# Pseudocode for Bayesian Posterior MCMC Sampling Methods

#### 1. Metropolis-Hastings (MH)

#### Algorithm 1 Metropolis-Hastings Algorithm

- 1: Initialize parameter  $\theta_0$
- 2: for t = 1 to T do
- 3: Propose a new state  $\theta' \sim q(\theta'|\theta_{t-1})$  (proposal distribution)
- 4: Compute acceptance ratio:

$$r = \frac{p(\theta'|\text{data})q(\theta_{t-1}|\theta')}{p(\theta_{t-1}|\text{data})q(\theta'|\theta_{t-1})}$$

- 5: Accept  $\theta'$  with probability  $\min(1, r)$ , otherwise set  $\theta_t = \theta_{t-1}$
- 6: end for

# 2. Gibbs Sampling

#### Algorithm 2 Gibbs Sampling Algorithm

- 1: Initialize parameters  $\theta = (\theta_1, \theta_2, \dots, \theta_d)$
- 2: for t = 1 to T do
- 3: **for** i = 1 to d **do**
- 4: Sample  $\theta_i^{(t)} \sim p(\theta_i | \theta_{-i}, \text{data})$ , where  $\theta_{-i}$  are all parameters except  $\theta_i$
- 5: end for
- 6: end for

#### 3. Hamiltonian Monte Carlo (HMC)

#### Algorithm 3 Hamiltonian Monte Carlo Algorithm

- 1: Initialize parameter  $\theta_0$  and momentum  $p_0$
- 2: for t = 1 to T do
- 3: Sample momentum  $p \sim \mathcal{N}(0, M)$
- 4: Simulate Hamiltonian dynamics:
  - Compute gradient of log-posterior with respect to  $\theta$
  - Update  $\theta$  and p using leapfrog integration
- 5: Accept or reject the new state  $(\theta', p')$  based on the Hamiltonian
- 6: end for

# 4. No-U-Turn Sampler (NUTS)

#### Algorithm 4 No-U-Turn Sampler Algorithm

- 1: Initialize  $\theta_0$
- 2: **for** t = 1 to T **do**
- 3: Perform Hamiltonian steps as in HMC
- 4: Detect and stop when a U-turn is encountered (momentum reverses)
- 5: Adjust step size and path length adaptively
- 6: end for

#### 5. Slice Sampling

#### Algorithm 5 Slice Sampling Algorithm

- 1: Initialize  $\theta_0$
- 2: for t = 1 to T do
- 3: Sample threshold  $u \sim \text{Uniform}(0, p(\theta_{t-1}))$
- 4: Define slice  $S = \{\theta : p(\theta) > u\}$
- 5: Sample  $\theta_t$  uniformly from S using interval sampling
- 6: end for

# 6. Reversible Jump MCMC (RJ-MCMC)

## Algorithm 6 Reversible Jump MCMC Algorithm

- 1: Initialize parameter  $\theta_0$  and model dimension  $k_0$
- 2: for t = 1 to T do
- 3: Propose a move:
  - Add/remove parameters (birth/death) or change model dimension k'
  - Propose new parameters  $\theta'$
- 4: Compute acceptance ratio:

$$r = \frac{p(\text{data}|\theta')p(\theta')q(\theta_{t-1}|\theta')}{p(\text{data}|\theta_{t-1})p(\theta_{t-1})q(\theta'|\theta_{t-1})}$$

- 5: Accept or reject  $(\theta', k')$
- 6: end for

#### Algorithm 7 Particle MCMC Algorithm

```
1: Initialize particles \{x_1^{(i)}\}_{i=1}^N
2: for t = 1 to T do
```

- 3: Update particles using Sequential Monte Carlo (SMC):
  - Resample particles based on weights
  - Propagate particles forward
- 4: Sample posterior parameters  $\theta$  given particle weights
- 5: end for

#### Algorithm 8 Approximate Bayesian Computation MCMC Algorithm

```
1: Initialize parameter \theta_0
 2: for t = 1 to T do
           Propose \theta' \sim q(\theta'|\theta_{t-1})
 3:
           Simulate data \tilde{y} under \theta'
 4:
           Compute distance \Delta(\tilde{y}, \text{data})
 5:
 6:
           if \Delta(\tilde{y}, \text{data}) \leq \epsilon then
                Accept \theta'
 7:
           {f else}
 8:
 9:
                Set \theta_t = \theta_{t-1}
           end if
10:
11: end for
```

- 7. Particle MCMC (PMCMC)
- 8. Approximate Bayesian Computation (ABC-MCMC)
- 9. Polya-Gamma Sampling

#### Algorithm 9 Polya-Gamma Sampling Algorithm

```
1: Initialize \beta_0 for logistic regression

2: for t=1 to T do

3: Sample Polya-Gamma auxiliary variables \omega_i for each observation

4: Update \beta from the Gaussian posterior conditional on \omega

5: end for
```

## 10. Sequential Monte Carlo (SMC)

# Algorithm 10 Sequential Monte Carlo Sampler Algorithm

- 1: Initialize particles  $\{\theta^{(i)}\}_{i=1}^N$  and weights  $w^{(i)}=1/N$ 2: for t=1 to T do
- Update weights  $w^{(i)} \propto p(\theta^{(i)}|\text{data})$ 3:
- Resample particles based on weights Propagate particles  $\theta^{(i)} \sim p(\theta|\theta^{(i-1)})$ 4:
- 6: end for