

Practice Programs for OOT lab - week 1

1)

```
#include <stdio.h>
```

```
#include <math.h>
```

```
void main()
```

```
{
```

```
int a, b, c;
```

```
printf ("Enter the first number\n");
```

```
scanf ("%d", &b);
```

```
while (1)
```

```
{
```

```
printf ("Enter the choice\n");
```

```
printf ("1- Addition\n2- Subtraction\n3- Multiplication\n4- Division\n");
```

```
printf ("5- Greatest of two numbers\n");
```

```
6- Smallest of two numbers\n7- The two numbers are equal\n8- The two numbers are not equal\n9- Remainder\n10- Average\n0- To exit\n");
```

```
scanf ("%d", &c);
```

```
switch (c)
```

```
{
```

```
case 1:
```

```
printf ("Sum = %d", a+b);
```

```
break;
```

```
case 2:
```

```
printf ("Difference = %d", a-b);
```

```
break;
```

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case 3:

```
printf ("Product = %.d", a * b);  
break;
```

case 4:

```
printf ("Quotient = %.d", a / b);  
break;
```

case 5:

```
if (a > b)
```

```
printf ("The Greatest number among the two is %.d", a);
```

```
else
```

```
printf ("The Greatest number among the two is %.d", b);  
break;
```

case 6:

```
if (a < b)
```

```
printf ("The Smallest number among the two is %.d", a);
```

```
else
```

```
printf ("The Smallest number among the two is %.d", b);  
break;
```

case 7:

```
if (a == b)
```

```
printf ("True\n");
```

```
else
```

```
printf ("False\n");
```

```
break;
```

case 8:

```
if (a != b)
```

```
printf ("True\n");
```

```
break;
```

case 9:

```
printf ("Remainder = %.d", a % b);
```

```
break;
```

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case 10;

```
printf ("Average = %.f", (a+b)/2.0);
break;
```

case 0:

```
exit (0);
```

default :

```
printf ("Invalid Input ! Please try again later\n");
}
```

2]

```
#include <stdio.h>
```

```
float summaer (int n, int y)
```

```
{
```

```
printf ("Sum : %.d\n", n+y);
return ((n+y)/2);
```

```
}
```

```
void print even (int n, int y)
```

```
{
```

```
printf ("All the even numbers from %.d to %.d\n", y, n);
for (int i=y; i<=n; i++)
```

```
{
```

```
if (i%2==0)
```

```
printf ("%.d", i);
```

```
}
```

```
}
```

2]

int main()

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{

int a[3], g1, g2, t;

printf ("Enter the three numbers in ");

scanf ("%d %d %d", &a[0], &a[1], &a[2]);

for (int i=0; i<3; i++)

{

for (int j=i+1; j<3; j++)

{

if (a[i] < a[j])

{

t = a[i];

a[i] = a[j];

a[j] = t;

}

}

}

g1 = a[0];

g2 = a[1];

float aver = sumaver(g1, g2);

printf ("aver = %f", aver);

return 0;

}