## LAB-3

Greate a class Book which contains four members: name, author, price, num-pages: Indude a constructor to set the values for the members. Include methods to set and get the details of the objects. Include a to Grong () method that would display the objects. Include a to Grong () method that would display the conjude details of the book. Develop a java program to we ate no book objects.

```
CODE'
Emport gava. Wil. Scanner;
 days Book
 Strong name;
 Strong author;
 But parce;
 But num-pages;
  void accept()
   Scanner XX = new Scanner ( System. In);
   System, aut. pronten L4 ENTER DETAILS-h);
   System. aut. pronten (" Enter book name!");
   name = xx. next ();
   System, aut. prontln (" enter author: ");
   author = xx. next ();
    System, aut, prontln L"enter proce: ");
    patce = xx. nextInt ();
    System, aut, prontln (" enter number of pages:");
    num-pages = xx, nextInt();
 4
```

```
public Strong to Strong()
 Return ("book name = " + name + " In book author = " + author
          + " In book prace = " + parce + " Inumber of pages = " + num_
                                                        pages);
class Mason
public static word maon (8 trong is[])
 Scanner XX = New Scanner (System. on);
 System. aut. pranten (" enter number of objects", ");
 ont n= xx. nextInt();
  Book D[] = new Book [n];
  for Cont 20; Ecn; E+t)
     b(2) = new Book();
     ble accept();
   System. aut. peantln ("Book details:");
    for ( Bit 20; (En; 8++)
    System. aut. prontln (" BOOK" + (2+1));
     Eystem, aut. prontle (b[E), to Strong ());
```