LAB-10

```
Knap sack-
CODE-
#include<stdio.h>
int n,m,o[10],p[10],v[10][10],w[10],i,j,op,ob[10];
int max(int A,int B)
{
     if(A>B)
     return A;
     else
     return B;
}
int knapsack()
{
     for(i=0;i<=n;i++)
     {
          for(j=0;j<=m;j++)
          {
```

```
if(i==0|| j==0)
{
      v[i][j]=0;
      }
      else
      if(w[i]>j)
      {
            v[i][j] = v[i-1][j];
            }
            else
            if(w[i] \le j)
            {
                   v[i][j]=max(v[i-1][j],v[i-1][j-w[i]]+p[i]);
                   }
}
```

}

```
return v[i-1][j-1];
}
void objects()
{ int k=0;
i=n;
j=m;
printf("the objects are ");
     while(i>=0&&j>=0)
     {
           if(v[i][j]!=v[i-1][j])
           {
                 //ob[k]=i;
           //
                 k++;
           printf("%d ",i);
                 j=j-w[i];
           }
```

```
i=i-1;
     }
}
void main()
{
     printf("Enter the number of objects\n");
     scanf("%d",&n);
     printf("Enter the object number and their weight and profit\n");
     for(i=1;i<=n;i++)
     {
           scanf("%d%d%d",&o[i],&w[i],&p[i]);
     }
     printf("Enter the capacity of knapsack\n");
     scanf("%d",&m);
     knapsack();
     for(i=0;i<=n;i++)
     {
          for(j=0;j<=m;j++)
```

OUTPUT-

```
Enter the number of objects

Enter the object number and their weight and profit

1 2 12

2 1 10

3 3 20

4 2 15

Enter the capacity of knapsack

5

0 0 0 0 0 0

0 0 12 12 12 12

0 10 12 22 22 22

0 10 12 22 30 32

0 10 15 25 30 37

The optimal solution is 37
the objects are 4 2 1

...Program finished with exit code 0

Press ENTER to exit console.
```