LAB-3 PROGRAM

Write a Program to simulate the working of queue of integers using an array. Provide the following
operations.
a) Insert Rear
b) Delete Front
c) Display the contents of queue
The program should print the appropriate messages for a queue empty and queue full condition.
CODE:
#include <stdio.h></stdio.h>
#include <conio.h></conio.h>
#define QUE_SIZE 5
int item,front=0,rear=-1,q[10];
void insertrear()
{
if(rear==QUE_SIZE-1)
11(16a1 == QOL_SIZE-1)
ſ
{
printf("queue overflow\n");

```
return;
  }
  rear=rear+1;
  q[rear]=item;
}
int deletefront()
{
  if(front>rear)
  {
    front=0;
    rear=-1;
    return-1;
  }
```

```
return q[front++];
}
void displayQ()
{
  int i;
  if(front>rear)
  {
     printf("queue is empty\n");
     return;
  }
  printf("Contents \ of \ queue \ ");
  for(i=front;i<=rear;i++)</pre>
```

```
{
    printf("%d\n",q[i]);
  }
}
void main()
{
  int choice;
  for(;;)
  {
    printf("\n1:insertrear\n2:deletefront\n3:display\n4:exit\n");
    printf("enter the choice\n");\\
    scanf("%d",&choice);
```

```
switch(choice)
{
  case 1:printf("enter the item to be inserted\n");
      scanf("%d",&item);
      insertrear();
      break;
  case 2:item=deletefront();
      if(item==-1)
      printf("queue is empty\n");
      else
      printf("item deleted =%d\n",item);
      break;
  case 3:displayQ();
```

```
break;
```

default:return;

}

```
}
}
   1:insertrear
   2:deletefront
   3:display
   4:exit
   enter the choice
   enter the item to be inserted
   1:insertrear
   2:deletefront
   3:display
   4:exit
   enter the choice
   item deleted =1
   1:insertrear
   2:deletefront
   3:display
   4:exit
   enter the choice
   queue is empty
   1:insertrear
   2:deletefront
   3:display
   4:exit
   enter the choice
```

```
enter the item to be inserted
1:insertrear
2:deletefront
3:display
4:exit
enter the choice
enter the item to be inserted
queue overflow
1:insertrear
2:deletefront
3:display
4:exit
enter the choice
Contents of queue
2
3
4
1:insertrear
2:deletefront
3:display
4:exit
enter the choice
```