## 1BM19CS079

#### **LIKITHA B**

# 11/01/2021

#### **DS-EXTRA-PROGRAMS**

#### **PROGRAM-1**

# Palandrome program

#### CODE-

```
#include <stdio.h>
#include <stdlib.h>
int count = 0;
struct Node
{
    char item;
    struct Node *link;
};
typedef struct Node *NODE;
NODE getNode()
{
    NODE temp;
    temp = (NODE)malloc(sizeof(struct Node));
```

```
return temp;
}
void freeNode(NODE x)
{
  free(x);
}
NODE insert_rear(NODE first, char item)
{
  NODE temp, x;
  count += 1;
  temp = getNode();
  temp->item = item;
  temp->link = NULL;
  x = first;
  if (x == NULL)
  {
    return temp;
  while (x->link != NULL)
  {
    x = x->link;
  }
```

```
x->link = temp;
  return first;
}
NODE deletefront(NODE first)
{
  if (first == NULL)
  {
    printf("list is empty\n");
    return first;
  }
  NODE temp;
  count -= 1;
  temp = first;
  temp = temp->link;
  free(first);
  first = temp;
  return first;
}
void display(NODE first)
{
  NODE temp;
  if (first == NULL)
```

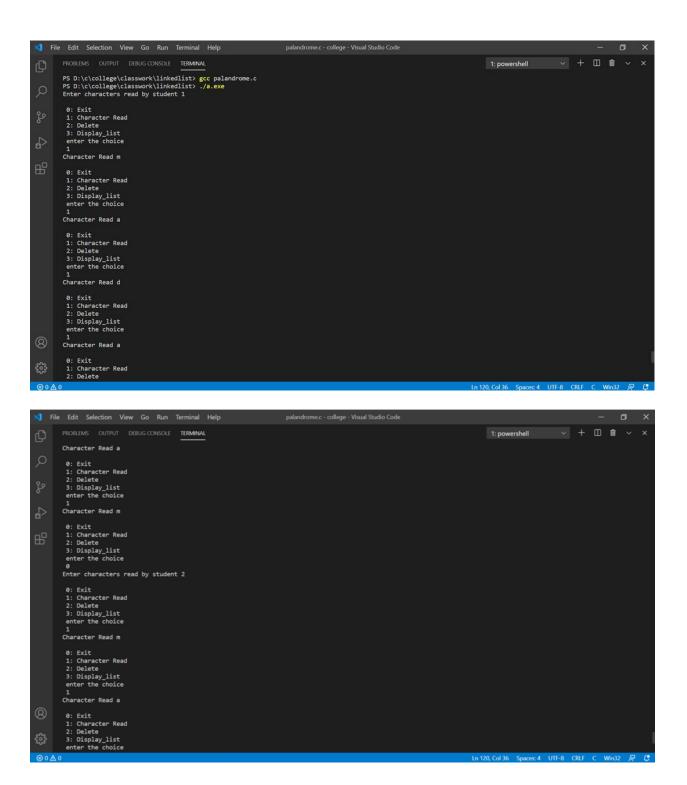
```
printf("list empty cannot display items\n");
  for (temp = first; temp != NULL; temp = temp->link)
  {
    printf("%c\n", temp->item);
  }
}
void compare(NODE first1,NODE first2){
  NODE temp1=first1,temp2=first2;
  while(temp1!=NULL){
    if(temp1->item!=temp2->item){
      printf("Spelled words will be different \n");
      return;
    }
    temp1=temp1->link;
    temp2=temp2->link;
  }
  printf("Spelled words will be same \n");
  }
void main()
{ char item;
  int a=1, choice = 1, pos;
  NODE first = NULL;
```

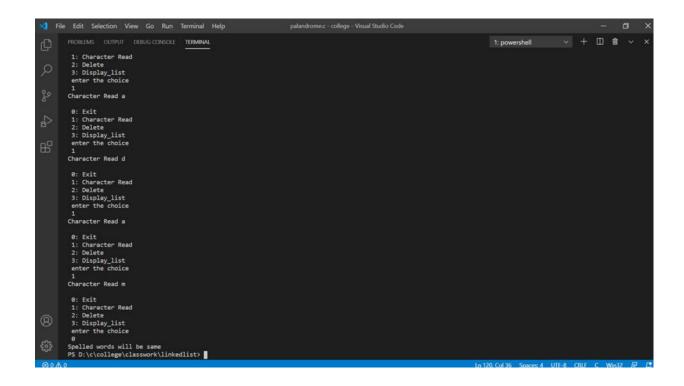
```
NODE first1 = NULL;
NODE first2 = NULL;
printf("Enter characters read by student 1 \n");
while (choice != 0)
{
  printf("\n 0: Exit \n 1: Character Read \n 2: Delete \n 3: Display_list\n");
  printf(" enter the choice\n ");
  scanf("%d", &choice);
  switch (choice)
  {
  case 0:
    break;
  case 1:
    printf("Character Read ");
    scanf("\n%c",&item);
    first1 = insert_rear(first1,item);
    break;
  case 2:
    first1 = deletefront(first1);
    display(first1);
    break;
  case 3:
```

```
display(first1);
    break;
  default:
    printf("\nInvalid input");
  }
}
printf("Enter characters read by student 2 \n");
choice=1;
while (choice != 0)
{
  printf("\n 0: Exit \n 1: Character Read \n 2: Delete \n 3: Display_list\n");
  printf(" enter the choice\n ");
  scanf("%d", &choice);
  switch (choice)
  {
  case 0:
    break;
  case 1:
    printf("Character Read ");
    scanf("\n%c",&item);
    first2 = insert_rear(first2,item);
    break;
```

```
case 2:
    first2 = deletefront(first2);
    display(first2);
    break;
case 3:
    display(first2);
    break;
default:
    printf("\nInvalid input");
}
compare(first1,first2);
}
```

## **OUTPUT-**





#### **PROGRAM-2**

**Candidates program** 

### CODE-

#include <stdio.h>

#include <stdlib.h>

#include<string.h>

int can\_count=0;

struct node

{

```
char name[20];
  struct node *next;
  struct node *prev;
};
typedef struct node *NODE;
NODE getNode()
  NODE temp;
  temp = (NODE)malloc(sizeof(struct node));
  return temp;
}
void freeNode(NODE x)
  free(x);
}
NODE insertFront(NODE first, char it[])
{
```

```
NODE temp = getNode();
  strcpy(temp->name,it);
  temp->prev = NULL;
  temp->next = NULL;
  if (first == NULL)
  {
    return temp;
  temp->next = first;
  can_count++;
  return temp;
NODE del_rear(NODE first)
  if (first==NULL){
    printf("None regiatered\n");
    return first;
```

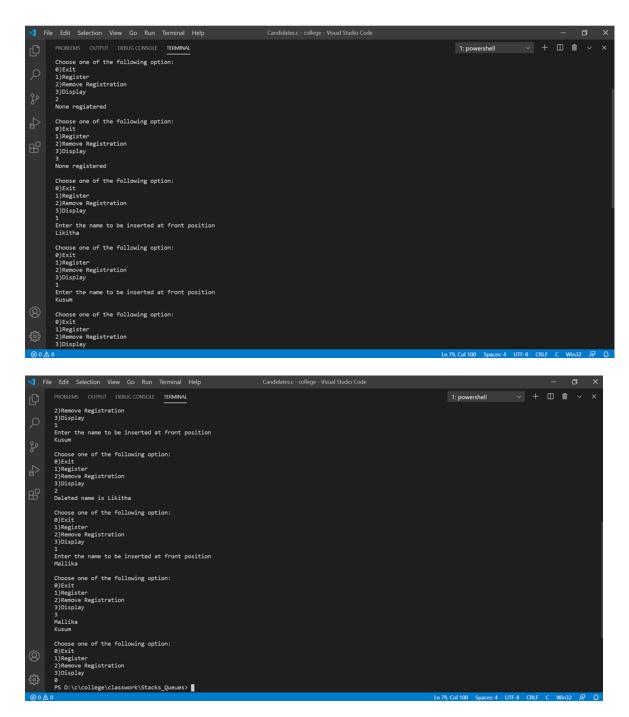
```
}
if (first->next==NULL){
  printf("Deleted name is %s \n",first->name);
  freeNode(first);
  return NULL;
}
NODE temp, temp1;
temp=first;
while(temp->next->next!=NULL){
  temp=temp->next;
}
char na[20];
temp1=temp->next;
temp->next=NULL;
strcpy(na,temp1->name);
printf("Deleted name is %s \n",na);
free(temp1);
```

```
can_count--;
  return first;
void display(NODE first)
{
  if (first==NULL)
    printf("None registered\n");
  NODE cur = first;
  while (cur != NULL)
  {
    printf("%s\n",cur->name);
    cur = cur->next;
void main()
{
  NODE first = NULL;
```

```
int ch, pos;
  char name[20],a;
  while (ch != 0)
  {
    printf("\nChoose one of the following option:
\n0)Exit \n1)Register \n2)Remove Registration
\n3)Display\n");
    scanf("%d", &ch);
    switch (ch)
    {
    case 0:
      exit(0);
      break;
    case 1:
      if(can_count<250){
      printf("Enter the name to be inserted at front
position\n");
      scanf("%s",name);
```

```
first = insertFront(first, name);
  }
  else
    printf("Registration Closed\n");
  break;
case 2:
  first = del_rear(first);
  break;
case 3:
  display(first);
  break;
default:
  printf("Invalid input \n");
  break;
}
```

#### **OUTPUT-**



### **PROGRAM-3**

```
#include<stdio.h>
#include<stdlib.h>
#include<process.h>
#define que_size 5
int front=0,rear=-1,q[que_size],count=0;
void insertrear(int item)
{
    if(count==que_size)
    {
        printf("queue overflow");
        return;
    }
    rear=(rear+1)%que_size;
    q[rear]=item;
    count++;
}
int deletefront()
```

```
int item;
    if(count==0) return -1;
    item = q[front];
    front=(front+1)%que_size;
    count=count-1;
    return item;
}
void displayq()
{
    int i,f;
    if(count==0)
    {
         printf("\nqueue is empty");
         return;
    }
    f=front;
    int c=count;
```

```
printf("\nProgram in the queue \n");
    while(c!=0){
         printf("\nExecution time : %d",q[f]);
         f=((f+1)%que_size);
         C--;
    }
}
void execution(){
    if(count==0)
    {
         printf("\nqueue is empty");
         return;
    }
  int a,flag=0;
  while(flag<5){
  a=deletefront();
  if(a!=0){
```

```
a-=10;
    flag=0;
  }
  insertrear(a);
  if(a==0){
    flag++;
  }
  printf("\nExecution completed");
  displayq();
  front=0,rear=-1;
}
void main()
{
    int choice, item;
    for(;;)
    {
```

```
printf("\n1.Insert rear \n2.Delete front
\n3.Display \n4.Execution \n5.Exit \n ");
        printf("Enter the choice : ");
        scanf("%d",&choice);
        switch(choice)
        {
             case 1:printf("Enter the execution time of
the program:");
                 scanf("%d",&item);
                 insertrear(item);
                 break;
             case 2:item=deletefront();
                   if(item==-1)
                   printf("queue is empty\n");
                   else
                   printf("item deleted is %d \n",item);
                   break;
```

```
case 3:displayq();
                   break;
             case 4:execution();
      break;
           default:exit(0);
    }
OUTPUT-
```

