

## LAB-7

### Heap.c

#### CODE-

```
#include<stdio.h>

#include<time.h>

void main()
{
    int n,i;

    clock_t start,end;

    printf("Enter the number of elements : ");

    scanf("%d",&n);

    printf("\n");

    int a[n];

    for(i=0;i<n;i++)
    {
        a[i]=n-i;
    }

    start=clock();

    heap_sort(a,n);

    end=clock();
```

```
    printf("Time taken to sort %d numbers is %f secs",n,(((double)(end-  
start))/(CLOCKS_PER_SEC)));  
}
```

```
heap_sort(int a[], int n)
```

```
{  
    int i, temp;  
    heap_cons(a,n);  
    for(i=n-1;i>0;i--)  
    {  
        temp=a[0];  
        a[0]=a[i];  
        a[i]=temp;  
        heap_adj(a,i);  
    }  
}
```

```
int heap_cons(int a[], int n)
```

```
{  
    int i,j,k,item;  
    for(k=1;k<n;k++)  
    {
```

```

    item=a[k];

    i=k;

    j=(i-1)/2;

    while(i>0 && item>a[j])

    {

        a[i]=a[j];

        i=j;

        j=(i-1)/2;

    }

    a[i]=item;

}

```

```

int heap_adj(int a[], int n)

{

    int i,j,item;

    j=0;

    item=a[j];

    i=2*j+1;

    while(i<=n-1)

    {

        if(i+1<=n-1)

```

```
{  
    if(a[i]<a[i+1])  
        i++;  
}  
if(item<a[i])  
{  
    a[j]=a[i];  
    j=i;  
    i=2*j+1;  
}  
else  
    break;  
}  
a[j]=item;  
}
```