

A Simple Abstract Interpretation Framework for Modular Analysis

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1 INTRODUCTION

We make the following observations:

- Most code that static analyzers deal with is *open code* that uses external values.
- Those external values are defined in a different *scope* from the code of interest.
- The different scopes are organized in term of *modules*.
- The modules are interfaced through *module names*.

Therefore, experts who write realistic analyzers are immediately faced with the problem of *closing* open code. Especially, in the case when external values are not defined in the same language, the semantics of such values must be *modelled*, either by the analysis expert or by the user of the analyzer. Since we cannot possibly model all such cases in one try, attempts to close open code must be a never-ending race of fractional advances.

If we force the analyzers to output results only in the fortunate case that all external values has already been modelled, we end up unnecessarily recomputing each time we fail to close completely. We claim that this is undesirable. The analyzer, upon meeting an open term, may just “cache” what has been computed already and “pick up” from there when that open term is resolved. The problem is: can we model such a computation mathematically? Therefore, we aim to define semantics for terms that have been fractionally closed, and prove that *closing the fractionally closed semantics* is equal to the *closed semantics*.

1.1 Separate Static Analysis

To illustrate what we mean by the “fractionally closed semantics”, we first give a concrete example.

<code>(* Module M *)</code>	<code>(* Module F *)</code>	<code>(* Client code *)</code>
<code>let x = 1</code>	<code>let fix fact n =</code>	<code>Include M</code>
	<code>if n <= 0 then 1</code>	<code>Include F</code>
	<code>else n * fact (n - 1)</code>	<code>(F.fact 100) + M.x</code>

Above, we have a piece of code that adds an integer x exported by the module M to the result of 100!. Given this program, a compiler that supports separate compilation produces object files that can be linked with different implementations of the module M . What we desire is some sort of semantic object for static analyzers that corresponds to such object files. Since object files represent programs with unresolved variable references, we say that they are fractionally closed.

Defining separate analysis results and linking allows discussion for a wide variety of cases. Say that the client code is analyzed with *only* assuming the implementation for $F.fact$. Thus, the

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analysis result, if well defined, will contain the information that the unresolved variable $M.x$ must be added to 100!. Later, when the full implementation of the modules are known, we simply link what was missing with the separate analysis results.

Such an approach is useful in two ways:

Rely-guarantee

When the client code is linked with another implementation of F , check whether fact is changed, and if it is not changed, simply inject the rest into the analysis results.

Incrementality

If the implementation of x is changed, it will not trigger re-analysis of the whole program.

2 UNCOVERING MODULARITY IN OPERATIONAL SEMANTICS

First we introduce our model language. The language is an extension of untyped lambda calculus with modules and the linking construct.

Identifiers	x, d	\in	Var	
Expression	e	\rightarrow	$x \mid \lambda x.e \mid e e$	untyped λ -calculus
			$e \bowtie e$	linked expression
			ε	empty module
			d	module identifier
			$\text{let } x e e$	expression binding
			$\text{let } d e e$	module binding

Fig. 1. Abstract syntax of the simple module language.

The language is expressive enough to encode simple imports and exports:

$e_1 \triangleq \text{let } x = 1 \text{ in } \varepsilon$	(module M)
$e_2 \triangleq \text{let fact} = \text{fix } \lambda \text{fact}.\lambda n.\text{if } 0 \text{ n } 1 (* \text{ n } (\text{fact } (- \text{ n } 1))) \text{ in } \varepsilon$	(module F)
$e \triangleq (+ (F \bowtie \text{fact } 100)) (M \bowtie x)$	(client code)
$e_{\bowtie} \triangleq (\text{let } M = e_1 \text{ in } \varepsilon) \bowtie (\text{let } F = e_2 \text{ in } \varepsilon) \bowtie e$	(whole program after linking)

Above is how the example in the introduction is translated into the simple module language in Figure 1, assuming that the definitions for arithmetic and the fixpoint combinator fix are given.

2.1 Operational Semantics

Environment/Context	σ	\in	Ctx	
Value of expressions	v	\in	$\text{Val} \triangleq \text{Var} \times \text{Expr} \times \text{Ctx}$	
Value of expressions/modules	V	\in	$\text{Val} + \text{Ctx}$	
Configuration (left)	c	\in	$\text{Config} \triangleq \text{Expr} \times \text{Ctx}$	
Configuration (right)	r	\in	$\text{Right} \triangleq \text{Config} + \text{Val} + \text{Ctx}$	
Context	σ	\rightarrow	$[\]$	empty stack
			$(x, v) :: \sigma$	expression binding
			$(d, \sigma) :: \sigma$	module binding
Value of expressions	v	\rightarrow	$\langle \lambda x.e, \sigma \rangle$	closure

Fig. 2. Definition of the semantic domains.

We present the operational semantics \hookrightarrow for our language. The semantic domains are given in Figure 2 and the operational semantics is defined in Figure 3.

Our semantics relate an element c of Config with an element r of Right. Note that $\sigma(x)$ pops the highest value that is associated with x from the stack σ and $\sigma(d)$ pops the highest context

$$\begin{array}{c}
\boxed{(e, \sigma) \hookrightarrow V \text{ or } (e', \sigma')} \\
\text{[EXPRID]} \frac{v = \sigma(x)}{(x, \sigma) \hookrightarrow v} \quad \text{[FN]} \frac{}{(\lambda x. e, \sigma) \hookrightarrow \langle \lambda x. e, \sigma \rangle} \quad \text{[APPL]} \frac{}{(e_1 e_2, \sigma) \hookrightarrow (e_1, \sigma)} \\
\text{[APPR]} \frac{(e_1, \sigma) \hookrightarrow \langle \lambda x. e_\lambda, \sigma_\lambda \rangle}{(e_1 e_2, \sigma) \hookrightarrow (e_2, \sigma)} \quad \text{[APPBODY]} \frac{(e_1, \sigma) \hookrightarrow \langle \lambda x. e_\lambda, \sigma_\lambda \rangle \quad (e_2, \sigma) \hookrightarrow v}{(e_1 e_2, \sigma) \hookrightarrow (e_\lambda, (x, v) :: \sigma_\lambda)} \quad \text{[APP]} \frac{(e_1, \sigma) \hookrightarrow \langle \lambda x. e_\lambda, \sigma_\lambda \rangle \quad (e_2, \sigma) \hookrightarrow v \quad (e_\lambda, (x, v) :: \sigma_\lambda) \hookrightarrow v'}{(e_1 e_2, \sigma) \hookrightarrow v'} \\
\text{[LINKL]} \frac{}{(e_1 \bowtie e_2, \sigma) \hookrightarrow (e_1, \sigma)} \quad \text{[LINKR]} \frac{(e_1, \sigma) \hookrightarrow \sigma'}{(e_1 \bowtie e_2, \sigma) \hookrightarrow (e_2, \sigma')} \quad \text{[LINK]} \frac{(e_1, \sigma) \hookrightarrow \sigma' \quad (e_2, \sigma') \hookrightarrow V}{(e_1 \bowtie e_2, \sigma) \hookrightarrow V} \\
\text{[EMPTY]} \frac{}{(\varepsilon, \sigma) \hookrightarrow \sigma} \quad \text{[MODID]} \frac{\sigma' = \sigma(d)}{(d, \sigma) \hookrightarrow \sigma'} \\
\text{[LET\text{EL}]} \frac{}{(\text{let } x \text{ } e_1 \text{ } e_2, \sigma) \hookrightarrow (e_1, \sigma)} \quad \text{[LET\text{ER}]} \frac{(e_1, \sigma) \hookrightarrow v}{(\text{let } x \text{ } e_1 \text{ } e_2, \sigma) \hookrightarrow (e_2, (x, v) :: \sigma)} \quad \text{[LETE]} \frac{(e_1, \sigma) \hookrightarrow v \quad (e_2, (x, v) :: \sigma) \hookrightarrow \sigma'}{(\text{let } x \text{ } e_1 \text{ } e_2, \sigma) \hookrightarrow \sigma'} \\
\text{[LET\text{ML}]} \frac{}{(\text{let } d \text{ } e_1 \text{ } e_2, \sigma) \hookrightarrow (e_1, \sigma)} \quad \text{[LET\text{MR}]} \frac{(e_1, \sigma) \hookrightarrow \sigma'}{(\text{let } d \text{ } e_1 \text{ } e_2, \sigma) \hookrightarrow (e_2, (d, \sigma') :: \sigma)} \quad \text{[LET\text{M}]} \frac{(e_1, \sigma) \hookrightarrow \sigma' \quad (e_2, (d, \sigma') :: \sigma) \hookrightarrow \sigma''}{(\text{let } d \text{ } e_1 \text{ } e_2, \sigma) \hookrightarrow \sigma''}
\end{array}$$

Fig. 3. The concrete one-step transition relation.

associated with d from σ . The relation \hookrightarrow is unorthodox in that unlike normal big-step operational semantics, it relates a configuration not only to its final result but also to intermediate configurations of which its values are required to compute the final result. Why it is defined as such is because defining a *collecting semantics* becomes much simpler.

2.2 Collecting Semantics

To define a semantics that is computable, we must formulate the collecting semantics as a least fixed point of a monotonic function that maps an element of some CPO Trace to Trace, where:

$$\Sigma \triangleq \text{Right} + \hookrightarrow \quad \text{Trace} \triangleq \mathcal{P}(\Sigma)$$

The semantics of an expression e starting from initial states in $C \subseteq \text{Ctx}$ is the collection of $c \hookrightarrow r$ and r derivable from initial configurations (e, σ) with $\sigma \in C$. Defining the transfer function is straightforward from the definition of the transition relation.

Definition 2.1 (Transfer function). Given $A \subseteq \Sigma$, define:

$$\text{Step}(A) \triangleq \left\{ c \hookrightarrow r, r \mid \frac{A'}{c \hookrightarrow r} \text{ and } A' \subseteq A \text{ and } c \in A \right\}$$

The Step function is naturally monotonic, as a “cache” A that remembers more about the intermediate proof tree will derive more results than a cache that remembers less. In fact, we can prove that it is continuous, as it preserves the least upper bound of chains. Now, because of Tarski’s fixpoint theorem, we can formulate the collecting semantics in fixpoint form.

Definition 2.2 (Collecting semantics). Given $e \in \text{Expr}$ and $C \subseteq \text{Ctx}$, define:

$$\llbracket e \rrbracket C \triangleq \text{lfp}(\lambda X. \text{Step}(X) \cup \{(e, \sigma) \mid \sigma \in C\})$$

Note that the above definition can be defined even when the σ in (e, σ) does not close e . Then the collecting semantics will store the proof tree only up to the point the first free variable is evaluated.

2.3 Semantic Linking

Now we present a natural notion of *semantic linking* that, given a (1) (possibly incomplete) proof tree of an expression e under some initial context σ_1 and (2) some external context σ_2 , gives the meaning of e under the *linked* context of σ_1 and σ_2 . Thus, it will be clear how analysis results obtained locally can be reused to obtain the meaning of the whole program, all at the level of the operational semantics.

We first define what it means to *fill in the blanks* of an individual $r_2 \in \text{Right}$ with a $\sigma_1 \in \text{Ctx}$:

$$r_2 \langle \sigma_1 \rangle \triangleq \begin{cases} \sigma_1 & r_2 = [] \\ (x, v \langle \sigma_1 \rangle) :: \sigma \langle \sigma_1 \rangle & r_2 = (x, v) :: \sigma \\ (d, \sigma \langle \sigma_1 \rangle) :: \sigma' \langle \sigma_1 \rangle & r_2 = (d, \sigma) :: \sigma' \\ \langle \lambda x. e, \sigma \langle \sigma_1 \rangle \rangle & r_2 = \langle \lambda x. e, \sigma \rangle \\ (e, \sigma \langle \sigma_1 \rangle) & r_2 = (e, \sigma) \end{cases}$$

This does indeed “fill in the blanks”, since:

LEMMA 2.3 (FILL IN THE BLANKS). *For all $\sigma_1, \sigma_2 \in \text{Ctx}$, for each expression variable x ,*

$$\sigma_2(x) = v \Rightarrow \sigma_2 \langle \sigma_1 \rangle(x) = v \langle \sigma_1 \rangle \text{ and } \sigma_2(x) = \perp \Rightarrow \sigma_2 \langle \sigma_1 \rangle(x) = \sigma_1(x)$$

and for each module variable d ,

$$\sigma_2(d) = \sigma \Rightarrow \sigma_2 \langle \sigma_1 \rangle(d) = \sigma \langle \sigma_1 \rangle \text{ and } \sigma_2(d) = \perp \Rightarrow \sigma_2 \langle \sigma_1 \rangle(d) = \sigma_1(d)$$

SKETCH. Induction on σ_2 . □

Moreover, filling in the blanks preserves the evaluation relation \hookrightarrow .

LEMMA 2.4 (INJECTION PRESERVES \hookrightarrow). *For all $c \in \text{Config}$, $r \in \text{Right}$, $\sigma \in \text{Ctx}$,*

$$c \hookrightarrow r \Rightarrow c \langle \sigma \rangle \hookrightarrow r \langle \sigma \rangle$$

SKETCH. Induction on \hookrightarrow . □

Thus, we can define \triangleright that injects a set of contexts C into an subset A of Σ and a semantic linking operation \bowtie that does the rest of the computation:

Definition 2.5 (Injection). *For $C \subseteq \text{Ctx}$ and $A \subseteq \Sigma$, define:*

$$C \triangleright A \triangleq \{r \langle \sigma \rangle \mid \sigma \in C, r \in A\} \cup \{c \langle \sigma \rangle \hookrightarrow r \langle \sigma \rangle \mid \sigma \in C, c \hookrightarrow r \in A\}$$

Definition 2.6 (Semantic Linking). *For $C \subseteq \text{Ctx}$ and $A \subseteq \Sigma$, define:*

$$C \bowtie A \triangleq \text{lfp}(\lambda X. \text{Step}(X) \cup (C \triangleright A))$$

Thus we reach the main theorem that allows “fractional closures” to be soundly defined:

THEOREM 2.7 (ADVANCE). *For all $e \in \text{Expr}$ and $C_1, C_2 \subseteq \text{Ctx}$,*

$$\llbracket e \rrbracket (C_1 \triangleright C_2) = C_1 \bowtie \llbracket e \rrbracket C_2$$

PROOF. Let A be $\{(e, \sigma) \mid \sigma \in C_1 \triangleright C_2\}$, and let B be $C_1 \bowtie \llbracket e \rrbracket C_2$. Note that $A \subseteq B$ by the definition of $\llbracket e \rrbracket C_2$. Also, let X_A be $\text{lfp}(\lambda X. \text{Step}(X) \cup A) = \llbracket e \rrbracket (C_1 \triangleright C_2)$ and let X_B be $\text{lfp}(\lambda X. \text{Step}(X) \cup B) = C_1 \bowtie \llbracket e \rrbracket C_2$. By Lemma 2.4, we have that $B \subseteq X_A$.

Then first, X_A is a fixed point of $\lambda X. \text{Step}(X) \cup B$, since:

$$X_A = X_A \cup B = (\text{Step}(X_A) \cup A) \cup B = \text{Step}(X_A) \cup (A \cup B) = \text{Step}(X_A) \cup B$$

Then since X_B is the least fixed point, $X_B \subseteq X_A$.

Also, note that X_B is a pre-fixed point of $\lambda X. \text{Step}(X) \cup A$, since:

$$\text{Step}(X_B) \cup A \subseteq \text{Step}(X_B) \cup B = X_B$$

Trace is a complete lattice, so by Tarski's fixpoint theorem, X_A is the least of all pre-fixed points of $\lambda X. \text{Step}(X) \cup A$. Since X_B is a pre-fixed point, $X_A \subseteq X_B$.

Since $X_B \subseteq X_A$ and $X_A \subseteq X_B$, we have that $X_A = X_B$. \square

How does Theorem 2.7 fit in with *modular* analysis? Consider the linked expression $e_1 \bowtie e_2$. According to the operational semantics, first the module e_1 is evaluated, then the expression e_2 is evaluated under the exported context. Theorem 2.7 tells us that e_2 may be executed *in advance* before what it will be linked with is known. That is, e_1 and e_2 can be analyzed separately, and the cached analysis result of e_2 can be filled in later with what e_1 exports.

To express this intuition formally, we first need to view a cache $A \subseteq \Sigma$ as a function that relates an expression e with what e evaluates to under A . Thus, we may write:

$$A(e) \triangleq \{V \mid (e, _) \hookrightarrow V \in A\}$$

Then we have:

COROLLARY 2.8. *For all $e_1, e_2 \in \text{Expr}$ and $C, C_1, C_2 \subseteq \text{Ctx}$, we have:*

$$(\llbracket e_1 \bowtie e_2 \rrbracket C)(e_2) = (C_1 \bowtie \llbracket e_2 \rrbracket C_2)(e_2)$$

when $C_1 \triangleright C_2 = (\llbracket e_1 \rrbracket C)(e_1)$.

For the trivial case when $C_2 = \{\{\}\}$, we have:

COROLLARY 2.9. *For all $e_1, e_2 \in \text{Expr}$ and $C \subseteq \text{Ctx}$, we have:*

$$(\llbracket e_1 \bowtie e_2 \rrbracket C)(e_2) = ((\llbracket e_1 \rrbracket C)(e_1) \bowtie \llbracket e_2 \rrbracket \text{emp})(e_2)$$

where $\text{emp} = \{\{\}\}$.

2.4 Skeleton of a Static Analysis

We require a CPO $\text{Trace}^\#$ that is Galois connected with Trace :

$$\text{Trace} = \mathcal{P}(\Sigma) \xrightleftharpoons[\alpha]{\gamma} \text{Trace}^\#$$

and semantic operators $\text{Step}^\#$ and $\triangleright^\#$ that satisfies:

$$\text{Step} \circ \gamma \subseteq \gamma \circ \text{Step}^\# \quad \triangleright \circ (\gamma, \gamma) \subseteq \gamma \circ \triangleright^\#$$

Then we define $\llbracket e \rrbracket^\#$ and $\bowtie^\#$ as:

$$\llbracket e \rrbracket^\# C^\# \triangleq \text{lfp}(\lambda X^\#. \text{Step}^\#(X^\#) \cup^\# \alpha\{(e, \sigma) \mid \sigma \in \gamma C^\#\}) \quad C^\# \bowtie^\# A^\# \triangleq \text{lfp}(\lambda X^\#. \text{Step}^\#(X^\#) \cup^\# (C^\# \triangleright^\# A^\#))$$

which, by definition and Tarski's fixpoint theorem satisfies:

$$\llbracket e \rrbracket \circ \gamma \subseteq \gamma \circ \llbracket e \rrbracket^\# \quad \bowtie \circ (\gamma, \gamma) \subseteq \gamma \circ \bowtie^\#$$

Then we can soundly approximate fractional specifications by:

$$\begin{aligned} C_1 \bowtie \llbracket e \rrbracket C_2 &\subseteq C_1 \bowtie \gamma(\llbracket e \rrbracket^\# \alpha(C_2)) & (\because \llbracket e \rrbracket \subseteq \gamma \circ \llbracket e \rrbracket^\# \text{ and monotonicity of } \bowtie) \\ &\subseteq \gamma(\alpha(C_1)) \bowtie \gamma(\llbracket e \rrbracket^\# \alpha(C_2)) & (\because \text{id} \subseteq \gamma \circ \alpha \text{ and monotonicity of } \bowtie) \\ &\subseteq \gamma(\alpha(C_1) \bowtie^\# \llbracket e \rrbracket^\# \alpha(C_2)) & (\because \bowtie \circ (\gamma, \gamma) \subseteq \gamma \circ \bowtie^\#) \end{aligned}$$

3 INSTRUMENTED SEMANTICS FOR EASY ABSTRACTION

All that is left is to present an abstraction for the semantics in the previous section. We need to abstract $C \subseteq \text{Ctx}$ to finitely compute an overapproximation. However, devising such an abstraction is not immediately obvious.

The problem is that closures bound in $\sigma \in \text{Ctx}$ again contain contexts. To break this recursive structure, we employ the common technique of introducing addresses and a memory. Thus, we extend the operational semantics of the previous section to a semantics that involve choosing a *time* domain \mathbb{T} to use as addresses.

3.1 Semantic Domains

Time	t	\in	\mathbb{T}	
Environment/Context	σ	\in	Ctx	
Value of expressions	v	\in	$\text{Val} \triangleq \text{Var} \times \text{Expr} \times \text{Ctx}$	
Value of expressions/modules	V	\in	$\text{Val} + \text{Ctx}$	
Memory	m	\in	$\text{Mem} \triangleq \mathbb{T} \xrightarrow{\text{fin}} \text{Val}$	
State	s	\in	$\text{State} \triangleq \text{Ctx} \times \text{Mem} \times \mathbb{T}$	
Outcome	o	\in	$\text{Outcome} \triangleq (\text{Val} + \text{Ctx}) \times \text{Mem} \times \mathbb{T}$	
Configuration (left)	c	\in	$\text{Config} \triangleq \text{Expr} \times \text{State}$	
Configuration (right)	r	\in	$\text{Right} \triangleq \text{Config} + \text{Outcome}$	
Context	σ	\rightarrow	\square	empty stack
			$ (x, t) :: \sigma$	expression binding
			$ (d, \sigma) :: \sigma$	module binding
Value of expressions	v	\rightarrow	$\langle \lambda x. e, \sigma \rangle$	closure

Fig. 4. Definition of the instrumented semantic domains.

The domains for defining the operational semantics is extended to include the *time* and *memory*. Compared with Figure 2, Figure 4 defines four more sets, \mathbb{T} , Mem , State , and Outcome .

Note that a heavy burden has been cast upon the *time* component. The time component is responsible for providing *fresh* addresses to write to in the memory, and it is also an indicator of the execution *history* up to that point. Hence, the policy for incrementing the timestamps of states decides what events are recorded in the timestamps, and the abstraction of this policy must select what events are preserved in the abstract semantics. We name this policy *tick* in our framework. The *type* of tick can be freely chosen, since it may choose to record any event that occurs during execution, but in this section we choose the type $\mathbb{T} \rightarrow \mathbb{T}$, the simplest possible option.

3.2 Operational Semantics

An excerpt of the instrumented operational semantics is given in Figure 5. One must first note that there is a problem with the definition of \hookrightarrow as it is. There are no restrictions on tick and the states (σ, m, t) , thus a write to the address $\text{tick}(t)$ may overwrite an existing value that may be used for future computations. Thus, $\text{tick}(t) \notin \text{supp}(\sigma, m)$ must be guaranteed, where $\text{supp}(\sigma, m)$ is the set of timestamps reachable from (σ, m) . To enforce this invariant upon all *valid* concrete executions defined by the relation \hookrightarrow , we enforce that there be a *total order* on \mathbb{T} . Then our criteria can be guaranteed by first enforcing that $\sigma \leq t$ and $m \leq t$, where $\sigma \leq t$ means that all timestamps in σ are bound by t , and $m \leq t$ means that all timestamps allocated in the memory are bound by t .

Then the criteria that tick(*t*) must be fresh is formalized by demanding that:

$$t < \text{tick}(t)$$

$$\begin{array}{c}
\boxed{(e, \sigma, m, t) \hookrightarrow (V, m', t') \text{ or } (e', \sigma', m', t')} \\
\text{[EXPRID]} \frac{t_x = \sigma(x) \quad v = m(t_x)}{(x, \sigma, m, t) \hookrightarrow (v, m, t)} \quad \text{[FN]} \frac{}{(\lambda x. e, \sigma, m, t) \hookrightarrow ((\lambda x. e, \sigma), m, t)} \\
\text{[APP]} \frac{\begin{array}{c} (e_1, \sigma, m, t) \hookrightarrow ((\lambda x. e_\lambda, \sigma_\lambda), m_\lambda, t_\lambda) \\ (e_2, \sigma, m_\lambda, t_\lambda) \hookrightarrow (v, m_a, t_a) \\ (e_\lambda, (x, \text{tick}(t_a)) :: \sigma_\lambda, m_a[\text{tick}(t_a) \mapsto v], \text{tick}(t_a)) \hookrightarrow (v', m', t') \end{array}}{(e_1 e_2, \sigma, m, t) \hookrightarrow (v', m', t')} \\
\text{[LINK]} \frac{\begin{array}{c} (e_1, \sigma, m, t) \hookrightarrow (\sigma', m', t') \\ (e_2, \sigma', m', t') \hookrightarrow (V, m'', t'') \end{array}}{(e_1 \times e_2, \sigma, m, t) \hookrightarrow (V, m'', t'')} \quad \text{[EMPTY]} \frac{}{(\varepsilon, \sigma, m, t) \hookrightarrow (\sigma, m, t)} \quad \text{[MODID]} \frac{\sigma' = \sigma(d)}{(d, \sigma, m, t) \hookrightarrow (\sigma', m, t)} \\
\text{[LETE]} \frac{\begin{array}{c} (e_1, \sigma, m, t) \hookrightarrow (v, m', t') \\ (e_2, (x, \text{tick}(t')) :: \sigma, m'[\text{tick}(t') \mapsto v], \text{tick}(t')) \hookrightarrow (\sigma', m'', t'') \end{array}}{(\text{let } x e_1 e_2, \sigma, m, t) \hookrightarrow (\sigma', m'', t'')} \\
\text{[LETM]} \frac{\begin{array}{c} (e_1, \sigma, m, t) \hookrightarrow (\sigma', m', t') \\ (e_2, (d, \sigma') :: \sigma, m', t') \hookrightarrow (\sigma'', m'', t'') \end{array}}{(\text{let } d e_1 e_2, \sigma, m, t) \hookrightarrow (\sigma'', m'', t'')}
\end{array}$$

Fig. 5. Excerpt of the concrete instrumented semantics, corresponding to the big-step evaluation rules.

This condition is not as restrictive as it seems, as we can conversely think of a tick generating fresh timestamps as *inducing* a total order on \mathbb{T} . Now, to allow only such valid transitions, we define:

$$\text{State} \triangleq \{(\sigma, m, t) \mid \sigma \leq t \text{ and } m \leq t\} \quad \text{Outcome} \triangleq \{(V, m, t) \mid V \leq t \text{ and } m \leq t\}$$

as the set of valid states that enable tick to generate fresh timestamps. It is almost trivial that the set $\text{Config} \times \text{Right}$ is closed under the inductive definition of \hookrightarrow . That is,

LEMMA 3.1 (VALID STATES TRANSITION TO VALID STATES). *For all $c \in \text{Config}$, if $c \hookrightarrow r$ according to the inductive rules, $r \in \text{Right}$.*

SKETCH. Induction on \hookrightarrow . □

3.3 Collecting Semantics

The definition for the collecting semantics of the language is identical to the collecting semantics in the previous section. That is, when we write:

$$\Sigma \triangleq \text{Right} + \hookrightarrow \quad \text{Trace} \triangleq \mathcal{P}(\Sigma)$$

Definition 3.2 (Transfer function). Given $A \subseteq \Sigma$, define

$$\text{Step}(A) \triangleq \left\{ c \hookrightarrow r, r \left| \frac{A'}{c \hookrightarrow r} \text{ and } A' \subseteq A \text{ and } c \in A \right. \right\}$$

Definition 3.3 (Collecting semantics). Given $e \in \text{Expr}$ and $S \subseteq \text{State}$, define:

$$\llbracket e \rrbracket S \triangleq \text{lfp}(\lambda X. \text{Step}(X) \cup \{(e, s) \mid s \in S\})$$

3.4 Semantic Linking

Now we need to define an injection operation that fills in the blanks of a $o \stackrel{\text{let}}{=} (V, m, t) \in \text{Outcome}$ with a $s \stackrel{\text{let}}{=} (\sigma', m', t') \in \text{State}$. Recall the definition for injection in the semantics without memory.

$V\langle\sigma\rangle$ enables access to values that were previously not available in V by filling in the bottom of the stack with σ . Thus, we must mimic this by filling in all contexts in r with the context part of s . Also, to retain all information stored in the memory, the memory part of r must be merged with the memory of s .

It is at this point that a problem occurs. When merging the two memories m and m' , we may encounter overlapping addresses. Thus, we must require that all reachable addresses from (σ, m) does not overlap with reachable addresses in (σ', m') . Then again, this requirement may be lifted if we allow linking of semantics that use *different* time domains as addresses. Note that we can only *read* values from σ in $V\langle\sigma\rangle$; we should preserve addresses that were used in s before injection and never allow writing to those addresses. Thus, in this section we first define $r_2\langle s_1\rangle$, when s_1 uses \mathbb{T}_1 and r_2 uses \mathbb{T}_2 . Then $r_2\langle s_1\rangle$ must live in a version of Outcome that uses $\mathbb{T}_1 + \mathbb{T}_2$.

3.4.1 Linking the Semantic Domains. Assume that we have two concrete time domains $(\mathbb{T}_1, \leq_1, \text{tick}_1)$ and $(\mathbb{T}_2, \leq_2, \text{tick}_2)$. We first need to define what it means to link the time domains.

$$\mathbb{T}_\infty \triangleq \mathbb{T}_1 + \mathbb{T}_2 \quad \leq_\infty \triangleq \text{lexicographic order} \quad \text{tick}_\infty(t) \triangleq \begin{cases} \text{tick}_1(t) & t \in \mathbb{T}_1 \\ \text{tick}_2(t) & t \in \mathbb{T}_2 \end{cases}$$

Notation. All sets with the subscript i ($i = 1, 2$) is assumed to be using \mathbb{T}_i as timestamps, and all sets with the subscript ∞ is assumed to be using \mathbb{T}_∞ as timestamps.

Then we can define different versions of semantic operators.

Definition 3.4 (Versions of \hookrightarrow , Step).

- (1) $\hookrightarrow_1, \hookrightarrow_2, \hookrightarrow_\infty$ are the same as \hookrightarrow except that each use $(\mathbb{T}_1, \text{tick}_1), (\mathbb{T}_2, \text{tick}_1), (\mathbb{T}_\infty, \text{tick}_\infty)$.
- (2) $\text{Step}_1, \text{Step}_2, \text{Step}_\infty$ are the same as Step except that each use $\hookrightarrow_1, \hookrightarrow_2, \hookrightarrow_\infty$.

3.4.2 Injection and Linking. Now we define injection between $s_1 \stackrel{\text{let}}{=} (\sigma_1, m_1, t_1) \in \text{State}_1$ and $o_2 \stackrel{\text{let}}{=} (V_2, m_2, t_2) \in \text{Outcome}_2$:

$$V_2\langle\sigma_1\rangle \triangleq \begin{cases} \sigma_1 & V_2 = [] & m_2\langle\sigma_1\rangle \triangleq \bigcup_{t \in \text{dom}(m_2)} \{t \mapsto m_2(t)\langle\sigma_1\rangle\} \\ (x, t) :: \sigma\langle\sigma_1\rangle & V_2 = (x, t) :: \sigma \\ (d, \sigma\langle\sigma_1\rangle) :: \sigma'\langle\sigma_1\rangle & V_2 = (d, \sigma) :: \sigma' \\ \langle\lambda x.e, \sigma_2\langle\sigma_1\rangle\rangle & V_2 = \langle\lambda x.e, \sigma_2\rangle & o_2\langle s_1\rangle \triangleq (V_2\langle\sigma_1\rangle, m_1 \cup m_2\langle\sigma_1\rangle, t_2) \end{cases}$$

As is expected, injecting s_1 into o_2 involves injecting σ_1 in every context in o_2 and merging the memories. This definition is exactly what we were searching for, since it respects all requirements laid out in the introduction to this section. First, $o_2\langle s_1\rangle \in \text{Outcome}_\infty$ with respect to the ordering \leq_∞ . Also, if we define $(e, s_2)\langle s_1\rangle \triangleq (e, s_2\langle s_1\rangle)$, we can show that injection preserves valid transitions.

LEMMA 3.5 (INJECTION PRESERVES \hookrightarrow). For all $s_1 \in \text{State}_1, c_2 \in \text{Config}_2, r_2 \in \text{Right}_2$,

$$c_2 \hookrightarrow_2 r_2 \Rightarrow c_2\langle s_1\rangle \hookrightarrow_\infty r_2\langle s_1\rangle$$

SKETCH. Induction on \hookrightarrow_2 . □

Thus we can define \triangleright and ∞ that satisfies the desired property.

Definition 3.6 (Injection). For $S_1 \subseteq \text{State}_1$ and $A_2 \subseteq \Sigma_2$, define:

$$S_1 \triangleright A_2 \triangleq \{r_2\langle s_1\rangle \mid s_1 \in S_1, r_2 \in A_2\} \cup \{c_2\langle s_1\rangle \hookrightarrow_\infty r_2\langle s_1\rangle \mid s_1 \in S_1, c_2 \hookrightarrow_2 r_2 \in A_2\}$$

Definition 3.7 (Semantic Linking). For $S_1 \subseteq \text{State}_1$ and $A_2 \subseteq \Sigma_2$, define:

$$S_1 \infty A_2 \triangleq \text{lfp}(\lambda X. \text{Step}_\infty(X) \cup (S_1 \triangleright A_2))$$

THEOREM 3.8 (ADVANCE). *For all $e \in \text{Expr}$ and $S_1 \subseteq \text{State}_1, S_2 \subseteq \text{State}_2$,*

$$\llbracket e \rrbracket (S_1 \triangleright S_2) = S_1 \times \llbracket e \rrbracket S_2$$

Using the advance theorem, we hope to draw the same conclusions that lead to modular analysis in the previous section. Again, we view $A \subseteq \Sigma$ as a function that relates an expression e with the outcomes of e under A .

$$A(e) \triangleq \{o \mid (e, _) \hookrightarrow o \in A\}$$

Then we have:

COROLLARY 3.9. *For all $e_1, e_2 \in \text{Expr}$ and $S_{\infty} \subseteq \text{State}_{\infty}, S_1 \subseteq \text{State}_1, S_2 \subseteq \text{State}_2$, we have:*

$$(\llbracket e_1 \times e_2 \rrbracket S_{\infty})(e_2) = (S_1 \times \llbracket e_2 \rrbracket S_2)(e_2)$$

when $S_1 \triangleright S_2 = (\llbracket e_1 \rrbracket S_{\infty})(e_1)$.

However, we no longer can say that:

$$(\llbracket e_1 \times e_2 \rrbracket S)(e_2) = ((\llbracket e_1 \rrbracket S)(e_1) \times \llbracket e_2 \rrbracket \text{emp})(e_2)$$

where $\text{emp} = \{(\llbracket _, _ \rrbracket, \{ \}, 0)\}$ for some $0 \in \mathbb{T}$. This is because $(\llbracket e_1 \rrbracket S) \triangleright \text{emp}$ uses two versions of timestamps, yet $(\llbracket e_1 \rrbracket S)(e_1)$ uses only one. To reconcile the different times, we must replace equality with a weaker notion of equivalence. We shall define such a relation in Section 5.

4 ABSTRACTING THE INSTRUMENTED SEMANTICS

4.1 Abstract Semantics

Abstract Time	\dot{i}	\in	$\dot{\mathbb{T}}$	
Environment/Context	$\dot{\sigma}$	\in	$\dot{\text{Ctx}}$	
Value of expressions	\dot{v}	\in	$\dot{\text{Val}} \triangleq \text{Var} \times \text{Expr} \times \dot{\text{Ctx}}$	
Value of expressions/modules	\dot{V}	\in	$\dot{\text{Val}} + \dot{\text{Ctx}}$	
Abstract Memory	\dot{m}	\in	$\dot{\text{Mem}} \triangleq \dot{\mathbb{T}} \xrightarrow{\text{fin}} \mathcal{P}(\dot{\text{Val}})$	
Abstract State	\dot{s}	\in	$\dot{\text{State}} \triangleq \dot{\text{Ctx}} \times \dot{\text{Mem}} \times \dot{\mathbb{T}}$	
Abstract outcome	\dot{o}	\in	$\dot{\text{Outcome}} \triangleq (\dot{\text{Val}} + \dot{\text{Ctx}}) \times \dot{\text{Mem}} \times \dot{\mathbb{T}}$	
Abstract configuration (left)	\dot{c}	\in	$\dot{\text{Config}} \triangleq \text{Expr} \times \dot{\text{State}}$	
Abstract configuration (right)	\dot{r}	\in	$\dot{\text{Right}} \triangleq \dot{\text{Config}} + \dot{\text{Outcome}}$	
Context	$\dot{\sigma}$	\rightarrow	\square	empty stack
		$ $	$(x, \dot{i}) :: \dot{\sigma}$	expression binding
		$ $	$(d, \dot{\sigma}) :: \dot{\sigma}$	module binding
Value of expressions	\dot{v}	\rightarrow	$\langle \lambda x. e, \dot{\sigma} \rangle$	closure

Fig. 6. Definition of the semantic domains in the abstract case.

Now we present a way to simply abstract the concrete semantics via an abstraction of the time component. For this purpose, we choose an *abstract time* domain $\dot{\mathbb{T}}$ that is connected to the concrete time domain via an auxiliary function $\dot{\alpha} : \mathbb{T} \rightarrow \dot{\mathbb{T}}$. Since the policy to update the timestamp must also be compatible with respect to $\dot{\alpha}$, we require:

$$\text{tick} \in \dot{\mathbb{T}} \rightarrow \dot{\mathbb{T}} \quad \dot{\alpha} \circ \text{tick} = \text{tick} \circ \dot{\alpha}$$

Then the operational semantics can be abstracted directly, with modifications only in the *update* of the memory and *reads* from the memory. The memory update operation is now a weak update $\dot{m}[\dot{i} \mapsto \dot{v}]$, and a read from the memory returns a set of closures with abstract addresses, allowing

$$\begin{array}{c}
\boxed{(e, \dot{\sigma}, \dot{m}, \dot{t}) \hookrightarrow (\dot{V}, \dot{m}', \dot{t}') \text{ or } (e', \dot{\sigma}', \dot{m}', \dot{t}'))} \\
\text{[EXPRID]} \frac{\dot{t}_x = \dot{\sigma}(x) \quad \dot{v} \in \dot{m}(\dot{t}_x)}{(x, \dot{\sigma}, \dot{m}, \dot{t}) \hookrightarrow (\dot{v}, \dot{m}, \dot{t})} \\
\text{[APP]} \frac{\begin{array}{c} (e_1, \dot{\sigma}, \dot{m}, \dot{t}) \hookrightarrow (\langle \lambda x. e_\lambda, \dot{\sigma}_\lambda \rangle, \dot{m}_\lambda, \dot{t}_\lambda) \\ (e_2, \dot{\sigma}, \dot{m}_\lambda, \dot{t}_\lambda) \hookrightarrow (\dot{v}, \dot{m}_a, \dot{t}_a) \\ (e_\lambda, (x, \text{tick}(\dot{t}_a)) :: \dot{\sigma}_\lambda, \dot{m}_a[\text{tick}(\dot{t}_a) \mapsto \dot{v}], \text{tick}(\dot{t}_a)) \hookrightarrow (\dot{v}', \dot{m}', \dot{t}')) \end{array}}{(e_1 e_2, \dot{\sigma}, \dot{m}, \dot{t}) \hookrightarrow (\dot{v}', \dot{m}', \dot{t}')} \\
\text{[LETE]} \frac{\begin{array}{c} (e_1, \dot{\sigma}, \dot{m}, \dot{t}) \hookrightarrow (\dot{v}, \dot{m}', \dot{t}') \\ (e_2, (x, \text{tick}(\dot{t}')) :: \dot{\sigma}, \dot{m}'[\text{tick}(\dot{t}') \mapsto \dot{v}], \text{tick}(\dot{t}')) \hookrightarrow (\dot{\sigma}', \dot{m}'', \dot{t}'') \end{array}}{(\text{let } x e_1 e_2, \dot{\sigma}, \dot{m}, \dot{t}) \hookrightarrow (\dot{\sigma}', \dot{m}'', \dot{t}'')}
\end{array}$$

Fig. 7. Excerpt of the abstract operational semantics, corresponding to the big-step evaluation rules that differ from the concrete version.

transitions to any value within that set. An excerpt for the abstract version of the operational semantics $\hookrightarrow_{\subseteq \text{Config} \times \text{Right}}$ is in Figure 7.

We note that the abstract semantics is a sound approximation of the concrete semantics in the operational sense, since if we extend $\dot{\alpha}$ as:

$$\begin{array}{ll}
\dot{\alpha}([\]) \triangleq [\] & \dot{\alpha}(m) \triangleq \lambda \dot{t}. \{ \dot{\alpha}(m(\dot{t})) \mid \dot{\alpha}(\dot{t}) = \dot{t} \} \\
\dot{\alpha}((x, t_x) :: \sigma) \triangleq (x, \dot{\alpha}(t_x)) :: \dot{\alpha}(\sigma) & \dot{\alpha}(\sigma, m, t) \triangleq (\dot{\alpha}(\sigma), \dot{\alpha}(m), \dot{\alpha}(t)) \\
\dot{\alpha}((d, \sigma_d) :: \sigma) \triangleq (d, \dot{\alpha}(\sigma_d)) :: \dot{\alpha}(\sigma) & \dot{\alpha}(v, m, t) \triangleq (\dot{\alpha}(v), \dot{\alpha}(m), \dot{\alpha}(t)) \\
\dot{\alpha}(\langle \lambda x. e, \sigma \rangle) \triangleq \langle \lambda x. e, \dot{\alpha}(\sigma) \rangle & \dot{\alpha}(e, s) \triangleq (e, \dot{\alpha}(s))
\end{array}$$

We have:

LEMMA 4.1 (OPERATIONAL SOUNDNESS). *For all $c \in \text{Config}$ and $r \in \text{Right}$,*

$$c \hookrightarrow r \Rightarrow \dot{\alpha}(c) \hookrightarrow \dot{\alpha}(r)$$

SKETCH. Induction on \hookrightarrow . □

Then if we define:

$$\dot{\Sigma} \triangleq \text{Right} + \hookrightarrow \quad \text{Trace}^\# \triangleq \mathcal{P}(\dot{\Sigma})$$

we can establish a Galois connection between Trace and $\text{Trace}^\#$. The abstraction and concretization functions are given by:

Definition 4.2. Define $\alpha : \text{Trace} \rightarrow \text{Trace}^\#$ and $\gamma : \text{Trace}^\# \rightarrow \text{Trace}$ by:

$$\begin{array}{l}
\alpha(A) \triangleq \{ \dot{\alpha}(c) \hookrightarrow \dot{\alpha}(r) \mid c \hookrightarrow r \in A \} \cup \{ \dot{\alpha}(r) \mid r \in A \} \\
\gamma(A^\#) \triangleq \{ c \hookrightarrow r \mid \dot{\alpha}(c) \hookrightarrow \dot{\alpha}(r) \in A^\# \} \cup \{ r \mid \dot{\alpha}(r) \in A^\# \}
\end{array}$$

Then it is straightforward to see that:

LEMMA 4.3 (GALOIS CONNECTION). $\text{Trace} = \mathcal{P}(\Sigma) \xleftarrow[\alpha]{\gamma} \text{Trace}^\# = \mathcal{P}(\dot{\Sigma})$. *That is:*

$$\forall A \in \text{Trace}, A^\# \in \text{Trace}^\# : \alpha(A) \subseteq A^\# \Leftrightarrow A \subseteq \gamma(A^\#)$$

SKETCH. Straightforward from the definitions of α and γ . □

The definition for the abstract semantics is naturally connected soundly with the collecting semantics.

Definition 4.4 (Abstract transfer function). Given $A^\# \subseteq \dot{\Sigma}$, define:

$$\text{Step}^\#(A^\#) \triangleq \left\{ \dot{c} \dot{\hookrightarrow} \dot{r}, \dot{r} \left| \frac{A'^\#}{\dot{c} \dot{\hookrightarrow} \dot{r}} \text{ and } A'^\# \subseteq A^\# \text{ and } \dot{c} \in A^\# \right. \right\}$$

Definition 4.5 (Abstract semantics). Given $e \in \text{Expr}$ and $S^\# \subseteq \text{State}$, define:

$$\llbracket e \rrbracket^\# S^\# \triangleq \text{lfp}(\lambda X^\#. \text{Step}^\#(X^\#) \cup \{(e, \dot{s}) \mid \dot{s} \in S^\#\})$$

Then we can prove that:

THEOREM 4.6 (SOUNDNESS). For all $e \in \text{Expr}$, $\llbracket e \rrbracket \circ \gamma \subseteq \gamma \circ \llbracket e \rrbracket^\#$.

PROOF. By Lemma 4.1, we have that $\alpha \circ \text{Step} \subseteq \text{Step}^\# \circ \alpha$. Then by the fixpoint transfer theorem and Galois connection, we have our desired result. \square

Now we can say that $\llbracket e \rrbracket^\# \alpha(S)$ is a sound abstraction of $\llbracket e \rrbracket S$. However, how can we make $\llbracket e \rrbracket^\# \alpha(S)$ finitely computable?

Observe that even for infinite computations such as $\omega\omega$ where $\omega = \lambda x.xx$, the shape of the context is limited. Each time an application occurs, a new address is allocated in the memory and that address is pushed into the context. For the term $\omega\omega$, the context that is being modified is *always* the empty context $[]$ that was stored in the memory as a closure $\langle \lambda x.x\ x, [] \rangle$. Thus, the only part in the configuration that makes computations infinite is the domain of the memory.

Therefore, we may show that finitizing $\dot{\mathbb{T}}$ is enough to guarantee termination.

THEOREM 4.7 (FINITENESS). For all $e \in \text{Expr}$, if $\dot{\mathbb{T}}$ and $S^\# \subseteq \text{State}$ is finite, $\llbracket e \rrbracket^\# S^\#$ is finite.

SKETCH. Given $\dot{s} \in S^\#$, we want to prove that there is some finite set X satisfying:

$$\forall \dot{r} \in \text{Right} : (e, \dot{s}) \dot{\hookrightarrow}^* \dot{r} \Rightarrow \dot{r} \in X$$

Note that \dot{r} is of the form $(\langle \lambda x.e', \dot{\sigma} \rangle, \dot{m}, \dot{t})$ or $(\dot{\sigma}, \dot{m}, \dot{t})$ or $(e', \dot{\sigma}, \dot{m}, \dot{t})$. Since there is a finite number of abstract timestamps, we only have to show that there is a finite number of *shapes* of \dot{r} that is stripped of the timestamps. This is proven in Coq (Abstract.v). \square

4.2 Abstract Linking

4.2.1 Linking the Semantic Domains. As in the concrete semantics, we assume two abstract time domains $(\dot{\mathbb{T}}_1, \text{tick}_1)$ and $(\dot{\mathbb{T}}_2, \text{tick}_2)$ and define how the time domains should be linked. Moreover, we need to define how the auxiliary abstraction functions $\dot{\alpha}_1$ and $\dot{\alpha}_2$ are linked.

$$\dot{\mathbb{T}}_\infty \triangleq \dot{\mathbb{T}}_1 + \dot{\mathbb{T}}_2 \quad \text{tick}_\infty(i) \triangleq \begin{cases} \text{tick}_1(i) & i \in \dot{\mathbb{T}}_1 \\ \text{tick}_2(i) & i \in \dot{\mathbb{T}}_2 \end{cases} \quad \dot{\alpha}_\infty(t) \triangleq \begin{cases} \dot{\alpha}_1(t) & t \in \dot{\mathbb{T}}_1 \\ \dot{\alpha}_2(t) & t \in \dot{\mathbb{T}}_2 \end{cases}$$

Notation. All sets with the subscript i ($i = 1, 2$) is assumed to be using $\dot{\mathbb{T}}_i$ as timestamps, and all sets with the subscript ∞ is assumed to be using $\dot{\mathbb{T}}_\infty$ as timestamps.

Then we can define different versions of semantic operators.

Definition 4.8 (Versions of $\dot{\hookrightarrow}$, $\text{Step}^\#$).

- (1) $\dot{\hookrightarrow}_1, \dot{\hookrightarrow}_2, \dot{\hookrightarrow}_\infty$ are the same as $\dot{\hookrightarrow}$ except that each use $(\dot{\mathbb{T}}_1, \text{tick}_1), (\dot{\mathbb{T}}_2, \text{tick}_2), (\dot{\mathbb{T}}_\infty, \text{tick}_\infty)$.
- (2) $\text{Step}_1^\#, \text{Step}_2^\#, \text{Step}_\infty^\#$ are the same as $\text{Step}^\#$ except that each use $\dot{\hookrightarrow}_1, \dot{\hookrightarrow}_2, \dot{\hookrightarrow}_\infty$.

4.2.2 *Injection and Linking*. We define injection and linking in the abstract semantics in the same way as the concrete semantics. Only the definition of $\dot{m}_2\langle\dot{\sigma}_1\rangle$ has to be adapted to account for the fact that $\dot{m}_2(\dot{t})$ is now a set of closures. This means that $\dot{m}_2\langle\dot{\sigma}_1\rangle$ must be defined as:

$$\dot{m}_2\langle\dot{\sigma}_1\rangle \triangleq \lambda \dot{t}. \{\dot{v}_2\langle\dot{\sigma}_1\rangle \mid \dot{v}_2 \in \dot{m}_2(\dot{t})\} \text{ where } \dot{v}_2\langle\dot{\sigma}_1\rangle \text{ is the same as concrete injection}$$

Then we can show that:

LEMMA 4.9 (INJECTION PRESERVES \hookrightarrow). For all $\dot{s}_1 \in \text{State}_1$, $\dot{c}_2 \in \text{Config}_2$, $\dot{r} \in \text{Right}_2$,

$$\dot{c}_2 \hookrightarrow_2 \dot{r}_2 \Rightarrow \dot{c}_2\langle\dot{s}_1\rangle \hookrightarrow_\infty \dot{r}_2\langle\dot{s}_1\rangle$$

SKETCH. Induction on \hookrightarrow_2 . □

and thus we can define:

Definition 4.10 (Abstract Injection). For $S_1^\# \subseteq \text{State}_1$ and $A_2^\# \subseteq \dot{\Sigma}_2$, define:

$$S_1^\# \triangleright^\# A_2^\# \triangleq \{\dot{r}_2\langle\dot{s}_1\rangle \mid \dot{s}_1 \in S_1^\#, \dot{r}_2 \in A_2^\#\} \cup \{\dot{c}_2\langle\dot{s}_1\rangle \hookrightarrow_\infty \dot{r}_2\langle\dot{s}_1\rangle \mid \dot{s}_1 \in S_1^\#, \dot{c}_2 \hookrightarrow_2 \dot{r}_2 \in A_2^\#\}$$

Definition 4.11 (Abstract Linking). For $S_1^\# \subseteq \text{State}_1$ and $A_2^\# \subseteq \dot{\Sigma}_2$, define:

$$S_1^\# \bowtie^\# A_2^\# \triangleq \text{Ifp}(\lambda X^\#. \text{Step}_\infty^\#(X^\#) \cup (S_1^\# \triangleright^\# A_2^\#))$$

so that the *best possible result* is achieved:

THEOREM 4.12 (ABSTRACT ADVANCE). For all $e \in \text{Expr}$ and $S_1^\# \subseteq \text{State}_1$, $S_2^\# \subseteq \text{State}_2$,

$$\llbracket e \rrbracket^\#(S_1^\# \triangleright^\# S_2^\#) = S_1^\# \bowtie^\# \llbracket e \rrbracket^\# S_2^\#$$

COROLLARY 4.13 (CORRECTNESS OF $\bowtie^\#$). For all $e \in \text{Expr}$ and $S_1 \subseteq \text{State}_1$, $S_2 \subseteq \text{State}_2$,

$$S_1 \bowtie \llbracket e \rrbracket S_2 \subseteq \gamma_\infty(\alpha_1(S_1) \bowtie^\# \llbracket e \rrbracket^\# \alpha_2(S_2))$$

PROOF. First, we have that $\alpha_\infty(r_2\langle s_1 \rangle) = \alpha_2(r_2)\langle \alpha_1(s_1) \rangle$ (proven in Coq). Then:

$$\begin{aligned} S_1 \bowtie \llbracket e \rrbracket S_2 &= \llbracket e \rrbracket (S_1 \triangleright S_2) && (\because \text{Advance}) \\ &\subseteq \gamma_\infty(\llbracket e \rrbracket^\# \alpha_\infty(S_1 \triangleright S_2)) && (\because \text{Soundness}) \\ &= \gamma_\infty(\llbracket e \rrbracket^\# (\alpha_1(S_1) \triangleright^\# \alpha_2(S_2))) && (\because \alpha_\infty(S_1 \triangleright A_2) = \alpha_1(S_1) \triangleright^\# \alpha_2(A_2)) \\ &= \gamma_\infty(\alpha_1(S_1) \bowtie^\# \llbracket e \rrbracket^\# \alpha_2(S_2)) && (\because \text{Abstract advance}) \end{aligned}$$

□

5 RECONCILING LINKED TIMESTAMPS WITH TIMESTAMPS BEFORE LINKING

5.1 Motivation

Now that we have defined abstract linking that overapproximates concrete linking, let us try to use it to analyze the factorial example. The theorem that we have to utilize is:

$$\llbracket e \rrbracket (S_1 \triangleright S_2) = S_1 \bowtie \llbracket e \rrbracket S_2 \subseteq \gamma_\infty(\alpha_1(S_1) \bowtie^\# \llbracket e \rrbracket^\# \alpha_2(S_2))$$

In the factorial example, e is the client code that adds 100! to $M.x$, S_2 is the context and memory including the module F , and S_1 is the piece of state that includes the module M . By separately analyzing $\llbracket e \rrbracket^\# \alpha_2(S_2)$ and linking $\alpha_1(S_1)$, we overapproximate $\llbracket e \rrbracket (S_1 \triangleright S_2)$. But what is this $S_1 \triangleright S_2$ that is given as the initial state to e ?

The concrete execution that is being modelled is that of the *linked* program under the initial state $\text{emp} \stackrel{\text{let}}{=} \{([], \{\}, 0)\}$. When the linked program is executing under emp , the client code starts evaluation under what M linked with F exports. Call this S . We expect that $S_1 \triangleright S_2 = S$. However, this

$$\begin{array}{c}
\begin{array}{l}
p \rightarrow \epsilon \\
\quad | \xrightarrow{x} t p \\
\quad | \xrightarrow{d} p \\
\quad | \xrightarrow{\lambda x.e} p \\
\varphi(\epsilon) \triangleq \epsilon \\
\varphi(\xrightarrow{x} t p) \triangleq \xrightarrow{x} \varphi(t) \varphi(p) \\
\varphi(\xrightarrow{M} p) \triangleq \xrightarrow{M} \varphi(p) \\
\varphi(\xrightarrow{\lambda x.e} p) \triangleq \xrightarrow{\lambda x.e} \varphi(p)
\end{array}
&
\begin{array}{l}
\overline{\checkmark(_, m, \epsilon)} \\
\frac{t = \sigma(x) \quad \checkmark(t, m, p)}{\checkmark(\sigma, m, \xrightarrow{x} t p)} \\
\frac{\sigma' = \sigma(d) \quad \checkmark(\sigma', m, p)}{\checkmark(\sigma, m, \xrightarrow{d} p)} \\
\frac{\langle \lambda x.e, \sigma \rangle = m(t) \quad \checkmark(\sigma, m, p)}{\checkmark(t, m, \xrightarrow{\lambda x.e} p)}
\end{array}
&
\begin{array}{l}
\overline{\dot{\checkmark}(_, \dot{m}, \epsilon)} \\
\frac{\dot{t} = \dot{\sigma}(x) \quad \dot{\checkmark}(\dot{t}, \dot{m}, \dot{p})}{\dot{\checkmark}(\dot{\sigma}, \dot{m}, \xrightarrow{x} \dot{t} \dot{p})} \\
\frac{\dot{\sigma}' = \dot{\sigma}(d) \quad \dot{\checkmark}(\dot{\sigma}', \dot{m}, \dot{p})}{\dot{\checkmark}(\dot{\sigma}, \dot{m}, \xrightarrow{d} \dot{p})} \\
\frac{\langle \lambda x.e, \dot{\sigma} \rangle \in \dot{m}(\dot{t}) \quad \dot{\checkmark}(\dot{\sigma}, \dot{m}, \dot{p})}{\dot{\checkmark}(\dot{t}, \dot{m}, \xrightarrow{\lambda x.e} \dot{p})}
\end{array}
\end{array}$$

Fig. 8. Definitions for access paths. Given from the left are: the syntax of access paths, the translation of timestamps, the \checkmark predicate, and the $\dot{\checkmark}$ predicate.

is not true, since S uses only one time domain, yet $S_1 \triangleright S_2$ uses two versions. Therefore, we want to define a notion of equivalence between states to make executions that use different timestamps compatible.

Moreover, note that S will not be given in its concrete form directly, but will be given in its abstract form $\alpha(S) \subseteq S^\#$, to ensure termination. Thus, we also need to define a notion of equivalence between abstract states that concretizes to equivalent concrete states.

The definition of equivalence thus need to satisfy two desired properties, namely:

- (1) If $S^\#$ and $S'^\#$ are equivalent, all $s \in \gamma(S^\#)$ must have an equivalent $s' \in \gamma(S'^\#)$.
- (2) If $s \in S$ and $s' \in S'$ are equivalent, (e, s) and (e, s') must step to equivalent states.

These two properties ensure that if we find a $S_1^\#$ such that $S_1^\# \triangleright^\# S_2^\#$ is *equivalent* to $S^\#$, linking $S_1^\#$ with the cached results will overapproximate something *equivalent* to the original execution.

5.2 Definitions

In this section, we assume a pair of semantics using $(\mathbb{T}, \leq, \dot{\mathbb{T}}, \dot{\alpha})$ and $(\mathbb{T}', \leq', \dot{\mathbb{T}}', \dot{\alpha}')$.

We first define what it means for two states $s \in \text{State}$ and $s' \in \text{State}'$ to be equivalent. Recall that $s \stackrel{\text{let}}{=} (\sigma, m, t)$ and $s' \stackrel{\text{let}}{=} (\sigma', m', t')$ for some contexts σ, σ' , some memories m, m' , and some times t, t' . The choice of t and t' is “not special” in the sense that as long as they are more recent than the contexts and memories, tick will continue producing fresh addresses. Thus, the notion of equivalence is defined by how σ and m components “look the same”.

Note that information in σ and m is only accessed through a sequence of names x and d . Thus, one may imagine access “paths” with names on the edges and reachable timestamps on the vertices as representing the way that (σ, m) is *viewed*. Also, given a $\varphi \in \mathbb{T} \rightarrow \mathbb{T}'$, we can define how access paths that use timestamps in \mathbb{T} are translated to access paths in \mathbb{T}' .

From now on, we shall write Path for the set of access paths that use timestamps in \mathbb{T} , and Path' for the set of access paths that use timestamps in \mathbb{T}' . Then given an access path, we can define a predicate $\checkmark \in (\text{Ctx} \times \mathbb{T}) \times \text{Mem} \times \text{Path} \rightarrow \text{Prop}$. $\checkmark(r, m, p)$ is true iff starting from r , all accesses edges in p are valid. Likewise, we can define a predicate $\dot{\checkmark} \in (\text{Ctx} \times \dot{\mathbb{T}}) \times \text{Mem} \times \text{Path} \rightarrow \text{Prop}$. $\dot{\checkmark}(\dot{r}, \dot{m}, \dot{p})$ is true iff starting from \dot{r} , all access edges in \dot{p} are valid. All definitions related to access paths are given in Figure 8.

Now we can give straightforward definitions of equivalence.

Definition 5.1 (Equivalent Concrete States: \sim). Let $s = (\sigma, m, _) \in \text{State}$ and $s' = (\sigma', m', _) \in \text{State}'$. $s \sim s'$ (s is equivalent to s') iff $\exists \varphi \in \mathbb{T} \rightarrow \mathbb{T}', \varphi' \in \mathbb{T}' \rightarrow \mathbb{T}$:

- (1) $\forall p \in \text{Path} : \checkmark(\sigma, m, p) \Rightarrow (\checkmark(\sigma', m', \varphi(p)) \wedge p = \varphi'(\varphi(p)))$
- (2) $\forall p' \in \text{Path}' : \checkmark(\sigma', m', p') \Rightarrow (\checkmark(\sigma, m, \varphi'(p')) \wedge p' = \varphi(\varphi'(p')))$

Definition 5.2 (Weakly Equivalent Abstract States). Let $\dot{s} = (\dot{\sigma}, \dot{m}, _) \in \dot{\text{State}}$ and $\dot{s}' = (\dot{\sigma}', \dot{m}', _) \in \dot{\text{State}}'$. \dot{s} is weakly equivalent to \dot{s}' iff $\exists \dot{\varphi} \in \dot{\mathbb{T}} \rightarrow \dot{\mathbb{T}}', \dot{\varphi}' \in \dot{\mathbb{T}}' \rightarrow \dot{\mathbb{T}}$:

- (1) $\forall \dot{p} \in \dot{\text{Path}} : \dot{\checkmark}(\dot{\sigma}, \dot{m}, \dot{p}) \Rightarrow (\dot{\checkmark}(\dot{\sigma}', \dot{m}', \dot{\varphi}(\dot{p})) \wedge \dot{p} = \dot{\varphi}'(\dot{\varphi}(\dot{p})))$
- (2) $\forall \dot{p}' \in \dot{\text{Path}}' : \dot{\checkmark}(\dot{\sigma}', \dot{m}', \dot{p}') \Rightarrow (\dot{\checkmark}(\dot{\sigma}, \dot{m}, \dot{\varphi}'(\dot{p}')) \wedge \dot{p}' = \dot{\varphi}(\dot{\varphi}'(\dot{p}')))$

The reason that the above definition is called “weak equivalence” is because it is not sufficient to guarantee equivalence after concretization. Consider

$$\sigma = [(x, 0)], m = \{0 \mapsto \{\langle \lambda z.z, [(x, 1)] \rangle, \langle \lambda z.z, [(y, 2)] \rangle\}, 1 \mapsto \{\langle \lambda z.z, [] \rangle\}\}$$

and

$$\sigma' = [(x, 0)], m' = \{0 \mapsto \{\langle \lambda z.z, [(x, 1); (y, 2)] \rangle\}, 1 \mapsto \{\langle \lambda z.z, [] \rangle\}\}$$

They are weakly equivalent, yet their concretizations are not equivalent. Thus, we need to strengthen the definition for abstract equivalence.

Before going into the definition, we introduce some terminology. First, we say that two states are *weakly equivalent by $\dot{\varphi}, \dot{\varphi}'$* when $\dot{\varphi}, \dot{\varphi}'$ are the functions that translate between abstract timestamps in Definition 5.2. Second, we say that \dot{t} is *reachable from \dot{s}* when there is some valid access path \dot{p} from \dot{s} containing \dot{t} . Now we actually give the definition:

Definition 5.3 (Equivalent Abstract States: $\dot{\sim}$). Let $\dot{s} = (_, \dot{m}, _) \in \dot{\text{State}}$ and $\dot{s}' = (_, \dot{m}', _) \in \dot{\text{State}}'$. $\dot{s} \dot{\sim} \dot{s}'$ (\dot{s} is equivalent to \dot{s}') iff $\exists \dot{\varphi} \in \dot{\mathbb{T}} \rightarrow \dot{\mathbb{T}}', \dot{\varphi}' \in \dot{\mathbb{T}}' \rightarrow \dot{\mathbb{T}}$:

- (1) \dot{s} and \dot{s}' are weakly equivalent by $\dot{\varphi}, \dot{\varphi}'$.
- (2) For each \dot{t} reachable from \dot{s} and for each $\langle \lambda x.e, \dot{\sigma} \rangle \in \dot{m}(\dot{t}), \langle \lambda x.e, \dot{\sigma}' \rangle \in \dot{m}'(\dot{\varphi}(\dot{t}))$ such that $\dot{\sigma}, \dot{\sigma}'$ are weakly equivalent by $\dot{\varphi}, \dot{\varphi}'$ under the empty memory.
- (3) The same holds for each \dot{t}' reachable from \dot{s}' .

We extend the definition of equivalence between elements of Right and Right' as the conjunction of the syntactic equality in the expression parts and the equivalence in the context and memory parts. Then we can extend the definition of equivalence between $A \subseteq \Sigma$ and $A' \subseteq \Sigma'$ by requiring all elements $c \rightsquigarrow r, r$ of A to have an equivalent counterpart in A' , and vice versa. Likewise, we can extend the definition for equivalent abstract states as well.

When $A \subseteq \Sigma$ and $A' \subseteq \Sigma'$ are equivalent, we override the symbol for equivalence between individual states and write $A \sim A'$. When $A^\# \subseteq \dot{\Sigma}$ and $A'^\# \subseteq \dot{\Sigma}'$ are equivalent, we write $A^\# \dot{\sim} A'^\#$.

5.3 Properties of Equivalence

We first note that the relations \sim and $\dot{\sim}$ are actually equivalence relations. That is, they are reflexive, transitive, and commutative. We must also show that equivalence is well-behaved under the step relation and concretization. That is, we must show that concretizing equivalent abstract states lead to equivalent states, and that equivalence preserves the step relation.

LEMMA 5.4 (CONCRETIZATION PRESERVES EQUIVALENCE). *Assume that each \dot{t}, \dot{t}' in $\dot{\mathbb{T}}, \dot{\mathbb{T}}'$ corresponds to an infinite set of concrete timestamps. Then for all $S^\# \subseteq \text{State}$ and $S'^\# \subseteq \text{State}'$,*

$$S^\# \dot{\sim} S'^\# \Rightarrow \gamma(S^\#) \sim \gamma(S'^\#)$$

SKETCH. We want to prove:

$$\forall s \in \text{State}, s' \in \text{State}' : \dot{\alpha}(s) \sim \dot{s}' \Rightarrow \exists s' \in \text{State}' : s \sim s' \wedge \dot{\alpha}'(s') = \dot{s}'$$

If this is true, $\forall s \in \gamma(S^\#) : \exists s' \in \gamma(S'^\#) : s \sim s'$. Similarly, we have $\forall s' \in \gamma(S'^\#) : \exists s \in \gamma(S^\#) : s \sim s'$, so that $\gamma(S^\#) \sim \gamma(S'^\#)$.

This is proven in Coq (ConcretEquivalence.v). \square

LEMMA 5.5 (EVALUATION PRESERVES EQUIVALENCE). *For all $c \in \text{Config}$, $r \in \text{Right}$, $c' \in \text{Config}'$,*

$$c \hookrightarrow r \text{ and } c \sim c' \Rightarrow \exists r' : c' \hookrightarrow r' \text{ and } r \sim r'$$

Thus, if $S \subseteq \text{State}$ and $S' \subseteq \text{State}'$ are equivalent, $\llbracket e \rrbracket S \sim \llbracket e \rrbracket S'$.

SKETCH. This is proven in Coq (OperationalEquivalence.v). \square

Note that there is a caveat in Lemma 5.4. We have required that all partitions $\dot{\alpha}^{-1}(i)$ of \mathbb{T} to be infinite. This is natural, since if an abstract address that concretizes to a finite set corresponds to an abstract address that concretizes to an infinite set, the concretization might no longer be equivalent. This constraint is not as restrictive as it seems, as widely used abstractions such as k -CFA already satisfy this criterion.

5.4 How to Utilize Equivalence

Here is a general outline that utilize abstract equivalence and abstract linking to overapproximate any initial state given by $S^\#$. The goal is to overapproximate something equivalent to $\llbracket e \rrbracket \gamma(S^\#)$, when all abstract timestamps in $S^\#$ correspond to infinitely many concrete timestamps.

Step 1 Choose a finite set $\dot{\mathbb{T}}_2$ and a function $\text{tick}_2 \in \dot{\mathbb{T}}_2 \rightarrow \dot{\mathbb{T}}_2$.

Step 2 Assume an initial condition $S_2^\#$ and compute $\llbracket e \rrbracket^\# S_2^\#$.

Step 3 Choose a finite set $\dot{\mathbb{T}}_1$ and $\text{tick}_1 \in \dot{\mathbb{T}}_1 \rightarrow \dot{\mathbb{T}}_1$.

Step 4 Find a $S_1^\#$ such that $S_1^\# \triangleright^\# S_2^\#$ is equivalent to $S^\#$.

Result Then $S_1^\# \times^\# \llbracket e \rrbracket^\# S_2^\#$ overapproximates an equivalent superset of $\llbracket e \rrbracket \gamma(S^\#)$.

$S_1^\# \times^\# \llbracket e \rrbracket^\# S_2^\#$ overapproximates an equivalent superset of $\llbracket e \rrbracket \gamma(S^\#)$, since if we let:

$$\mathbb{T}_\infty \triangleq \mathbb{Z} \times (\dot{\mathbb{T}}_1 + \dot{\mathbb{T}}_2) \quad \text{tick}_\infty(n, i) \triangleq (n + 1, \text{tick}_\infty(i)) \quad \dot{\alpha}_\infty(n, i) \triangleq i$$

we have a concrete time \mathbb{T}_∞ that is connected to $\dot{\mathbb{T}}_1 + \dot{\mathbb{T}}_2$ by $\dot{\alpha}_\infty$ such that all abstract timestamps correspond to infinitely many concrete timestamps. Thus:

$$\begin{aligned} \llbracket e \rrbracket \gamma(S^\#) &\sim \llbracket e \rrbracket \gamma_\infty(S_1^\# \triangleright^\# S_2^\#) && (\because \gamma, \hookrightarrow \text{ preserves equivalence}) \\ &\subseteq \gamma_\infty(\llbracket e \rrbracket^\# (S_1^\# \triangleright^\# S_2^\#)) && (\because \text{ Soundness}) \\ &= \gamma_\infty(S_1^\# \times^\# \llbracket e \rrbracket^\# S_2^\#) && (\because \text{ Abstract advance}) \end{aligned}$$

6 EXTENSIONS

6.1 Extending the Lanuguage

6.1.1 Supporting Functors and First-Class Modules. In Figure 9, we introduce the syntax for a variant of the module language that introduces functors (higher-order modules) and first-class modules. We say that modules are first-class, since functions may return modules and functors may return closures.

To support functors, we added signatures $s \in \text{Sig}$ to enforce static scoping. That is, we preserve the property that the syntax of the program makes obvious all variables in scope. Note that

Identifiers	x, d	\in	Var	
Signature	s	\in	Sig	
Signature	s	\rightarrow	$[] \mid x :: s \mid (d, s) :: s$	
Expression	e	\rightarrow	$x \mid \lambda x. e \mid e e$	untyped λ -calculus
			$d \mid \lambda d \triangleright s. e \mid (e e) \triangleright s$	module calculus, constrained by signatures
			$e \bowtie e$	linked expression
			ε	empty module

Fig. 9. Abstract syntax of the module language, extended with signatures.

signatures are shaped exactly like the environments used to define the operational semantics, except that timestamps for x are omitted. During execution, the timestamps from the dynamically computed environments are *projected* onto the signatures.

In Coq, we formalized the instrumented operational semantics for this language, along with a reference interpreter proven to be equivalent with the operational semantics. Also, we defined an injection operator between $s_1 \stackrel{\text{let}}{=} (\sigma_1, m_1, t_1) \in \text{State}_1$ and $o_2 \stackrel{\text{let}}{=} (V_2, m_2, t_2) \in \text{Outcome}_2$ that *preserves* the operational semantics. Using this formalism, we ported *all* proofs from the simple language with minimal effort.

$$\begin{array}{c}
 \boxed{(e, \sigma, m, t) \hookrightarrow (V, m', t') \text{ or } (e', \sigma', m', t')} \\
 \frac{
 \begin{array}{c}
 (e_2, \sigma, m, t) \hookrightarrow (v, m_a, t_a) \\
 (e_1, \sigma, m_a, t_a) \hookrightarrow ((\lambda x. e_\lambda, \sigma_\lambda), m_\lambda, t_\lambda) \\
 (e_\lambda, (x, \text{tick}(t_\lambda)) :: \sigma_\lambda, m_\lambda [\text{tick}(t_\lambda) \mapsto v], \text{tick}(t_\lambda)) \hookrightarrow (v', m', t')
 \end{array}
 }{
 [APP'] \quad (e_1 e_2, \sigma, m, t) \hookrightarrow (v', m', t')
 }
 \end{array}$$

Fig. 10. Extension of the instrumented operational semantics to allow non-deterministic evaluation order.

6.1.2 Supporting Multiple Evaluation Orders. We note that according to the operational semantics, the amount of information that is cached depends on whether an open term is on the *left* side or the *right* side of an application. In languages like OCaml, where the order of evaluation is deliberately non-deterministic, this behavior is undesirable. Intuitively, results of “sensible” programs must not depend on whether the function or the argument is evaluated first.

To address this, we suggest that the *operational semantics* be extended to support non-deterministic evaluation orders, as in Figure 10. By adding the same rules both in the concrete and abstract semantics, we believe it will be simple to obtain the same lemmas and theorems.

6.2 Extending the Precision

$$\begin{array}{c}
 \boxed{(e, \sigma, m, t) \hookrightarrow (V, m', t') \text{ or } (e', \sigma', m', t')} \\
 \frac{
 \begin{array}{c}
 (e_1, \sigma, m, t) \hookrightarrow ((\lambda x. e_\lambda, \sigma_\lambda), m_\lambda, t_\lambda) \\
 (e_2, \sigma, m_\lambda, t_\lambda) \hookrightarrow (v, m_a, t_a) \\
 t' = \text{tick}(\sigma, m_a, t_a, x, v) \\
 (e_\lambda, (x, t') :: \sigma_\lambda, m_a [t' \mapsto v], t') \hookrightarrow (v', m', t'')
 \end{array}
 }{
 [APP] \quad (e_1 e_2, \sigma, m, t) \hookrightarrow (v', m', t'')
 }
 \end{array}$$

Fig. 11. One example of how the type of tick can be extended for precision.

The precision of the analysis directly depends on the tick function, which decides what events should be recorded by the time component. Thus, the type of tick is essential to improving the

precision. Taking this to the extreme, we may choose the type $\text{State} \times \text{Var} \times \text{Val} \rightarrow \mathbb{T}$, as illustrated in Figure 11.

Allowing the tick function to generate timestamps depending on the state of execution complicates linking. To justify that all theoretical results still hold after extending tick, the type of tick in the Coq mechanization was chosen to be exactly as in Figure 11.

Using this extension, we may recover well-known analysis techniques such as k -CFA. Note that the notion of *call-site* corresponds to the *context* σ at the function application site. Thus, the concrete tick function may be defined as:

$$\mathbb{T} \triangleq \mathbb{Z} \times \text{Var} \times \text{Sig}^* \quad \text{tick}(\sigma, _, (n, _, _), x, _) \triangleq (n + 1, x, |\sigma| :: \lceil \sigma \rceil)$$

when $|\cdot| : \text{Ctx} \rightarrow \text{Sig}$ and $\lceil \cdot \rceil : \text{Ctx} \rightarrow \text{Sig}^*$ are given by:

$$\begin{aligned} |[]| &\triangleq [] & |(x, _) :: \sigma| &\triangleq x :: |\sigma| & |(d, \sigma) :: \sigma'| &\triangleq (d, |\sigma|) :: |\sigma'| \\ \lceil [] \rceil &\triangleq [] & \lceil (x, (_, _) l) :: _ \rceil &\triangleq l & \lceil (d, _) :: \sigma \rceil &\triangleq \lceil \sigma \rceil \end{aligned}$$

and the order on \mathbb{T} is given by the lexicographic order, with respect to some total order on Var and Sig^* . With this ordering, tick always produces strictly larger timestamps.

Then the tick function corresponding to k -CFA may be given as:

$$\text{tick}(\dot{\sigma}, _, _, x, _) \triangleq (x, \lfloor |\dot{\sigma}| \rfloor :: \lceil \dot{\sigma} \rceil \rfloor_k) \quad \dot{\alpha}(n, x, l) \triangleq (x, \lfloor l \rfloor_k)$$

where $\lfloor \cdot \rfloor_k$ takes the k top elements of a list. It can be shown that $\dot{\alpha} \circ \text{tick} = \text{tick} \circ \dot{\alpha}$, thus k -CFA is a sound abstraction. Also, since each abstract timestamp corresponds to infinitely many concrete timestamps, the lemma for abstract equivalence can be applied as well.

REFERENCES