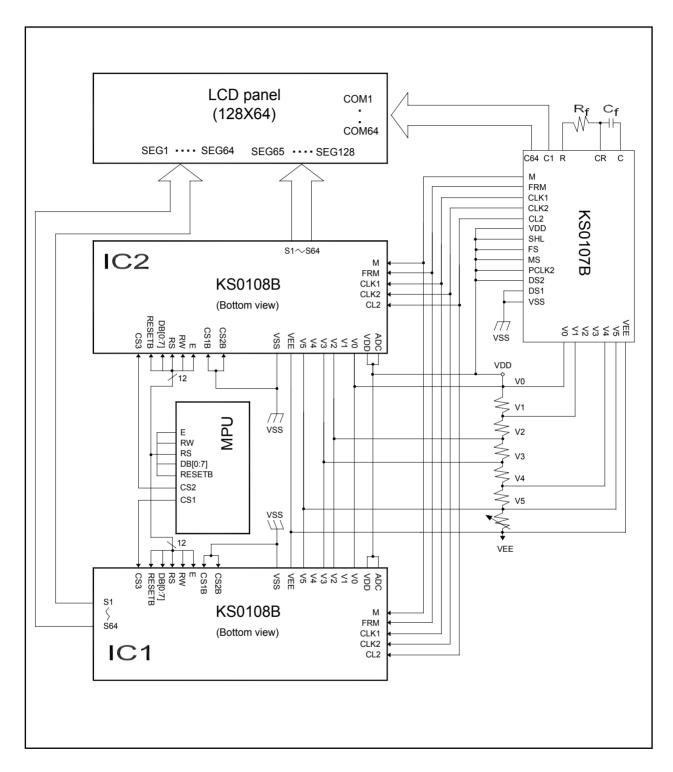
PIN	1	2	3	4	5	6	7	8	9	10
SIGNAL	Vss	$V_{\mathrm{DD}}$	V0	RS	R/W	Е	DB0	DB1	DB2	DB3
PIN	11	12	13	14	15	16	17	18	19	20
SIGNAL	DB4	DB5	DB6	DB7	CS1	CS2	RES	VEE	A	K

#### \*NOTE:

**<sup>1.</sup>**All units are mm.

**<sup>2</sup>**. Tolerances unless otherwise specified  $\pm 0.2$ 

Figure 2. Application Diagram



#### \*Note

1/64 duty, 1/6.7 bias  $VDD > = V1 > = V2 > = V3 > = à V4 > = V5 > = V_{EE}$ 

# **Electro-Optical characteristics**

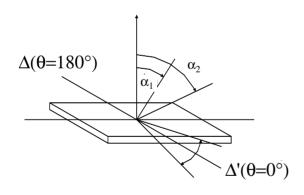
TN Type (Twisted Nematic)

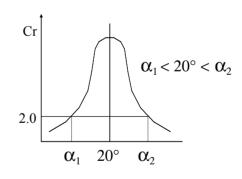
Item	Symbol	Min.	Typ.	Max.	Unit	Condition	Note
Viewing Angle		40	-	-	deg.	Cr = 2.0	1,2
Contrast Ratio	Cr	-	4	-	-	Ta =20°	3
Contrast Ratio	Cr	-	4	-	-	$Ta = 0^{\circ}$	3
Response Time (rise)	$t_R$	-	110	-	ms	Ta =20°	4
Response Time (rise)	$t_R$	-	110	-	ms	$Ta = 0^{\circ}$	4
Response Time (fall)	$t_{\mathrm{F}}$	-	110	-	ms	Ta =20°	4
Response Time (fall)	$t_{\scriptscriptstyle \mathrm{F}}$	-	110	-	ms	$Ta = 0^{\circ}$	4

**STN Type (Super Twisted Nematic )** 

Item	Symbol	Min.	Тур.	Max.	Unit	Condition	Note
Viewing Angle		70	-	+90	deg.	Cr = 2.0	1,2
Viewing Angle		-90	-	+90	deg.	Cr = 2.0	1,2
Contrast Ratio	Cr	-	4	-	-	Ta =20°	3
Contrast Ratio	Cr	-	4	-	-	$Ta = 0^{\circ}$	3
Response Time (rise)	$t_{R}$	-	110	-	ms	Ta =20°	4
Response Time (rise)	$t_R$	-	110	-	ms	$Ta = 0^{\circ}$	4
Response Time (fall)	$t_{\mathrm{F}}$	-	110	-	ms	Ta =20°	4
Response Time (fall)	$t_{\mathrm{F}}$	-	110	-	ms	$Ta = 0^{\circ}$	4

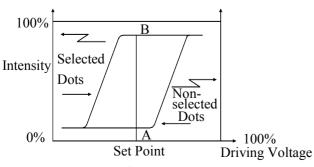
# 1. Definition of angle : $\alpha \& \theta$ 2. Definition of viewing angle : $\alpha_1 \& \theta_2$



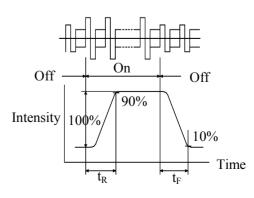


### 3. Definition of contrast Cr

# 4. Definition of optical response



 $Cr = (A/B)^p$ Negative : P = -1Positive : P = +1



# **Interface Pin Connections**

Pin No.	Symbol	I/O Type	Description						
1	Vss	Supply	Ground						
2	Vdd	Supply	Power supply						
3	V0	Supply	LCD driver supply voltage						
4	RS	11 5	Data input/output pin of internal shift register						
			MS SHL DIO1 DIO2						
			H H Output Output						
			H L Output Output						
			L H Input Output						
			L L Output Input						
5	R/W		Read or Write						
			RW Description						
			H Data appears at DB[7:0] and can be read by the CPU while						
			E= H CS1B=L,CS2B=L and CS3=H.						
			L Display data DB[7:0] can be written at falling edge of E						
6	E		when CS1B=L, CS2B=L and CS3=H Enable signal						
U	L		<u> </u>						
			E Description						
			<ul> <li>H Read data in DB[7:0] appears while E= "High".</li> <li>L Display data DB[7:0] is latched at falling edge of E</li> </ul>						
7	DB0	I/O	Data bus [0~7] Bi-directional data bus						
8	DB1								
9	DB2		<b></b>						
10	DB3		<b></b>						
11	DB4		<b></b>						
12	DB5		<u></u>						
13	DB6		<b></b>						
14	DB7		<u></u>						
15	CS1	I	Chip selection						
16	CS2	Ī	Chip selection						
10	002	•	When CS1=H,CS2=L, select IC1.						
			When CS1=L,CS2=H, select IC2.						
17	RESETB	I	Reset signal						
			When RSTB=L						
			(1) ON/OFF register becomes set by 0.(display off)						
			(2) display start line register becomes set by 0 (Z-address 0 set, display from line 0						
10	<b>X</b> 7		(3) After releasing reset, this condition can be changed only by instruction						
18	VEE	Power	VEE is connected by the same voltage.						
19	A		Back-light anode						
20	K		Back-light cathode						

# **Electrical Absolute Maximum Ratings (KS0107B)**

Parameter	Symbol	Rating	Unit	Note	
Operating voltage	$V_{\mathrm{DD}}$	$-0.3 \sim +7.0$	V	*1	
Supply voltage	VEE	$V_{DD}\text{-}19.0 \sim V_{DD}\text{+}0.3$	V	*4	
Driver supply voltage	VB	$-0.3 \sim V_{DD} + 0.3$	V	*1,2	
	$V_{LCD}$	$V_{\text{EE-}0.3} \sim V_{\text{DD}} \!\!+\!\! 0.3$	V	*3,4	

#### \*Notes:

### DC Electrical Characteristics(KS0107B)

(VDD= 4.5 to 5.5V, VSS=0V, VDD-VEE=8~17V, Ta= -30 °C to +85 °C)

Item	Symbol	Condition	Min.	Тур.	Max.	Unit	Note
Operating voltage	$V_{\mathrm{DD}}$	-	4.5	-	5.5	V	
Input voltage	Vih	-	$0.7_{ m VDI}$	, -	Vdd	-	*1
	$V_{\rm IL}$	-	Vss	-	0.3Vdi	) -	
Output voltage	Voh	IOH = -0.4mA	$V_{\mathrm{DD}}$ -0.	4 -	-	-	*2
	$V_{OL}$	$I_{OL} = 0.4 \text{mA}$	-	-	0.4	-	
Input leakage current	Ilkg	$V_{IN} = V_{DD} \sim V_{SS}$	-1.0	-	+1.0	μΑ	*1
OSC Frequency	fosc	Rf=47kohms±2%	315	450	585	kHz	
		$C_f=20pF\pm5\%$					
On Resistance	Rons	VDD-VEE=17V	-	-	1.5	kohm	
(Vdiv-Ci)		Load current±150μA					
Operating current	Idd1	Master mode	-	-	1.0	mA	*3
		1/128 Duty					
	IDD2	Master mode	-	-	0.2	mA	*4
		1/128 Duty					
Supply Current	IEE	Master mode	-	-	0,1	mA	*5
		1/128 Duty					
Operating	fop1	Master mode	50	-	600	kHz	
- •		External Duty					
Frequency	fop2	Slave mode	0.5	-	1500	-	

#### Notes;

- \*1. Applies to input terminals FS, DS1, DS2, CR, SHL, MS and PCLK2 and I/O terminals DIO1, DIO2, M and CL2 in the input state.
- \*2. Applies to output terminals CLK1, CLK2 and FRM and I/O terminals DIO1, DIO2, M and CL2 in the output state.
- \*3. This value is specified about current flowing through Vss.

  Internal oscillation circuit: Rf=47 kohms, cf=20pF

  Each terminals of DS1, DS2, FS, SHL, and MS is connected to VDD and out is no load.
- \*4. This value is specified about current flowing through Vss.

  Each terminals is DS1, DS2, FS, SHL, PCLK2 and CR is connected to VDD, MS is connected to Vss and CL2, M, DIO1 is external clock.

<sup>\*1.</sup> Based on  $V_{SS} = 0V$ 

<sup>\*2.</sup> Applies to input terminals and I/O terminals at high impedance. (Except V0L, V1L, V4L, and V5L)

<sup>\*3.</sup> Applies to V0L, V1L, V4L, and V5L.

<sup>\*4.</sup> Voltage level:  $V_{DD} > = V_0 > = V_1 > = V_2 > = V_3 > = V_4 > = V_5 > = V_{EE}$ 

<sup>\*5.</sup> This value is specified about current flowing through VEE, Don't connect to VLCD (V1~V5).

# **Electrical Absolute Maximum Ratings(KS0108B)**

Parameter	Symbol	Rating	Unit	Note
Operating voltage	$V_{\mathrm{DD}}$	<b>-</b> 0.3 ∼ +7.0	V	*1
Supply voltage	VEE	$V_{DD}\text{-}19.0 \sim V_{DD}\text{+}0.3$	V	*4
Driver supply voltage	$V_{\rm B}$	$-0.3 \sim V_{DD} + 0.3$	V	*1,3
	$V_{LCD}$	$V_{\text{EE-}0.3} \sim V_{\text{DD}} \! + \! 0.3$	V	*2

#### \* Notes :

Voltage level: VDD > = V0 > = V1 > = V2 > = V3 > = V4 > = V5 > = VEE

# DC Electrical Characteristics(KS0108B)

 $(V_{DD}=4.5 \text{ to } 5.5V, V_{SS}=0V, V_{DD}-V_{EE}=8\sim17V, T_{a}=-30^{\circ}C \text{ to } +85^{\circ}C)$ 

Item	Symbol	Condition	Min.	Typ.	Max.	Unit	Note
Operating voltage	Vdd	-	4.5	-	5.5	V	
Input High voltage	Vihi	-	0.7Vdd	-	Vdd	-	*1
	VIH2	-	2.0	-	$V_{\mathrm{DD}}$	-	*2
Input Low voltage	VIL1	-	0	-	0.3VDD	-	*1
	$V_{\rm IL2}$	-	0	-	0.8	-	*2
Output High Voltage	Voh	IOH = -0.2mA	2.4	-	-	-	*3
Output Low Voltage	Vol	Iol = 1.6mA	-	-	0.4	-	*3
Input leakage current	Ilkg	$V_{\text{IN}} \!\!= V_{\text{SS}} \sim V_{\text{DD}}$	-1.0	-	+1.0	μΑ	*4
Three-state (OFF)	Itsl	$V_{\text{IN}} = V_{\text{SS}} \sim V_{\text{DD}}$	-5.0	-	5.0	-	*5
Input Current							
Driver Input	Idil	$V_{\text{IN}} = V_{\text{EE}} \sim V_{\text{DD}}$	-2.0	-	2.0	-	*6
leakage current							
On Resistance	Rons	VDD-VEE=15V	-	-	7.5	kohms	*8
(Vdiv-Ci)		Load current±100μA					
Operating current	Iddi	During Display	-	-	0.1	mA	*7
	Idd2	During Access	-	-	0.5	-	*7
		Access Cycle=1MHz					

#### Notes:

 $V0L>V2L>=V_{DD}-2/7(V_{DD}-V_{EE})>V3L=V_{EE}+2/7(V_{DD}-V_{EE})>V5L$ 

<sup>\*1.</sup> Based on Vss = 0V

<sup>\*2.</sup> Applies the same supply voltage to VEE. VLCD=VDD-VEE.

<sup>\*3.</sup> Applies to M, FRM, CLK1, CLK2, CL, RESETB, ADC, CS1B, CS2B, CS3, E, R/W, RS and DB0~DB7.

<sup>\*4.</sup> Applies V0L, V2L, V3L and V5L.

<sup>\*1.</sup> CL, FRM, M, RSTB, CLK1, CLK2

<sup>\*2.</sup> CS1B, CS2B, CS3, E, R/W, RS, DB0~DB7

<sup>\*3.</sup> DB0~DB7

<sup>\*4.</sup> Except DB0~DB7

<sup>\*5.</sup> DB0~DB7 at high impedance

<sup>\*6.</sup> V0, V1, V3, V3, V4, V5

<sup>\*7. 1/64</sup> duty, FCLK=250KHZ, Frame Frequency=70HKZ, Output: No Load

<sup>\*8.</sup> VDD-VEE=15.5V

#### **CHAPTER 2**

# **Driver IC Function Description**

KS0107 Driver IC 64COM graphic driver for dot matrix LCD

### Introduction

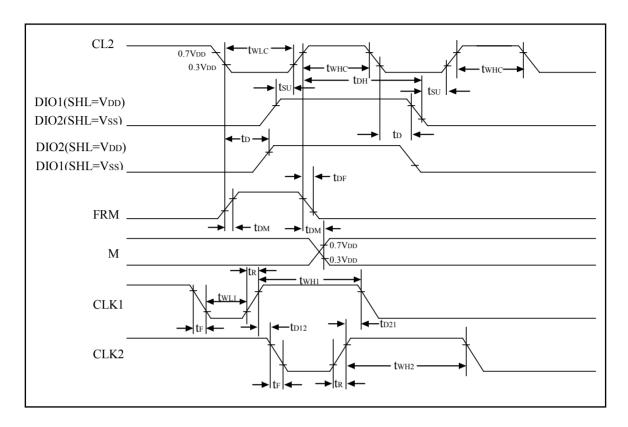
The KS0107B is an :CD driver LSI with 64 channel outputs for dot matrix liquid crystal graphic display systems. This device provides 64 shift registers and 64 output drivers.

It generates the timing signal to control the KS0108B (64 channel segment drover.).

The KS0107B is fabricated by low power CMOS high voltage process technology, and is composed of the liquid crystal display system in combination with the KS0108B (64 channel segment drover.).

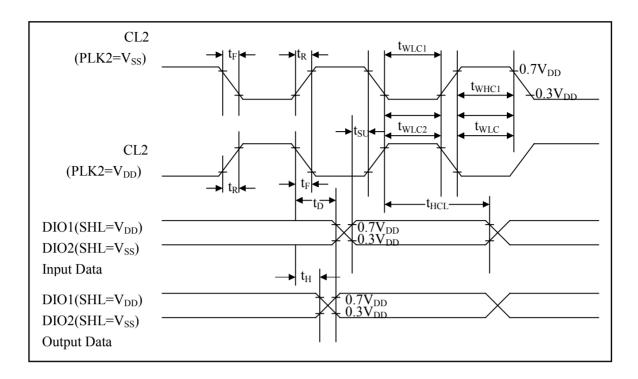
# AC Characteristics (VDD=4.5~5.5V, Ta=-30°C~+85°C)

### 1. Master mode (MS=V<sub>DD</sub>, PCLK2=V<sub>DD</sub>, Cf=20pF, Rf=47Kohms)



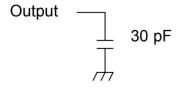
Characteristic	Symbol	Min	Typ	Max	Unit
Data Setup Time	tsu	20	-	-	μs
Data Hold Time	tdн	40	-	-	-
Data Delay Time	to	5	-	-	-
FRM Delay Time	<b>t</b> df	-2	-	2	-
M Delay Time	tом	-2	-	2	-
CL2 Low Level Width	twlc	35	-	-	-
CL2 High Level Width	twhc	35	-	-	-
CLK1 Low Level Width	twl1	700	-	-	ns
CLK2 Low Level Width	twl2	700	-	-	-
CLK1 High Level Width	twh1	2100	-	-	-
CLK2 High Level Width	twH2	2100	-	-	-
CLK1-CLK2 Phase Difference	tD12	700	-	-	-
CLK2-CLK1 Phase Difference	tD21	700	-	-	-
CLK1,CLK2 Rise/Fall Time	tr/tf	-	-	150	-

# Slave mode (MS=VSS)



Characteristics	Symbol	Min	Тур	Max	Unit	Note
CL2 Low Level Width	twlc1	450	-	-	ns	PCLK2=Vss
CL2 High Level Width	twhc1	150	-	-	-	PCLK2=Vss
CL2 Low Level Width	twlc2	150	-	-	-	PCLK2=V <sub>DD</sub>
CL2 High Level Width	twhl	450	-	-	-	PCLK2=VDD
Data Setup Time	tsu	100	-	-	-	
Data Hold Time	<b>t</b> dh	100	-	-	-	
Data Delay Time	<b>t</b> D	-	-	200	-	*1
Output Data Hold Time	<b>t</b> H	10	-	-	-	
CL2 Rise/Fall Time	tr/tf	-	-	30	-	

### \*1: Connect load CL=30pF



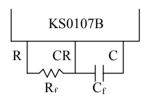
# **FUNCTIONAL DESCRIPTION**

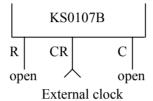
#### 1) RC Oscillator

The RC Oscillator generates CL2, M, FRM, of the KS0107B and CLK1, CLK2 of the KS0107B by the oscillation resister R and capacitor C.

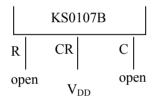
When selecting the master/slave, oscillation circuit is as following:

#### 1) Master Mode





#### 2) Slave Mode



#### 2) Timing Generation circuit

It generates CL2, M, FRM, CLK1, and CLK2 by the frequency from oscillation circuit.

- 1) Selection of Master/Slave (M/S) When M/S is "H", it generates CL2, M, FRM, CLK1, and CLK2 internally. When M/S is "L", it operates by receiving M, CLK2 from master device.
- 2) Frequency Selection (FS)
  To adjust FRM by 70Hz, the oscillation frequency should be as following:

FS	Oscillation Frequency
Н	fosc=430KHz
L	fosc=215KHz

In the slave mode, it is connected to VDD.

#### 3) Duty Selection (DS1, DS2)

It provides various duty selection according to DS1, DS2.

DS1	DS2	DUTY
L	L	1/48
	Н	1/64
Н	L	1/96
	Н	1/128

#### 3) Data shift & Phase Select Control

#### 1) Phase Selection

It is a circuit to shift data on synchronization or rising edge or falling edge of the CL2 according to PCLK2.

PCLK2	Phase Selection
H	Data shift on rising edge of CL2
L	Data shift on falling edge of CL2

#### 2) Data shift Direction Selection

When M/S is connected to VDD, DIO1 and DIO2 terminal is only output.

When M/S is connected to VSS, it depends on the SHL.

MS	SHL	DIO1	DIO2	Direction of Data
Н	Н	Output	Output	C1~C64
	L	Output	Output	C64~C1
L	Н	Input	Output	DIO1~C1~C64~DIO2
	L	Output	Input	DIO2~C64~C1~DIO1

#### **CHAPTER 3**

# **Driver IC Function Description**

KS0108 Driver IC 64 SEG graphic driver for dot matrix LCD

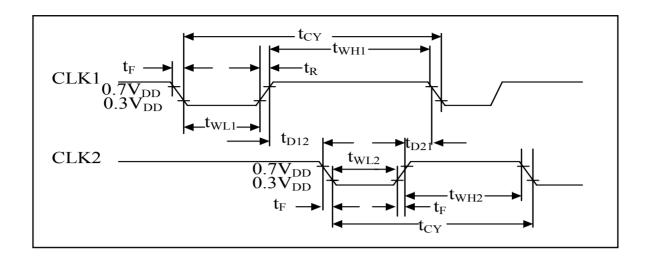
#### Introduction

The KS0108B is an LCD driver LSI with 64 channel outputs for dot matrix liquid crystal graphic display systems. This device consists of the display RAM, 64 bit data latch 64 bit drivers and decoder logics. It has the internal display RAM for storing the display data transferred from a 8 bit micro controller and generates the dot matrix liquid crystal driving signals corresponding to stored data. The KS0108B composed of the liquid crystal display system in combination with the KS0107B(64 common driver).

# AC Characteristics (VDD=4.5~5.5V, Vss=0V, Ta=-30°C~+85°C)

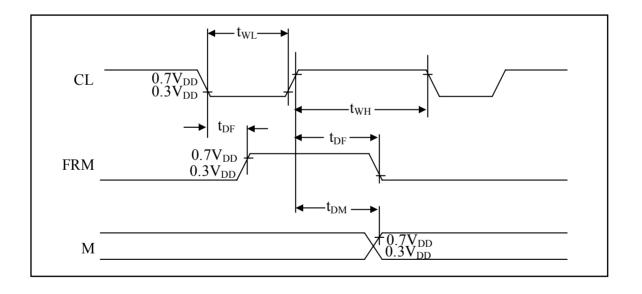
#### 1) Clock Timing

Characteristic	Symbol	Min	Typ	Max	Unit
CLK1, CLK2 Cycle Time	tcy	2.5	-	20	μs
CLK1'LOW'Level Width	twl1	625	-	-	ns
CLK2'LOW'Level Width	tWL2	625	-	-	-
CLK1'HIGH'Level Width	twH1	1875	-	-	-
CLK2'HIGH'Level Width	twH2	1875	-	-	-
CLK1-CLK2 Phase Difference	<b>t</b> D12	625	-	-	-
CLK2-CLK1 Phase Difference	tD21	625	-	-	-
CLK1, CLK2 Rise Time	tr	-	-	150	-
CLK1, CLK2 Fall Time	<b>t</b> F	-	-	150	-



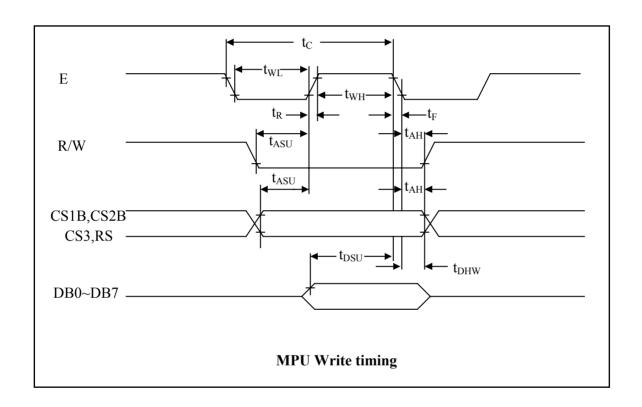
### 2) Display Control Timing

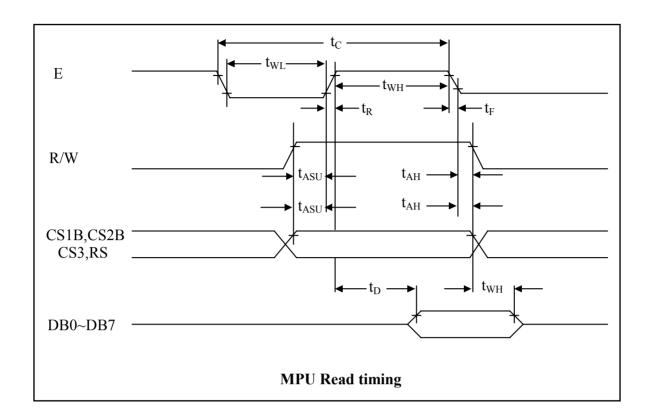
Characteristic	Symbol	Min	Typ	Max	Unit
FRM Delay Time	<b>t</b> DF	-2	-	2	μs
M Delay Time	<b>t</b> DM	-2	-	2	-
CL 'LOW'Level Width	twl	35	-	-	-
CL'HIGH'Level Width	twh	35	-	-	-



### 3) MPU Interface

Characteristic	Symbol	Min	Typ	Max	Unit
E Cycle	tc	1000	-	-	ns
E High Level Width	twн	450	-	-	-
E Low Level Width	twl	450	-	-	-
E Rise Time	tr	-	-	25	-
E Fall Time	<b>t</b> F	-	-	25	-
Address Set-Up Time	tasu	140	-	-	-
Address Hold Time	tан	10	-	-	-
Data Set-Up Time	tsu	200	-	-	-
Data Delay Time	tD	-	-	320	-
Data Hold Time (Write)	tdhw	10	-	-	-
Data Hold Time (Read)	tdhr	20	-	-	-





#### **OPERATING PRINCIPLES & METHODS**

#### 1) I/O Buffer

Input buffer controls the status between the enable and disable of chip. Unless the CS1B to CS3 is in active mode, Input or output of data and instruction does not execute. Therefore internal state is not change. But RSTB and ADC can operate regardless CS!B-CS3.

#### 2) Input register

Input register is provided to interface with MPU which is different operating frequency. Input register stores the data temporarily before writing it into display RAM.

When CS1B to CS3 are in the active mode, R/W and RS select the input register. The data from MPU is written into input register. Then writing it into display RAM. Data latched for falling of the E signal and write automatically into the display data RAM by internal operation.

#### 3) Output register

Output register stores the data temporarily from display data RAM when CS1B, CS2B and CS3 are in active mode and R/W and RS=H, stored data in display data RAM is latched in output register. When CS1B to CS3 is in active mode and R/W=H, RS=L, status data (busy check) can read out.

To read the contents of display data RAM, twice access of read instruction is needed. In first access, data in display data RAM is latched into output register. In second access, MPU can read data which is latched. That is to read the data in display data RAM, it needs dummy read. But status read is not needed dummy read.

RS	R/W	Function
L	L	Instruction
	Н	Status read (busy check)
Н	L	Data write (from input register to display data RAM)
	Н	Data read (from display data RAM to output register)

#### 4) Reset

The system can be initialized by setting RSTB terminal at low level when turning power on, receiving instruction from MPU. When RSTB becomes low, following procedure is occurred.

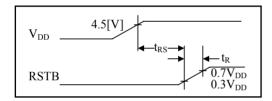
- 1. Display off
- 2. Display start line register become set by 0.(Z-address 0)

While RSTB is low, No instruction except status read can by accepted. Therefore, execute other instructions after making sure that DB4= (clear RSTB) and DB7=0 (ready) by status read instruction.

The conditions of power supply at initial power up are shown in table 1.

Table 1. Power Supply Initial Conditions

Item	Symbol	Min	Typ	Max	Unit
Reset Time	trs	1.0	-	-	μs
Rise Time	tr	-	-	200	ns

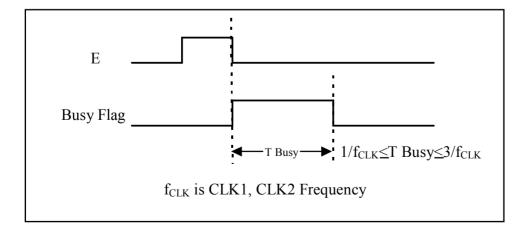


#### 5) Busy flag

Busy flag indicates that KS0108B is operating or no operating. When busy flag is high, KS0108B is in internal operating.

When busy flag is low, KS0108B can accept the data or instruction.

DB7indicates busy flag of the KS0108B.



#### 6) Display On/Off Flip-Flop

The display on/off flip-flop makes on/off the liquid crystal display. When flip-flop is reset (logical low), selective voltage or non selective voltage appears on segment output terminals. When flip-flop is set (logic high), non selective voltage appears on segment output terminals regardless of display RAM data.

The display on/off flip-flop can changes status by instruction. The display data at all segment disappear while RSTB is low

The status of the flip-flop is output to DB5 by status read instruction.

The display on/off flip-flop synchronized by CL signal.

#### 7) X Page Register

X page register designates pages of the internal display data RAM.

Count function is not available. An address is set by instruction.

#### 8) Y address counter

Y address counter designates address of the internal display data RAM. An address is set by instruction and is increased by 1 automatically by read or write operations of display data.

#### 9) Display Data RAM

Display data RAM stores a display data for liquid crystal display. To indicate on state dot matrix of liquid crystal display , write datra1. The other way , off state, writes 0.

Display data RAM address and segment output can be controlled by ADC signal.

ADC=H => Y-address 0: S1~Y address 63: S64

ADC=L => Y-address 0: S64~Yaddress 63: S1

ADC terminal connect the VDD or VSS.

#### 10) Display Start Line Register

The display start line register indicates of display data RAM to display top line of liquid crystal display.

Bit data (DB<0.5>) of the display start line set instruction is latched in display start line register. Latched data is transferred to the Z address counter while FRM is high, presetting the Z address counter.

It is used for scrolling of the liquid crystal display screen.

# **Display Control Instruction**

The display control instructions control the internal state of the KS0108B. Instruction is received from MPU to KS0108B for the display control. The following table shows various instructions.

Instruction	RS	RW	DB7	DB6	DB5	DB4	DB3	DB2	DB1	DB0	Function
Read Display Date	1	1	Read d	ata							Reads data (DB[7:0]) from display data RAM to the data bus.
Write Display Date	1	0	Write c	lata							Writes data (DB[7:0]) into the DDRAM. After writing instruction, Y address is incriminated by 1 automatically
Status Read	0	1	Busy	0	ON/OFF	Reset	0	0	0	0	Reads the internal status BUSY
											0: Ready 1: In operation ON/OFF 0: Display ON
											1: Display OFF RESET 0: Normal 1:Reset
Set Address (Y address)	0	0	0	1	Y addres	ss (0~63)					Sets the Y address at the column address counter
Set Display Start Line	0	0	1	1	Display	start line	(0~63)				Indicates the Display Data RAM displayed at the top of the screen.
Set Address (X address)	0	0	1	0	1	1	1	Page (0	)~7)		Sets the X address at the X address register.
Display On/off	0	0	0	0	1	1	1	1	1	0/1	Controls the display ON or OFF. The internal status and the DDRAM data is not affected. 0: OFF, 1: ON

#### 1. Display On/Off

The display data appears when D is 1 and disappears when D is 0.

Though the data is not on the screen with D=0, it remains in the display data RAM.

Therefore, you can make it appear by changing D=0 into D=1.

RS	R/W	DB7	DB6	DB5	DB4	DB3	DB2	DB1	DB0
0	0	0	0	1	1	1	1	1	D

### 2. Set Address (Y Address)

Y address (AC0~AC5) of the display data RAM is set in the Y address counter.

An address is set by instruction and increased by 1 automatically by read or write operations of display data.

RS	R/W	DB7	DB6	DB5	DB4	DB3	DB2	DB1	DB0	
0	0	0	1	AC5	AC4	AC3	AC2	AC1	AC0.	

#### 3. Set Page (X Address)

X address (AC0~AC2) of the display data RAM is set in the X address register.

Writing or reading to or from MPU is executed in this specified page until the next page is set

RS	R/W	DB7	DB6	DB5	DB4	DB3	DB2	DB1	DB0
0	0	1	0	1	1	1	AC2	AC1	AC0

#### 4. Display Start Line (Z Address)

Z address (AC0~AC5) of the display data RAM is set in the display start line register and displayed at the top of the screen.

When the display duty cycle is 1/64 or others  $(1/32\sim1/64)$ , the data of total line number of LCD screen, from the line specified by display start line instruction, is displayed.

RS	R/W	DB7	DB6	DB5	DB4	DB3	DB2	DB1	DB0	
0	0	1	1	AC5	AC4	AC3	AC2	AC1	AC0	

#### 5. Status Read

RS	R/W	DB7	DB6	DB5	DB4	DB3	DB2	DB1	DB0
1	0	BUSY	0	ON/OFF	RESET	Γ 0	0	0	0

#### **BUSY**

When BUSY is 1, the Chip is executing internal operation and no instructions are accepted.

When BUSY is 0, the Chip is ready to accept any instructions.

#### ●ON/OFF

When ON/OFF is 1, the display is on.

When ON/OFF is 0, the display is off.

#### •RESET

When RESET is 1, the system is being initialized.

In this condition, no instructions except status read can be accepted.

When RESET is 0, initializing has finished and the system is in the usual operation condition.

#### 6. Write Display Data

Writes data (D0~D7) into the display data RAM.

After writing instruction, Y address is increased by 1 automatically.

RS	R/W	DB7	DB6	DB5	DB4	DB3	DB2	DB1	DB0
0	1	D7	D6	D5	D4	D3	D2	D1	D0

#### 7. Read Display Data

Reads data (D0~D7) from the display data RAM.

After reading instruction, Y address is increased by 1 automatically.

RS	R/W	DB7	DB6	DB5	DB4	DB3	DB2	DB1	DB0
1	1	D7	D6	D5	D4	D3	D2	D1	D0