Yike Tan
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EDUCATION

Carnegie Mellon University

Pittsburgh, PA

Master of Science in Artificial Intelligence Engineering - Information Security; GPA: 4.00/4.00 Dec. 2025 (Expected)

o Coursework: Large Language Models, AI Systems and Tool Chains, Computer Systems

University of International Business and Economics

Beijing, China

Bachelor of Engineering in Data Science and Big Data Technology; GPA: 3.70/4.00

Aug. 2020 - Jul. 2024

o Coursework: Machine Learning, Data Structure and Algorithm, Natural Language Processing, Big Data Analysis

EXPERIENCE

Epoching AI

Beijing, China

Machine Learning Engineer Intern

Jul. 2024 - Aug. 2024

- \circ Developed an end-to-end watermark removal service using PyTorch, fine-tuned pre-trained ViT model through comparative experiments, achieving 30% accuracy improvement over industry standards.
- Optimized training pipeline with synthetic data generation and augmentation techniques, effectively handling semi-transparent watermarks and logos in e-commerce imagery.
- o Deployed scalable FastAPI/Docker service with Prometheus monitoring, handling concurrent requests

Ytell Network Technology Co., Ltd.

Beijing, China

Machine Learning Engineer Intern

Sep. 2023 - Mar. 2024

- Developed multimodal knowledge bot by integrating VLMs (MiniGPT-V, LlaVA) with FastAPI backend, enabling natural language and image-based document search
- Built React frontend and integrated RAG system using LangChain and Milvus vector store, developed automated pipeline generating 50K+ QA pairs from documents, improving response accuracy from 75% to 85%
- Designed and implemented automated order processing pipeline using Apache Airflow, FastAPI, and MongoDB,
 orchestrating ETL workflows to extract and store chat history and order data, processing 1000+ daily requests with
 95% accuracy

PROJECTS

• Memory Allocator

Oct. 2024

- Implemented a high-performance dynamic memory allocator in C from scratch, including malloc, free, realloc, and calloc functions with throughput optimization using segregated free lists and boundary tag coalescing.
- Implemented heap debugging tools with GDB integration for validating block alignment and free list consistency, achieving 75%+ memory utilization.

• Transformer Decoder

Sep. 2024

- Built a decoder-only Transformer from scratch using PyTorch with masked multi-head attention and positional encoding, engineered custom BPE tokenizer and training pipeline with C4 dataset.
- Published trained model to HuggingFace Hub, integrated Weights & Biases for experiment tracking, and developed text generation pipeline with temperature-based sampling

• Self-LLM: Open-Source LLMs Deployment Guide (10+k Stars on Github) May 2024 - Jun 2024

 Collaborated with team members to create comprehensive deployment guides for GLM4, including LangChain integration, FastAPI, WebDemo, vLLM deployment and LoRA fine-tuning, enabling developers to build advanced LLM applications on Linux platforms.

• Keep Knowledge in Perception: Zero-shot Image Aesthetic Assessment ICASSP 2024 (Oral)

- Developed a novel zero-shot framework using CLIP for fine-grained aesthetic assessment across 7 attributes (composition, color, lighting), outperforming SOTA approaches.
- Created a large-scale aesthetic dataset with 175K expert critiques, enabling knowledge transfer from photography expertise to model perception.

Programming Skills

- Programming Languages: Python, C, C++, Java, JavaScript, SQL, R
- Packages: React, Node.js, Django, Flask, NumPy, Pandas, PyTorch, TensorFlow, Jax, SparkML
- Tools: Git, Docker, Kafka, Neo4j, Google Cloud Platform, Unix, LaTeX