Patterns

```
# 1. Solid Square Pattern
n = 5
for i in range(n):
  for j in range(n):
    print("*",end=" ")
  print()
# 2. Solid Rectangle
n, m = 3, 5
for i in range(n):
  for j in range(m):
    print("*",end=" ")
  print()
#3. Right-Angled Triangle (Left-Aligned)
for i in range(1,6):
  print("*"*i)
# 4. Right-Angled Triangle (Right - Aligned)
n = 5
for i in range(1,n+1):
  for j in range(n-i):
    print(" ", end=" ")
  for j in range(i):
    print("*", end=" ")
  print()
# 5. Inverted Right-Angled Triangle (Left-Aligned)
for i in range(5,0,-1):
  print("*"*i)
# 6. Inverted Right-Angled Triangle (Right - Aligned)
n = 5
for i in range(n):
  for j in range(i):
    print(" ", end=" ")
  for j in range(n-i):
    print("*", end=" ")
  print()
```

```
# 7. Centered Pyramid
```

```
n = 5
for i in range(n):
  for j in range(n-i-1):
    print(" ", end=" ")
  for j in range(2*i+1):
    print("*", end=" ")
  print()
```

#8. Diamond

```
n = 4
for i in range(n):
    for j in range(n-i-1):
        print(" ", end=" ")
    for j in range(2*i+1):
        print("*", end=" ")
    print()
for i in range(1,n+1):
    for j in range(i):
        print(" ",end=" ")
    for j in range(2*(n-i)-1):
        print("*",end=" ")
    print("*",end=" ")
```

#9. Butterfly pattern

```
n = 5
for i in range(1,n+1):
  for j in range(i):
    print("*",end=" ")
  for j in range(2*(n-i)):
     print(" ",end=" ")
  for j in range(i):
    print("*",end=" ")
  print()
for i in range(1,n+1):
  for j in range(n-i):
    print("*",end=" ")
  for j in range(2*i):
    print(" ",end=" ")
  for j in range(n-i):
    print("*",end=" ")
  print()
```

```
# 10. Half Diamond Left aligned
n = 5
for i in range(n):
  for j in range(i):
    print("*", end=" ")
  print()
for i in range(n):
  for j in range(n-i):
     print("*",end=" ")
  print()
#11. Half Diamond Right aligned
n = 5
for i in range(n):
  for j in range(n-i):
    print(" ",end=" ")
  for j in range(i):
    print("*", end=" ")
  print()
for i in range(n):
  for j in range(i):
    print(" ",end=" ")
```

12. Sand glass pattern

for j in range(n-i):
 print("*",end=" ")

print()

```
n = 5
for i in range(n):
    for j in range(i):
        print(" ",end=" ")
    for j in range(n-i):
        print("*",end=" ")
    print()
for i in range(1,n+1):
    for j in range(n-i):
        print(" ",end=" ")
    for j in range(i):
        print("*", end=" ")
    print(")
```

```
#13. Increasing Width Triangle
for i in range(1,6):
  for j in range(i):
    print("*",end=" ")
  print()
# 14. Decreasing Width Triangle
n=5
for i in range(n):
  for j in range(n-i):
    print("*",end=" ")
  print()
#15. Right Aligned Hill Pattern
n=5
for i in range(1,n+1):
  for j in range(n-i):
    print(" ",end=" ")
  for j in range(i):
    print("*",end=" ")
  print()
```

Hollow Patterns

```
# 16. Hollow square
n = 5
for i in range(n):
  for j in range(n):
    if i==0 or j==0 or i==n-1 or j==n-1:
       print("*",end=" ")
    else:
       print(" ",end=" ")
  print()
# 17. Hollow rectangle
for i in range(1,5):
  for j in range(1,8):
    if i==1 or i==4 or j==1 or j==7:
       print("*",end=" ")
    else:
       print(" ",end=" ")
  print()
```

```
# 18. Hollow Right angle Triangle Left Aligned
for i in range(1,6):
  for j in range(1,i+1):
    if i== 5 or j==1 or j==i:
       print("*",end=" ")
    else:
       print(" ",end=" ")
  print()
#19. Hollow Right angle Triangle Right aligned
n = 5
for i in range(1,n+1):
  for j in range(n-i):
    print(" ",end=" ")
  for j in range(1,i+1):
    if i==n or j==i or j==1:
       print("*",end=" ")
    else:
       print(" ",end=" ")
  print()
# 20. Hollow Right angle Triangle Inverted Left Aligned
n = 5
for i in range(n,0,-1):
  for j in range(1,i+1):
    if i==n or j==1 or i==j:
       print("*",end=" ")
    else:
       print(" ",end=" ")
  print()
# 21. Hollow Right angle Triangle Inverted Right Aligned
n = 5
for i in range(n):
  for j in range(i):
    print(" ",end=" ")
  for j in range(n-i):
    if i=0 or j=0 or j=(n-i-1):
       print("*",end=" ")
       print(" ",end=" ")
  print()
```

```
# 22. Hollow pyramid
n = 5
for i in range(1,n+1):
  for j in range(n-i):
     print(" ",end=" ")
  for j in range(2*i-1):
    if i==n or j==0 or j==(2*i-2):
       print("*",end=" ")
       print(" ",end=" ")
  print()
#23. Hollow Diamond Pattern
n = 4
for i in range(n):
  for j in range(n-i-1):
     print(" ", end=" ")
  for j in range(2*i+1):
    if j==0 or j==(2*i):
       print("*", end=" ")
    else:
       print(" ", end=" ")
  print()
for i in range(1,n+1):
  for j in range(i):
     print(" ",end=" ")
  for j in range(2*(n-i)-1):
    if j==0 or j==(2*(n-i)-2):
       print("*",end=" ")
    else:
       print(" ",end=" ")
  print()
#24. Hollow butterfly
n = 5
for i in range(n,0,-1):
  s = " "*(n-i)
  if i == 1:
    print("*"+s+"*"*(i)+s+"*")
     print("*"+s+"* "+" "*(i-2)+"*"+s+"*")
for i in range(2,n+1):
  s = " "*(n-i)
  print("*"+s+"* "+" "*(i-2)+"*"+s+"*")
print()
```

```
# 25. Hollow Hour Glass Pattern
n = 5
for i in range(n,0,-1):
  print(" "*(n-i)+"*"*(2*i-1))
for i in range(2,n+1):
  print(" "*(n-i)+"*"*(2*i-1))
# 26. Increasing number triangle
n = 5
for i in range(1,n+1):
  for j in range(1,i+1):
    print(j,end=" ")
  print()
# 27. Repeating row number triangle
n = 5
for i in range(1,n+1):
  for j in range(1,i+1):
    print(i,end=" ")
  print()
# 28. Continous Number Triangle
rows = 4
num = 1
for i in range(1,rows+1):
  for j in range(1,i+1):
    print(num, end=" ")
    num += 1
  print()
# 29. Reverse Row Number Triangle
n = 5
for i in range(n):
  for j in range(i+1,0,-1):
    print(j,end=" ")
  print()
#30. Inverted Number Triangle
n = 5
for i in range(n,0,-1):
  for j in range(i,0,-1):
    print(j,end=" ")
  print()
```

```
#31. Right Aligned Number Triangle
n = 5
for i in range(1,n+1):
  for j in range(n-i+1):
    print(" ", end=" ")
  for j in range(1,i+1):
    print(j,end=" ")
  print()
#32. Centered Number Pyramid
n = 4
for i in range(1,n+1):
  print(" "*(n-i),end="")
  for j in range(1,i+1):
    print(j, end= "")
  for j in range(i-1,0,-1):
    print(j,end="")
  print()
# 33. Even Number Right Angle triangle
n = 5
for i in range(1,n+1):
  for j in range(1,i+1):
       print(j*2, end=" ")
  print()
#34. Odd Number Right Angle triangle
n = 5
for i in range(1,n+1):
  for j in range(1,i+1):
    print(2*j-1,end=" ")
  print()
#35. Pascals Triangle
rows = 5
for i in range(rows):
  print(" "*(rows-i-1),end=" ")
  num = 1
  for j in range(i+1):
    print(num,end=" ")
    num = num*(i-j) // (j+1)
  print()
```

Matrix Problems

```
# 1. Check if Matrix is square
def isSquare(matrix):
  if not matrix:
    return False
  rows = len(matrix)
  cols = len(matrix[0])
  for row in matrix:
    if len(row) != cols:
       return False
  return rows == cols
matrix = [[1,2],[3,4]]
print(isSquare(matrix))
# 2. Print Diagonal Elements
def diagonal(matrix):
  n = len(matrix)
  for i in range(n):
    print(matrix[i][i], end=" ")
matrix = [[1,2],[3,4]]
diagonal(matrix)
#3. Print Anti - Diagonal Elements
def antiDiagonal(matrix):
  n = len(matrix)
  for i in range(n):
    j = n-1-i
    print(matrix[i][j],end=" ")
matrix = [[1,2],[3,4]]
antiDiagonal(matrix)
#4. Print Non - Diagonal Elements
def nonDiagonal(matrix):
  n = len(matrix)
  for i in range(n):
    for j in range(len(matrix[i])):
       if i != j:
         print(matrix[i][j],end=" ")
matrix = [[1,2],[3,4]]
nonDiagonal(matrix)
```

```
# 5. Print Non anti diagonal elements
```

```
def non_anti_diagonal(matrix):
    n = len(matrix)

for i in range(n):
    for j in range(len(matrix[i])):
        if i + j != n - 1:
            print(matrix[i][j],end=" ")

matrix = [[1,2],[3,4]]
non_anti_diagonal(matrix)
```

6. Lower Triangle of Matrix

```
def lower_triangle(matrix):
    n = len(matrix)
    result = []
    for i in range(n):
        row = []
        for j in range(n):
        if i >= j:
            row.append(matrix[i][j])
        else:
            row.append(0)
        result.append(row)
    return result

A = [[1, 2], [3, 4]]
```

7. Upper Triangle of Matrix

print(lower_triangle(A))

```
def upper_triangle(matrix):
    n = len(matrix)
    result = []
    for i in range(n):
        row = []
        for j in range(n):
        if i <= j:
            row.append(matrix[i][j])
        else:
            row.append(0)
        result.append(row)
    return result
A = [[1, 2], [3, 4]]
print( upper_triangle(A))</pre>
```

```
#8. Transpose of Matrix
```

```
def transpose(matrix):
    n = len(matrix)
    result = []
    for i in range(n):
        row = []
        for j in range(n):
            row.append(matrix[j][i])
        result.append(row)
        return result
A = [[1, 2], [3, 4]]
    print(transpose(A))
```

#9. Check if Diagonal Elements are Same

```
def check_diagonal_same(matrix):
    n = len(matrix)
    value = matrix[0][0]
    for i in range(n):
        if matrix[i][i] != value:
            return False
    return True
A = [[1, 2], [3, 4]]
print(check_diagonal_same([[5,0],[0,5]]))
```

10. Check if Anti-Diagonal Elements are Same

```
def check_antidiagonal_same(matrix):
    n = len(matrix)
    value = matrix[0][n - 1]
    for i in range(n):
        if matrix[i][n - 1 - i] != value:
            return False
    return True
A = [[1, 2], [3, 4]]
print(check_antidiagonal_same([[0,3],[3,0]]))
```

```
#11. Convert Diagonal Elements to Zero
def diagonal_to_zero(matrix):
  n = len(matrix)
  result = []
  for i in range(n):
    row = []
    for j in range(n):
      if i == j:
         row.append(0)
      else:
         row.append(matrix[i][j])
    result.append(row)
  return result
A = [[1, 2], [3, 4]]
print(diagonal_to_zero(A))
# 12. Convert Anti-Diagonal Elements to Zero
def antidiagonal_to_zero(matrix):
  n = len(matrix)
  result = []
  for i in range(n):
    row = []
    for j in range(n):
```

if i + j == n - 1: row.append(0)

else:

row.append(matrix[i][j]) result.append(row)

return result A = [[1, 2], [3, 4]]

print(antidiagonal_to_zero(A))

#13. Convert Non-Diagonal Elements to Zero

```
def non_diagonal_to_zero(matrix):
  n = len(matrix)
  result = []
  for i in range(n):
    row = []
    for j in range(n):
       if i == j:
         row.append(matrix[i][j])
       else:
         row.append(0)
    result.append(row)
  return result
A = [[1, 2], [3, 4]]
print(non_diagonal_to_zero(A))
```

```
# 14. Sum of All Elements in Matrix
def sum_matrix(matrix):
  total = 0
  for row in matrix:
    for val in row:
       total += val
  return total
A = [[1, 2], [3, 4]]
print(sum_matrix(A))
#15. Matrix Multiplication
def multiply_matrices(A, B):
  rows_A, cols_A = len(A), len(A[0])
  rows_B, cols_B = len(B), len(B[0])
  if cols_A != rows_B:
    raise ValueError("Incompatible dimensions for multiplication")
  result = []
  for i in range(rows_A):
    row = []
    for j in range(cols_B):
       s = 0
      for k in range(cols_A):
         s += A[i][k] * B[k][j]
       row.append(s)
    result.append(row)
  return result
```

A = [[1, 2], [3, 4]]B = [[5, 6], [7, 8]]

print(multiply_matrices(A, B))