

# WEEK-10(LAB-10-PROGRAM)

1BM19CS079

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## Program-

Write a program

- a) To construct a binary Search tree.
- b) To traverse the tree using all the methods i.e., in-order, preorder and post order
- c) To display the elements in the tree.

## CODE-

```
#include<stdio.h>

#include<conio.h>

#include<process.h>

#include<stdlib.h>

struct node

{

    int info;

    struct node *rlink;

    struct node *llink;

};

typedef struct node *NODE;

NODE getnode()

{

    NODE x;
```

```
x=(NODE)malloc(sizeof(struct node));
```

```
if(x==NULL)
```

```
{
```

```
    printf("mem full\n");
```

```
    exit(0);
```

```
}
```

```
return x;
```

```
}
```

```
void freenode(NODE x)
```

```
{
```

```
free(x);
```

```
}
```

```
NODE insert(NODE root,int item)
```

```
{
```

```
    NODE temp,cur,prev;
```

```
    temp=getnode();
```

```
    temp->rlink=NULL;
```

```
    temp->llink=NULL;
```

```
    temp->info=item;
```

```
    if(root==NULL)
```

```
        return temp;
```

```
    prev=NULL;
```

```
    cur=root;
```

```
    while(cur!=NULL)
```

```
{
```

```

prev=cur;

cur=(item<cur->info)?cur->llink:cur->rlink;

}

if(item<prev->info)

    prev->llink=temp;

else

    prev->rlink=temp;

return root;

}

void display(NODE root,int i)

{

    int j;

    if(root!=NULL)

    {

        display(root->rlink,i+1);

        for(j=0;j<i;j++)

            printf(" ");

        printf("%d\n",root->info);

        display(root->llink,i+1);

    }

}

NODE delete(NODE root,int item)

{

    NODE cur,parent,q,suc;

    if(root==NULL)

```

```

{
printf("empty\n");

return root;

}

parent=NULL;

cur=root;

while(cur!=NULL&&item!=cur->info)
{
parent=cur;

cur=(item<cur->info)?cur->llink:cur->rlink;

}

if(cur==NULL)
{
printf("not found\n");

return root;

}

if(cur->llink==NULL)

q=cur->rlink;

else if(cur->rlink==NULL)

q=cur->llink;

else

{

suc=cur->rlink;

while(suc->llink!=NULL)

suc=suc->llink;

```

```
suc->llink=cur->llink;
```

```
q=cur->rlink;
```

```
}
```

```
if(parent==NULL)
```

```
    return q;
```

```
if(cur==parent->llink)
```

```
    parent->llink=q;
```

```
else
```

```
    parent->rlink=q;
```

```
freenode(cur);
```

```
return root;
```

```
}
```

```
void preorder(NODE root)
```

```
{
```

```
if(root!=NULL)
```

```
{
```

```
    printf("%d\n",root->info);
```

```
    preorder(root->llink);
```

```
    preorder(root->rlink);
```

```
}
```

```
}
```

```
void postorder(NODE root)
```

```
{
```

```
if(root!=NULL)
```

```

{

    postorder(root->llink);
    postorder(root->rlink);
    printf("%d\n",root->info);
}
}

void inorder(NODE root)
{
    if(root!=NULL)
    {

        inorder(root->llink);
        printf("%d\n",root->info);
        inorder(root->rlink);
    }
}

void main()
{
    int item,choice;
    NODE root=NULL;
    for(;;)
    {
        printf("\n1.insert\n2.display\n3.pre\<a href='\"#\"'>n4.post\<a href='\"#\"'>n5.in\n6.delete\n7.exit\n");
        printf("enter the choice\n");
    }
}

```

```
scanf("%d",&choice);  
switch(choice)  
{  
    case 1:printf("enter the item\n");  
            scanf("%d",&item);  
            root=insert(root,item);  
            break;  
    case 2:display(root,0);  
            break;  
    case 3:preorder(root);  
            break;  
    case 4:postorder(root);  
            break;  
    case 5:inorder(root);  
            break;  
    case 6:printf("enter the item\n");  
            scanf("%d",&item);  
            root=delete(root,item);  
            break;  
    default:exit(0);  
            break;  
}  
}
```

```
1.insert
2.display
3.pre
4.post
5.in
6.delete
7.exit
enter the choice
1
enter the item
100

1.insert
2.display
3.pre
4.post
5.in
6.delete
7.exit
enter the choice
1
enter the item
20

1.insert
2.display
3.pre
4.post
5.in
6.delete
7.exit
```

```
4.post
5.in
6.delete
7.exit
enter the choice
1
enter the item
200

1.insert
2.display
3.pre
4.post
5.in
6.delete
7.exit
enter the choice
1
enter the item
10

1.insert
2.display
3.pre
4.post
5.in
6.delete
7.exit
enter the choice
1
enter the item
30
```



```
enter the choice
1
enter the item
30

1.insert
2.display
3.pre
4.post
5.in
6.delete
7.exit
enter the choice
1
enter the item
150

1.insert
2.display
3.pre
4.post
5.in
6.delete
7.exit
enter the choice
1
enter the item
300

1.insert
2.display
3.pre
```

```
1.insert
2.display
3.pre
4.post
5.in
6.delete
7.exit
enter the choice
2
    300
    200
    150
100
    30
    20
    10

1.insert
2.display
3.pre
4.post
5.in
6.delete
7.exit
enter the choice
3
100
20
10
30
200
```

```
20
10
30
200
150
300

1.insert
2.display
3.pre
4.post
5.in
6.delete
7.exit
enter the choice
4
10
30
20
150
300
200
100

1.insert
2.display
3.pre
4.post
5.in
6.delete
7.exit
enter the choice
```

100

1.insert  
2.display  
3.pre  
4.post  
5.in  
6.delete  
7.exit

enter the choice

5

10

20

30

100

150

200

300

1.insert  
2.display  
3.pre  
4.post  
5.in  
6.delete  
7.exit

enter the choice

7

...Program finished with exit code 0

Press ENTER to exit console.