

PONG – Instructions

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Goal: The classic table tennis simulator is back! Players can compete against each other or a cunning AI to try and score 11 points first. Move the paddle up and down to deflect the ball back towards the other side of the screen. If the ball goes off the edge of the screen, the player opposite earns a point.

Controls:

The game is played on a standard computer keyboard, the keys used are as follows:

Player 1 (Left Paddle):

W: Move paddle up

S: Move paddle down

Player 2 (Right Paddle):

↑ : Move paddle up

↓ : Move paddle down

To quit, just press **ALT+F4**!

NOTE: The game will always begin against an AI opponent. If the AI is too quick for you, and you'd prefer to enjoy some two player competition, another player can jump in and take over at any time by interacting with the second player controls!