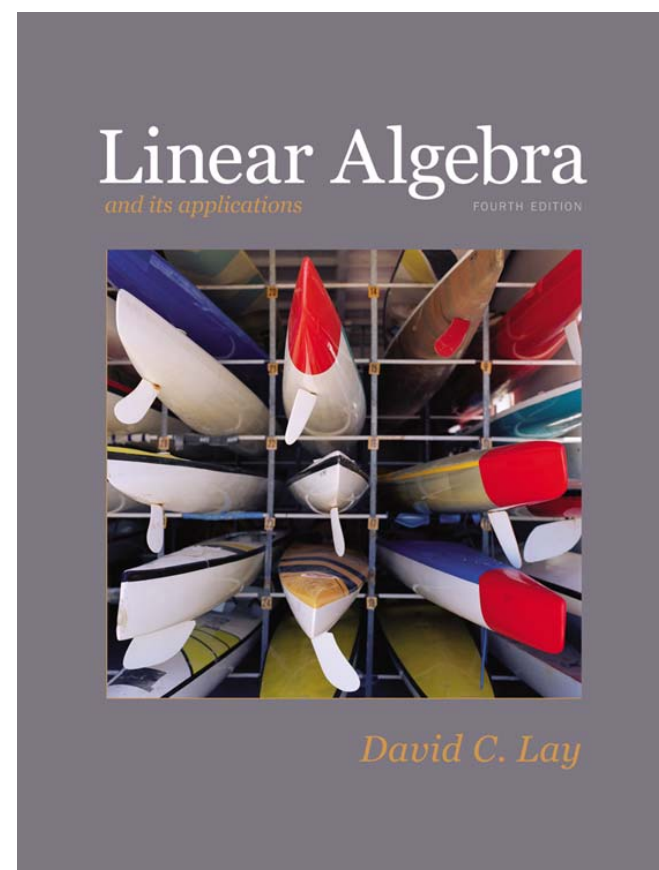


1

Linear Equations in Linear Algebra

1.7



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-
- **Definition:** An indexed set of vectors $\{\mathbf{v}_1, \dots, \mathbf{v}_p\}$ in \mathbb{R}^n is said to be **linearly independent** if the vector equation
$$x_1 \mathbf{v}_1 + x_2 \mathbf{v}_2 + \dots + x_p \mathbf{v}_p = \mathbf{0}$$

has only the trivial solution. The set $\{\mathbf{v}_1, \dots, \mathbf{v}_p\}$ is said to be **linearly dependent** if there exist weights c_1, \dots, c_p , not all zero, such that

$$c_1 \mathbf{v}_1 + c_2 \mathbf{v}_2 + \dots + c_p \mathbf{v}_p = \mathbf{0} \quad \text{----(1)}$$

-
- Equation (1) is called a **linear dependence relation** among $\mathbf{v}_1, \dots, \mathbf{v}_p$ when the weights are not all zero.
 - An indexed set is linearly dependent if and only if it is not linearly independent.

- **Example 1:** Let $\mathbf{v}_1 = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}$, $\mathbf{v}_2 = \begin{bmatrix} 4 \\ 5 \\ 6 \end{bmatrix}$, and $\mathbf{v}_3 = \begin{bmatrix} 2 \\ 1 \\ 0 \end{bmatrix}$.

-
- a. Determine if the set $\{\mathbf{v}_1, \mathbf{v}_2, \mathbf{v}_3\}$ is linearly independent.
 - b. If possible, find a linear dependence relation among $\mathbf{v}_1, \mathbf{v}_2$, and \mathbf{v}_3 .

- **Solution:** We must determine if there is a nontrivial solution of the following equation.

$$x_1 \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix} + x_2 \begin{bmatrix} 4 \\ 5 \\ 6 \end{bmatrix} + x_3 \begin{bmatrix} 2 \\ 1 \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$$

-
- Row operations on the associated augmented matrix show that

$$\begin{bmatrix} 1 & 4 & 2 & 0 \\ 2 & 5 & 1 & 0 \\ 3 & 6 & 0 & 0 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & 4 & 2 & 0 \\ 0 & -3 & -3 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix}.$$

- x_1 and x_2 are basic variables, and x_3 is free.
- Each nonzero value of x_3 determines a nontrivial solution of (1).
- Hence, \mathbf{v}_1 , \mathbf{v}_2 , \mathbf{v}_3 are linearly dependent.

b. To find a linear dependence relation among \mathbf{v}_1 , \mathbf{v}_2 , and \mathbf{v}_3 , row reduce the augmented matrix and write the new system:

$$\begin{bmatrix} 1 & 0 & -2 & 0 \\ 0 & 1 & 1 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix} \quad \begin{array}{l} x_1 - 2x_3 = 0 \\ x_2 + x_3 = 0 \\ 0 = 0 \end{array}$$

- Thus, $x_1 = 2x_3$, $x_2 = -x_3$, and x_3 is free.
- Choose any nonzero value for x_3 —say, $x_3 = 5$.
- Then $x_1 = 10$ and $x_2 = -5$.

-
- Substitute these values into equation (1) and obtain the equation below.

$$10\mathbf{v}_1 - 5\mathbf{v}_2 + 5\mathbf{v}_3 = 0$$

- This is one (out of infinitely many) possible linear dependence relations among \mathbf{v}_1 , \mathbf{v}_2 , and \mathbf{v}_3 .

-
- Suppose that we begin with a matrix $A = [a_1 \quad \cdots \quad a_n]$ instead of a set of vectors.
 - The matrix equation $A\mathbf{x} = \mathbf{0}$ can be written as
$$x_1 a_1 + x_2 a_2 + \cdots + x_n a_n = \mathbf{0}.$$
 - *Each linear dependence relation among the columns of A corresponds to a nontrivial solution of $A\mathbf{x} = \mathbf{0}$*
 - Thus, the columns of matrix A are linearly independent if and only if the equation $A\mathbf{x} = \mathbf{0}$ has only the trivial solution.

-
- A set containing only one vector – say, \mathbf{v} – is linearly independent if and only if \mathbf{v} is not the zero vector.
 - This is because the vector equation $x_1 \mathbf{v} = \mathbf{0}$ has only the trivial solution when $\mathbf{v} \neq \mathbf{0}$.
 - The zero vector is linearly dependent because $x_1 \mathbf{0} = \mathbf{0}$ has many nontrivial solutions.

-
- A set of two vectors $\{\mathbf{v}_1, \mathbf{v}_2\}$ is linearly dependent if at least one of the vectors is a multiple of the other.
 - The set is linearly independent if and only if neither of the vectors is a multiple of the other.

-
- **Theorem 7:** Characterization of Linearly Dependent Sets
 - An indexed set $S = \{v_1, \dots, v_p\}$ of two or more vectors is linearly dependent if and only if at least one of the vectors in S is a linear combination of the others.
 - In fact, if S is linearly dependent and $v_1 \neq 0$, then some v_j (with $j > 1$) is a linear combination of the preceding vectors, v_1, \dots, v_{j-1} .

-
- **Proof:** If some \mathbf{v}_j in S equals a linear combination of the other vectors, then \mathbf{v}_j can be subtracted from both sides of the equation, producing a linear dependence relation with a nonzero weight (-1) on \mathbf{v}_j .
 - [For instance, if $\mathbf{v}_1 = c_2\mathbf{v}_2 + c_3\mathbf{v}_3$, then
$$0 = (-1)\mathbf{v}_1 + c_2\mathbf{v}_2 + c_3\mathbf{v}_3 + 0\mathbf{v}_4 + \dots + 0\mathbf{v}_p.]$$
 - Thus S is linearly dependent.
 - Conversely, suppose S is linearly dependent.
 - If \mathbf{v}_1 is zero, then it is a (trivial) linear combination of the other vectors in S .

-
- Otherwise, $v_1 \neq 0$, and there exist weights c_1, \dots, c_p , not all zero, such that

$$c_1 v_1 + c_2 v_2 + \dots + c_p v_p = 0.$$

- Let j be the largest subscript for which $c_j \neq 0$.
- If $j = 1$, then $c_1 v_1 = 0$, which is impossible because $v_1 \neq 0$.

-
- So $j > 1$, and

$$c_1 \mathbf{v}_1 + \dots + c_j \mathbf{v}_j + 0\mathbf{v}_j + 0\mathbf{v}_{j+1} + \dots + 0\mathbf{v}_p = \mathbf{0}$$

$$c_j \mathbf{v}_j = -c_1 \mathbf{v}_1 - \dots - c_{j-1} \mathbf{v}_{j-1}$$

$$\mathbf{v}_j = \left(-\frac{c_1}{c_j} \right) \mathbf{v}_1 + \dots + \left(-\frac{c_{j-1}}{c_j} \right) \mathbf{v}_{j-1}.$$

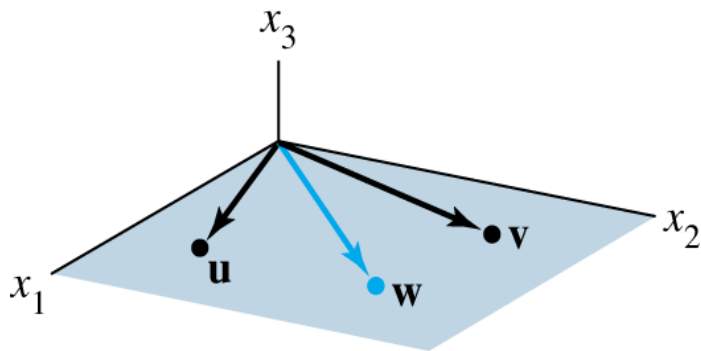
-
- Theorem 7 does *not* say that *every* vector in a linearly dependent set is a linear combination of the preceding vectors.
 - A vector in a linearly dependent set may fail to be a linear combination of the other vectors.

- **Example 2:** Let $\mathbf{u} = \begin{bmatrix} 3 \\ 1 \\ 0 \end{bmatrix}$ and $\mathbf{v} = \begin{bmatrix} 1 \\ 6 \\ 0 \end{bmatrix}$. Describe the

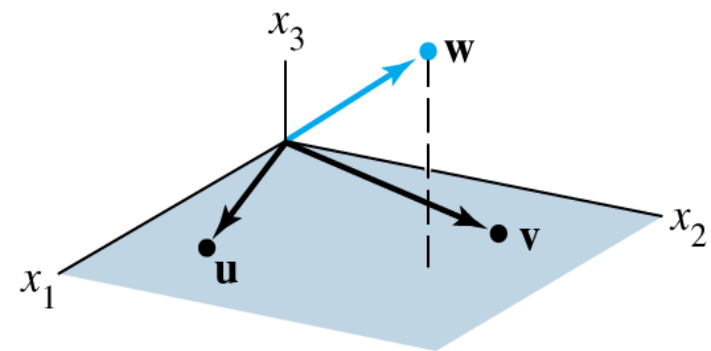
set spanned by \mathbf{u} and \mathbf{v} , and explain why a vector \mathbf{w} is in $\text{Span } \{\mathbf{u}, \mathbf{v}\}$ if and only if $\{\mathbf{u}, \mathbf{v}, \mathbf{w}\}$ is linearly dependent.

-
- **Solution:** The vectors \mathbf{u} and \mathbf{v} are linearly independent because neither vector is a multiple of the other, and so they span a plane in \mathbb{R}^3 .
 - Span $\{\mathbf{u}, \mathbf{v}\}$ is the x_1x_2 -plane (with $x_3 = 0$).
 - If \mathbf{w} is a linear combination of \mathbf{u} and \mathbf{v} , then $\{\mathbf{u}, \mathbf{v}, \mathbf{w}\}$ is linearly dependent, by Theorem 7.
 - Conversely, suppose that $\{\mathbf{u}, \mathbf{v}, \mathbf{w}\}$ is linearly dependent.
 - By theorem 7, some vector in $\{\mathbf{u}, \mathbf{v}, \mathbf{w}\}$ is a linear combination of the preceding vectors (since $\mathbf{u} \neq \mathbf{0}$).
 - That vector must be \mathbf{w} , since \mathbf{v} is not a multiple of \mathbf{u} .

- So \mathbf{w} is in $\text{Span}\{\mathbf{u}, \mathbf{v}\}$. See the figures given below.



Linearly dependent,
 \mathbf{w} in $\text{Span}\{\mathbf{u}, \mathbf{v}\}$



Linearly independent,
 \mathbf{w} not in $\text{Span}\{\mathbf{u}, \mathbf{v}\}$

- Example 2 generalizes to any set $\{\mathbf{u}, \mathbf{v}, \mathbf{w}\}$ in \mathbb{R}^3 with \mathbf{u} and \mathbf{v} linearly independent.
- The set $\{\mathbf{u}, \mathbf{v}, \mathbf{w}\}$ will be linearly dependent if and only if \mathbf{w} is in the plane spanned by \mathbf{u} and \mathbf{v} .

-
- **Theorem 8:** If a set contains more vectors than there are entries in each vector, then the set is linearly dependent. That is, any set $\{\mathbf{v}_1, \dots, \mathbf{v}_p\}$ in \mathbb{R}^n is linearly dependent if $p > n$.
 - **Proof:** Let $A = \begin{bmatrix} \mathbf{v}_1 & \cdots & \mathbf{v}_p \end{bmatrix}$.
 - Then A is $n \times p$, and the equation $A\mathbf{x} = \mathbf{0}$ corresponds to a system of n equations in p unknowns.
 - If $p > n$, there are more variables than equations, so there must be a free variable.

-
- Hence $Ax = 0$ has a nontrivial solution, and the columns of A are linearly dependent.
 - See the figure below for a matrix version of this theorem.

$$\begin{matrix} & & p \\ n & \begin{bmatrix} * & * & * & * & * \\ * & * & * & * & * \\ * & * & * & * & * \end{bmatrix} \end{matrix}$$

If $p > n$, the columns are linearly dependent.

- Theorem 8 says nothing about the case in which the number of vectors in the set does *not* exceed the number of entries in each vector.

-
- **Theorem 9:** If a set $S = \{v_1, \dots, v_p\}$ in \mathbb{R}^n contains the zero vector, then the set is linearly dependent.
 - **Proof:** By renumbering the vectors, we may suppose $v_1 = 0$.
 - Then the equation $1v_1 + 0v_2 + \dots + 0v_p = 0$ shows that S is linearly dependent.

1

Linear Equations in Linear Algebra

1.8

INTRODUCTION TO LINEAR TRANSFORMATIONS

Linear Algebra

and its applications FOURTH EDITION



David C. Lay

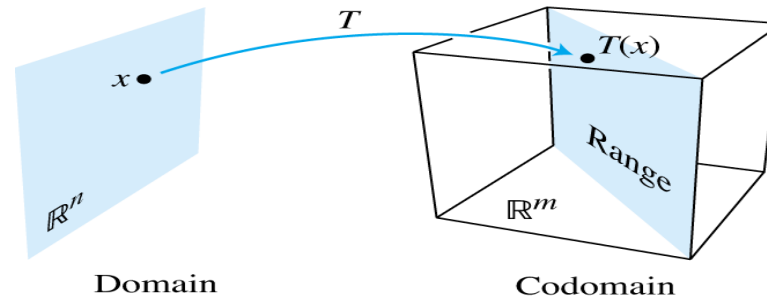
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LINEAR TRANSFORMATIONS

- A **transformation** (or **function** or **mapping**) T from \mathbb{R}^n to \mathbb{R}^m is a rule that assigns to each vector \mathbf{x} in \mathbb{R}^n a vector $T(\mathbf{x})$ in \mathbb{R}^m .
- The set \mathbb{R}^n is called **domain** of T , and \mathbb{R}^m is called the **codomain** of T .
- The notation $T : \mathbb{R}^n \rightarrow \mathbb{R}^m$ indicates that the domain of T is \mathbb{R}^n and the codomain is \mathbb{R}^m .
- For \mathbf{x} in \mathbb{R}^n , the vector $T(\mathbf{x})$ in \mathbb{R}^m is called the **image** of \mathbf{x} (under the action of T).
- The set of all images $T(\mathbf{x})$ is called the **range** of T . See the figure on the next slide.

MATRIX TRANSFORMATIONS



Domain, codomain, and range
of $T: \mathbb{R}^n \rightarrow \mathbb{R}^m$.

- For each \mathbf{x} in \mathbb{R}^n , $T(\mathbf{x})$ is computed as $A\mathbf{x}$, where A is an $m \times n$ matrix.
- For simplicity, we denote such a *matrix transformation* by $\mathbf{x} \mapsto A\mathbf{x}$.
- The domain of T is \mathbb{R}^n when A has n columns and the codomain of T is \mathbb{R}^m when each column of A has m entries.

MATRIX TRANSFORMATIONS

- The range of T is the set of all linear combinations of the columns of A , because each image $T(\mathbf{x})$ is of the form $A\mathbf{x}$.
- **Example 1:** Let $A = \begin{bmatrix} 1 & -3 \\ 3 & 5 \\ -1 & 7 \end{bmatrix}$, $\mathbf{u} = \begin{bmatrix} 2 \\ -1 \end{bmatrix}$, $\mathbf{c} = \begin{bmatrix} 3 \\ 2 \\ -5 \end{bmatrix}$.

and define a transformation $T : \mathbb{R}^2 \rightarrow \mathbb{R}^3$ by $T(\mathbf{x}) = A\mathbf{x}$, so that

$$T(\mathbf{x}) = A\mathbf{x} = \begin{bmatrix} 1 & -3 \\ 3 & 5 \\ -1 & 7 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} x_1 - 3x_2 \\ 3x_1 + 5x_2 \\ -x_1 + 7x_2 \end{bmatrix}.$$

MATRIX TRANSFORMATIONS

- a. Find $T(\mathbf{u})$, the image of \mathbf{u} under the transformation T .
- b. Find an \mathbf{x} in \mathbb{R}^2 whose image under T is \mathbf{b} .
- c. Is there more than one \mathbf{x} whose image under T is \mathbf{b} ?
- d. Determine if \mathbf{c} is in the range of the transformation T .

MATRIX TRANSFORMATIONS

- **Solution:**

a. Compute

$$T(\mathbf{u}) = A\mathbf{u} = \begin{bmatrix} 1 & -3 \\ 3 & 5 \\ -1 & 7 \end{bmatrix} \begin{bmatrix} 2 \\ -1 \end{bmatrix} = \begin{bmatrix} 5 \\ 1 \\ -9 \end{bmatrix}.$$

b. Solve $T(\mathbf{x}) = \mathbf{b}$ for \mathbf{x} . That is, solve $A\mathbf{x} = \mathbf{b}$,

or

$$\begin{bmatrix} 1 & -3 \\ 3 & 5 \\ -1 & 7 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 3 \\ 2 \\ -5 \end{bmatrix}. \quad \text{----(1)}$$

MATRIX TRANSFORMATIONS

- Row reduce the augmented matrix:

$$\begin{bmatrix} 1 & -3 & 3 \\ 3 & 5 & 2 \\ -1 & 7 & -5 \end{bmatrix} : \begin{bmatrix} 1 & -3 & 3 \\ 0 & 14 & -7 \\ 0 & 4 & -2 \end{bmatrix} : \begin{bmatrix} 1 & -3 & 3 \\ 0 & 1 & -.5 \\ 0 & 0 & 0 \end{bmatrix} : \begin{bmatrix} 1 & 0 & 1.5 \\ 0 & 1 & -.5 \\ 0 & 0 & 0 \end{bmatrix}$$

----(2)

- Hence $x_1 = 1.5$, $x_2 = -.5$, and $\mathbf{x} = \begin{bmatrix} 1.5 \\ -.5 \end{bmatrix}$.
- The image of this \mathbf{x} under T is the given vector \mathbf{b} .

MATRIX TRANSFORMATIONS

- c. Any \mathbf{x} whose image under T is \mathbf{b} must satisfy equation (1).
 - From (2), it is clear that equation (1) has a unique solution.
 - So there is exactly one \mathbf{x} whose image is \mathbf{b} .
- d. The vector \mathbf{c} is in the range of T if \mathbf{c} is the image of some \mathbf{x} in \mathbb{R}^2 , that is, if $\mathbf{c} = T(\mathbf{x})$ for some \mathbf{x} .
 - This is another way of asking if the system $A\mathbf{x} = \mathbf{c}$ is consistent.

MATRIX TRANSFORMATIONS

- To find the answer, row reduce the augmented matrix.

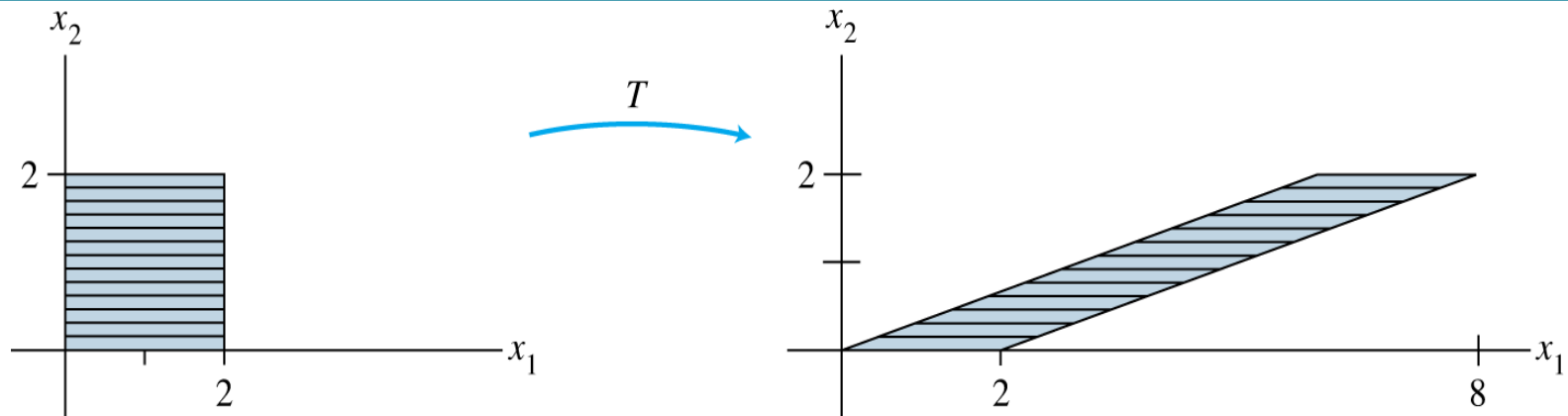
$$\begin{bmatrix} 1 & -3 & 3 \\ 3 & 5 & 2 \\ -1 & 7 & 5 \end{bmatrix} : \begin{bmatrix} 1 & -3 & 3 \\ 0 & 14 & -7 \\ 0 & 4 & 8 \end{bmatrix} : \begin{bmatrix} 1 & -3 & 3 \\ 0 & 1 & 2 \\ 0 & 14 & -7 \end{bmatrix} : \begin{bmatrix} 1 & -3 & 3 \\ 0 & 1 & 2 \\ 0 & 0 & -35 \end{bmatrix}$$

- The third equation, $0 = -35$, shows that the system is inconsistent.
- So \mathbf{c} is *not* in the range of T .

SHEAR TRANSFORMATION

- **Example 2:** Let $A = \begin{bmatrix} 1 & 3 \\ 0 & 1 \end{bmatrix}$. The transformation $T : \mathbb{R}^2 \rightarrow \mathbb{R}^2$ defined by $T(\mathbf{x}) = A\mathbf{x}$ is called a **shear transformation**.
- It can be shown that if T acts on each point in the 2×2 square shown in the figure on the next slide, then the set of images forms the shaded parallelogram.

SHEAR TRANSFORMATION



- The key idea is to show that T maps line segments onto line segments and then to check that the corners of the square map onto the vertices of the parallelogram.
- For instance, the image of the point $\mathbf{u} = \begin{bmatrix} 0 \\ 2 \end{bmatrix}$ is

$$T(\mathbf{u}) = \begin{bmatrix} 1 & 3 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 0 \\ 2 \end{bmatrix} = \begin{bmatrix} 6 \\ 2 \end{bmatrix},$$

LINEAR TRANSFORMATIONS

and the image of $\begin{bmatrix} 2 \\ 2 \end{bmatrix}$ is $\begin{bmatrix} 1 & 3 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 2 \\ 2 \end{bmatrix} = \begin{bmatrix} 8 \\ 2 \end{bmatrix}$.

- T deforms the square as if the top of the square were pushed to the right while the base is held fixed.
- **Definition:** A transformation (or mapping) T is **linear** if:
 - i. $T(\mathbf{u} + \mathbf{v}) = T(\mathbf{u}) + T(\mathbf{v})$ for all \mathbf{u}, \mathbf{v} in the domain of T ;
 - ii. $T(c\mathbf{u}) = cT(\mathbf{u})$ for all scalars c and all \mathbf{u} in the domain of T .

LINEAR TRANSFORMATIONS

- Linear transformations *preserve the operations of vector addition and scalar multiplication*.
- Property (i) says that the result $T(\mathbf{u} + \mathbf{v})$ of first adding \mathbf{u} and \mathbf{v} in \mathbb{R}^n and then applying T is the same as first applying T to \mathbf{u} and \mathbf{v} and then adding $T(\mathbf{u})$ and $T(\mathbf{v})$ in \mathbb{R}^m .
- These two properties lead to the following useful facts.
- If T is a linear transformation, then

$$T(\mathbf{0}) = \mathbf{0} \quad \text{----(3)}$$

LINEAR TRANSFORMATIONS

and $T(c\mathbf{u} + d\mathbf{v}) = cT(\mathbf{u}) + dT(\mathbf{v})$. -----(4)

for all vectors \mathbf{u} , \mathbf{v} in the domain of T and all scalars c , d .

- Property (3) follows from condition (ii) in the definition, because $T(\mathbf{0}) = T(0\mathbf{u}) = 0T(\mathbf{u}) = \mathbf{0}$.
- Property (4) requires both (i) and (ii):
$$T(c\mathbf{u} + d\mathbf{v}) = T(c\mathbf{u}) + T(d\mathbf{v}) = cT(\mathbf{u}) + dT(\mathbf{v})$$
- *If a transformation satisfies (4) for all \mathbf{u} , \mathbf{v} and c , d , it must be linear.*
- (Set $c = d = 1$ for preservation of addition, and set for $d = 0$ preservation of scalar multiplication.)

LINEAR TRANSFORMATIONS

- Repeated application of (4) produces a useful generalization:

$$T(c_1 \mathbf{v}_1 + \dots + c_p \mathbf{v}_p) = c_1 T(\mathbf{v}_1) + \dots + c_p T(\mathbf{v}_p) \text{ ----(5)}$$

- In engineering and physics, (5) is referred to as a *superposition principle*.
- Think of $\mathbf{v}_1, \dots, \mathbf{v}_p$ as signals that go into a system and $T(\mathbf{v}_1), \dots, T(\mathbf{v}_p)$ as the responses of that system to the signals.

LINEAR TRANSFORMATIONS

- The system satisfies the superposition principle if whenever an input is expressed as a linear combination of such signals, the system's response is the *same* linear combination of the responses to the individual signals.
- Given a scalar r , define $T : \mathbb{R}^2 \rightarrow \mathbb{R}^2$ by $T(\mathbf{x}) = r\mathbf{x}$.
- T is called a **contraction** when $0 \leq r \leq 1$ and a **dilation** when $r > 1$.