YUEZHEN (LILY) DONG

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RELEVANT SKILLS

Languages Python, Java, SQL, C/C++, JavaScript, HTML/CSS

Frameworks Scrum, Spring Boot, Agile, React, ThreeJS, NextJS, Arduino, Pygame, Flask, OOP

Developer Tools Git, Maven, Linux, PEGA, OpenCV, OpenGL, VSCode, Android Studio, Eclipse, IntelliJ

EDUCATION

University of Waterloo - Faculty of Engineering

Expected Graduation MAY 2029

BASc in Electrical Engineering – President's Scholarship of Distinction \$2000

Waterloo, ON, CAN

ACHIEVEMENTS

IBDP Graduate CaYPT (Canadian Young Physicists' Tournament) National Champion

IYPT (International Young

Physicists' Tournament) Bronze Medalist FIRST Robotics Provincial Semi-Finalist

WORK EXPERIENCE

Junior Web Developer Coop

JAN 2025 - APR 2025

Java, Spring Boot, Maven, Apache POI, Git

AGF Investments

- · Developed a Java-based ScoreCard application, featuring robust file archiving, large XLSX handling via Apache POI streaming, data validation/transformation, and a flexible properties-based configuration system.
- · Developed a **PegaRecon** app that ingests large XLSX files via **Apache POI streaming**, applies date/time filtering and **duplicate-skip** logic, archives input, and outputs consolidated Excel/CSV reports—fully configurable, automated email distributions, and maintained under **Maven/Git** with **Spring Boot**.
- · Developed automated **Pega** test cases verifying front-end **UI** interactions, ensuring robust coverage and reliability.

Technology Mentor

OCT 2020 - AUG 2024

iOS, iPadOS, macOS, Windows, Linux

CyberSeniors

- · Guided 100+ seniors to proficiency in using various operating systems, completing the program in one month.
- · Taught essential skills for setting up software accounts, configuring devices, and utilizing applications for daily tasks.

Website Developer

DEC 2020 - DEC 2023

Java, HTML/CSS, Javascript, Blender, Git

Beyond the Wards/Kindness Catalogue

- · Built a dynamic website using **Java** for backend and **HTML/CSS**, **JavaScript** for frontend, ensuring responsive design and smooth user interaction.
- · Created and integrated 3D models with **Blender** and JavaScript, while managing project versions with Git.

PERSONAL PROJECTS

Marangoni Flow and Rayleigh-Taylor Instability in Evaporating Fluids

JUL 2021 - JUL 2022

- $Arduino,\ Easy EDA,\ Image J,\ Tracker,\ Mat Plot Lib,\ Comsol\ Multiphysics,\ MAT LAB$
- · Investigated Marangoni flow and Rayleigh-Taylor instability by analyzing fluid dynamics at interfaces to study droplet behavior in experiments.
- · Developed and optimized an **interferometry analysis** system with ImageJ, Tracker, and OpenCV for high-resolution tension measurement and analysis.
- \cdot Performed dynamic simulations using **MATLAB** and **Comsol**, achieving 93% accuracy to verify experimental results with simulations.

Grätzel Cell JUL 2023 - JUL 2024

Arduino, EasyEDA, OnShape, Python, JSON, OpenCV, Tracker, MatPlotLib

- · Constructed and optimized a **dye-sensitized solar cell** using titanium dioxide and iodine electrolyte to study the mechanisms of photovoltaic energy conversion.
- · Evaluated the influence of electrolyte concentration, glass conductivity, TiO_2 layer thickness, and temperature on cell efficiency through **electrochemical analysis** and precise measurements using multimeters and lux meters.

Portfolio Website AUG 2024

Vite-React, TypeScript, TailwindCSS, ThreeJS, Blender, Git

- · Developed and designed a reactive website using vite-react, threejs for 3D visuals, and TailwindCSS.
- · Created and animated 3D models for the website using ThreeJS and React. Github for VC and deployed on Vercel.