William Adepitan,

138 Windsor Road,

NN8 2NB,

demi.adepitan@gmail.com

+44 7349 854024

4 July 2025,

Hiring Manager,

Game Development Team,

To Whom It May Concern,

I’m writing to apply for a Game Developer position at your studio. I began my journey in tech as a web developer, working with tools like HTML, CSS, JavaScript, Bootstrap, Node.js, SQL, and frameworks such as React and Next.js. Over time, I discovered a strong interest in game development, and I’ve since focused on building games using Unity and C#.

My background in web development taught me how to build interactive, user-focused applications and solve technical problems efficiently. I’ve worked with both front-end and back-end technologies, handled JSON data, and used templating engines like EJS. These experiences helped me understand how to structure projects, write clean code, and work with different systems—skills that I now apply to game development.

In Unity, I’ve been learning how to create gameplay mechanics, manage scenes, and work with animations and physics. I’ve built small projects to practice these skills and used Git to manage my code. I enjoy the creative and technical challenges that come with making games, and I’m excited to keep growing in this field.

I’m passionate about creating fun, engaging experiences and would love the opportunity to contribute to your team. I’ve attached my CV and would be happy to share some of my Unity projects or talk more about what I’ve been working on.

Thank you for considering my application.

Sincerely,

William Adepitan