

VISVESVARAYA TECHNOLOGICAL UNIVERSITY

“JnanaSangama”, Belgaum -590014, Karnataka.



LAB REPORT on

OBJECT ORIENTED MODELING AND DESIGN

Submitted by

Likitha B (1BM19CS079)

in partial fulfillment for the award of the degree of
BACHELOR OF ENGINEERING
in
COMPUTER SCIENCE AND ENGINEERING



B.M.S. COLLEGE OF ENGINEERING

(Autonomous Institution under VTU)

BENGALURU-560019

April-2022 to July-2022

B. M. S. College of Engineering,
Bull Temple Road, Bangalore 560019
(Affiliated To Visvesvaraya Technological University, Belgaum)
Department of Computer Science and Engineering



CERTIFICATE

This is to certify that the Lab work entitled “**OBJECT ORIENTED MODELING AND DESIGN** ” carried out by **Likitha B(1BM19CS079)**, who is bona-fide student of **B. M. S. College of Engineering**. It is in partial fulfillment for the award of **Bachelor of Engineering in Computer Science and Engineering** of the Visvesvaraya Technological University, Belgaum during the academic year 2021-2022. The Lab report has been approved as it satisfies the academic requirements in respect of an **OBJECT ORIENTED MODELING AND DESIGN - (20CS6PCOMD)** work prescribed for the said degree.

Dr. Latha NR

Assistant Professor
Department of CSE
BMSCE, Bengaluru

Dr. Jyothi S Nayak
Professor and Head
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BMSCE, Bengaluru

Index Sheet

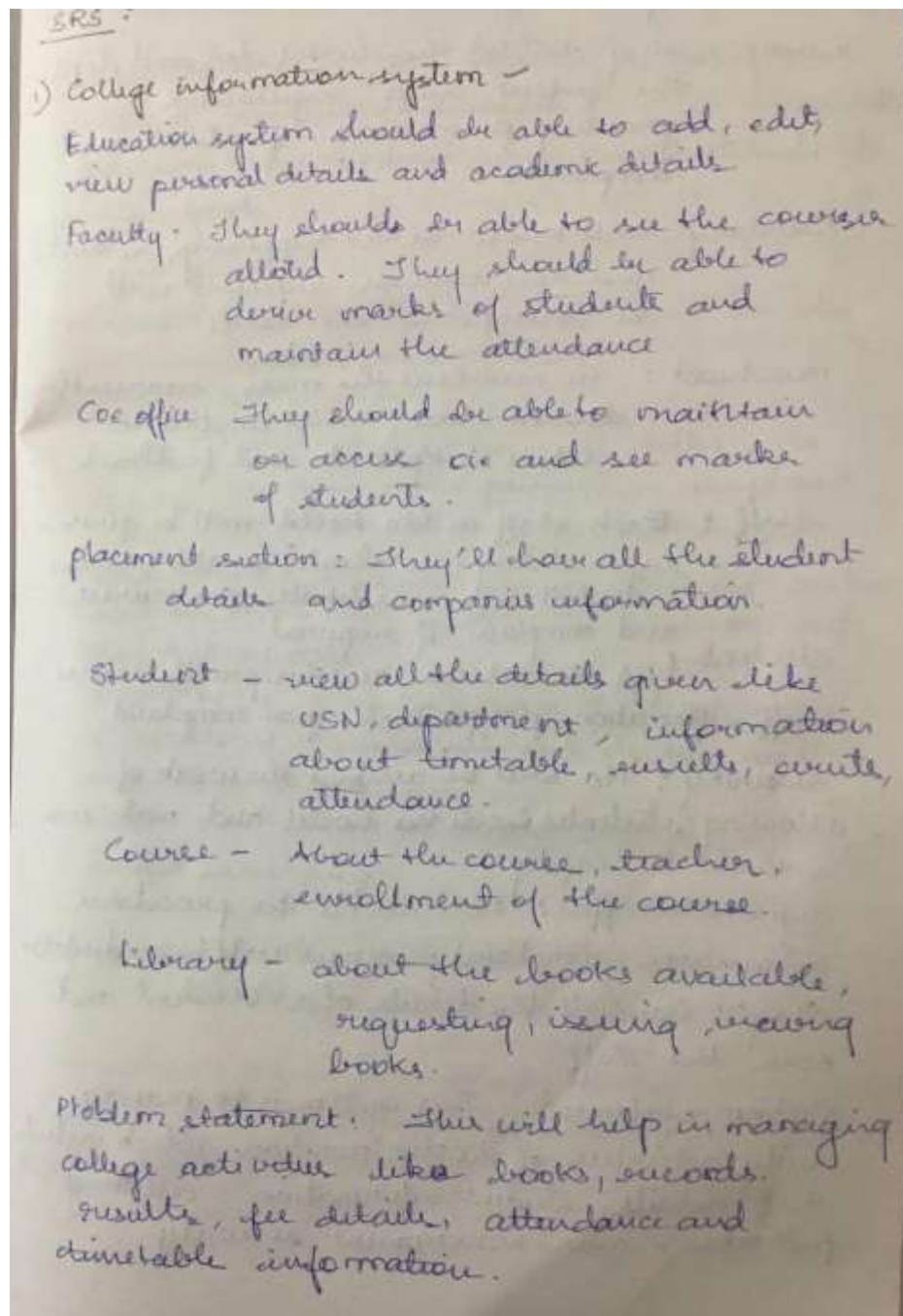
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Course Outcome

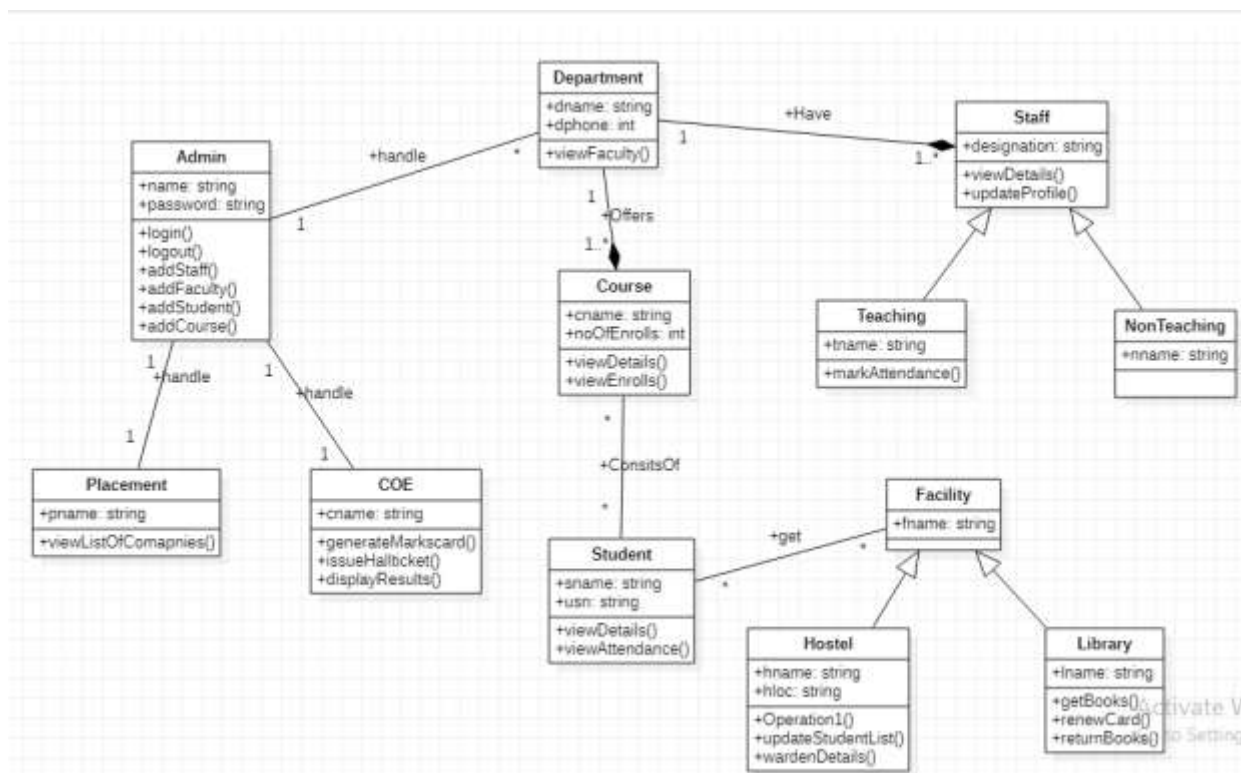
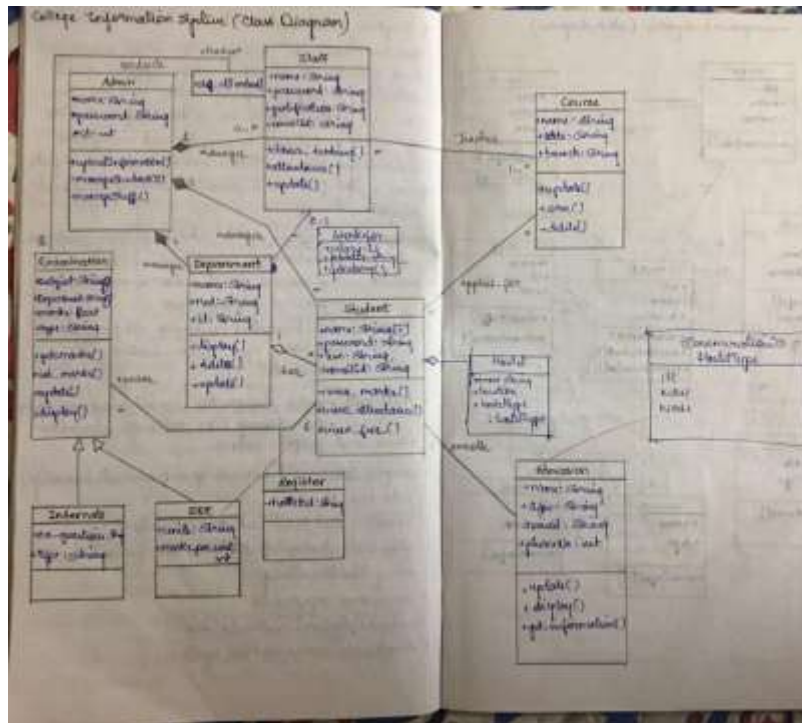
CO4	Ability to conduct practical experiments to solve a given problem using Unified Modeling language.
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Exercise 1: College Information System

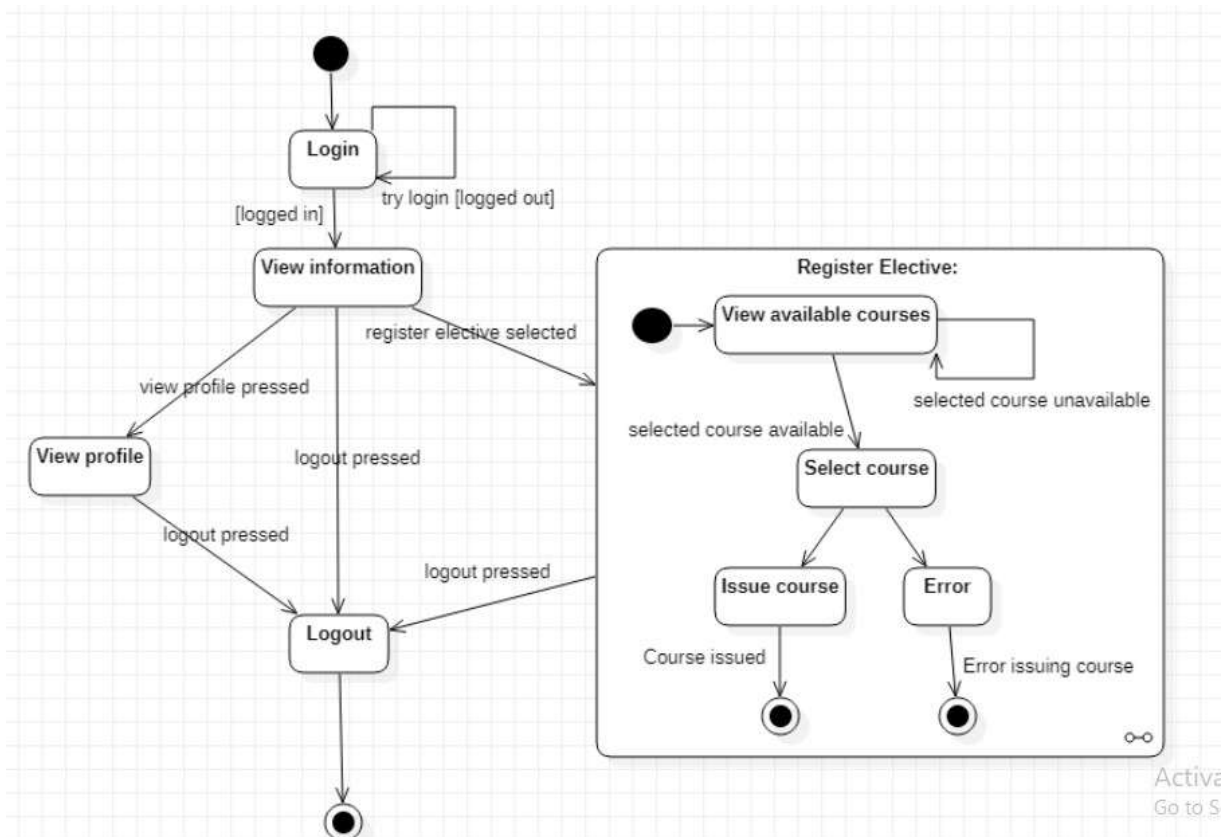
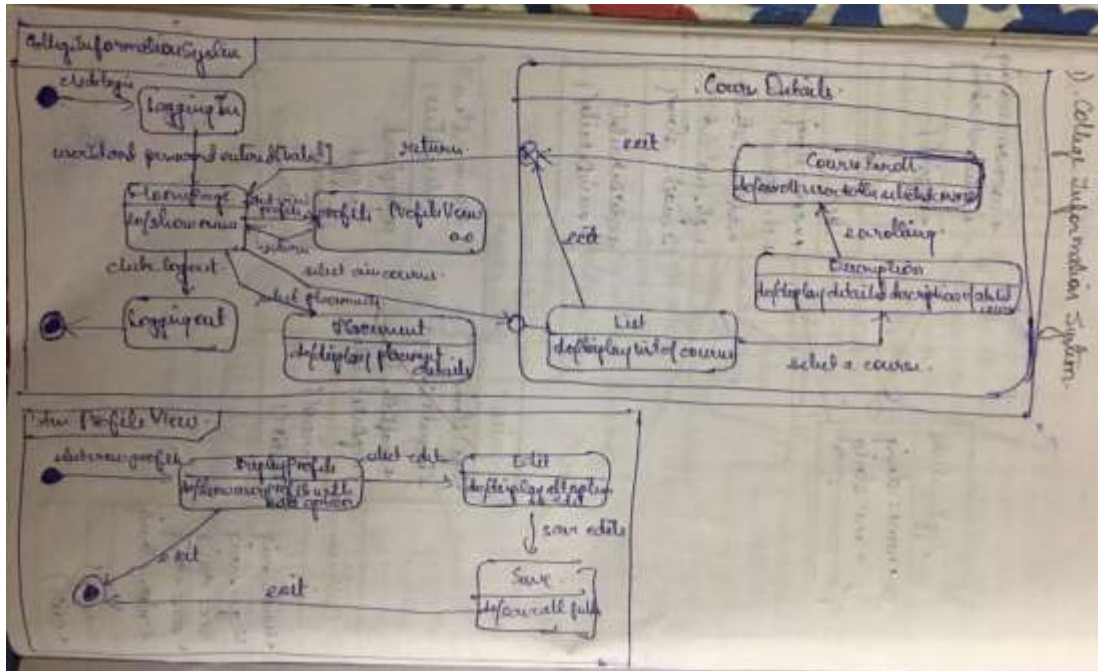
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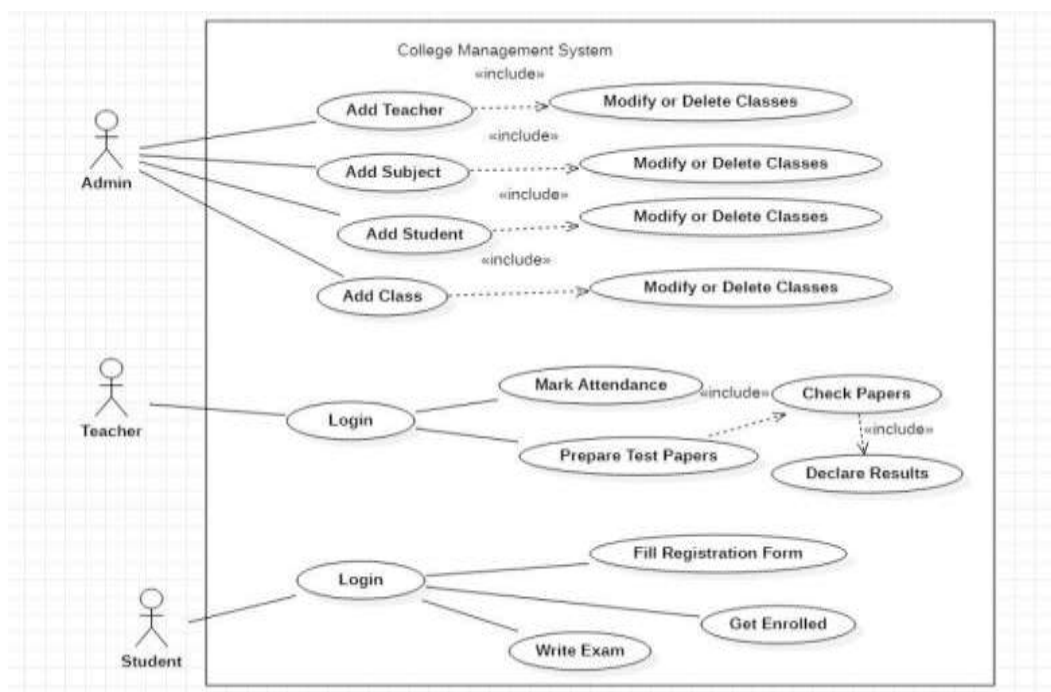
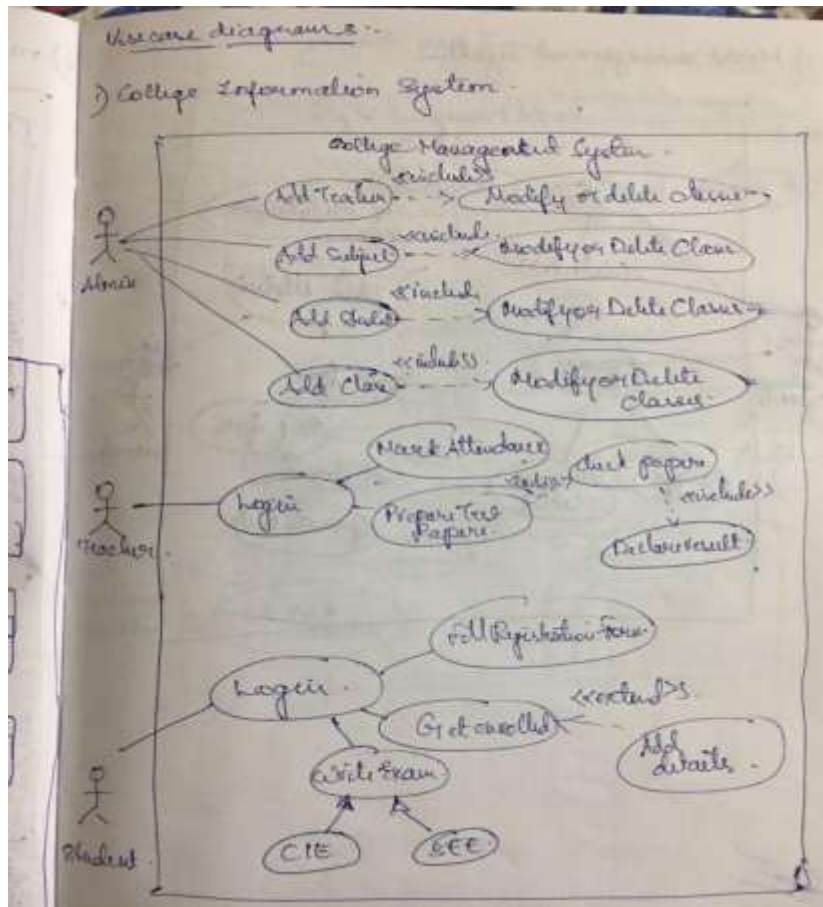
2. Draw the advanced class diagram



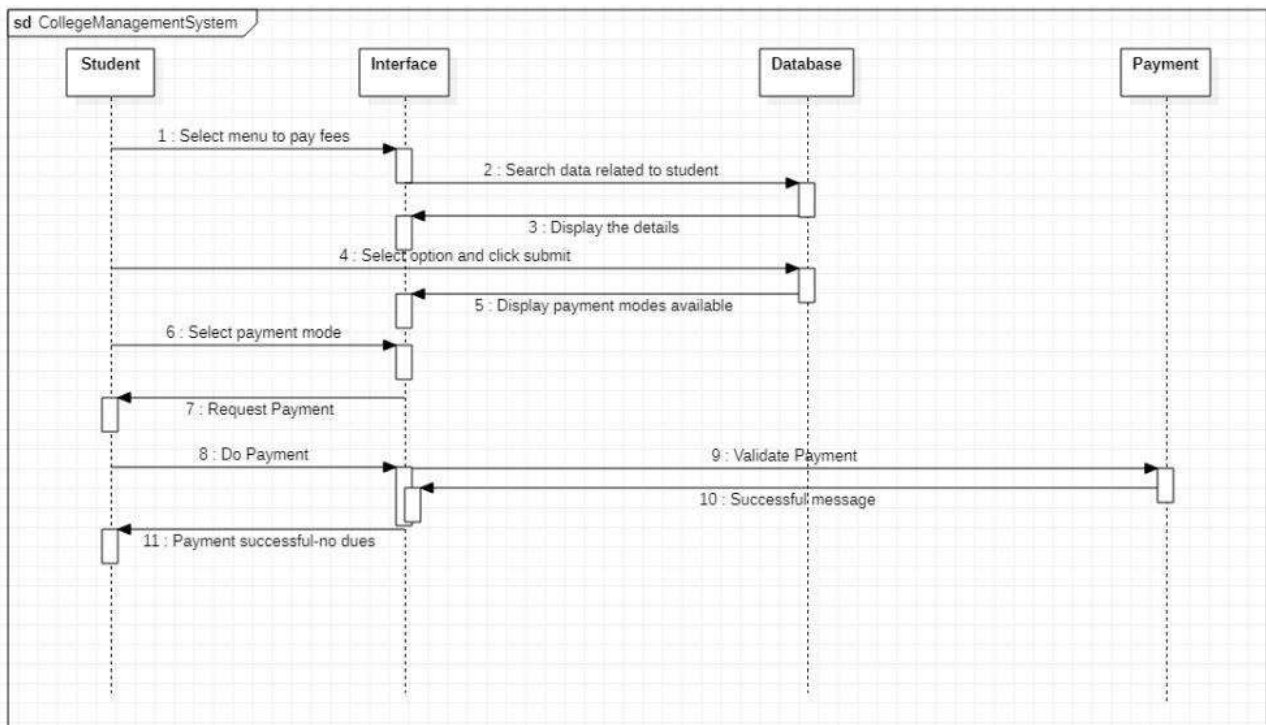
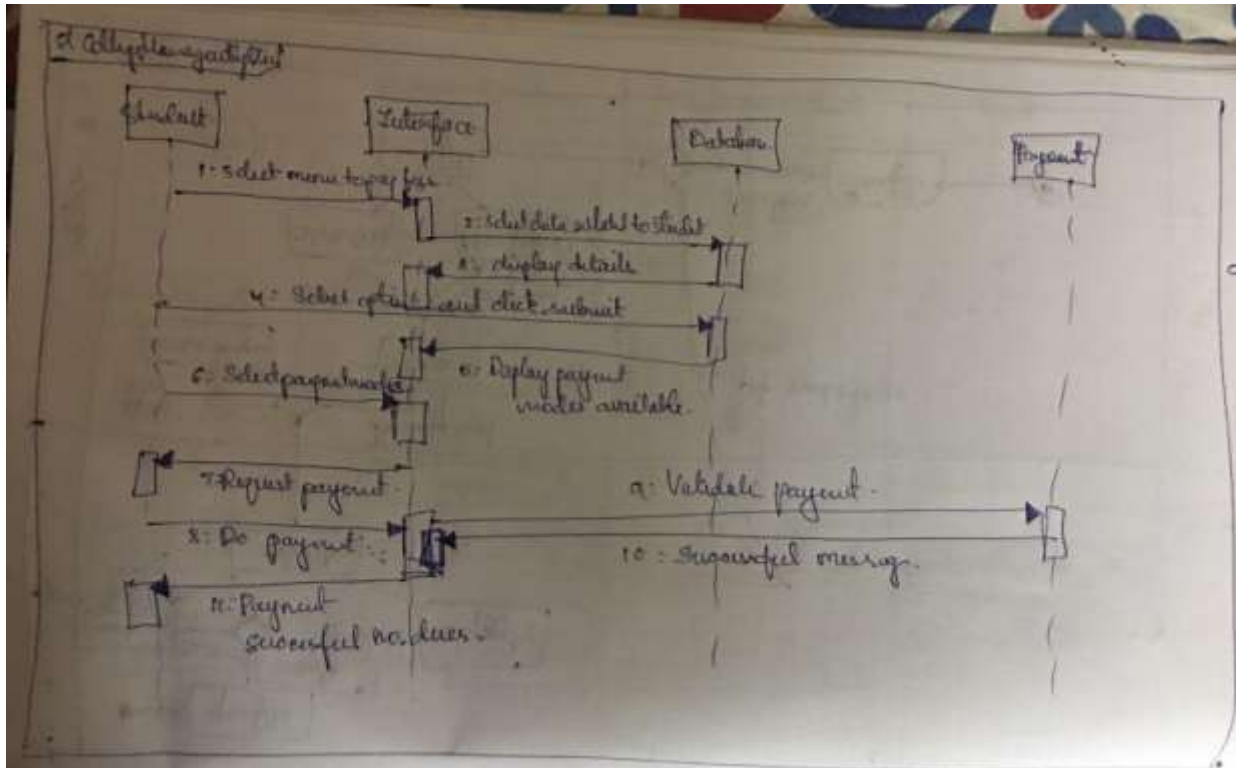
3. Draw the advanced state diagram



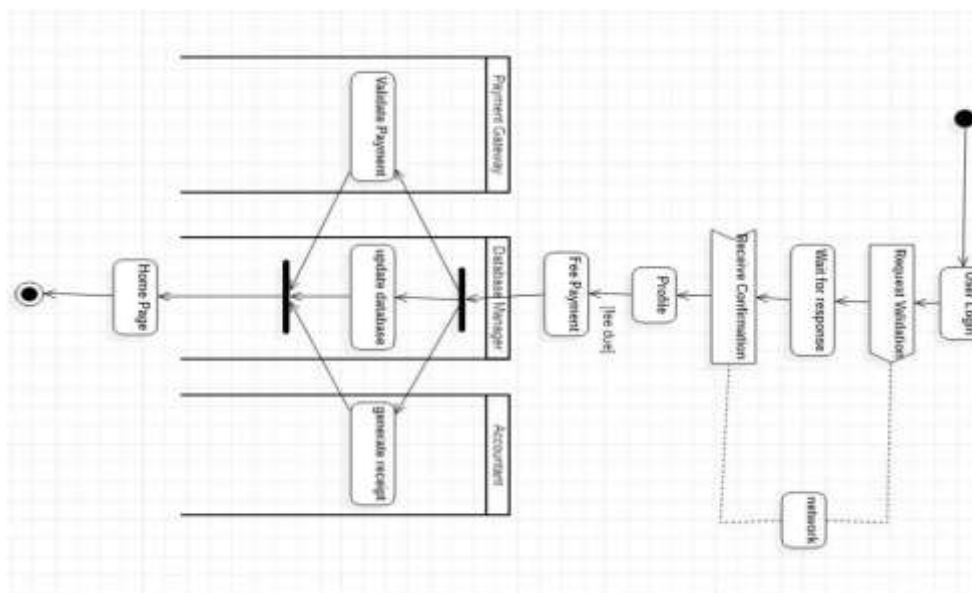
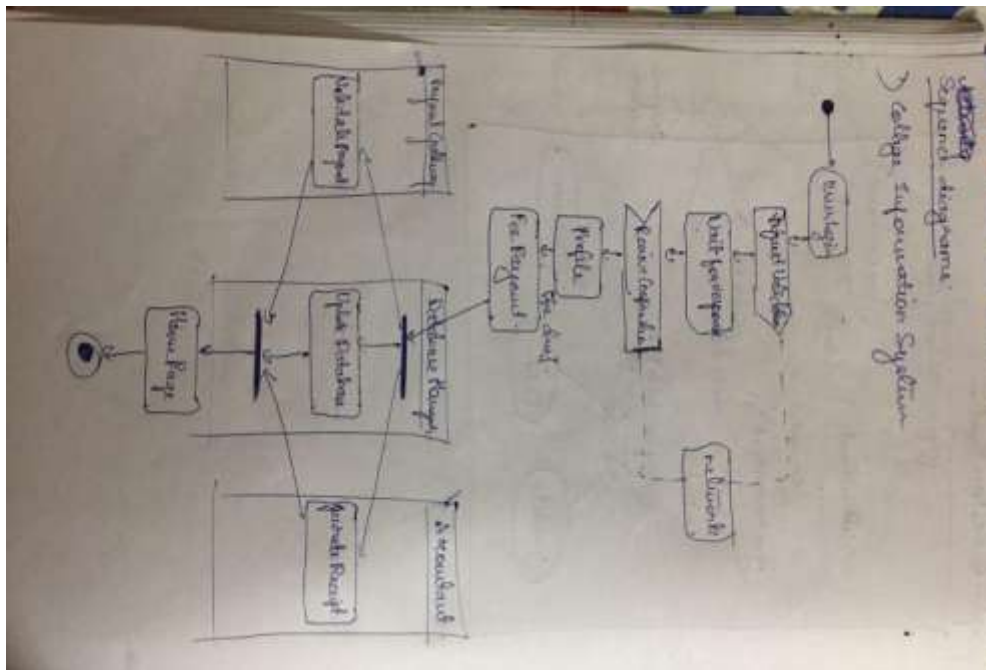
4. Draw the advanced use case diagram



5. Draw the advanced sequence diagram



6. Draw the advanced activity diagram



Exercise 2: Hostel Management System

1. Write SRS

2). Hostel management System ✓

warden: they control the hostel do and don't, the affairs, rules, regulations, granting permissions, facilities and complaints.

Secretary: will know all the happenings in hostel and any change required will be brought to his notice.

mess head: he maintains the mess, carries the student list, will be able to receive complaints and feedback.

Staff: Each staff in the hostel will be given a responsibility. He should be able to view student list, mess details, give reviews, and complain if required.

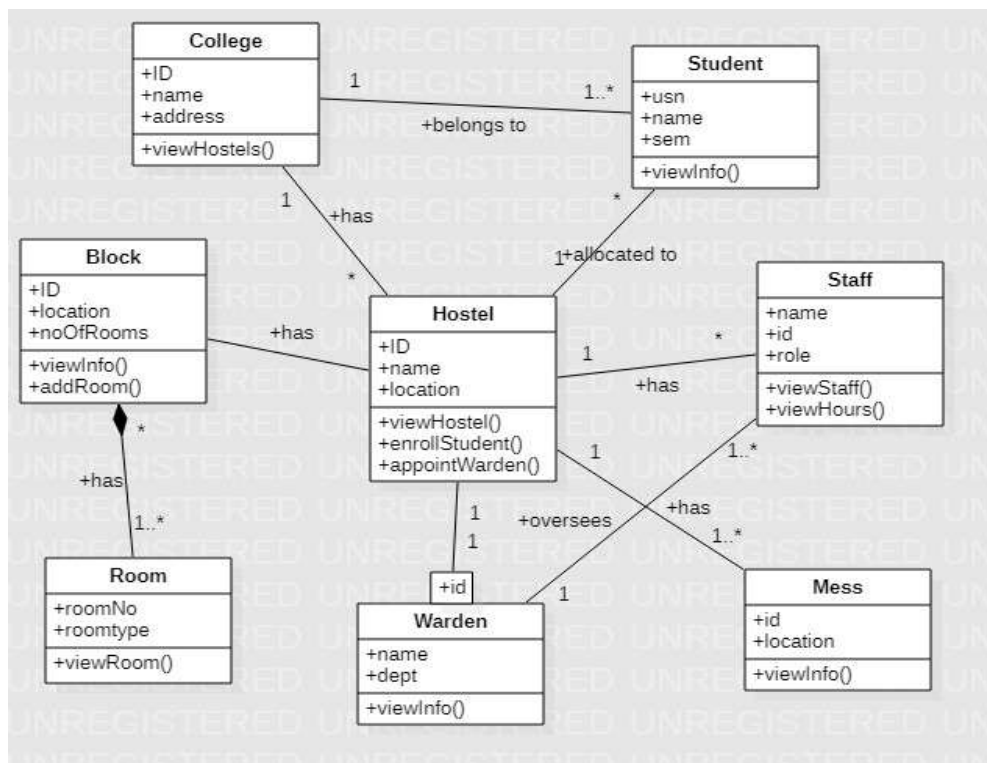
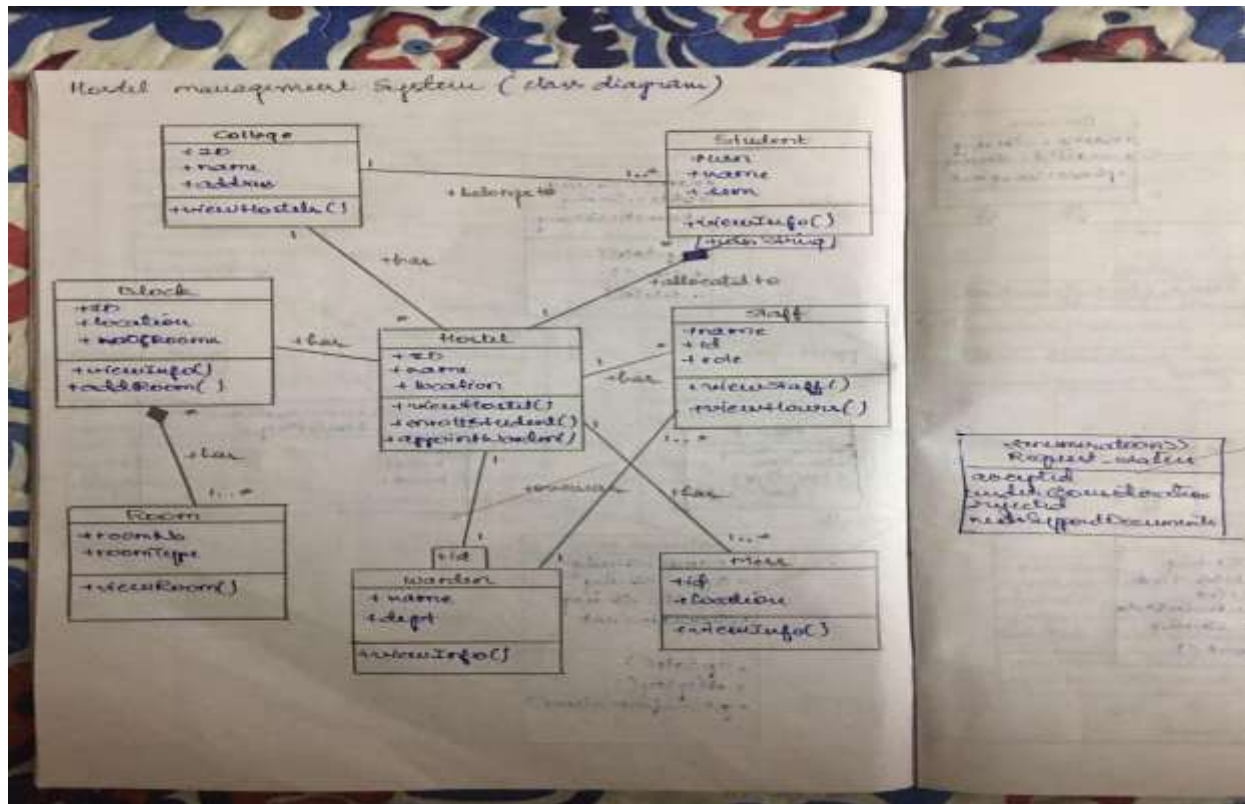
student: A student can view his profile, view staff information, give feedback, give complaint.

security: He will be assigned the work of allowing students inside the hostel and make sure there is safety.

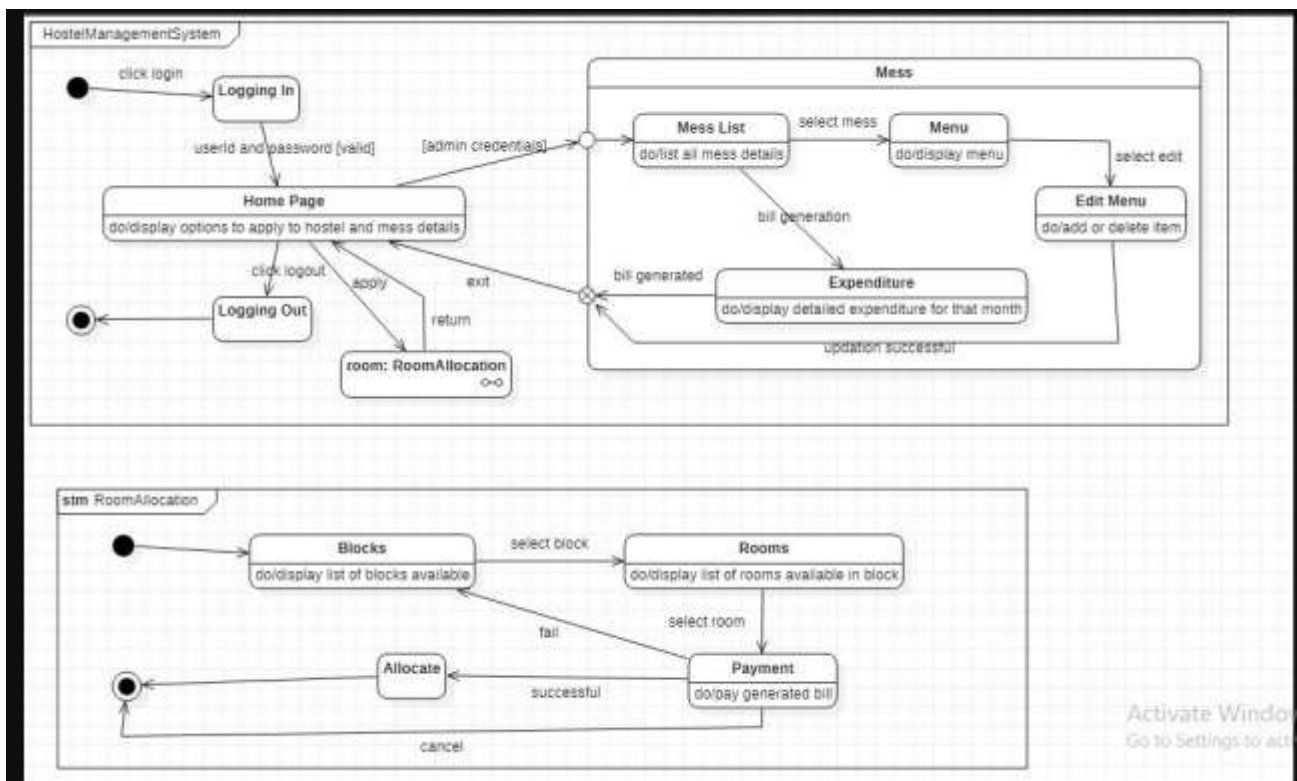
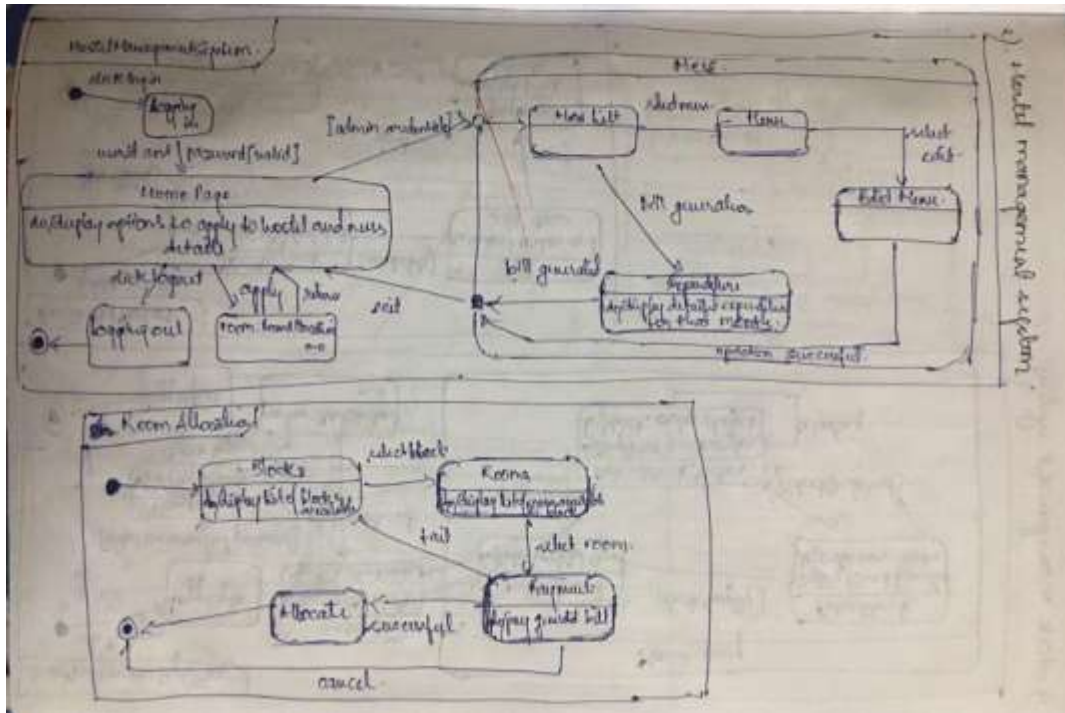
registration office: Here all the fee procedures, admission, complaint processes will be undertaken. They'll have all the details of a student and even the staff.

Problem statement: This system is to manage daily activities of hostel members which include staff details, student information, collecting feedbacks, mess management, security.

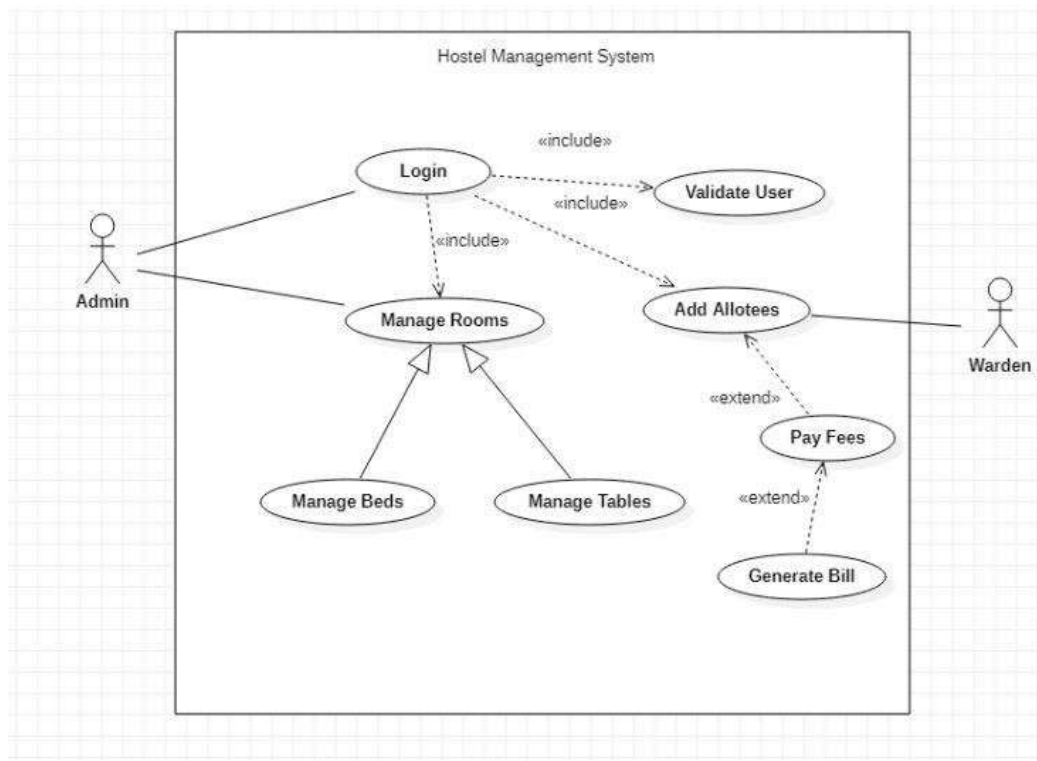
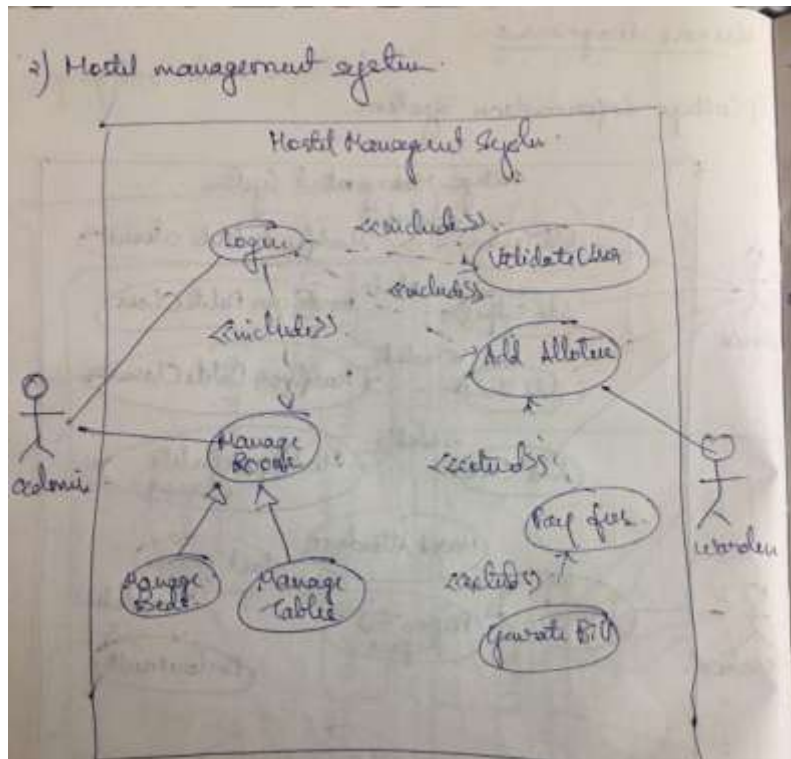
2. Draw the advanced class diagram



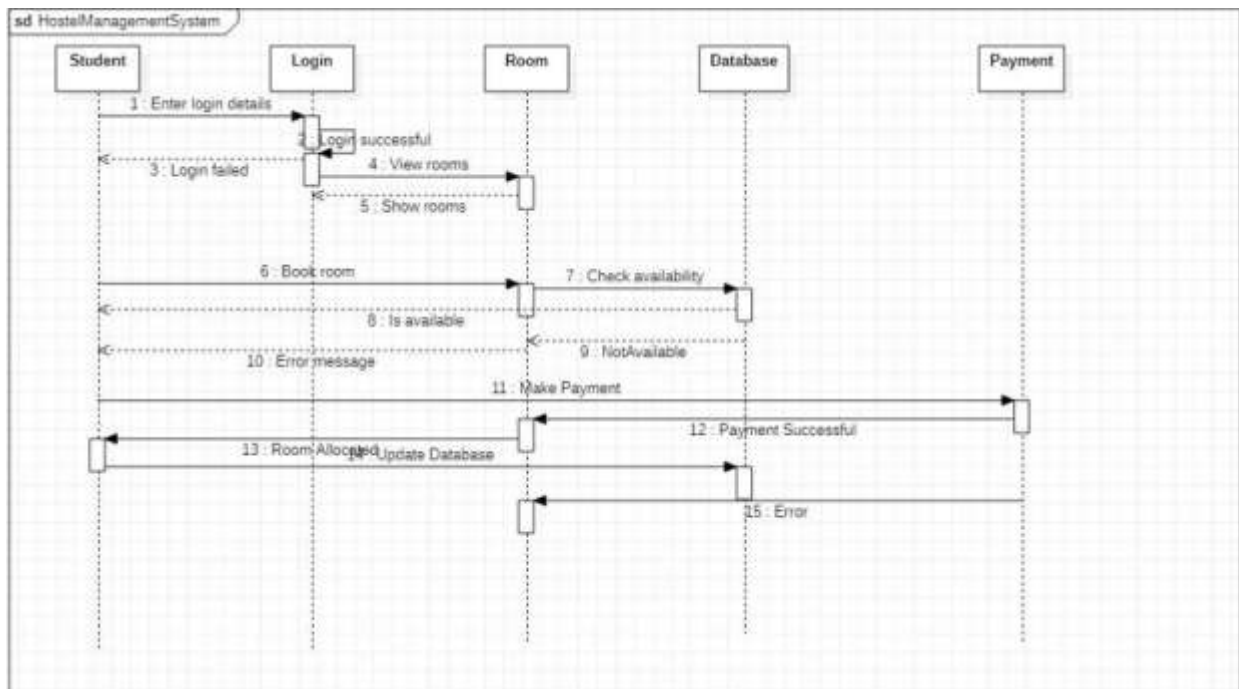
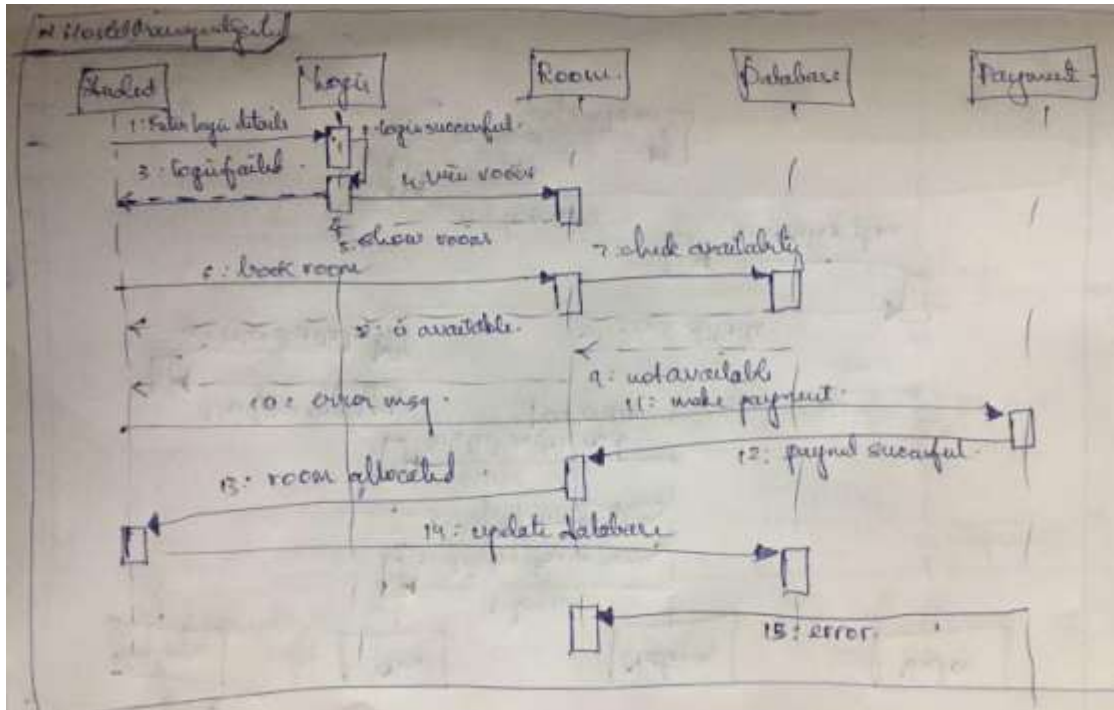
3. Draw the advanced state diagram



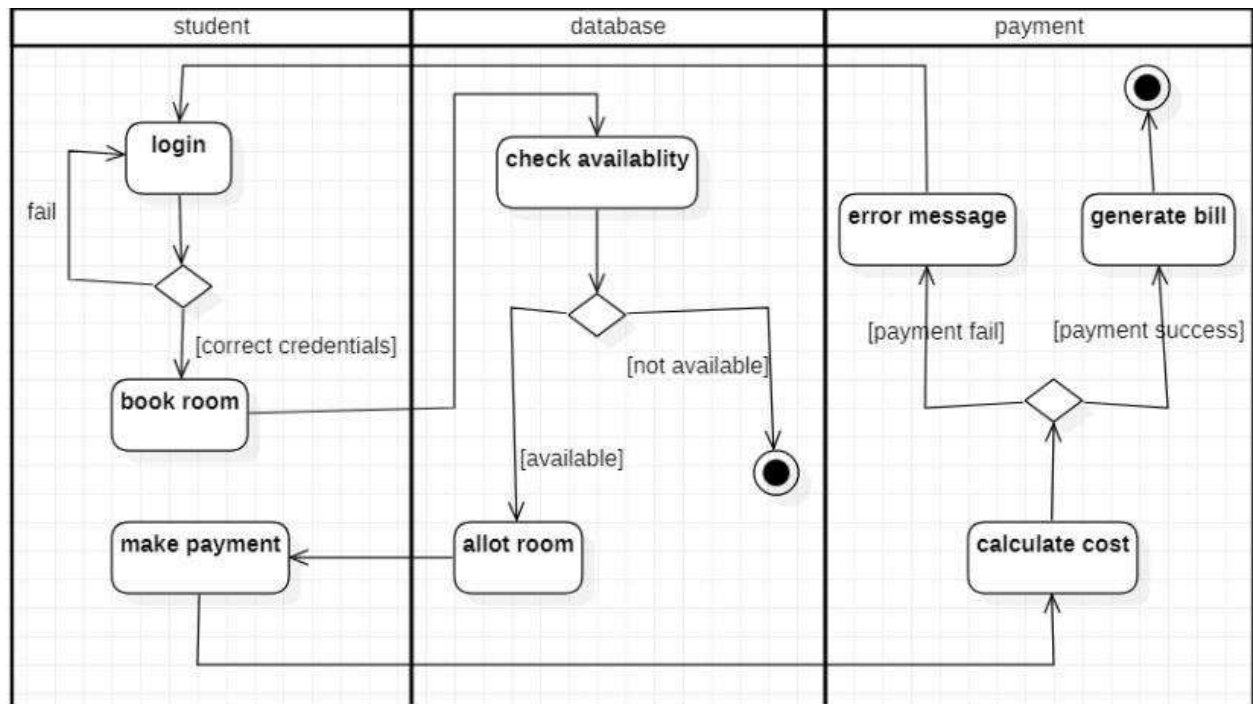
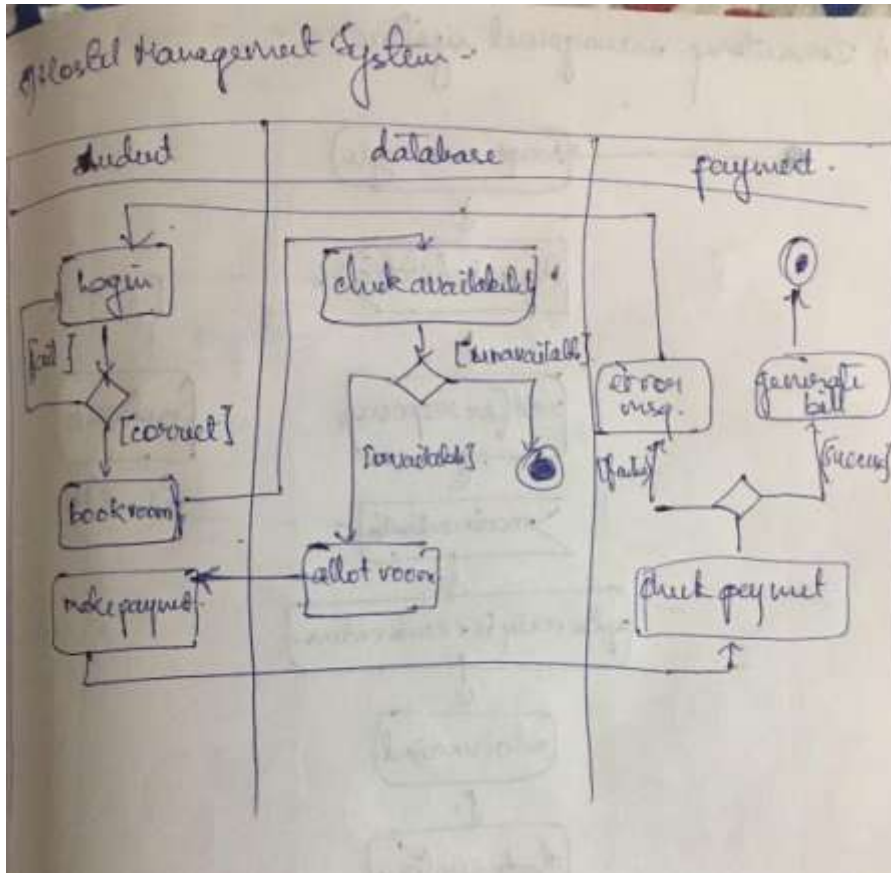
4. Draw the advanced use case diagram



5. Draw the advanced sequence diagram



6. Draw the advanced activity diagram



Exercise 3: Stock Management System

1. Write SRS

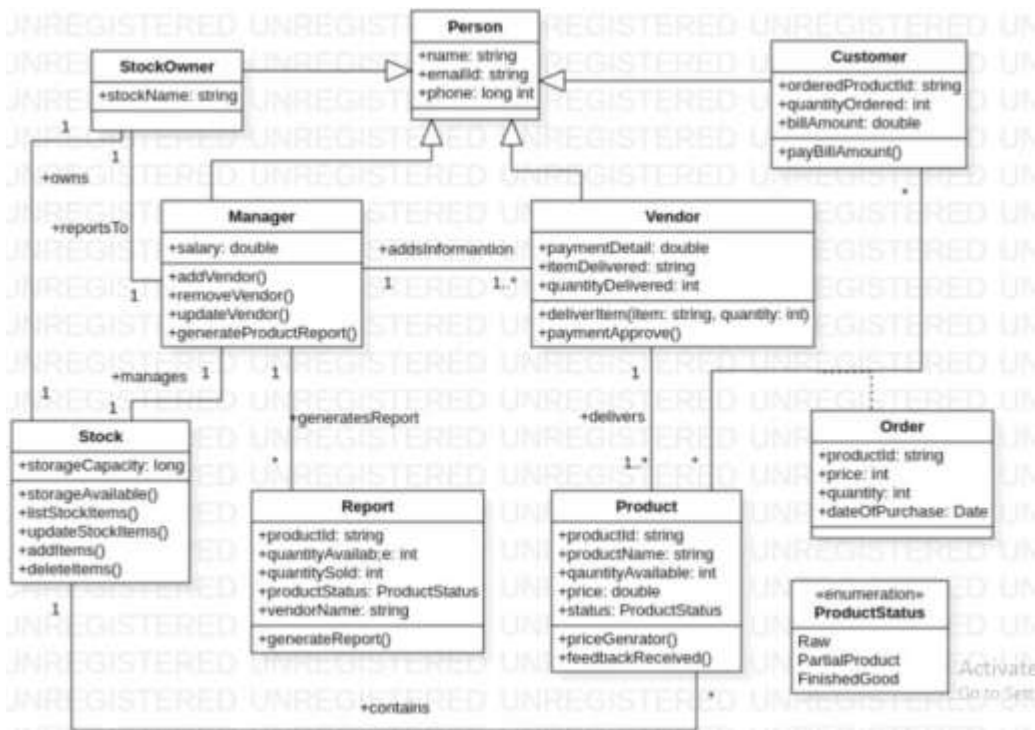
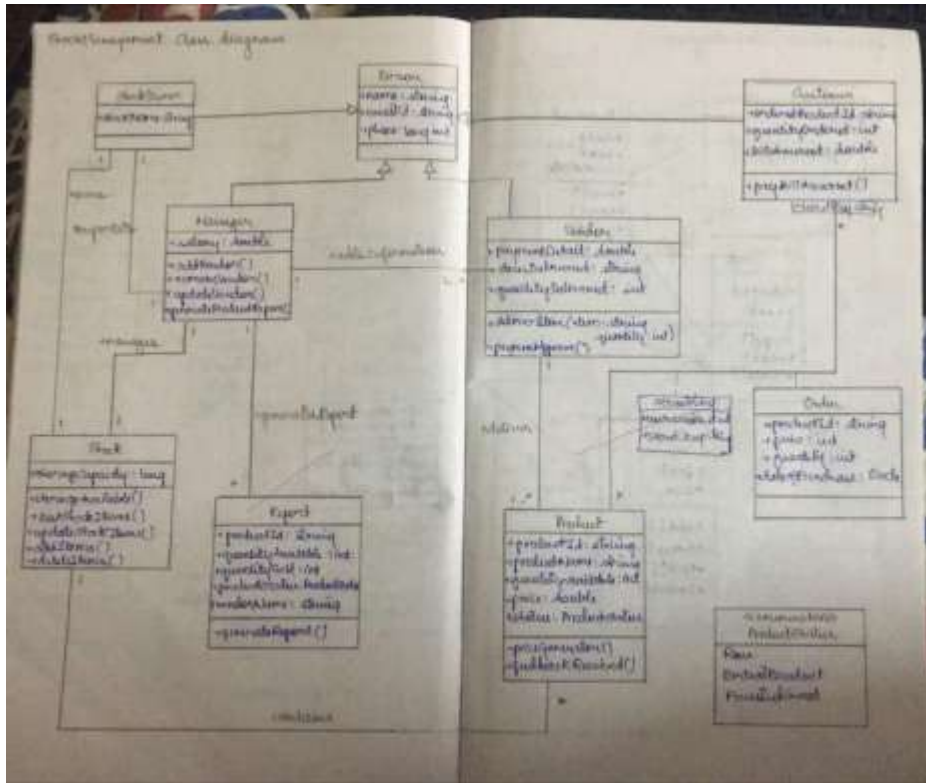
3) Stock management system ✓

problem statement: It is ordering, storing, tracking, inventory management. This is basically managing items required from raw materials till finished goods.

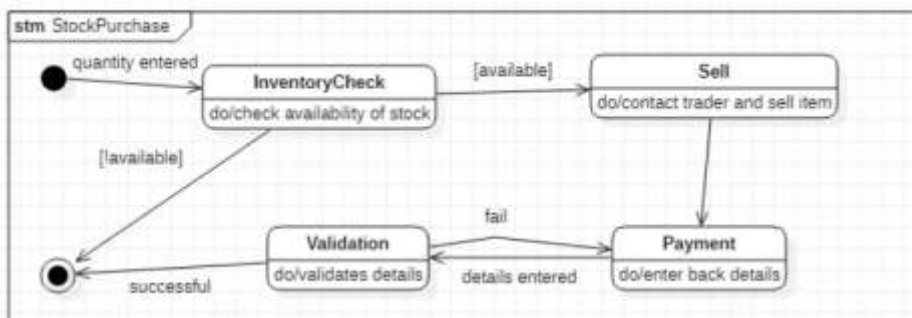
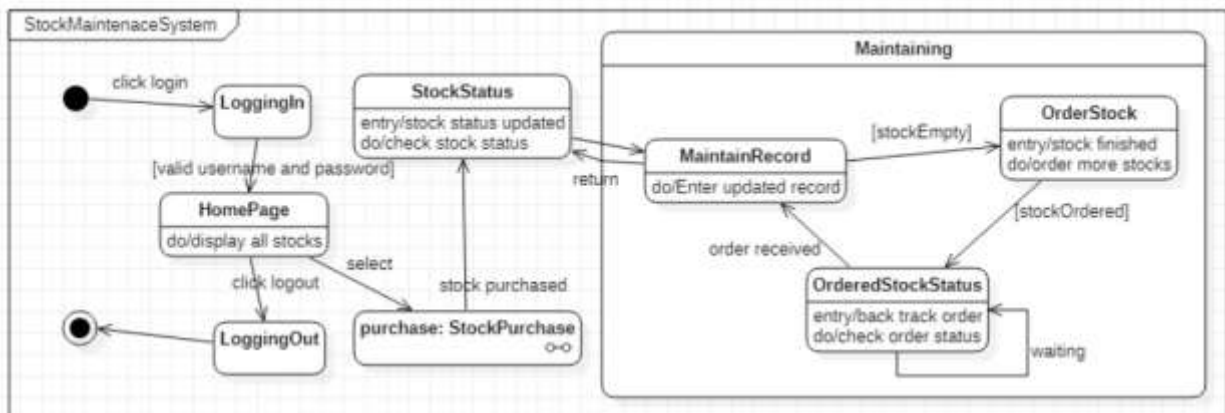
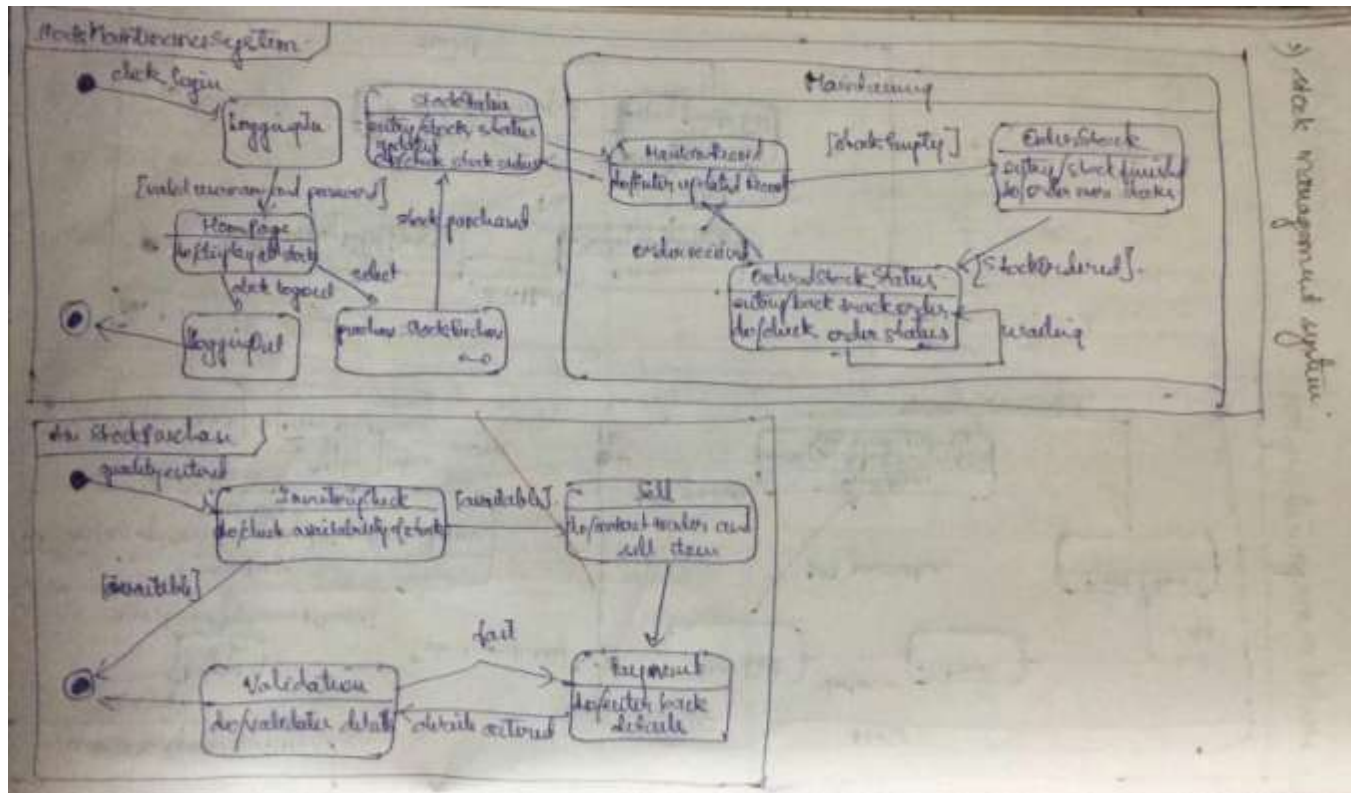
- manager: He maintains an account on the goods, checks quality.
- owner: owner can order, sell stocks. He can even make payments, complaint regarding quality, track orders.
- order details: This will contain basic information about the order like quality, amount, ordered date, delivery date.
- inventory: This will have the description of inventory management and its type will also be mentioned.
- stock: This can be viewed, checked, modified, deleted accordingly.
- product: This can be added, deleted, checked. Product details are also given.
- Supplier: This person tracks order and supplies goods and collects cash.

Problem statement:

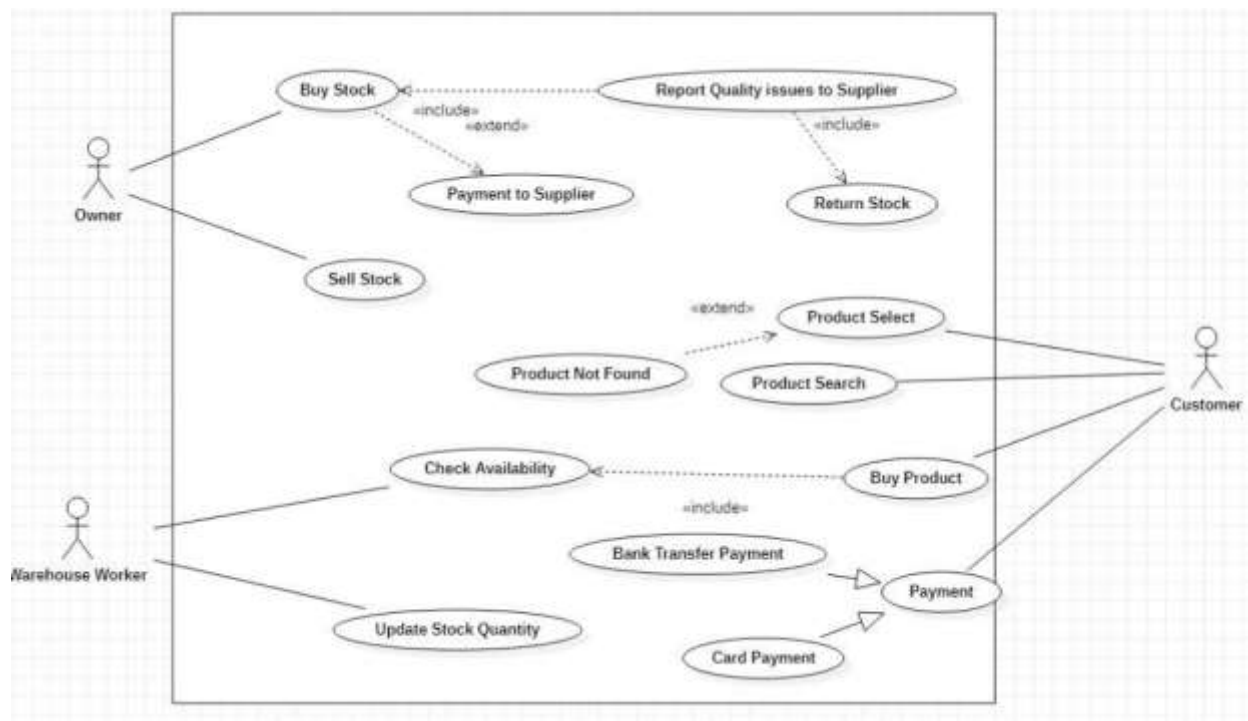
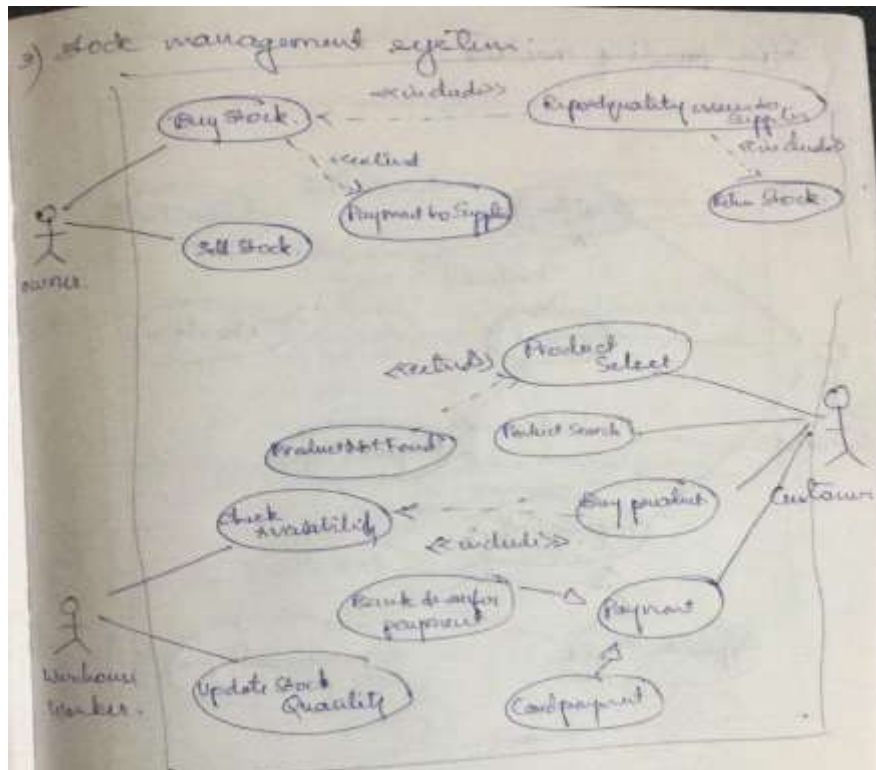
2. Draw the advanced class diagram



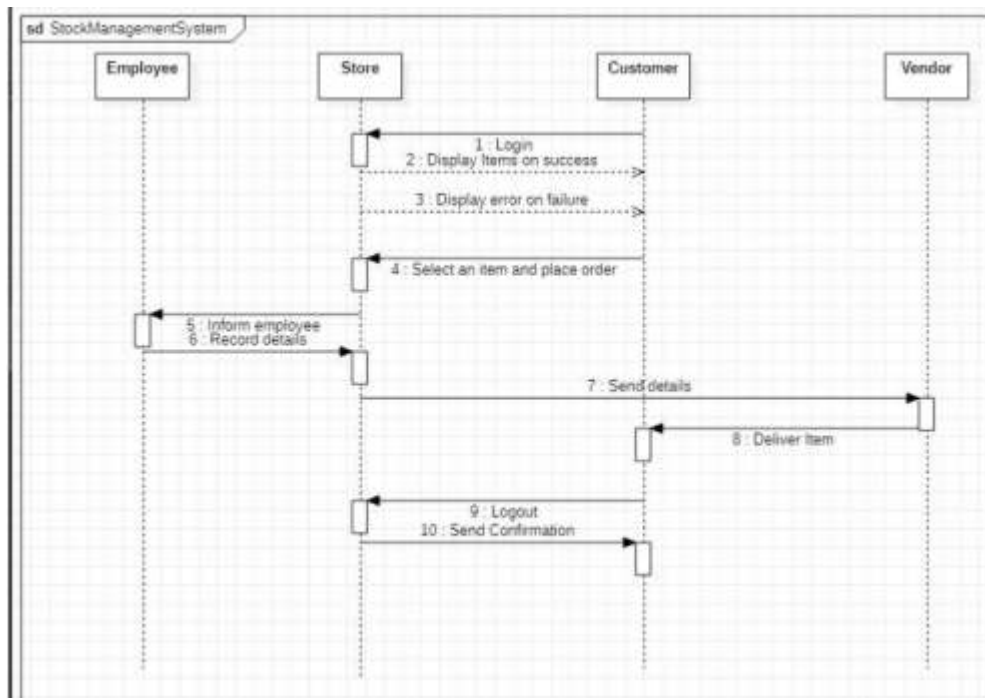
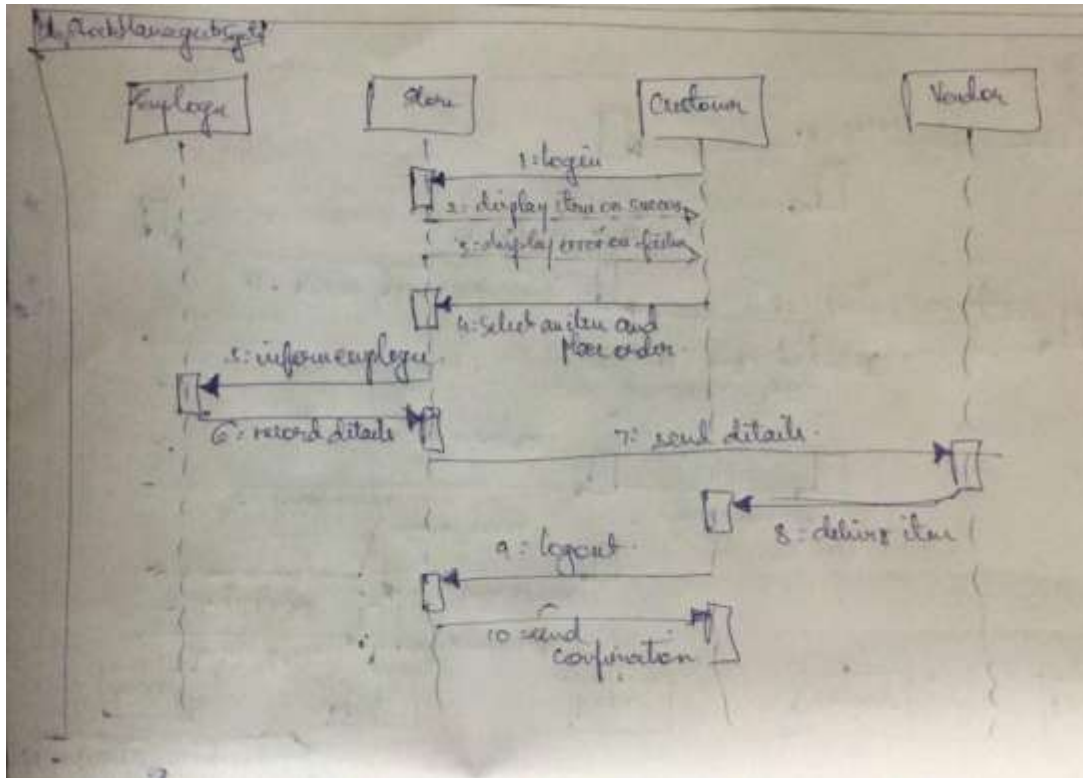
3. Draw the advanced state diagram



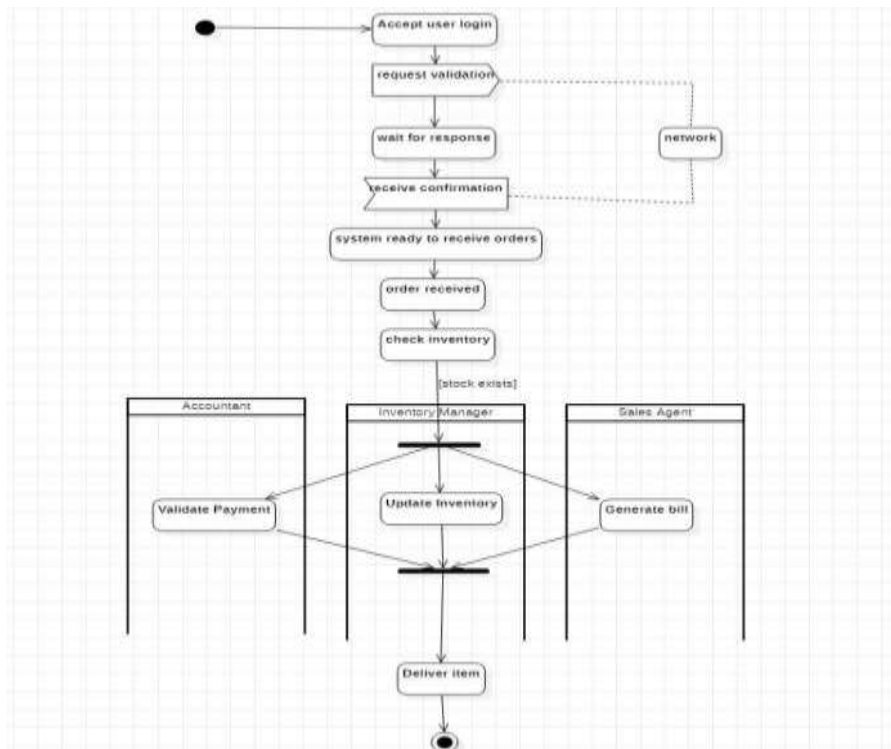
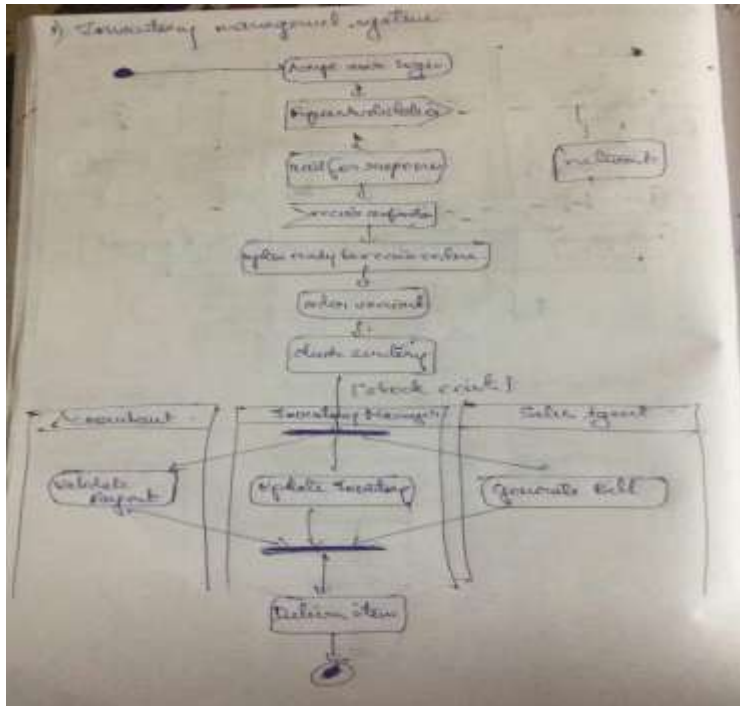
4. Draw the advanced use case diagram



5. Draw the advanced sequence diagram



6. Draw the advanced activity diagram



Exercise 4: Coffee Vending Machine

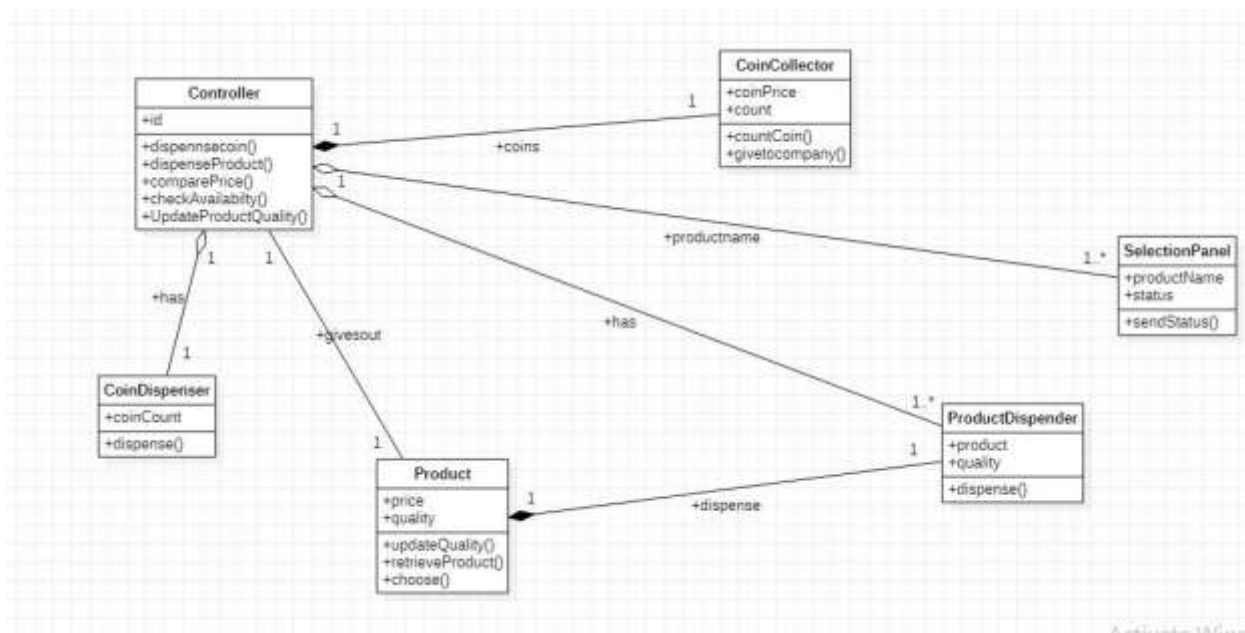
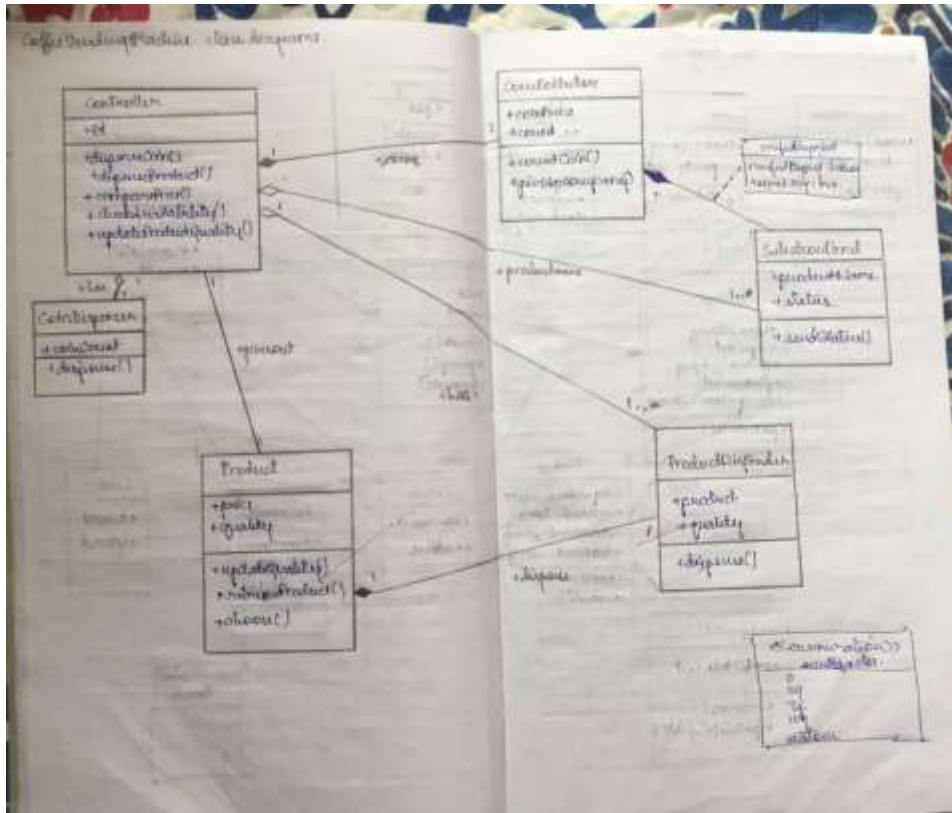
1. Write SRS

4) Coffee Vending Machine ✓

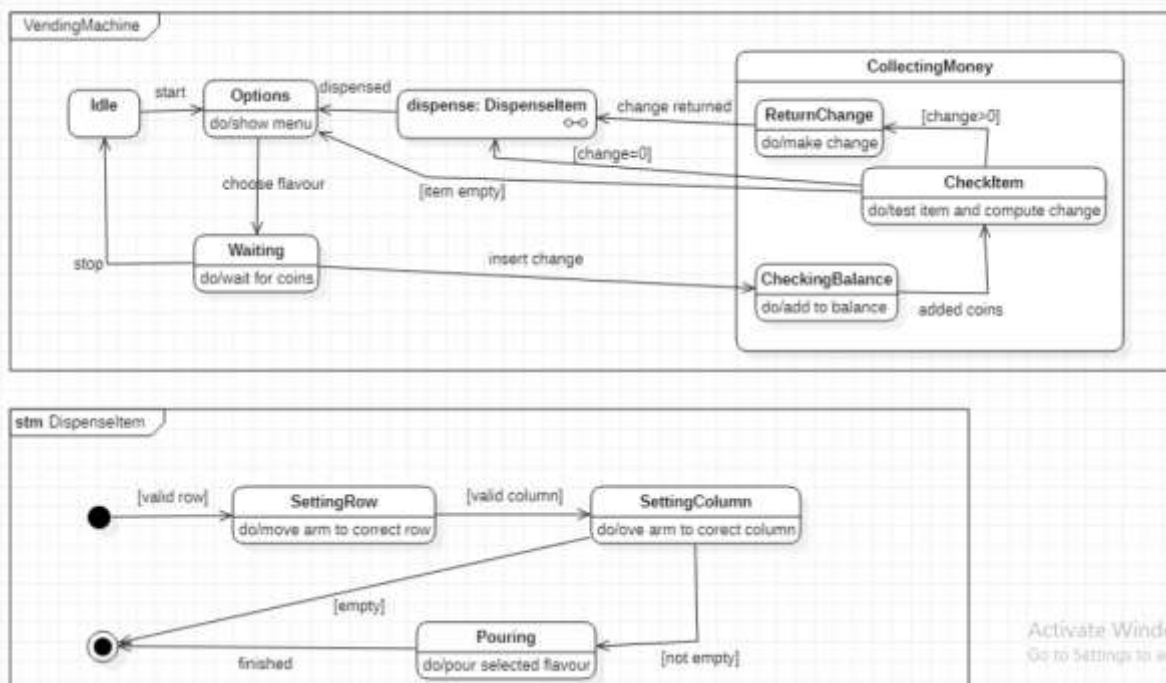
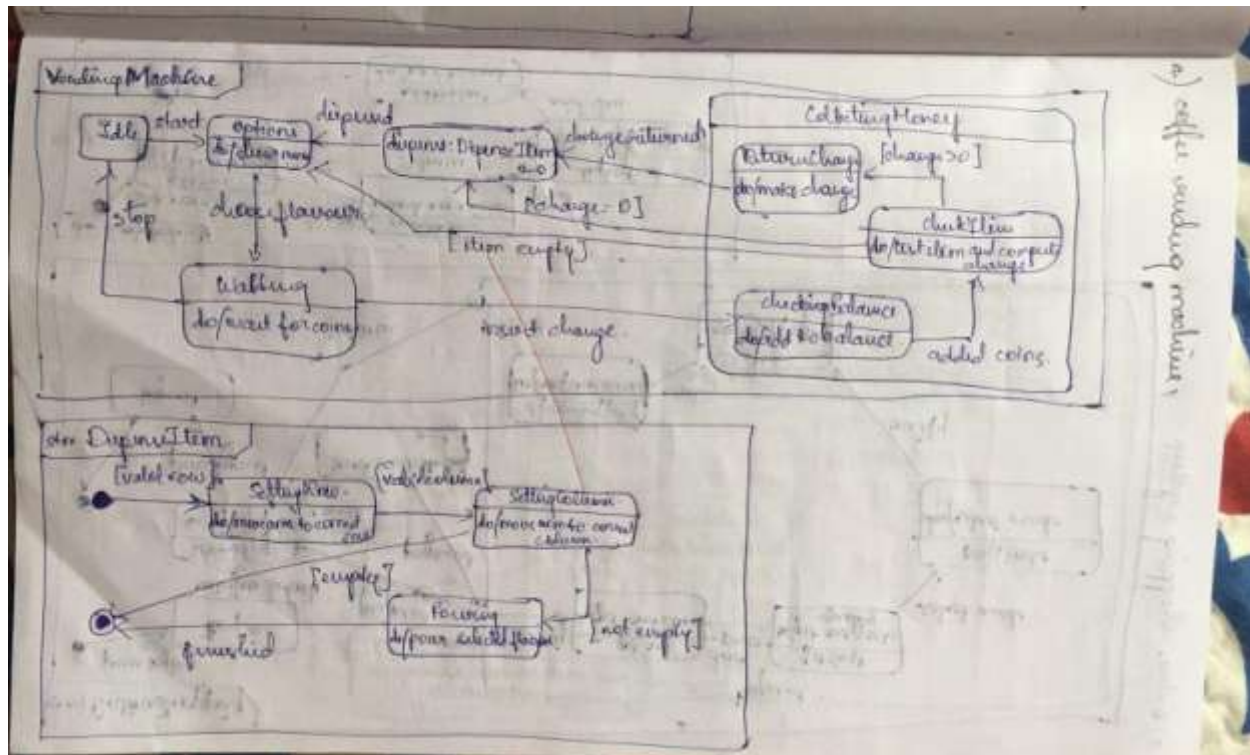
Problem Statement: This machine is basically designed to serve coffee without much of manual effort with the help of information provided by the customer like amount of ingredients, price, type etc. Collects a coin and dispenses coffee when the button is pressed (of choice) and the payment is done.

- **coin collector:** This will count number of coins and cost of each, gives it to company.
- **selector:** This will have the information of selected product.
- **controller:** When the coin is inserted it'll check the price, check product availability, dispense the coffee, update the quantity after each operation, release the coin back to the customer.
- **dispenser:** the type of coffee chosen will be dispensed.
- **product:** we can choose the type of coffee, amount of product and the price too. we can update after every dispense and retrieve chosen product.
- **CoinDispenser:** Remaining cost will be given back to the customer.

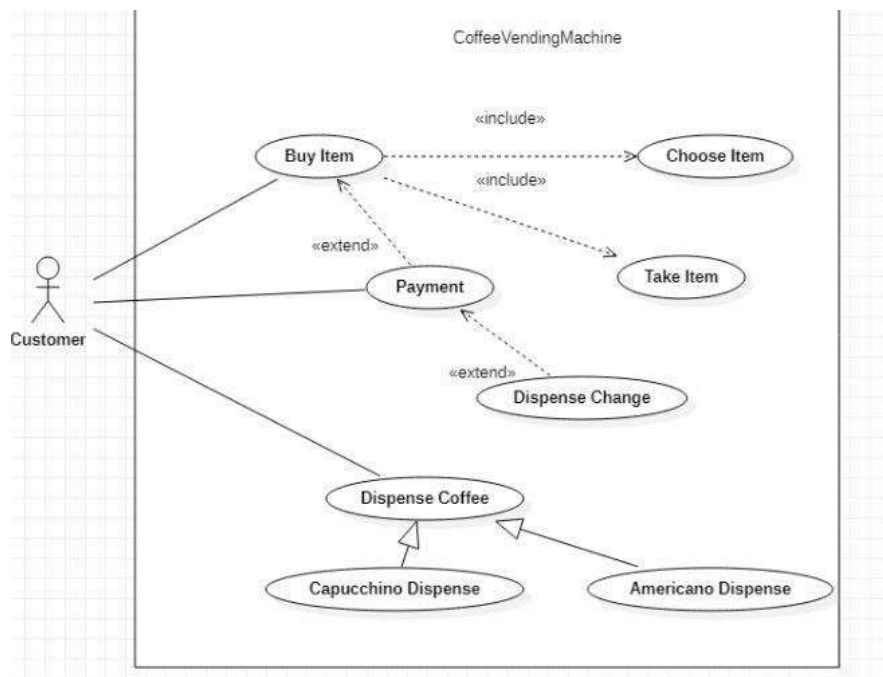
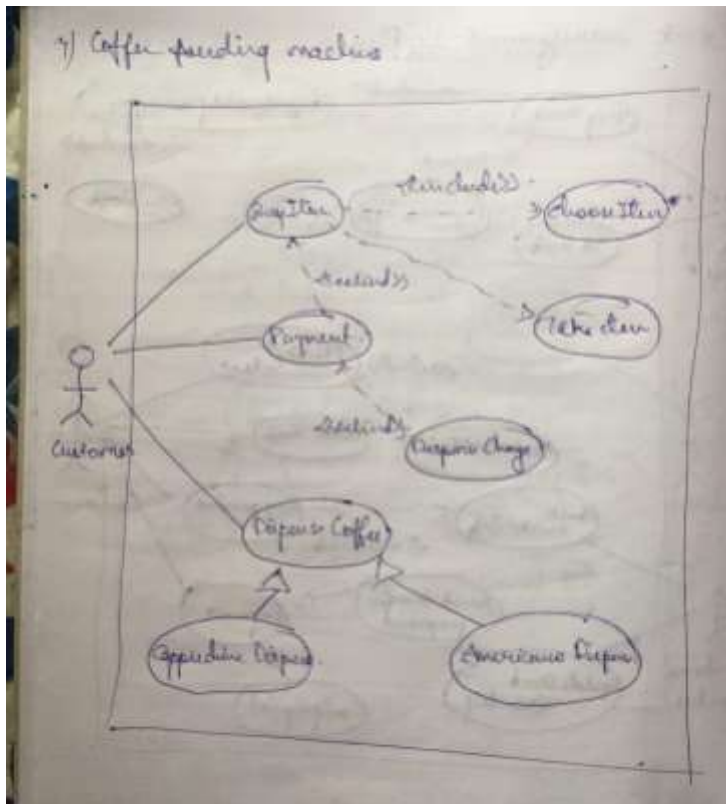
2. Draw the advanced class diagram



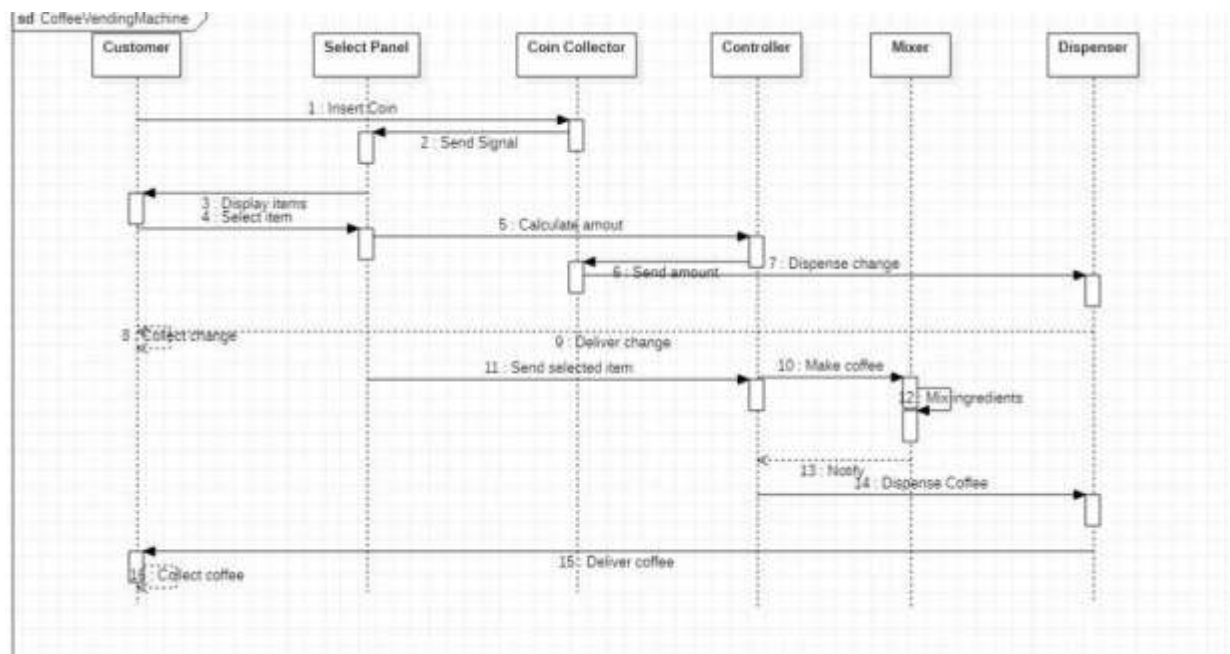
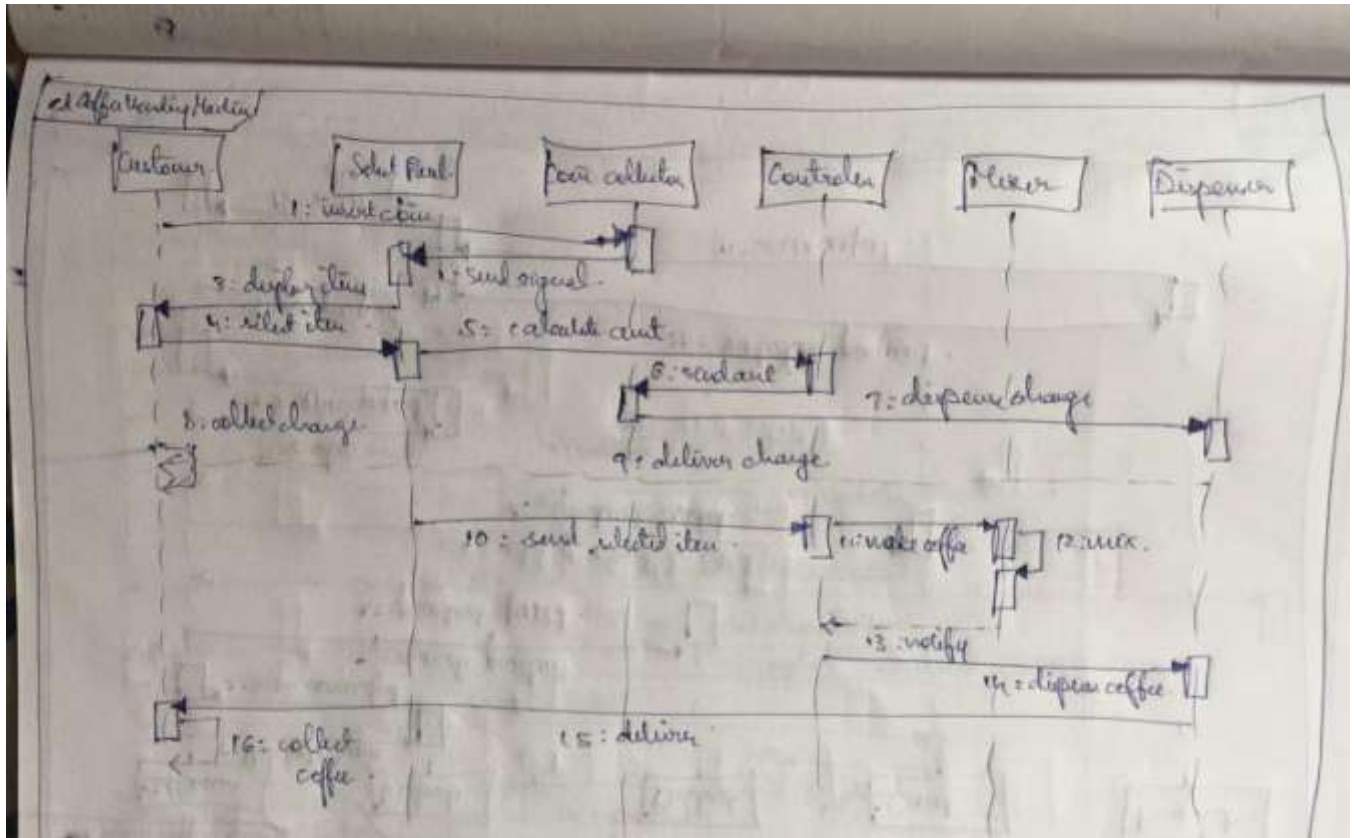
3. Draw the advanced state diagram



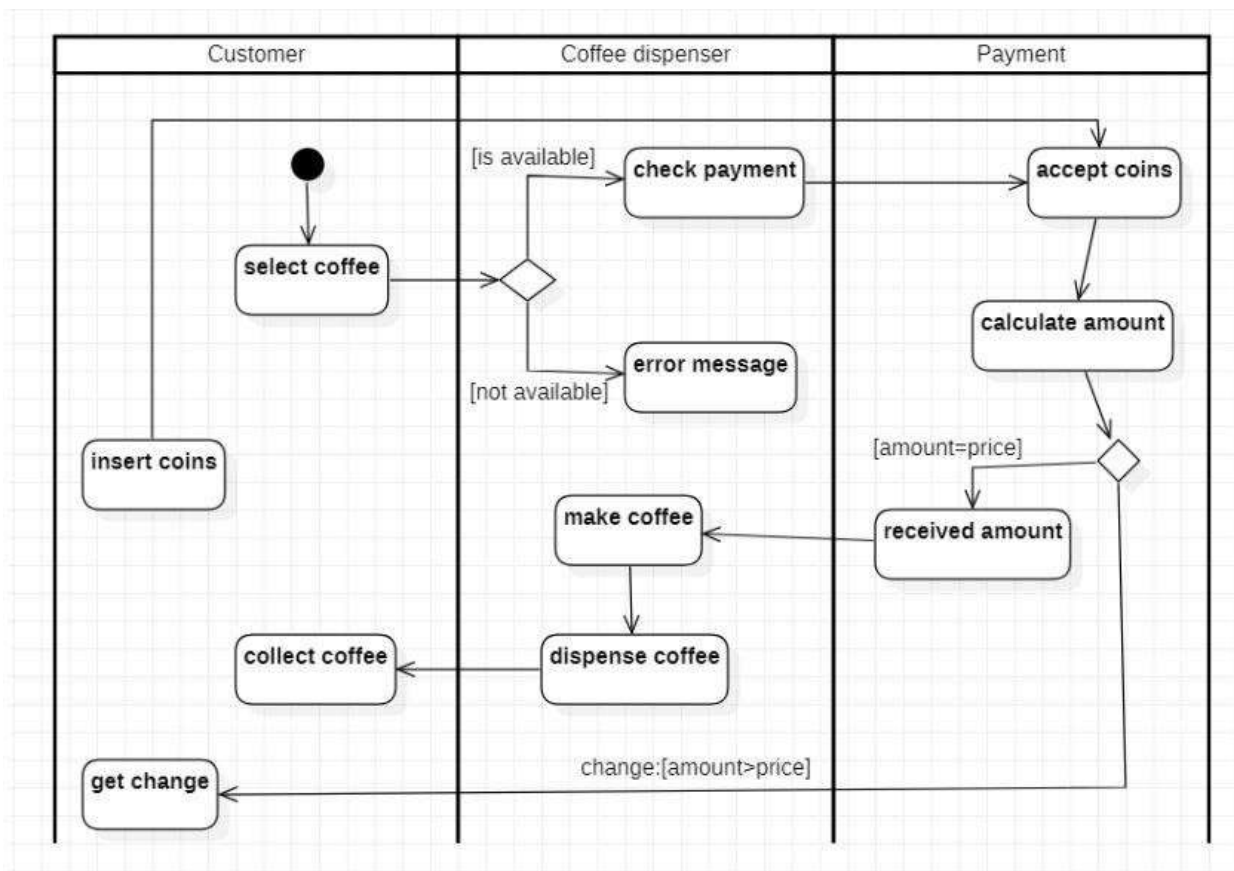
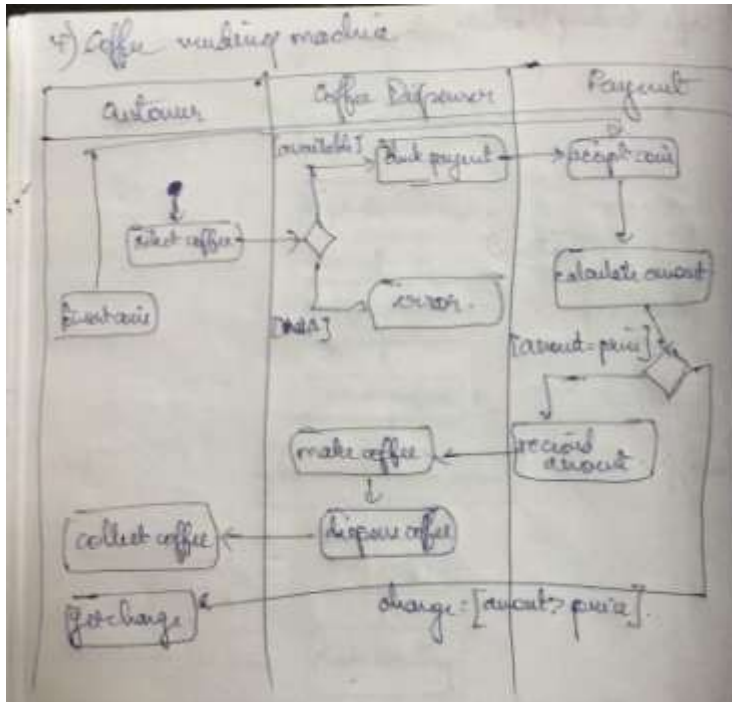
4. Draw the advanced use case diagram



5. Draw the advanced sequence diagram

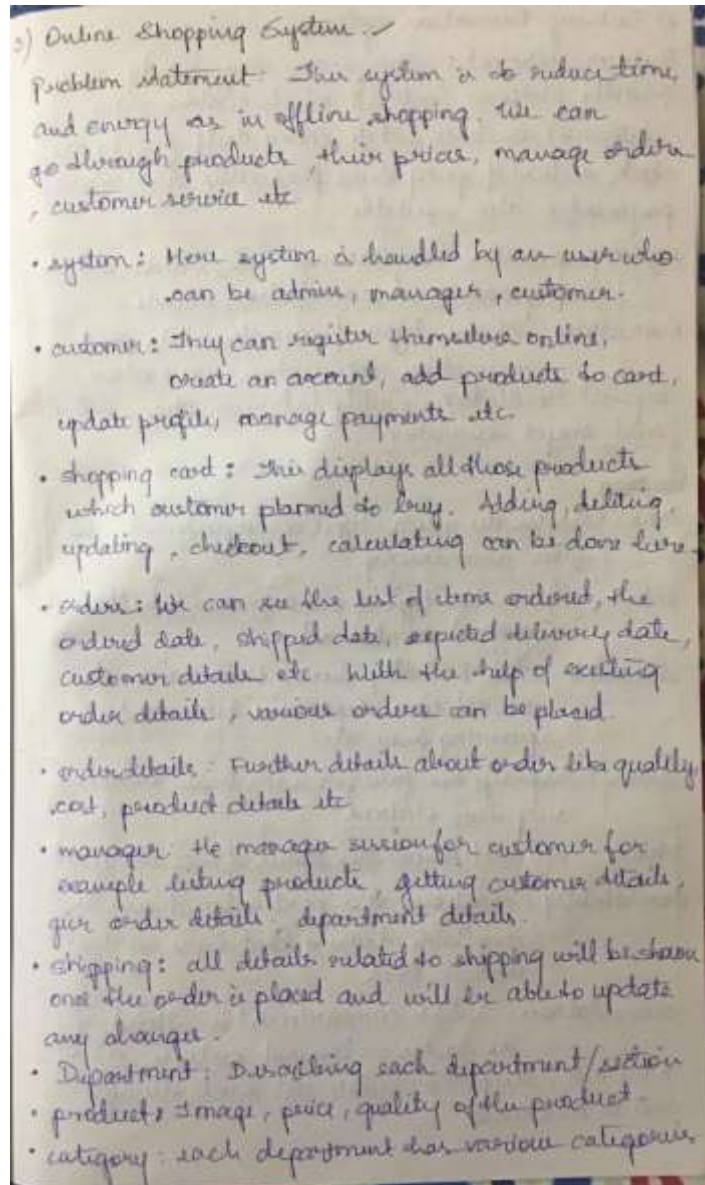


6. Draw the advanced activity diagram

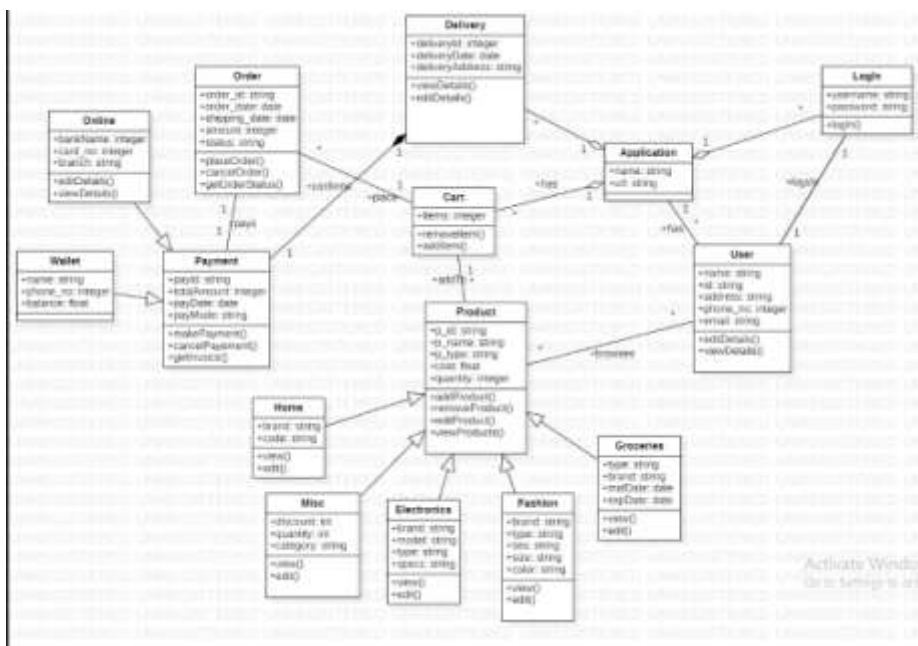
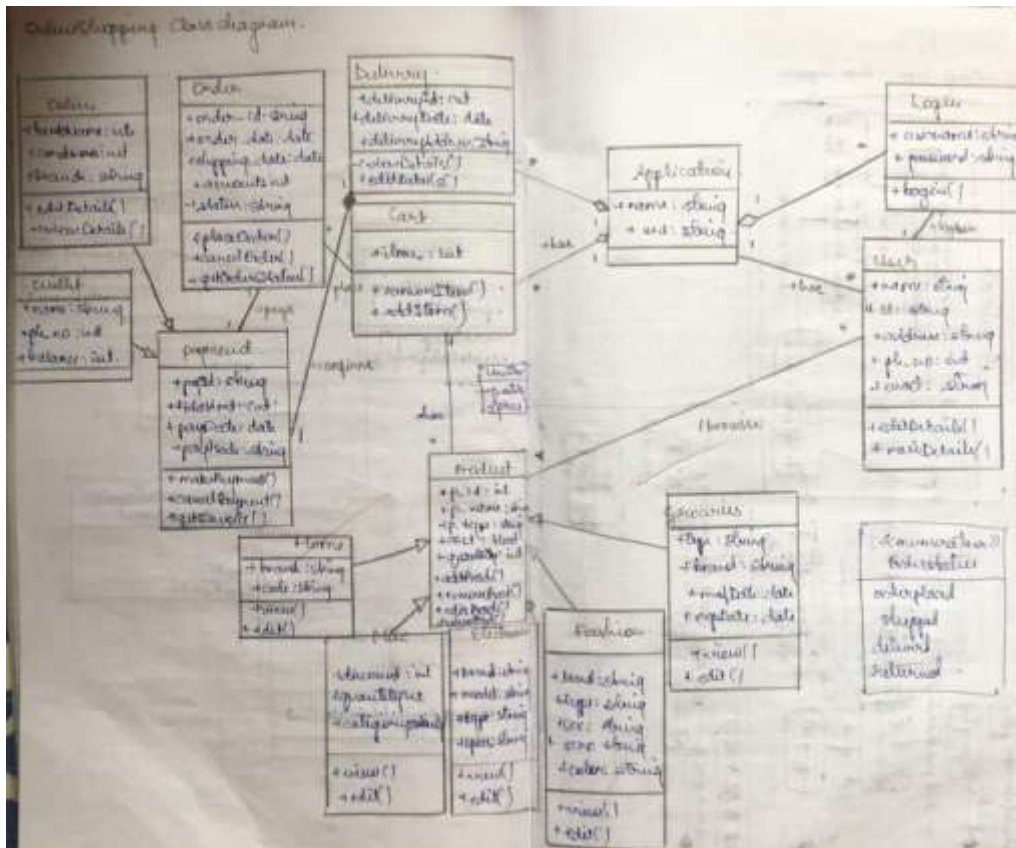


Exercise 5: Online Shopping System

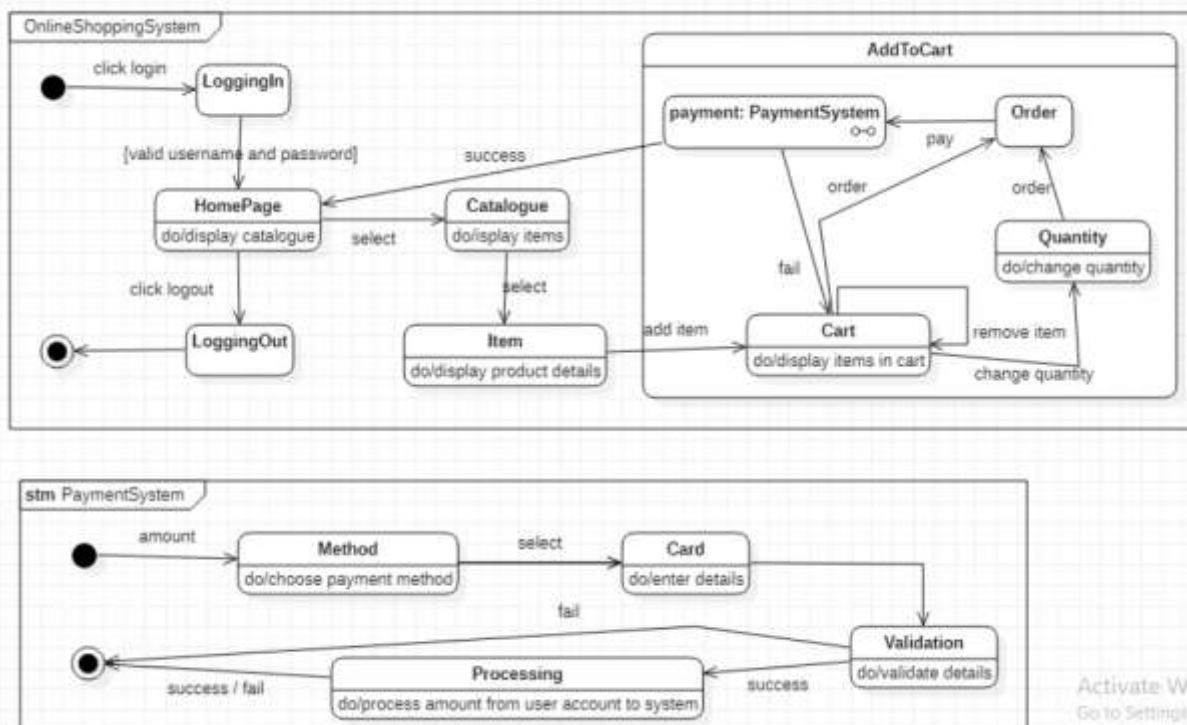
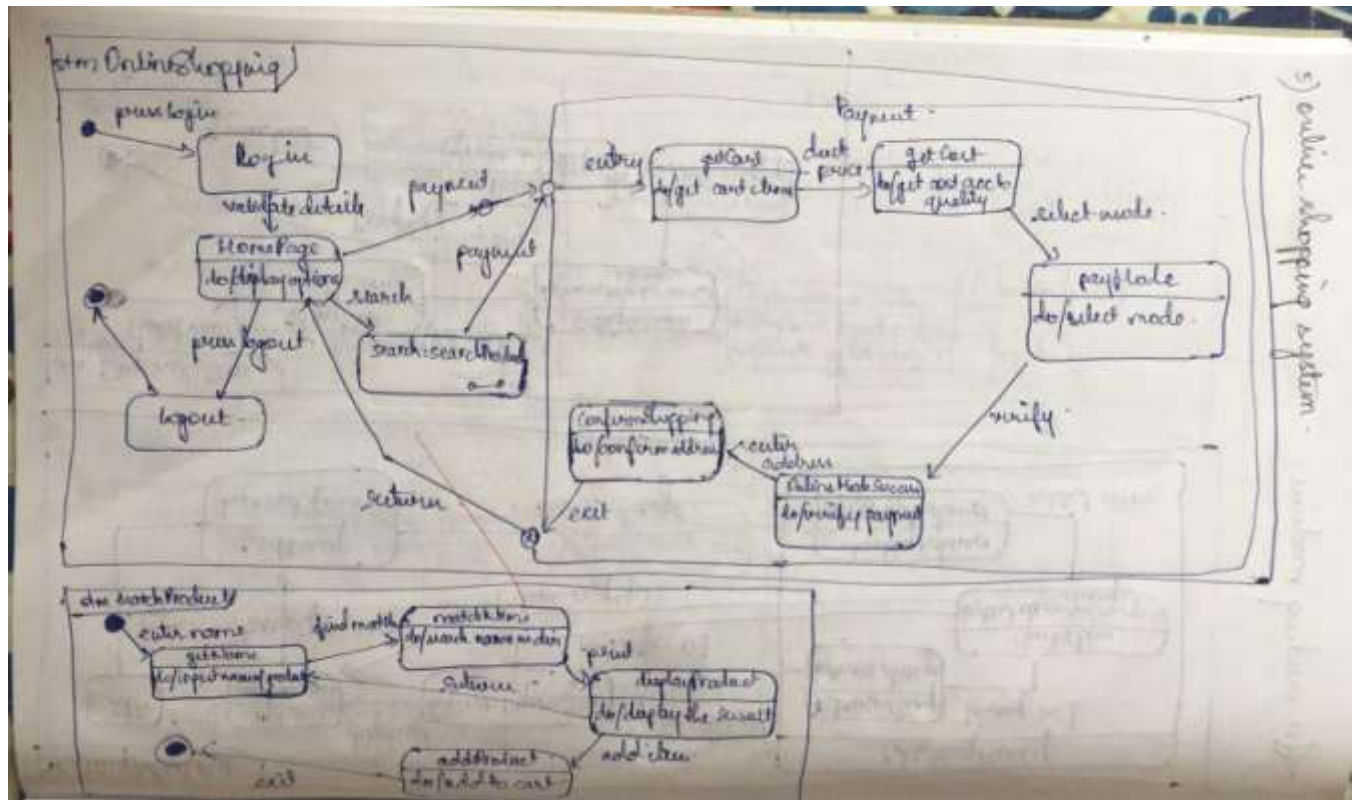
1. Write SRS



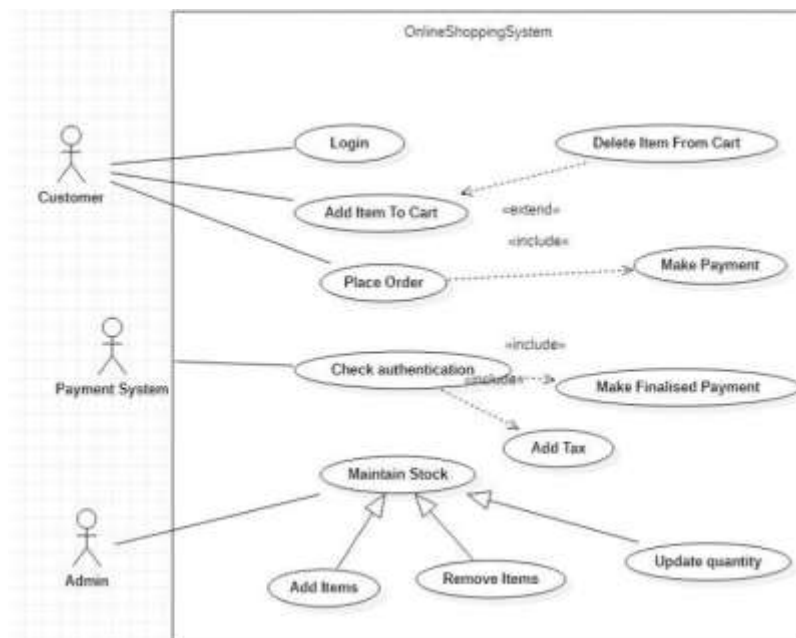
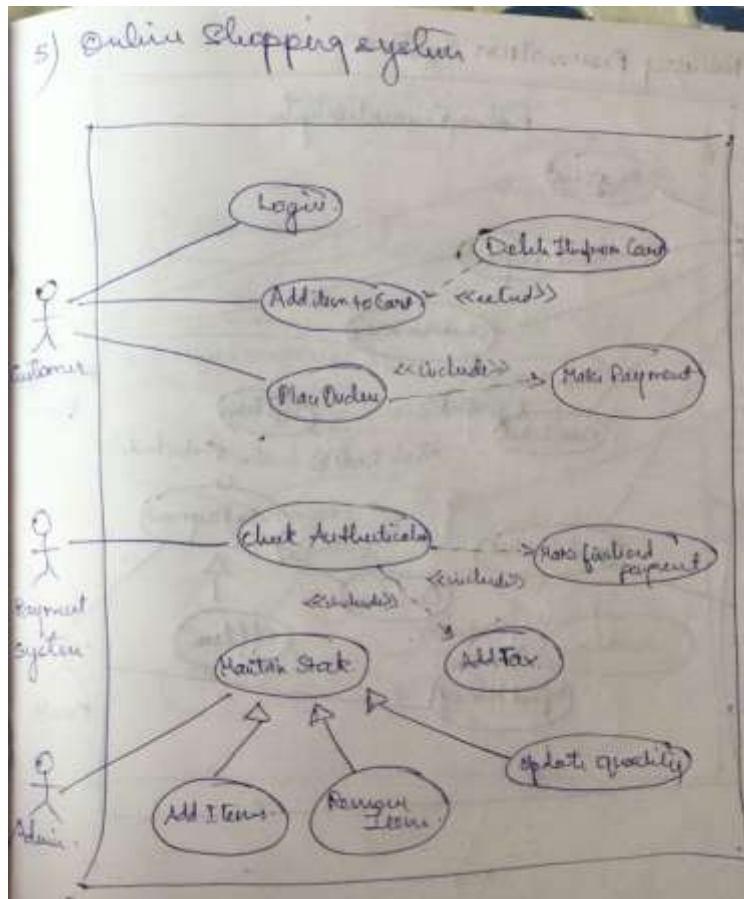
2. Draw the advanced class diagram



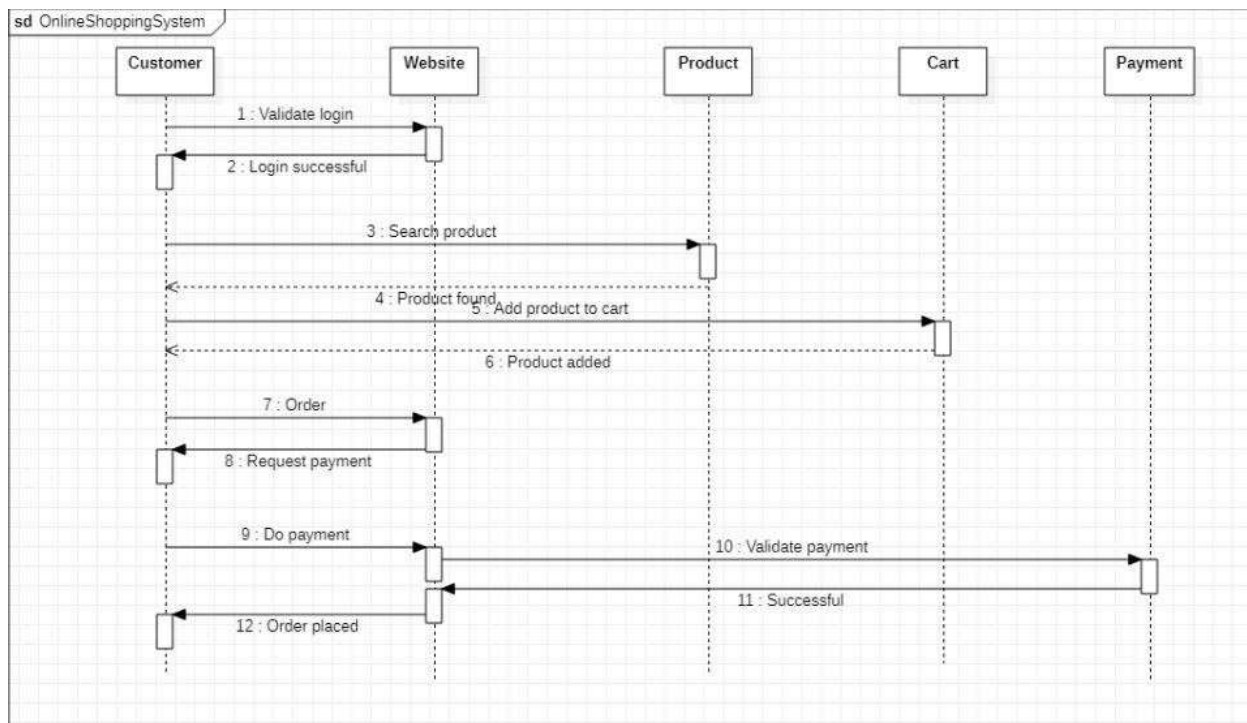
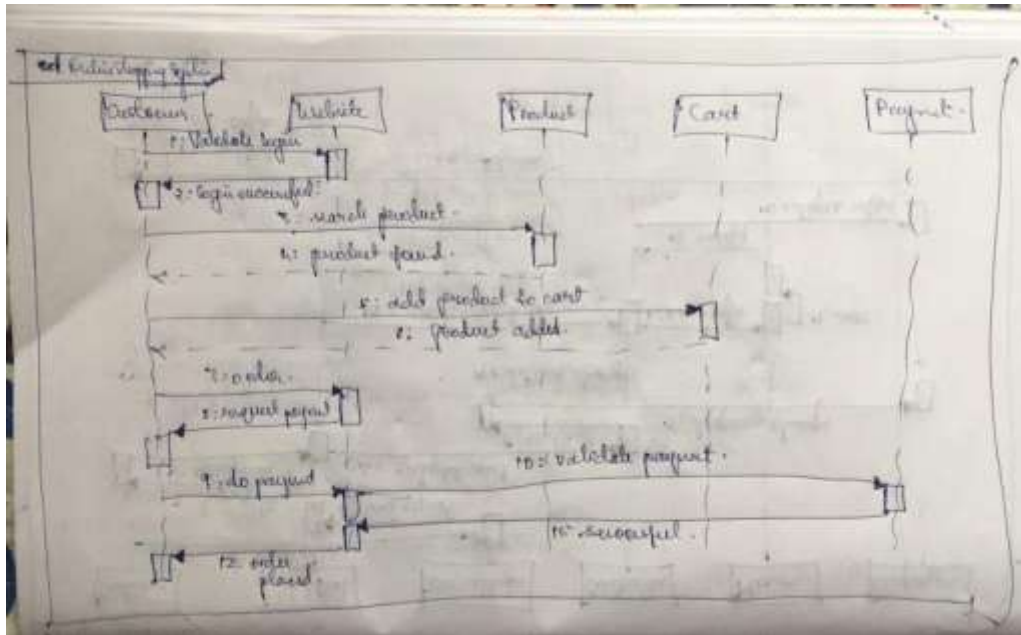
3. Draw the advanced state diagram



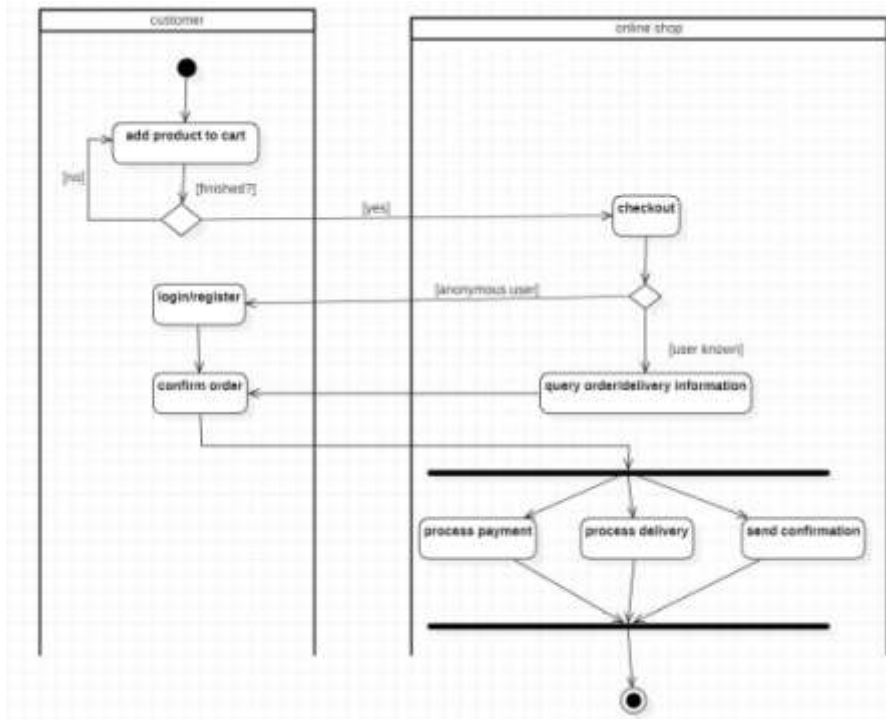
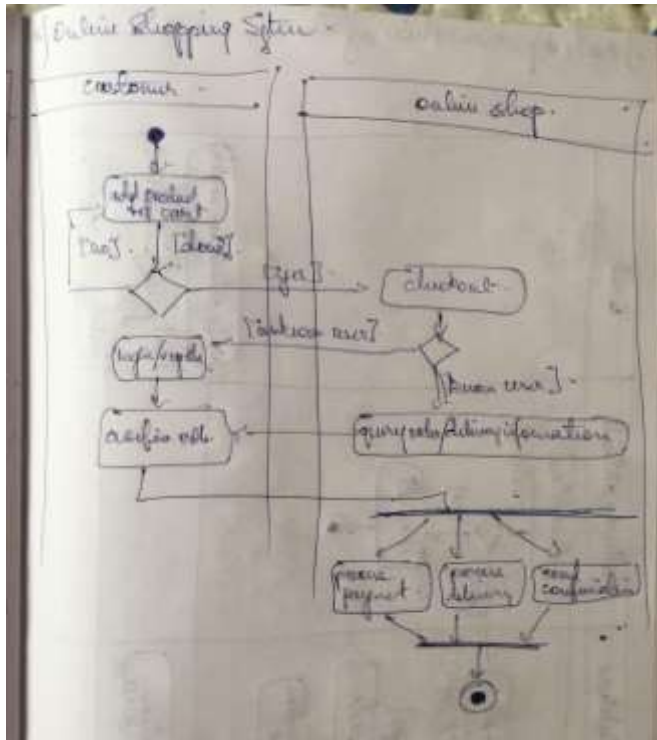
4. Draw the advanced use case diagram



5. Draw the advanced sequence diagram



6. Draw the advanced activity diagram



Exercise 6: Railway Reservation System

1. Write SRS

6) Railway Reservation System

Problem Statement: This is an easy, handy, user-friendly platform (online) which enables users (customers) to book tickets online itself just by one click instead of going there physically and online payment is also available.

System: provides train timings, reservation details, payment and cancellation details.

Reservation: Shows types of reservation like ~~spot~~ reservation confirmation, reservation against cancellation, waiting list reservation, online and onspot reservation.

~~Booking~~

class: decides the quota, type of compartment and fares accordingly.

ticket: shows the type of ticket booked whether it is general or tatkal.

timetable: this basically shows train name, its arrival time, departure time, next upcoming train etc.

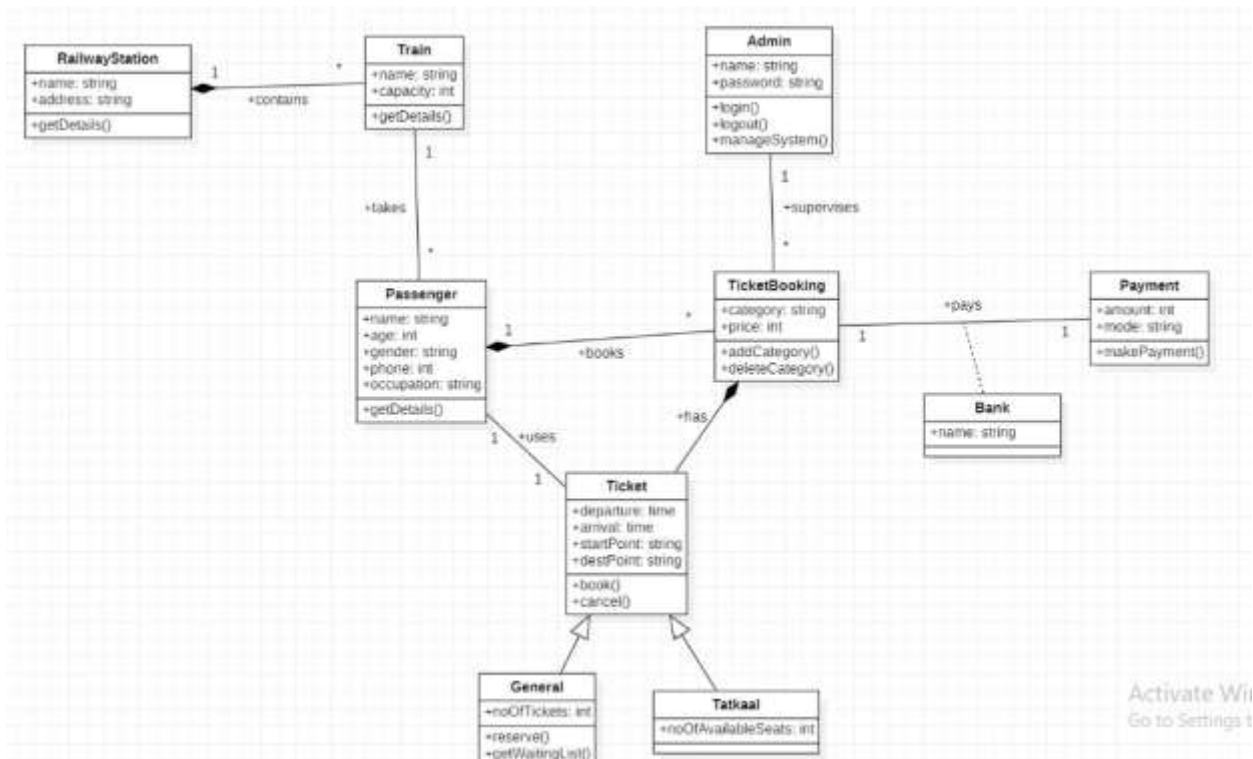
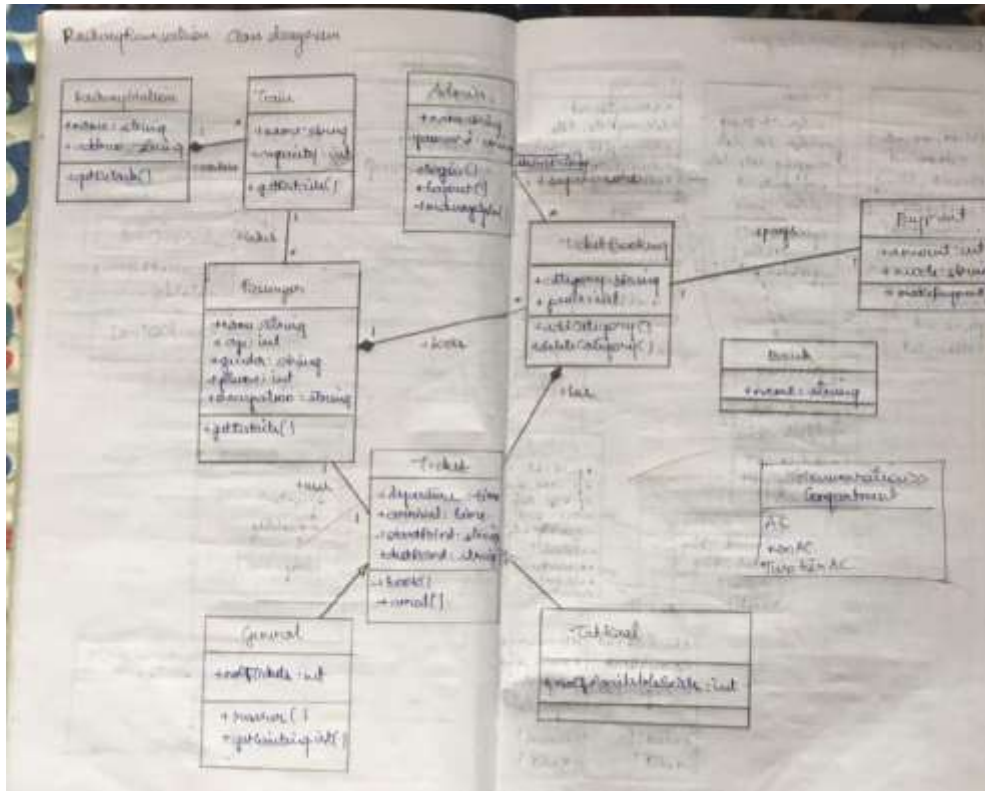
fare: displays the fare for each train between any two stations.

Status: we will know the status of our allotment.

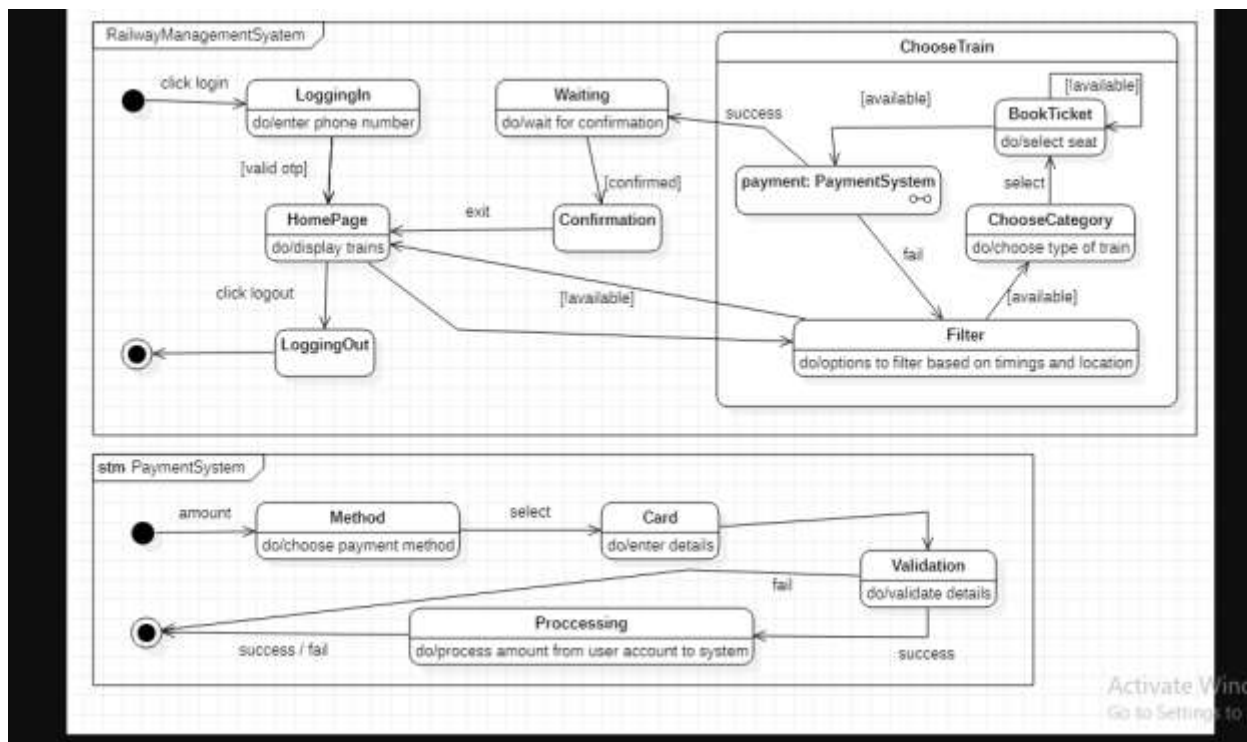
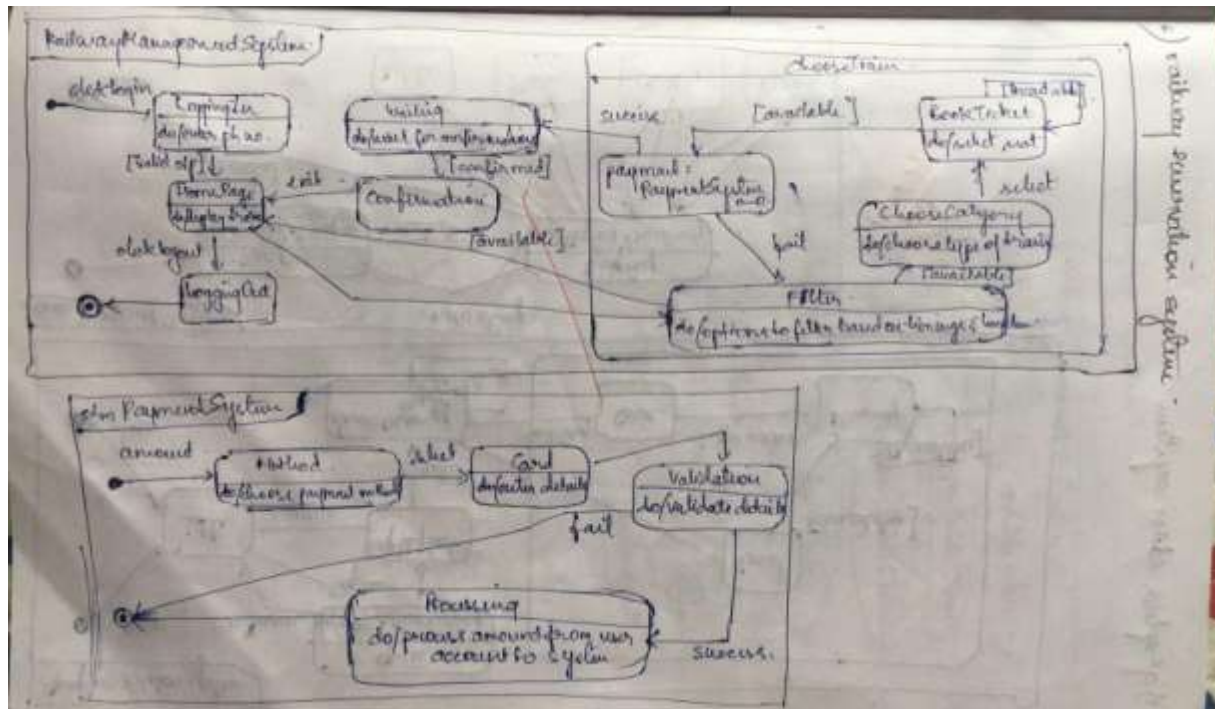
availability: mentions if a particular train is available during that time so that we can book.

accommodation: which compartment is allotted, if its ladies or general section, ac or non ac, sleeper or seater all such things will be mentioned.

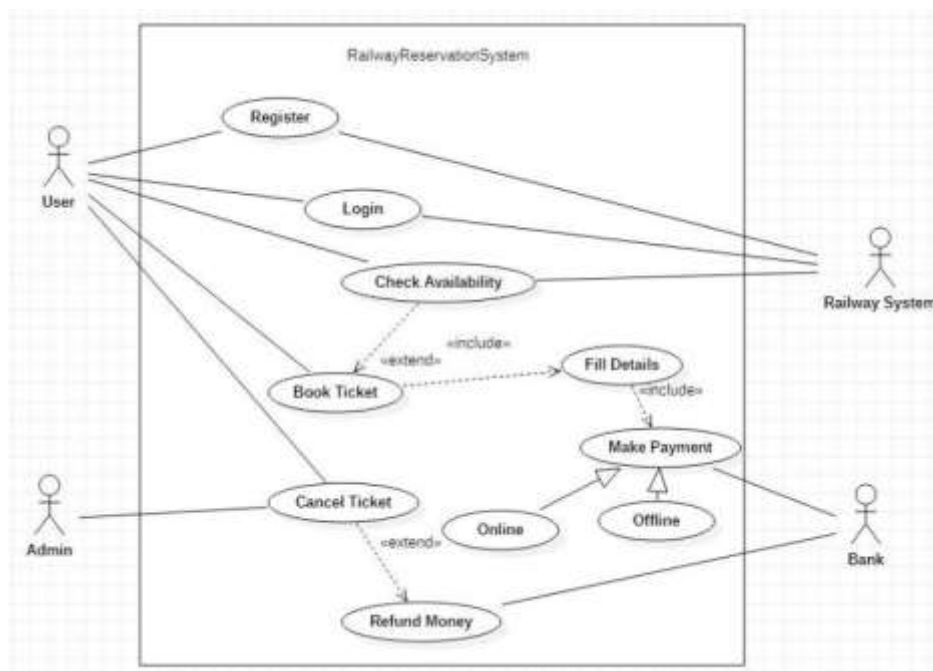
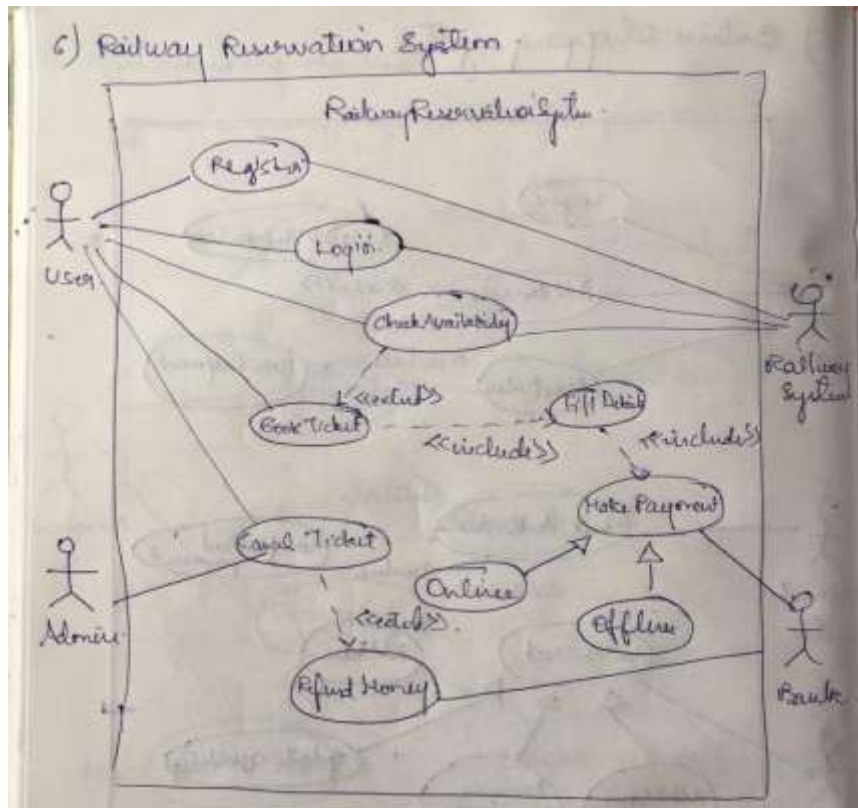
2. Draw the advanced class diagram



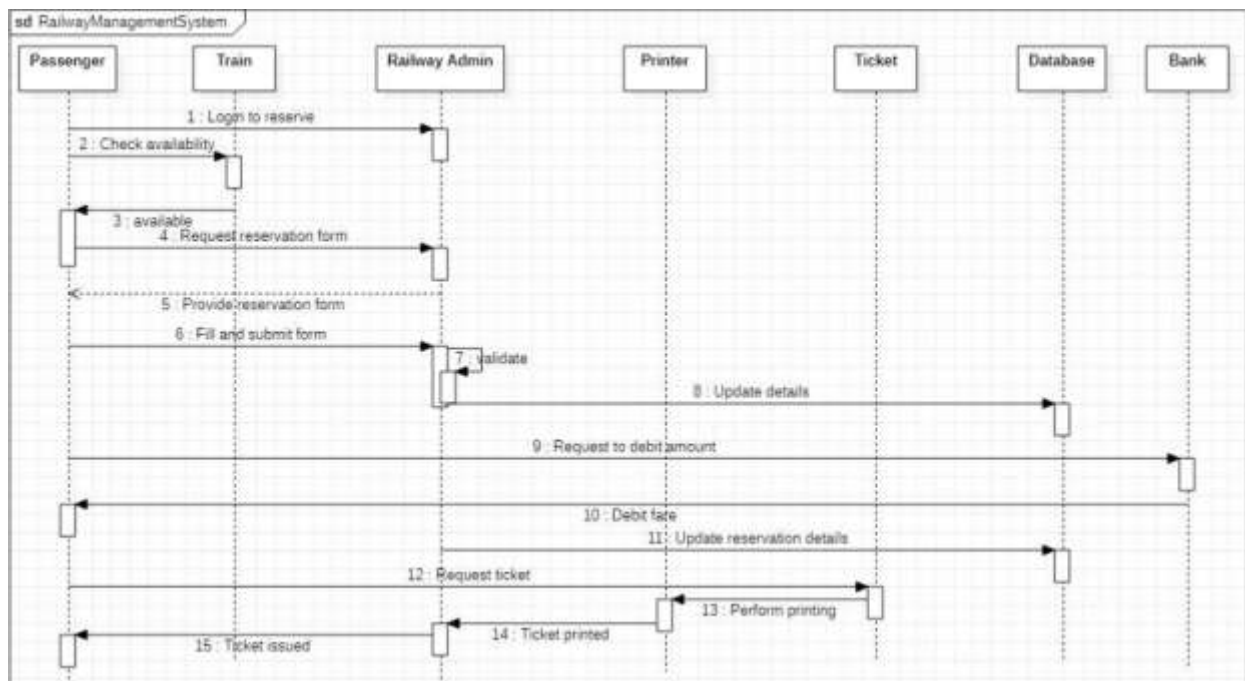
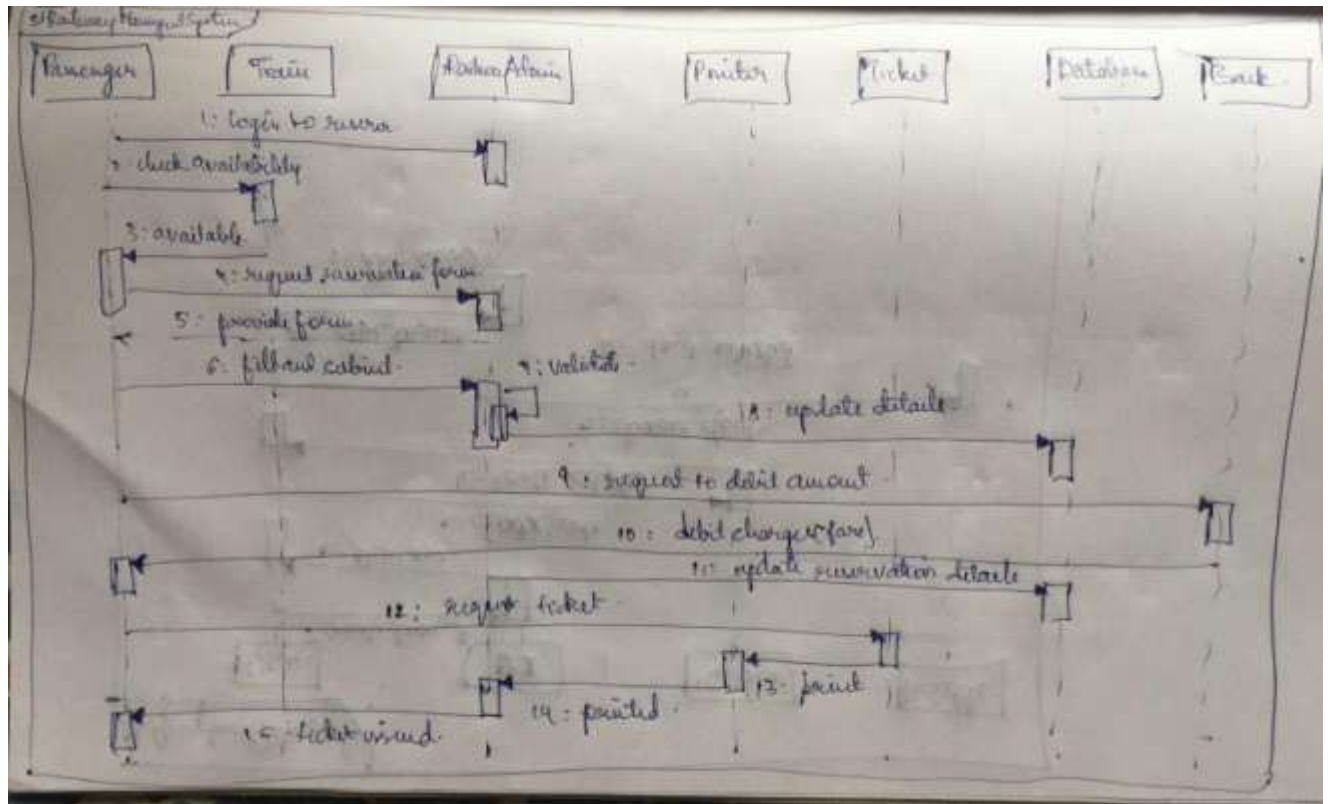
3. Draw the advanced state diagram



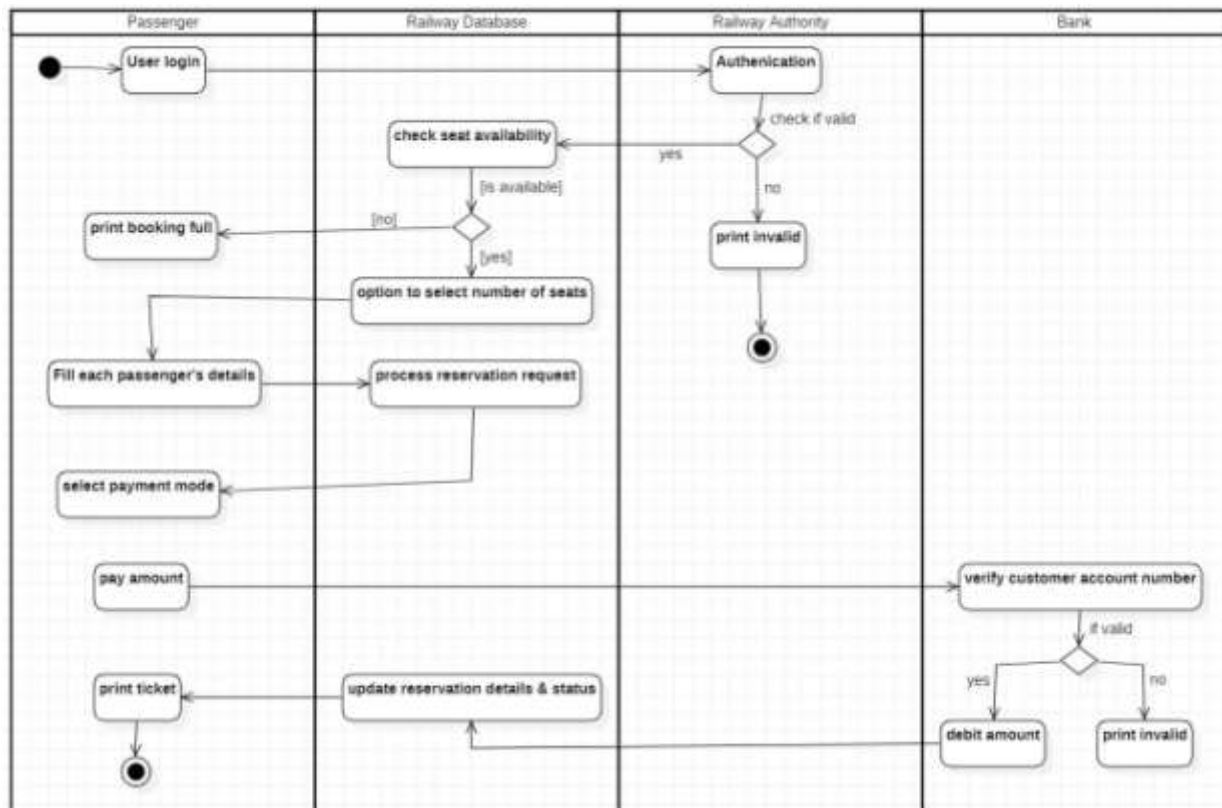
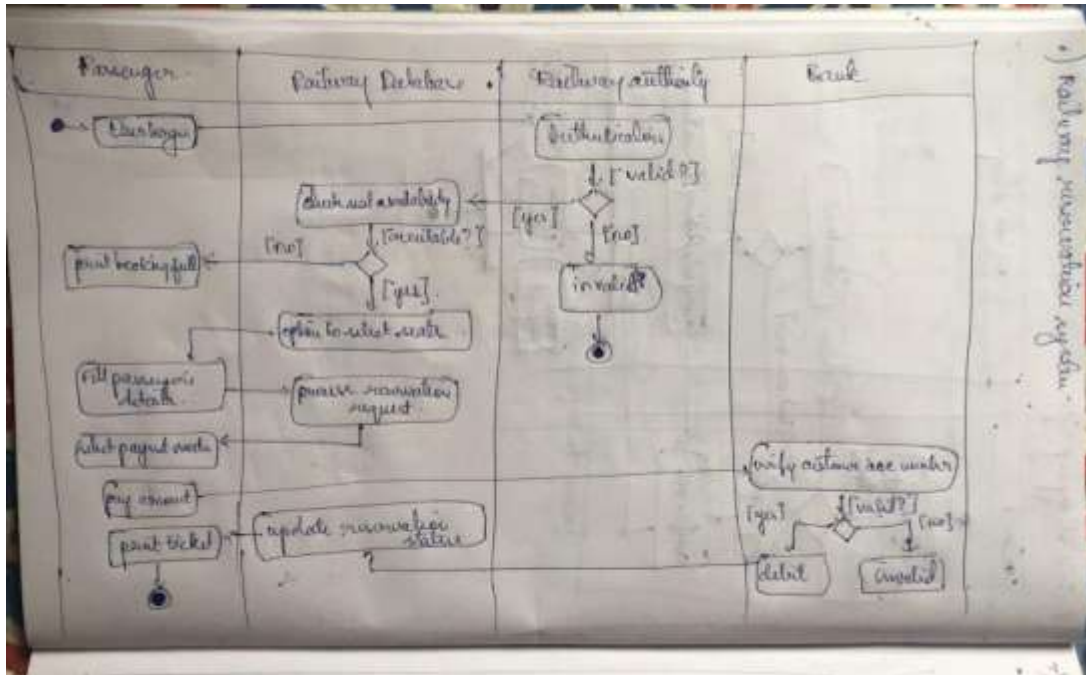
4. Draw the advanced use case diagram



5. Draw the advanced sequence diagram



6. Draw the advanced activity diagram



Exercise 7: Graphics Editor System

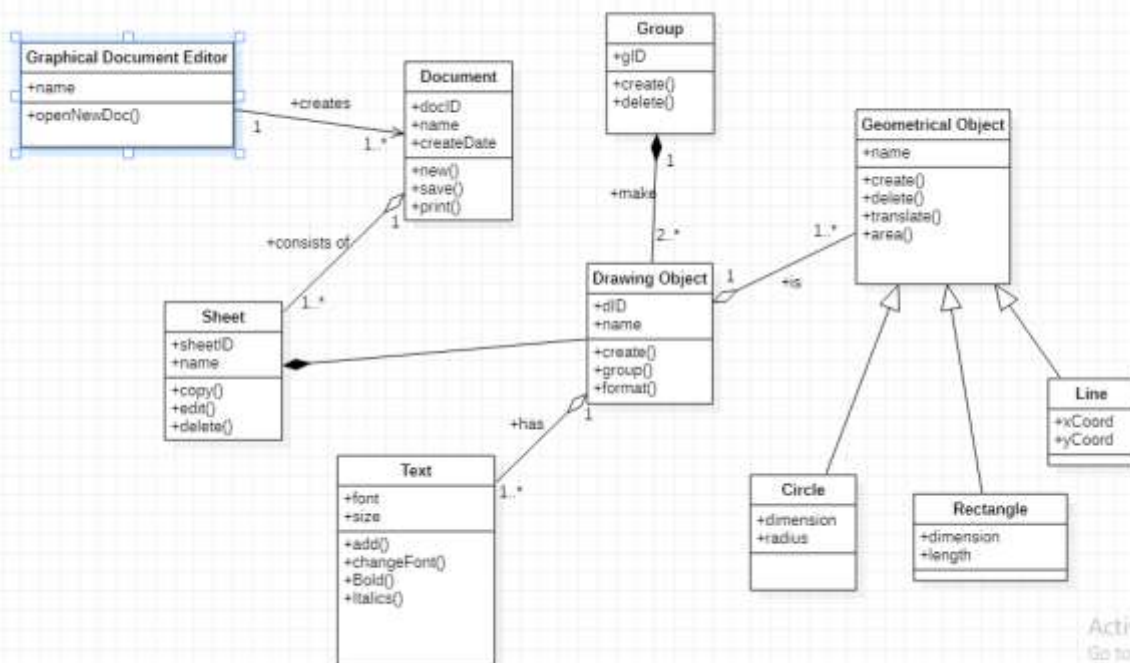
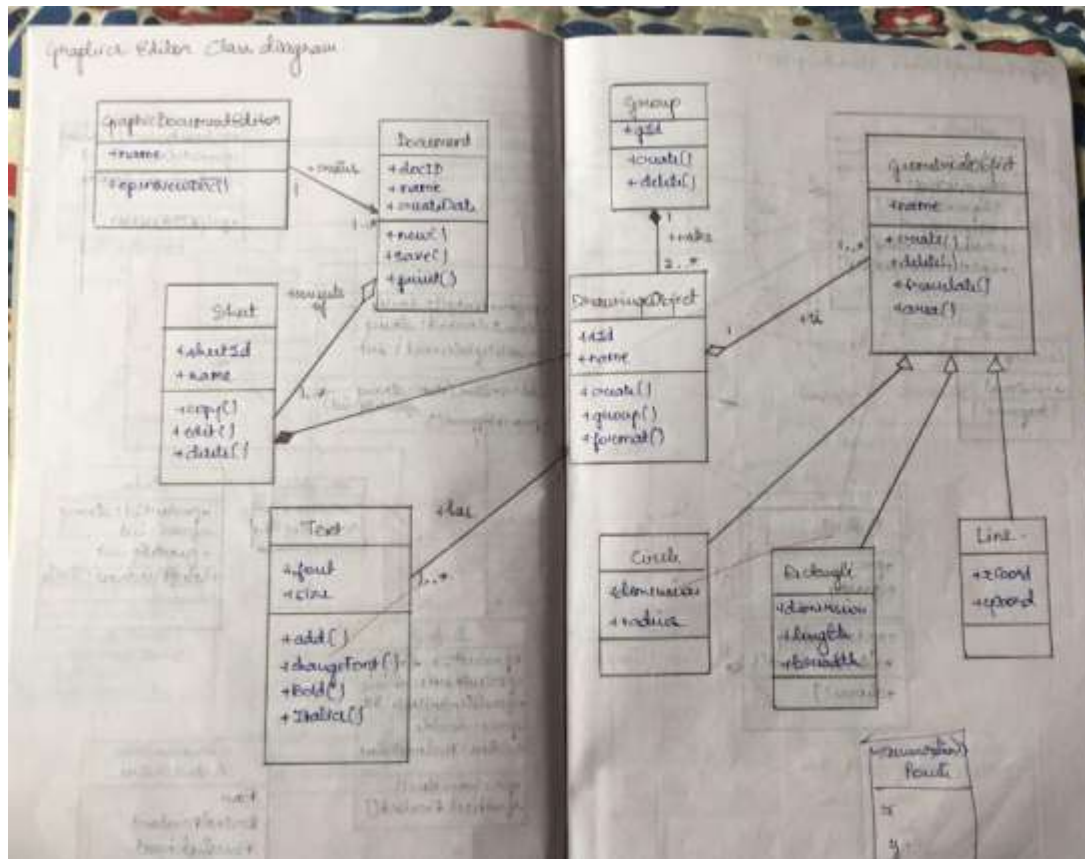
1. Write SRS

Graphics Editor System

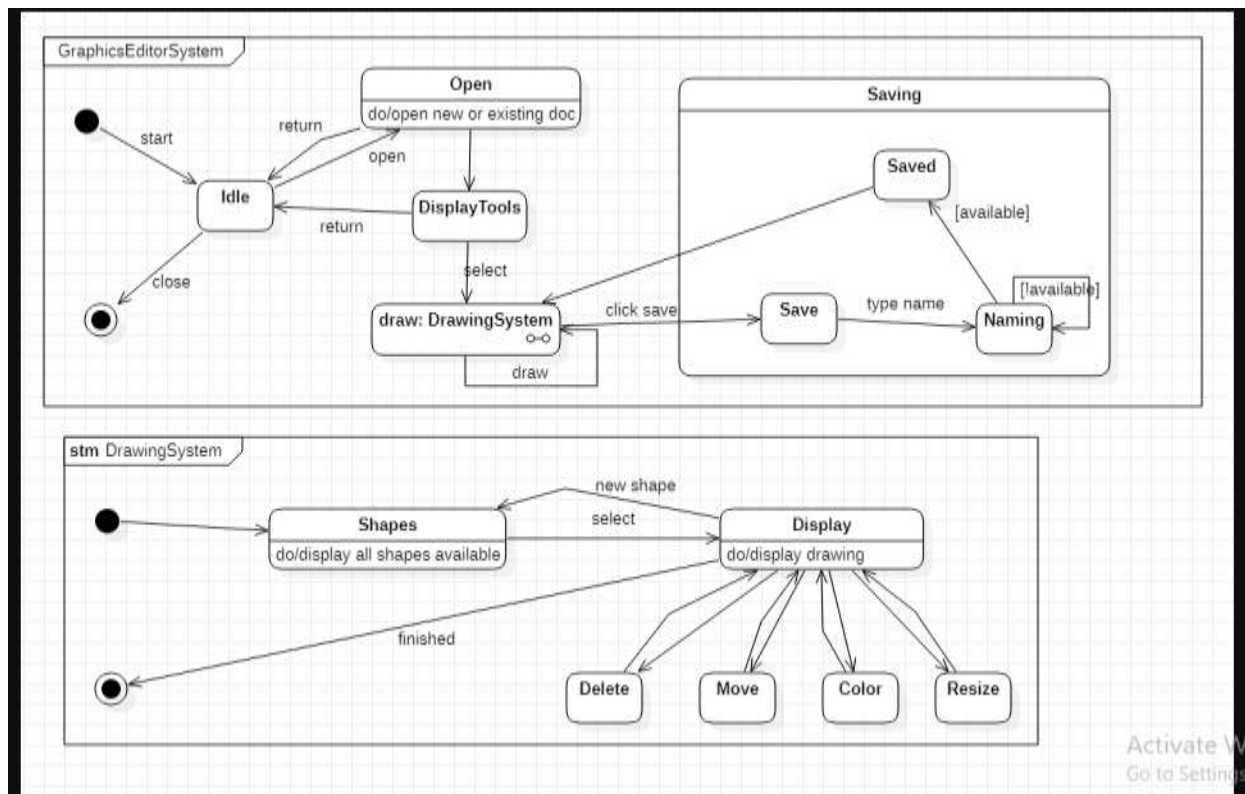
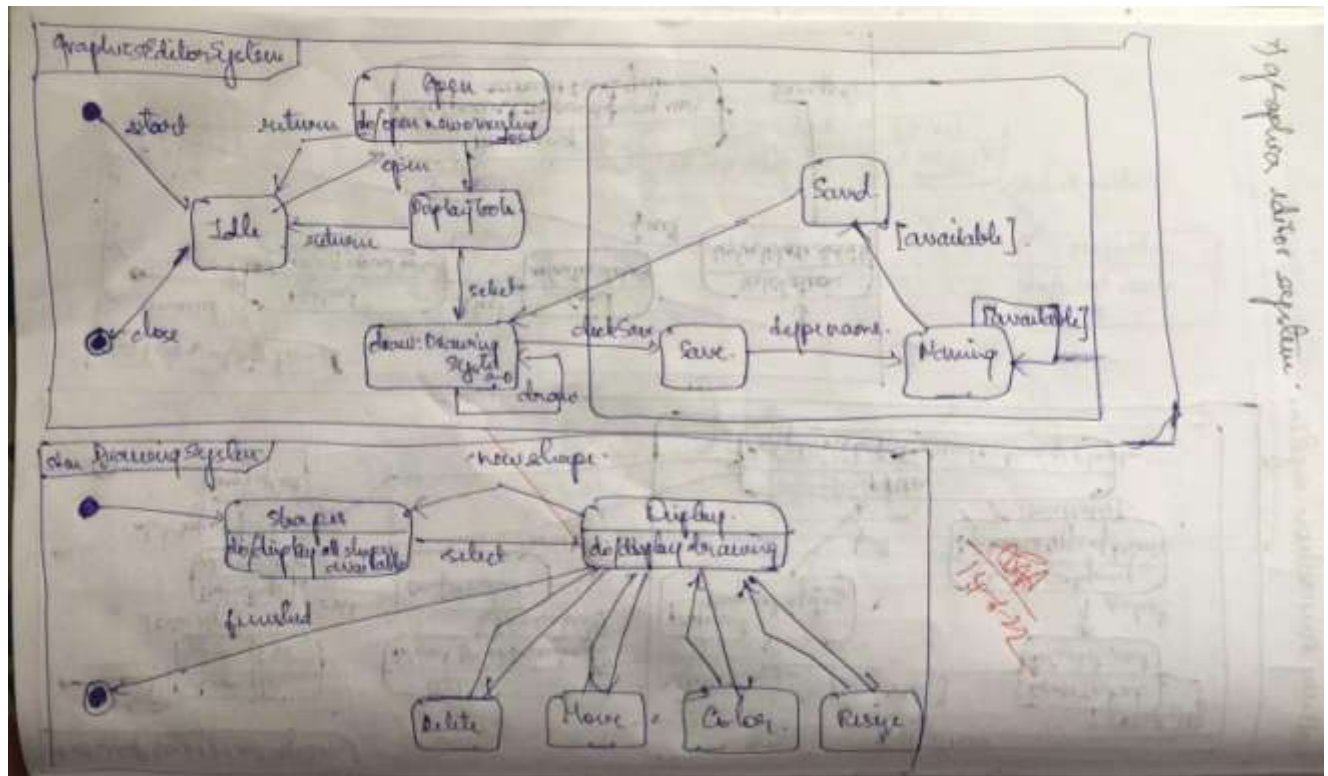
Problem Statement: This is an API which enables a programmer to develop his own graphic model editor for a specific type of model. Here the user can edit graphic objects in a drawing space. He can create any shapes to support and modify an underlying model. This allows us to drag objects from a specified model into a working graphical diagram.

- **Toolbox:** This contains tools like line, circle, rectangle, arc, text, draw, erase.
- **palette:** This contains all the colours to fill the shapes and displays them.
- **toolbar:** This basically contains all the options like New, Open, Save, Load, text, toolbox etc.
- **Integrated view:** shows the overall view including everything like toolbar, colourbox, menu and graphic screen.
- **complex drawing:** lets us group several drawings into one.
- **zoom in and zoom out** comes handy.
- **different shades of line tool** are provided.
- **easy too handling.**
- **consumer copyright.**
- **administrators authentication.**
- **developer access to the system.**

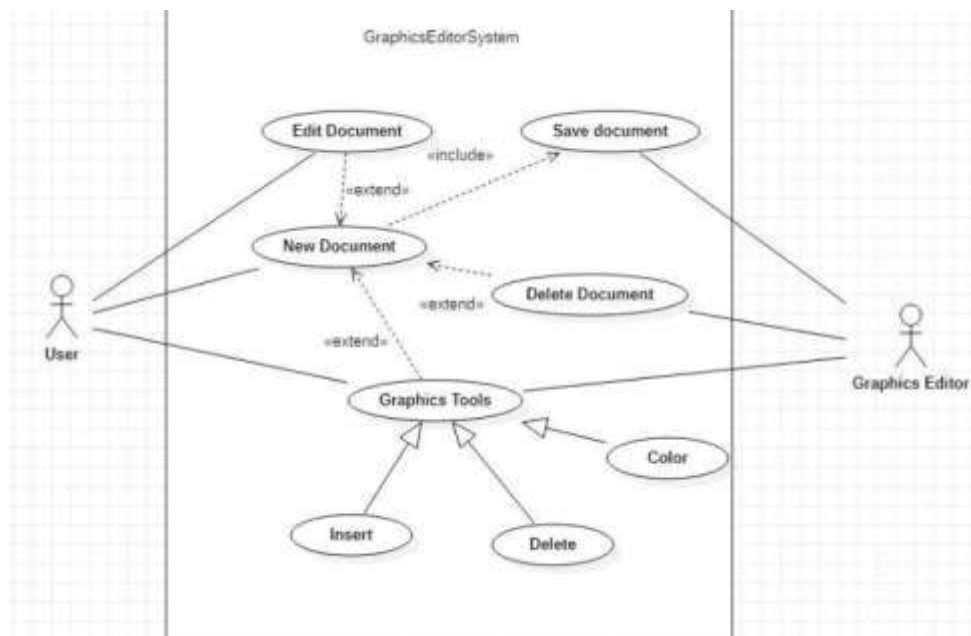
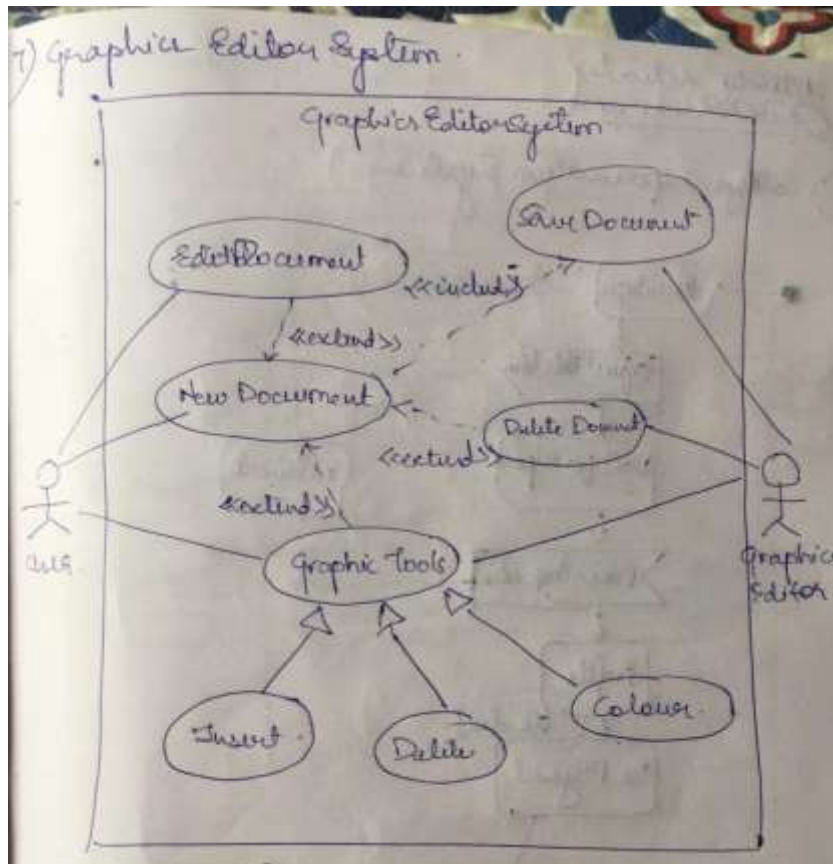
2. Draw the advanced class diagram



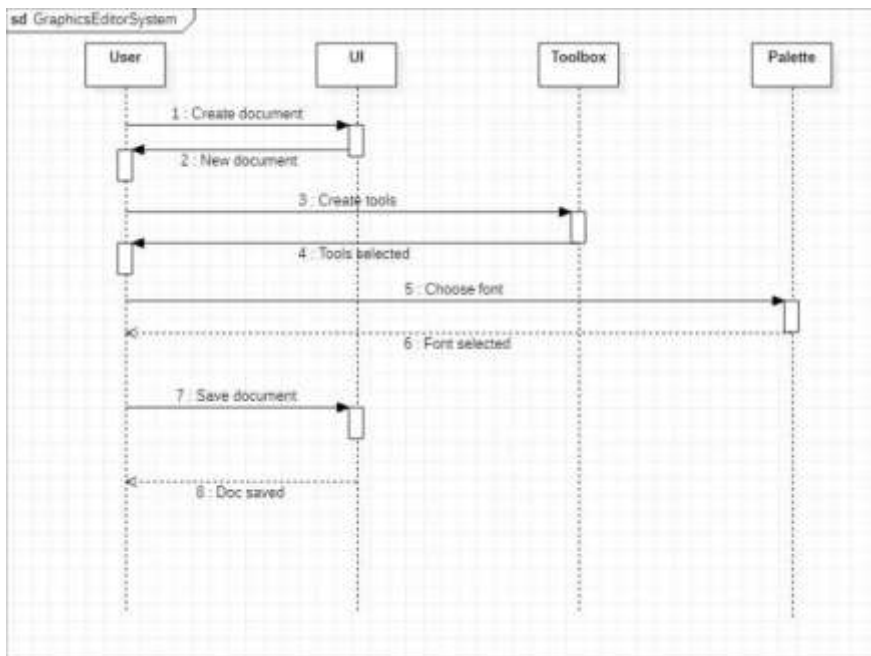
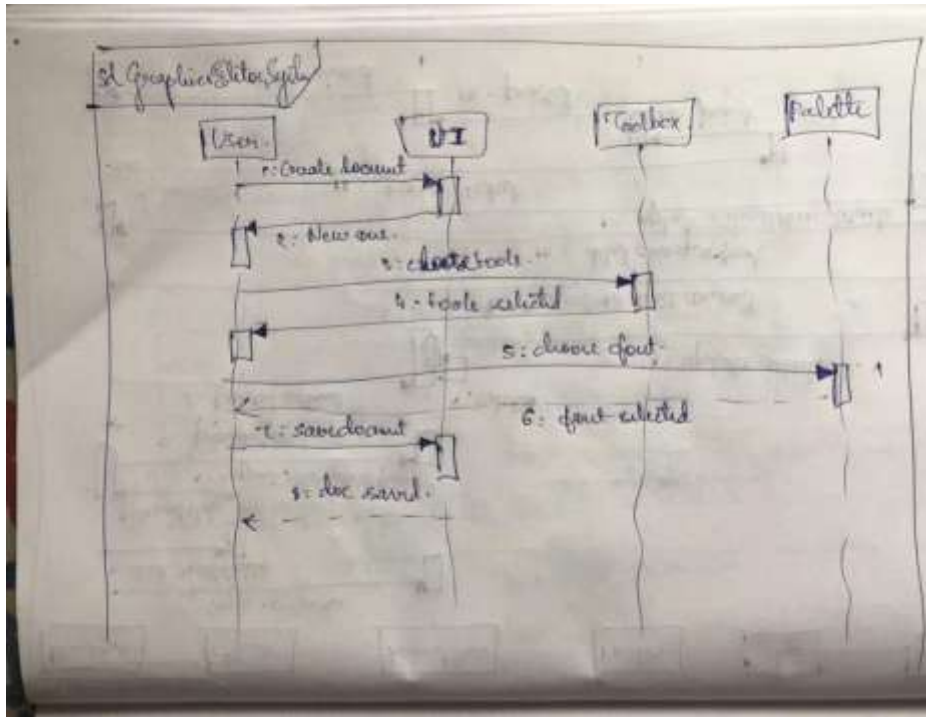
3. Draw the advanced state diagram



4. Draw the advanced use case diagram



5. Draw the advanced sequence diagram



6. Draw the advanced activity diagram

