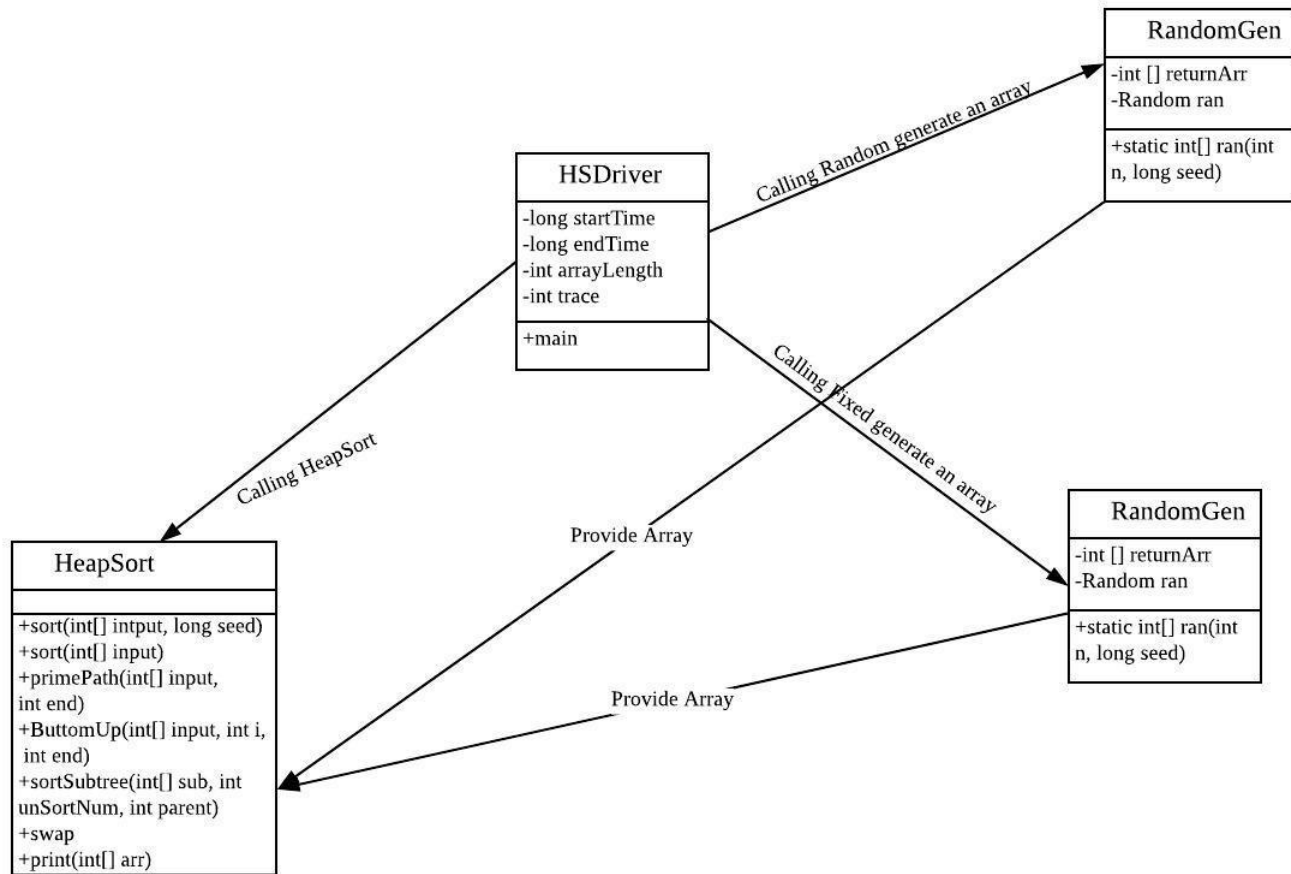


## Question 1

(a) class diagram



(b)

For better reading experience, we conclude picture as follow. For text form pseudocode please check the end of pdf

```

Algorithm HeapSort()
Input: unsorted Array, traceStep
Output: sorted array
Print Unsorted Array
for (length/2-1 to 0) //build max heap
    sortSubtree(inputArray,length,i)
if(trace=0)
    print array;
for (length/2-1 to 0){ //re-settle each
    element and put [0] to sorted part
    swap(input[i],input[0])
    ButtomUp(inputArray,i,i)
    if(trace=i)
        print array
}
print sorted array

Algorithm ButtomUp()
prime←primePath(input,end)

while(input[i]>input[prime]){
    prime←prime's parent
} //find the valid position to insert
temp←input[prime]
input[prime]←input[i]
while(prime>0){
    swap(temp,input[prime])
    prime←prime's parent
} //insert [i] and move prime 1 position up

Algorithm PrimePath()
input: array, end
output: primeIndex
prime←0
while(prime's child≤end){
    if(prime's rightChild>=leftChild)
        prime=rightChild
    else
        prime=leftChild
}
return prime

```

```

Algorithm sortSubtree{
Input: array, unSortNumber, parentIndex;
Output: sorted subTree;
greatest←parent;
left←2*parent+1;
right←2*parent+1;
if(left>greatest or right>greatest)
greatest←left or greatest←right;
if(greatest≠parent){
    swap(greatest,parent);
    sortSubtree(inputArray, i, greatest);
}
}

```

```

Algorithm HSDriver()
if (type==RandomGen){
unSortedArr←RandomGen.ran}
else{
unSortedArr←FixedGen.ran}
if(trace<0){
    HeapSort without trace
}
else{
    HeapSort with trace
}
Print(System end-start runtime)

```

(c)

For heap sort class. It accepts an array and first builds it into a max heap tree by calling subTree() using bottom-up construction. After building, for each element in the array, it first finds the prime path of unsorted part array using PrimePath(), then compares a[end] element with each element of the path and find the valid insert position using BottomUp(). After finding the position, it shifts a[0] to sorted part, shifts each primePath element up 1 position until root, and shift a[end] to the valid insert position. Keep doing so for each element until this is a sorted array.

## Question 2

Size	Run Time
10	1926371
50	3662868
100	5259623
5000	79626615
10000	131088348
1000000	6210561802

## Question 3

Construction: top-down starting from array's beginning then insert and shift. Total takes  $n \log n$  times. Bottom-up start from the array's end, forms a tree then shift leaves. It total takes  $n$  times.

Sorting: top-down puts  $a[0]$  largest element into sorted array, then swap  $a[0]$  and  $a[\text{end}]$ , shift new element down. New element comes from leaf, it's smaller and needs more compare. But bottom-up sort find the prime path that all greater than siblings and therefore only need 1 compare each level. Bottom-up sort need average  $\log n + O(n)$  compare, but top-down need average  $2 \log n + O(n)$  compare. Therefore bottom-up is more efficient.

## Question 4

First use `primePath()` method find the prime path. Its elements are bigger than siblings, so only need 1 compare each, there are total  $\log n$  levels compare.

Then use `ButtomUp()` method to compare  $a[\text{end}]$  with all prime path elements to find the valid position to insert  $a[\text{end}]$  element, once we found it, shift current  $a[0]$  to sorted array part, shift all other prime path elements up one position, and insert  $a[\text{end}]$  to valid position. Keeping doing so until all elements are sorted. That is, constructing a heap takes  $O(n)$ , re-settle each element take  $1 \log n$  time, total  $n$  element, it takes  $\log n + O(n)$  average time.

## Pseudocode

```
if (type==RandomGen){
  unSortedArr←RandomGen.ran}
else{
  unSortedArr←FixedGen.ran}
if(trace<0){
  HeapSort without trace
}
else{
  HeapSort with trace
}
Print(System end-start runtime)
```

Algorithm ButtomUp()  
prime←primePath(input,end)

```
while(input[i]>input[prime]){
  prime←prime's parent
} //find the valid position to insert
temp←input[prime]
input[prime]←input[i]
while(prime>0){
  swap(temp,input[prime])
  prime←prime's parent
} //insert [i] and move prime 1 position up
```

Algorithm PrimePath()  
input: array, end  
output: primeIndex  
prime←0  
while(prime's child<=end){  
 if(prime's rightChild>=leftChild)  
 prime=rightChild  
 else  
 prime=leftChild  
}  
return prime

Algorithm HeapSort()  
Input: unsorted Array, traceStep  
Output: sorted array  
Print Unsorted Array

```

for (length/2-1 to 0) //build max heap
sortSubtree(inputArray,length,i)
if(trace=0)
print array;
for (length/2-1 to 0){ //re-settle each element and put [0] to sorted part
    swap(input[i],input[0])
    ButtomUp(inputArray,i,i)
    if(trace=i)
    print array
}
print sorted array

```

```

Algorithm sortSubtree{
Input:array, unSortNumber, parentIndex;
Output: sorted subTree;
greatest←parent;
left←2*parent+1;
right←2*parent+1;
if(left>greatest or right>greatest)
greatest←left or greatet←right;
if(greatest!=parent){
    swap(greatest,parent);
    sortSubtree(inputArray, i, greatest);
}
}

```