04-11-2020

# DS- Programs

## Multiple priority queue program

```
#include <stdio.h>
#include <stdlib.h>
#define N 3
int queue [3][N];
int front [3] = {0,0,0};
int rear [3] = {-1,-1,-1};
void pqinsert (int pr);
void pqdelete();
void pqdisplay();
int item, pr;
void item, pr;
void main()
{
int ch;
while (1)
{
printf ("PRIORITY QUEUE \n");
printf ("******\n");
printf ("\n1. PQinsert\n");
printf ("\n2. PQdelete\n");
printf ("\n3. PQdisplay\n");
printf ("\n4. Exit\n");
printf ("\n enter the choice\n");
scanf ("%d",&ch);
switch (ch)
{
case 1: printf ("\nenter the priority number\n");
```

```
        scanf("%d", &pr);
        if (pr>0 && pr<=4)
          pqinsert(pr-1);
          else
          printf("\nonly 3 priority exists 1 2 3\n");
          break;

case 2: pqdelete();
        break;

case 3: display();
        break;

case 4: exit(0);
  }
 }
}
void pqinsert(int pr)
 {
  if (rear[pr]==N-1)
  printf("\n queue overflow\n");
  else
  {
  printf("\nEnter the item\n");
   scanf("%d", &item);
   rear[pr]++;
   queue[pr][rear[pr]]=item;
  }
  return;
  }
  void pqdelete()
```

```
{
 int i;
 for(i=0;i<3;i++)
 {
  if(rear[i]==front[i]-1)
  printf("\n enqueue empty\n");
  else
  {
  printf("\n deleted item is %d of queue %d\n",queue[i][front
                                                [i]],i+1);
 front[i]++;
  return;
 }
}
}
void display()
{
 int i,j;
for(i=0;i<3;i++)
  {
  if(rear[i]==front[i]-1)
  printf("\n queue empty %d\n",i+1);
  else
{
 printf("\n QUEUE %d:\n",i+1);
  for(j=front[i];j<=rear[i];j++)
   printf("%d\t",queue[i][j]);
}
}
 return;
}
```

2) Ascending program:

```
#include <stdio.h>
#include < string.h>
# include < stdlib.h>

 #define MAX 3
 int pq [MAX]
 int count = 0;
 int d = 0;
 void insert (int data) {
  int i = 0;
   if (count == MAX)
 {
  printf ("Queue Overflow \n");
   return;
  }
 if (count == 0) {
 pq [count ++] = data;
 } else {
   for (i = count - 1; i >= 0; i--) {
  if (data < pq [i]) {
   pq [i+1] = pq [i];
   } else {
   break;
  }
 }
```

```
pq[i+1] = data;
count++;
}
}
int removeData(){
return pq[d++];
}
void display()
{int i;
if(count==0)
{
printf("queue is empty\n");
return;
}
printf("contents of queue:");
for(i=d; i<count; i++)
{
printf("%d", pq[i]);
}
printf("\n");
}
int main(){
int choice, item;
for(;;)
{
printf("\n1:insert 2:delete-smallest 3:display 4:exit\n");
printf("enter the choice:");
scanf("%d", &choice);
switch(choice)
```

```
{
    case 1: printf("Enter the item to be inserted: ");
    scanf("%d", &item);
    insert(item);
    break;
    case 2: item = removeData();
    if(item == -1)
    printf("Queue is empty\n");
    else
    printf("Item deleted = %d\n", item);
    break;
    case 3: display();
    break;
    default: exit(0);
    }
    }
}
```

3] Descending Order program

```
#include <stdio.h>
#include <stdlib.h>
#define q_size 5
int r=-1, f=0, item, count=0;
int q[10], ch;
void insert_rear(){
  if (r==q_size-1){
     printf("Queue overflow\n");
     return;
  }
  r=r+1;
  q[r]=item;
  count++;
}

void insertion_sort(){
 int i, j, key;
for (i=1; i<count; i++)
  {
    key=q[i];
  j=i-1;
  while (j>=0 && q[j]>key){
      q[j+1]=q[j];
       j=j-1;
    }
    q[j+1]=key;
  }
```

```
}
}
void delete_rear (){
    if (f>r){
        f=0;
        r=-1;
        printf("Queue is empty\n");
        return;
    }
    printf("Item deleted =%d\n",q[r--]);
}
void display (){
    if(f>r){
        printf("Queue is empty\n");
        return;
    }
    printf("Contents of the queue are:\n");
    for(int i=f;i<=r;i++)
    {
        printf("%d\n",q[i]);
    }
}
int main(){
    for(;;)
    {
        printf("1: insert rear\n2: delete_front
            \n3: display\n");
```

```
        printf("Enter the choice :\n");
        scanf("%d",&ch);
        switch(ch){
        case 1: printf("Enter the item:\n");
         scanf("%d",&item);
         insert_rear();
         insert_sort();
         break;
    case 2: delete_rear();
         break;
        case 3: display();
             break;
        default : exit(0);
        }
    }
    return 0;
}
```