

DS-PROGRAMS

MULTIPLE PRIORITY QUEUE PROGRAM

```
#include <stdlib.h>

#include<stdio.h>

#define N 3

int queue[3][N];

int front[3]={0,0,0};

int rear[3]={-1,-1,-1};

void pqinsert(int pr);

void pqdelete();

void display();

int item,pr;

void main()

{

int ch;

while(1)

{

printf("PRIORITY QUEUE\n");

printf("*****\n");

printf("\n\t1:PQinsert\n");

printf("\n\t2:PQdelete\n");

printf("\n\t3:PQdisplay\n");

printf("\n\t4:Exit\n");

printf("\nenter the choice\n");

scanf("%d",&ch);
```

```

switch(ch)
{
case 1:printf("\nenter the priority number\n");

        scanf("%d",&pr);

        if(pr>0 && pr<4)

            pqinsert(pr-1);

        else

            printf("\nonly 3 priority exists 1 2 3\n");

            break;

case 2:pqdelete();

        break;

case 3:display();

        break;

case 4:exit(0);

}

}

}

void pqinsert(int pr)

{

if(rear[pr]==N-1)

printf("\n Queue overflow\n");

else

{

printf("\nenter the item\n");

scanf("%d",&item);

```

```

    rear[pr]++;
    queue[pr][rear[pr]]=item;
}
return;
}

void pqdelete()
{
    int i;
    for(i=0;i<3;i++)
    {
        if(rear[i]==front[i]-1)
            printf("\nqueue empty\n");
        else
        {
            printf("deleted item is %d of queue %d\n",queue[i][front[i]],i+1);
            front[i]++;
            return;
        }
    }
}

void display()
{
    int i,j;
    for(i=0;i<3;i++)
    {

```

```

if(rear[i]==front[i]-1)

    printf("\nqueue empty %d\n",i+1);

else

{

    printf("\nQUEUE %d:",i+1);

    for(j=front[i];j<=rear[i];j++)

        printf("%d\t",queue[i][j]);

}

}

return;

}

```

```

PRIORITY QUEUE
*****
1:PQinsert
2:PQdelete
3:PQdisplay
4:Exit
enter the choice
1
enter the priority number
1
enter the item
10
PRIORITY QUEUE
*****
1:PQinsert
2:PQdelete
3:PQdisplay
4:Exit
enter the choice
2
deleted item is 10 of queue 1
PRIORITY QUEUE
*****
1:PQinsert
2:PQdelete
3:PQdisplay
4:Exit
enter the choice
3

```

```

2:PQdelete
3:PQdisplay
4:Exit
enter the choice
2
queue empty
queue empty
queue empty
PRIORITY QUEUE
*****
1:PQinsert
2:PQdelete
3:PQdisplay
4:Exit
enter the choice
1
enter the priority number
1
enter the item
10
PRIORITY QUEUE
*****
1:PQinsert
2:PQdelete
3:PQdisplay
4:Exit
enter the choice

```

```

2:PQdelete
3:PQdisplay
4:Exit
enter the choice
1
enter the priority number
2
enter the item
20
PRIORITY QUEUE
*****
1:PQinsert
2:PQdelete
3:PQdisplay
4:Exit
enter the choice
1
enter the priority number
3
enter the item
30
PRIORITY QUEUE
*****
1:PQinsert
2:PQdelete
3:PQdisplay
4:Exit
enter the choice

```

```

*****
1:PQinsert
2:PQdelete
3:PQdisplay
4:Exit
enter the choice
3
QUEUE 1:10
QUEUE 2:20
QUEUE 3:30    PRIORITY QUEUE
*****
1:PQinsert
2:PQdelete
3:PQdisplay
4:Exit
enter the choice
1
enter the priority number
1
enter the item
40
PRIORITY QUEUE
*****
1:PQinsert
2:PQdelete
3:PQdisplay
4:Exit
enter the choice
0

```

```

enter the item
40
PRIORITY QUEUE
*****
1:PQinsert
2:PQdelete
3:PQdisplay
4:Exit
enter the choice
1
enter the priority number
1
Queue overflow
PRIORITY QUEUE
*****
1:PQinsert
2:PQdelete
3:PQdisplay
4:Exit
enter the choice
50
PRIORITY QUEUE
*****
1:PQinsert
2:PQdelete
3:PQdisplay
4:Exit
enter the choice
1

```

```

enter the item
40
PRIORITY QUEUE
*****
1:PQinsert
2:PQdelete
3:PQdisplay
4:Exit
enter the choice
1
enter the priority number
1
Queue overflow
PRIORITY QUEUE
*****
1:PQinsert
2:PQdelete
3:PQdisplay
4:Exit
enter the choice
50
PRIORITY QUEUE
*****
1:PQinsert
2:PQdelete
3:PQdisplay
4:Exit
enter the choice
1

```

```

2:PQdelete
3:PQdisplay
4:Exit
enter the choice
1
enter the priority number
3
enter the item
50
PRIORITY QUEUE
*****
1:PQinsert
2:PQdelete
3:PQdisplay
4:Exit
enter the choice
1
enter the priority number
2
enter the item
40
PRIORITY QUEUE
*****
1:PQinsert
2:PQdelete
3:PQdisplay
4:Exit
enter the choice

```

```

PRIORITY QUEUE
*****
1:PQinsert
2:PQdelete
3:PQdisplay
4:Exit
enter the choice
1
QUEUE 1:10 40
QUEUE 2:10 60 70
QUEUE 1:10 50 PRIORITY QUEUE
*****
1:PQinsert
2:PQdelete
3:PQdisplay
4:Exit
enter the choice
1
enter the priority number
3
Queue overflow
PRIORITY QUEUE
*****
1:PQinsert
2:PQdelete
3:PQdisplay
4:Exit
enter the choice
1

```

```

*****
1:PQinsert
2:PQdelete
3:PQdisplay
4:Exit
enter the choice
1
enter the priority number
1
enter the item
40
PRIORITY QUEUE
*****
1:PQinsert
2:PQdelete
3:PQdisplay
4:Exit
enter the choice
1
QUEUE 1:10 40
QUEUE 2:10 60 70
QUEUE 1:10 50 90 PRIORITY QUEUE
*****
1:PQinsert
2:PQdelete
3:PQdisplay
4:Exit
enter the choice
1

```

ASCENDING PROGRAM

```
#include <stdio.h>
```

```
#include <string.h>
```

```
#include <stdlib.h>
```

```
#define MAX 3
```

```
int pq[MAX];
```

```
int count = 0;
```

```
int d = 0;
```

```
void insert(int data){
```

```
    int i = 0;
```

```
    if(count==MAX)
```

```
    {
```

```
        printf("Queue overflow\n");
```

```
        return;
```

```
    }
```

```
    if(count == 0){
```

```
        pq[count++] = data;
```

```
    }else{
```

```
        for(i = count - 1; i >= 0; i-- ){
```

```
            if(data<pq[i]){
```



```
        pq[i+1] = pq[i];  
    }else{  
        break;  
    }  
}
```

```
    pq[i+1] = data;  
    count++;  
}
```

```
}
```

```
int removeData(){
```

```
    return pq[d++];  
}
```

```
void display()
```

```
{int i;
```

```
if (count==0)
```

```
{
```

```
    printf("queue is empty\n");
```

```
    return;
```

```
}
```

```
printf("Contents of queue: ");
```

```
for(i=d;i<count;i++)
```

```
{
```

```
    printf("%d ",pq[i]);
```

```
}
```

```
printf("\n");
```

```
}
```

```
int main() {
```

```
    int choice,item;
```

```
    for(;;)
```

```
    {
```

```
        printf("\n1:insert 2:delete_smallest 3:display 4:exit\n");
```

```
        printf("Enter the choice :");
```

```
        scanf("%d",&choice);
```

```
        switch(choice)
```

```
        {
```

```
            case 1:printf("Enter the item to be inserted :");
```

```
            scanf("%d",&item);
```

```
            insert(item);
```

```
            break;
```

```
            case 2:item=removeData();
```

```
            if(item== -1)
```

```
                printf("Queue is empty\n");
```

```

else

printf("item deleted=%d\n",item);

break;

case 3:display();

break;

default:exit (0);

}

```

```

}

```

```

}

```

```

1:insert 2:delete_smallest 3:display 4:exit
Enter the choice :1
Enter the item to be inserted :2

1:insert 2:delete_smallest 3:display 4:exit
Enter the choice :1
Enter the item to be inserted :3

1:insert 2:delete_smallest 3:display 4:exit
Enter the choice :1
Enter the item to be inserted :4

1:insert 2:delete_smallest 3:display 4:exit
Enter the choice :1
Enter the item to be inserted :5
Queue overflow

1:insert 2:delete_smallest 3:display 4:exit
Enter the choice :3
Contents of queue: 2 3 4

1:insert 2:delete_smallest 3:display 4:exit
Enter the choice :2
item deleted=2

1:insert 2:delete_smallest 3:display 4:exit
Enter the choice :2
item deleted=3

1:insert 2:delete_smallest 3:display 4:exit
Enter the choice :2

```

```

1:insert 2:delete_smallest 3:display 4:exit
Enter the choice :1
Enter the item to be inserted :5
Queue overflow

1:insert 2:delete_smallest 3:display 4:exit
Enter the choice :3
Contents of queue: 2 3 4

1:insert 2:delete_smallest 3:display 4:exit
Enter the choice :2
item deleted=2

1:insert 2:delete_smallest 3:display 4:exit
Enter the choice :2
item deleted=3

1:insert 2:delete_smallest 3:display 4:exit
Enter the choice :2
item deleted=4

1:insert 2:delete_smallest 3:display 4:exit
Enter the choice :2
item deleted=0

1:insert 2:delete_smallest 3:display 4:exit
Enter the choice :4

...Program finished with exit code 0
Press ENTER to exit console.

```

DESCENDING PROGRAM

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
#define q_size 5
```

```
int r=-1,f=0,item,count=0;
```

```
int q[10],ch;
```

```
void insert_rear(){
```

```
    if (r==q_size-1){
```

```
        printf("Queue overflow\n");
```

```
        return;
```

```
    }
```

```
    r=r+1;
```

```
    q[r]=item;
```

```
    count++;
```

```
}
```

```

void insertion_sort(){
    int i,j,key;
    for (i=1;i<count;i++)
    {
        key=q[i];
        j=i-1;
        while (j>=0 && q[j]>key){
            q[j+1]=q[j];
            j=j-1;
        }
        q[j+1]=key;
    }
}

void delete_rear(){
    if (f>r){
        f=0;
        r=-1;
        printf("Queue is empty\n");
        return;
    }
    printf("Item deleted=%d\n",q[r--]);
}

void display(){
    if (f>r){
        printf("Queue is empty\n");
    }
}

```

```

        return;
    }

    printf("Contents of the queue are:\n");
    for(int i=f;i<=r;i++)
    {
        printf("%d\n",q[i]);
    }
}

int main(){
    for (;;)
    {
        printf("\n1:insert_rear\n2:delete_front\n3:display\n");
        printf("Enter the choice:\n");
        scanf("%d",&ch);
        switch (ch){
            case 1:printf("Enter the item:\n");
                    scanf("%d",&item);
                    insert_rear();
                    insertion_sort();
                    break;
            case 2:delete_rear();
                    break;
            case 3:display();
                    break;
            default:exit(0);
        }
    }
}

```

```

    }

}

return 0;
}

```

```

1:insert_rear
2:delete_front
3:display
Enter the choice:
1
Enter the item:
2

1:insert_rear
2:delete_front
3:display
Enter the choice:
1
Enter the item:
3

1:insert_rear
2:delete_front
3:display
Enter the choice:
1
Enter the item:
4

1:insert_rear
2:delete_front
3:display
Enter the choice:
1
Enter the item:
5

```

```

Enter the choice:
1
Enter the item:
5
Queue overflow

1:insert_rear
2:delete_front
3:display
Enter the choice:
3
Contents of the queue are:
2
3
4

1:insert_rear
2:delete_front
3:display
Enter the choice:
2
Item deleted=4

1:insert_rear
2:delete_front
3:display
Enter the choice:
2
Item deleted=3

1:insert_rear
2:delete_front

```

Item deleted=4

1:insert_rear
2:delete_front
3:display
Enter the choice:
2
Item deleted=3

1:insert_rear
2:delete_front
3:display
Enter the choice:
2
Item deleted=2

1:insert_rear
2:delete_front
3:display
Enter the choice:
2
Queue is empty

1:insert_rear
2:delete_front
3:display
Enter the choice:
4

...Program finished with exit code 0
Press ENTER to exit console.