Section 1: Java Data Types

1. What are the different primitive data types available in Java?

Ans: Java has 8 primitive datatypes those are used to data like numbers, characters and true/false values.

- 1. int
- 2. byte
- 3. short
- 4. long
- 5. float
- 6. double
- 7. char
- 8. Boolean
- 2. Explain the difference between primitive and non-primitive data types in Java?
 - **Primitive data types:**It can store a single value directly in memory. They are predefined by Java and don't have methods.
 - **Non-primitive data types** (reference types):It can store a memory address that points to an object. They are created by the programmer.
- 3. Write a Java program that demonstrates the use of all primitive data types?

Ans:

```
Program:

public class Test {

    public static void main(String[] args) {

        byte b = 100;

        short s = 2000;

        int i = 100000;

        long I = 123456789L;

        float f = 5.75f;

        double d = 19.99;

        char c = 'A';

        boolean bool = true;

        System.out.println(b);

        System.out.println(s);
```

System.out.println(i);

```
System.out.println(l);
           System.out.println(f);
           System.out.println(d);
           System.out.println(c);
           System.out.println(bool);
         }
       }
       Output:
       100
       2000
       100000
       123456789
       5.75
       19.99
       Α
       true
4. What is type casting? Provide an example of implicit and explicit casting in Java?
Ans: Typecasting means converting one datatype to another datatype. There are two types
1. Widening: Converting small datatype to large datatype which done by automatically.
Ex: int -> long -> float
2. Narrowing: Converting larger datatype to smaller datatype which done by manually.
Ex: float -> long -> int
public class Casting {
       public static void main(String[] args) {
              int num = 20;
              System.out.println("value of num : " + num);
              double d = num;
              System.out.println("value of d: " + d);
```

5. What is the default value of each primitive data type in Java?

Ans: When a primitive type is declared as an instance variable, Java assigns a default value if not initialized.

- 1. byte 0
- 2. short 0
- 3. int 0
- 4. long 0L
- 5. float 0.0f
- 6. double 0.0d
- 7. char \u
- 8. boolean false

Section 2: Java Control Statements

1. What are control statements in Java? List the types with examples?

Ans: Control statements are used to control the flow of execution of the program.

- 1. Conditional Statements: if, if-else, if-else-if(ladder), nested if, switch
- 2. Looping Statements: while, do-while, for
- 3. Jumping statements : break, continue, return
- 2. Write a Java program to demonstrate the use of if-else and switch-case statements?

```
public class ControlStatementsDemo {
  public static void main(String[] args) {
    int num = 18;
    if (num % 2 == 0) {
        System.out.println(num + " is even.");
    } else {
        System.out.println(num + " is odd.");
}
```

```
}
       int val = 2;
       switch(val) {
               case 1: System.out.println("Tea");
               break;
               case 2: System.out.println("Coffee");
               break;
               case 3: System.out.println("Juice");
               break;
               default: System.out.println("Invalid Input ");
       }
  }
}
Output:
18 is even
Coffee
```

- 3. What is the difference between break and continue statements?
 - Break exits the entire loop or switch block.
 - continue skips the current iteration and proceeds to the next one.
- 4. Write a Java program to print even numbers between 1 to 50 using a for loop?

```
public class EvenNumbers {
   public static void main(String[] args) {
     for (int i = 1; i <= 50; i++) {
        if (i % 2 == 0) {
            System.out.print(i + " ");
        }
     }
}</pre>
```

Output: 2 4 6 8 10 12 14 16 18 20 22 24 26 28 30 32 34 36 38 40 42 44 46 48 50

- 5. . Explain the differences between while and do-while loops with examples?
 - Ans: A **while loop** checks the condition at the beginning and may not execute if the condition is initially false.
 - A **do-while loop** executes the body at least once, as the condition is checked at the end.

Program:

```
public class Test {
public static void main(String[] args) {
    int a = 1;
    while (a < 5) {
        System.out.println(a+ " ");
        a++;
    }
    int b = 1;
    do {
        System.out.print(b+ " ");
        b++;
        } while (b < 5);
    }
}</pre>
```

Output: 12341234

Section 3: Java Keywords and Operators

1. What are keywords in Java? List 10 commonly used keywords?

Ans: Java keywords are reserved words that have predefined meanings in Java.

ex: if, else, for, while, try, throw, throws, catch, int, char, float, static, public, private,

2. Explain the purpose of the following keywords: static, final, this, super?

Ans:

Static: 1.It is belongs to class, not to instance

- 2. shared across all objects of class
- 3. useds for variable, methods

Final: 1.used to create constants

2. used for variables, methods

This: 1. Refers to the current object

2. used to avoid name conflicts when there is same name.

Super: 1. Refers to parent class

- 2. used to access parent class variables and methods
- 3. What are the types of operators in Java?

Ans: Operators are symbols used to perform operations on variables and values.

- 1. Arithmetic Operators
- 2. Relational Operators
- 3. Logical Operators
- 4. Assignment Operators
- 5. Unary Operators
- 6. Bitwise Operators
- 7. Shift Operators
- 8. instanceOf Operators
- 4. Write a Java program demonstrating the use of arithmetic, relational, and logical operators?

Ans:

Program:

```
public class Test {
public static void main(String[] args) {
    int a = 10, b = 20;
    // Arithmetic
    System.out.println(a + b);
    // Relational
    System.out.println(a > b);
    // Logical
    System.out.println(a > 5 && b > 15);
}
```

Output: 30

}

false

true

5. What is operator precedence? How does it affect the outcome of expressions?

Ans : Operator precedence is priority of operators in expression. It decides which operation should execure first when multiple operators are in same expression

Output: 20