

1)

```

#include <stdio.h>
#include <string.h>
#define MAX 80

void infixtoprefix (char infix [20], char prefix [20]);
void reverse (char array [30]);
char pop();
void push (char symbol);
int isoperator (char symbol);
int prec (char symbol);
int top = -1;
char stack [MAX];
main() {
    char infix [20], prefix [20], temp;
    printf ("Enter infix operation: ");
    gets (infix);
    infixtoprefix (infix, prefix);
    reverse (prefix);
    puts (prefix);
}

void infixtoprefix (char infix [20], char prefix [20]) {
    int i, j = 0;
    char symbol;
    stack [++top] = '\0';
    reverse (infix);
    for (i = 0; i < strlen (infix); i++) {
        symbol = infix [i];
        if (isoperator (symbol) == 0) {

```

```

    prefix[j] = symbol;
    j++;
} else {
    if (symbol == ')') {
        push(symbol);
    } else if (symbol == '(') {
        while (stack[top] != ')') {
            prefix[j] = pop();
            j++;
        }
        pop();
    } else {
        if (prcd(stack[top]) == prcd(symbol)) {
            push(symbol);
        } else {
            while (prcd(stack[top]) != prcd(symbol)) {
                prefix[j] = pop();
                j++;
            }
            push(symbol);
        }
    }
}
}
}
}
}
}

while (stack[top] != '#') {
    prefix[j] = pop();
    j++;
}
}

```

prefix[j] = '10';

}

void reverse (char array[30]) {

int i, j;

char temp[100];

for (i = strlen(array) - 1, j = 0; i + 1 != 0; i--, ++j) {

temp[j] = array[i];

}

temp[j] = '\0';

strcpy(array, temp); // copying temp array to array

}

char pop() {

char a;

a = stack[top];

top--;

return a;

}

void push(char symbol) {

top++;

stack[top] = symbol;

}

int precedence(char symbol) {

switch (symbol) {

case '+':

case '-':

return 2;

break;

case '*':

case '/':

return 4;

break;

case '\$':

case '^':

return 6;

break;

case '#':

case ' ':

case ')':

return 1;

break;

}

}

int isoperator(char symbol) {

switch (symbol) {

case '+':

case '-':

case '*':

case '/':

case '^':

case '\$':

case '&':

case ' ':

case ')':

return 1;

break;

default:

return 0;

}

}

2]

```

#include <stdio.h>
#include <math.h>
#include <string.h>
double computer(char symbol, double op1, double op2)
{
    switch(symbol)
    {
        case '+': return op1 + op2;
        case '-': return op1 - op2;
        case '*': return op1 * op2;
        case '/': return op1 / op2;
        case '^': return pow(op1, op2);
    }
}

int main()
{
    double s[20];
    double res;
    double op1, op2;
    int top, i;
    char postfix[20], symbol;
    printf("Enter postfix exp: \n");
    scanf("%s", postfix);
    top = -1;
    for(i = 0; i < strlen(postfix); i++)
    {
        symbol = postfix[i];
        if(!isdigit(symbol))

```


$s[++top] = \text{symbol} - '0';$

else

{

$op2 = s[top--];$

$op1 = s[top--];$

$res = \text{compute}(\text{symbol}, op1, op2);$

$s[++top] = res;$

}

}

$res = s[top--];$

$\text{printf}("result is \%f\n", res);$

return 0;

}

3)

```
#include <stdio.h>
```

```
int find_factorial (int);
```

```
int main ()
```

```
{
```

```
int num, fact;
```

```
printf ("Enter any integer number : ");
```

```
scanf ("%d", &num);
```

```
fact = find_factorial (num);
```

```
printf ("Factorial of %d is : %d", num, fact);
```

```
return 0;
```

```
}
```

```
int find_factorial (int n)
```

```
{
```

```
// Factorial of 0 & 1
```

```
if (n == 0)
```

```
return (1);
```

```
// Function calling itself : recursion
```

```
return (n * find_factorial (n-1));
```

```
}
```

4)

```
#include <stdio.h>
```

```
int hcf(int n1, int n2);
```

```
int main() {
```

```
    int n1, n2;
```

```
    printf("Enter two positive integers: ");
```

```
    scanf("%d %d", &n1, &n2);
```

```
    printf("G.C.D of %d and %d is %d", n1, n2,  
          hcf(n1, n2));
```

```
    return 0;
```

```
}
```

```
int hcf(int n1, int n2) {
```

```
    if (n2 != 0)
```

```
        return hcf(n2, n1 % n2);
```

```
    else
```

```
        return n1;
```

```
}
```