

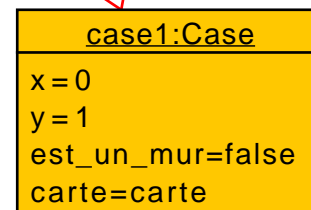
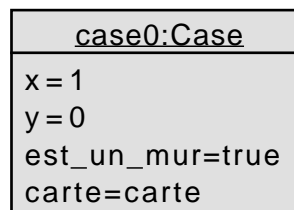
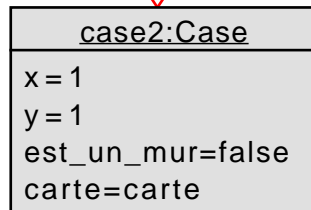
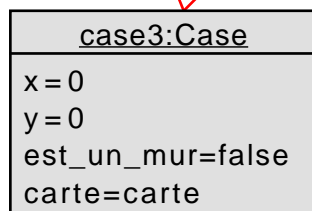
cases

fantomes

pacmans

cases

cases



cases

cases

cases

cases

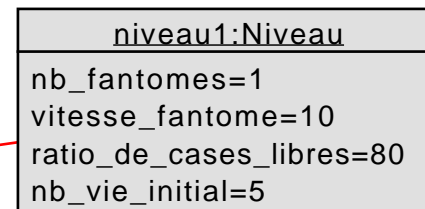
cartes

carte:Carte

x=2
y=2
nb_cases=4
liste_niveau=Sequence{niveau1,niveau2}
lvl_actuel=1
cases=Sequence{case0,case1,case2,case3}

cartes

niveaux



cartes

niveaux

