# Constructing Set Constraints for ReScript

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## 1 Definition of set expressions

se	::=	Ø	empty set
		_	maximum set
		()	unit
		n	integer
		b	boolean
		$\lambda x.e$	function
		loc	memory location
		$V_e$	set variable corresponding to the possible values of e
		$P_e$	set variable corresponding to the possible exn packets of e
		$body_V(\mathit{se})$	values that se can spit out when se is applied to something
		$body_P(se)$	exn packets that se can spit out when se is applied to something
		par(se)	values that can be a parameter for se
		κ	constructor
		l	field of a record
		$con(\kappa, se)$	construct
		$exn(\kappa, se)$	exception
		fld(se, l)	contents of the field l of a record se
		cnt(se)	contents of a reference
		bop(se, se)	binary operators, where bop $\in \{+, -, \times, \div, =, <, >\}$
		$f_{(i)}^{-1}(se)$	projection onto the i-th argument of f
		se ∪ se	union
		$se \cap se$	intersection
		<u>se</u>	complement

The definition of the conditional set expression needs clarification.

$$se_1 \Rightarrow se_2 := \begin{cases} \emptyset & (se_1 = \emptyset) \\ se_2 & (o.w) \end{cases}$$

The conditional set expression is a naive approximation for pattern matching. Consider the case when we want to match an expression against the record pattern with fields x and y. The constraints describing the record  $r = \{x = 1, y = 2\}$  are  $1 \subseteq \operatorname{fld}(V_r, x) \land 2 \subseteq \operatorname{fld}(V_r, y)$ . To pattern-match r against  $\{x, y\}$ , we want the fields x and y of  $V_r$  to be nonempty. Thus, the value of "match r with  $\{x, y\} \rightarrow e$ " is  $\operatorname{fld}(V_r, x) \Rightarrow (\operatorname{fld}(V_r, y) \Rightarrow V_e)$ .

The conditional set expression can also be used to define conditional set constraints [1].

$$se \Rightarrow \bigwedge_{i=1}^{n} X_i \subseteq Y_i := \bigwedge_{i=1}^{n} (se \Rightarrow X_i) \subseteq Y_i$$

### 2 Constructing set constraints

Now we are in a position to define constraint construction rules for our ReScript-like language. Hopefully this would be reasonably fast when implemented and be accurate enough...

$$[\text{UNIT, INT, BOOL}] \xrightarrow{\triangleright c: V_e \supseteq c} c = (), n, b$$
 
$$[\text{APP}] \xrightarrow{\triangleright e_1: C_1 \quad \triangleright e_2: C_2} \\ \xrightarrow{\triangleright e_1 e_2: (V_e \supseteq \text{body}_V(V_{e_1})) \land (P_e \supseteq (\text{body}_P(V_{e_1}) \cup P_{e_1} \cup P_{e_2})) \land (\text{par}(V_{e_1}) \supseteq V_{e_2}) \land C_1 \land C_2}} \\ [\text{FN}] \xrightarrow{\triangleright e': C'} \\ \xrightarrow{\triangleright \lambda x.e': (V_e \supseteq \lambda x.e') \land (\text{body}_V(V_e) \supseteq V_{e'}) \land (\text{body}_P(V_e) \supseteq P_{e'}) \land (\text{par}(V_e) \subseteq V_x) \land C'}}$$

$$[\text{LET}] \frac{\triangleright e_1 : C_1 \quad \triangleright e_2 : C_2}{\triangleright let \ x = e_1 \ in \ e_2 : (V_x \supseteq V_{e_1}) \land (V_e \supseteq V_{e_2}) \land (P_e \supseteq P_{e_1} \cup P_{e_2}) \land C_1 \land C_2}$$

$$\Rightarrow e_1 : C_1 \quad \triangleright e_2 : C_2$$

$$\Rightarrow e_1 : C_1 \quad \triangleright e_2 : C_2$$

$$\Rightarrow \text{when bop is } \Rightarrow \text{when$$

We define an auxiliary function for generating constraints out of pattern matching. If we want to figure out the constraint for the value X of "match Y with  $p \rightarrow e$ ":

$$\operatorname{case}(X,Y,p,e) \coloneqq \begin{cases} (Y \subseteq V_X) \land (V_e \subseteq X) & (p = x) \\ (\operatorname{fld}(Y,l_1) \Rightarrow \ldots \Rightarrow \operatorname{fld}(Y,l_n) \Rightarrow V_e) \subseteq X & (p = \{l_i\}_{i=1}^n) \\ (\kappa \cap (\operatorname{con}_{(1)}^{-1}(Y) \cup \operatorname{exn}_{(1)}^{-1}(Y))) \Rightarrow V_e \subseteq X & (p = \kappa) \\ (Y \cap c) \Rightarrow V_e \subseteq X & (p = \operatorname{constant}) \\ V_e \subseteq X & (p = -) \end{cases}$$

$$[\operatorname{CASE}] \frac{ \triangleright e' : C' \quad \triangleright e_i : C_i \left(1 \leq i \leq n\right) }{ \triangleright \operatorname{case} e' \ (p_i \to e_i)_{i=1}^n : \bigwedge_{i=1}^n \operatorname{case}(V_e, V_{e'}, p_i, e_i) \land (P_e \supseteq \bigcup_{i=1}^n P_i \cup P_{e'}) \land C' \land \bigwedge_{i=1}^n C_i}$$

$$[\operatorname{HANDLE}] \frac{ \triangleright e' : C' \quad \triangleright e_i : C_i \left(1 \leq i \leq n\right) }{ \triangleright \operatorname{handle} e' \ (p_i \to e_i)_{i=1}^n : \left(P_e \supseteq (P_{e'} \cap \bigcap_{i=1}^n \overline{\operatorname{exn}(p_{i,-})}) \cup \bigcup_{i=1}^n P_{e_i}\right) \land (V_e \supseteq V_{e'} \cup \bigcup_{i=1}^n V_{e_i}) \land C' \land \bigwedge_{i=1}^n C_i}$$

$$[\operatorname{FOR}] \frac{ \triangleright e' : C' \quad \triangleright e_i : C_i \quad (P_e \supseteq V_{e_i} \cup P_{e_i}) \land C' }{ \triangleright \operatorname{raise} e' : \left(P_e \supseteq V_{e_i} \cup P_{e_i}\right) \land C'} }$$

$$[\operatorname{FOR}] \frac{ \triangleright e_1 : C_1 \quad \triangleright e_2 : C_2 \quad \triangleright e_3 : C_3}{ \triangleright \operatorname{for} x \ e_1 \ e_2 \ e_3 : \quad (\gt(V_x, V_{e_i}) \cap \operatorname{false} \Rightarrow \left(C_3 \land (V_x \supseteq +(V_x, 1)) \land (P_e \supseteq P_{e_3})\right)) }$$

$$\land (V_x \supseteq V_{e_1}) \land (P_e \supseteq P_{e_1} \cup P_{e_2}) \land C_1 \land C_2}$$

$$[\operatorname{WHILE}] \frac{ \triangleright e_1 : C_1 \quad \triangleright e_2 : C_2 \quad }{ \triangleright \operatorname{while} \ e_1 \ e_2 : \quad (V_{e_1} \cap \operatorname{true}) \Rightarrow \left(C_2 \land (P_e \supseteq P_{e_2})\right) }$$

$$\land ((V_{e_1} \cap \operatorname{false}) \Rightarrow \left(C_3 \cap (P_e \supseteq P_{e_1}) \land C_1 \land C_2 \land (P_e \supseteq P_{e_1}) \land C_1 \land C_2 \land (P_e \supseteq P_{e_1}) \land C_1 \land (P_e \supseteq P_{e_1}) \land C_2 \land (P_e \supseteq P_{e_1}) \land$$

## 3 Conditional expressions: a good approximation?

Case expressions are the cause for inaccuracy in approximating the program states. Take a look at the for loop.

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let for x = match \ x > e2 with  | true \rightarrow ()   | false \rightarrow e3; for (x + 1)  in for e1
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The above program is equivalent to for x = e1 to e2 do e3 done. Translating this to set constraints is difficult as case statements partition the program states. That is, "e3; for (x + 1)" is evaluated under the constraint that  $>(V_x, V_{e_2}) \subseteq false$  and "()" is evaluated under the constraint that  $>(V_x, V_{e_2}) \subseteq true$ .

These constraints obviously cannot be and-ed together, as the partitions are mutually disjoint. In other words,  $x > e_2$  cannot evaluate to both true and false at the same time. Thus, it is straightforward that each set expression must have different "versions" of itself in each partition. Each case statement creates a "parallel world" where some set constraint becomes true.

The conditional expression approximation is very coarse, as can be observed in the [FOR] rule in section 2. Assume that  $e_1=1, e_2=5, e_3=()$ . Since  $1 \subseteq V_x$ ,  $\text{false} \subseteq >(V_x,5) \subseteq >(V_x,V_{e_2})$ , so the conditional expression is activated. Then  $V_x \supseteq +(V_x,1)$  becomes valid. Then the least model must map  $V_x$  to  $\{x \in \mathbb{Z} | x \ge 1\}$ . This overshoots the possible values that x may have, which is  $\{1,2,3,4,5,6\}$ .

Why does this happen? It is because in the condition  $V_x \supseteq +(V_x, 1)$ , the  $V_x$ -s in different sides are in different partitions. The  $V_x$  on the left-hand side can be in either partition, as it is not matched against any pattern yet. However, the  $V_x$  on the right-hand side must be in the partition where  $x > e_2$  is matched against false.

Then when are conditional expressions successful? In the case when  $e_1 = 5$  and  $e_2 = 1$ , for example, the conditional expression eliminates the treacherous condition  $V_x \supseteq +(V_x, 1)$ . In the context of exception analysis,  $P_e \supseteq P_{e_3}$  is not considered at all, so the analysis is a bit more accurate. That is, only when the program doesn't lay a foot on the wrong path is when conditional expressions succeed.

The obvious problem is that programs are often written so that all cases are reachable, maybe except for the case when some value is divided by a nonzero constant. Then the question is whether conditional expressions in the [CASE, FOR, WHILE] rules actually decrease false alarms. When implementing the analyzer it might not be a bad idea to eliminate the conditional expressions.

If the conditional expressions are eliminated, then the case function changes to

$$\operatorname{case}(X, Y, p, e) := \begin{cases} (Y \subseteq V_X) \land (V_e \subseteq X) & (p = x) \\ V_e \subseteq X & (o.w) \end{cases}$$

and the [FOR, WHILE] rules become

$$\begin{split} & [\text{FOR}] \ \frac{\rhd e_1 : \ C_1 \quad \rhd e_2 : \ C_2 \quad \rhd e_3 : \ C_3}{\rhd \text{for} \ x \ e_1 \ e_2 \ e_3 : \quad (V_e \supseteq ()) \land (V_x \supseteq + (V_x, 1) \cup V_{e_1})}{\land (P_e \supseteq P_{e_1} \cup P_{e_2} \cup P_{e_3}) \land C_1 \land C_2 \land C_3} \\ & [\text{WHILE}] \ \frac{\rhd e_1 : \ C_1 \quad \rhd e_2 : \ C_2}{\rhd \text{while} \ e_1 \ e_2 : \ (V_e \supseteq ()) \land (P_e \supseteq P_{e_1} \cup P_{e_2}) \land C_1 \land C_2} \end{split}$$

TODO:

- 1. How to solve the set constraints(first in the case when there are no conditional expressions): based on the work of Nevin Heintze[2]
- 2. Maybe, how to formulate the "parallel worlds" approach?

#### References

- [1] Alexander Aiken. "Introduction to set constraint-based program analysis". In: Science of Computer Programming 35.2 (1999), pp. 79–111. ISSN: 0167-6423. DOI: https://doi.org/10.1016/S0167-6423(99)00007-6.
- [2] Nevin Heintze. A Decision Procedure for a Class of Set Constraints. Tech. rep. 1991.