MAT-63506 Scientific Computing

Exercise Set 2 12.–18. 3. 2018

Before doing the exercises read the files "Programming Commands", "Functions" and "FileIO".

Exercise 1. Write a function $A = normalize_cols(A, p)$ that divides each column of A by its p-norm (norm), i.e., replaces column a_j with $a_j/\|a_j\|_p$. The second argument p is optional. If it is not given, it should be set to 2.

Check your function with the 7×7 magic square and p = 1, 2, 7.3, 42, and ∞ . Store the values in the variables A1, ... A5.

Exercise 2. Write a function $sqrt_square(x, n)$ that first takes the square root of x in a forloop n times and then squares the result n times in another for-loop. With exact arithmetic this would leave x unchanged, but with finite-precision floating-point arithmetic this is not the case. Compute $y2 = sqrt_square(x2, 50)$ for x2 = 0:0.01:10 and plot the error x2 - y2 with the command plot(x2, x2 - y2) (remember to use exactly the names $sqrt_square, x2,$ and y2).

The function should accept an arbitrary array argument (use elementwise squaring) and check that $x \ge 0$ (use assert and all) and that $n \ge 1$ is an integer (use assert and round) and if not, print an error message.

Exercise 3. Make a handle to the anonymous function $x \mapsto \ln(x)/(x-1)$ (vectorized) and compute an approximation to its integral from 0 to 1 with the command **integral** setting both the absolute and relative tolerances to 10^{-k} for k = 1, ..., 18. Store the results into the vector y3.

Compare to the exact value $\pi^2/6$ by computing the error err3 = pi^2/6 - y3. Plot the tolerance versus the absolute value of the error on a logarithmic scale with loglog.

Exercise 4. Write a function s = file2cellstr(filename) that reads the text file filename and returns the nonempty lines in the cell array s.

The argument filename is optional. If it is not given, the function should use **uigetfile** to let the user locate the file.

Test your function with the file ShootInFoot.txt and store the result in the variable s.

HINT: fopen, fclose, fgetl.

Exercise 5. Write a function cellstr2file(strings, filename) that writes the strings in the cell array strings into the file filename, one string per line. If the optional argument filename is not given, the function should use uiputfile to let the user save the file. The function should check that the first argument strings is a cell array of strings (iscellstr) and that the second argument is a string (ischar).

To test your function load the mat file 'teststrings.mat' and use the cell array strings stored in it. Store the result into the file ShootInFoot1.txt.

HINT: fprintf, fopen, fclose.

Exercise 6. Define the functions $C_n:[0,1]\to[0,1]$ recursively as follows: $C_0(x)=x$ and for $n\geq 1$

$$C_n(x) = \begin{cases} \frac{1}{2}C_{n-1}(3x) & \text{if } x \in [0, \frac{1}{3}] \\ \frac{1}{2} & \text{if } x \in (\frac{1}{3}, \frac{2}{3}] \\ \frac{1}{2} + \frac{1}{2}C_{n-1}(3x - 2) & \text{if } x \in (\frac{2}{3}, 1]. \end{cases}$$
(1)

The Cantor function is defined as the limit $C(x) = \lim_{n\to\infty} C_n(x)$. It has the peculiar property that it is continuous and its derivative is zero almost everywhere and yet it manages to increase from zero to one on the interval [0, 1]. The Cantor function is also known as the Devil's Staircase. It is uniformly continuous but not absolutely continuous and forms a counterexample to the fundamental theorem of integral calculus:

$$f(1) - f(0) = \int_{0}^{1} f'(x) dx,$$

since in this case the left hand side is one and the right hand side is zero.

Write a function cantor(x, n) that computes the *n*th approximation to the Cantor function, the function C_n above. The function should check that *n* is a positive integer and accept an arbitrary array argument x, see the example function Step2 in Functions.mlx. Use a forloop and a local function $cantor_{aux}(x, n)$ that calls itself recursively with a scalar x using the recursion (1).

Test your function with x6 = 0:0.001:1 and n = 8 and store the result into the variable y6. Also plot the function with the command plot(x6, y6).