



**SCHOOL OF
COMPUTING**

LAB RECORD

23CSE111 – Object Oriented Programming

Submitted by

CH.SC.U4CSE24152 – Y.V.S.Likesh

BACHELOR OF TECHNOLOGY

IN

COMPUTER SCIENCE AND ENGINEERING

AMRITA VISHWA VIDYAPEETHAM

AMRITA SCHOOL OF COMPUTING

CHENNAI

April - 2025



SCHOOL OF
COMPUTING

AMRITA VISHWA VIDYAPEETHAM
AMRITA SCHOOL OF COMPUTING, CHENNAI

BONAFIDE CERTIFICATE

This is to certify that the Lab Record work for 23CSE111- Object Oriented Programming Subject submitted by **CH.SC.U4CSE24152 – Yerrabolu Venkata Sai Likesh** in “Computer Science and Engineering” is a Bonafide record of the work carried out under my guidance and supervision at Amrita School of Computing, Chennai.

This Lab examination held on 13/03/2025

INDEX

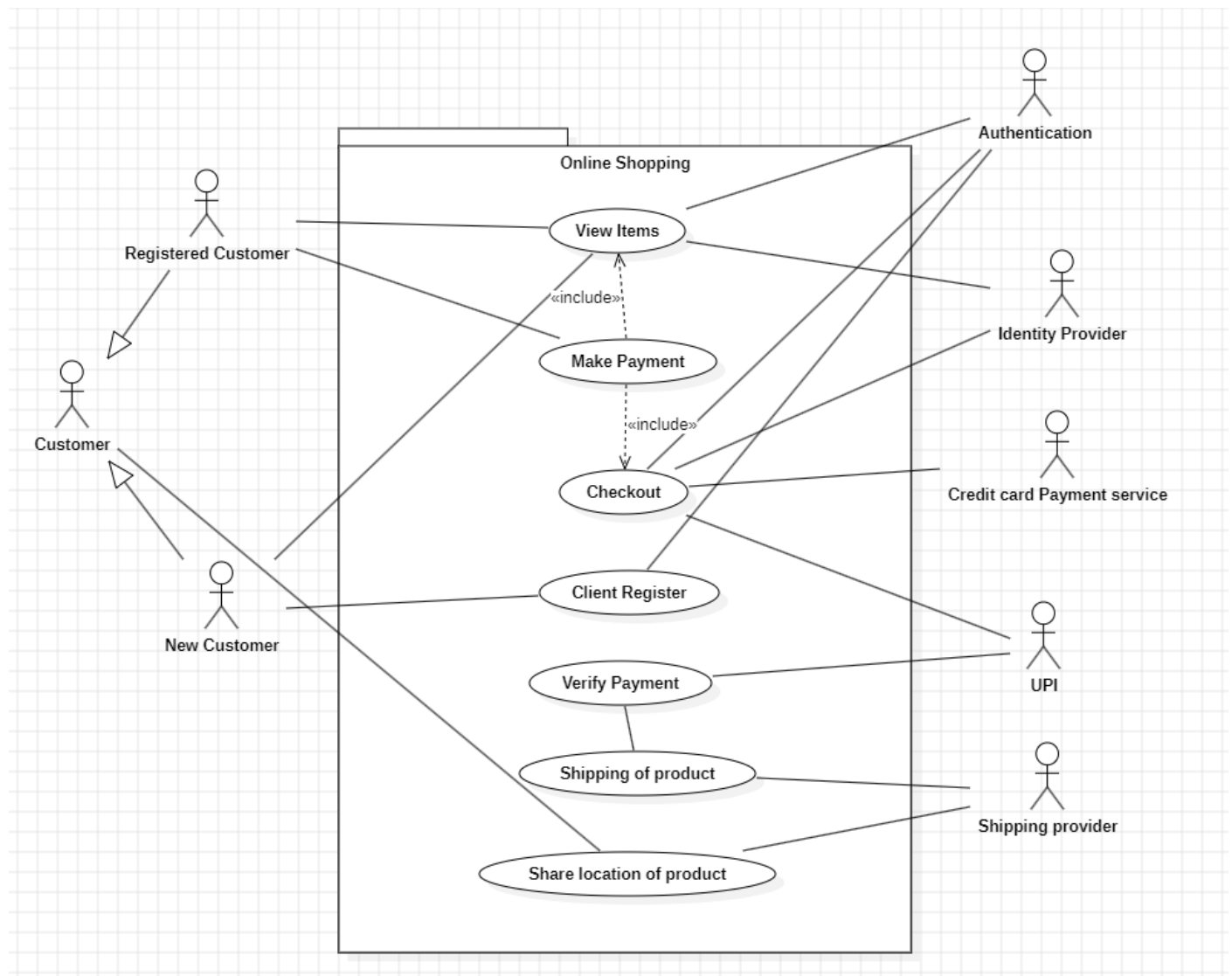
S.NO	TITLE	PAGE.NO
	UML DIAGRAM	
1.	ONLINE SHOPPING SYSTEM	
	1.a) Use Case Diagram	6
	1.b) Class Diagram	7
	1.c) Sequence Diagram	8
	1.d) Activity Diagram	9
	1.e) State Diagram	10
2.	HOTEL MANAGEMENT SYSTEM	
	2.a) Use Case Diagram	11
	2.b) Class Diagram	12
	2.c) Sequence Diagram	13
	2.d) Activity Diagram	14
	2.e) State Diagram	15
3.	BASIC JAVA PROGRAMS	
	3.a) Even Odd	16
	3.b) Reverse Number	17
	3.c) Largest Number	18
	3.d) Count Digits	19
	3.e) Factorial	20
	3.f) Fibonacci	21
	3.g) Prime Check	22
	3.h) Swap Numbers	23
	3.i) Palindrome	24
	3.j) Armstrong	25
	INHERITANCE	
4.	SINGLE INHERITANCE PROGRAMS	
	4.a) Simple1	26
	4.b) Simple2	27

5.	MULTILEVEL INHERITANCE PROGRAMS	
	5.a) Dog	28
	5.b) Object	29-30
6.	HIERARCHICAL INHERITANCE PROGRAMS	
	6.a) Hirec1	31
	6.b) Hirec2	32
7.	HYBRID INHERITANCE PROGRAMS	
	7.a) Hybrid1	33
	7.b) Hybrid2	34-35
	POLYMORPHISM	
8.	CONSTRUCTOR PROGRAMS	
	8.a) Constructor	36
9.	CONSTRUCTOR OVERLOADING PROGRAMS	
	9.a) Car	37
10.	METHOD OVERLOADING PROGRAMS	
	10.a) Adding	38
	10.b) Numberfinder	39
11.	METHOD OVERRIDING PROGRAMS	
	11.a) Boy	40
	11.b) Win	41
	ABSTRACTION	
12.	INTERFACE PROGRAMS	
	12.a) Interface1	42
	12.b) Interface2	43-44
	12.c) Interface3	45
	12.d) Interface4	46
13.	ABSTRACT CLASS PROGRAMS	
	13.a) Abstract1	47-48
	13.b) Abstract1	49-50
	13.c) Abstract1	51-52
	13.d) Abstract1	53-54
	ENCAPSULATION	
14.	ENCAPSULATION PROGRAMS	

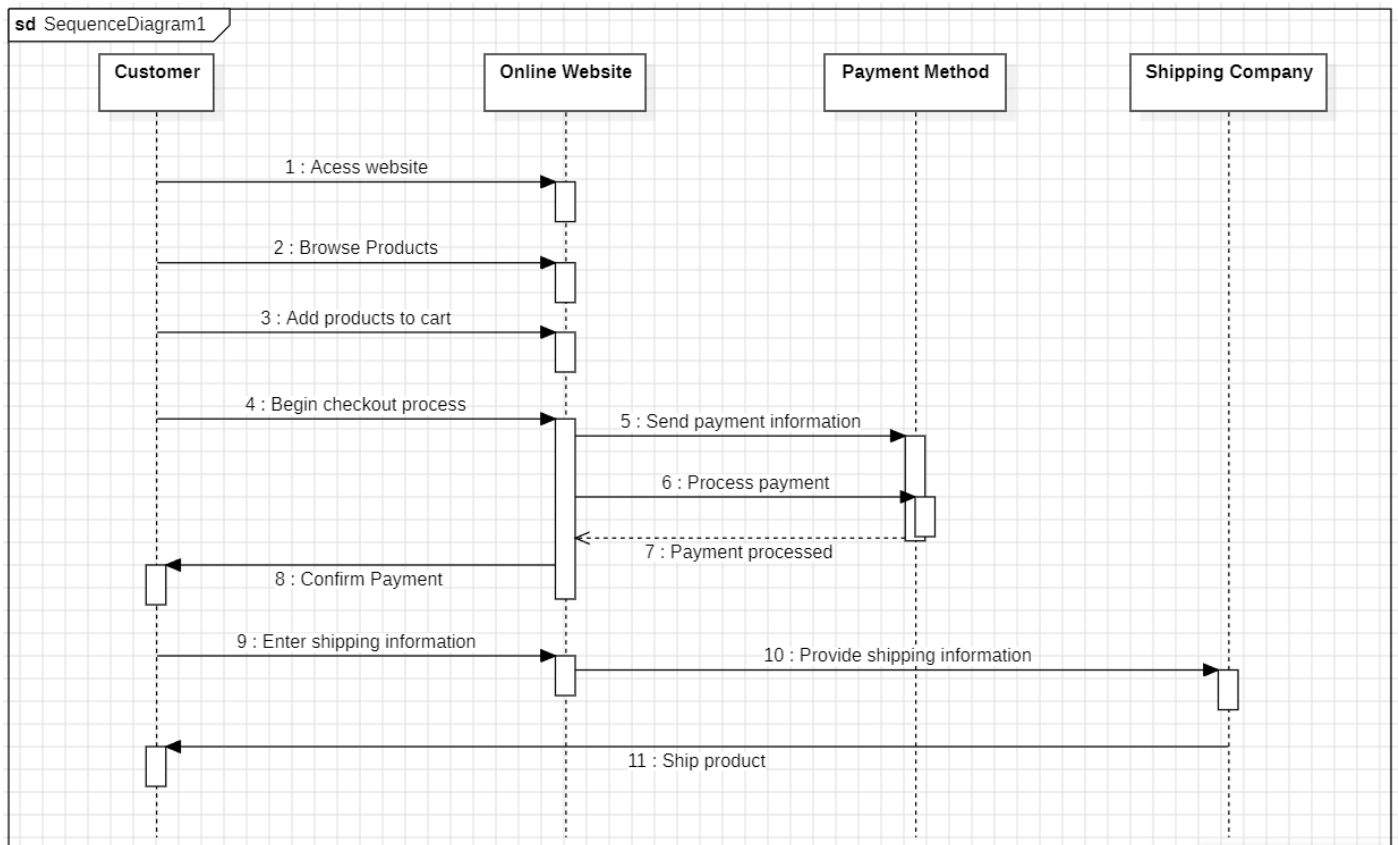
	14.a) Encapsulation1	55-56
	14.b) Encapsulation2	56-57
	14.c) Encapsulation3	58-59
	14.d) Encapsulation4	60-61
15.	PACKAGES PROGRAMS	
	15.a) Packages1	62
	15.b) Packages2	63
	15.c) Packages3	64
	15.d) Packages4	65
16.	EXCEPTION HANDLING PROGRAMS	
	16.a) Exceptional1	66
	16.b) Exceptional2	67
	16.c) Exceptional3	68
	16.d) Exceptional4	69
17.	FILE HANDLING PROGRAMS	
	17.a) File1	70
	17.b) File2	71
	17.c) File3	72
	17.d) File4	73-74

EXPERIMENT-1(Online Shopping System)

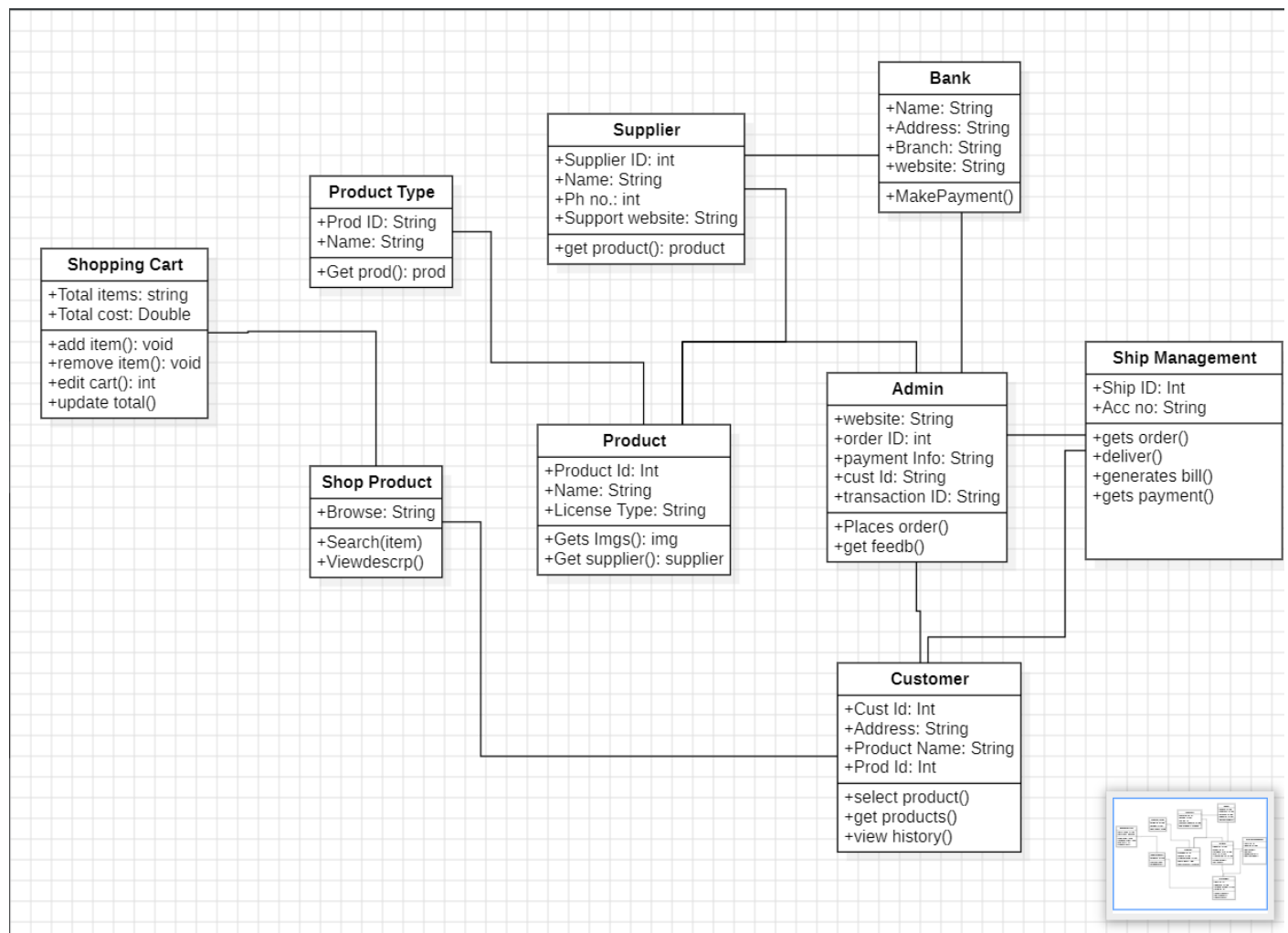
Use Case Diagram:



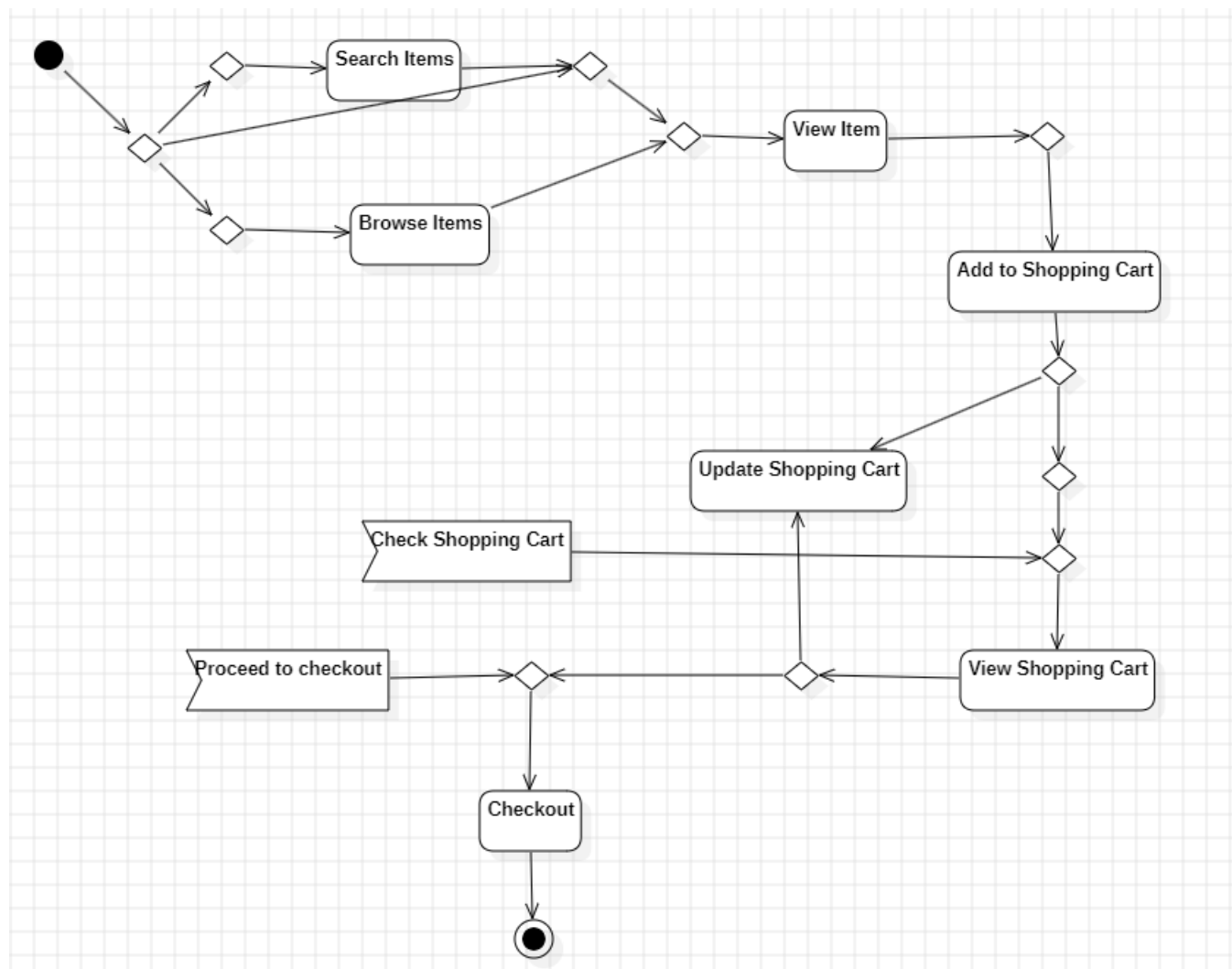
Sequence Diagram:



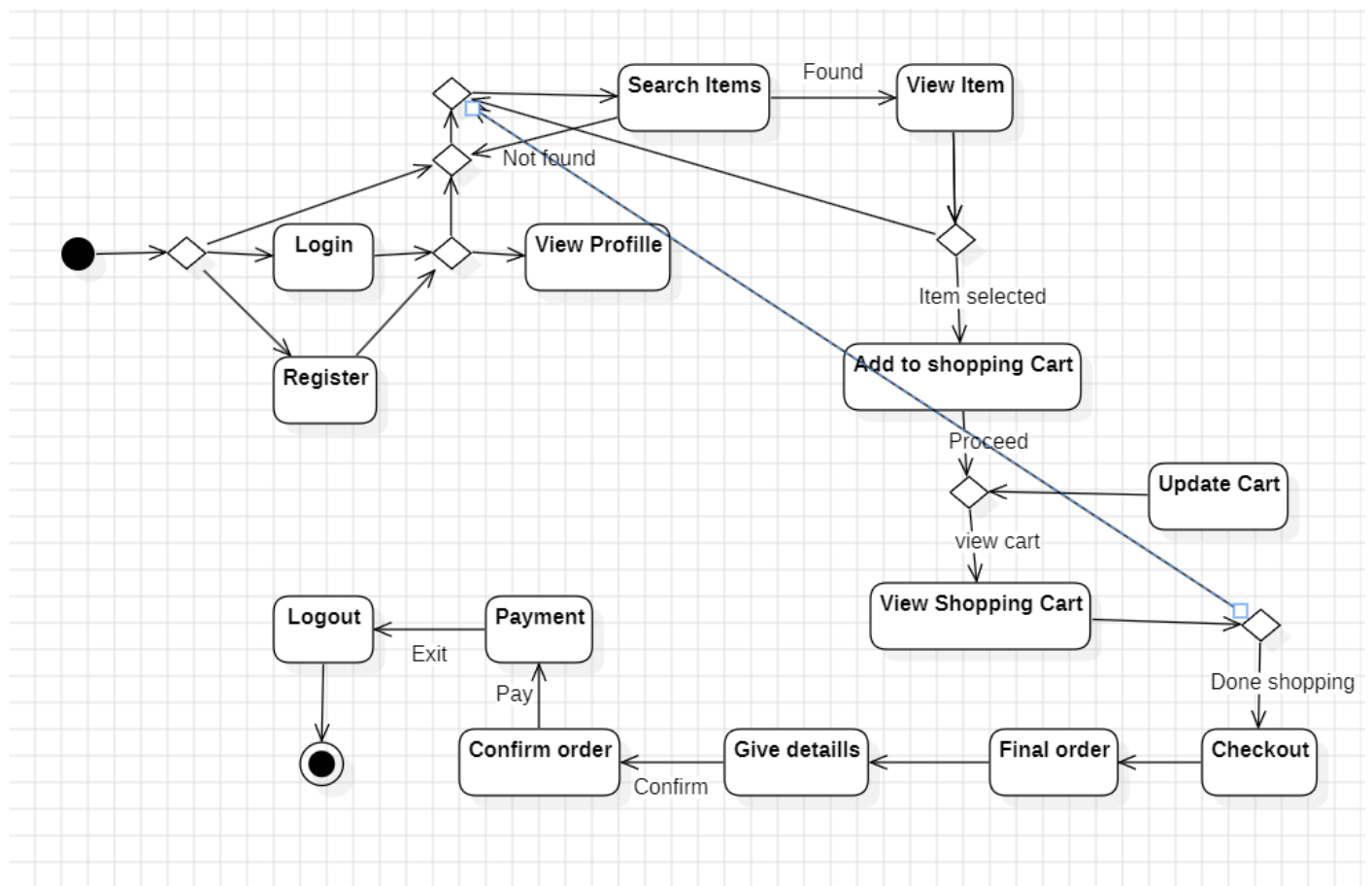
Class Diagram:



Activity Diagram:

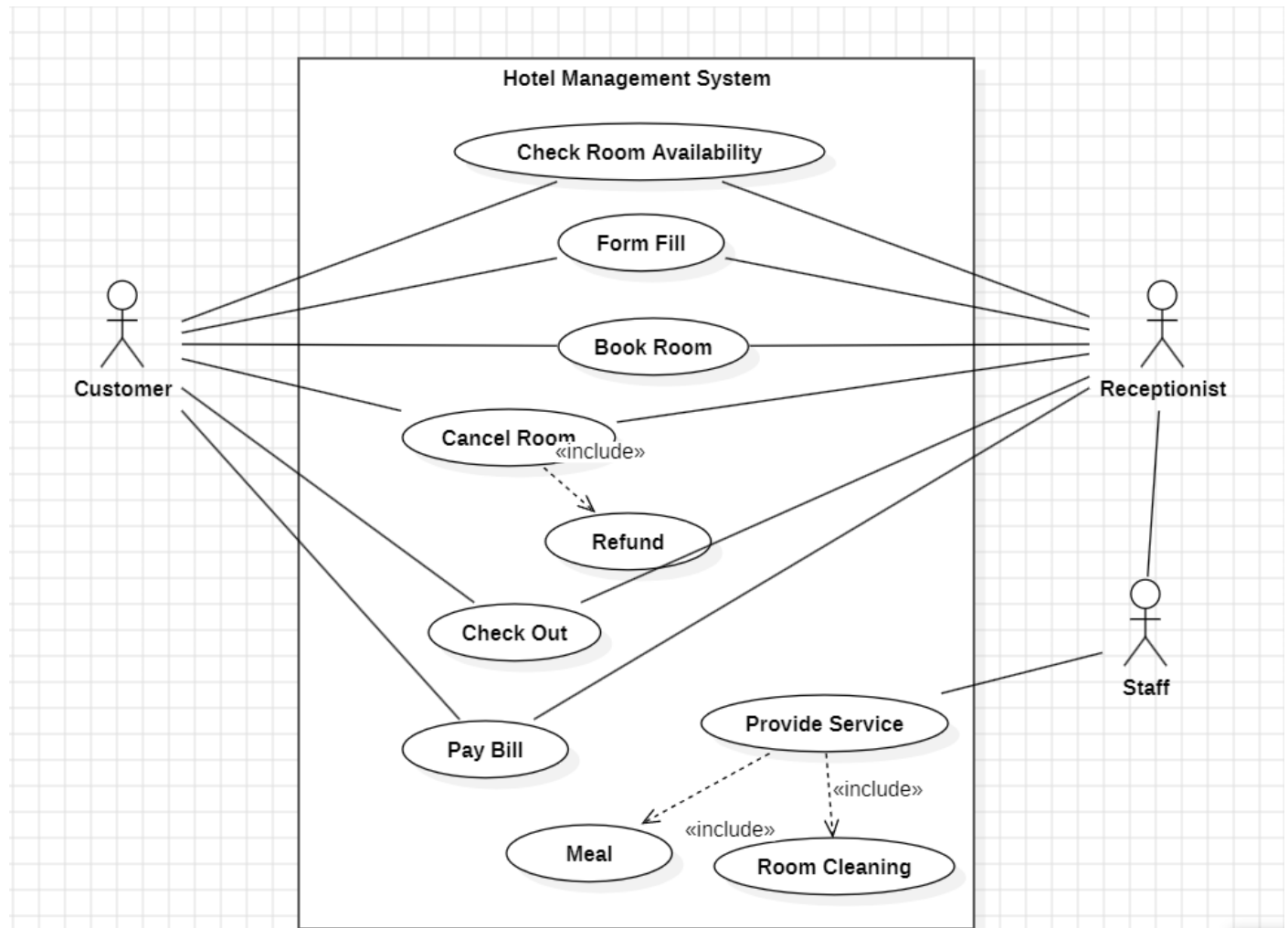


State Diagram:

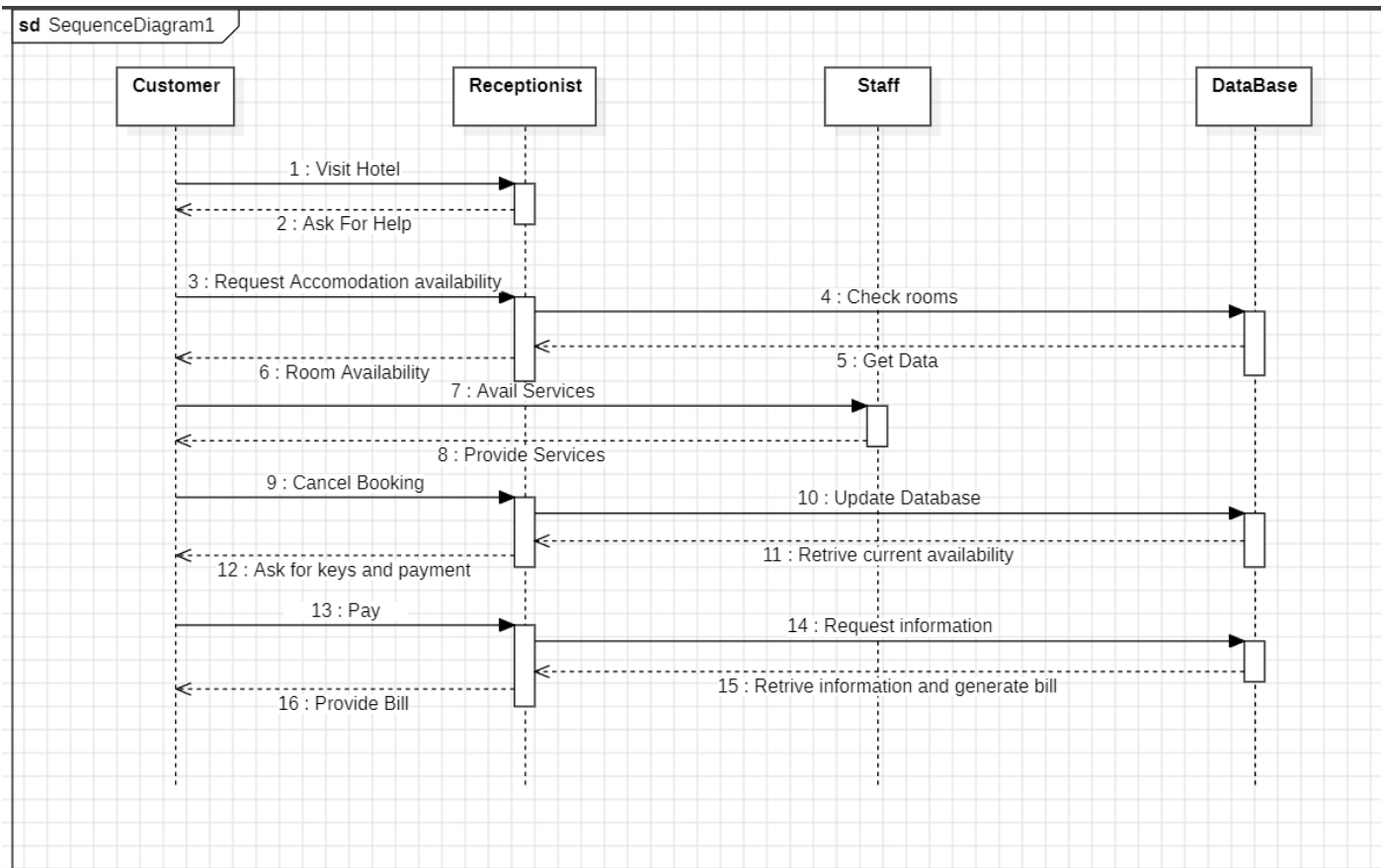


EXPERIMENT-2(Hotel Management System)

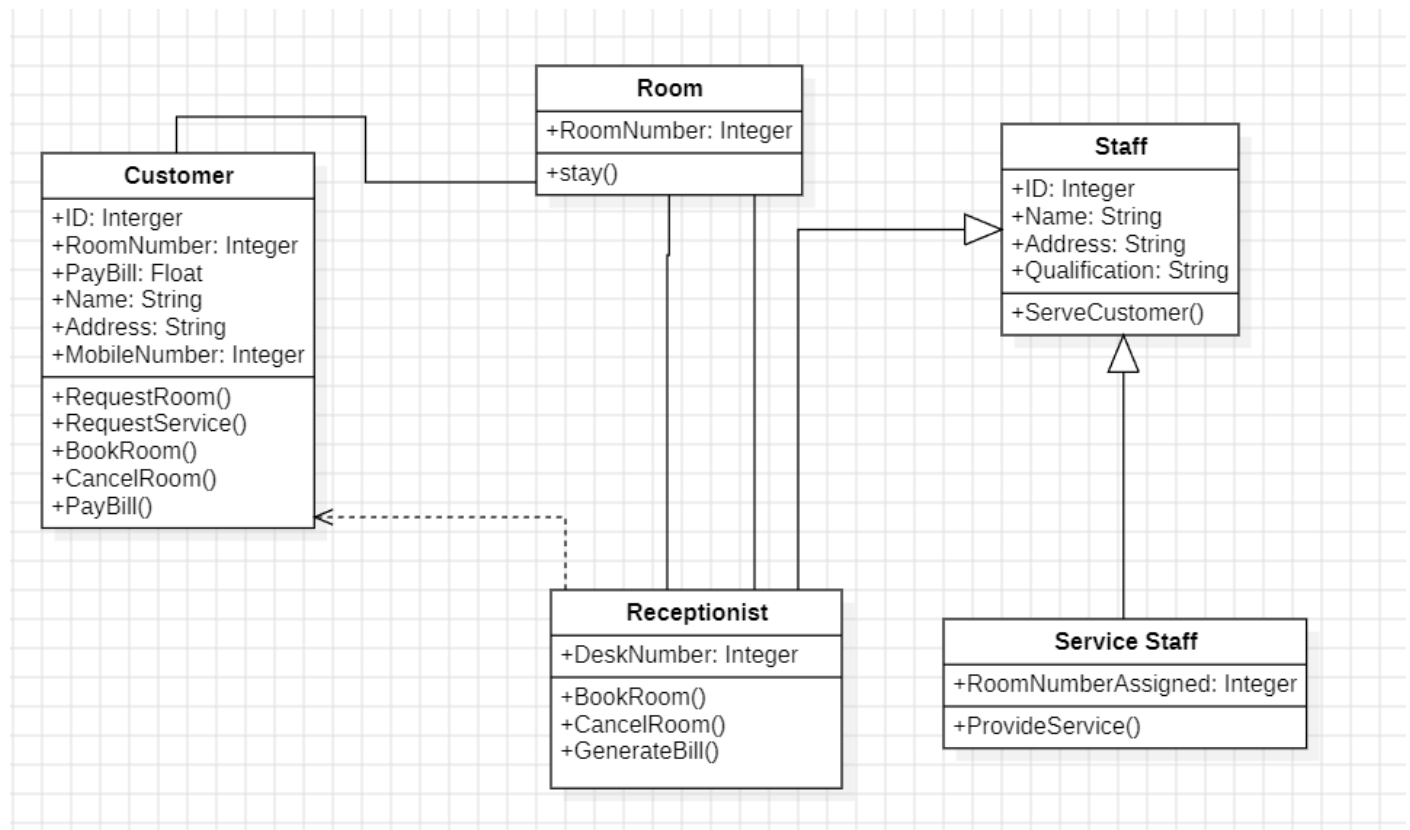
Use Case Diagram:



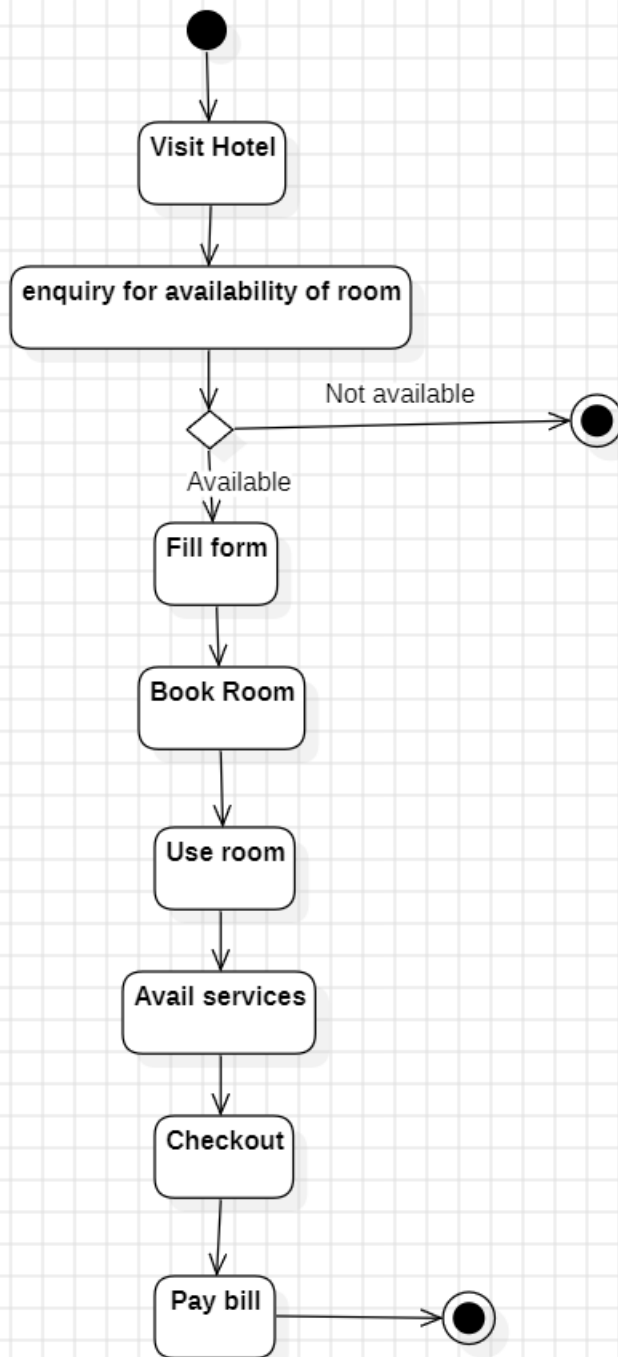
Sequence Diagram:



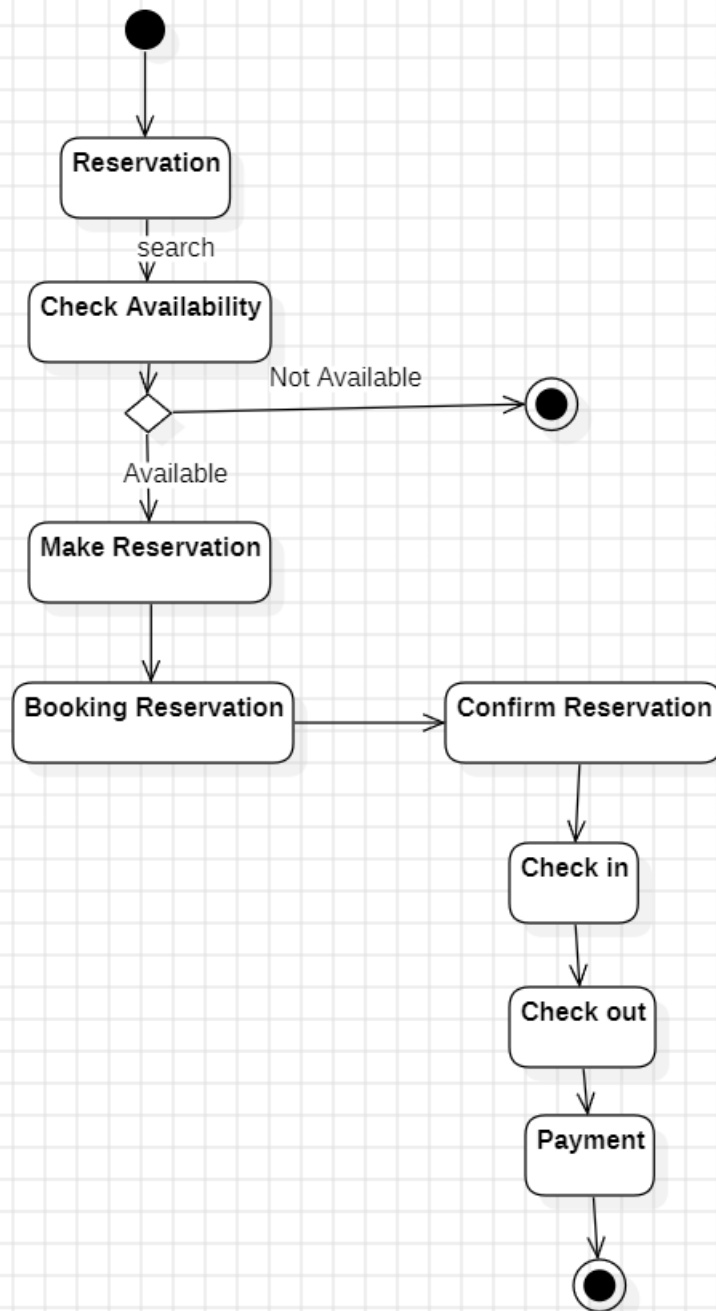
Class Diagram:



Activity Diagram:



State Diagram:



EXPERIMENT-3

Basic Java Codes:

1.Even or Odd:

```
import java.util.Scanner;
public class EvenOdd{
    public static void main(String[] args){
        Scanner sum = new Scanner(System.in);
        System.out.print("Enter a number: ");
        int num = sum.nextInt();
        if(num % 2 == 0){
            System.out.println(num + " is Even.");
        }else{
            System.out.println(num + " is Odd.");
        }
    }
}
```

Output:

```
D:\Coding\Java Programs>javac EvenOdd.java
D:\Coding\Java Programs>java EvenOdd.java
Enter a number: 5
5 is Odd.
```


2.Reverse Number:

```
import java.util.Scanner;
public class ReverseNumber {
    public static void main(String[] args) {
        Scanner sc = new Scanner(System.in);
        System.out.print("Enter a number: ");
        int num = sc.nextInt();
        int rev = 0;
        while (num != 0) {
            int digit = num % 10;
            rev = rev * 10 + digit;
            num /= 10;
        }
        System.out.println("Reversed Number: " + rev);
    }
}
```

Output:

```
D:\Coding\Java Programs>javac ReverseNumber.java
D:\Coding\Java Programs>java ReverseNumber.java
Enter a number: 123
Reversed Number: 321
```

3.Largest Number:

```
import java.util.Scanner;
public class LargestNumber{
    public static void main(String[] args){
        Scanner la = new Scanner(System.in);
        System.out.print("Enter first number: ");
        int num1 = la.nextInt();
        System.out.print("Enter second number: ");
        int num2 = la.nextInt();
        System.out.print("Enter third number: ");
        int num3 = la.nextInt();
        int largest = (num1 > num2) ? (num1 > num3 ? num1 : num3) : (num2 > num3 ? num2 : num3);
        System.out.println("Largest number is: " + largest);
    }
}
```

Output:

```
D:\Coding\Java Programs>javac LargestNumber.java

D:\Coding\Java Programs>java LargestNumber.java
Enter first number: 22
Enter second number: 26
Enter third number: 88
Largest number is: 88
```

4.Count Digits:

```
import java.util.Scanner;
public class CountDigits{
    public static void main(String[] args){
        Scanner co = new Scanner(System.in);
        System.out.print("Enter a number: ");
        int num = co.nextInt();
        int count = 0;
        while(num != 0){
            num /= 10;
            count++;
        }
        System.out.println("Number of digits: " + count);
    }
}
```

Output:

```
D:\Coding\Java Programs>javac CountDigits.java

D:\Coding\Java Programs>java CountDigits.java
Enter a number: 123
Number of digits: 3
```

5.Factorial:

```
import java.util.Scanner;
public class Factorial{
    public static void main(String[] args){
        Scanner an = new Scanner(System.in);
        System.out.print("Enter a number: ");
        int num = an.nextInt();
        int fact = 1;
        for(int i = 1; i <= num; i++){
            fact *= i;
        }
        System.out.println("Factorial of " + num + " is " + fact);
    }
}
```

Output:

```
D:\Coding\Java Programs>javac Factorial.java

D:\Coding\Java Programs>java Factorial.java
Enter a number: 5
Factorial of 5 is 120
```

6.Fibonacci:

```
import java.util.Scanner;
public class Fibonacci{
    public static void main(String[] args){
        Scanner my = new Scanner(System.in);
        System.out.print("Enter the number of terms: ");
        int n = my.nextInt();
        int a = 0, b = 1;
        System.out.print("Fibonacci Series: " + a + " " + b);
        for (int i = 2; i < n; i++){
            int next = a + b;
            System.out.print(" " + next);
            a = b;
            b = next;
        }
    }
}
```

Output:

```
D:\Coding\Java Programs>javac Fibonacci.java

D:\Coding\Java Programs>java Fibonacci.java
Enter the number of terms: 5
Fibonacci Series: 0 1 1 2 3
```

7.Prime Check:

```
import java.util.Scanner;
public class PrimeCheck{
    public static void main(String[] args){
        Scanner sc = new Scanner(System.in);
        System.out.print("Enter a number: ");
        int num = sc.nextInt();
        boolean isPrime = true;
        if(num <= 1){
            isPrime = false;
        }
        else{
            for(int i = 2; i <= Math.sqrt(num); i++){
                if(num % i == 0){
                    isPrime = false;
                    break;
                }
            }
        }
        if(isPrime){
            System.out.println(num + " is a Prime Number.");
        }
        else{
            System.out.println(num + " is not a Prime Number.");
        }
    }
}
```

Output:

```
D:\Coding\Java Programs>javac PrimeCheck.java

D:\Coding\Java Programs>java PrimeCheck.java
Enter a number: 55
55 is not a Prime Number.
```

8.Swap Numbers:

```
import java.util.Scanner;
public class SwapNumbers{
    public static void main(String[] args){
        Scanner aa = new Scanner(System.in);
        System.out.print("Enter first number: ");
        int a = aa.nextInt();
        System.out.print("Enter second number: ");
        int b = aa.nextInt();
        a = a + b;
        b = a - b;
        a = a - b;
        System.out.println("After swapping: a = " + a + ", b = " + b);
    }
}
```

Output:

```
D:\Coding\Java Programs>javac SwapNumbers.java

D:\Coding\Java Programs>java SwapNumbers.java
Enter first number: 1234
Enter second number: 12
After swapping: a = 12, b = 1234
```

9.Palindrome:

```
import java.util.Scanner;
public class Palindrome{
    public static void main(String[] args){
        Scanner aa = new Scanner(System.in);
        System.out.print("Enter a number: ");
        int num = aa.nextInt();
        int original = num, rev = 0;
        while (num != 0){
            int digit = num % 10;
            rev = rev * 10 + digit;
            num /= 10;
        }
        if(original == rev){
            System.out.println(original + " is a Palindrome.");
        }else{
            System.out.println(original + " is not a Palindrome.");
        }
    }
}
```

Output:

```
D:\Coding\Java Programs>javac Palindrome.java

D:\Coding\Java Programs>java Palindrome.java
Enter a number: 1234
1234 is not a Palindrome.
```


10.Armstrong:

```
import java.util.Scanner;
public class Armstrong{
    public static void main(String[] args){
        Scanner sc = new Scanner(System.in);
        System.out.print("Enter a number: ");
        int num = sc.nextInt();
        int original = num, sum = 0;
        while(num != 0){
            int digit = num % 10;
            sum += digit * digit * digit;
            num /= 10;
        }
        if(sum == original){
            System.out.println(original + " is an Armstrong Number.");
        }else{
            System.out.println(original + " is not an Armstrong Number.");
        }
    }
}
```

Output:

```
D:\Coding\Java Programs>javac Armstrong.java

D:\Coding\Java Programs>java Armstrong.java
Enter a number: 234
234 is not an Armstrong Number.
```

EXPERIMENT-4

Inheritance Codes:

Simple Inheritance:

1.Simple1:

```
class Person {  
    String name;  
    Person(String name) {  
        this.name = name;  
    }  
    void showName() {  
        System.out.println("Name: " + name);  
    }  
}  
  
class Student extends Person {  
    int rollNo;  
    Student(String name, int rollNo) {  
        super(name);  
        this.rollNo = rollNo;  
    }  
    void showRollNo() {  
        System.out.println("Roll No: " + rollNo);  
    }  
}  
  
public class Simple1{  
    public static void main(String[] args) {  
        Student s = new Student("Likesh", 101);
```

```
s.showName();  
s.showRollNo();  
}  
}
```

OUTPUT:

```
C:\Rahi Pics\Java Programs\Simple Inheritance>javac Simple1.java  
C:\Rahi Pics\Java Programs\Simple Inheritance>java Simple1  
Name: Likesh  
Roll No: 101
```

2.Simple2:

```
class Animal {  
    void eat() {  
        System.out.println("This animal eats food.");  
    }  
}  
  
class Dog extends Animal {  
    void bark() {  
        System.out.println("The dog barks.");  
    }  
}  
  
public class Simple2 {  
    public static void main(String[] args) {  
        Dog d = new Dog();  
        d.eat();  
        d.bark();  
    }  
}
```

OUTPUT:

```
C:\Rahi Pics\Java Programs\Simple Inheritance>javac Simple2.java
C:\Rahi Pics\Java Programs\Simple Inheritance>java Simple2
This animal eats food.
The dog barks.
```

Multilevel Inheritance:

1.Dog:

```
class Dog{
    void eat(){
        System.out.println("Dog is eating");
    }
}

class Puppy extends Dog{
    void bark(){
        System.out.println("Dog is barking");
    }
}

class Labrador extends Puppy{
    void display(){
        System.out.println("Labrador is a type of Dog");
    }
}

public class Main{
    public static void main(String[] args){
        Labrador labrador = new Labrador();
        labrador.eat();
    }
}
```

```
    labrador.bark();  
    labrador.display();  
}  
}
```

OUTPUT:

```
C:\Rahi Pics\Java Programs\Multilevel Inheritance>javac Dog.java  
  
C:\Rahi Pics\Java Programs\Multilevel Inheritance>java Dog  
Dog is eating  
Dog is barking  
Labrador is a type of Dog
```

2.Object:

```
class Object{  
    public void display(){  
        System.out.println("Inside display");  
    }  
}  
  
class Rectangle extends Object{  
    public void area() {  
        System.out.println("Inside area");  
    }  
}  
  
class Cube extends Rectangle{  
    public void volume(){  
        System.out.println("Inside volume");  
    }  
}  
  
public class Tester{
```

```
public static void main(String[] arguments){  
    Cube cube = new Cube();  
    cube.display();  
    cube.area();  
    cube.volume();  
}  
}
```

Output:

```
C:\Rahi Pics\Java Programs\Mutilevel Inheritnce>javac Object.java  
  
C:\Rahi Pics\Java Programs\Mutilevel Inheritnce>java Object  
Inside display  
Inside area  
Inside volume
```

Heirarchical Inheritance:

1.Hirec1:

```
class Shape {  
    void display() {  
        System.out.println("This is a shape.");  
    }  
}  
  
class Circle extends Shape {  
    void area() {  
        System.out.println("Area of circle =  $\pi * r * r$ ");  
    }  
}  
  
class Square extends Shape {  
    void area() {  
        System.out.println("Area of square = side * side");  
    }  
}  
  
public class Hirec1 {  
    public static void main(String[] args) {  
        Circle circle = new Circle();  
        circle.display();  
        circle.area();  
    }  
}
```

OUTPUT:

```
C:\Rahi Pics\Java Programs\Hierarchical Inheritance>javac Hirec1.java  
C:\Rahi Pics\Java Programs\Hierarchical Inheritance>java Hirec1  
This is a shape.  
Area of circle =  $\pi * r * r$ 
```

2.Hirec2:

```
class Animal {  
    void eat() {  
        System.out.println("Animal eats food.");  
    }  
}
```

```
class Dog extends Animal {  
    void bark() {  
        System.out.println("Dog barks.");  
    }  
}
```

```
class Cat extends Animal {  
    void meow() {  
        System.out.println("Cat meows.");  
    }  
}
```

```
public class Hirec2 {  
    public static void main(String[] args) {  
        Dog d = new Dog();  
        d.eat();  
        d.bark();  
        Cat c = new Cat();  
        c.eat();  
    }  
}
```



```
        c.meow();  
    }  
}
```

OUTPUT:

```
C:\Rahi Pics\Java Programs\Hierarchical Inheritance>javac Hirec2.java  
C:\Rahi Pics\Java Programs\Hierarchical Inheritance>java Hirec2  
Animal eats food.  
Dog barks.  
Animal eats food.  
Cat meows.
```

Hybrid Inheritance:

1.Hybrid1:

```
interface Engine {  
    void start();  
}  
  
interface Brake {  
    void applyBrake();  
}  
  
class Vehicle {  
    void fuel() {  
        System.out.println("Vehicle uses fuel.");  
    }  
}  
  
class Car extends Vehicle implements Engine, Brake {  
    public void start() {  
        System.out.println("Car engine started.");  
    }  
  
    public void applyBrake() {
```

```
        System.out.println("Car brake applied.");
    }

    void drive() {
        System.out.println("Car is driving...");
    }
}

public class Hybrid1 {
    public static void main(String[] args) {
        Car car = new Car();
        car.fuel();
        car.start();
        car.applyBrake();
        car.drive();
    }
}
```

OUTPUT:

```
C:\Rahi Pics\Java Programs\Hierarchical Inheritance>javac Hybrid1.java
C:\Rahi Pics\Java Programs\Hierarchical Inheritance>java Hybrid1
Vehicle uses fuel.
Car engine started.
Car brake applied.
Car is driving...
```

2.Hybrid2:

```
interface A {
    void methodA();
}

interface B {
    void methodB();
}
```

```
}  
class C implements A {  
    public void methodA() {  
        System.out.println("Method A from Interface A");  
    }  
}  
class D extends C implements B {  
    public void methodB() {  
        System.out.println("Method B from Interface B");  
    }  
    void methodD() {  
        System.out.println("Method D from class D");  
    }  
}  
public class Hybrid2 {  
    public static void main(String[] args) {  
        D obj = new D();  
        obj.methodA();  
        obj.methodB();  
        obj.methodD();  
    }  
}
```

OUTPUT:

```
C:\Rahi Pics\Java Programs\Hierarchical Inheritance>javac Hybrid2.java  
C:\Rahi Pics\Java Programs\Hierarchical Inheritance>java Hybrid2  
Method A from Interface A  
Method B from Interface B  
Method D from class D
```

EXPERIMENT-5

Polymorphism Codes:

Constructor:

Constructor:

```
class Student {  
    String name;  
    int age;  
    Student(String n, int a) {  
        name = n;  
        age = a;  
    }  
    void display() {  
        System.out.println("Name: " + name);  
        System.out.println("Age: " + age);  
    }  
}  
  
public class Constructor{  
    public static void main(String[] args) {  
        Student stu = new Student("Likesh", 17);  
        stu.display();  
    }  
}
```

OUTPUT:

```
C:\Rahi Pics\Java Programs\Constructor>javac Constructor.java  
  
C:\Rahi Pics\Java Programs\Constructor>java Constructor  
Name: Likesh  
Age: 17
```

CONSTRUCTOR OVERLOADING:

Car:

```
class Car {  
    String model;  
    int year;  
    Car() {  
        model = "Unknown";  
        year = 0;  
    }  
    Car(String model, int year) {  
        this.model = model;  
        this.year = year;  
    }  
    void display() {  
        System.out.println("Model: " + model + ", Year: " + year);  
    }  
    public static void main(String[] args) {  
        Car car1 = new Car();  
        Car car2 = new Car("Rolls Royles", 2025);  
        car1.display();  
        car2.display();  
    }  
}
```

OUTPUT:

```
C:\Users\CH.SC.U4CSE24152>javac Car.java
```

```
C:\Users\CH.SC.U4CSE24152>java Car
```

```
Model: Unknown, Year: 0
```

```
Model: Rolls Royles, Year: 2025
```

METHOD OVERLOADING

1.Adding:

```
class Adding{  
    private static void display(int a){  
        System.out.println("Arguments: " + a);  
    }  
    private static void display(int a, int b){  
        System.out.println("Arguments: " + a + " and " + b);  
    }  
    public static void main(String[] args){  
        display(1);  
        display(1, 4);  
    }  
}
```

OUTPUT:

```
C:\Users\CH.SC.U4CSE24152>javac Adding.java
```

```
C:\Users\CH.SC.U4CSE24152>java Adding
```

```
Arguments: 1
```

```
Arguments: 1 and 4
```

2.Numberfinder:

```
class Numberfinder{  
    private String formatNumber(int value) {  
        return String.format("%d", value);  
    }  
    private String formatNumber(double value) {  
        return String.format("%.3f", value);  
    }  
    private String formatNumber(String value) {  
        return String.format("%.2f", Double.parseDouble(value));  
    }  
    public static void main(String[] args) {  
        Numberfinder hs = new Numberfinder();  
        System.out.println(hs.formatNumber(50));  
        System.out.println(hs.formatNumber(52.8965));  
        System.out.println(hs.formatNumber("50"));  
    }  
}
```

OUTPUT:

```
C:\Users\CH.SC.U4CSE24152>javac Numberfinder.java  
  
C:\Users\CH.SC.U4CSE24152>java Numberfinder  
50  
52.897  
50.00
```

METHOD OVERRIDING:

1.Boy:

```
class Male
{
    public void eat()
    {
        System.out.println("Male is eating");
    }
}

class Boy extends Male
{
    public void eat()
    {
        System.out.println("Boy is eating");
    }
}

public static void main( String[] args) {
    Male obj = new Boy();
    obj.eat();
}
}
```

OUTPUT:

```
C:\Users\CH.SC.U4CSE24152>javac Boy.java
```

```
C:\Users\CH.SC.U4CSE24152>java Boy
Boy is eating
```


2.Win:

```
class Quadrilateral {  
    public void display()  
    {  
        System.out.println("I am a Quadrilateral");  
    }  
}  
  
class Rectangle extends Quadrilateral {  
    public void display()  
    {  
        System.out.println("I am a Rectangle");  
    }  
}  
  
class Win {  
    public static void main(String[] args)  
    {  
        Quadrilateral r = new Rectangle();  
        r.display();  
    }  
}
```

OUTPUT:

```
C:\Users\CH.SC.U4CSE24152>javac Win.java  
  
C:\Users\CH.SC.U4CSE24152>java Win  
I am a Rectangle
```

EXPERIMENT-5

Abstraction Codes:

Interface:

1.Interface1:

```
interface Animal{  
    void makeSound();  
}  
  
class Interface1 implements Animal{  
    public void makeSound(){  
        System.out.println("Woof!");  
    }  
  
    public static void main(String[] args){  
        Interface1 dog = new Interface1();  
        dog.makeSound();  
    }  
}
```

OUTPUT:

```
C:\Rahi Pics\Java Programs\Interface>javac Interface1.java  
  
C:\Rahi Pics\Java Programs\Interface>java Interface1  
Woof!
```

2.Interface2:

```
interface Shape{
    double area();
}

class Circle implements Shape{
    double radius;

    Circle(double r){
        radius = r;
    }

    public double area(){
        return Math.PI * radius * radius;
    }
}

class Square implements Shape{
    double side;

    Square(double s){
        side = s;
    }

    public double area(){
        return side * side;
    }
}

class Interface2{
    public static void main(String[] args){
        Shape circle = new Circle(4);
        Shape square = new Square(8);
        System.out.println("Circle area: " + circle.area());
    }
}
```

```
System.out.println("Square area: " + square.area());  
}  
}
```

OUTPUT:

```
C:\Rahi Pics\Java Programs\Interface>javac Interface2.java  
  
C:\Rahi Pics\Java Programs\Interface>java Interface2  
Circle area: 50.26548245743669  
Square area: 64.0
```

3.Interface3:

```
interface Vehicle{
    void drive();
    void fill();
}

class Tata implements Vehicle{
    public void drive(){
        System.out.println("Driving silently...");
    }
    public void fill(){
        System.out.println("Keep an eye on petrol...");
    }
}

class Interface3{
    public static void main(String[] args){
        Tata car = new Tata();
        car.drive();
        car.fill();
    }
}
```

OUTPUT:

```
C:\Rahi Pics\Java Programs\Interface>javac Interface3.java

C:\Rahi Pics\Java Programs\Interface>java Interface3
Driving silently...
Keep an eye on petrol...
```

4.Interface4:

```
interface Calculator{
    int add(int a, int b);
    default int subtract(int a, int b){
        return a - b;
    }
    static int multiply(int a, int b){
        return a * b;
    }
}

class SimpleCalculator implements Calculator{
    public int add(int a, int b){
        return a + b;
    }
}

class Interface4{
    public static void main(String[] args){
        SimpleCalculator calc = new SimpleCalculator();
        System.out.println("Addition value is: " + calc.add(13, 6));
        System.out.println("Subtraction value is: " + calc.subtract(15, 4));
        System.out.println("Multiplication value is: " + Calculator.multiply(16, 15));
    }
}
```

OUTPUT:

```
C:\Rahi Pics\Java Programs\Interface>javac Interface4.java
```

```
C:\Rahi Pics\Java Programs\Interface>java Interface4
```

```
Addition value is: 19
```

```
Subtraction value is: 11
```

```
Multiplication value is: 240
```

Abstract Class

1.Abstract1:

```
abstract class Employee{
```

```
    String name;
```

```
    Employee(String name){
```

```
        this.name = name;
```

```
    }
```

```
    abstract double calculateSalary();
```

```
}
```

```
class FullTimeEmployee extends Employee{
```

```
    double monthlySalary;
```

```
    FullTimeEmployee(String name, double salary){
```

```
        super(name);
```

```
        this.monthlySalary = salary;
```

```
    }
```

```
    public double calculateSalary(){
```

```
        return monthlySalary;
```

```
    }
```

```
}
```

```
class Abstract1{
```

```
    public static void main(String[] args){
```

```
        FullTimeEmployee emp = new FullTimeEmployee("Mukesh", 50000);
```

```
        System.out.println("Employee Name: " + emp.name);
```

```
    System.out.println("Monthly Salary: " + emp.calculateSalary()+"Rs");  
}  
}
```

OUTPUT:

```
C:\Rahi Pics\Java Programs\Abstract>javac Abstract1.java
```

```
C:\Rahi Pics\Java Programs\Abstract>java Abstract1
```

```
Employee Name: Mukesh
```

```
Monthly Salary: 50000.0Rs
```


2.Abstract2:

```
abstract class Shape{
    abstract double area();
}

class Rectangle extends Shape{
    double len, wid;

    Rectangle(double l, double w){
        len = l;
        wid = w;
    }

    double area(){
        return len * wid;
    }
}

class Triangle extends Shape{
    double bae, hei;

    Triangle(double b, double h){
        bae = b;
        hei = h;
    }

    double area(){
        return (0.5) * bae * hei;
    }
}

class Abstract2{
    public static void main(String[] args){
        Shape rect = new Rectangle(10, 5);
    }
}
```

```
Shape tri = new Triangle(8, 6);  
System.out.println("Rectangle Area: " + rect.area());  
System.out.println("Triangle Area: " + tri.area());  
}  
}
```

OUTPUT:

```
C:\Rahi Pics\Java Programs\Abstract>javac Abstract2.java  
  
C:\Rahi Pics\Java Programs\Abstract>java Abstract2  
Rectangle Area: 50.0  
Triangle Area: 24.0
```

3.Abstract3:

```
class BankAccount{
    private double balance;

    public void deposit(double amount){
        if (amount > 0)
            balance += amount;
    }

    public void withdraw(double amount){
        if (amount > 0 && amount <= balance)
            balance -= amount;
        else
            System.out.println("Insufficient balance or invalid amount.");
    }

    public double getBalance(){
        return balance;
    }
}

class Abstract3{
    public static void main(String[] args){
        BankAccount Acc = new BankAccount();
        Acc.deposit(1000);
        Acc.withdraw(300);
        Acc.withdraw(800);
        System.out.println("Final Balance: Rs." + Acc.getBalance());
    }
}
```

OUTPUT:

```
C:\Rahi Pics\Java Programs\Abstract>javac Abstract3.java  
C:\Rahi Pics\Java Programs\Abstract>java Abstract3  
Insufficient balance or invalid amount.  
Final Balance: Rs.700.0
```

4.Abstract4:

```
abstract class Vehicle{
    String brand;
    Vehicle(String brand){
        this.brand = brand;
    }
    abstract void startEngine();
    void showBrand(){
        System.out.println("Brand: " + brand);
    }
}

class Car extends Vehicle{
    Car(String brand){
        super(brand);
    }
    void startEngine(){
        System.out.println(brand + " engine started.");
    }
}

class Bike extends Vehicle{
    Bike(String brand){
        super(brand);
    }
    void startEngine(){
        System.out.println(brand + " engine started.");
    }
}
```

```
public class Abstract4{  
    public static void main(String[] args){  
        Vehicle ve1 = new Car("Toyota");  
        Vehicle ve2 = new Bike("Duke");  
        ve1.showBrand();  
        ve1.startEngine();  
        ve2.showBrand();  
        ve2.startEngine();  
    }  
}
```

OUTPUT:

```
C:\Rahi Pics\Java Programs\Abstract>javac Abstract4.java  
C:\Rahi Pics\Java Programs\Abstract>java Abstract4  
Brand: Toyota  
Toyota engine started.  
Brand: Duke  
Duke engine started.
```

EXPERIMENT-5

Encapsulation Codes:

Encapsulation:

1.Encapsulation1:

```
class Student{  
    private String name;  
    private int age;  
    public void setName(String name){  
        this.name = name;  
    }  
    public void setAge(int age){  
        this.age = age;  
    }  
    public String getName(){  
        return name;  
    }  
    public int getAge(){  
        return age;  
    }  
}  
  
public class Encapsulation1{  
    public static void main(String[] args){  
        Student stu = new Student();  
        stu.setName("Mohan");  
        stu.setAge(20);  
        System.out.println("Student's Name is " + stu.getName());  
    }  
}
```

```
        System.out.println("Student's Age is " + stu.getAge());  
    }  
}
```

OUTPUT:

```
C:\Rahi Pics\Java Programs\Encapsulation>javac Encapsulation1.java  
C:\Rahi Pics\Java Programs\Encapsulation>java Encapsulation1  
Student's Name is Mohan  
Student's Age is 20
```


2.Encapsulation2:

```
class Person{
    private int age;

    public void setAge(int age){
        if(age > 0 && age <= 100){
            this.age = age;
        }
        else if(age > 100){
            System.out.println("Too Old");
        }
        else{
            System.out.println("Invalid age!");
        }
    }

    public int getAge(){
        return age;
    }
}

public class Encapsulation2{
    public static void main(String[] args){
        Person p = new Person();

        p.setAge(45);

        System.out.println("Age: " + p.getAge());

        p.setAge(-2);

        p.setAge(101);
    }
}
```

OUTPUT:

```
C:\Rahi Pics\Java Programs\Encapsulation>javac Encapsulation2.java
```

```
C:\Rahi Pics\Java Programs\Encapsulation>java Encapsulation2
```

```
Age: 45
```

```
Invalid age!
```

```
Too Old
```

3.Encapsulation3:

```
class Employee{
    private int id;
    private String nam;
    private double salary;
    public void setDetails(int id, String nam, double salary){
        this.id = id;
        this.nam = nam;
        this.salary = salary;
    }
    public void displayDetails(){
        System.out.println("ID: " + id);
        System.out.println("Name: " + nam);
        System.out.println("Salary: Rs." + salary);
    }
}

public class Encapsulation3{
    public static void main(String[] args){
        Employee emp = new Employee();
        emp.setDetails(101346, "Rahul", 55500);
        emp.displayDetails();
    }
}
```

OUTPUT:

```
C:\Rahi Pics\Java Programs\Encapsulation>javac Encapsulation3.java  
C:\Rahi Pics\Java Programs\Encapsulation>java Encapsulation3  
ID: 101346  
Name: Rahul  
Salary: Rs.55500.0
```

4.Encapsulation4:

```
class BankAccount{  
    private double balance;  
    public void deposit(double amount){  
        if (amount > 0)  
            balance += amount;  
        else  
            System.out.println("Deposit amount must be positive.");  
    }  
    public void withdraw(double amount){  
        if (amount > 0 && amount <= balance){  
            balance -= amount;  
            if (balance < 1000){  
                System.out.println("Warning: Low balance.");  
            }  
        }  
        else{  
            System.out.println("Insufficient balance or invalid amount.");  
        }  
    }  
    public double getBalance(){  
        return balance;  
    }  
}
```

```
public class Encapsulation4{  
    public static void main(String[] args){  
        BankAccount acco = new BankAccount();  
        acco.deposit(10000);  
        acco.withdraw(4500);  
        System.out.printf("Current Balance: Rs %.2f\n", acco.getBalance());  
    }  
}
```

OUTPUT:

```
C:\Rahi Pics\Java Programs\Encapsulation>javac Encapsulation4.java  
C:\Rahi Pics\Java Programs\Encapsulation>java Encapsulation4  
Current Balance: Rs 5500.00
```

Packages:

Built-in Packages:

1.Packages1:

```
import java.time.LocalDate;
import java.time.LocalTime;
import java.time.LocalDateTime;
import java.time.format.DateTimeFormatter;

public class Packages1{
    public static void main(String[] args){
        LocalDate date = LocalDate.now();
        LocalTime time = LocalTime.now();
        LocalDateTime dateTime = LocalDateTime.now();

        DateTimeFormatter formatter = DateTimeFormatter.ofPattern("dd-MM-yyyy
HH:mm:ss");

        System.out.println("Current Date: " + date);
        System.out.println("Current Time: " + time);
        System.out.println("Current Date and Time: " + dateTime.format(formatter));
    }
}
```

OUTPUT:

```
C:\Rahi Pics\Java Programs\Packages>javac Packages1.java
C:\Rahi Pics\Java Programs\Packages>java Packages1
Current Date: 2025-04-05
Current Time: 19:56:34.785596100
Current Date and Time: 05-04-2025 19:56:34
```

2.Packages2:

```
public class Packages2{  
    public static void main(String[] args){  
        double a = 9.0;  
        double b = -10.5;  
        System.out.println("Square root of " + a + ": " + Math.sqrt(a));  
        System.out.println("Absolute value of " + b + ": " + Math.abs(b));  
        System.out.println("Power (3^5): " + Math.pow(3,5));  
        System.out.println("Maximum of 100 and 120: " + Math.max(100, 120));  
        System.out.println("Random number (0 to 1): " + Math.random());  
        System.out.println("Rounded value of 54.42: " + Math.round(54.42));  
        System.out.println("Ceil of 42.7: " + Math.ceil(42.7));  
        System.out.println("Floor of 42.7: " + Math.floor(42.7));  
    }  
}
```

OUTPUT:

```
C:\Rahi Pics\Java Programs\Packages>javac Packages2.java  
C:\Rahi Pics\Java Programs\Packages>java Packages2  
Square root of 9.0: 3.0  
Absolute value of -10.5: 10.5  
Power (3^5): 243.0  
Maximum of 100 and 120: 120  
Random number (0 to 1): 0.5160827038860766  
Rounded value of 54.42: 54  
Ceil of 42.7: 43.0  
Floor of 42.7: 42.0
```

User defined Packages:

3.Packages3:

Package:

```
package school.students;
```

```
public class Student{
```

```
    public void display(){
```

```
        System.out.println("Student class from school.students  
package");
```

```
    }
```

```
}
```

Code:

```
import school.students.Student;
```

```
public class Packages3{
```

```
    public static void main(String[] args){
```

```
        Student s = new Student();
```

```
        s.display();
```

```
    }
```

```
}
```

OUTPUT:

```
C:\Rahi Pics\Java Programs\Packages>javac -d . Student.java
```

```
C:\Rahi Pics\Java Programs\Packages>javac Packages3.java
```

```
C:\Rahi Pics\Java Programs\Packages>java Packages3  
Student class from school.students package
```


4.Packages4:

Package:

```
package vehicles;
```

```
public class Vehicle{
```

```
    public void ride(){
```

```
        System.out.println("Riding a Duke.");
```

```
    }
```

```
}
```

Code:

```
import vehicles.Vehicle;
```

```
public class Packages4{
```

```
    public static void main(String[] args){
```

```
        Vehicle bike = new Vehicle();
```

```
        bike.ride();
```

```
    }
```

```
}
```

OUTPUT:

```
C:\Rahi Pics\Java Programs\Packages>javac -d . Vehicle.java
```

```
C:\Rahi Pics\Java Programs\Packages>javac Packages4.java
```

```
C:\Rahi Pics\Java Programs\Packages>java Packages4
```

```
Riding a Duke.
```

File Handling:

1.File1:

```
import java.io.FileWriter;
import java.io.IOException;

public class File1{

    public static void main(String[] args) {

        try {

            FileWriter writer = new FileWriter("example.txt");

            writer.write("Hello, this is a file handling example in Java!");

            writer.close();

            System.out.println("File written successfully.");

        } catch (IOException e) {

            System.out.println("An error occurred.");

            e.printStackTrace();

        }

    }

}
```

OUTPUT:

```
C:\Rahi Pics\Java Programs\File Handling>javac File1.java
C:\Rahi Pics\Java Programs\File Handling>java File1
File written successfully.
```

2.File2:

```
import java.io.File;
import java.io.FileNotFoundException;
import java.util.Scanner;

public class File2 {
    public static void main(String[] args) {
        try {
            File file = new File("example.txt");
            Scanner reader = new Scanner(file);
            while (reader.hasNextLine()) {
                String data = reader.nextLine();
                System.out.println(data);
            }
            reader.close();
        } catch (FileNotFoundException e) {
            System.out.println("File not found.");
            e.printStackTrace();
        }
    }
}
```

OUTPUT:

```
C:\Rahi Pics\Java Programs\File Handling>javac File2.java  
C:\Rahi Pics\Java Programs\File Handling>java File2  
Hello, this is a file handling example in Java!
```

3.File3:

```
import java.io.FileWriter;  
import java.io.IOException;  
public class File3 {  
    public static void main(String[] args) {  
        try {  
            FileWriter writer = new FileWriter("example.txt", true); // true =  
append mode  
            writer.write("\nAppended line using FileWriter.");  
            writer.close();  
            System.out.println("Data appended successfully.");  
        } catch (IOException e) {  
            System.out.println("Error appending to file.");  
            e.printStackTrace();  
        }  
    }  
}
```

OUTPUT:

```
C:\Rahi Pics\Java Programs\File Handling>javac File3.java  
C:\Rahi Pics\Java Programs\File Handling>java File3  
Data appended successfully.
```

4.File4:

```
import java.io.File;

public class File4 {

    public static void main(String[] args) {

        File file = new File("example.txt");

        if (file.delete()) {

            System.out.println("Deleted the file: " + file.getName());

        } else {

            System.out.println("Failed to delete the file.");

        }

    }

}
```

OUTPUT:

```
C:\Rahi Pics\Java Programs\File Handling>javac File4.java

C:\Rahi Pics\Java Programs\File Handling>java File4
Deleted the file: example.txt
```

Exceptional Handling:

1.Exceptional1:

```
public class Exceptional1{  
    public static void main(String[] args) {  
        try {  
            String s = null;  
            System.out.println(s.length());  
        } catch (NullPointerException e) {  
            System.out.println("Caught null pointer exception.");  
        } finally {  
            System.out.println("Finally block always runs.");  
        }  
    }  
}
```

OUTPUT:

```
C:\Rahi Pics\Java Programs\Exceptional Handling>javac Exceptional1.java  
C:\Rahi Pics\Java Programs\Exceptional Handling>java Exceptional1  
Caught null pointer exception.  
Finally block always runs.
```

2.Exceptional2:

```
public class Exceptional2 {  
    public static void main(String[] args) {  
        try {  
            int[] arr = new int[5];  
            arr[10] = 50; // ArrayIndexOutOfBoundsException  
        } catch (ArithmeticException e) {  
            System.out.println("Arithmetic Exception caught.");  
        } catch (ArrayIndexOutOfBoundsException e) {  
            System.out.println("Array index out of bounds!");  
        } catch (Exception e) {  
            System.out.println("Some other exception occurred.");  
        }  
    }  
}
```

OUTPUT:

```
C:\Rahi Pics\Java Programs\Exceptional Handling>javac Exceptional2.java  
C:\Rahi Pics\Java Programs\Exceptional Handling>java Exceptional2  
Array index out of bounds!
```

3.Exceptional3:

```
public class Exceptional3{  
    public static void main(String[] args) {  
        try {  
            int a = 10 / 0; // ArithmeticException  
        } catch (ArithmeticException e) {  
            System.out.println("Error: Cannot divide by zero.");  
        }  
    }  
}
```

OUTPUT:

```
C:\Rahi Pics\Java Programs\Exceptional Handling>javac Exceptional3.java  
C:\Rahi Pics\Java Programs\Exceptional Handling>java Exceptional3  
Error: Cannot divide by zero.
```


4.Exceptional4:

```
class AgeException extends Exception {  
    AgeException(String message) {  
        super(message);  
    }  
}  
  
public class Exceptional4 {  
    public static void checkAge(int age) throws AgeException {  
        if (age < 18)  
            throw new AgeException("Age must be 18 or above.");  
        else  
            System.out.println("Age is valid.");  
    }  
    public static void main(String[] args) {  
        try {  
            checkAge(16);  
        } catch (AgeException e) {  
            System.out.println("Exception: " + e.getMessage());  
        }  
    }  
}
```

OUTPUT:

```
C:\Rahi Pics\Java Programs\Exceptional Handling>javac Exceptional4.java
```

```
C:\Rahi Pics\Java Programs\Exceptional Handling>java Exceptional4  
Exception: Age must be 18 or above.
```