





More on Geometry: Magnetic Field

I. Hrivnacova, IPN Orsay

Credits: T. Nikitina, J.Apostolakis, G.Cosmo, A. Lechner (CERN), M. Asai (SLAC) and others

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Outline

- Defining magnetic field
- Tunable parameters of propagation in magnetic field

Describe Your Detector

- To describe your detector you have to derive your own concrete class from G4VUserDetectorConstruction abstract base class.
- Implement the virtual method Construct(), where you
 - Instantiate all necessary materials
 - Instantiate volumes of your detector geometry
- Optionally, implement the virtual method ConstructSDandField(), where you
 - Instantiate your sensitive detector classes and set them to the corresponding logical volumes
 - Instantiate magnetic (or other) field
- Optionally you can define
 - Regions for any part of your detector
 - Visualization attributes (color, visibility, etc.) of your detector elements

Field Manager

- The magnetic field is applied to geometry with means of G4FieldManager
- One field manager is associated with the 'world' and it is set in G4TransportationManager, it handles the global field
 - The global field manager need not to be created by the user

- An alternative field manager can be associated with any logical volume, it handles then the local field
 - By default this is propagated to all its daughter volumes
 - The field must accept position in global coordinates and return field in global coordinates

```
G4FieldManager* fieldManager = new G4FieldManager(magField);
logVolume->SetFieldManager(fieldManager, true);
```

Where 'true' means to propagate field to all the volumes it contains

Magnetic field

- Magnetic field class defines the strength of magnetic field within the world (global field) or within a given volume (local field)
- Magnetic field class:
 - Users can define their own concrete class derived from G4MagneticField and implement GetFieldValue method:

- where point[0..2] represents the position in global coordinate system and point[3] time
- field[0..2] return the field value in the given position
- To define a uniform magnetic field, users need not to define their own class, but can use G4UniformMagField:

Global Magnetic Field

```
void MyDetectorConstruction::CreateSDandField()
{
    // Magnetic field
    MyMagneticField* myField = new MyMagneticField();

    // Field manager
    G4FieldManager* fieldManager
    = G4TransportationManager::GetTransportationManager()
        ->GetFieldManager();
    fieldManager->SetDetectorField(myField);
    fieldManager->CreateChordFinder(myField);
}
```

Local Magnetic Field

```
void MyDetectorConstruction::CreateSDandField()
  // Magnetic field
  MyMagneticField* myField = new MyMagneticField();
  // Field manager
  G4Fieldmanager* fieldManager = new G4FieldManager();
   fieldManager->SetDetectorField(myField);
   fieldManager->CreateChordFinder(myField);
   // Set field to a logical volume
   G4bool forceToAllDaughters = true;
   magneticLogical
     ->SetFieldManager(fieldManager, forceToAllDaughters);
}
```

See also basic example B5

Global Field Messenger

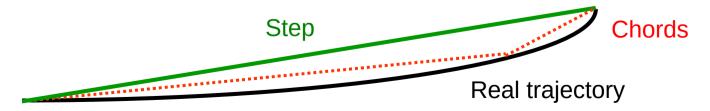
- A helper class, G4GlobalMagFieldMessenger, is available since Geant4 10.00
 - It creates the global uniform magnetic field
 - **The field is activated** (set to the G4TransportationManager object) only when its fieldValue is non zero vector.
 - It can be also used to change the field value (and activate or inactivate the field again

See basic examples B2 and B4

Propagation in Field Tunable Parameters

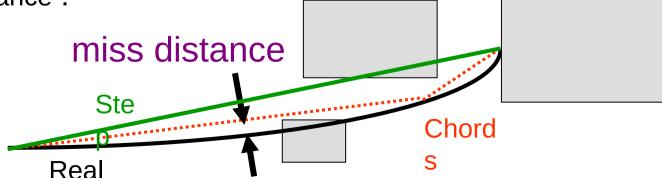
Propagation in Field (1)

- In order to propagate a particle inside a field (e.g. magnetic, electric or both), we solve the equation of motion of the particle in the field.
- We use a Runge-Kutta method for the integration of the ordinary differential equations of motion.
 - Several Runge-Kutta 'steppers' are available.
- In specific cases other solvers can also be used:
 - In a uniform field, using the analytic solution.
 - In a smooth but varying field, with RK+helix.
- Using the method to calculate the track's motion in a field, Geant4 breaks up this curved path into linear chord segments.
 - We determine the chord segments so that they closely approximate the curved path.



Tunable Parameters

- We use the chords to interrogate the G4Navigator, to see whether the track has crossed a volume boundary.
- One physics/tracking step can create several chords.
 - In some cases, one step consists of several helix turns.
- User can set the accuracy of the volume intersection,
 - By setting a parameter called the "miss distance"
 - The curved trajectory will be approximated by chords, so that the maximum estimated distance between curve and chord is less than the the miss distance.
 - It is quite expensive in CPU performance to set too small "miss distance".



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Tunable Parameters (2)

- The "delta intersection" parameter is the accuracy to which an intersection with a volume boundary is calculated.
 - If a candidate boundary intersection is estimated to have a precision better than this, it is accepted.
 - This parameter is especially important because it is used to limit a bias that our algorithm (for boundary crossing in a field) exhibits.
- The "delta one step" parameter is the accuracy for the endpoint of 'ordinary' integration steps, those which do not intersect a volume boundary.
 - This parameter is a limit on the estimation error of the endpoint of each physics step.

