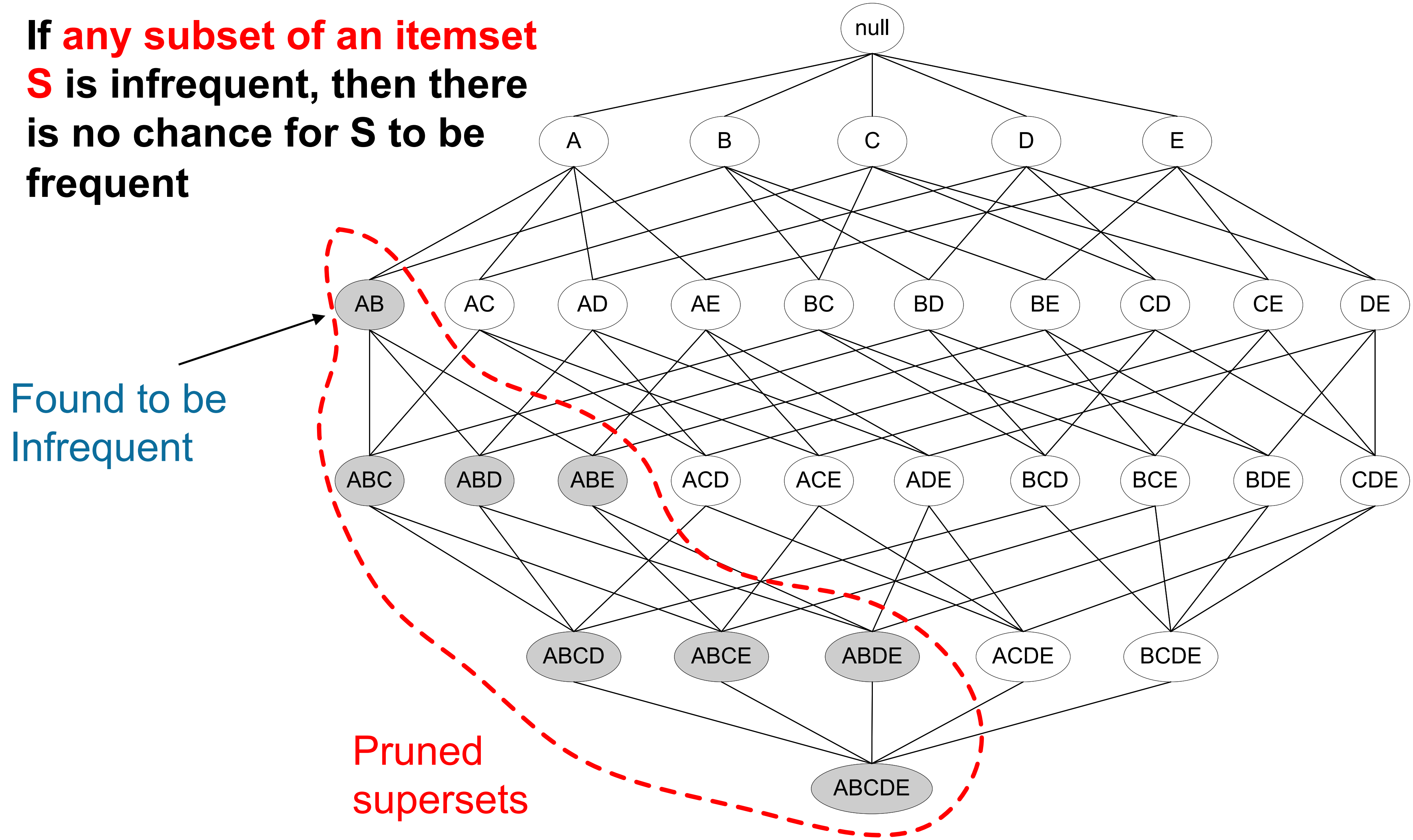
Illustrating Apriori Principle

If any subset of an itemset S is infrequent, then there is no chance for S to be frequent



Reducing Number of Candidates

- Apriori principle holds due to the following property of the support measure:

$$\forall X, Y : (X \subseteq Y) \Rightarrow s(X) \geq s(Y)$$

  – Support of an itemset never exceeds the support of its subsets
  – This is known as the anti-monotone property of support

Illustrating Apriori Principle

TID	*Items*
1	Bread, Milk
2	Beer, Bread, Diaper, Eggs
3	Beer, Coke, Diaper, Milk
4	Beer, Bread, Diaper, Milk
5	Bread, Coke, Diaper, Milk

Items (1-itemsets)

Item	Count
Bread	**4**
Coke	**2**
Milk	**4**
Beer	**3**
Diaper	**4**
Eggs	**1**

Minimum Support = 3

If every subset is considered,

$^6C_1 + {^6C_2} + {^6C_3}$

$6 + 15 + 20 = 41$

With support-based pruning,

$6 + 6 + 1 = 13$

Illustrating Apriori Principle

TID	*Items*
1	**Bread, Milk**
2	**Beer, Bread, Diaper, Eggs**
3	**Beer, Coke, Diaper, Milk**
4	**Beer, Bread, Diaper, Milk**
5	**Bread, Coke, Diaper, Milk**

Items (1-itemsets)

Item	Count
Bread	**4**
Coke	**2**
Milk	**4**
Beer	**3**
Diaper	**4**
Eggs	**1**

Minimum Support = 3

If every subset is considered,

$^6C_1 + {}^6C_2 + {}^6C_3$

$6 + 15 + 20 = 41$

With support-based pruning,

$6 + 6 + 1 = 13$

Illustrating Apriori Principle

Item	Count
Bread	**4**
Coke	**2**
Milk	**4**
Beer	**3**
Diaper	**4**
Eggs	**1**

Items (1-itemsets)

Itemset
{Bread,Milk}
{Bread, Beer }
{Bread,Diaper}
{Beer, Milk}
{Diaper, Milk}
{Beer,Diaper}

Pairs (2-itemsets)

(No need to generate candidates involving Coke or Eggs)

Minimum Support = 3

If every subset is considered,

$$^6C_1 + {}^6C_2 + {}^6C_3$$

$$6 + 15 + 20 = 41$$

With support-based pruning,

$$6 + 6 + 1 = 13$$

Illustrating Apriori Principle

Item	Count
Bread	**4**
Coke	**2**
Milk	**4**
Beer	**3**
Diaper	**4**
Eggs	**1**

Items (1-itemsets)

Itemset	Count
{Bread,Milk}	**3**
{Bread, Beer}	**2**
{Bread,Diaper}	**3**
{Beer,Milk}	**2**
{Diaper,Milk}	**3**
{Beer,Diaper}	**3**

Pairs (2-itemsets)

(No need to generate candidates involving Coke or Eggs)

Minimum Support = 3

If every subset is considered,

$$^6C_1 + {}^6C_2 + {}^6C_3$$

$$6 + 15 + 20 = 41$$

With support-based pruning,

$$6 + 6 + 1 = 13$$

Illustrating Apriori Principle

Item	Count
Bread	**4**
Coke	**2**
Milk	**4**
Beer	**3**
Diaper	**4**
Eggs	**1**

Items (1-itemsets)

Itemset	Count
{Bread,Milk}	**3**
{Bread,Beer}	**2**
{Bread,Diaper}	**3**
{Milk,Beer}	**2**
{Milk,Diaper}	**3**
{Beer,Diaper}	**3**

Pairs (2-itemsets)

(No need to generate candidates involving Coke or Eggs)

Minimum Support = 3

Triplets (3-itemsets)

Itemset	Count
{Bread,Milk,Diaper}	**2**

If every subset is considered,

$^6C_1 + {}^6C_2 + {}^6C_3$

$6 + 15 + 20 = 41$

With support-based pruning,

$6 + 6 + 1 = 13$

Apriori Principle

Candidate
1-Itemsets

Item	Count
Beer	3
Bread	4
Cola	2
Diapers	4
Milk	4
Eggs	1

Minimum support count = 3

Candidate
2-Itemsets

Itemset	Count
{Beer, Bread}	2
{Beer, Diapers}	3
{Beer, Milk}	2
{Bread, Diapers}	3
{Bread, Milk}	3
{Diapers, Milk}	3

Itemsets removed because of low support

Candidate
3-Itemsets

Itemset	Count
{Bread, Diapers, Milk}	3

Figure 6.5. Illustration of frequent itemset generation using the *Apriori* algorithm.

Apriori Algorithm

- F_k: frequent k-itemsets
- C_k: candidate k-itemsets

- Algorithm
  - Let k=1
  - Generate F_1 = {frequent 1-itemsets}
  - Repeat until F_k is empty
    - **Candidate Generation**: Generate C_{k+1} from F_k
    - **Candidate Pruning**: Prune candidate itemsets in C_{k+1} containing subsets of length k that are infrequent
    - **Support Counting**: Count the support of each candidate in C_{k+1} by scanning the DB
    - **Candidate Elimination**: Eliminate candidates in C_{k+1} that are infrequent, leaving only those that are frequent => F_{k+1}

Apriori Algorithm

- Outline of Apriori

  (**level-wise**, candidate **generation and test**)

  – Initially, scan DB once to get frequent 1-itemset

  – Repeat

    - Generate length-(k+1) candidate itemsets from length-k frequent itemsets
    - Test the candidates against DB to find frequent (k+1)-itemsets
    - Set k := k +1

  – Until no frequent or candidate set can be generated

  – Return all the frequent itemsets derived

Candidate Generation

- **Requirements** for an effective candidate generation procedure
  - Avoid generating too many unnecessary candidate
  - Ensure the candidate set is complete
  - Should not generate the same candidate itemset more than once

Candidate Generation: Brute-force method

Items

Item
Beer
Bread
Cola
Diapers
Milk
Eggs

Candidate Generation

Itemset
{Beer, Bread, Cola}
{Beer, Bread, Diapers}
{Beer, Bread, Milk}
{Beer, Bread, Eggs}
{Beer, Cola, Diapers}
{Beer, Cola, Milk}
{Beer, Cola, Eggs}
{Beer, Diapers, Milk}
{Beer, Diapers, Eggs}
{Beer, Milk, Eggs}
{Bread, Cola, Diapers}
{Bread, Cola, Milk}
{Bread, Cola, Eggs}
{Bread, Diapers, Milk}
{Bread, Diapers, Eggs}
{Bread, Milk, Eggs}
{Cola, Diapers, Milk}
{Cola, Diapers, Eggs}
{Cola, Milk, Eggs}
{Diapers, Milk, Eggs}

Candidate Pruning

Itemset
{Bread, Diapers, Milk}

Overall complexity of the method:

$$O\left(\sum_{k=1}^{d} k \times \binom{d}{k}\right) = O\left(d \cdot 2^{d-1}\right)$$

Figure 6.6. A brute-force method for generating candidate 3-itemsets.

Candidate Generation: Merge Fk-1 and F1 itemsets

Extend each frequent (k-1)-itemset with other frequent items

Frequent 2-itemset

Itemset
{Beer, Diapers}
{Bread, Diapers}
{Bread, Milk}
{Diapers, Milk}

Frequent 1-itemset

Item
Beer
Bread
Diapers
Milk

Candidate Generation

Itemset
{Beer, Diapers, Bread}
{Beer, Diapers, Milk}
{Bread, Diapers, Milk}
{Bread, Milk, Beer}

Candidate Pruning

Itemset
{Bread, Diapers, Milk}

Overall complexity of the method:

$$O(\sum_k k|F_{k-1}||F_1|).$$

Figure 6.7. Generating and pruning candidate k-itemsets by merging a frequent $(k-1)$-itemset with a frequent item. Note that some of the candidates are unnecessary because their subsets are infrequent.

Candidate Pruning

- A candidate k-itemset $X = \{i_1, i_2, \ldots i_k\}$
  - Determine whether all of its proper subsets, $X - \{i_j\}$, are frequent.
  - If *m* of the *k* subsets were used to generate a candidate, we only need to check the reminding *k-m* subsets

Candidate Generation: Merge Fk-1 and F1 itemsets

- Limitations
  - May generate the same candidate more than once
  - Still can produce a large number of unnecessary candidates

Candidate Generation: Fk-1 x Fk-1 Method

Merge a pair of frequent (k-1)-itemsets only if their first k-2 items are identical

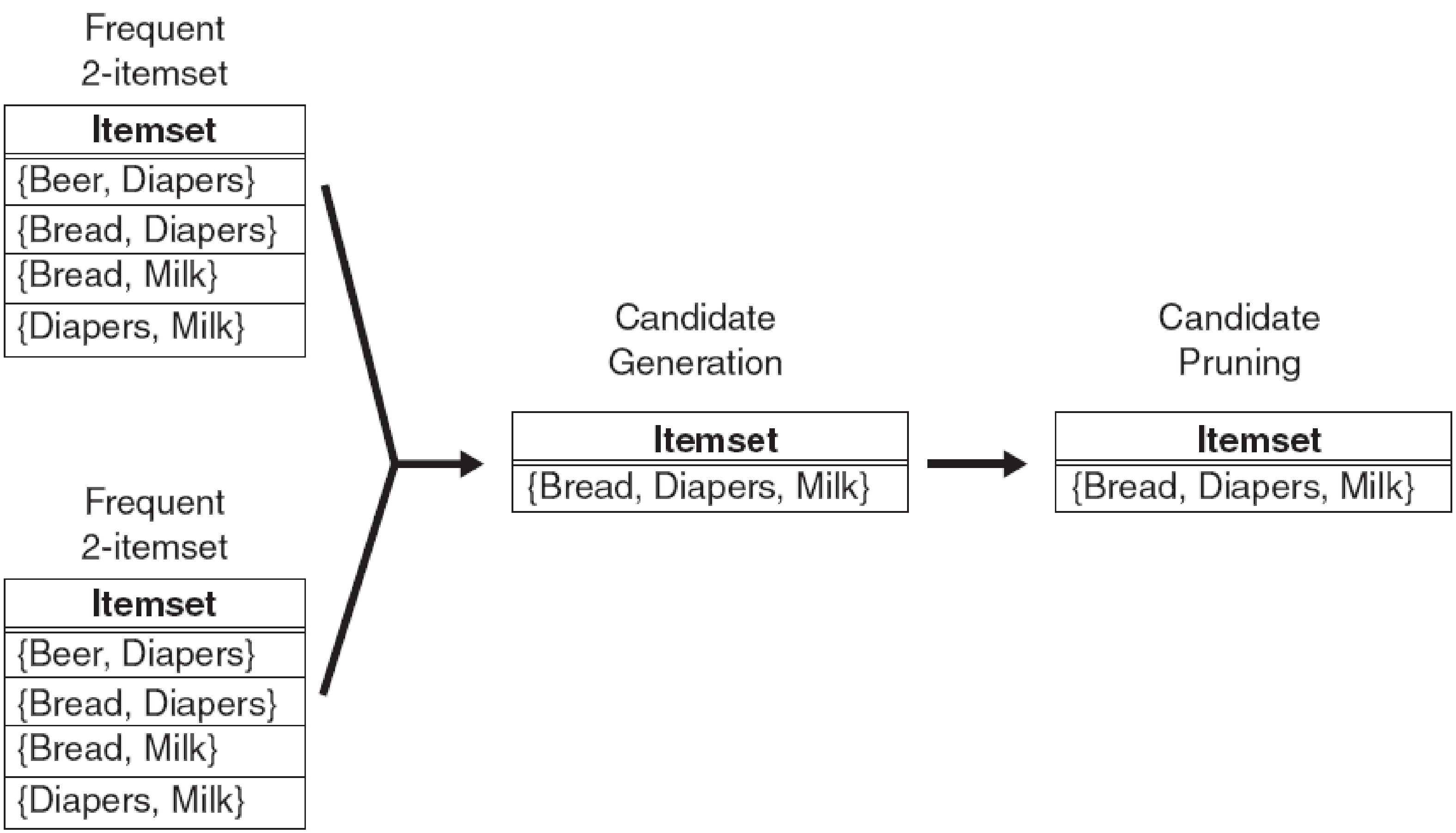


Figure 6.8. Generating and pruning candidate k-itemsets by merging pairs of frequent $(k-1)$-itemsets.

Candidate Generation: F_{k-1} x F_{k-1} Method

- Merge two frequent (k-1)-itemsets if their first (k-2) items are identical

- F_3 = {ABC,ABD,ABE,ACD,BCD,BDE,CDE}
  - Merge(**AB**C, **AB**D) = **AB**CD
  - Merge(**AB**C, **AB**E) = **AB**CE
  - Merge(**AB**D, **AB**E) = **AB**DE

  - Do not merge(**A**BD,**A**CD) because they share only prefix of length 1 instead of length 2

Candidate Generation: $F_{k-1} \times F_{k-1}$ Method

- Let F_3 = {ABC,ABD,ABE,ACD,BCD,BDE,CDE} be the set of frequent 3-itemsets

- L_4 = {ABCD,ABCE,ABDE} is the set of candidate 4-itemsets generated (from previous slide)

- Candidate pruning
  - Prune ABCE because ACE and BCE are infrequent
  - Prune ABDE because ADE is infrequent

- After candidate pruning: L_4 = {ABCD}

Alternate F_{k-1} x F_{k-1} Method

- Merge two frequent (k-1)-itemsets if the last (k-2) items of the first one is identical to the first (k-2) items of the second.

- F_3 = {ABC,ABD,ABE,ACD,BCD,BDE,CDE}
  – Merge(A**BC**, **BC**D) = A**BC**D
  – Merge(A**BD**, **BD**E) = A**BD**E
  – Merge(A**CD**, **CD**E) = A**CD**E
  – Merge(B**CD**, **CD**E) = B**CD**E

Candidate Pruning for Alternate $F_{k-1} \times F_{k-1}$ Method

- Let F_3 = {ABC,ABD,ABE,ACD,BCD,BDE,CDE} be the set of frequent 3-itemsets
- L_4 = {ABCD,ABDE,ACDE,BCDE} is the set of candidate 4-itemsets generated (from previous slide)
- Candidate pruning
  - Prune ABDE because ADE is infrequent
  - Prune ACDE because ACE and ADE are infrequent
  - Prune BCDE because BCE
- After candidate pruning: L_4 = {ABCD}

Apriori Algorithm

- F_k: frequent k-itemsets
- C_k: candidate k-itemsets

- Algorithm
  - Let k=1
  - Generate F_1 = {frequent 1-itemsets}
  - Repeat until F_k is empty
    - **Candidate Generation**: Generate C_{k+1} from F_k
    - **Candidate Pruning**: Prune candidate itemsets in C_{k+1} containing subsets of length k that are infrequent
    - **Support Counting**: Count the support of each candidate in C_{k+1} by scanning the DB
    - **Candidate Elimination**: Eliminate candidates in C_{k+1} that are infrequent, leaving only those that are frequent => F_{k+1}

Support counting

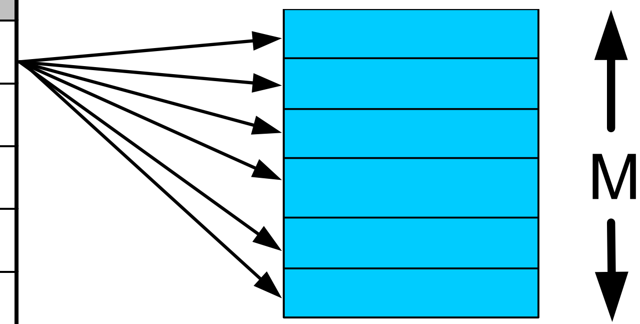
Transactions

N

TID	*Items*
1	Bread, Milk
2	Bread, Diaper, Beer, Eggs
3	Milk, Diaper, Beer, Coke
4	Bread, Milk, Diaper, Beer
5	Bread, Milk, Diaper, Coke

w

List of Candidates



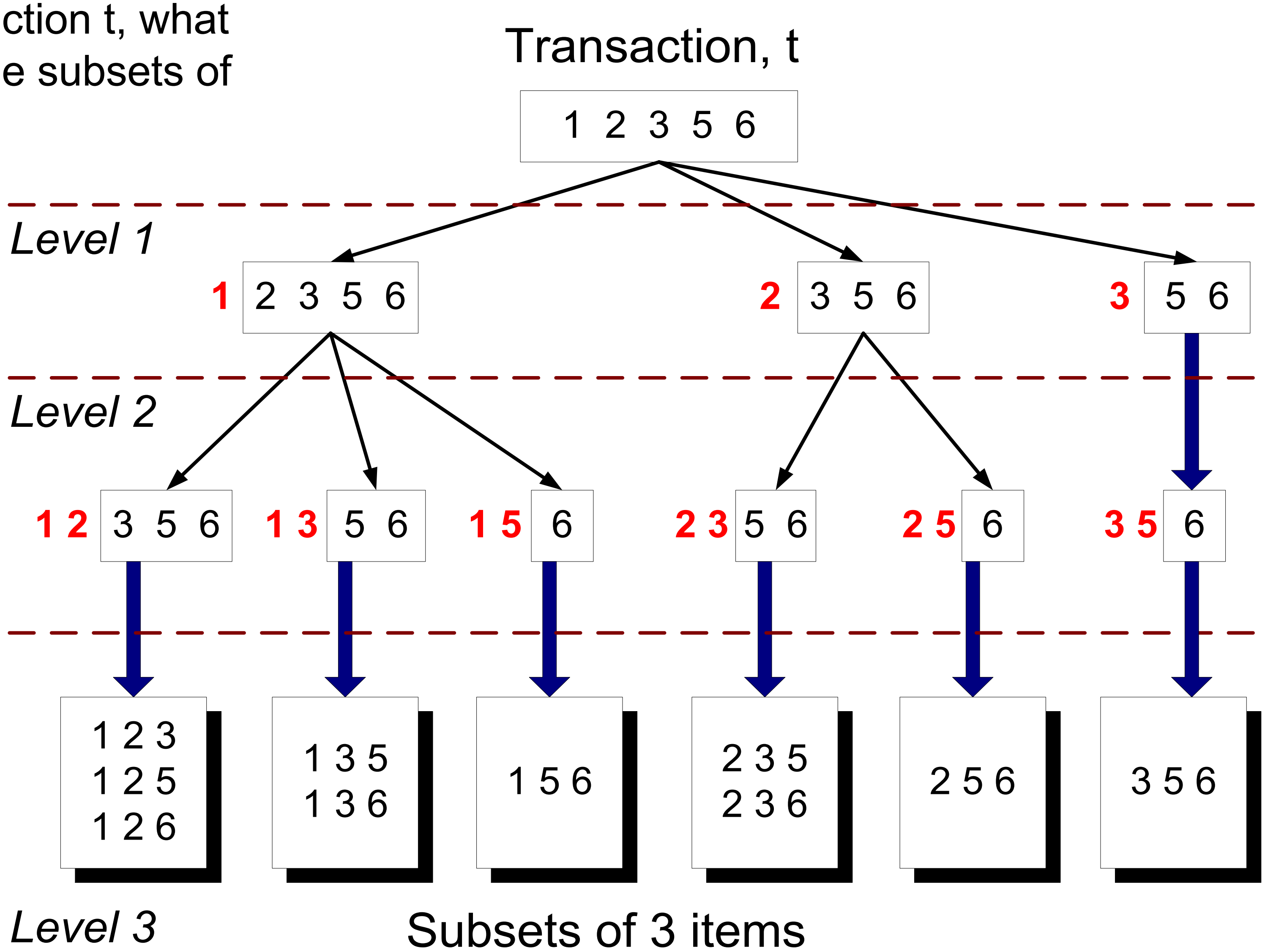
Apriori Algorithm

Algorithm 6.1 Frequent itemset generation of the *Apriori* algorithm.

$k = 1$.
$F_k = \{\ i \mid i \in I \wedge \sigma(\{i\}) \geq N \times minsup\}$. {Find all frequent 1-itemsets}
repeat
  $k = k + 1$.
  $C_k = \text{apriori-gen}(F_{k-1})$. {Generate candidate itemsets}
  for each transaction $t \in T$ **do**
    $C_t = \text{subset}(C_k, t)$. {Identify all candidates that belong to t}
    for each candidate itemset $c \in C_t$ **do**
      $\sigma(c) = \sigma(c) + 1$. {Increment support count}
    end for
  end for
  $F_k = \{\ c \mid c \in C_k \wedge \sigma(c) \geq N \times minsup\}$. {Extract the frequent k-itemsets}
until $F_k = \emptyset$
Result $= \bigcup F_k$.

Subset Operation

Given a transaction t, what are the possible subsets of size 3?



Reducing Number of Comparisons

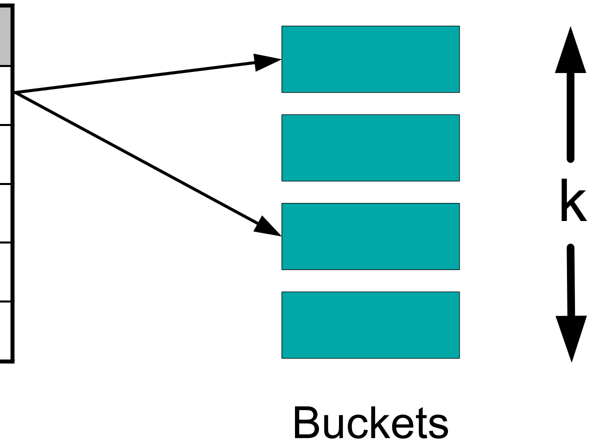
- Candidate counting:
  - Scan the database of transactions to determine the support of each candidate itemset
  - To reduce the number of comparisons, store the candidates in a hash structure
    - Instead of matching each transaction against every candidate, match it against candidates contained in the hashed buckets

Transactions

N

TID	*Items*
1	Bread, Milk
2	Bread, Diaper, Beer, Eggs
3	Milk, Diaper, Beer, Coke
4	Bread, Milk, Diaper, Beer
5	Bread, Milk, Diaper, Coke

Hash Structure



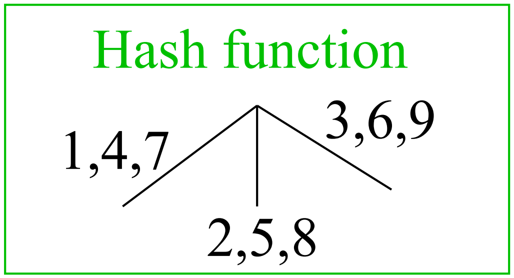
Generate Hash Tree

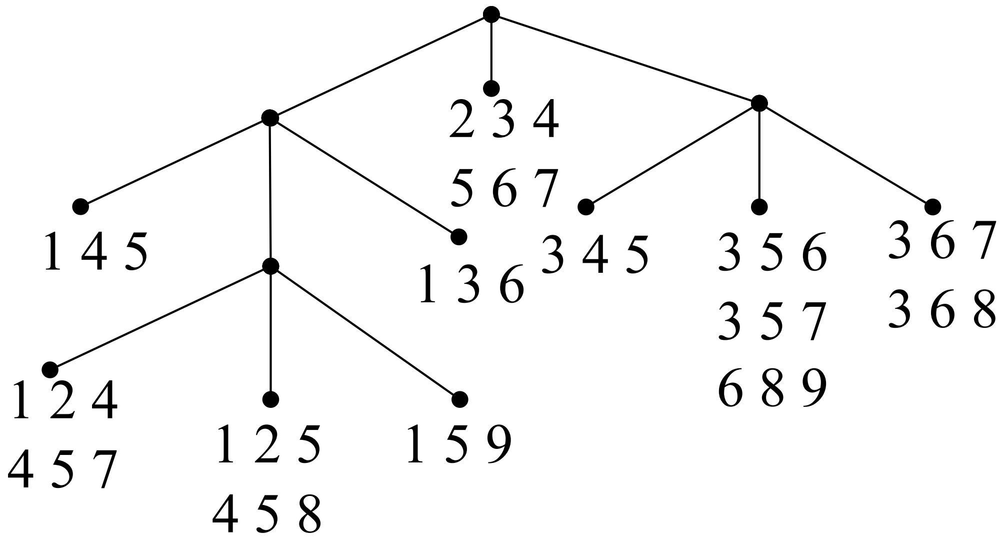
Suppose you have 15 candidate itemsets of length 3:

{1 4 5}, {1 2 4}, {4 5 7}, {1 2 5}, {4 5 8}, {1 5 9}, {1 3 6}, {2 3 4}, {5 6 7}, {3 4 5}, {3 5 6}, {3 5 7}, {6 8 9}, {3 6 7}, {3 6 8}

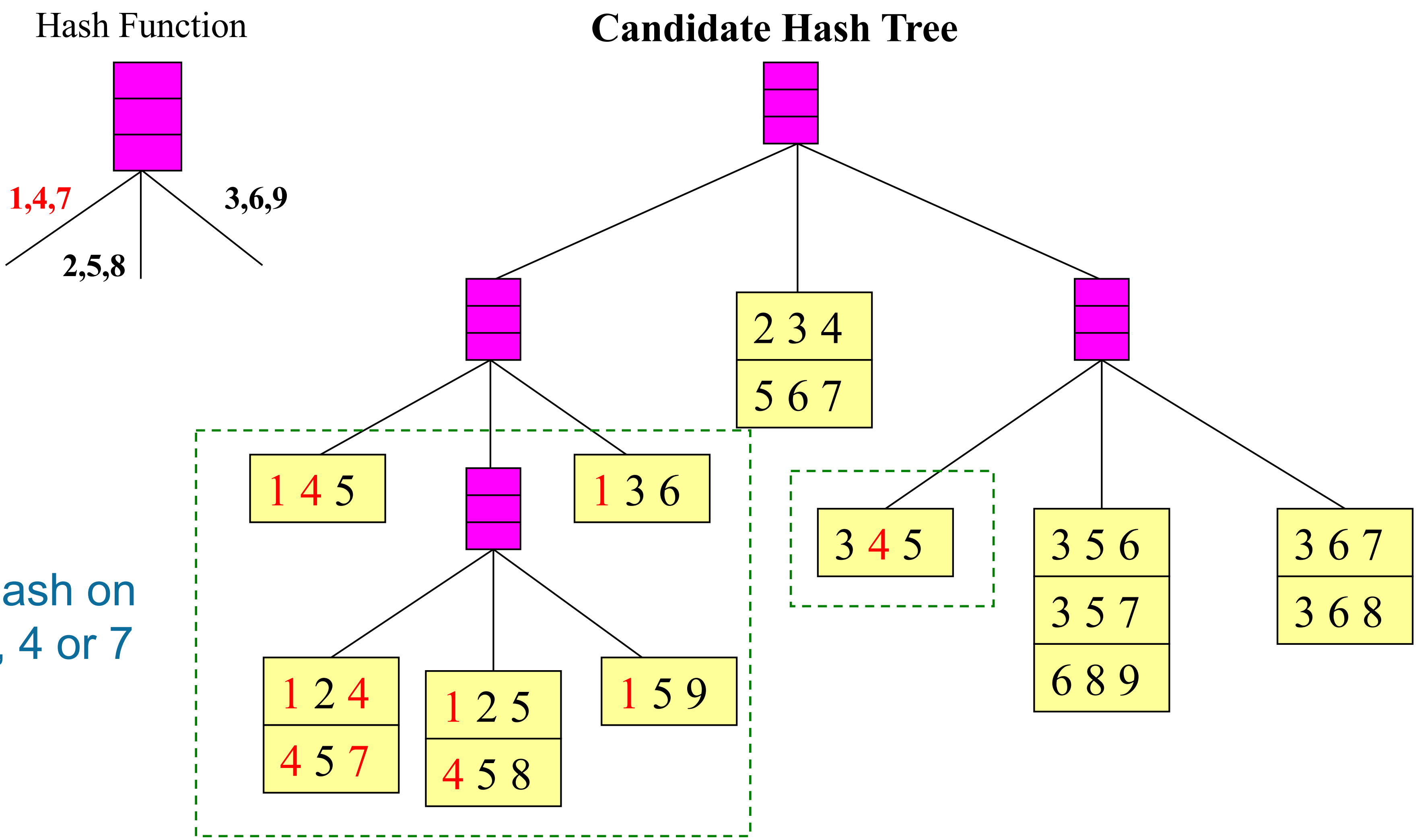
You need:

- **Hash function**
- **Max leaf size: max number of itemsets stored in a leaf node (if number of candidate itemsets exceeds max leaf size, split the node)**



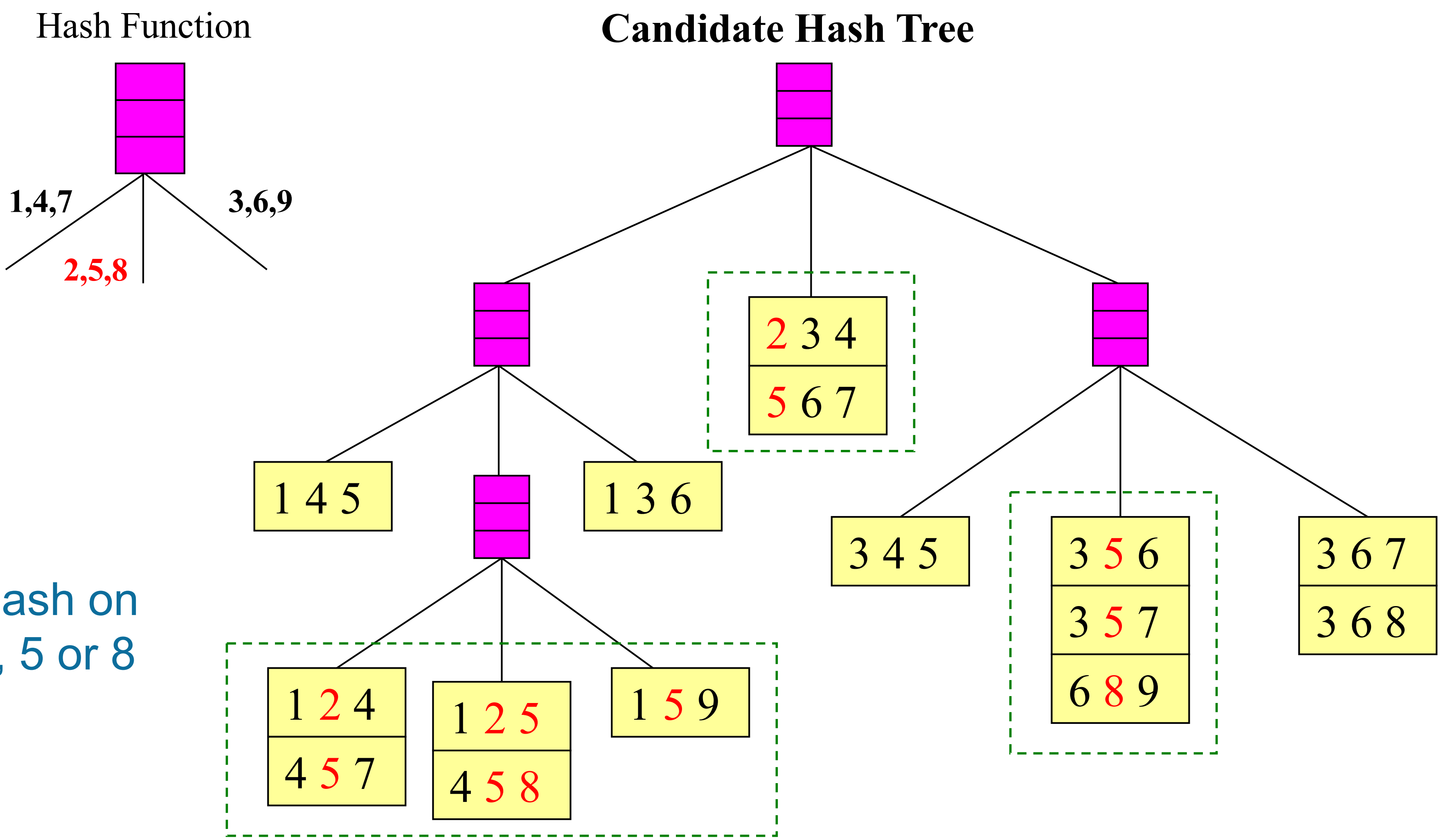


Association Rule Discovery: Hash tree



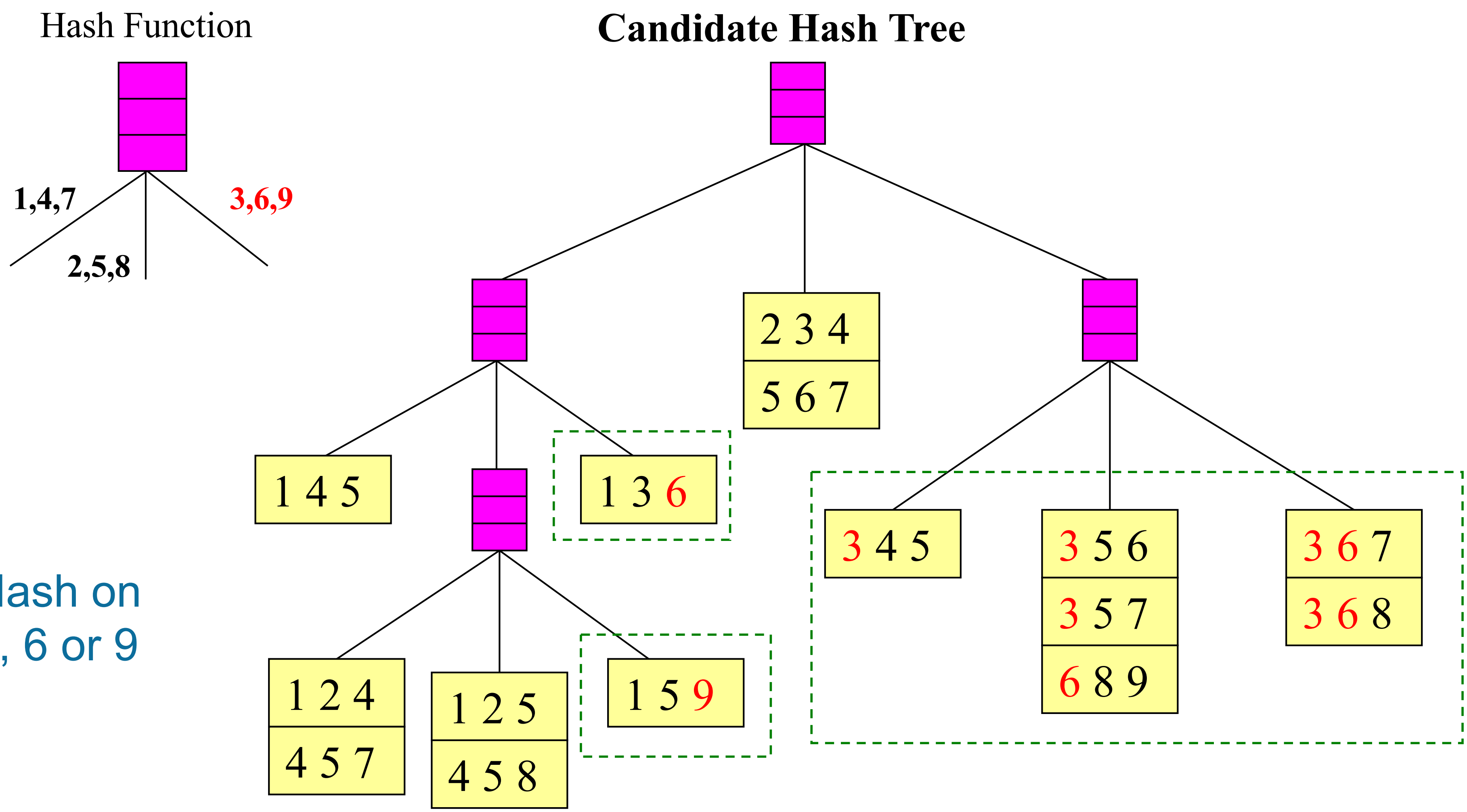
Hash on
1, 4 or 7

Association Rule Discovery: Hash tree



Hash on
2, 5 or 8

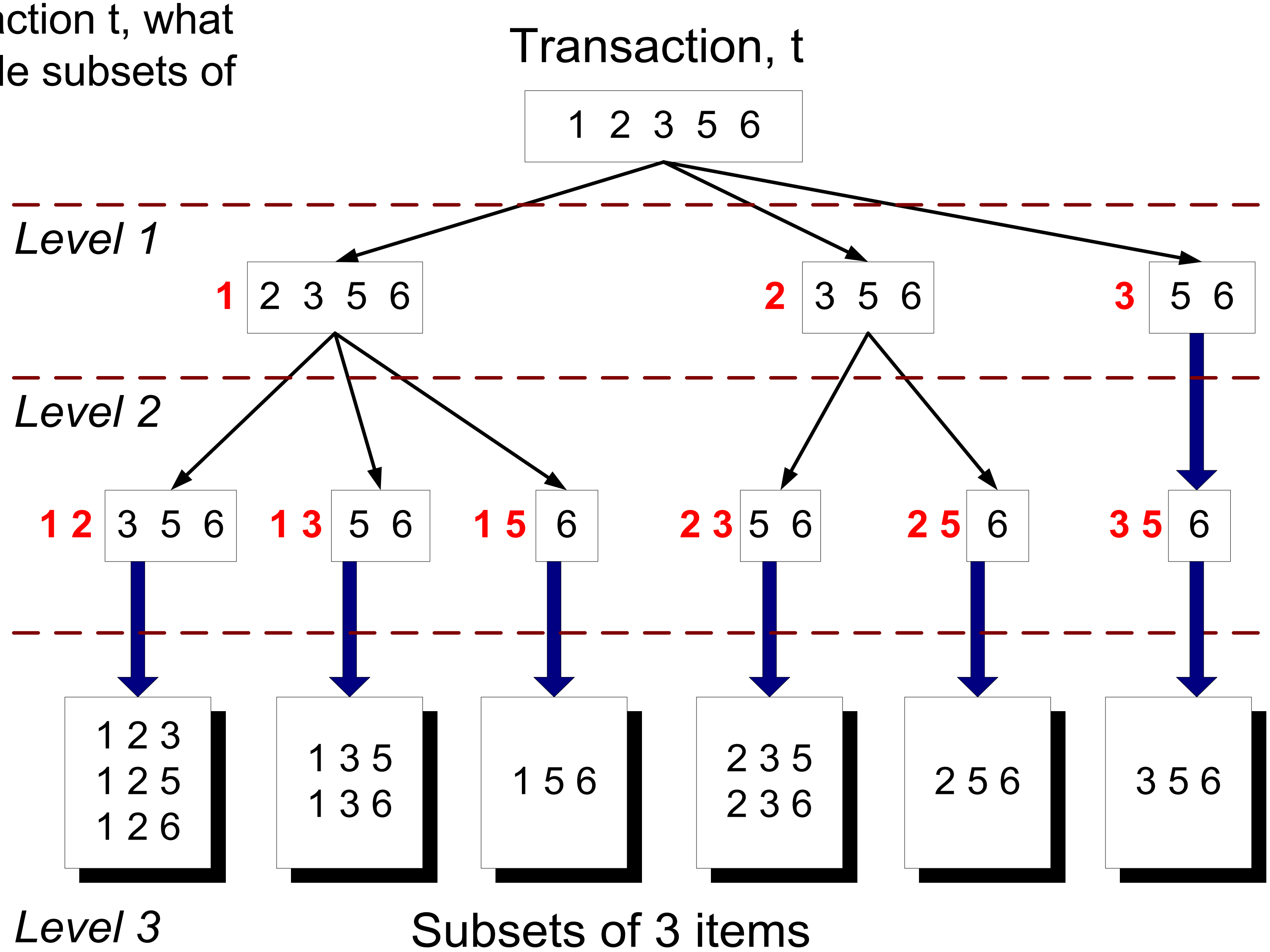
Association Rule Discovery: Hash tree



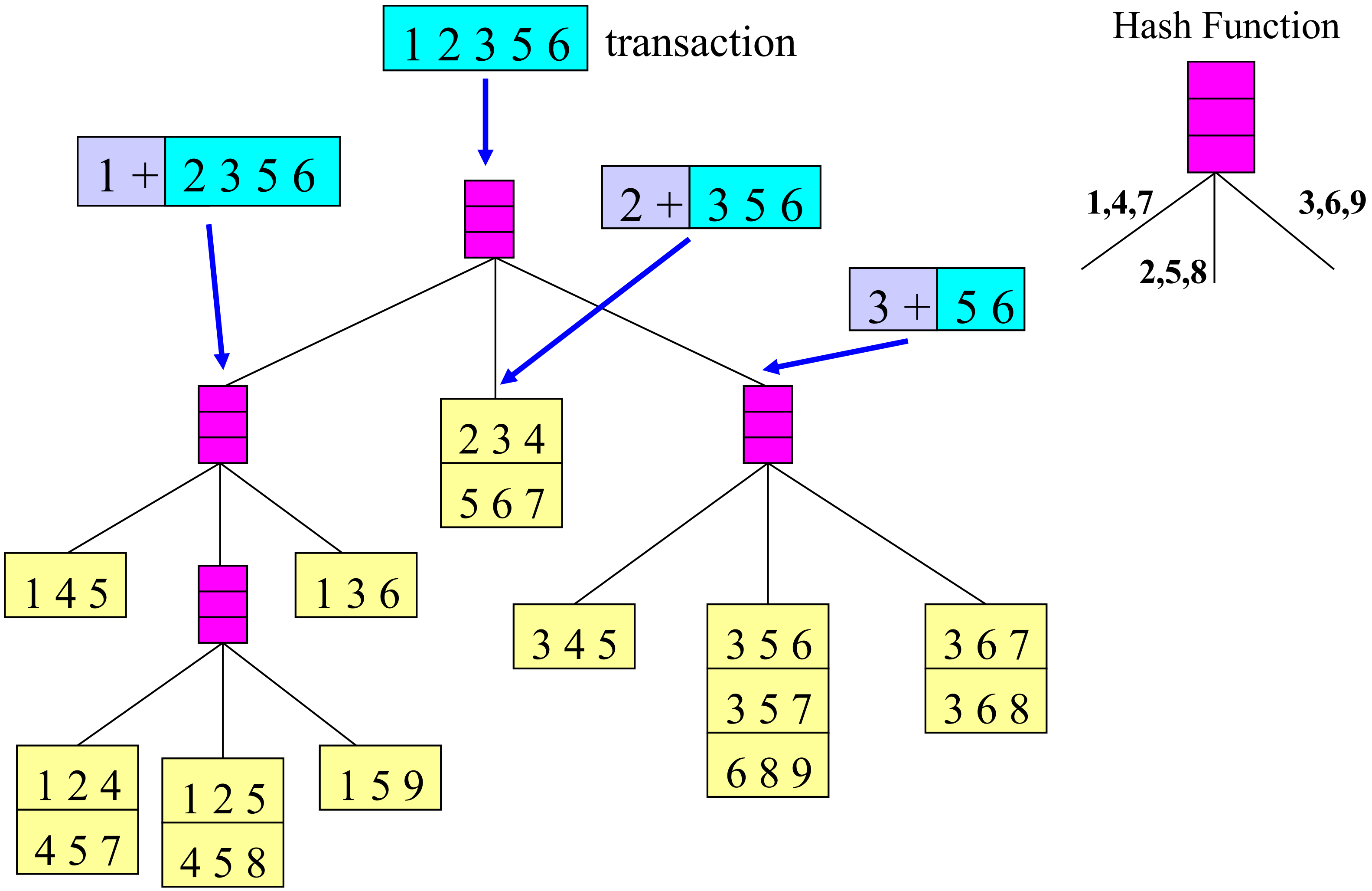
Hash on
3, 6 or 9

Subset Operation

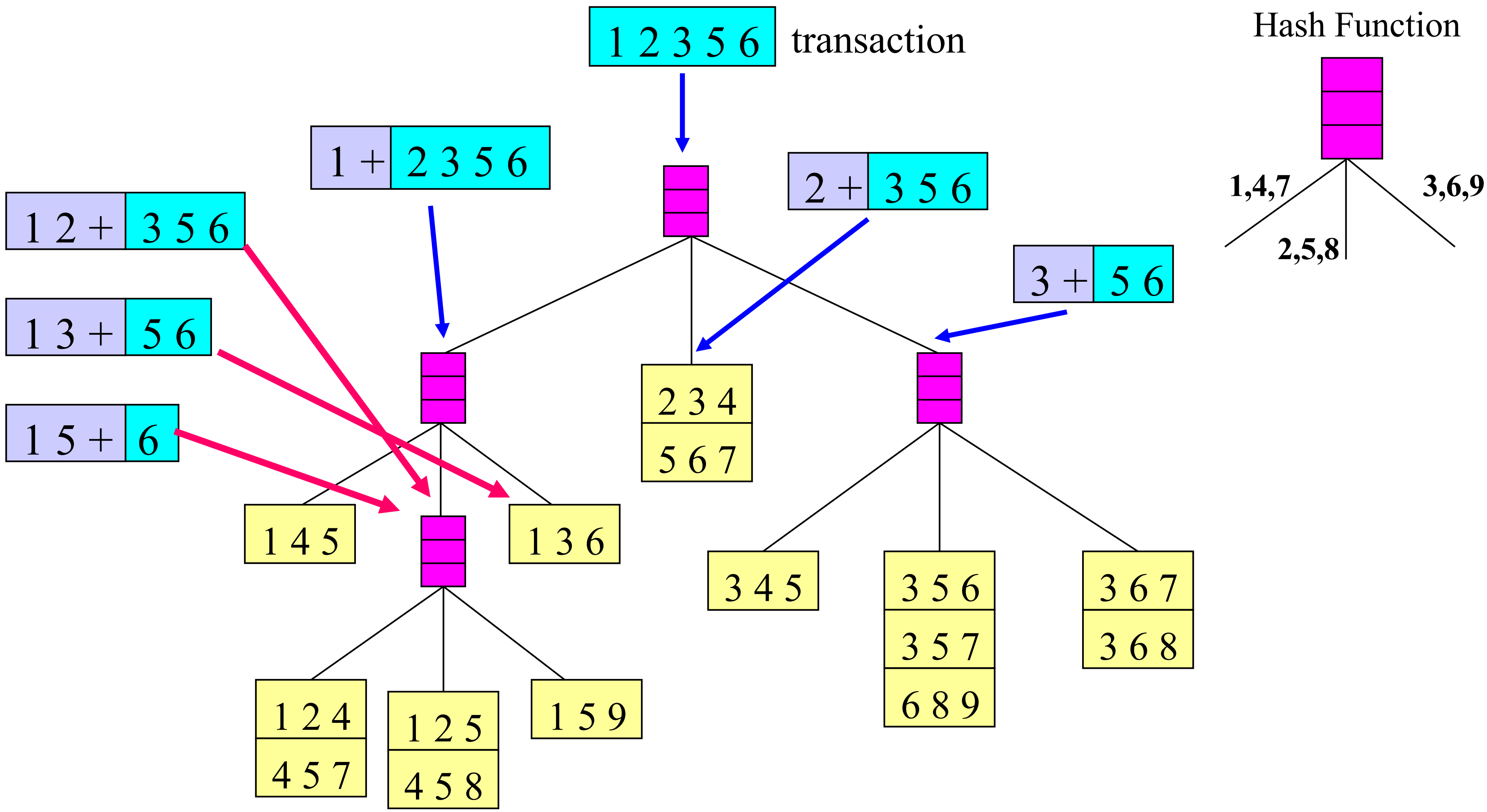
Given a transaction t, what are the possible subsets of size 3?



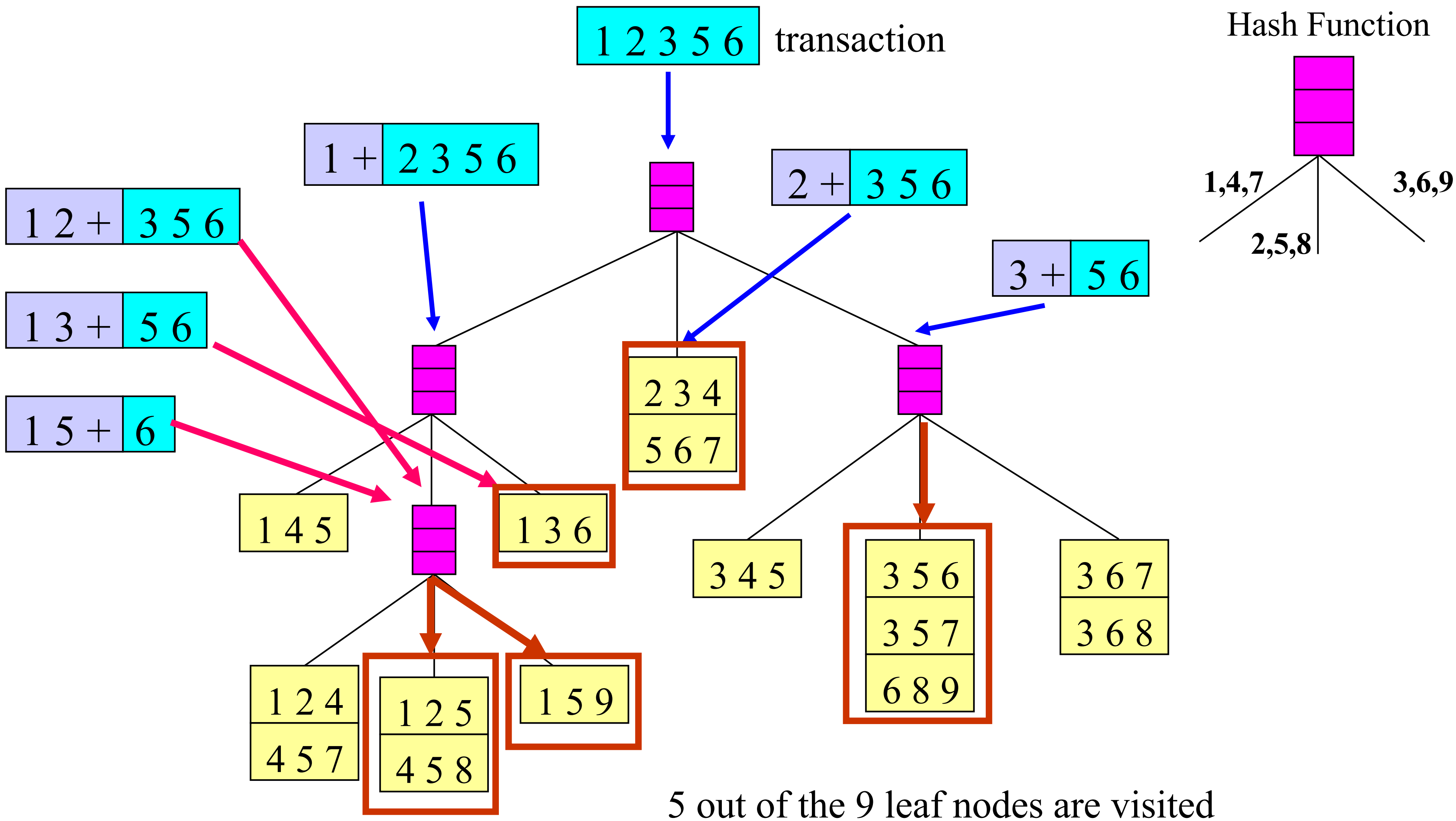
Subset Operation Using Hash Tree



Subset Operation Using Hash Tree



Subset Operation Using Hash Tree

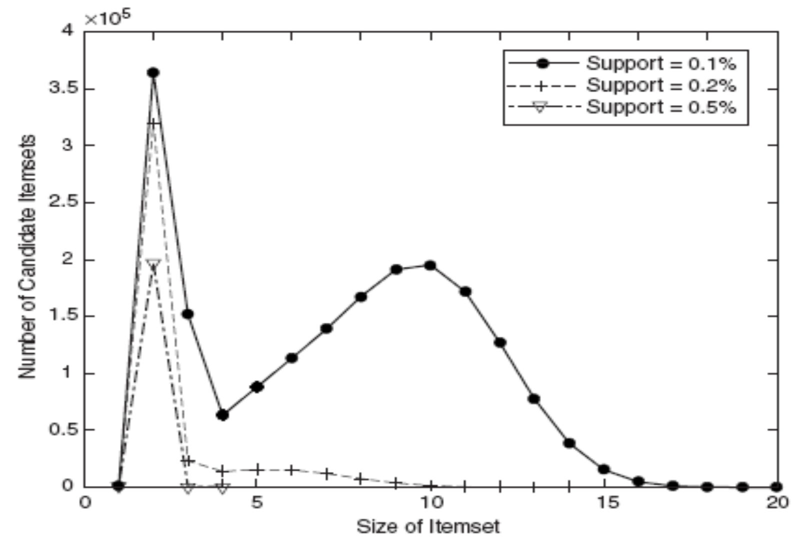


5 out of the 9 leaf nodes are visited

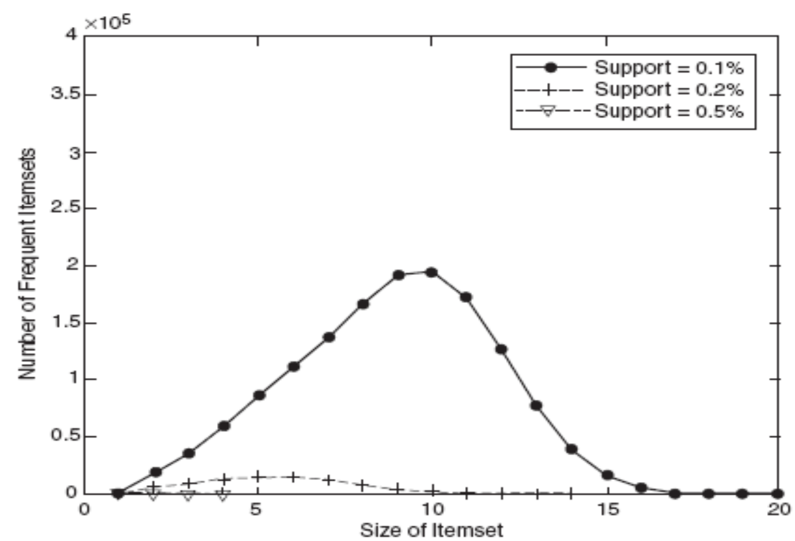
Match transaction against 9 out of 15 candidates

Factors Affecting Complexity

- Choice of minimum support threshold
  - Lowering support threshold results in more frequent itemsets
  - This may increase number of candidates and max length of frequent itemsets



(a) Number of candidate itemsets.



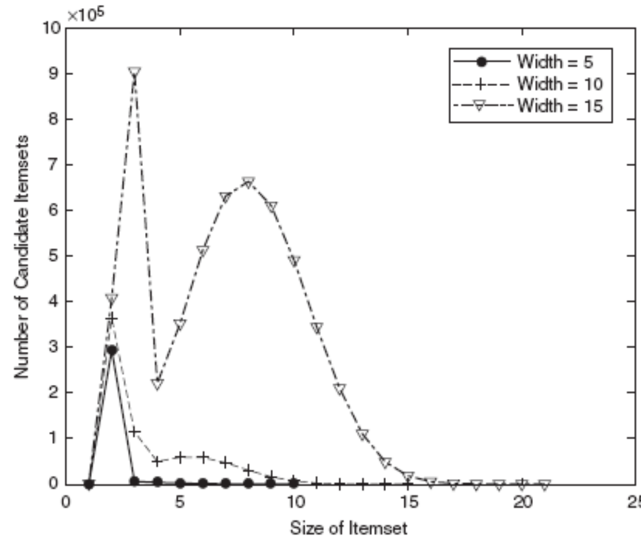
(b) Number of frequent itemsets.

Factors Affecting Complexity

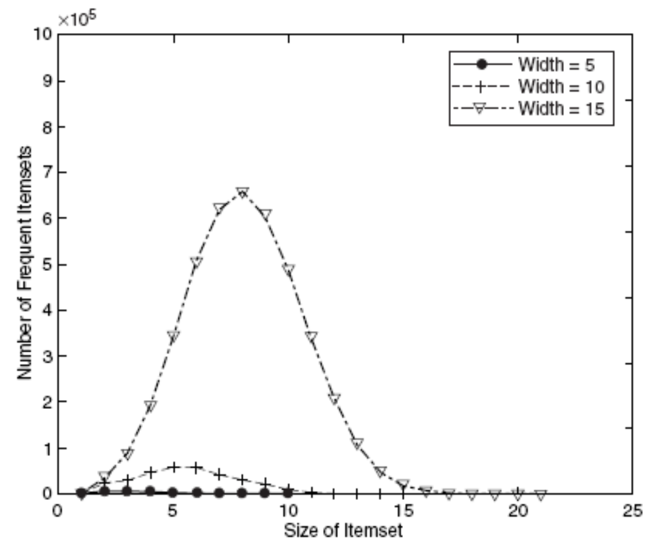
- Dimensionality (number of items) of the data set
  - More space is needed to store support count of each item
  - If number of frequent items also increases, both computation and I/O costs may also increase
- Size of database
  - Since Apriori makes multiple passes, run time of algorithm may increase with a large number of transactions

Factors Affecting Complexity

- Average transaction width
  - Transaction width increases with denser data sets
  - This may increase max length of frequent itemsets and traversals of hash tree (number of subsets in a transaction increases with its width)



(a) Number of candidate itemsets.



Rule Generation

- Given a frequent itemset L, find all non-empty subsets $f \subset L$ such that $f \to L - f$ satisfies the minimum confidence requirement
  – If {A,B,C,D} is a frequent itemset, candidate rules:

ABC →D,	ABD →C,	ACD →B,	BCD →A,
A →BCD,	B →ACD,	C →ABD,	D →ABC
AB →CD,	AC → BD,	AD → BC,	BC →AD,
BD →AC,	CD →AB,		

- If $|L| = k$, then there are $2^k - 2$ candidate association rules (ignoring $L \to \varnothing$ and $\varnothing \to L$)

Rule Generation

- In general, confidence does not have an anti-monotone property

  $c(ABC \rightarrow D)$ can be larger or smaller than $c(AB \rightarrow D)$

- But confidence of rules generated from the same itemset has an anti-monotone property
  - E.g., Suppose {A,B,C,D} is a frequent 4-itemset:

    $$c(ABC \rightarrow D) \geq c(AB \rightarrow CD) \geq c(A \rightarrow BCD)$$

  - Confidence is anti-monotone w.r.t. number of items on the RHS of the rule

Rule Generation

- Theorem:

If a rule $X \rightarrow Y - X$ does not satisfy the confidence threshold, then any rules $X' \rightarrow Y - X'$, where $X' \subset X$, must not satisfy the confidence threshold as well.

Example

$B_1 = \{m, c, b\}$ $B_2 = \{m, p, j\}$

$B_3 = \{m, c, b, n\}$ $B_4 = \{c, j\}$

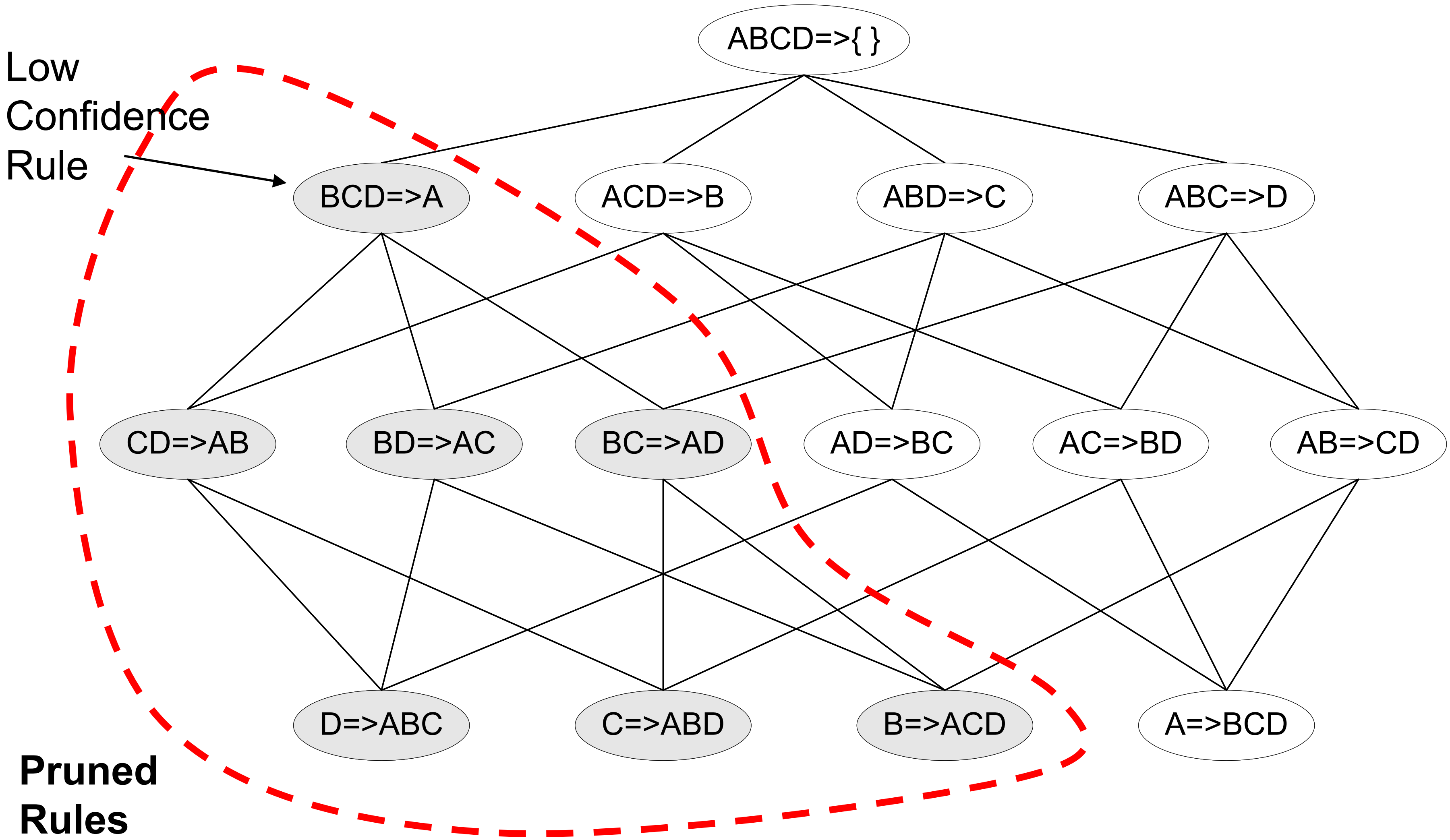
$B_5 = \{m, p, b\}$ $B_6 = \{m, c, b, j\}$

$B_7 = \{c, b, j\}$ $B_8 = \{b, c\}$

- Support threshold $s = 3$, confidence $c = 0.75$
- 1) Frequent itemsets:
  - {b,m} {b,c} {c,m} {c,j} {m,c,b}
- 2) Generate rules:
  - ~~b→m: *c*=4/6~~ b→c: *c*=5/6 ~~b,c→m: *c*=3/5~~
  - m→b: *c*=4/5 … b,m→c: *c*=3/4
  - ~~b→c,m: *c*=3/6~~

Rule Generation for Apriori Algorithm

Lattice of rules



Compact Representation of Frequent Itemsets

TID	A1	A2	A3	A4	A5	A6	A7	A8	A9	A10	B1	B2	B3	B4	B5	B6	B7	B8	B9	B10	C1	C2	C3	C4	C5	C6	C7	C8	C9	C10
1	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
2	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
3	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
4	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
5	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
6	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0
7	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0
8	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0
9	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0
10	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0
11	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1
12	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1
13	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1
14	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1
15	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1

- Number of frequent itemsets $= 3 \times \sum_{k=1}^{10} \binom{10}{k}$
- Some itemsets are redundant because they have identical support as their supersets
- Need a compact representation

Compacting the Output

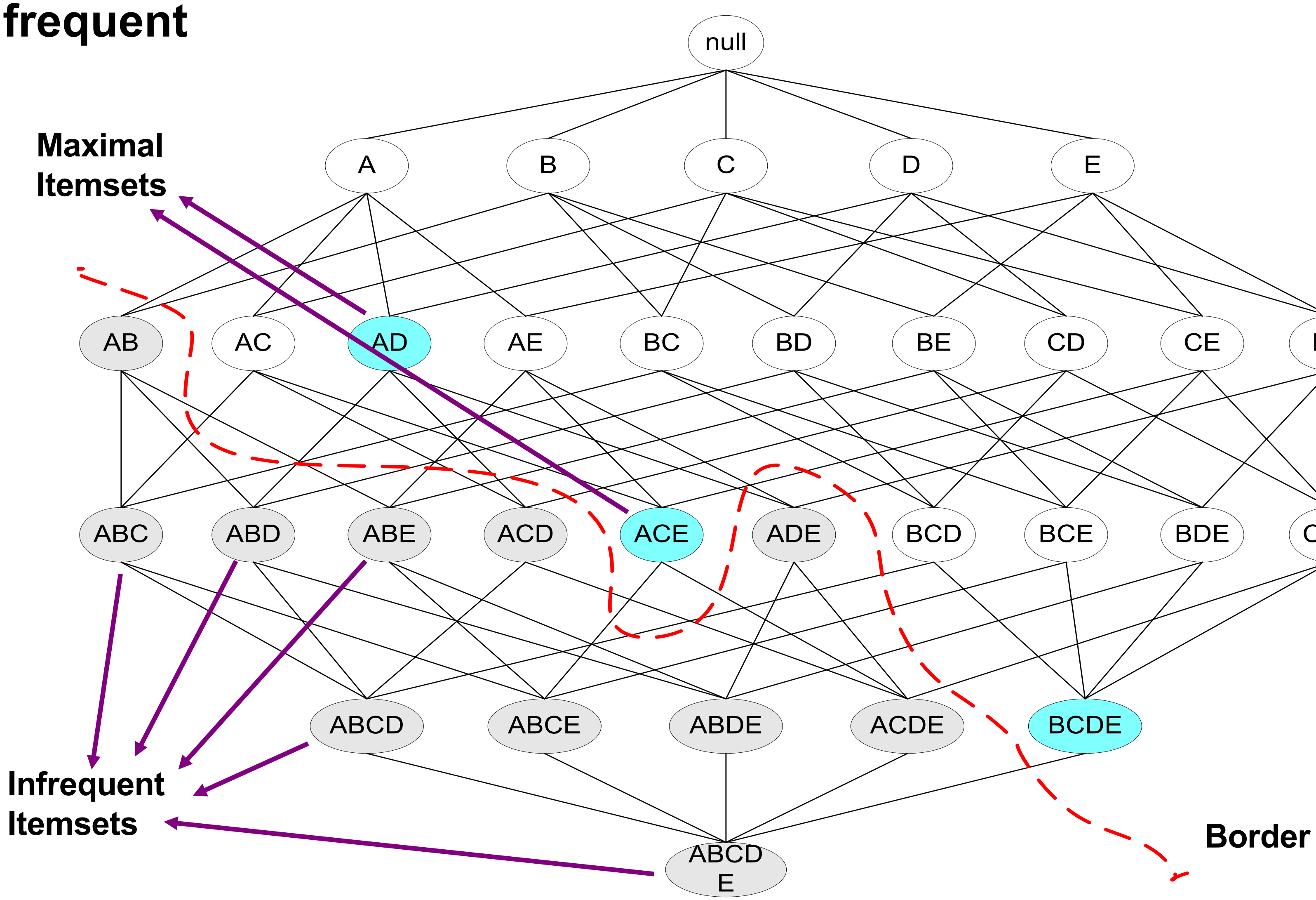
- **To reduce the number of rules we can post-process them and only output:**
  - **Maximal frequent itemsets:**
    No immediate superset is frequent
    - Gives more pruning

  or

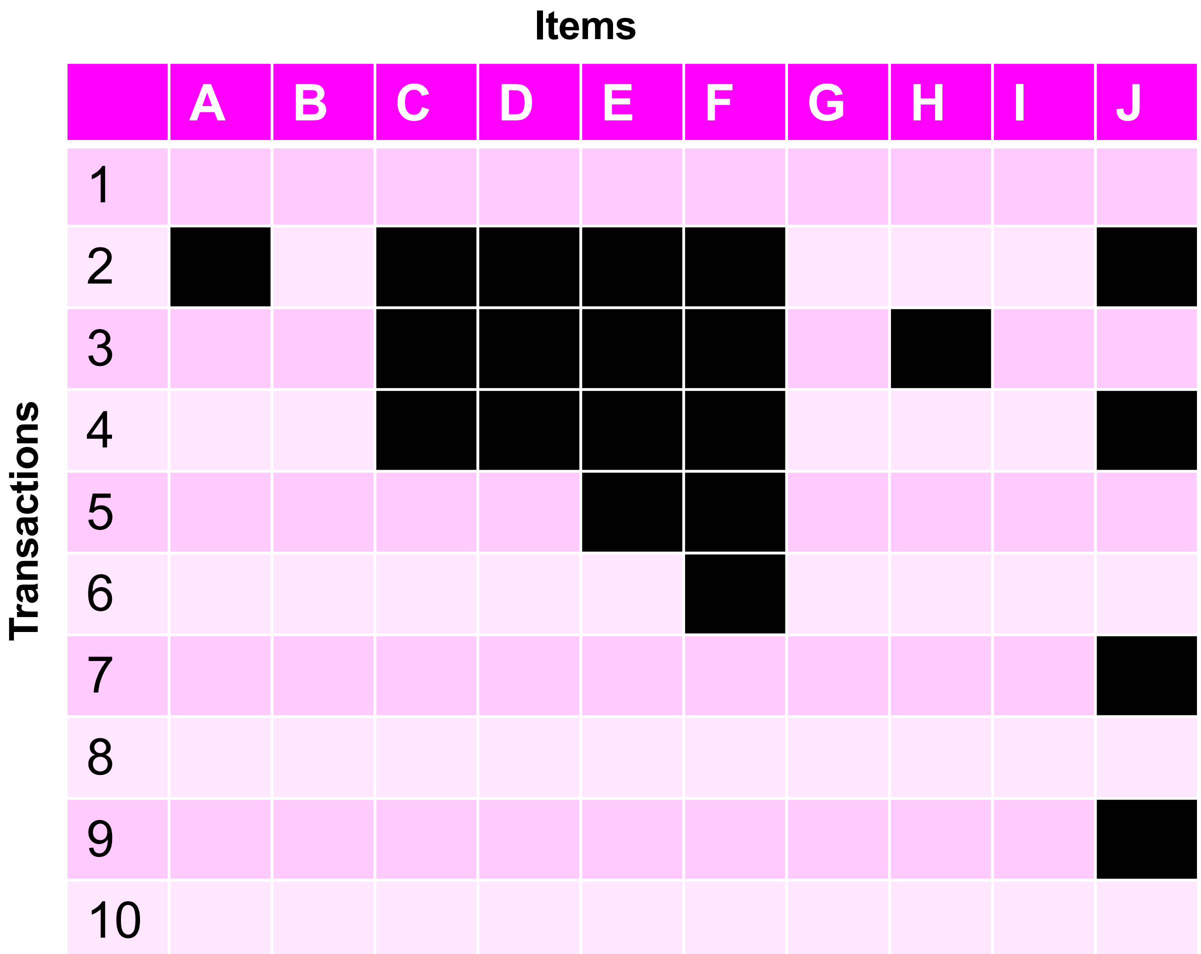
  - **Closed itemsets:**
    No immediate superset has the same count (> 0)
    - Stores not only frequent information, but exact counts

Maximal Frequent Itemset

An itemset is maximal frequent if none of its immediate supersets is frequent

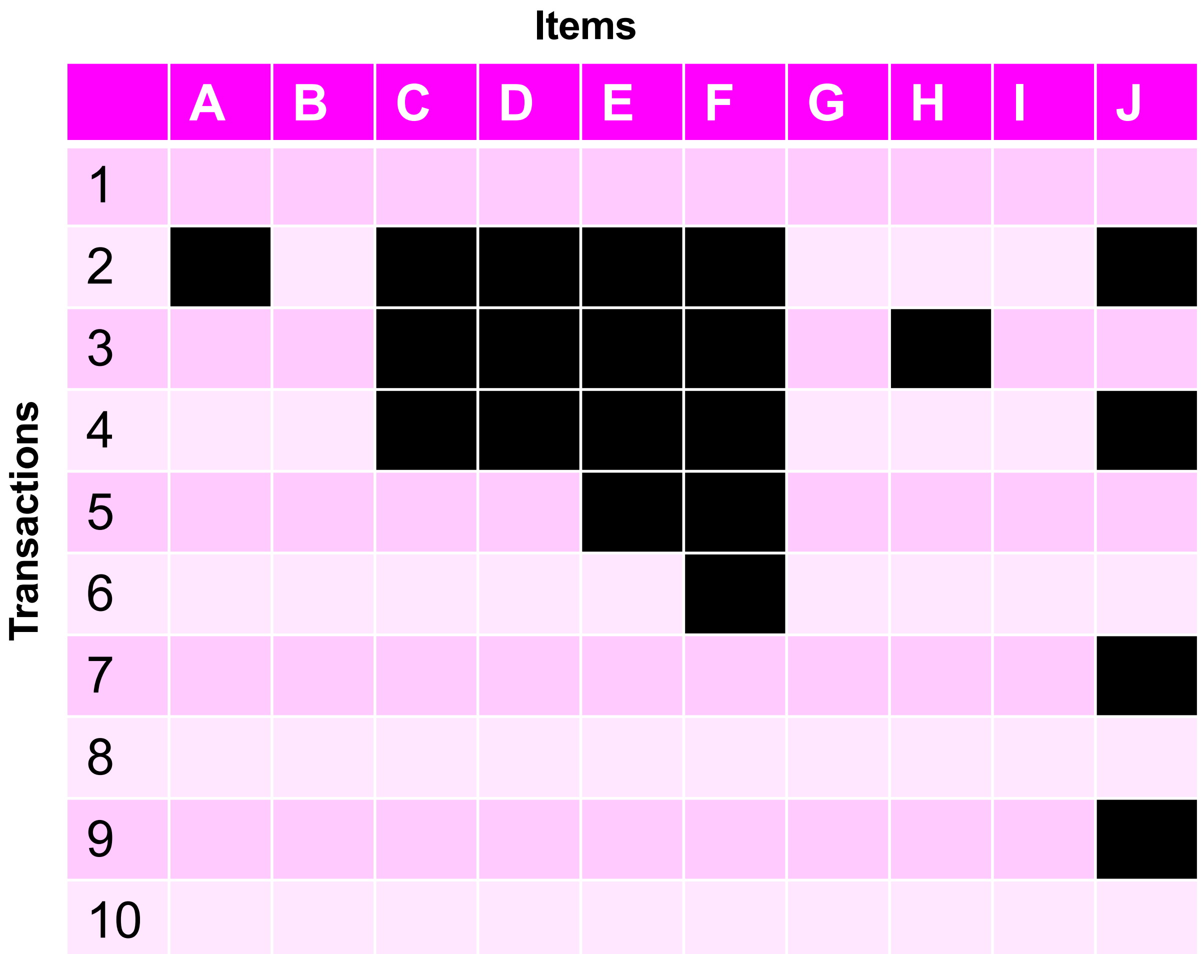


An illustrative example



Support threshold (by count) : 5
Frequent itemsets: {F}

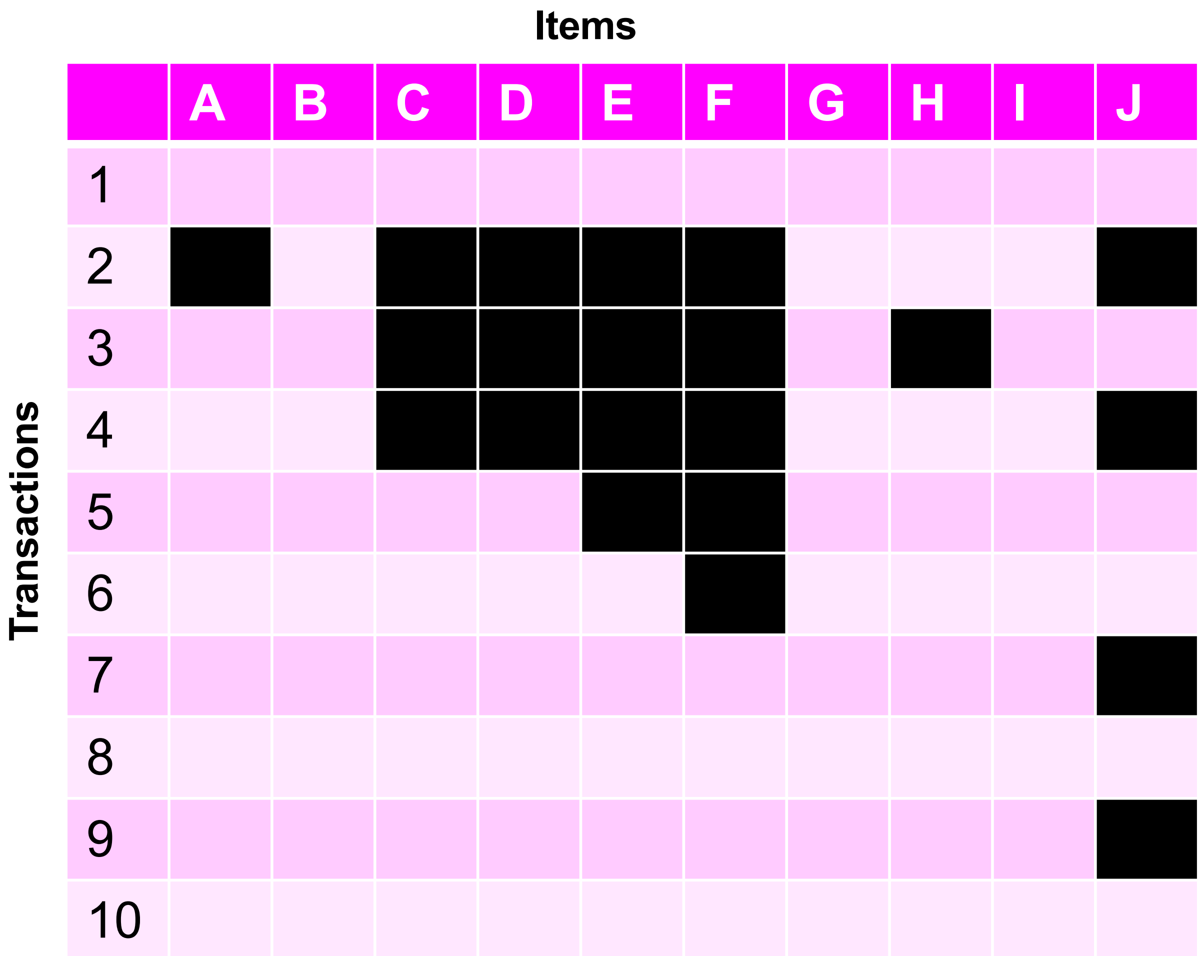
An illustrative example



Support threshold (by count) : 5
Frequent itemsets: {F}

Support threshold (by count): 4
Frequent itemsets: ?

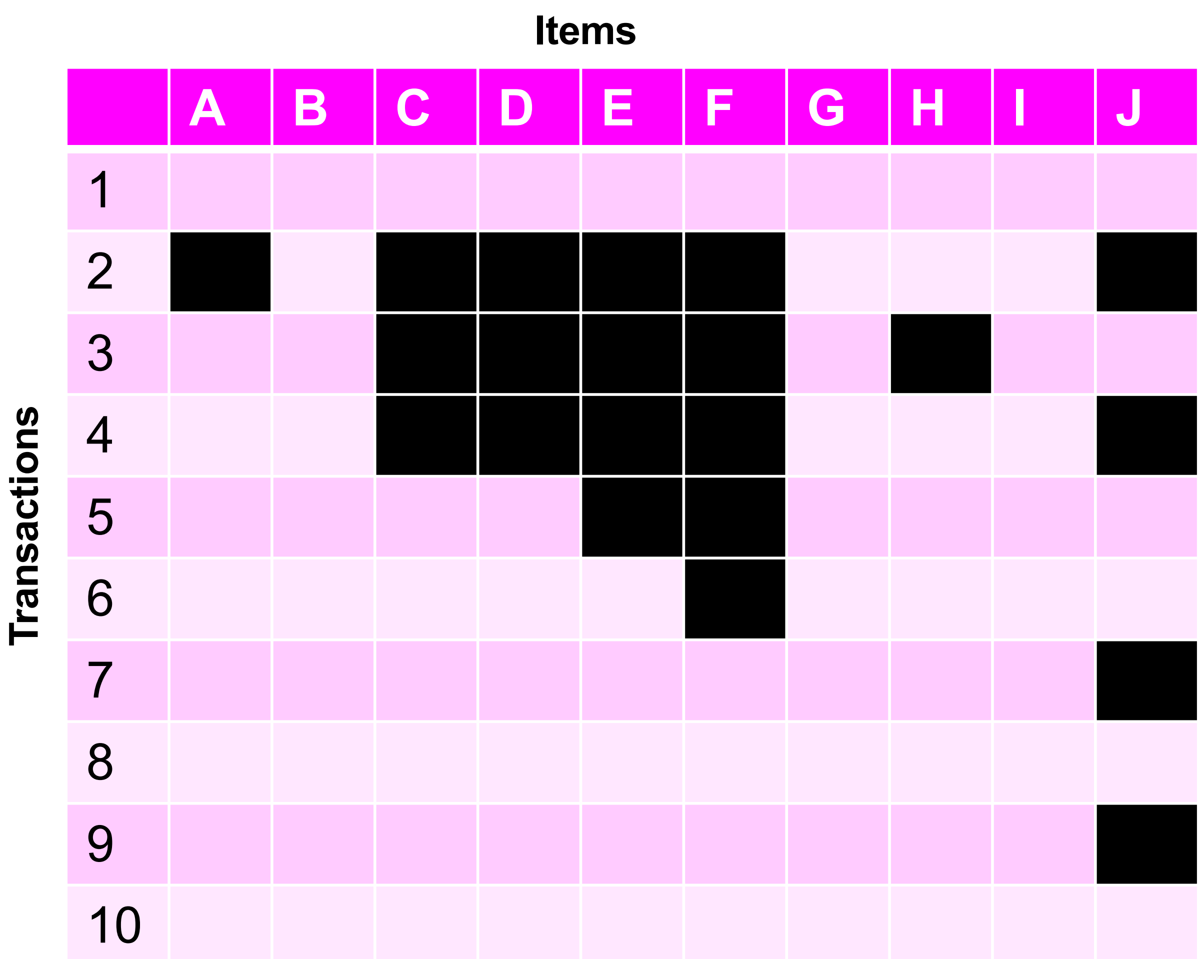
An illustrative example



Support threshold (by count) : 5
Frequent itemsets: {F}

Support threshold (by count): 4
Frequent itemsets: {E}, {F}, {E,F}, {J}

An illustrative example

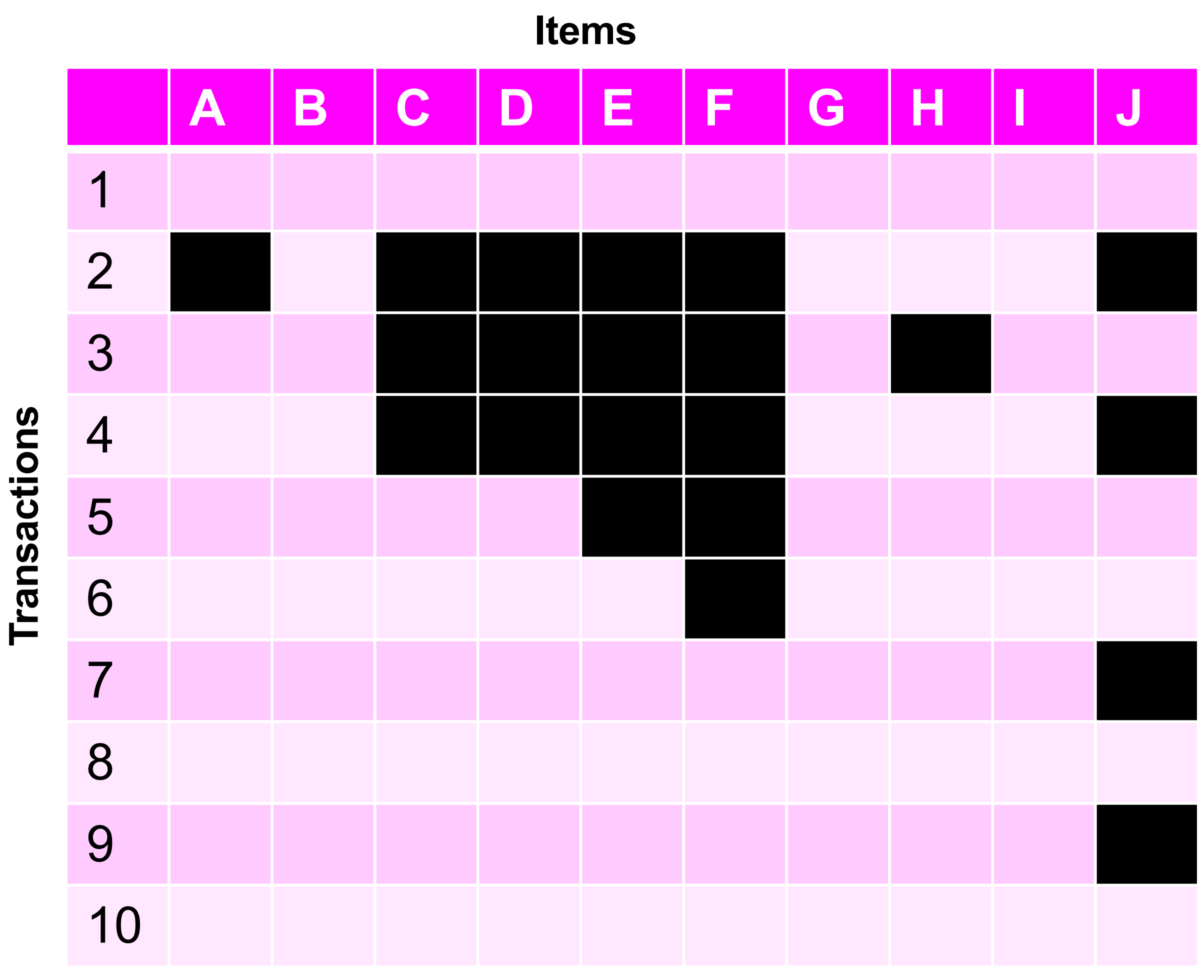


Support threshold (by count) : 5
Frequent itemsets: {F}

Support threshold (by count): 4
Frequent itemsets: {E}, {F}, {E,F}, {J}

Support threshold (by count): 3
Frequent itemsets: ?

An illustrative example

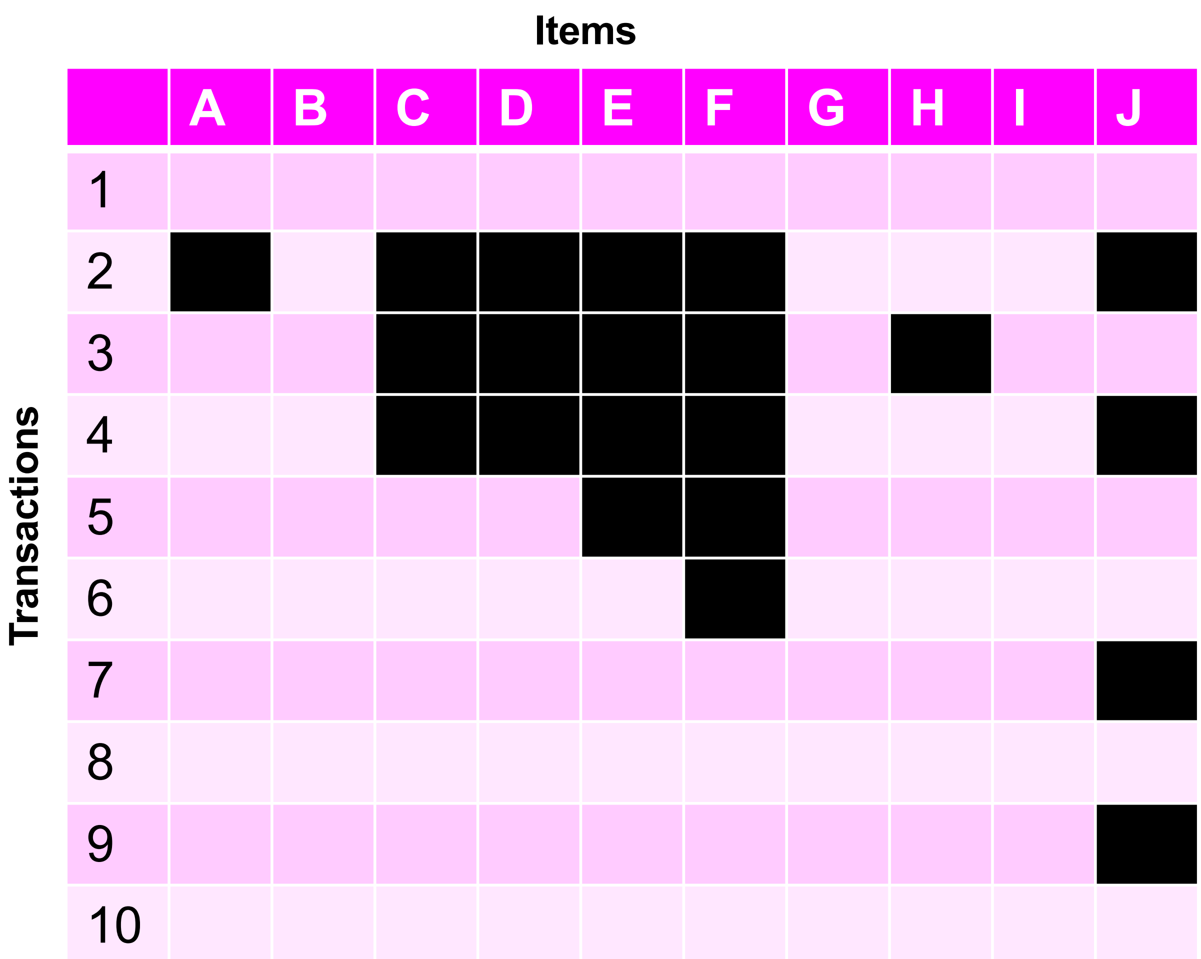


Support threshold (by count) : 5
Frequent itemsets: {F}

Support threshold (by count): 4
Frequent itemsets: {E}, {F}, {E,F}, {J}

Support threshold (by count): 3
Frequent itemsets:
All subsets of {C,D,E,F} + {J}

An illustrative example

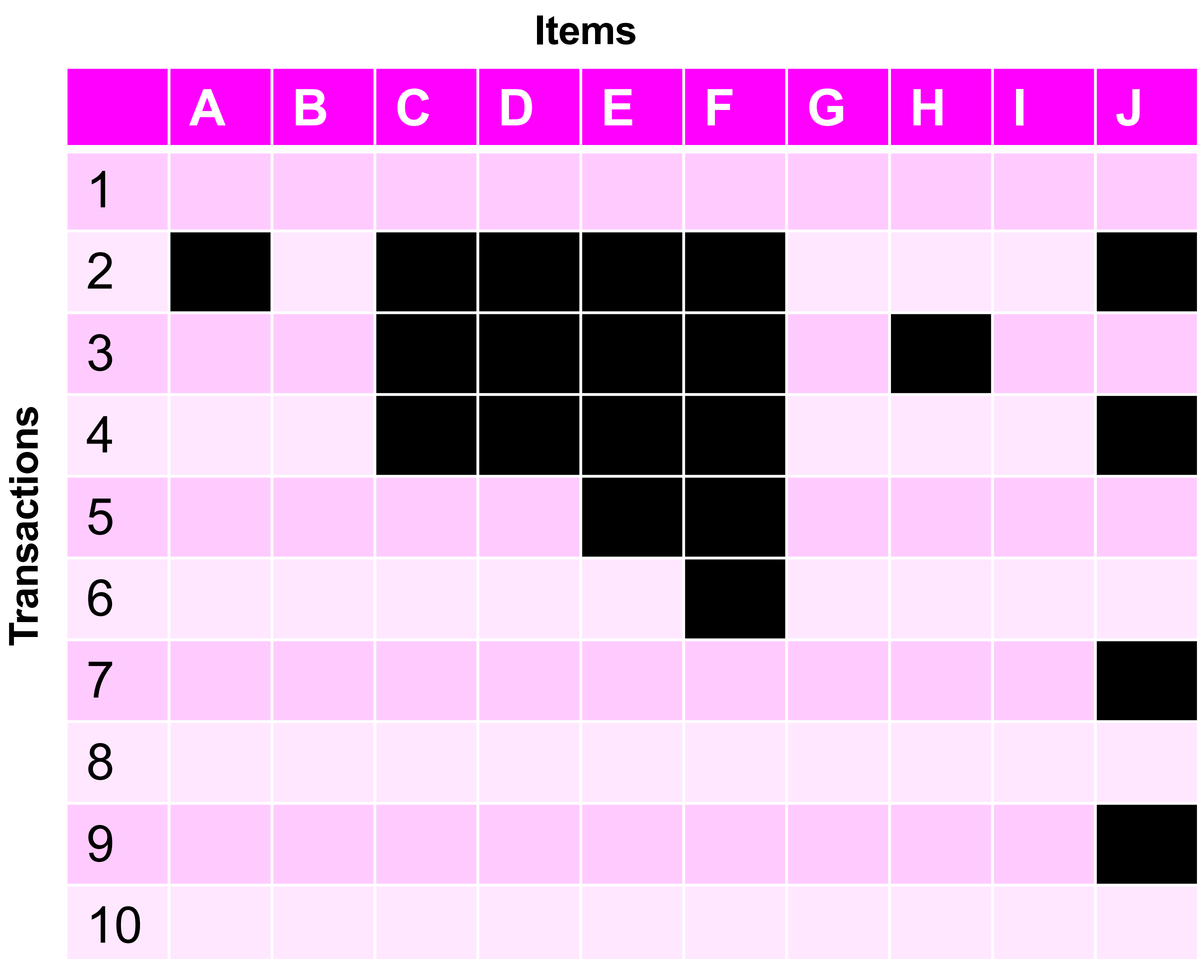


Support threshold (by count) : 5
Frequent itemsets: {F}
Maximal itemsets: ?

Support threshold (by count): 4
Frequent itemsets:
{E}, {F}, {E,F}, {J}
Maximal itemsets: ?

Support threshold (by count): 3
Frequent itemsets:
All subsets of {C,D,E,F} + {J}
Maximal itemsets: ?

An illustrative example

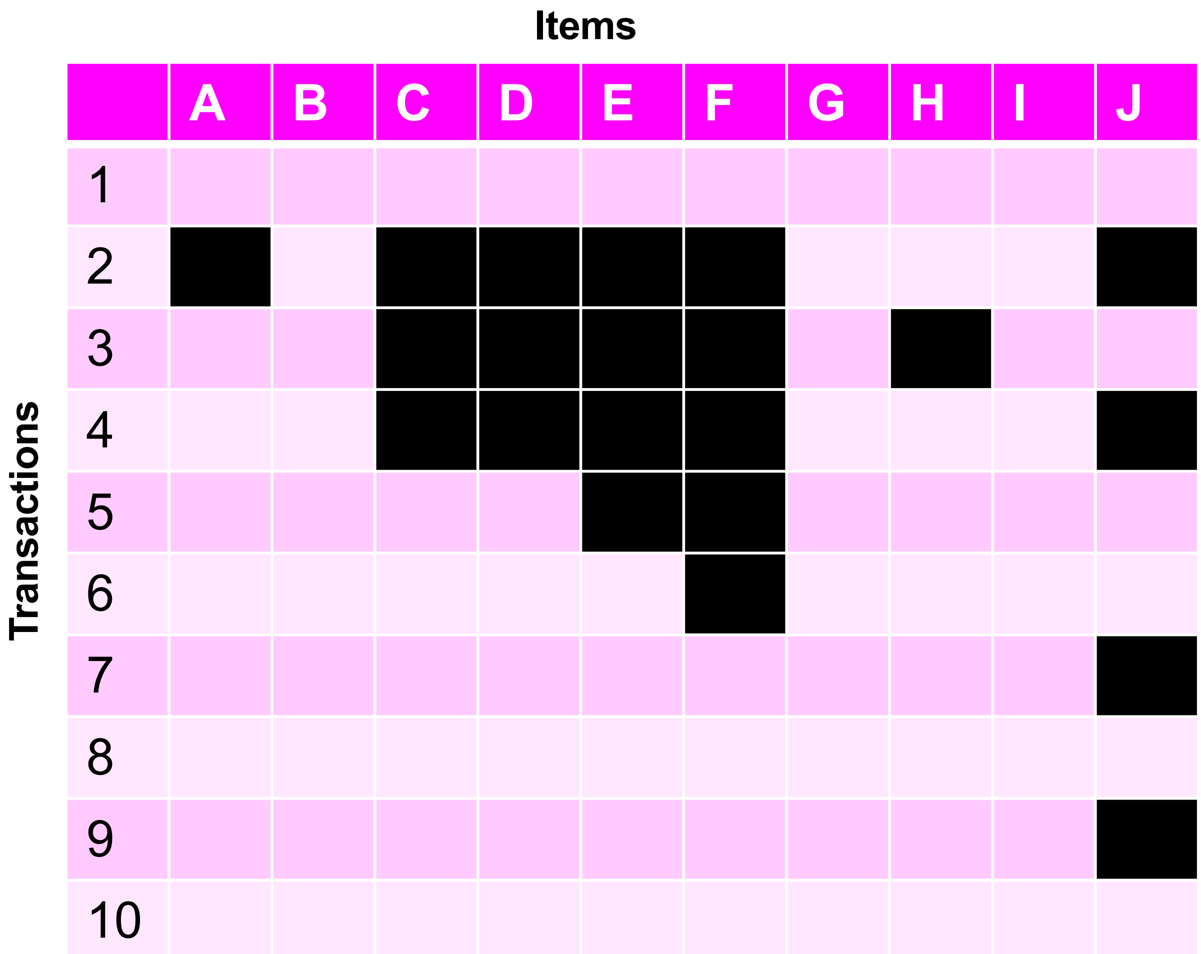


Support threshold (by count) : 5
Frequent itemsets: {F}
Maximal itemsets: {F}

Support threshold (by count): 4
Frequent itemsets: {E}, {F}, {E,F}, {J}
Maximal itemsets: ?

Support threshold (by count): 3
Frequent itemsets:
All subsets of {C,D,E,F} + {J}
Maximal itemsets: ?

An illustrative example

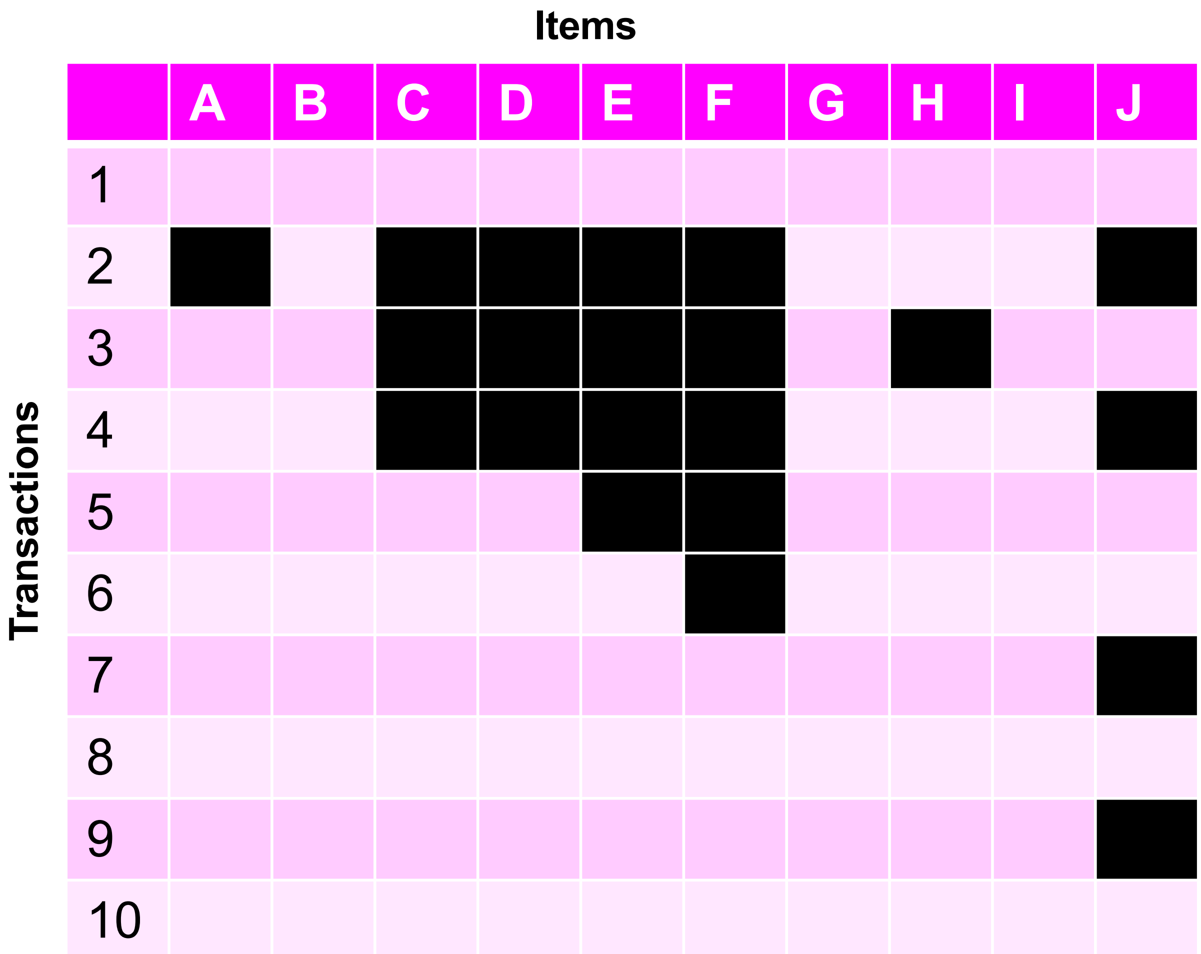


Support threshold (by count) : 5
Frequent itemsets: {F}
Maximal itemsets: {F}

Support threshold (by count): 4
Frequent itemsets: {E}, {F}, {E,F}, {J}
Maximal itemsets: {E,F}, {J}

Support threshold (by count): 3
Frequent itemsets:
All subsets of {C,D,E,F} + {J}
Maximal itemsets: ?

An illustrative example



Support threshold (by count) : 5
Frequent itemsets: {F}
Maximal itemsets: {F}

Support threshold (by count): 4
Frequent itemsets: {E}, {F}, {E,F}, {J}
Maximal itemsets: {E,F}, {J}

Support threshold (by count): 3
Frequent itemsets:
All subsets of {C,D,E,F} + {J}
Maximal itemsets:
{C,D,E,F}, {J}

Maximal Frequent Itemset

- Maximal frequent itemsets provide a compact representation of frequent itemsets
  - Form the smallest set of itemsets from which all frequent itemsets can be derived
- Do not contain the support information of their subsets
  - **Max-pattern is a lossy compression!**

Closed Itemset

- An itemset is closed if none of its immediate supersets has the same support as the itemset
- X is not closed if at least one of its immediate supersets has the same support count as X.

TID	Items
1	{A,B}
2	{B,C,D}
3	{A,B,C,D}
4	{A,B,D}
5	{A,B,C,D}

Itemset	Support
{A}	4
{B}	5
{C}	3
{D}	4
{A,B}	4
{A,C}	2
{A,D}	3
{B,C}	3
{B,D}	4
{C,D}	3

Itemset	Support
{A,B,C}	2
{A,B,D}	3
{A,C,D}	2
{B,C,D}	2
{A,B,C,D}	2

What are the Closed Itemsets in this Data?

TID	A1	A2	A3	A4	A5	A6	A7	A8	A9	A10	B1	B2	B3	B4	B5	B6	B7	B8	B9	B10	C1	C2	C3	C4	C5	C6	C7	C8	C9	C10
1	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
2	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
3	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
4	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
5	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
6	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0
7	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0
8	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0
9	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0
10	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0
11	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1
12	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1
13	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1
14	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1
15	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1

Closed Itemset

- Removing redundant association rules

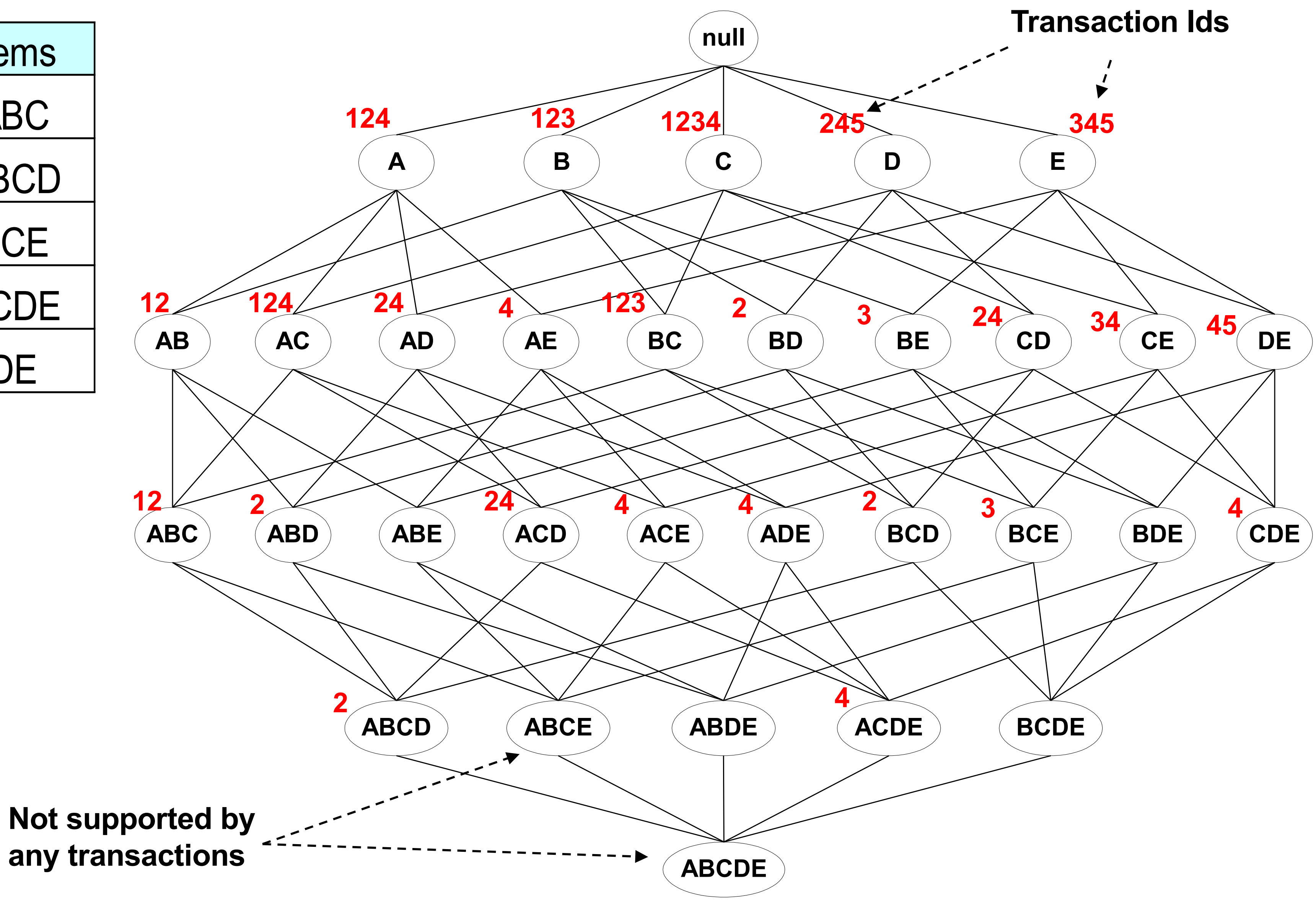
  An association rule $X \to Y$ is redundant if there exists another rule $X' \to Y'$, where $X \subset X'$ and $Y \subset Y'$, such that the support and confidence for both rules are identical.

  {b,c} is closed, {b}->{d,e} is redundant, as it has the same support and confidence as {b,c}->{d,e}

- **Closed pattern is a lossless compression of frequent patterns**

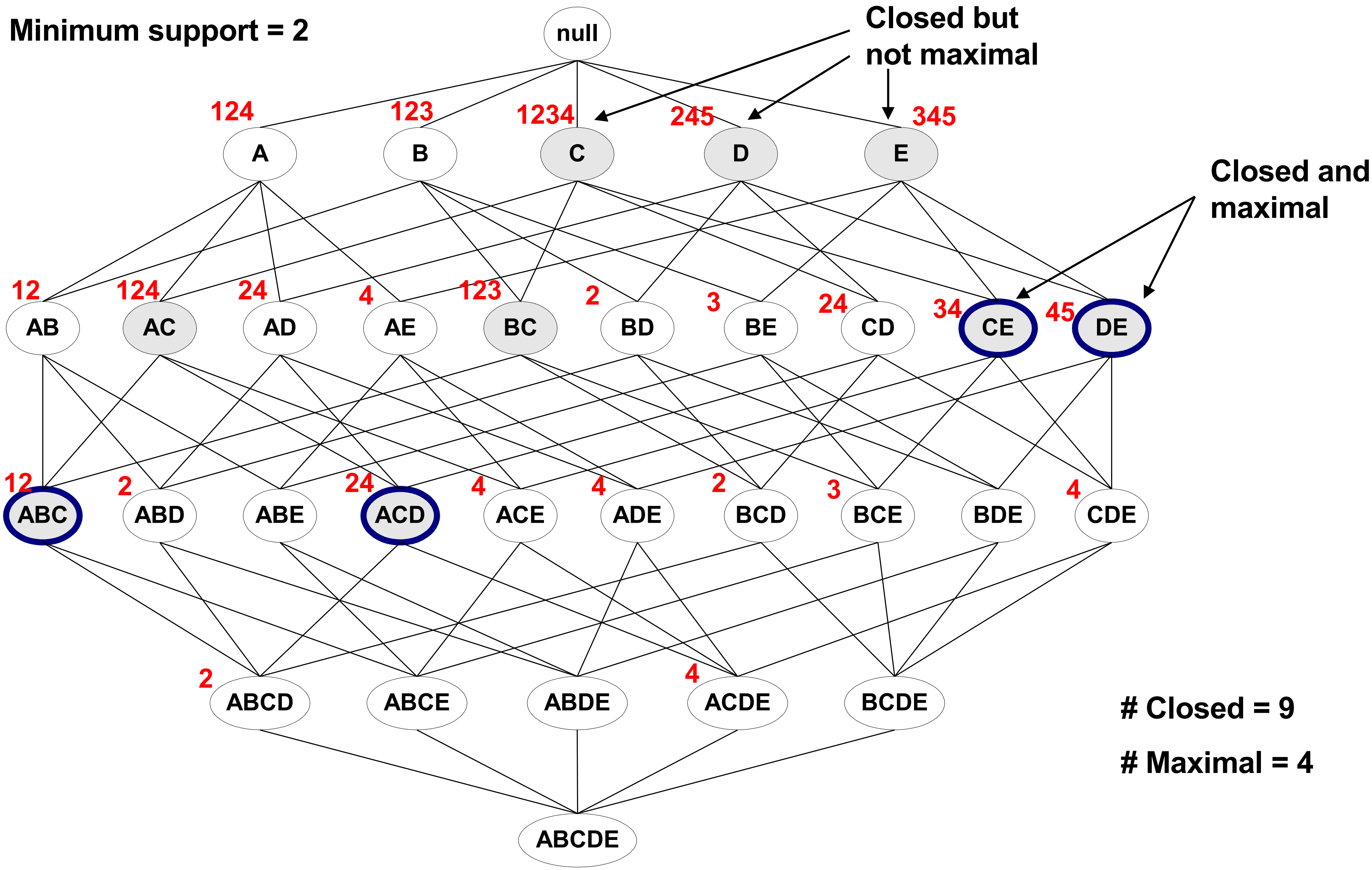
Maximal vs Closed Itemsets

TID	Items
1	ABC
2	ABCD
3	BCE
4	ACDE
5	DE



Maximal vs Closed Frequent Itemsets

Minimum support = 2



Closed = 9

Maximal = 4

Example: Maximal/Closed

	Support	Maximal(s=3)	Closed
A	4	No	No
B	5	No	Yes
C	3	No	No
AB	4	Yes	Yes
AC	2	No	No
BC	3	Yes	Yes
ABC	2	No	Yes

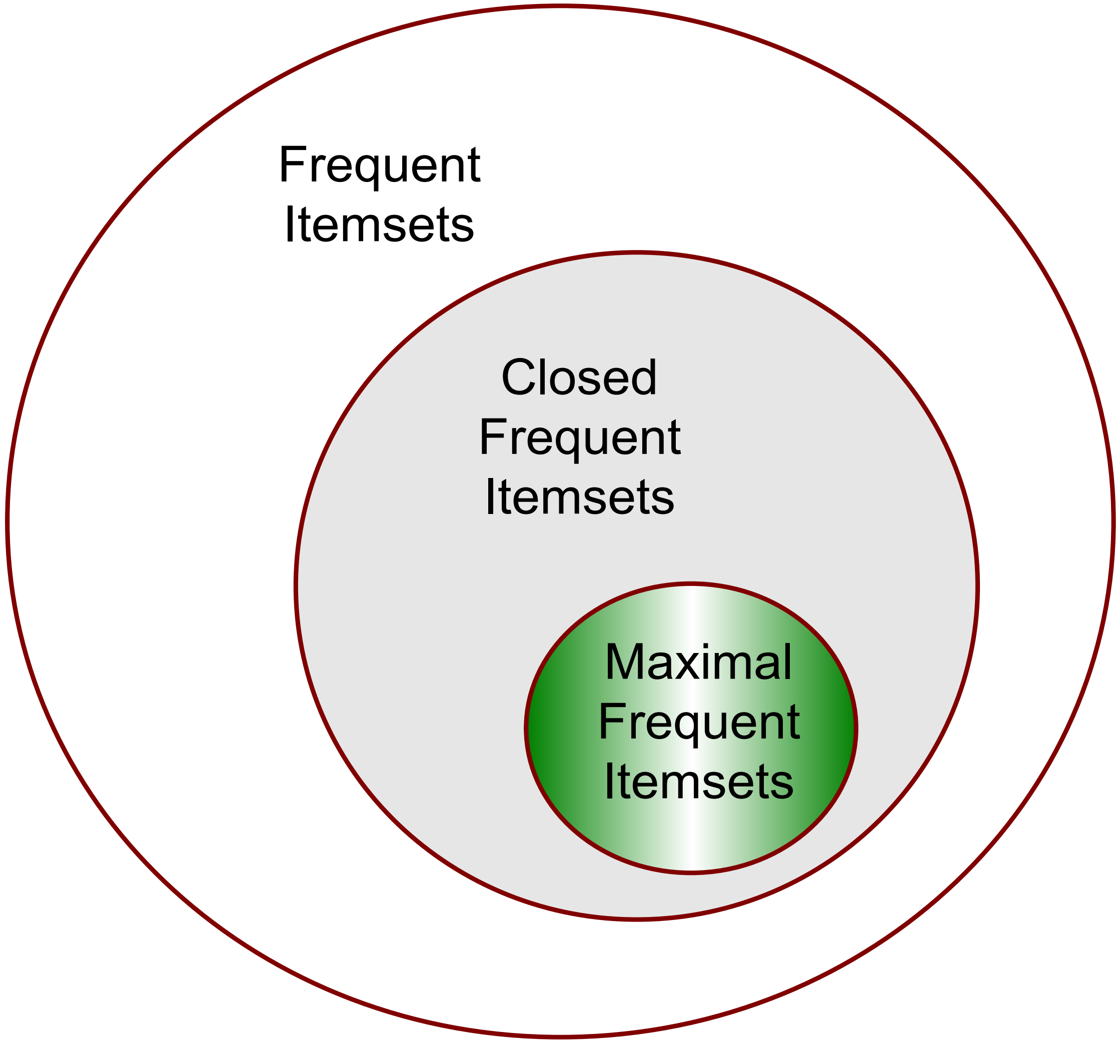
Frequent, but superset BC also frequent.

Frequent, and its only superset, ABC, not freq.

Superset BC has same count.

Its only super-set, ABC, has smaller count.

Maximal vs Closed Itemsets



Maximal vs Closed Itemsets

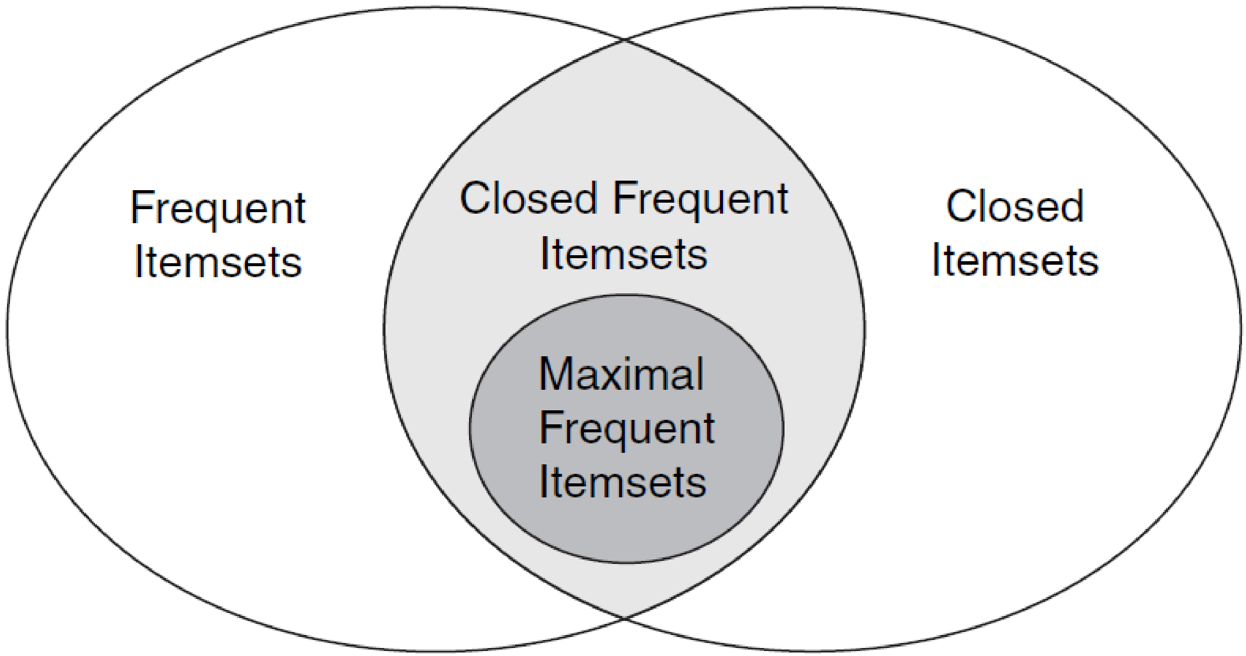
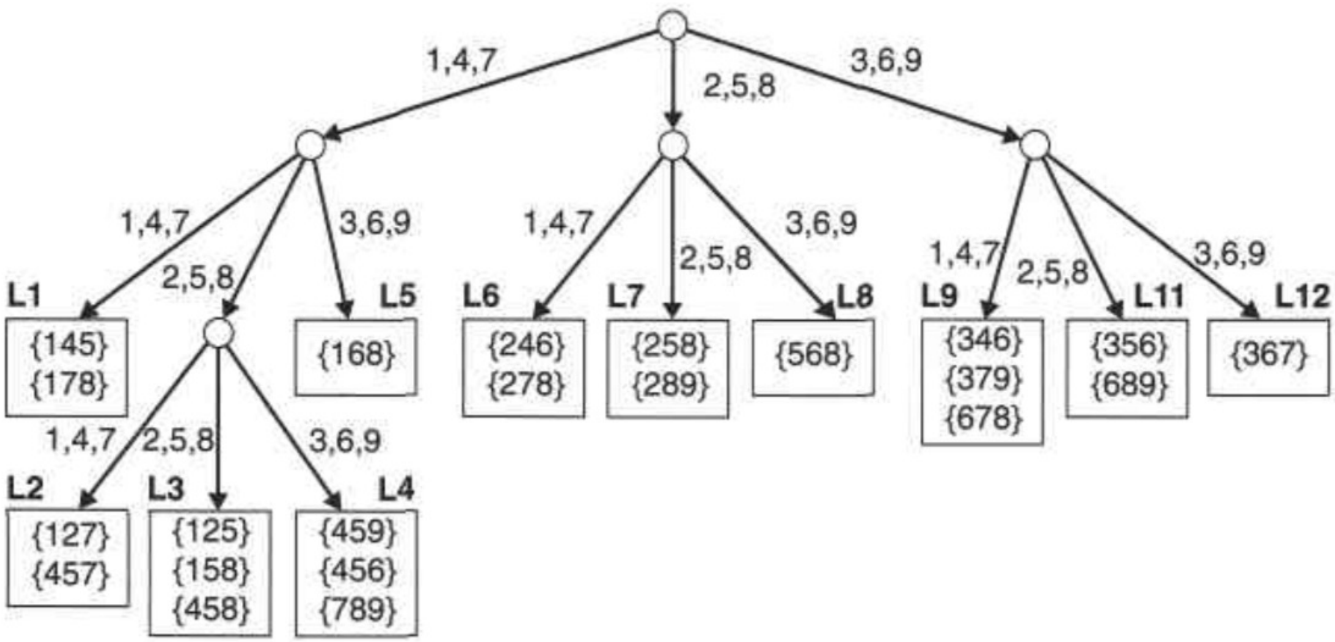


Figure 5.18. Relationships among frequent, closed, closed frequent, and maximal frequent itemsets.

Quiz

- The Apriori algorithm uses a hash tree data structure to efficiently count the support of candidate itemsets. Consider the hash tree for candidate 3-itemsets shown below.



(a) Given a transaction that contains items {1,3,4,5,8}, which of the hash tree leaf nodes will be visited when finding the candidates of the transaction?

(b) Use the visited leaf nodes in part (a) to determine the candidate itemsets that are contained in the transaction {1,3,4,5,8}.

Quiz

List (a) all maximal frequent itemsets;

(b) all closed frequent itemsets;

(c) frequent but neither maximal nor closed itemsets. (s=0.3)

Transaction ID	Items Bought
1	$\{a, b, d, e\}$
2	$\{b, c, d\}$
3	$\{a, b, d, e\}$
4	$\{a, c, d, e\}$
5	$\{b, c, d, e\}$
6	$\{b, d, e\}$
7	$\{c, d\}$
8	$\{a, b, c\}$
9	$\{a, d, e\}$
10	$\{b, d\}$