

Shiny

Creating interactive dashboards with R

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Why dashboards?

Why Shiny?

Why Shiny?

- Free & open source
- Fast & simple
- No knowledge of web development necessary, but integration of HTML, CSS, Javascript possible
- Can easily be deployed on server

Agenda

1. Shiny Basics

- a. How Shiny works
- b. UI ingredients

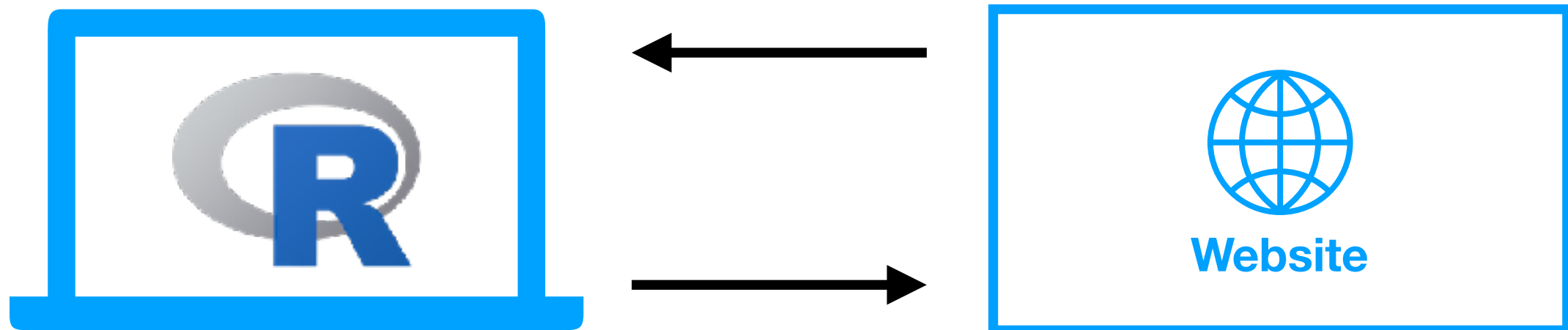
2. More advanced Shiny

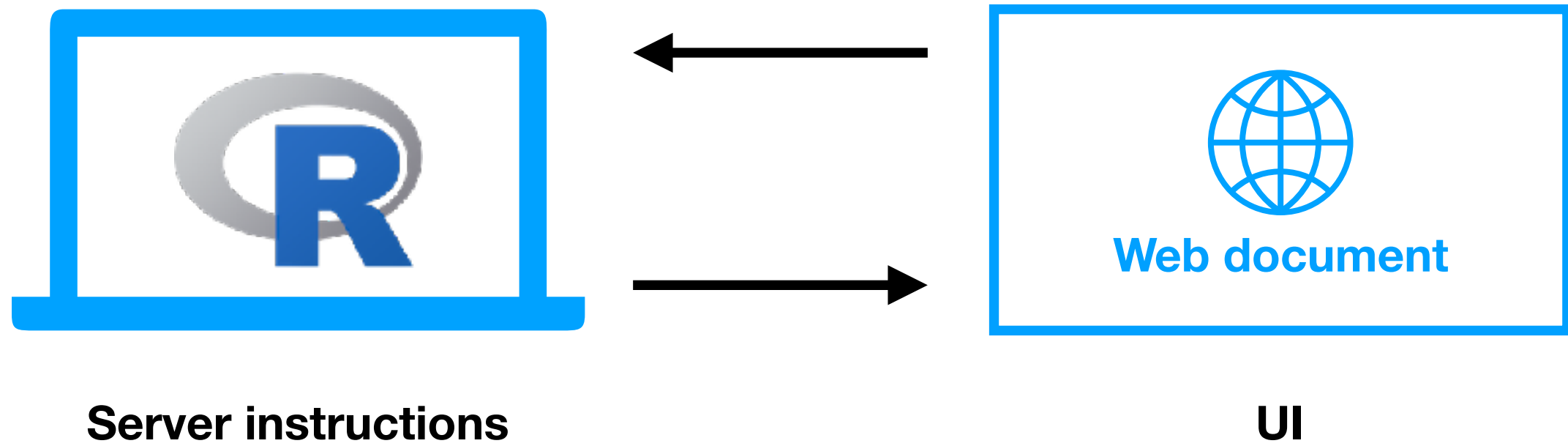
- a. Reactive expressions
- b. HTML elements
- c. Styling an app
- d. Deploying apps on a server

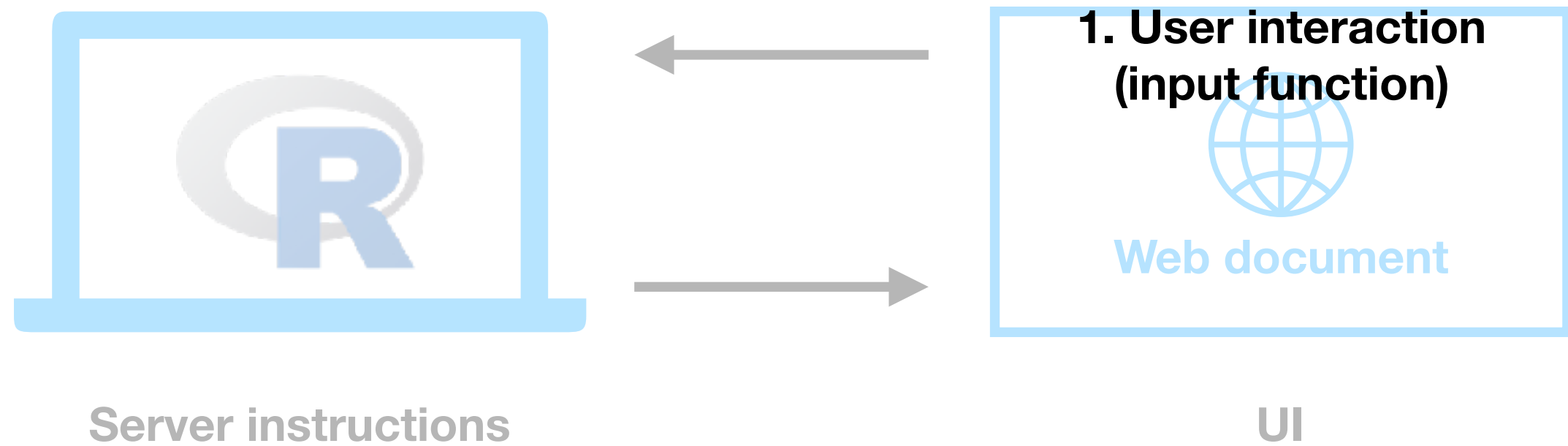
3. Summary

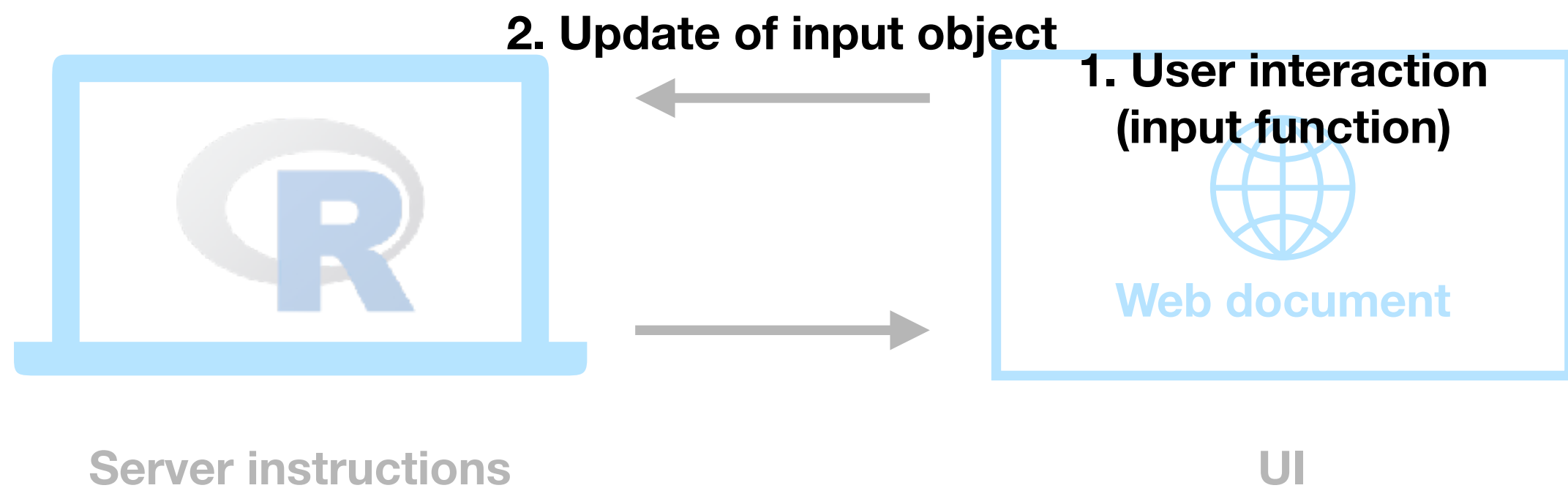
4. Tutorial time

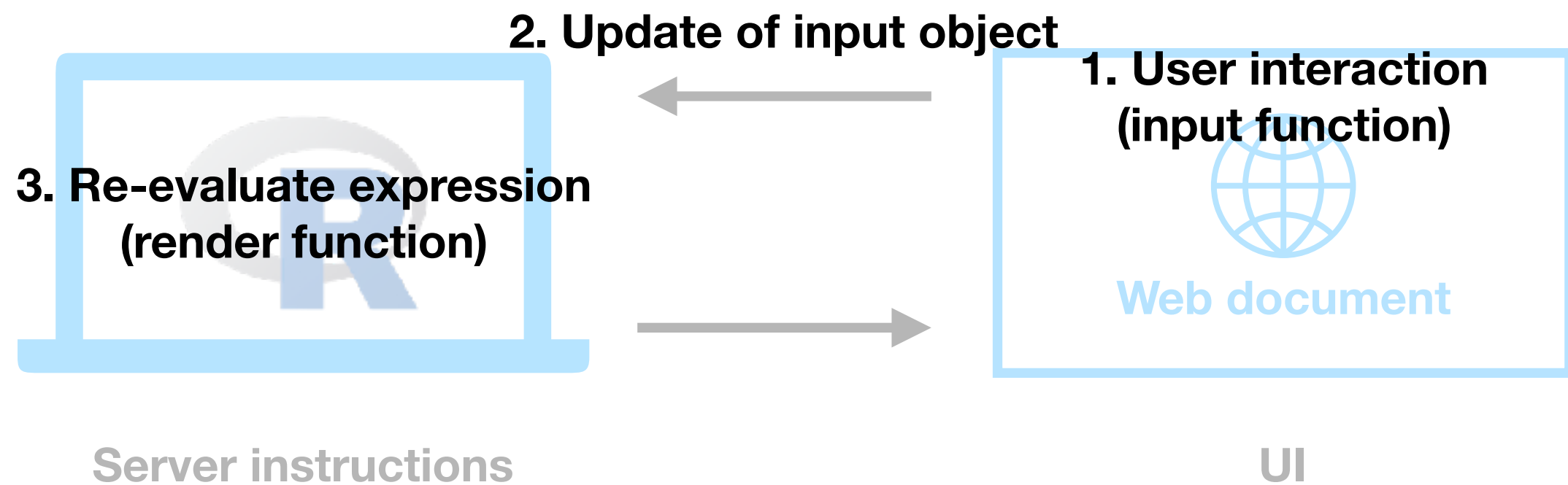
Shiny Basics: How it Works

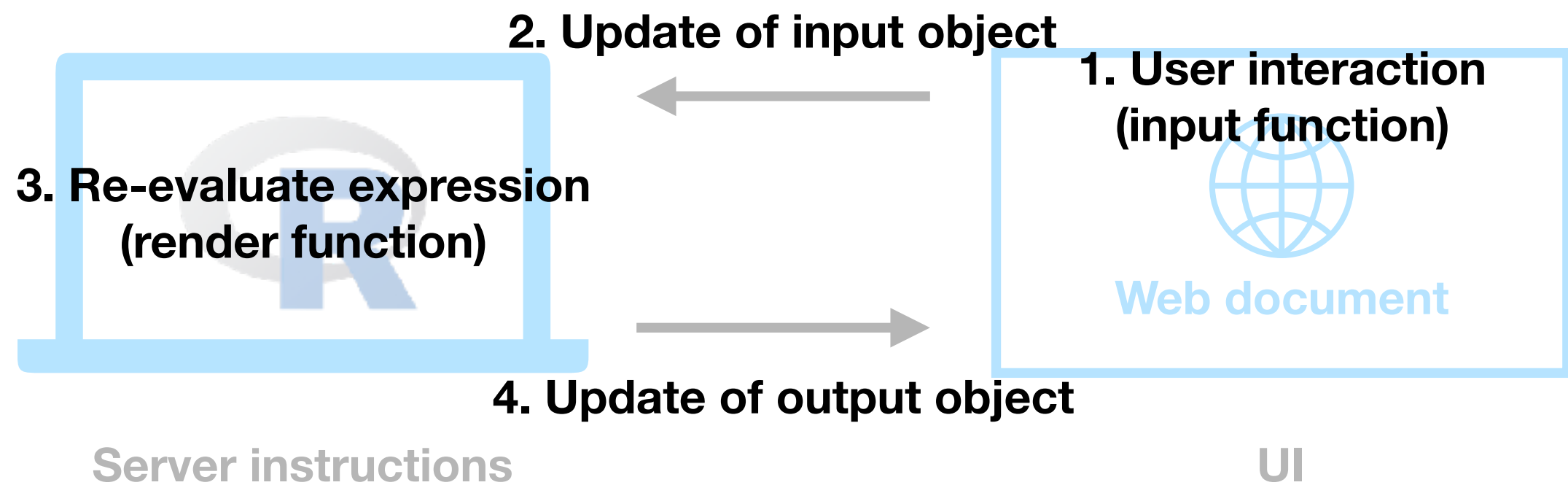


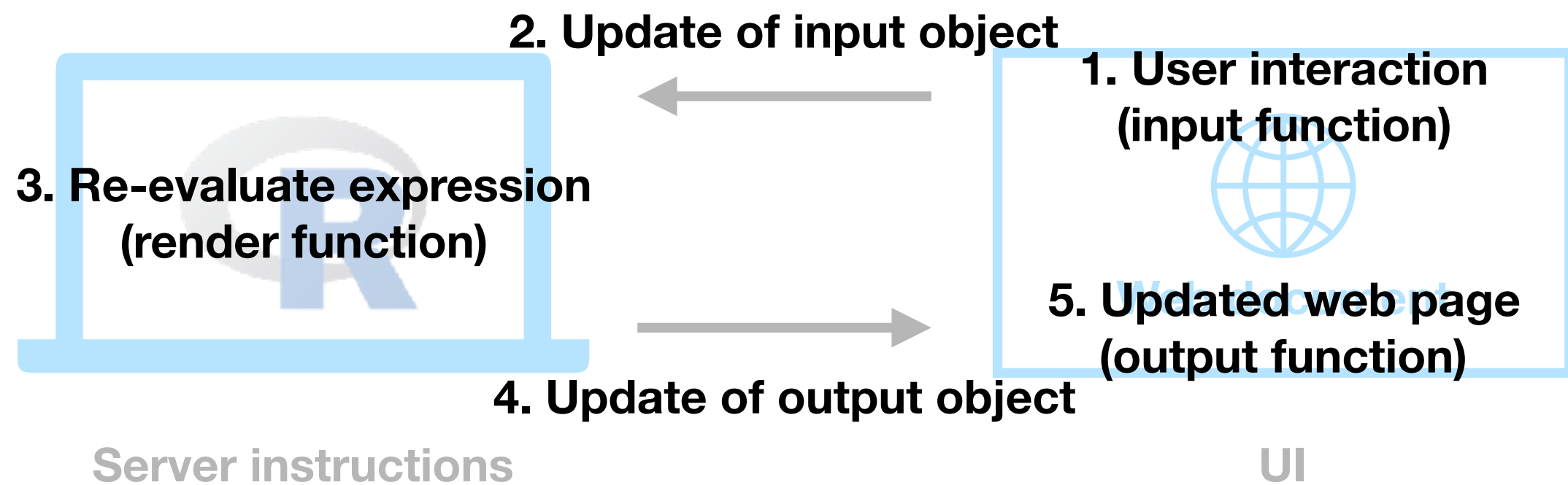












Shiny in R script

```
library(shiny)

# UI
ui <- fluidPage(
  # UI elements: inputs, outputs
)

# Server
server <- function(input, output) {
  # (reactive) R expressions
}

# Declare Shiny object
shinyApp(ui = ui, server = server)
```

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**Let's check out an
example**

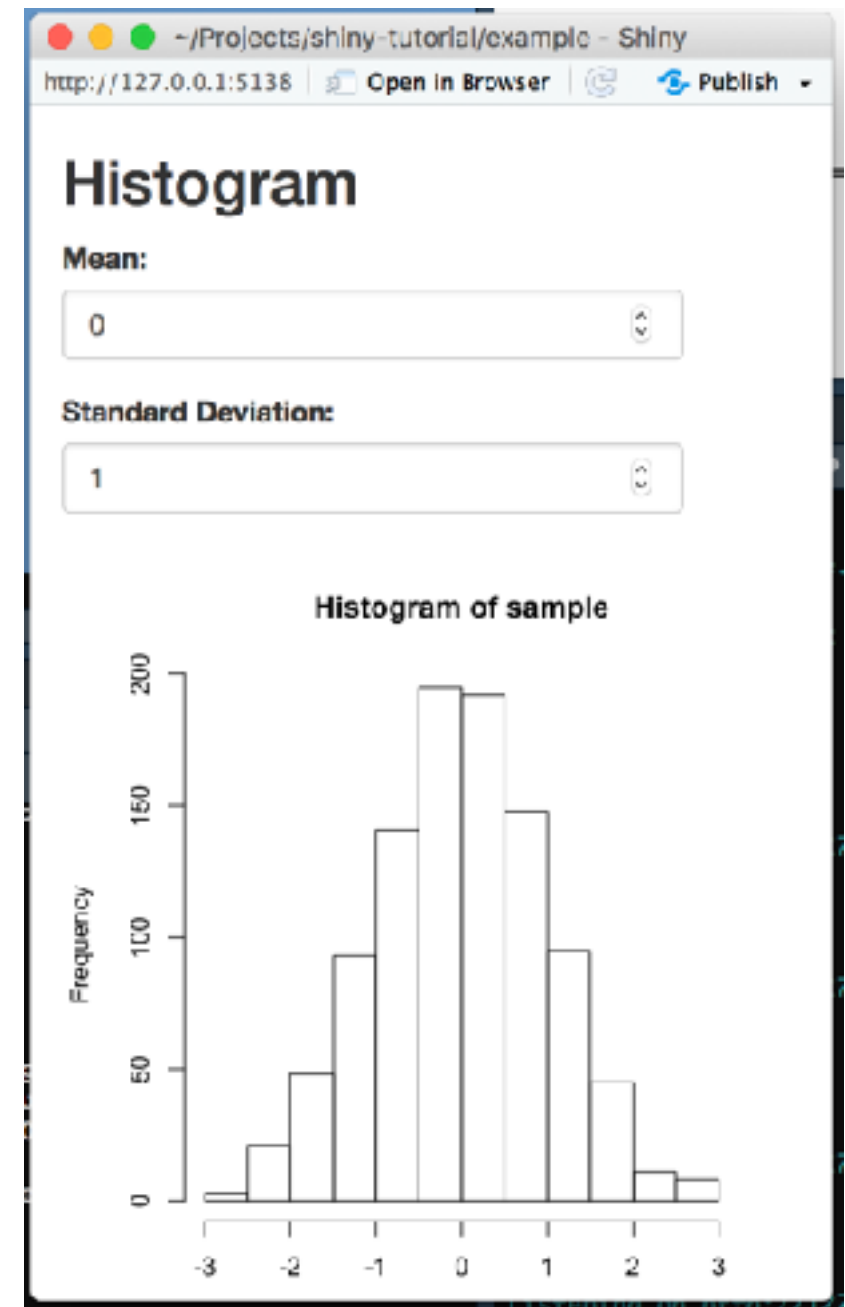
Input and Output in UI and Server

```
# UI
ui <- fluidPage(
  titlePanel("Histogram"),
  #Input
  numericInput(inputId = "mean",
    label = "Mean:",
    value = 0),
  numericInput(inputId = "sd",
    label = "Standard Deviation:",
    value = 1, min = 0),

  #Output
  plotOutput(outputId = "hist")
)

# Server
server <- function(input, output) {
  output$hist <- renderPlot({
    sample <- rnorm(1000,
                     mean = input$mean,
                     sd = input$sd)

    hist(sample)
  })
}
```

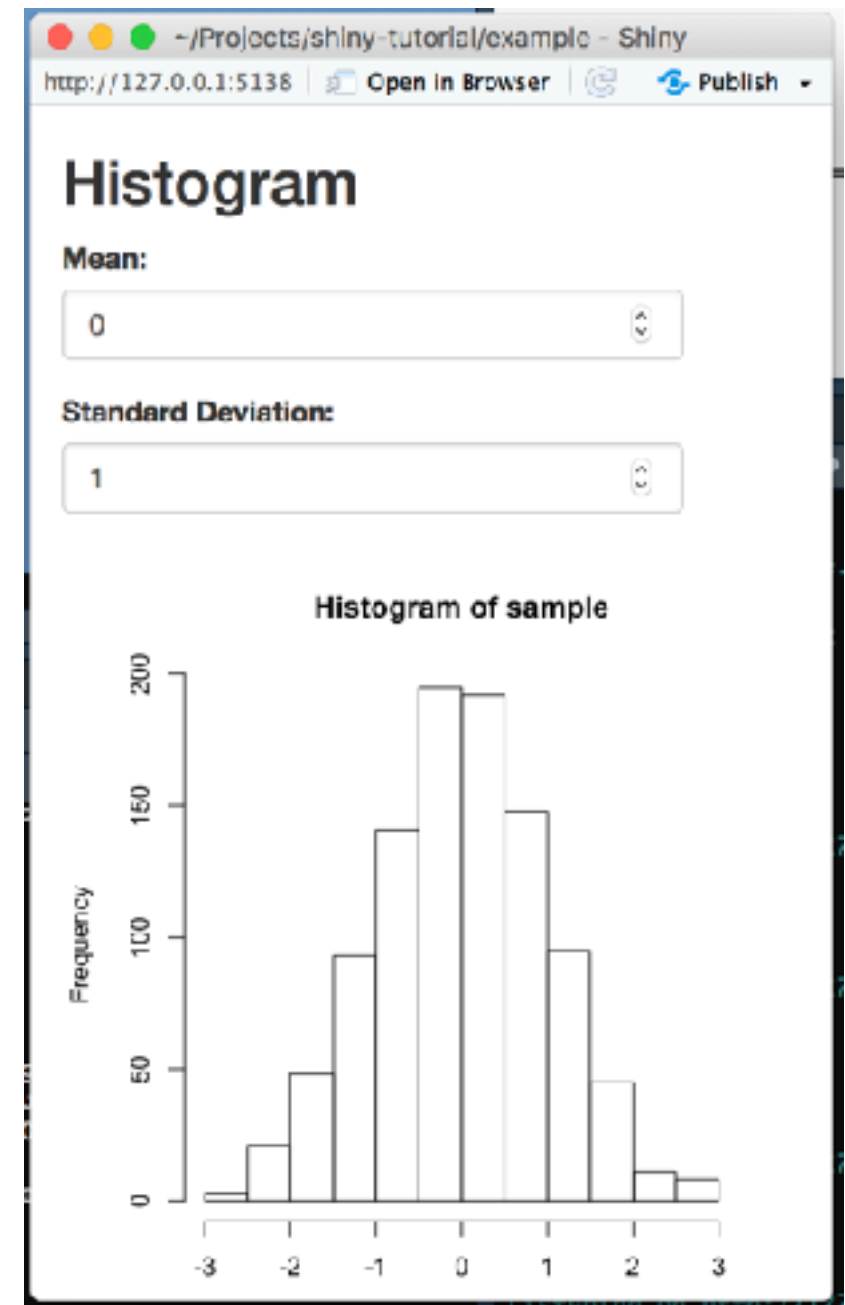


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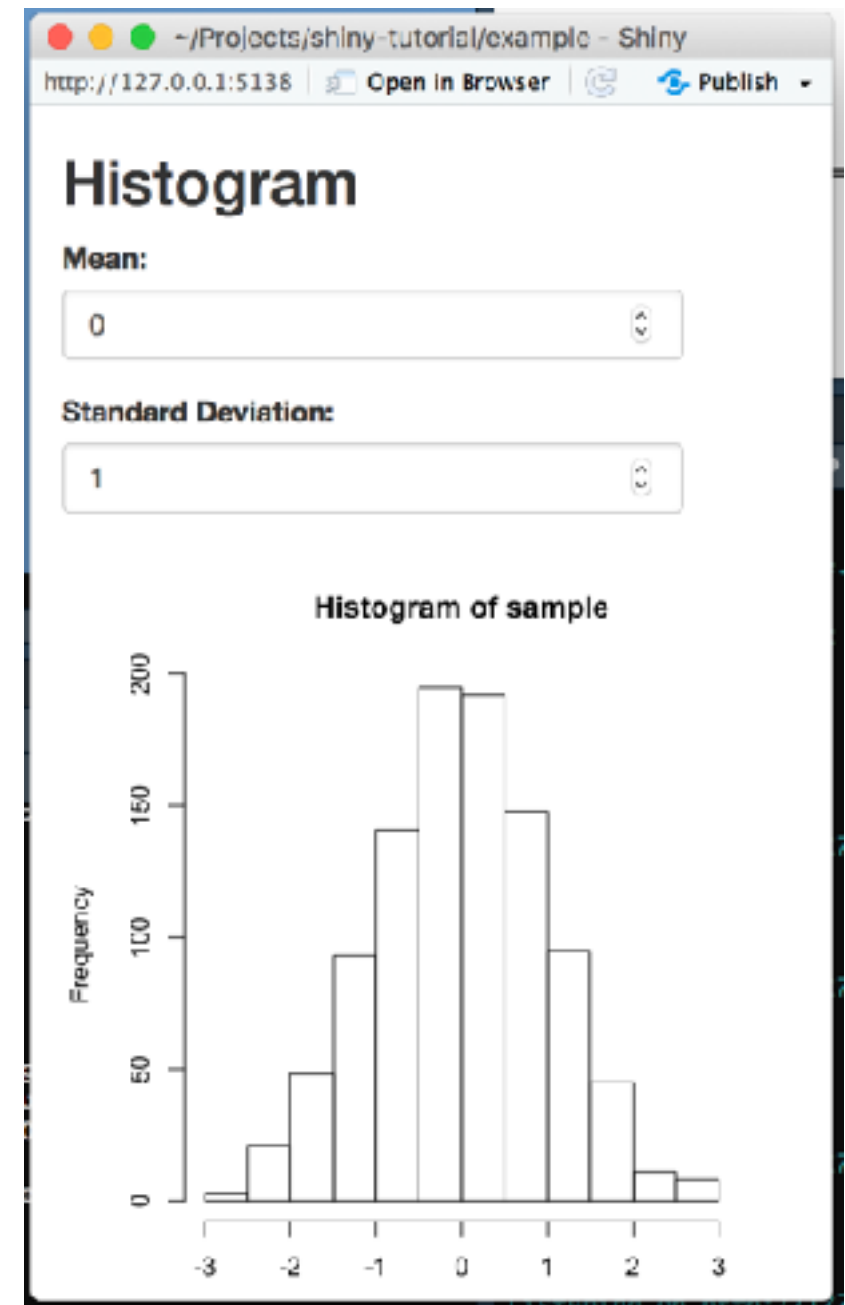


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Shiny Basics: Dashboard Ingredients

Examples of Widgets

Text

`textInput()`

Numeric Value

`numericInput()`

Drop down

`selectInput()`

Check box

`checkboxInput()`

☒ Choice A

Slider

`sliderInput()`

Examples of Outputs

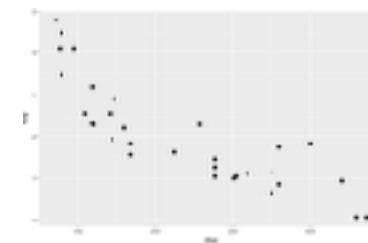
Text

`textOutput()`

A dog walks down the street.

Plot

`plotOutput()`



Data table

`dataTableOutput()`

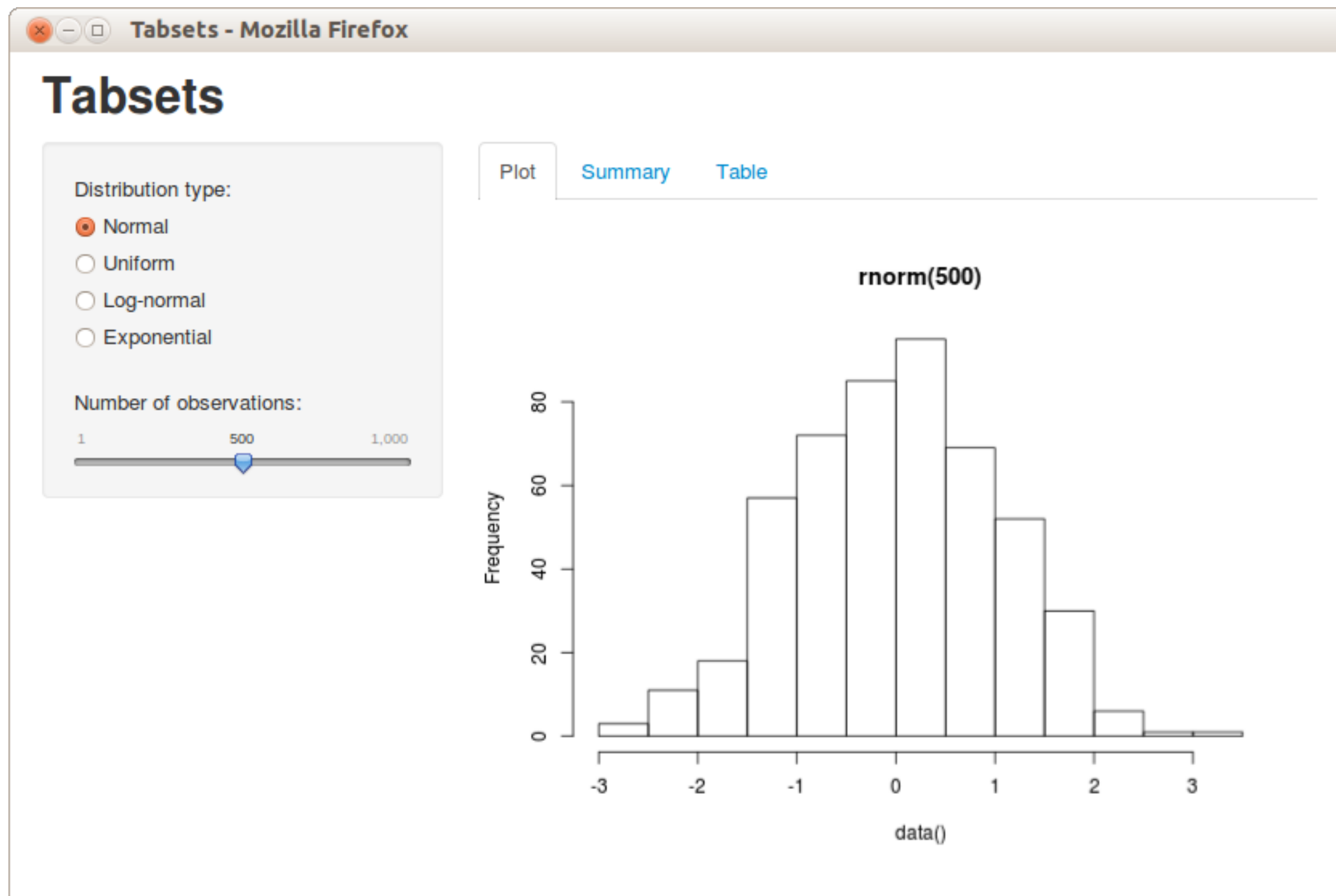
mtcars						
	mpg	cyl	disp	hp	wt	qsec
31	16.4	6	102	110	3.44	16.46
31	16.4	6	102	110	3.44	16.46
31	16.4	6	102	110	3.44	16.46
31	16.4	6	102	110	3.44	16.46
31	16.4	6	102	110	3.44	16.46

Image

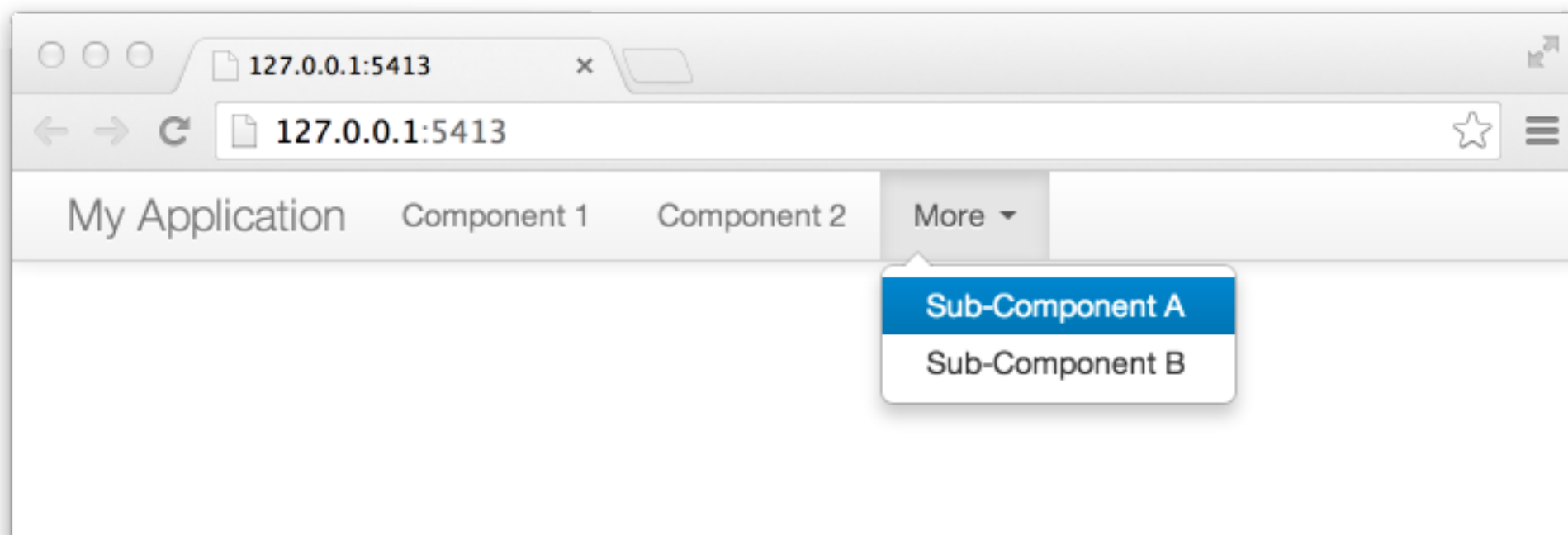
`imageOutput()`



Layout Examples



Layout Examples



Adding a layout to our example

Shiny in 2 R Scripts

app.R

```
library(shiny)

# UI
ui <- fluidPage(
  # UI elements
)

# Server
server <- function(input, output) {
  # R expressions
}

# Shiny object
shinyApp(ui = ui, server = server)
```

ui.R

```
fluidPage(
  # UI elements
)
```

server.R

```
library(shiny)

function(input, output) {
  # R expressions
}
```

(More) Advanced Shiny

Manage Reactive Expressions

- Expressions inside render functions react to changes in input values
- We can further manage reactions, e.g.
 - Modularise reactions with `reactive()`
 - Trigger reactions, e.g. with a button
 - Prevent reactions

**Let's go back to our
example**

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- An app's UI creates an HTML document.
- You can add static HTML elements to your app's UI
- `tags` contains list of functions, e.g.
 - `tags$header()`
 - `tags$link()`
- Common tags have wrapper functions
 - `tags$p() = p()`
 - `tags$strong() = strong()`

Themes

1. The easy way: shinythemes library

```
fluidPage(  
  theme = shinytheme(theme = "united")  
  # UI elements  
)
```

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```
fluidPage(  
  theme = shinytheme(theme = "united")  
  # UI elements  
)
```

2. The hard way: your custom CSS file

Include a CSS file in the www subdirectory of the app

```
fluidPage(  
  theme = "yourstylesheet.css"  
  # UI elements  
)
```

Deploy the App on a Server

Directory structure:

<app-name>

- app.R (or ui.R and server.R)
- global.R (optional)
- DESCRIPTION (optional)
- README (optional)
- www (optional directory)
- [any other files] (optional, e.g. data)

Simply add this directory to a running Shiny server to deploy it.

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- Shiny apps consist of a website and server instructions.
- Inputs are send to server, processed in render functions. The results are displayed as outputs on the website.
- Shiny provides a wide selection of input and output functions.
- You can use different layouts to structure your UI.

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- You can style your app using the shinythemes library or CSS files.

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- You can customise the interactive behaviour of your app with functions that manage reactivity.
- You can use static HTML elements in your UI.
- You can style your app using the shinythemes library or CSS files.
- Deploying and app on a server is easy. Just stick to the naming conventions.

Your new best friend:

<http://shiny.rstudio.com/articles/cheatsheet.html>

Questions?

jgraff@babel.com

Let's get busy!

Clone or download
<http://bit.ly/2zfX6AU>

Instructions

The app in the tutorial directory explores the build-in R dataset "mtcars". In this tutorial you will expand this app.

Run the app by either using the `runApp("tutorial")` command or by hitting "Run App" in the upper right corner of the script editor. Explore the interactive behaviour of the app and how it is implemented codewise.

1st task

Improve the layout of the tab "Scatter Plots" by moving the input elements into a side bar and the plot into the main panel. You can do this using the `sidebarLayout` function.

2nd task

Add a check box to the sidebar panel that allows the user to add a regression line to the plot.

Hint: You can add `geom_smooth(method = "lm")` to the ggplot object to add a regression line to the plot.

3rd task

The "Data" tab is blank. Implement the following:

The tab should display the mtcars data in a table. The sidebar panel should allow user to filter the data for specific levels of the variables cyl and gear (e.g. drop down menus or radio buttons).