

# Hidden Markov Model

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# Drawbacks of LR/Softmax

- Classification is non-linear
  - May not even represented as fixed-dimensional features
- Do not consider the relationship of labels within one data sample



The lecture is really boring  
 determiner ? verb adverb adjective

Three professors lecture IntroNLP

CardinalNumber Noun ? ProperNoun

**lecture** noun

lecture | \ 'lek-chər \, -shər \

**Definition of *lecture* (Entry 1 of 2)**

1 : a discourse given before an audience or c

2 : a formal reproof

<https://www.merriam-webster.com/dictionary/lecture>

**lecture** verb

**lectured; lecturing** \ 'lek-chə-rinj \, 'lek-shrinj \

**Definition of *lecture* (Entry 2 of 2)**

*intransitive verb*



# Motivation

- One data sample may have different labels, e.g.,
  - POS tagging
  - Parsing
  - Sentence generation
  - etc.

# Markov Model

- Finite states  $S = \{s_1, s_2, \dots, s_n\}$
- You start from a state following the distribution  
 $\pi = [\pi_1, \pi_2, \dots, \pi_n]$
- Transition only depends on the current state  
 $\mathbb{P}[S^{(t)} = s_i | S^{(t-1)} = s_j]$
- Examples
  - Weather
  - N-gram model

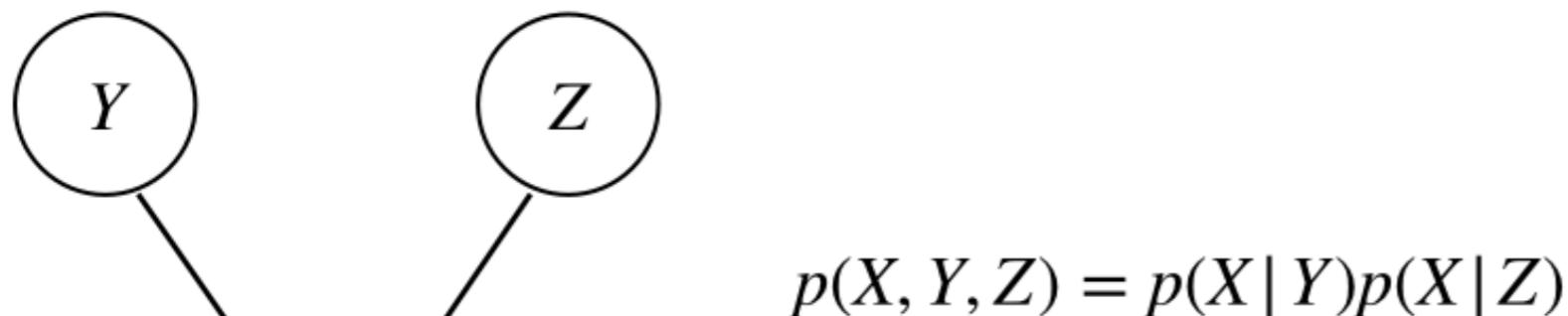


# Bayesian Network in General

- Directed Acyclic Graph  $G = \langle V, E \rangle$ 
  - Each node is a random variable
  - Each edge  $a \rightarrow b$  represents that  $a$  is a direct “cause” of  $b$
  - The joint probability can be represented as

$$p(x_1, \dots, x_n) = \prod_{i=1}^n p(x_i | \text{Par}(x_i))$$

**All parents**

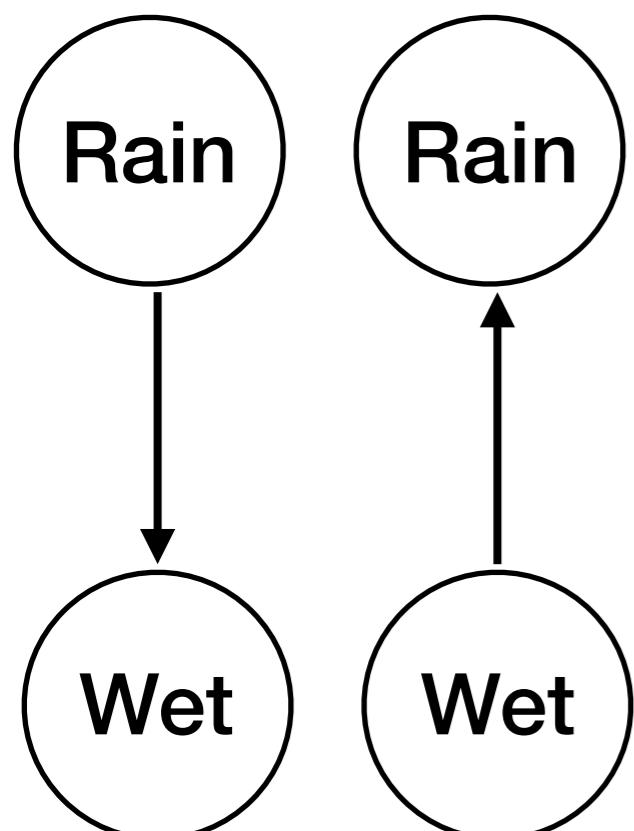


**Wrong. Factorization only happens to the LHS of the conditional bar.**



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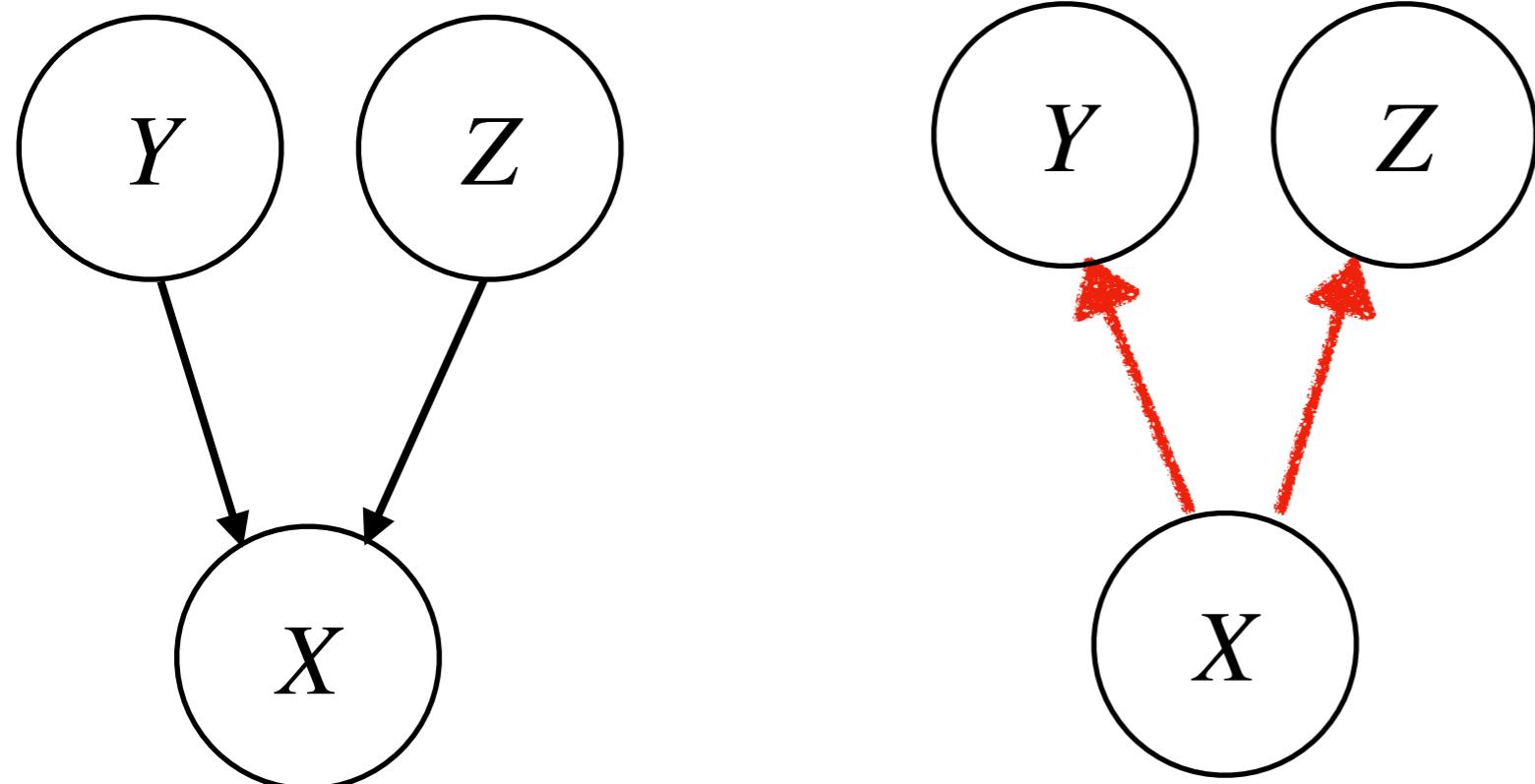
# Can we reverse cause & effect?



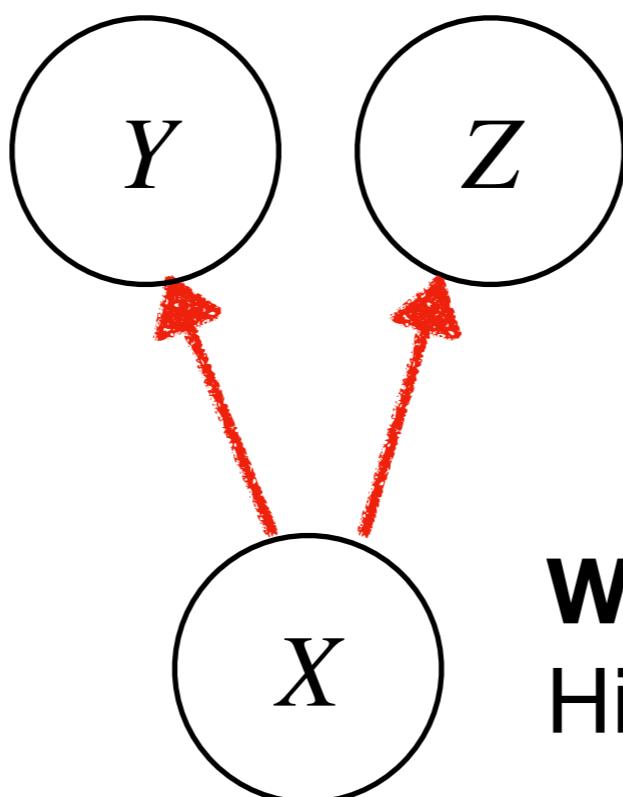
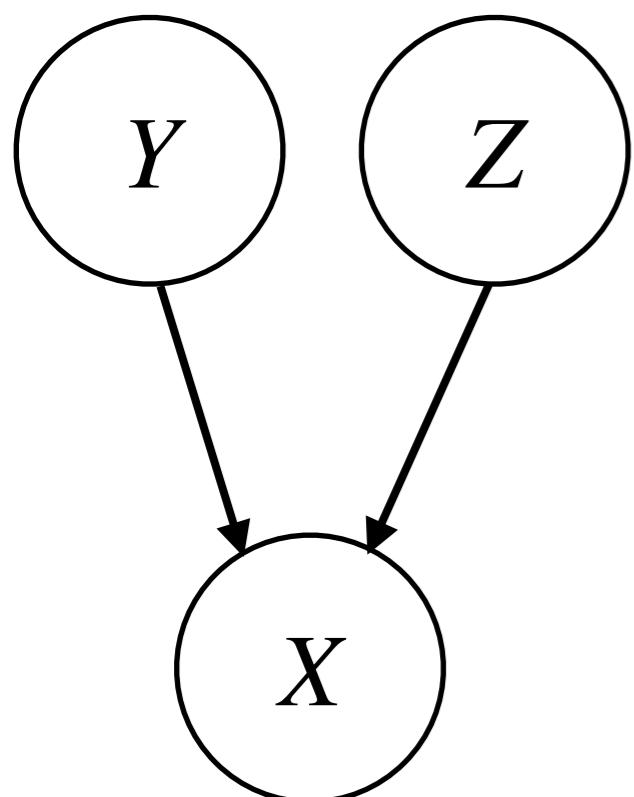
$$p(R, W) = p(R)p(W|R)$$

$$p(R, W) = p(W)p(W|R)$$

# Can we reverse cause & effect?



# Can we reverse cause & effect?



$$Y \perp Z | X$$

**Written assignment: Prove.**  
Hint: By definition.

$$Y \perp Z | X$$

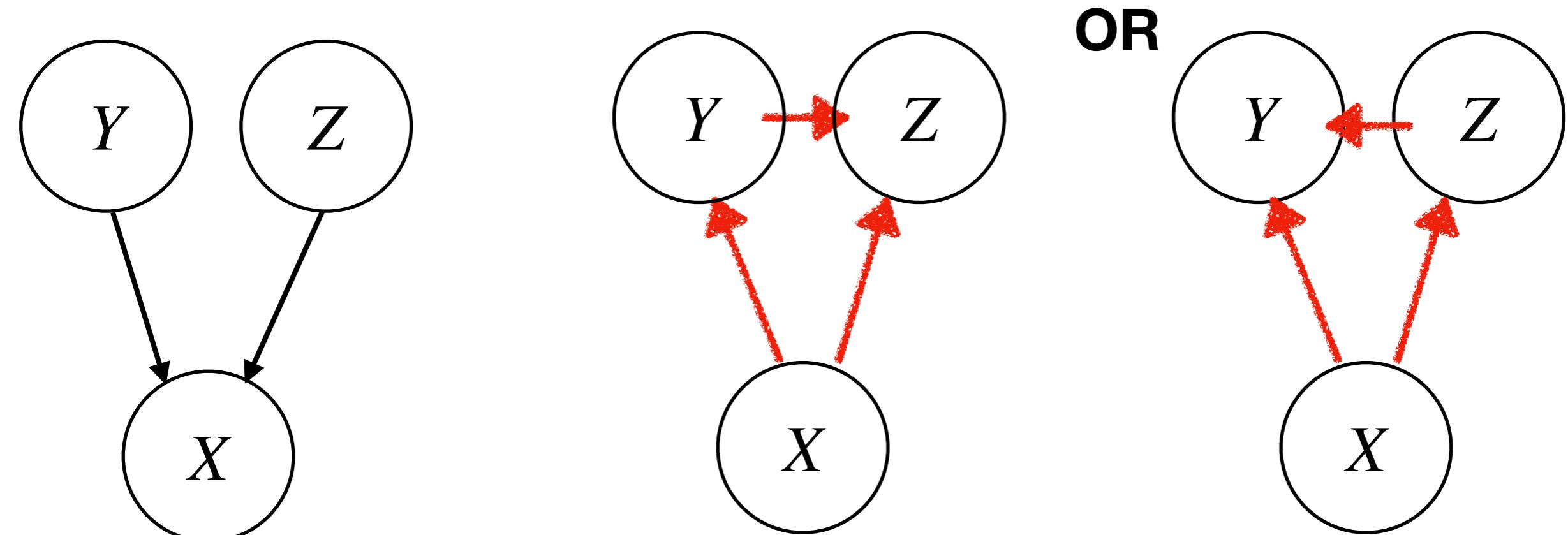
By the property of BNs,  
 $Y \perp Z | X \Rightarrow 0$  mark

does not hold in general



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# Can we reverse cause & effect?



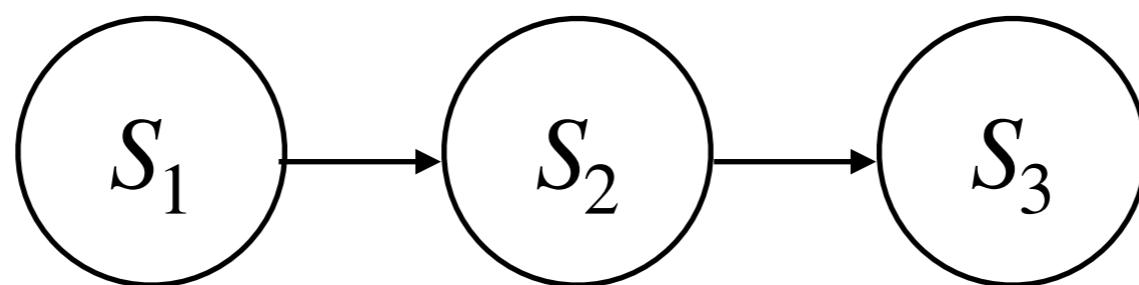
**Cause and effect cannot be formally defined.**

- In BN, “ $\rightarrow$ ” refers to conditional probability
- In logics, “ $\rightarrow$ ” refers to entailment

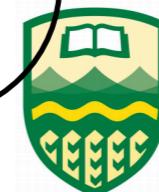
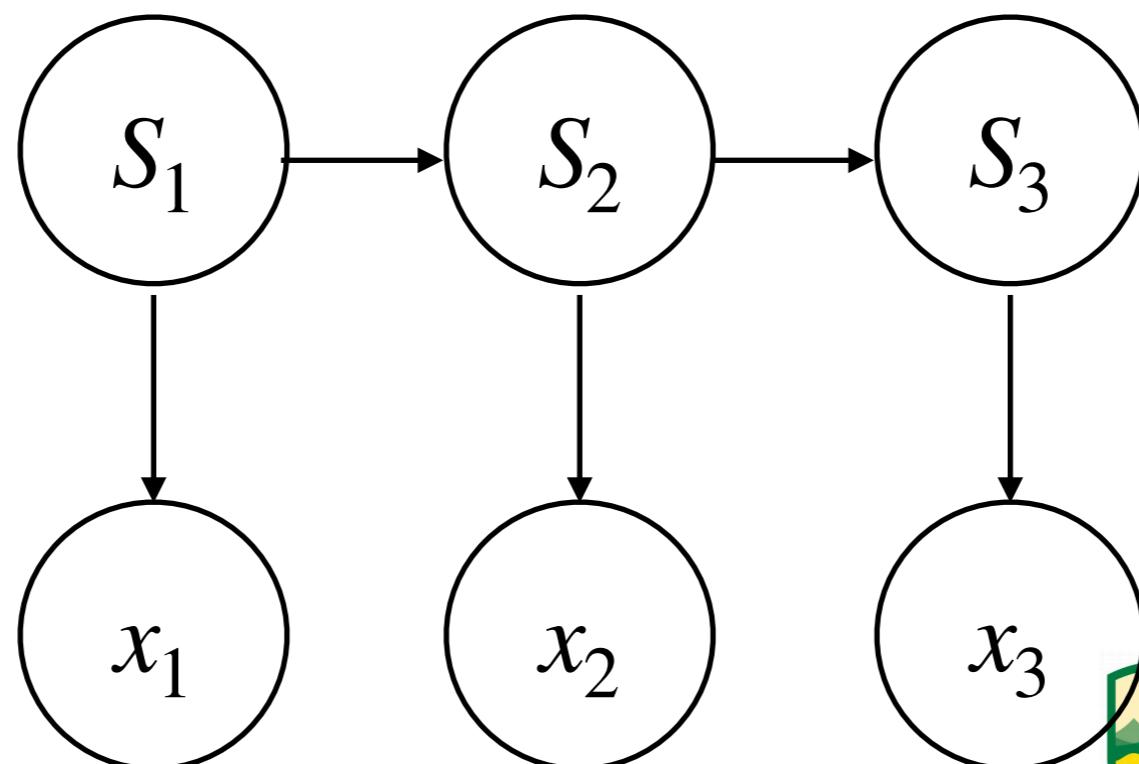
Cause and effect cannot be formally defined.

**But with our intuition of cause and effect, we can simplify our model.**

# Markov Model

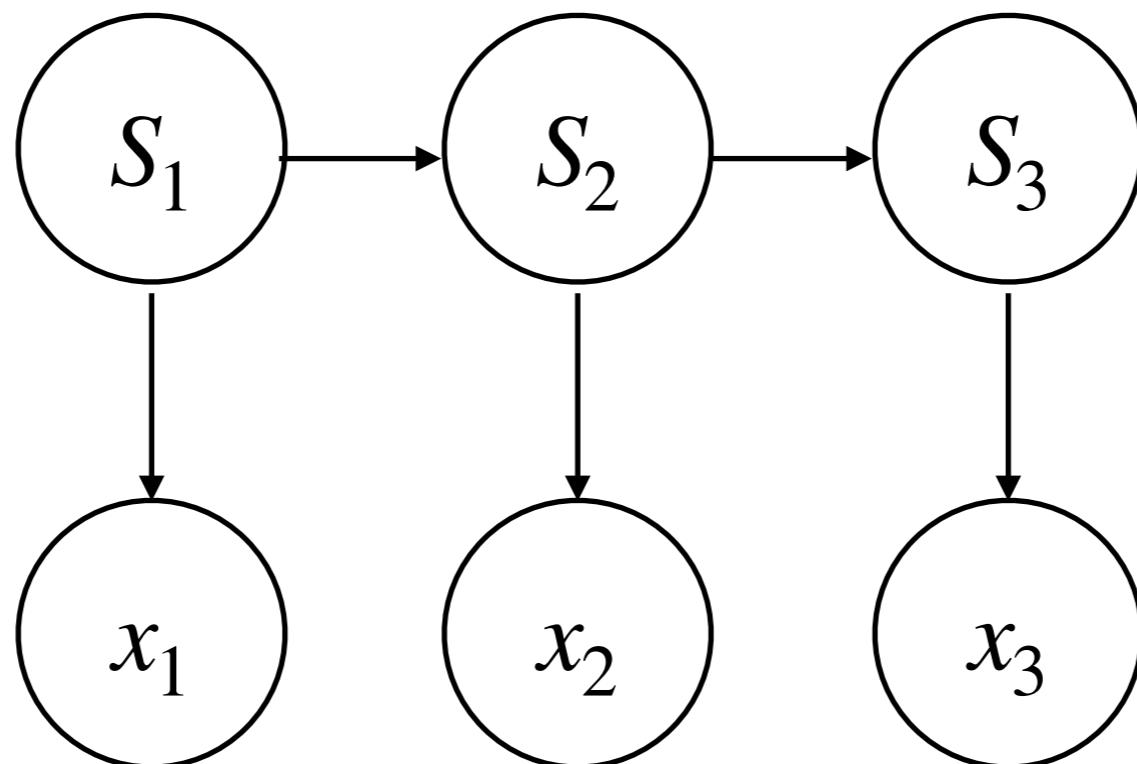


# Hidden Markov Model





# Hidden Markov Model

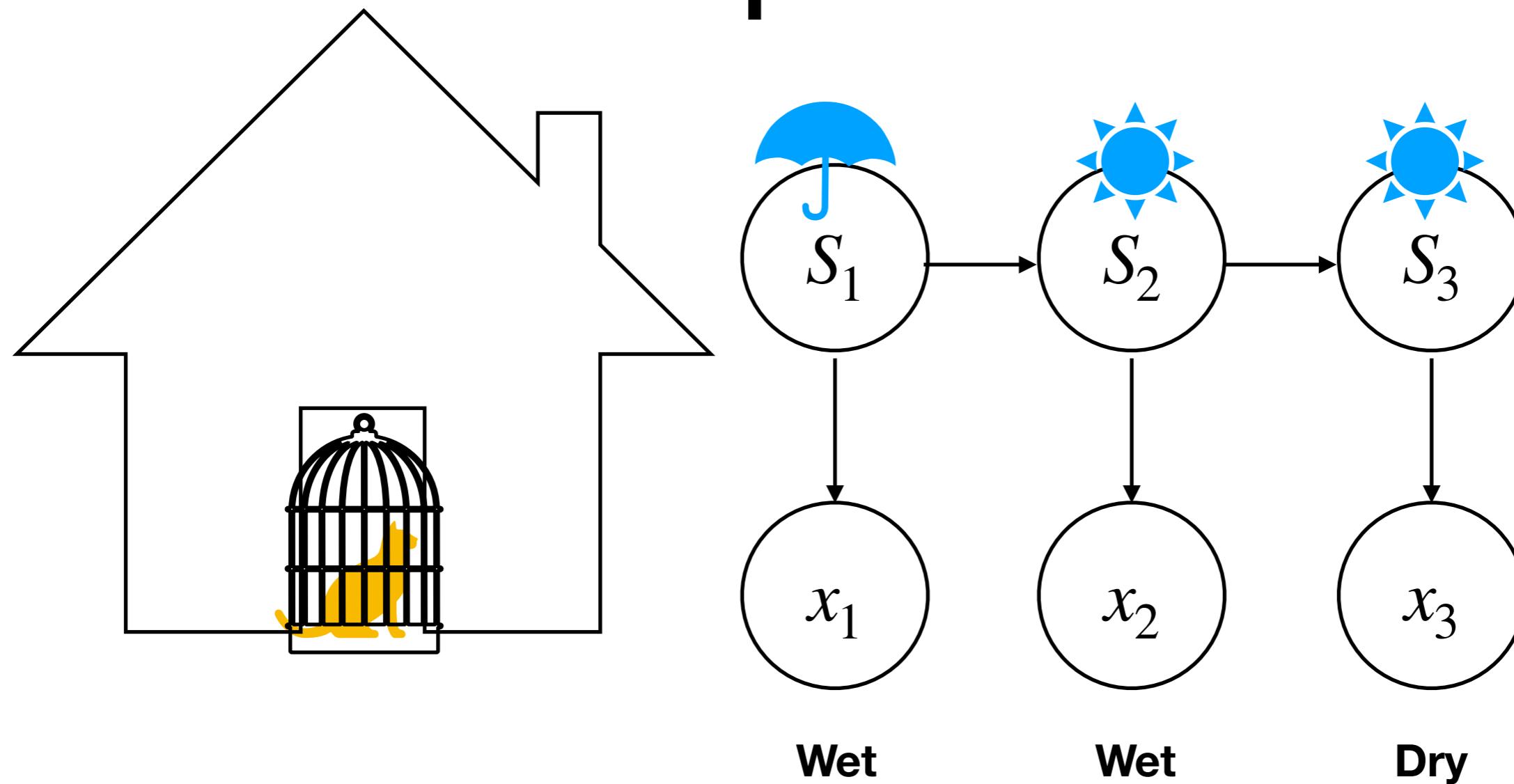


$$p(s_1, \dots, s_T, x_1, \dots, x_T) = p(s_1) \prod_{t=2}^T p(s_t | s_{t-1}) \prod_{t=1}^T p(x_t | s_t)$$

**Initial State Prob.**      **Transition Prob.**      **Emission Prob.**

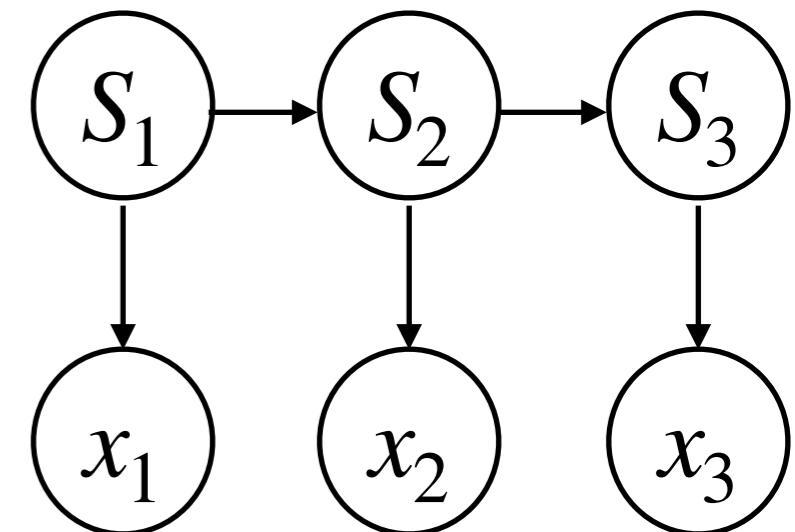
$n$        $n^2$        $v \cdot n$

# Example of HMM



# Maximum Likelihood Estimation

- Training if fully observable
  - E.g., annotated by experts



$$p(s_1, \dots, s_T, x_1, \dots, x_T) = p(s_1) \prod_{t=2}^T p(s_t | s_{t-1}) \prod_{t=1}^T p(x_t | s_t)$$

$$\log p(\cdot) = \boxed{\log p(s_1)} + \boxed{\sum_{t=2}^T \log p(s_t | s_{t-1})} + \boxed{\sum_{t=1}^T \log p(x_t | s_t)}$$

Parameters factorize



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# MLE for Multinomial Distribution

- Counting
  - With one constraint  $\pi_1 + \dots + \pi_n = 1$
  - You need to explicitly represent  $\pi_n = 1 - \pi_1 - \dots - \pi_{n-1}$
  - Or, you apply the Lagrangian multiplier method

$$\log p(\cdot) = \boxed{\log p(s_1)} + \sum_{t=2}^T \log p(s_t | s_{t-1}) + \sum_{t=1}^T \log p(x_t | s_t)$$

$$\pi_i = \frac{\sum_{i=1}^M \mathbb{I}\{S_1 = i\}}{M} = \frac{\text{\# of samples that start with state } i}{\text{\# of all samples}}$$



# MLE for Multinomial Distribution

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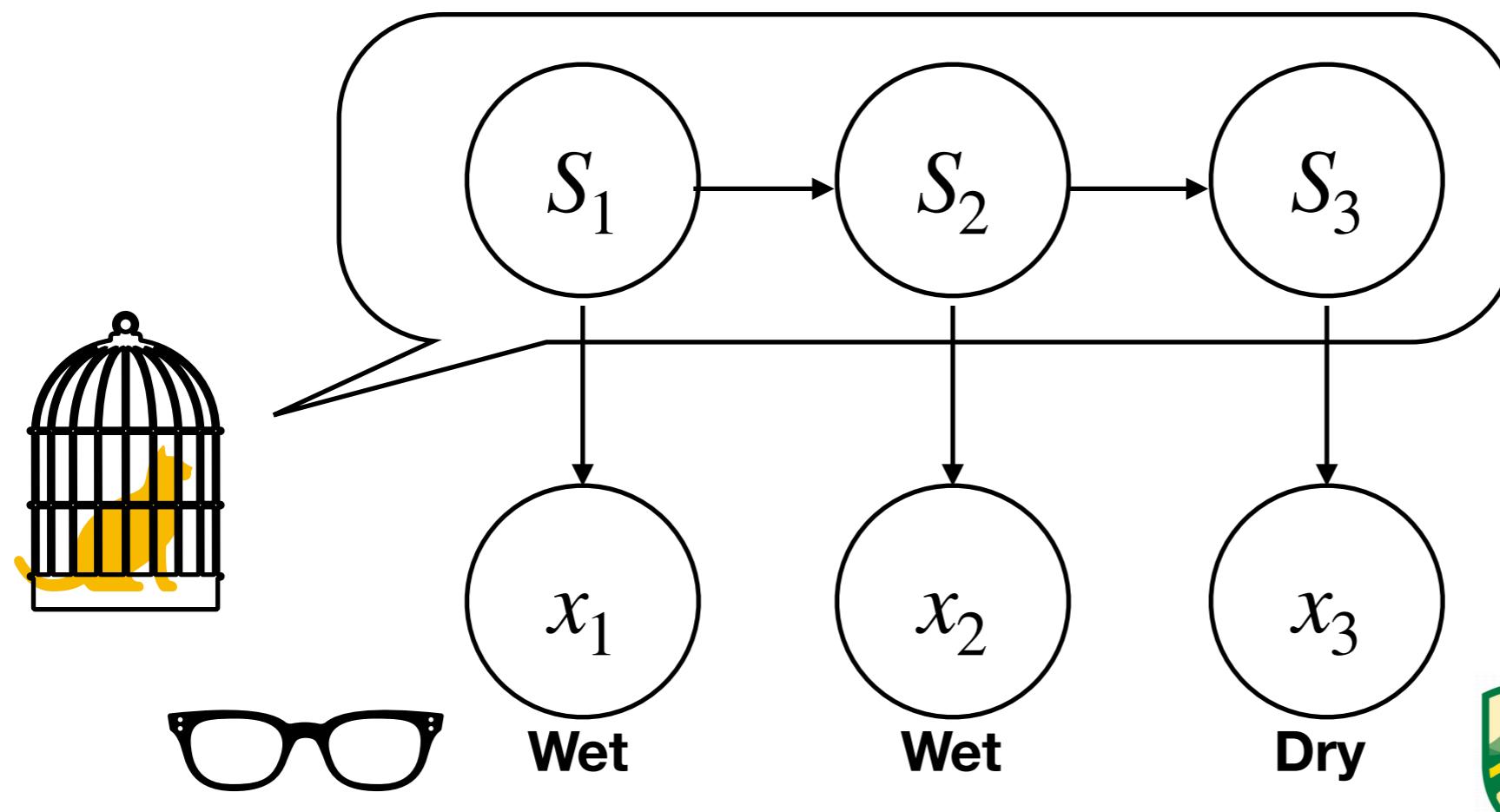
Written assignment



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# Inference

- Suppose the model is full trained
- During prediction, we observe  $x_1, \dots, x_T$ 
  - How can we know the states  $s_1, \dots, s_T$  that best explain  $x_1, \dots, x_T$ ?

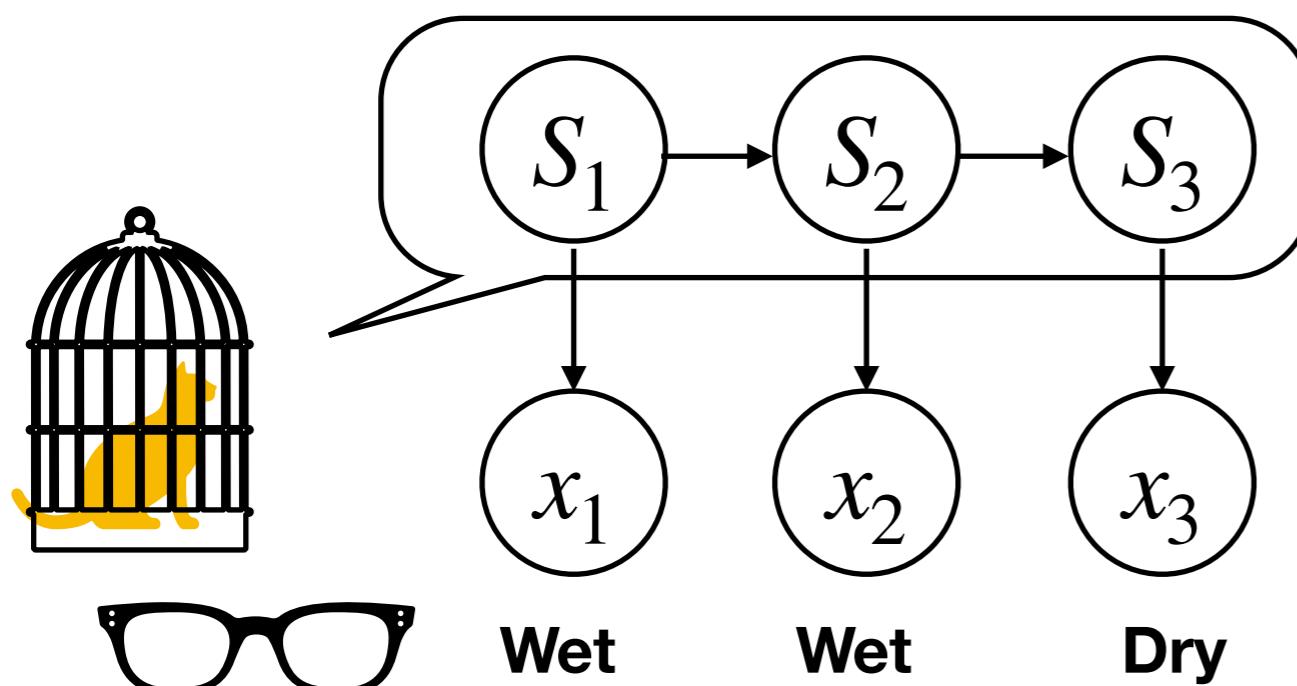


# Inference Criteria

- We would like to predict the best (most probable) states
- Max *a posteriori* inference

$$s_1, \dots, s_T = \underset{s_1, \dots, s_T}{\operatorname{argmax}} p(s_1, \dots, s_T | x_1, \dots, x_T)$$

$$= \underset{s_1, \dots, s_T}{\operatorname{argmax}} p(s_1, \dots, s_T, x_1, \dots, x_T)$$



**Simplified notation may be used:**

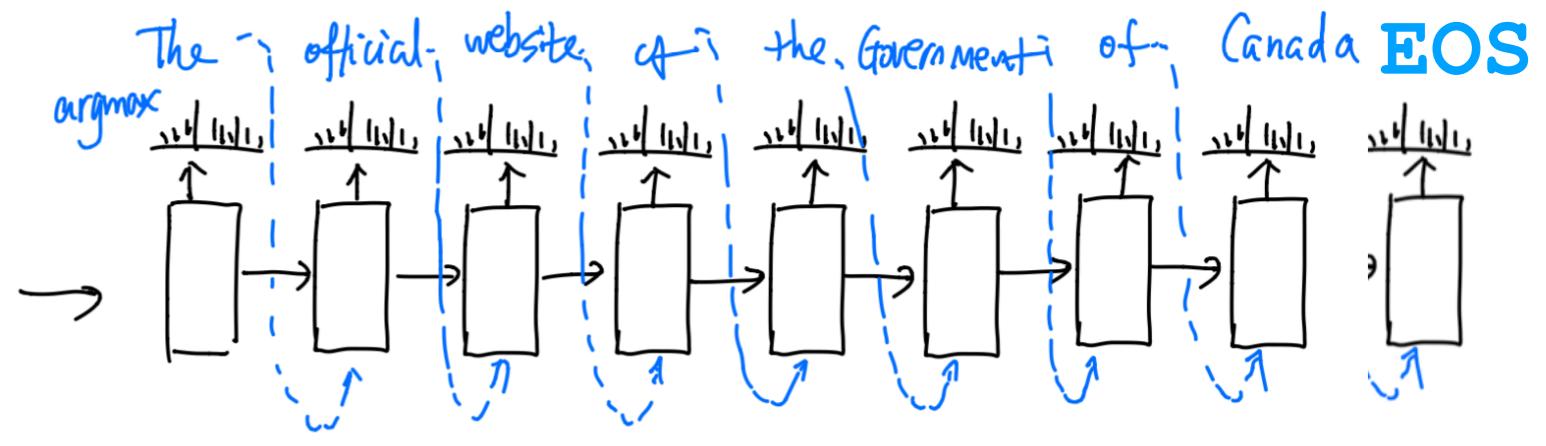
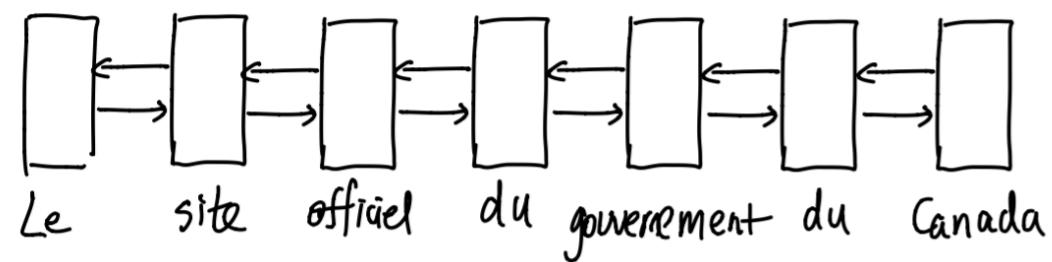
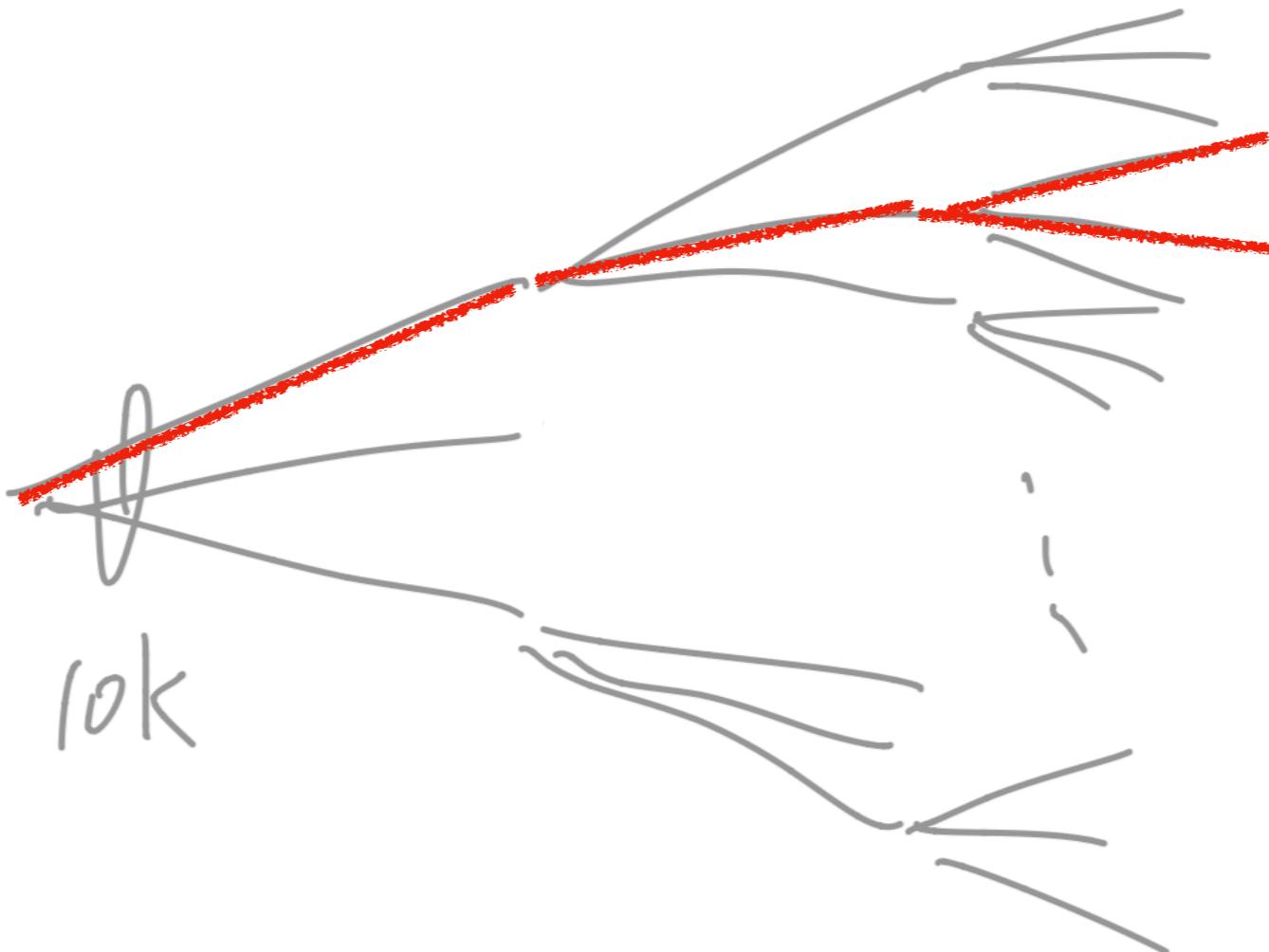
$$x_{1:t}, \quad x_1^t$$





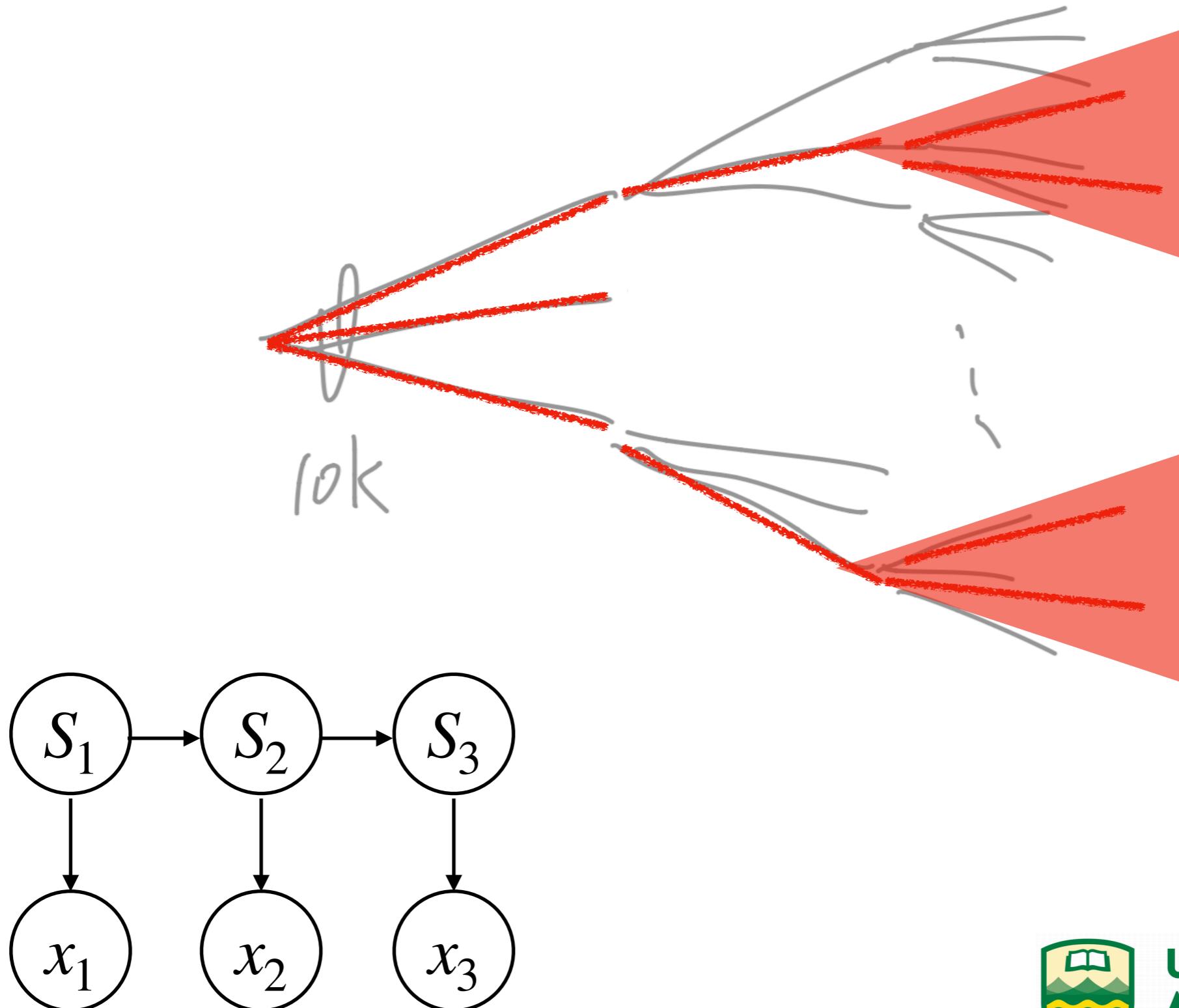
# Recall Beam Search

B=2



# Search in HMM

Some sub-structures are shared in different paths



# Markov Blanket

$$p(s_{1:T}, x_{1:T}) = \prod_{i=1}^n [p(s_i | s_{i-1}) p(x_i | s_i)]$$

For simplicity, the first state's probability is denoted as

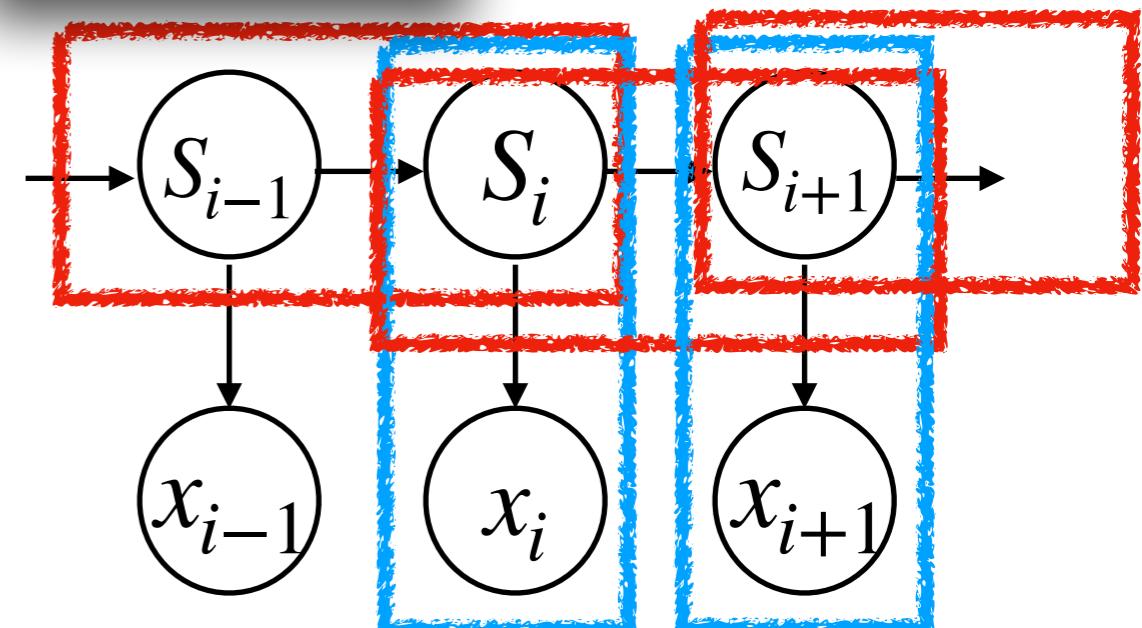
$$\mathbb{P}[s_1] \triangleq p(s_1 | s_0)$$



## Key observation:

Factorized probability is local.

- $s_{i:T}, x_{i:T}$  only depends on  $s_{i-1}$
- but not  $s_{\leq i-2}, x_{\leq i-1}$



# Recursion Variable

$$s_1, \dots, s_T = \operatorname{argmax}_{s_1, \dots, s_T} p(s_1, \dots, s_T, x_1, \dots, x_T)$$

$$p(s_{1:T}, x_{1:T}) = \prod_{i=1}^n \left[ p(s_i | s_{i-1}) p(x_i | s_i) \right]$$

- Attempt#1:  $\max_{s_{1:t}} p(x_1, \dots, x_t, s_t)$ 
  - But best choice for every step  $\neq$  best choice globally
- Attempt#2:  $\max_{s_{1:t-1}} p(x_1, \dots, x_t, s_t)$ , for  $s_t$  being any state

$$M[t][j] \triangleq \max_{s_{1:t-1}} p(x_{1:t}, S_t = j)$$

# Dynamic Programming

$$M[t][j] \stackrel{\Delta}{=} \max_{1:t-1} p(x_{1:t}, S_t = j)$$

## Initialization

$$\begin{aligned} M[1][j] &= \max_{\emptyset} p(x_1, S_1 = j) && [\text{nothing to choose for "max"]} \\ &= p(x_1, S_1 = j) \\ &= p(S_1 = j)p(x_1 | S_1 = j) \\ &= \pi_j \cdot p(x_1 | s_1 = j) && [\text{both are model parameters}] \end{aligned}$$



# Dynamic Programming

$$M[t][j] \stackrel{\Delta}{=} \max_{1:t-1} p(x_{1:t}, S_t = j)$$

## Recursion Step

$(\forall j)$

- Assume  $M[t - 1][j] = \max_{s_{1:t-2}} p(x_{1:t-1}, S_{t-1} = j)$  known
- Goal: Figure out  $M[t][j]$

$$\begin{aligned} M[t][j] &= \max_{s_{1:t-1}} p(x_1, \dots, x_t, S_t = j) \\ &= \max_{s_{1:t-1}} p(x_1, \dots, x_{t-1}, s_{t-1}) p(s_t = j | s_{t-1}) p(x_t | s_j) \\ &= \max_{s_t} \max_{s_{1:t-2}} p(x_1, \dots, x_{t-1}, s_{t-1}) p(s_t = j | s_{t-1}) p(x_t | s_j) \end{aligned}$$

Known by recursion assumption  $M[t - 1][s_t]$



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# Dynamic Programming

$$M[t][j] \triangleq \max_{1:t-1} p(x_{1:t}, S_t = j)$$

## Recursion Step

- Assume  $M[t - 1][j] = \max_{S_{1:t-2}} p(x_{1:t-1}, S_{t-1} = j)$  known
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$$\begin{aligned}
 M[t][j] &= \max_{S_{1:t-1}} p(x_1, \dots, x_t, S_t = j) \\
 &= \max_{S_{1:t-1}} p(x_1, \dots, x_{t-1}, s_{t-1}) p(S_t = j | s_{t-1}) p(x_t | S_t = j) \\
 &= \max_{S_t} \max_{S_{1:t-2}} p(x_1, \dots, x_{t-1}, s_{t-1}) p(S_t = j | s_{t-1}) p(x_t | S_t = j)
 \end{aligned}$$

Known by recursion assumption  $M[t - 1][s_t]$

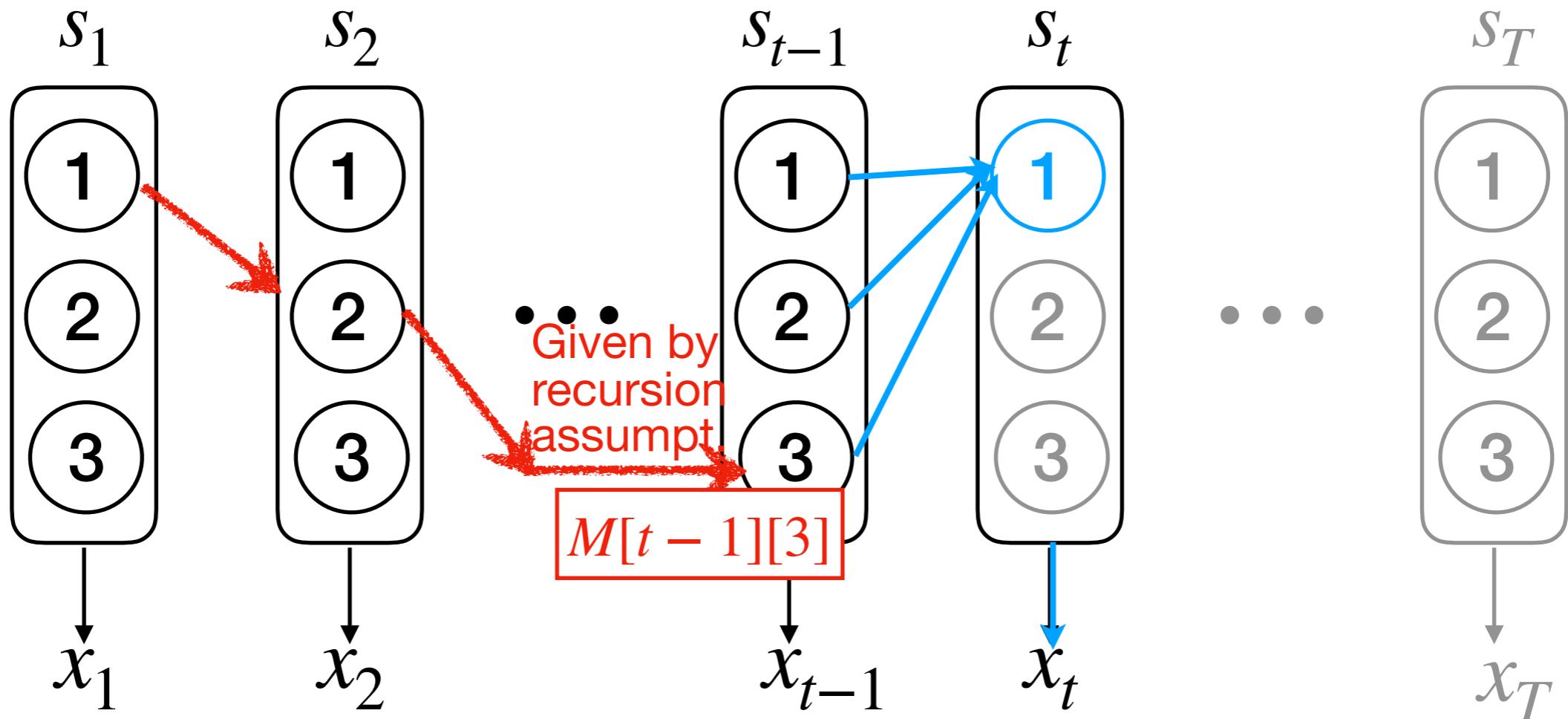


# Illustration

$$M[t][j] \triangleq \max_{1:t-1} p(x_{1:t}, S_t = j)$$

## Recursion Step

- Assume  $M[t - 1][j] = \max_{S_{1:t-2}} p(x_{1:t-1}, S_{t-1} = j)$  known
- Goal: Figure out  $M[t][j]$   $(\forall j)$

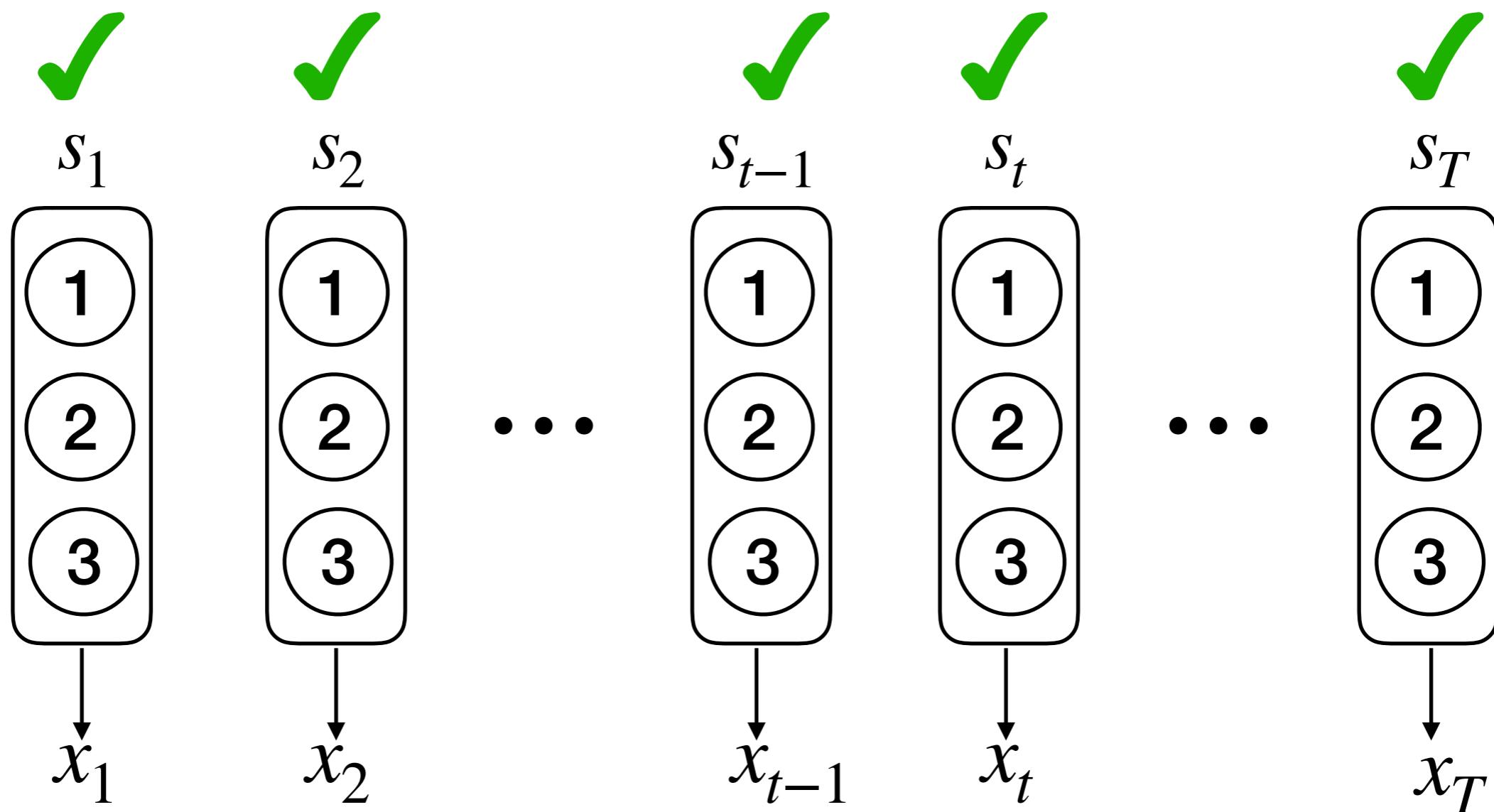


$$M[t][j] = \max_{S_{t-1}} \{ \rightarrow \rightarrow \rightarrow \nearrow \downarrow \}$$



# Dynamic Programming

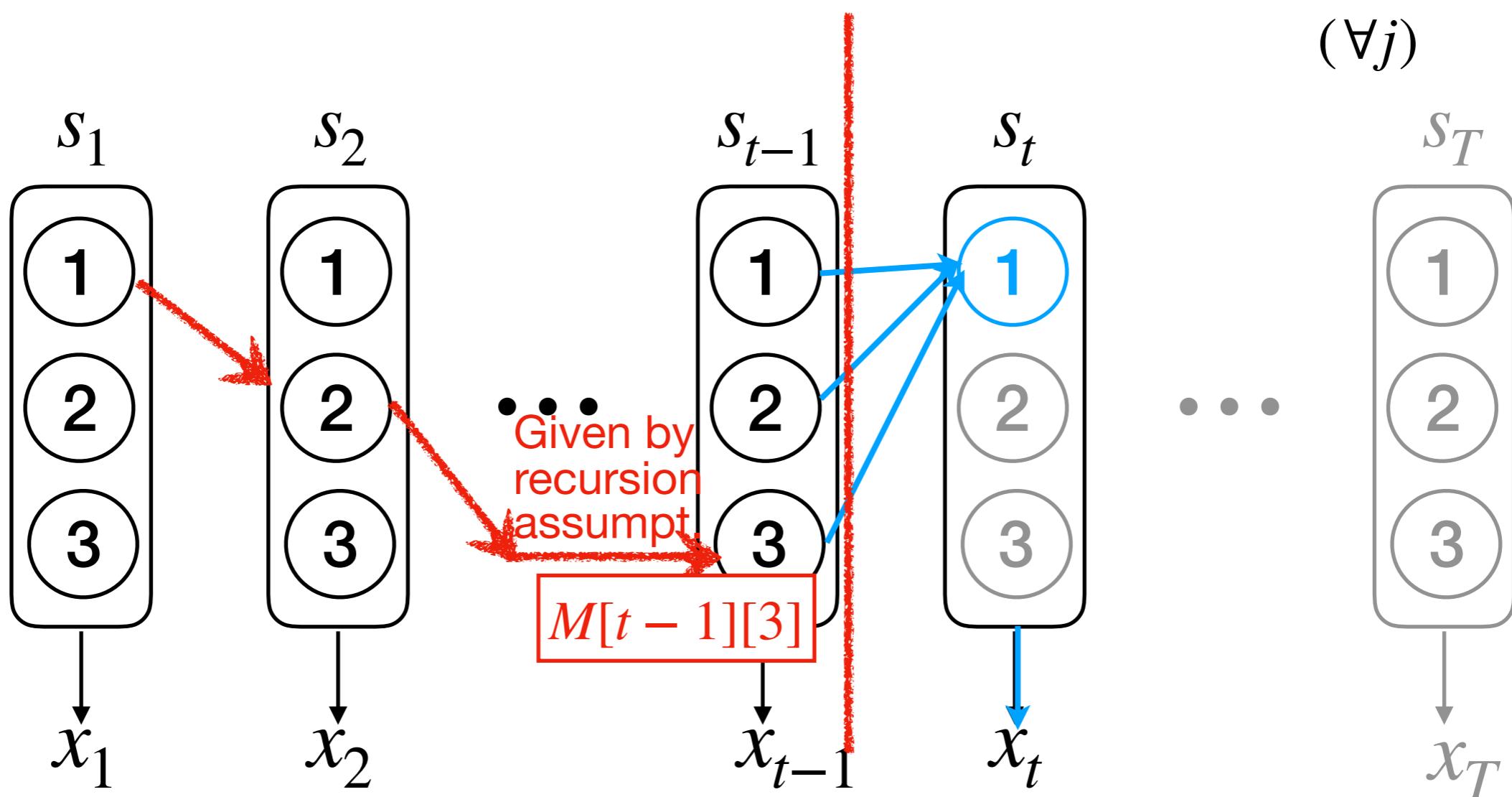
**Termination:**  $M[T][j]$  is done ( $\forall j$ )



# Backtracking the States

$$M[t][j] \triangleq \max_{1:t-1} p(x_{1:t}, S_t = j)$$

$$B[t][j] = \operatorname{argmax}_i \{ M[t-1][i] \cdot P(S_t = j | S_{t-1} = i) \cdot P(x_t | S_j) \}$$



$$M[t][j] = \max_{S_{t-1}} \{ \rightarrow \rightarrow \rightarrow \nearrow \downarrow \}$$



# Written Assignment

- Suppose an HMM is given
  - States  $S = \{1, \dots, n\}$
  - Parameters  $\pi_j, P(S_{t-1} = j | S_t = i), P(x_t | S_t = j)$  known
- Goal
  - To find the state and output sequences of length  $T$  that have the highest jointly probability

$$s_{1:T}, x_{1:T} = \underset{s_{1:T}, x_{1:T}}{\operatorname{argmax}} p(s_{1:T}, x_{1:T})$$

- Think of the problem  $x_{1:T} = \operatorname{argmax}_{x_{1:T}} p(x_{1:T})$  [optional]

# Written Assignment

- Requirements
  - Design a DP algorithm, stating the initialization, recursion, and termination of the algorithm  
(don't forget backpointers)
  - For any recursion variable, a clear definition is needed
  - The recursion step should be supported by derivation
  - Give pseudo code that generates  $s_{1:T}, x_{1:T}$

# Written Assignments

- Every week, we solve problems that have been mentioned in Monday's and Wednesday's lectures.
- Every assignment is due on next Monday
- Automatically extended to next Wednesday [**before class**]
- Further extensions require good reasons (self-approved extension may result in 0 mark).

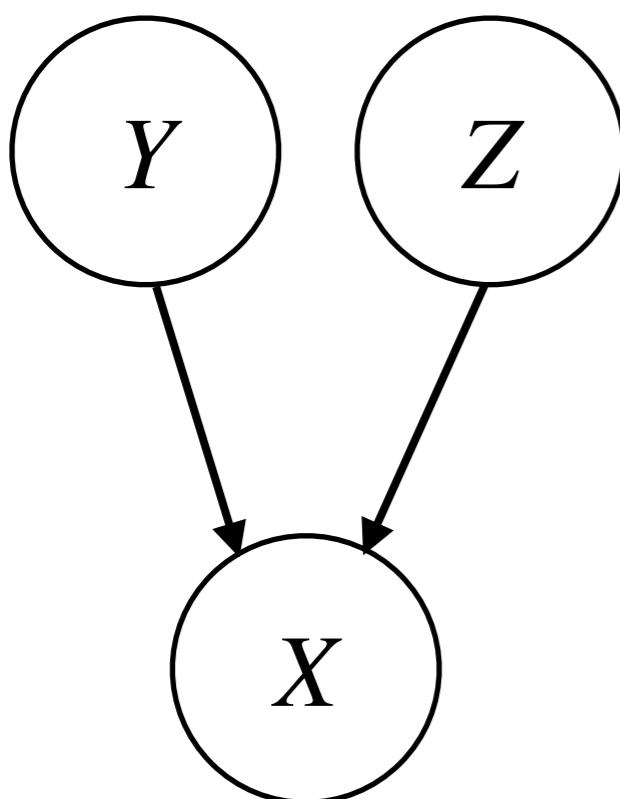


# Problem 1

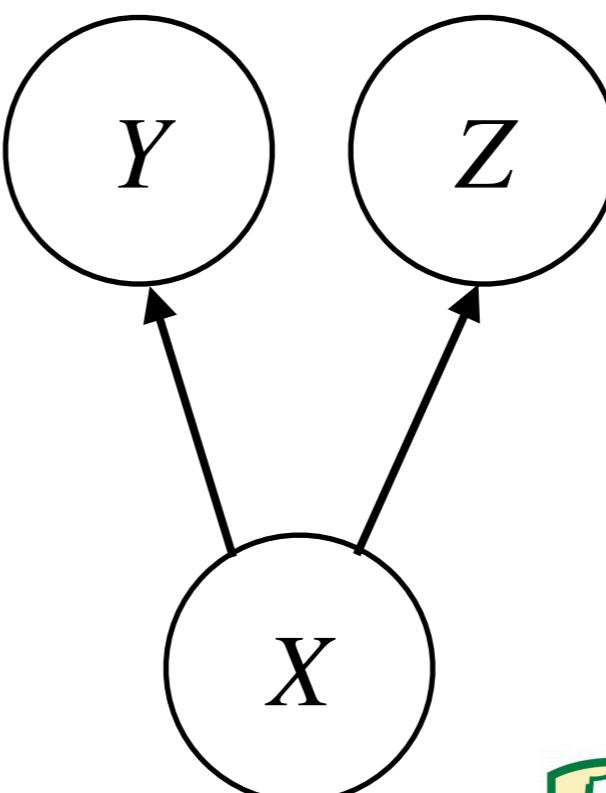
Show that  $Y \perp Z | X$  does not hold in general for BN (1), but  $Y \perp Z | X$  must be true for BN (2).

**Note:** If your solution involves showing some example, please provide your own example.

(1)



(2)



# Problem 2

Give the MLE estimation for HMM transition and emission probabilities

- Figure out what are the parameters
- Give the formula to estimate these parameters (either by indicator functions or natural language expressions)

It's strongly recommended to derive MLE for multinomial distributions, but is optional for this assignment.

$$\log p(\cdot) = \log p(s_1) + \sum_{t=2}^T \log p(s_t | s_{t-1}) + \sum_{t=1}^T \log p(x_t | s_t)$$

$$\pi_i = \frac{\sum_{i=1}^M \mathbb{I}\{S_1 = i\}}{M} = \frac{\text{\# of samples that start with state } i}{\text{\# of all samples}}$$



# Problem 3

- Suppose an HMM is given
  - States  $S = \{1, \dots, n\}$
  - Parameters  $\pi_j, P(S_{t-1} = j | S_t = i), P(x_t | S_t = j)$  known
- Goal
  - To find the state and output sequences of length  $T$  that have the highest jointly probability

$$s_{1:T}, x_{1:T} = \underset{s_{1:T}, x_{1:T}}{\operatorname{argmax}} p(s_{1:T}, x_{1:T})$$

- Think of the problem  $x_{1:T} = \operatorname{argmax}_{x_{1:T}} p(x_{1:T})$  [optional]



# Problem 3

- Requirements
  - Design a DP algorithm, stating the initialization, recursion, and termination of the algorithm  
(don't forget back pointers)
  - For any recursion variable, a clear definition is needed
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  - Give pseudo code that generates  $s_{1:T}, x_{1:T}$

# Thank you!

## Q&A



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